FRONT MISSION
WORLD HISTORICA
REPORT OF CONFLICTS 1970-2121
フロントミッションシリーズ 総合設定資料集

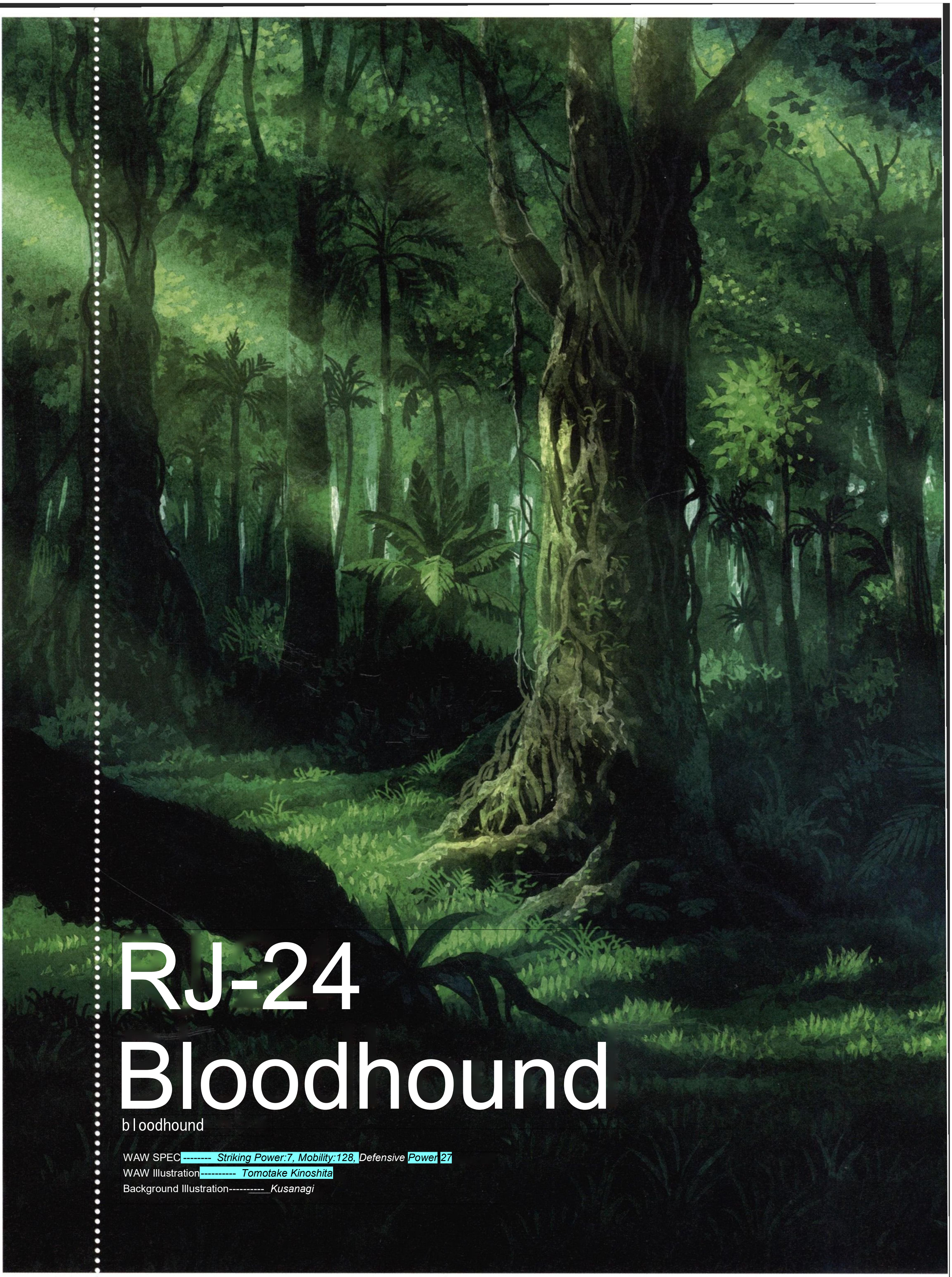
Contents

Key Terms INDEX

FRONT MISSION
REPORT OF CONFLICTS 1970 – 2121
WORLD HISTORICA
フロントミッションワールドヒストリカ

title (of a work of art)	Supported models		Abbreviations in this book
FRONT MISSION Alternative	Playstation 3	some (at the start of a number in place of a digit)	Alt
FRONT MISSION 1ST	Playstation m		1st
FRONT MISSION 2	Playstation Stain		2nd
FRONT MISSION 3	Playstation Stain		3rd / third
FRONT MISSION 4	Playstation Stain	3n2	4th
FRONT MISSION 5 Scars of the War	Playstation Stain	John 2	5th
FRONT MISSION Online	Playstation Stain Windows version	John 2	FMO
FRONT MISSION 2089	NTT DoCoMo 900 901i series, W21, W22, I (other than those listed above)	series (except D and F), 902i series 31, W4I Series (The new system will also support a variety of species in the near future.)	2089



RJ-24 Bloodhound

bloodhound

WAW SPEC-------- *Striking Power:7, Mobility:128, Defensive Power 27*
WAW Illustration---------- *Tomotake Kinoshita*
Background Illustration---------- *Kusanagi*



History of FRONT MISSION

Two years have passed since the first "FRONT MISSION" was released in 1995. In the meantime, the "JFRONT MISSION" series has been steadily improving without stopping. Let's take a look back at the history of this series, along with a look back at the cage.

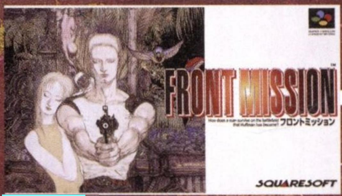
A terrific debut with a massive world and a precise system.

The time was right for the Super Nintendo Entertainment System (SNES) to reach its maturity. The release of a realistic simulation RPG with a strong military flavor by Square, the leading RPG developer at the time, was greeted with much rejoicing and a little surprise.

Back to the starting point of the "History of Battles" again.

'(FRONT MISSION 1ST)

Walking of this work, Blood



01

FRONT MISSION

PLATFORM : SuperFamicom
DATE: February 24, 1995
PRICE :11,400yen(tax nSf incruded)
DEVELOPER : G-CRAFT
CHARACTER DESIGN : YOSHITAKA AMANO
SHIPMENTS : 520,000

The soul of a bonito player's belly

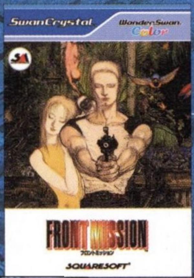
09



FRONT MISSION 1ST

PLATFORM : PlayStation
DATE : 2003.10.23
PRICE : 3,800yen(tax not included)
DEVELOPER : SQUARE ENIX
CHARACTER DESIGN : YOSHITAKA AMANO
SALES : 20,000

08



FRONT MISSION

PLATFORM : WonderSwanColor
DATE: July 12, 2002
PRICE : 5,200yen(tax not included)
DEVELOPER : SQUARE
CHARACTER DESIGN : YOSHITAKA AMANO



23

FRONT MISSION 1ST

PLATFORM : NINTENDO DS DATE : 2007.3.22 PRICE : 4,800yen(tax not included)
DEVELOPER : SQUARE ENIX
CHARACTER DESIGN : YOSHITAKA AMANO

Steps in the development of the valorization edition

WAP looks great in full 3D battle scenes.

The sequel to the main series was developed on the then next-generation PlayStation, and its 3D battle scenes, which take advantage of the hardware's capabilities, have been the talk of the town. The elaborate modeling of the WAP drawn in polygonal N is unrivaled and well worth a look.

Extreme Drama, Once again, goes up in flames. (FRONT MISSION 2)

03



FRONT MISSION 2

PLATFORM : PlayStation
DATE :September 25, 1997
PRICE : 6,800yen(tax not included)
DEVELOPER : SQUARE
CHARACTER DESIGN : Jun Suemi
SHIPMENTS: 510,000



FRONT MISSION SERIES GUN HAZARD

PLATFORM : SuperFamicom DATE : 1996.2.23 PRICE : 11,400yen(tax not incruded) DEVELOPER : Omiya Soft
CHARACTER DESIGN : YOSHITAKA AMANO SHIPMENTS : 300,000

02

What is "Gun Hazard"?

The second title in the 'FRONT MISSION' series, which started out as a dramatic simulation RPG, is an action game. The second game, however, was an action game. The only things that remained from the first game were the name of the humanoid mobile weapon, "Vanzer," and the fact that it was set in the 2nd century, making it a unique sequel with a completely different world situation and mechanical technology.

However, the concept of setting up and equipping weapons and parts is still alive and well. The story of a mercenary soldier fighting to save his homeland from a coup d'état is also a continuation of the first game's depth and breadth. It is worth mentioning that this game is a masterpiece among games in this genre.



The Vantour is equipped with a main weapon, special weapons, shields, and other parts. The pilot can also dismount and fight.

18

UUIMAI? HITS

FRONT MISSION 2

Rim ' Sho 6 bureau-5 '
PRICE :1,500yenttax n^kincruded)



An ambitious work of real-time SLG adds color to the series.

The fourth game, released the same year as "FRONT MISSION 2," was an ambitious work of real-time simulation in which movement and combat were seamless. The game design, which was quite radical for its time, is still highly regarded today, and there are many requests for a sequel.

WARGASM (FRONT MISSION ALTERNATIVE)



04

FRONT MISSION ALTERNATIVE

PLATFORM : PlayStation
DATE: December 18, 1997
PRICE : 5,800yen(tax not included)
DEVELOPER : SQUARE
CHARACTER DESIGN : Ryuichiro Kutsuzawa
SHIPMENTS :160,000



19

ULTIMATE HITS

FRONT MISSION ALTERNATIVE

DATE: 2006.10.5
PRICE : 1,500yen(tax not included)

The best volume in the series is released in a big work of art.

With a well-developed system, a scenario that is larger than all of the previous titles combined, and a worldview that is more extensive than that of all the previous titles, including a heavenly net that anticipates the Internet, this game sets a new milestone in the dramatic simulation RPG genre.

The deepest drama in history

(FRONT MISSION 3



05

FRONT MISSION 3

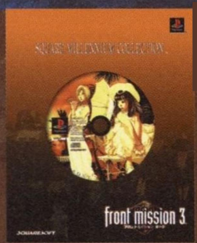
PLATFORM : PlayStation DATE :1999.9.2
PRICE : 6,800yen(tax not included)
DEVELOPER : SQUARE
CHARACTER DESIGN : Akihiro Yamada SHIPMENTS : 300,000

10

FRONT MISSION HISTORY

PLATFORM : PlayStati[redacted]
DATE : December 11, 2003
[redacted]included)
DEVELOPER : SQUARE
CHARACTER DESIGN : YOSHITAKA AMANO(1ST), Jun Suemi(2nd), Akihiro Yamada(3rd)





06

MillenniumCollection

FRONT MISSION 3

DATE : September 28, 2000
PRICE I 3,800yen (tax not included)



07

PSoneBooks

FRONT MISSION 3

DATE: January 17, 2002
PRICE I 2,500yen (tax not included)

20

um/w® HITS

FRONT MISSION 3

DATE: 2006.165
PRICE I 1,500yen (tax not included)

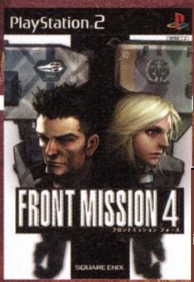


Expanding the platform to a new generation of competition

The new installment of the series, relaunched as the Front Mission Project, moves the battlefield to the PlayStation 2 and Uibid, and takes on overwhelming expressive power. It has also become a mobile application, bringing the second Huffman conflict to the palm of your hand.

The battlefield is also on cell phones!

(FRONT MISSION 2089)



11

FRONT MISSION 4

PLATFORM : PlayStation?
DATE: December 18, 2003
; PRICE : 6,800yen(tax not included)
DEVELOPER :SQUARE ENIX
CHARACTER DESIGN :Yusuke Naora
SHIPMENTS 260,000

12

FRONT MISSION 2089



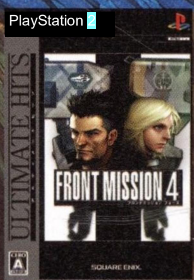
PLATFORM : MOBILE PHONE (i aPPLI/EZ APPLI) DATE : 2005.3.7
PRICE : 525yen(tax in)
DEVELOPER : NSF/Winds
CHARACTER DESIGN :-)

17

FRONT MISSION 2089-11



PLATFORM : MOBILE PHONE(i aPPLI)
DATE : 2006.9.15 PRICE : 525yen(tax in)
DEVELOPER : NSF/Winds
CHARACTER DESIGN : Ichi



16

ULTIMATE HITS
FRONT MISSION 4

DATE: May 11, 2006
PRICE : 2,800)^n(tax not included) 1

online, and draws battles on an unprecedented scale.

The lineup now includes an online game in which you become a Vanzer pilot and steamer on the island of Huffman, and a fifth numbered title that chronicles the 20-year history of the battle. The series has succeeded in expanding the world view of the series.

Many friends are waiting for you on the online battlefield....

(FRONT MISSION ONLINE)

(FRONT MISSION 5)

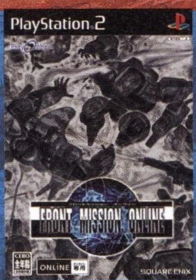
This is the story of one soldier through the history of battles

15



FRONT MISSION 5
Scars of the War

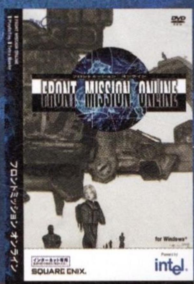
PLATFORM PlayStation2
DATE: 2005.12.29
PRICE : 6,800yen(tax not incruded)
DEVELOPER : SQUARE ENIX
CHARACTER DESIGN : Yusuke Naora SHIPMENTS : 220,000



13

FRONT MISSION ONLINE

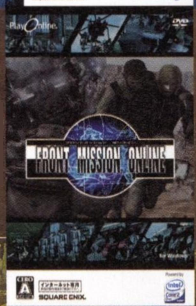
PLATFORM : PlayStation2
DATE: 2005.5.12
PRICE :6,800yen(tax not incruded)
DEVELOPER : SQUARE ENIX
CHARACTER DESIGN : YOSHITAKA AMANO



14

FRONT MISSION ONLINE

PLATFORM : WindowsPC
DATE: 2005.12.8
PRICE : Open Price DEVELOPER : SQUARE ENIX
CHARACTER DESIGN : YOSHITAKA AMANO



22

1 st Anniversary Limited Package

FRONT MISSION ONLINE

DATE : 2007.1.18
PRICE : Open Price

21



ULTIMATE HITS

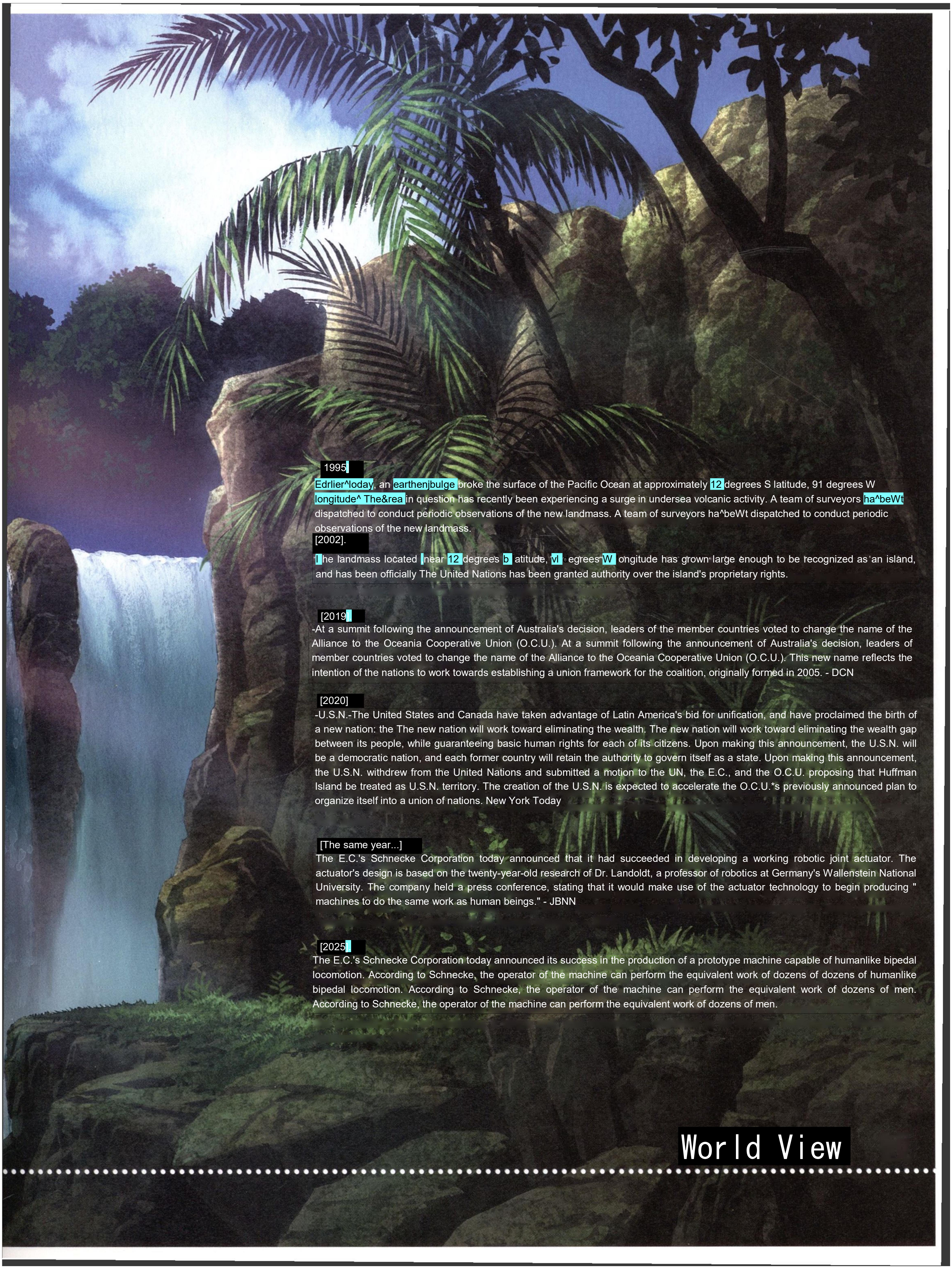
FRONT MISSION 5
- Stars of the War

DATE: 2006.10.5
PRICE ' 2,800yen (tax not included)



World

Chapter 1



1995

Edrlier^loday, an earthenjbulge broke the surface of the Pacific Ocean at approximately 12 degrees S latitude, 91 degrees W longitude^ The&rea in question has recently been experiencing a surge in undersea volcanic activity. A team of surveyors ha^beWt dispatched to conduct periodic observations of the new landmass. A team of surveyors ha^beWt dispatched to conduct periodic observations of the new landmass.

[2002].

The landmass located near 12 degrees b atitude, vl egrees W ongitude has grown large enough to be recognized as an island, and has been officially The United Nations has been granted authority over the island's proprietary rights.

[2019]

-At a summit following the announcement of Australia's decision, leaders of the member countries voted to change the name of the Alliance to the Oceania Cooperative Union (O.C.U.). At a summit following the announcement of Australia's decision, leaders of member countries voted to change the name of the Alliance to the Oceania Cooperative Union (O.C.U.). This new name reflects the intention of the nations to work towards establishing a union framework for the coalition, originally formed in 2005. - DCN

[2020]

-U.S.N.-The United States and Canada have taken advantage of Latin America's bid for unification, and have proclaimed the birth of a new nation: the The new nation will work toward eliminating the wealth. The new nation will work toward eliminating the wealth gap between its people, while guaranteeing basic human rights for each of its citizens. Upon making this announcement, the U.S.N. will be a democratic nation, and each former country will retain the authority to govern itself as a state. Upon making this announcement, the U.S.N. withdrew from the United Nations and submitted a motion to the UN, the E.C., and the O.C.U. proposing that Huffman Island be treated as U.S.N. territory. The creation of the U.S.N. is expected to accelerate the O.C.U.*s previously announced plan to organize itself into a union of nations. New York Today

[The same year...]

The E.C.'s Schnecke Corporation today announced that it had succeeded in developing a working robotic joint actuator. The actuator's design is based on the twenty-year-old research of Dr. Landoldt, a professor of robotics at Germany's Wallenstein National University. The company held a press conference, stating that it would make use of the actuator technology to begin producing " machines to do the same work as human beings." - JBNN

[2025]

The E.C.'s Schnecke Corporation today announced its success in the production of a prototype machine capable of humanlike bipedal locomotion. According to Schnecke, the operator of the machine can perform the equivalent work of dozens of humanlike bipedal locomotion. According to Schnecke, the operator of the machine can perform the equivalent work of dozens of men. According to Schnecke, the operator of the machine can perform the equivalent work of dozens of men.

World View


711



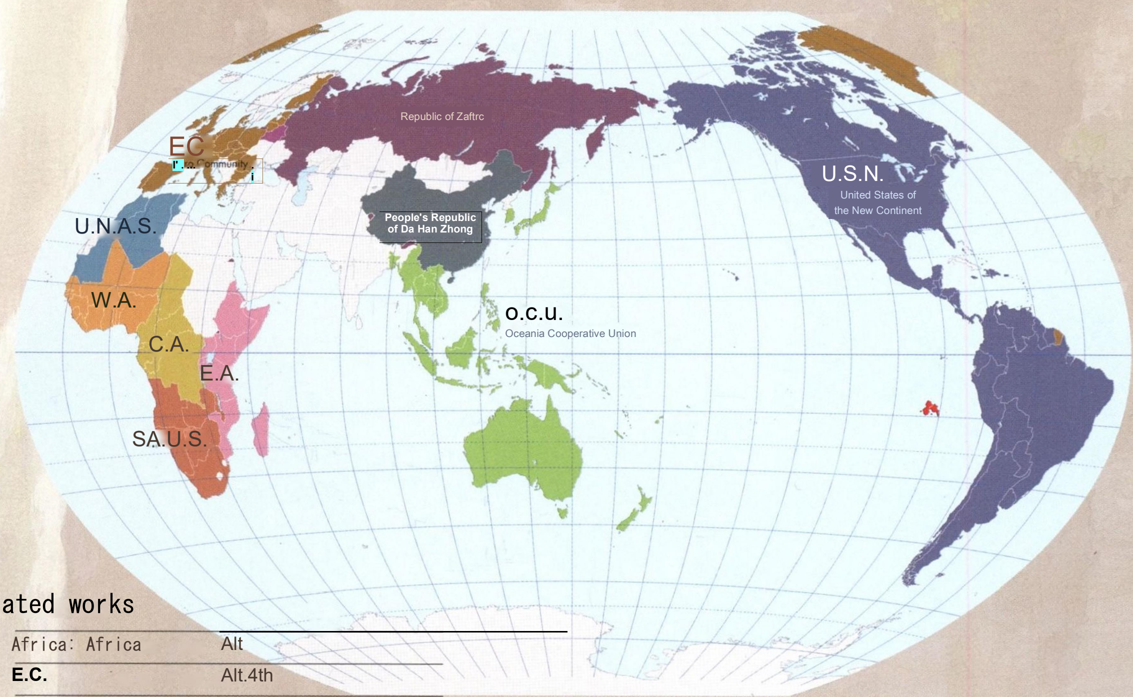
Cicada II

Sikaida II

WAP SPECHP --- : 1750, Armor Type Bonus:30, Weight:460, Power:615, Speed:50km/h, Back:20km/h, Acceleration :30
Recoil Damper:48, Aiming Support:20, Stabilizing Rate:30, Turning:40, Braking Specs: /60 WAP Illustration
- - Koma
Background Illustration *Kusanagi*

World Historica

All of the "Front Mission" series, with the exception of "Gun Hazard," are set in a common worldview and time frame. The works take place over a period of approximately 90 years, from Alt's conflict in Africa (2034) to the end of the 5 th (2121).
Here, a historical timeline integrating all the works summarizes the transition of world affairs.



[Related works

Africa: Africa	Alt
E.C.	Alt.4th
O.C.U.	Alt, 1ST, 2089, 2nd, 3rd, FMO, 5th
U.S.N.	1ST, 2089, 3rd, 4th, FMO, 5th
Republic of ZAFTRA	Alt, 1ST, 2089, 4th, FMO
Central People's Republic of the Desert	3rd
Huffman Island:.	1 ST, 2089, FMO, 5th

World / society / realm

Africa
Africa

The African continent is divided into five regions: Central, North, South, East, and West, and by the 2030s, a community of nations will be formed based on this division of the continent. At the same time, the country has been plagued by dictatorships, interstate conflicts, and civil wars. Integration mechanisms have been established to resolve problems and counter foreign economic domination, but no significant progress has been made in resolving these issues. A major conflict in 2034 will set the stage for Alt.

Ossiana Coalition
[Oceania Cooperative Union

To counter Western economic involvement, Southeast Asian countries established the Bangkok Economic Belt, which was joined by Australia and Japan to form the Oceania Community of Nations (O.C.U.). The Oceania Confederation of Nations (O.C.U.) was born with the addition of Australia and Japan, and became a major power that divided the world into two, but it also faced various problems such as economic disparity among member countries and frequent conflicts over independence. The C.U. has been involved in a large percentage of the incidents.

Euro Community
[E. C.] ***European Community***

Since the end of World War II, various communities have been established to manage Europe's resources, energy, and economy. The European Community (EC) in 1967, the European Union (E.U.) in 1993, and the Eurocommunity (E.C.) in 2005. It is the most stable community in the history of the world in the Front Mission J series, with no major conflicts except for a touchdown with the U.S.N. in 2096 (the setting for the fourth series).

Central People's Republic of the Desert
People's Republic of Da Han Zhong

In 2112, the country's president was replaced by a new president, and the government shifted to an open-door policy. The country's policy of opening up to the outside world has been met with protests and instability in many parts of the country, including the formation of antigovernment organizations. In addition, the country has long been a military state and has a large military force.

Organization of African Unity [O.A.C.].Placement

C *Organization of African Conglomeration*
The Union of North African States [U.N.A.S.].
Union of Northern African States
One West African Coalition [W.A.].
West African States Cooperative Union
One Central African Community [C.A.].
Conglomerate of Central African States
Eastern African Community [E.A.].
East African Community
Southern African Union [S.A.U.S.]
South African Union of States

United States of the New Continent [U.S.N.]

The U.S.A., feeling threatened by the growing power of the E.C. and the O.C.U., joined forces with Canada to create a unified North American state. The Latin American countries sought to merge with the U.S.N., creating a giant state that would unify the Americas. The U.S.N. also appears in most of the films from the first film, but its presence as a military force is strong, and the nation itself leaves little impression.

Republic of ZAFTRA
Republic of Zaftra

A reunified state formed in 2015 from the Commonwealth of Independent States (CIS), which was formed by the countries of the former Soviet Union. It has established the Permanent Peace and Mediation Organization (PMO), claiming to take over the role of the UN, which has become a mere shadow of its former self. It made a spectacular appearance as a PMO military force in the Second Huffman War (1 ST), but its international credibility was quickly shattered when it was discovered that it was the mastermind behind the Sakata Industrii Incident. However, his international credibility was quickly destroyed when it was discovered that he was the mastermind of the Sakata Industrii affair.

[Huffman Island
! Huffman Island

Huffman Island: An island in the Pacific Ocean that was found to be uplifted in 1995. 70 years later, settlement by the U.S.N. and O.C.U. began, and about 4.5 million people lived there. Settlement by the U.S.N. and O.C.U. began 70 years later, and approximately 4.5 million people live on the island. ! The country has been settled by the U.S.N. and the O.C.U. since then. The U.S.N. claimed the right to occupy the island due to its location, but the O.C.U. refused, leading to two full-scale wars. Since then, the islands have been divided and ruled by the two countries. Since then, the situation has been settled in the form of divided rule between the two countries. Since then, the two countries have settled on a system of divided government.

Existence and Role of the United Nations

After World War I, the League of Nations was established under the advocacy of the United States to ensure world peace and promote international cooperation. However, the United States did not join the League of Nations. Later, Japan, Germany, and Italy withdrew from the League, and the Soviet Union was expelled from the League (which was dissolved in 1946). In 1945, after the end of World War II, the United Nations was established under the leadership of the Allied Powers (51 powers). The United Nations was established to maintain international peace and human rights, to promote friendship among nations, and to solve various problems.

United Nations

F-take... *Non - Governmental Organizations*

A private international cooperat organization. The UN Charter prc cooperation with private organiz related to UN activities.

. United Nations Peacekeeping Operations [PKO

United Nations Peace - Keeping Operations Based on the resolutions of the UN General Assembly and the Security Council, the *United Nations Peace - Keeping Operations* monitors elections and other

Deployment of peacekeeping force ceasefire monitoring, and confli

I UN Peacekeeping Force [PKF].

Peace Keeping Forces

With the consent of the host country, they assist in the withdrawal of troops maintain security. The UN is in charge of the organization, which is composed countries neutral to the parties to the conflict and controlled by the UN.

State of affairs (conditions/situation)

world situation		-Coups begin to occur frequently in countries around the world. Non-governmental organizations (NGOs), mainly in Europe, the U.S., and Japan, begin providing assistance (mainly for the purpose of stabilizing agricultural production) to ensure stable agricultural production.			
Date		19701995			
Incidents - Incidents	-Organization of African Unity (OAU) is established.			-UN aircraft confirms uplift movement of Niijima in the Pacific Ocean.	
Technical Topics	-Distortions caused by national integration are becoming apparent in many parts of the world. This is especially true in Africa.	-U.S. troops stationed in Asian countries begin to withdraw.			
2006	2007	2008	2010		
; Joined Association of Southeast Asian Nations (ASEAN) i Establishment of "Bangkok Economic Belt" around the					
				-Realization of semi-permanent institutions	

Global Reorganization Movement

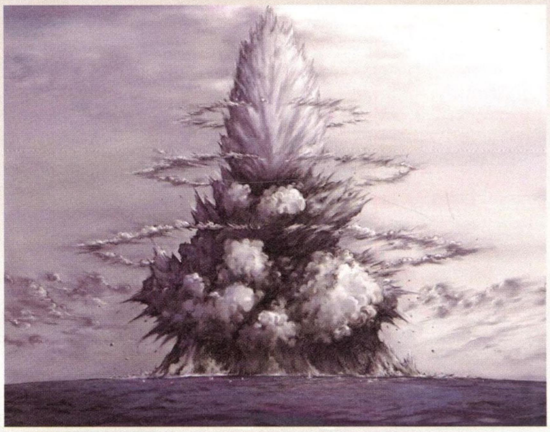
Birth of the Community State

After the establishment of the E.C. by the European countries in 2005, the ZAFTRA Republic, U.S.N., and O.C.U. were born one after another over the next 20 years. The world changed drastically. The basis for the formation of communities was the economic ties among countries. In particular, the emergence of the O.C.U., based on the Bangkok Economic Belt formed by Southeast Asian countries in order to break free from the situation in which they were used as the economic soil of Europe and the U.S., stirred a sense of crisis in the U.S. and prompted the formation of the U.S.N. However, economic unity is, on the contrary, vulnerable to conflicts of interest, and the economic disparity within the community has sown the seeds of discord among member countries, leading to independence conflicts and civil wars in various regions.

Rise of Huffman Island

A New Battleground

In 1995, the uplift movement was confirmed by the United Nations and the island of Huffman was placed under its control, becoming a new frontier rich in nature, unique ecosystems, and abundant underground resources. The U.S.N. and the O.C.U. began settling the island in 2065 and turned it into a tourist destination, but the goal of both countries was to seize the underground resources, and only five years later the first Huffman War broke out.



Uplift movement of Huffman Island caused by submarine volcanic eruption (image)

-NGO aid guidelines for Bangladesh begin to shift from a focus on agricultural establishment to industrial development.

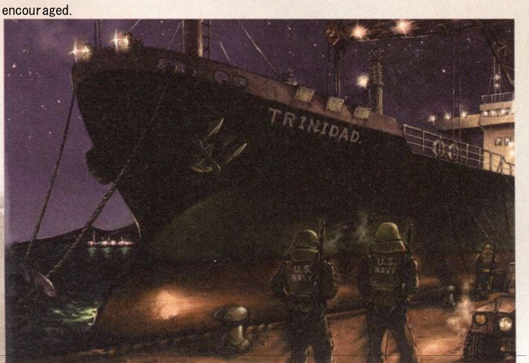
1999	2000	2002	2005
		-UN names new island "Huffman Island	. Yo. just (e.g. "just try it") 1Roppa Countries Coco Communité E.C. (U.S.A.) by integration <' is born.
-Kirishima Jidosha Kogyo (Japan) founded Australia-U.S. relations rapidly deteriorate due to the Trinidad and Tobago Incident.	Prof. Landolt (Germany) presented a new theory of actuators.	-Australia and Japan begin preparations to join the Bangkok Economic Belt.	-U.S. Government Indicates Sense of Bangkok Economy <8 / year ning Strong discomfort with the straria

2011	2012	2015	2019
An Australian tanker, sailing through the Panama Canal, disregarded a stop order and was captured by the U.S.-flagged vessel Trinidad and Tobago. The U.S. military captured the ship because it was	-Founding of Senda I (E.C., U.K.)	-The CIS (Commonwealth of Independent States), led by Russia, forms a state. The Republic of Zaftra is born.	-Australia formally announces its participation in the Bangkok Economic Belt. Bangkok Economic Belt announced name change to "Oceania Community Union (0-C.U.)".

The Trinitat incident (2011)

U.S. intentions

In 2011, the U.S. Navy captured the Trinidad and Tobago, an Australian-flagged tanker sailing through the Panama Canal. The U.S. explained that the incident was caused by Australia's disregard of a cease-and-desist order, but the Australian government accused the U.S. of coercing Australia into joining the Bangkok Economic Zone. Relations between the two countries rapidly deteriorated, and Australia's accession to the Bangkok Economic Zone was encouraged.

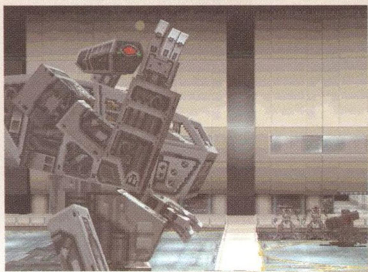


The Trinidad detained by the U.S. Navy (image)

The Road to Humanoid Mobile Weapons

Actuator Development

The history of the WAP began with a new actuator developed by Professor Landolt of E.C. Germany, which made it possible to create a "work machine that moves like a person. After the WAW was developed by Schnecke and the cost problem was solved by the unified standard (MULS), it was used for military purposes and deployed in the U.S.N. and E.C. In 2034, the O.C.U. deployed WAW units for combat in the African conflict and achieved remarkable results, and the development of WAW for the military became very active. The development of WAWs for military use quickly intensified. With the adoption of the Military Unified Standard (MULS-P), the WAP became the mainstay of military power.



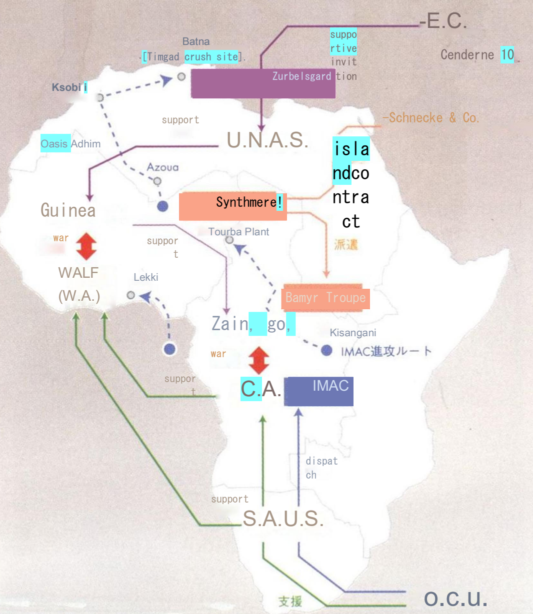
Development of combat WAW (Alt)

world situation	-U.S.N. withdraws from the U.N. upon its formation. U.S.N. claims possession of Huffman Island against U.N., E.C., and O.C.U.	-Anti-O. C.U., movement gains momentum	-U.S.N. suspends economic aid to Bangladesh in an effort to check moves toward Asian integration.
Age	2020	2021	2022
Incidents and Incidents	-The United States and Canada annex Central and South American countries, creating the United States of New Continent (U.S.N.).	-The establishment of the PMO by the Republic of ZAFTRA led to the creation of the Peace Mediation Organisation.	
Technical Topics			
2028	2029	2030	2033
-Republic of Korea joins the O. C.U.		-Organization for African Integration (O.A.C.) Launch of the "Joint National Plan for the African Continent	-Coup d'état in Western African Community (W.A.), Guinean government begins (December).
	-Schnecke & DA announces FMULSJ, the worldwide standard for WAW -Papale Sdn. Bhd (o.c.u., Malaysia) Founded	Assassination of Professor Landolt The Republic of Ravneu established a state-run scientific research institute. - U.S.N. Military Begins Practical Testing of WAW	

African Conflicts (2034-2035) Related Works:Alt

History of dispute (year/month/day)

2030		Organization of African Cohesion (O.A.C.) announces "Joint State Plan for the African Continent.
2033	12	Coup d'état in the Western African Community (W.A.), beginning of military government by President Gizenga of the Guinean Gulf States Integrationist Party (GIZENGA).
2034	3	C.A. requests support from the Southern African Union (S.A.U.S.).
	4	O.C.U., Army Defense Forces, combat WAW units at the request of S.A.U.S. IMAC dispatched to C.A.
	7	Zango destroyed, civil war in C.A. subsides; S.A.U.S. announces support for the West African Liberation Front (WALF) against the Guinean regime.
	9	The Guinean regime collapses and W.A. returns to the O.A.C. President Guizenga flees to the Union of North African States (U.N.A.S.) (actually, he is already dead).
	10	The O.A.C. resolved to pursue Gizenga and Guiana's remaining troops. Invasion of U.N.A.S. issued.
2035	1	W.A. and U.N.A.S. Reconcile, End Conflict in Africa
	5	President W.A. Encomo Declares Africa a Common State



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- E.C. suspends economic aid to Bangladesh

-O.C.U. economic aid to Bangladesh accelerated and Bangladesh industrialized rapidly.

2023	2025	2026	2027
- O.C.U. Forms Joint Readiness Unit		-O.C.U. declares itself a federation state.	period
	-Schnecke develops the first prototype of the Wander Wagen (WAW), using only its own funds.	-Diable Avionics ("DA") partners with Schnecke for WAW development	S.A.? Necke & DA's WAW prototype for landmine disposal receives high marks in tests by the Bu.S.N. AND military, but is not commercialized due to cost.
In the African conflict, the O.C.U., the Central African Co-operation, and the independent government of ZANGO, the E.C.7, have been involved in a feud over a plan to rebuild the country.	Support for the C.A. Afri. carved out.		

2034	2035	2040	2042
-African conflict erupts. In C.A., a coup d'etat establishes the independent government of ZANGO. Civil war breaks out (March).	-African conflict ends (January). President Enkomo of the Union of Southern African States (W.A.) proclaims Africa a Commonwealth^: (May).		
Firing test of a mobile long-range cannon developed by Yagisawa Heavy Industries (O.C.U.-Japan) was conducted in Adyun (October).		-Schnecke & DA announces MULS-P, the worldwide standard for the combat WAW. Thereafter, the WAW for combat use is referred to as the Vanda Panzer (WAP).	- WAP operation opened in the O.C.U. Defense Forces. 1 melting

Phase 1: O.C.U. intervenes in the conflict between Zango and C.A.

The O.A.C. had been promoting the communalization of the regions, but dissatisfied with this, C.A. Army Colonel Zaias Chalmangima established the independent government of ZANGO, which was formed by the military wing of the former government. As Zyngo expanded its power with the support of the dictatorial military regime of Guiana, the C.A. government approached the S.A.U.S., which had ties to the O.C.U., to cooperate. IMAC launched a counterattack against the C.A., and ZAINGO was destroyed within four months of its establishment. Zaius was killed.

Phase 2: WALF overthrows the Guinean regime and returns to the O.A.C.

The year before the Zaingo uprising, W.A., which had been operating under a provisional government, experienced a coup d'état led by General Gizenga, and the Guinean regime was born, with Gizenga's dictatorship and military rule. Former President Encomo, who fled to C.A., formed the West African Liberation Front (WALF) under the anti-Guinean slogan and has continued to resist. Since Guineana was supporting ZANGO, S.A.U.S. decided to support WALF and dispatched IMAC to WALF. Again, IMAC was active on the front lines, and WALF went on the offensive and captured the capital city of Abuja. When the WALF took control of Lagos, a military stronghold, Gizenga fled to the U.N.A.S. The Guiniana regime collapsed. Guiniana's regime collapsed and the W.A.-government was restored.

Phase 3: O.A.C. (S.A.U.S.) invades U.N.A.S.

The U.N.A.S. and the S.A.U.S.-led O.A.C. are at odds over Gizenga's disappearance. Upon receiving information that Gizenga was trying to regain power on the Saharan frontier, the O.A.C. formed a joint coalition force to pursue Gizenga, 0 invaded U.N.A.S. territory, and took control of Kusavi. However, there were growing voices of protest within the government against the E.C.-leaning policy. The O.A.C. also began to distrust the S.A.U.S.'s aggressive invasion and shifted to the W.A.'s leadership. As a result, in January 2035, W.A. and U.N.A.S. agreed to a cease-fire and the conflict ended.

Ending Conflict: Africa Dancing with the E.C. and O.C.U.

As the conflict came to an end, the O.C.U.'s influence over the S.A.U.S. waned as the various communities joined in the movement to rebuild Africa through President Encomo's Joint Declaration of State. Although the conflict was an inevitable event in the maturation process of the community, the E.C., the O-C.U., ZAFTRA military personnel, and the munitions industry fueled the conflict and made it bigger. E.C., in particular, planned to use the underground crater lake project to provide armed support and strengthen its control over the region. E.C. sent in special forces such as Synthemia and Zerbelsgaard. This has led Gustav Zelman to use refugees in an inhumane underground market for the black market production of WAW. Zelman also deploys the "Salishagan Rifle," a particle beam cannon developed in Zerftra, and the O.C.U. military sends IMACs to retrieve it.

world situation	-U.S.N. and the People's Republic of China to cooperate economically		
Age	2045 2046 2050		
Incidents and Incidents		O.C.U. Japan renamed the Self-Defense Forces to the Japan Defense Forces. Transition from a homeland defense type to a wide-area defense type.	
Technical Topic Australi	! -Verda S.A. (O.C.U., (a) Establishment Weapons that pollute the environment in general, such as nuclear and chemical weapons		-Senda One Company Begins WAP Development -As Bangladesh's economic growth rate slows and foreign companies decline, O.C.U. companies are leaving Bangladesh altogether, and unemployment is rising rapidly.

2071	2072	2078	2080
-O.C.U. and U.S.N. "Huffman Treaty" entering into an agreement	First Huffman conflict ends with intervention of -PMO.		-Civil war breaks out in the Republic of Estonia. - E.C. German Army organizes special unit "Braunebel" to suppress terrorists.
		-The world's longest undersea tunnel, the Futai Tunnel, connecting China and Taiwan, was completed (224 km long).	The first real number was born at a state-run laboratory as part of the Republic of Ravnui's Imaginary Number Project.

First Huffman Conflict (2070-2072)

Related works:5th

Armed struggle between two major forces

In 2070, five years after settlement began, armed conflict broke out between the O.C.U. and U.S.N. forces stationed in the area. The U.S.N. denied the use of force, saying that it was an accident caused by an operational error, but admitted that it was in a state of war following the O.C.U.'s announcement, opening the curtain for an all-out conflict.

Conclusion of the Huffman Treaty

The PMO (Republic of Zahutla), which had begun mediating the Huffman conflict, proposed that the two countries conclude a "Weapons of War Restrictions" treaty. Both countries accepted this proposal and established the Huffman Convention, which prohibits the use of nuclear, chemical, and other weapons of mass destruction that may pollute the environment, in order to protect the natural environment of Huffman Island.

Sham peace through PMO intervention

In 2072, the conflict ended with the PMO's mediation, and the cease-fire, which was seen as a concession by the O.C.U. in the face of the U.S.N.'s inferiority, was accepted by the U.S.N.-which had originally proposed dividing Huffman Island with a border near the Mail River. The U.S.N., which had previously claimed possession of the island, lost face. Even after the cease-fire, both forces remained stationed on the island, and tensions continued.

Division of Huffman Island

The border is located near the Meer River, which flows through the center of Huffman Island, and the O.C.U. occupies the western part and the U.S.N. occupies the eastern part. The areas near the border near the cities of Freedom and Peseyet evening were designated as unarmed buffer zones. Although the two militaries remain stationed in the region and continue to engage in standoffs, cross-border exchanges are flourishing on the civilian level, and the region is being developed as a tourist destination with the opening of restaurant chains, the construction of entertainment facilities, and the location of movies.





Beginning of the Huffman Conflict (5th)

2059

-The "International Net Law" is promulgated. The Internet becomes a World Net service, with national governments managing servers.

2065

-The U.S.N. reasserts its claim to Huffman Island to the O.C.U., the E.C., and the UN. Concerns grow over the O.C.U.'s disregard of this claim and the start of settlement.

-O.C.U. and U.S.N. begin to colonize Huffman Island.

-Bangladesh government requests economic assistance from O.C.U. O.C.U. approves on condition of community membership.

2068

O.C.U. Capital Begins Construction of Large-Scale Factory in Bangladesh

2070

-Bangladesh's industrial sector rapidly developed due to the military boom caused by the Huffman Conflict.

-First Huffman Conflict erupts. The O.C.U. and U.S.N. mutually claim ownership (right of possession) of Huffman Island. Armed conflict ensues.

Sakata Seiyaku (O.C.U. - Japan) acquires WAP manufacturer Heinemann Industrii S.A. (O.C.U. - Omastralia) and establishes Sakataikidas Liy.

2084

-The first Imaginary Number is born. (Republic of Ravnui)

2085

2086

-Huffman Crisis Small-scale armed clashes between the O.C.U. and the U.S.N. occur frequently near the central border of Huffman Island.

The Ups and Downs of Bangladesh

Economy at the mercy of the **O.C.U.**

In 2068, O.C.U. factories were built in Bangladesh, and two years later, the Huffman War led to a military boom that greatly expanded Bangladesh's industrial sector. However, the economy declined with the end of the war, and by 2080, O.C.U. companies had completely withdrawn from the country. Unemployment in the country becomes a serious problem. In 2094, Bangladesh formally joined the O.C.U., but in the end, it did not receive satisfactory assistance from the O.C.U., leading to a coup d'état amidst the country's poverty.

Real and imaginary numbers

Products of genetic engineering research

In the Republic of Ravneu, a state-run scientific research institute established in 2030, genetic manipulation research has been conducted under the Imaginary Number Project. In 2080, the first real number was born. Four years later, the first imaginary number was born. The products of this genetic engineering research would later trigger the "M.I.D.A.S. Incident" involving the entire world.

Huffman Crisis (2086)

Related works:5th

Mutual acts of demonstration reignited the flames of conflict.

For almost 20 years since the end of the First Huffman War, the people of Huffman Island have lived in peace, with no notable armed conflicts. In 2086, however, the U.S.N. and the O.C.U. issued a statement condemning each other's acts of aggression, and tensions rose as the U.S.N. hinted that it would build up its military forces on Huffman Island. Fortunately, a diplomatic solution was reached and full-scale military action did not take place, but skirmishes between the two militaries became chronic and eventually led to the outbreak of the second Huffman conflict in 2090. The "Sakata Industrii Incident" was going on behind the scenes of the second conflict, and it is likely that this incident is related to the second conflict.




PKF suppression of civil riots (5th)

world situation		-Both the U.S.N. and the O.C.U. have increased their military presence on Huffman Island. Tensions that have persisted since the Huffman Crisis increase further.
date	*2088*	*2089*
Incidents and Incidents	- U.S.N. Public Safety Commission Reports to Congress on Unofficial Diversion of Public Investment Funds -O.C.U. Military Conducts Massive Military Exercise in Pacific	A mercenary unit of the U.S.N. Army is sent to Huffman Island to take down the vampires.
Technical Topics		-A company's research on the Puppet Soldier Plan is underway. Various experimental models are in actual operation.

The Dark Side of the Vampire Squad (2089-2090) Related work:2089

Circumstances of the incident (year/month/day)

2089 A new mercenary unit is formed under the command and supervision of Commander Falcon. After selecting the members through field tests, they will be assigned to missions such as transporting unit raids, defending factory facilities, and raiding enemy battlefield survey teams.	Attack on Vampire's stronghold in the cove north of Mt. Wayne Lich (Rich), the leader of the Vampire's Squad, is killed in a battle with mercenary troops in a town near Greylock, effectively destroying the Vampire's.
'A baby carriage' (mercenary Alchemist) goes missing while on his way to apprehend a deserter. The next day, he is found wounded in the woods outside Peseta, but dies, leaving behind a statement that he was attacked by the black WAP.	**2090** - With the destruction of Vampire's Squad, the mercenary unit is released from its contract as an anti-vampire unit and returns to normal duty. Commander Falcon submits survey data to the Army Intelligence Agency.
Rumored to be backing up O.C.U. forces in the Wayne Mountains A company's transport helicopter crashes in the Wayne Mountains. Mercenary troops recover the loaded container.	Protects Dr. Aisha, a member of the Vampire's organization, while pursuing the remnants of the Vampire's.
A series of incidents in which other mercenary units disappeared in the buffer zone near Freedom City and Peseta. A mercenary unit is in pursuit of a defeated enemy unit in the Keddins Jungle region when it encounters a unit driving a black special WAP.	Dr. Aisha is abducted by a mysterious organization at Freedom Airport. Other former Vampire's researchers are also found to be in the organization's custody, and a mercenary team is sent to rescue them. Dr. Ayesha is successfully rescued, and the existence of a research institute that inherits the Vampire's investigation is revealed (codename: B Organization).
Surprised a mysterious unit in the Roxta Desert and destroyed several special WAPs. Based on the orders secured, it is assumed that the unit was organized by a company that develops bio-weapons.	When a mercenary unit investigated a research facility of Organization B, they engaged a unit of unknown affiliation. The enemy captain's aircraft self-destructed, and no information was obtained from the aircraft.
The Gargoyles are destroyed by an information leak. The survivors of the unit are taken prisoner (POW).	A mercenary unit infiltrated a factory in the Larkus area that appeared to be a research facility of Organization B. Successfully photographed inside the factory (photos not made public).
The Gargoyles rescue mission was carried out and several POWs were recaptured, but the unit's commander, 'Faithless', was killed. His memoirs reveal that the black WAP unit is a private unit of Vampire's Squad, a major weapons manufacturer, which collects soldiers and their corpses to develop bio-weapons.	Mercenary troops raid B Organization's development base and destroy experimental machines. Dr. Aisha discovers fellow researchers and secures them all (Larkus incident occurs a few days later). **6/4** 2nd Huffman Conflict occurs Mercenary unit destroys 12 WAPs of O.C.U. forces in a few minutes All members of mercenary unit volunteer to join Special Forces Delta.
Upon receiving the report, the military high command recognizes the existence of the Vampire's Squad and officially contracts the mercenary force as an "anti-vampire unit". The mercenaries raid enemy outposts and make contact with the Dark Knight, the inside man.	

Puppet Soldier Plan

The research behind this incident was the "Puppet Soldier Plan," in which WAP pilots with specially modified brains were controlled as bio-weapons. The soldiers who were subjected to the plan had only their fighting instincts, motor skills, and reflexes enhanced, and they lost their personalities, becoming weapons that could only fight on command. The materials for this plan required a dying (or just-dead) soldier, and sometimes captured soldiers were tortured to the point of death before being subjected to the plan.

Sakata Industries Case Precursor

Although the company that employed the Vampire's was never able to complete its research, the theory and technology of the Puppet Soldier Plan was passed on to the U.S. military's special operations agency, Nirvana, for research and development of the B.D. Plan, which directly connected the pilot's brain to the WAP's control system. The company that sponsored Vampire's has not been identified, but based on its research and post-destruction history, it is believed to be Sakata Industries, Inc. or a related company.

2090

-U.S.N. military's Black Hounds raid rebel group "Free Planet" stronghold in the Andes Mountains.
-Second Huffman Conflict erupts.
O.C.U. and U.S.N., which had been at odds since the Huffman Crisis, plunged into all-out war following the Larcus Incident.



WAP troops paratrooping (1ST)



Cruising Missa Le (5 monks:)|



Peseta, Bertica Defense (5th)

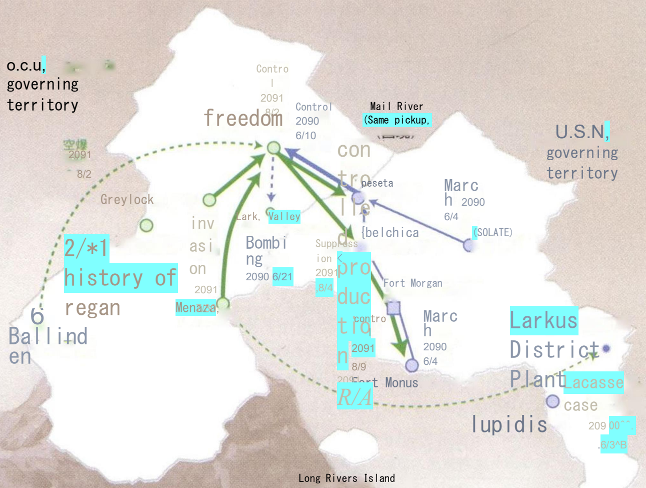


Cease and Desist Order (5th)

Second Huffman Conflict (2090-2091)

Related works: 1ST FMO 5th

History of dispute (year/month/day)	
2090	Lacasse incident occurs Explosion at a military-related factory in the Lakas area of U.S.N. territory
6/4	U.S.N. Calls Factory Bombing an Act of Aggression by O.C.U., Announced and declared war against O.C.U.
6/10	U.S.N. forces overrun Freedom City by WAP paratroopers
6/21	Lark Valley destroyed by U.S. Army cruise missile bombardment
2091	PMO lands on Huffman Island for mediation
U.S.N. Troops Storm Greylock, Bomb O.C.U. Military Hospital	
7/30	O.C.U. forces begin invasion of Freedom
8/2	O.C.U. forces recapture Freedom City
8/4	O.C.U. forces overrun peseta and belch forces
8/9	Launch of Operation Eagle Tears by the o.c.u. military. Capture The PMO intervened and took control of Fort Monas on the Cease-fire order is issued by the military, ending the second Huffman conflict.



Larkus Incident - Fall of Freedom

On June 3, 2090, a factory in the Lakas area of U.S.N. territory exploded, killing 62 people, including civilians. The U.S.N. declared war on the O.C.U. and deployed its forces near the border. o.c.u. responded immediately and prepared for battle, but on June 10, six days after the declaration of war, the U.S.N. military launched a massive WAP paratrooping operation. The U.S.N. forces succeeded in taking control of the city of

Lark Valley bombing - stalemate

The O.C.U. forces also tried to rebuild their strength, and the two armies stopped moving in a standoff. On June 21, U.S. forces used cruise missiles to bomb Lark Valley, a small city in the Roxta Desert, without warning. The U.S. military claims that the target of the bombing was an O.C.U. military supply depot, and says that the civilian victims were base employees.

Freedom Recapture - Belchica Surprise Operation

On July 30, 2091, the O.C.U. forces launched an operation to retake Freedom. The O.C.U. forces marched directly to Peceta, and, anticipating the strong resistance of the U.S.N. forces, sent a detachment to surprise the city of Belchica. Upon receiving news of the fall of Belchica, the U.S.N. forces in Peceta withdrew to Fort Monas.

Operation Eagle Tears - End of Conflict

The O.C.U. forces, which had fallen at Peceta and Belch force, launched the "Eagle Tears" campaign against Fort Monas, the home base of the U.S.N. forces. The U. S. Army had to fight an uphill battle against the impregnable Fort Morgan, nicknamed the "Land Destroyer," but succeeded in conquering the fortress thanks to the efforts of Canyon Crow. Fort Monas also met strong resistance, and the two armies continued to engage in a war of attrition, but the two governments agreed to a PMO settlement, and a ceasefire order was issued on August 9.

world situation		-The Sakata Industrie Incident in the Second Huffman War came to light, sparking a worldwide movement to uncover the truth.
date	*2091*	*2092*
Incidents and Incidents	The second Huffman conflict ends (August) with the intervention of PMO. - Attack on U.S.N. aircraft carrier Santa Barbara occurs (October)	A massive explosion on Long River Island, south of Huffman Island. It is publicized as a mass suicide by the terrorist organization "Souls of Huffman" (February). -The article exposing the truth behind the Huffman conflict (the Sakata Industrii case) made the front page of the Daily Freedom newspaper (August).
Technical Topics		-Reiji Sakata, Chairman, and Koichi Sakata, President of Sakata Industrii S.A., died one after another in Huffman Island. Jade Metal acquires Lyman (E.C., U.K.) and changes name to Jade Metal-Lyman. Intergaehn AG (E.C., Germany) went bankrupt.

Sakata Industry case (207?~2091)

Circumstances of the incident (year/month/day)	Related works 1ST 2089 FMO 5th
207?	The "Metal Worker Project" was launched under the leadership of the Republic of ZAFTRA, in collaboration with O.C.U. and U.S.N. countries. Sakata Industrie began development of B.D. (Bioneural Device), a bio-computer.
	The U.S.N. establishes the Special Army Weapons Development Agency "Nirvana" on Huffman Island (unofficial) and begins research and development of the B.D-enabled WAP (Raven). Captain Driscoll, dispatched from the Republic of ZAFTRA, manages the agency.
	Dmitri Corporation (Republic of Zahutla) and Sakata Industries set up B.D. and R&D plants disguised as medical equipment plants in various locations on the island of Huffman. The factories were placed under the control of the Nirvana Agency.
	Dr. Aicha, an expert in neurology from the Republic of ZAFTRA, was invited to Huffman Island to work on the Puppet Soldier Plan (PSP) with Dr. Midgette Braun of the O.C.U. Ministry of Science and Technology.
	O.C.U. opens an orphanage in New Milgan and U.S.N. opens an orphanage in Soleito for the purpose of securing and training B.D. materiel.
	O.C.U. military establishes Iron Hearts, an independent special operations agency, and U.S.N. military establishes Proud Eagles, whose main purpose is to develop B.D.-equipped aircraft and to secure and train B.D. materials.
	The Chasm Owls, a mercenary unit under the command of Colonel Gourry B. Olson, O.C.U., and under the supervision of Thomas Defoe, is formed as a candidate for B.D. Material.
2088	U.S.N. Public Safety Committee reports to Congress on unofficial diversion of public investment funds (to a new weapons development agency); U.S. government explains that it is funding a private sector project in the field of medical science.
2089	Sakata Industrie Inc. organizes the Vampires, a mercenary army funded solely by Sakata Industries, and begins collecting B.D. materials on Huffman Island; PSP experimental aircraft (Phantom X-00/Y-00) is operated on a trial basis.
2090	Vampires are destroyed by U.S.N. military mercenaries; PSP is dismantled and its researchers are transferred to the Nirvana Institute. Dr. Brown escapes; Dr. Aisha is secured by U.S.N. Army Intelligence.
6/3	Two B.D-experimental aircraft (Type 90X) run out of control at Nirvana Agency facility.
6/3	The O.C.U. military dispatches a reconnaissance unit to the Larkus area (Larkus Incident). Nirvana unit led by Driscoll (flying Type 11DS) secures Karen Muir as Type B material.
6/21	Maria Paredes (Nirvana Agency) contacts an O.C.U. military convoy in Lark Valley to pick up B.D. materials, but abandons the materials when discovered by Lynx Platoon. Later, the Lark Valley is bombed by order of Brigadier General Winger of the U.S.N. Army (materials are destroyed).
2091	Frequent abductions of WAP pilots by electronic armored units of unknown affiliation. Except for a few who were protected at the unit's temporary garrison, all of the victims were killed when their helicopters were destroyed during transport by heavy combat helicopters of both armies.
	o.c.u-Formed the mercenary unit Canyon Crow under the command of Colonel Olson, under the control of Brigadier General Blakewood of the o.c.u-army. All initial members were selected as B.D. material, including the captain, Lloyd Clive.
	Pilot recruitment tests are conducted to fill vacancies at Iron Hearts of the O.C.U. and Proud Eagles of the U.S.N. (B.D. Material is secured.) The Nirvana unit attacks Greylock. B.D. materiel including Karen is removed from o.c.u. military hospital and the hospital is bombed to destroy evidence.
	The O.C.U. Army is transporting B.D. materials from the New Milorgan Orphanage to the Gray Rock Military Hospital, while the U.S.N. Army is transporting them from the Soleito Orphanage to the Nirvana Institution, when enemy forces attack and destroy the convoy. The material is recovered by independent special operations units of both armies, but both units ignore orders to return and flee.
	Independent Special Forces units of both armies were destroyed in the pursuit of the regular army. All of the materiel escaped from the island with the help of someone or something.
8/4	In Belchica, which was ambushed by O.C.U. forces, Roland Connolly went out in a B.D. experimental aircraft (Type 90), but was killed when the aircraft ran out of control. At that time, Lynx Platoon (U.S.N. Army) secures Dr. Gilmore of the Nirvana Agency. He goes to Fort Monas to accuse the agency.
	U.S.N. military deploys a large WAP Raven (Type ") equipped with an S-type device, but it is destroyed during the Peseta and Beltica offensives.
	Lynx platoon and Nirvana unit engaged at Fort Monas port. The Nirvana unit deployed a large WAR Sea King (Type O88S) with Type S device manufactured by Sakata Industrie. Lynx Platoon is detained by a unit directly under Brigadier General Winger (later escapes).

-O.C.U. and U.S.N. admit involvement in the Sakata Industrii case during the Second Huffman Conflict. The Republic of Zahutla does not admit involvement, and its president resigns.
- E.C. - Preparations begin for the establishment of an institution to conduct WAP tactical research with the cooperation of the militaries of various countries.

2093

-Civil war breaks out in Gabon, Africa.

-O.C.U. Japan Completes Okinawa Ocean City
- Dr. Roland Kramskoy (Republic of Ravnui) presented his theory of energy extraction from nuclear radiation.
-The Senda Company begins mass production of large mobile weapons in response to the "Grand Gunport Concept".

2094

The U.S. Army's 11th Special Armored Assault Regiment raids a missile facility on the Kiribati Makhmu easy-access island of the O.C.U. (October). (at sent ence - end.
-Bangladesh becomes an official member of the O.C.U. Bangladesh renamed the People's Republic of Alor Desh.

-Kirishima Heavy Industries (O.C.U., Japan) announces the "Support Pod," a small mobile unit dedicated to resupply.

-Sakata Industries is dismantled and its WAP manufacturing and pharmaceutical divisions are acquired by IGUCHI (O.C.U., Japan).

-Intergene completed a ring guidance and control system.

8/9	Sakata Industrie delivers three B.D. experimental aircraft (Type 90) to the Nirvana Agency. They are deployed to Fort Morgan, but all are destroyed.
8/9	S-type Sea Kings are deployed to the U.S. Army's Fort Monas defense unit (piloted by "Hell's Wall" captain Grieg Demetorius). On the same day, the Second Huffman Conflict ends.
	Canyon Crow contacts Dr. Brown at a private field hospital.
2091	Canyon Crow invades Nirvana Agency factory north of Fort Monas. Engaged Nirvana forces and destroyed Driscoll's plane.
	Driscoll aircraft equipped with Karren device (SIBD-6Kr)
	Canyon Crow and Nirvana units engage at a factory site in the Larkus area. The aircraft is destroyed and Driscoll is seriously wounded. Canyon Crow recovers the Calende vice and mounts it on Lloyd's plane.
	Nirvana Agency abandoned the facility and relocated to an abandoned hotel in Abolde.
	Ex-Lynx platoon raids Abolde's Nirvana facility, but Brigadier General Winger transports research materials and other items to the aircraft carrier Santa Barbara.
	Driscoll is transferred from Abode to Long River Island and undergoes surgery to convert him to an S-type device.
10/30	Off the coast of Fort Monas, a former Lynx squadron attacks the U.S.S. Santa Barbara, destroying three B-type Ravens. Brigadier General Winger blows up and sinks the ship, but is taken into custody by the Army Intelligence Agency.
2092	
	PMO and Canyon Crow engage at the port of Lupidis, killing Colonel Olson. Later, President Sakata kills the Chairman and flees.

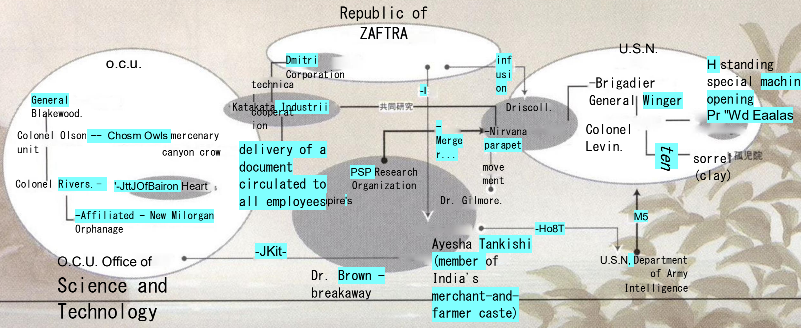
2 Canyon Crow engages Nirvana forces in an underground factory on Long Rivers Island (President Sakata is killed), destroys a large WAP Mir Orlen (device: Driscoll) equipped with an S-type device, and blows up the factory.

B.D. Organizations that were involved in research and development

B.D. is a bio-computer developed by Sakata Industrii, but its theory was brought from the Republic of Zaftra. In the Sakata Industries case, Zaftra (Zahutov) was the mastermind of the project, which was led by the O-C.U. and the U.S.N. military, with the U.S.N. military's Nirvana (Urbana) Institute as the main research organization, and Sakata Industrii and the Dmitri Corporation as related companies. There are a surprisingly large number of other organizations involved in B.D., including Vampire's, an independent research organization believed to be funded by Sakata, and the independent special missions of both militaries, which have orphanages attached to them.

The End of the Case - The Future of B.D. and Technology

The year after the end of the conflict, a reporter who had served in Canyon Crow brought the Sakata Industries incident to light. The incident caused a worldwide outcry, and the movement to pursue the truth gained momentum. In 2094, the O.C.U. and U.S.N. officially admitted their involvement in the case, and in the same year, Sakata Industries was dismantled. Although B.D. was condemned as inhumane, its research was originally related to brain resuscitation and the development of artificial limbs, and although the development of bio-computers for military use was permanently frozen, B.D.'s technology and theories are effectively used in the medical field. The former was involved in research related to brain resuscitation and the development of artificial limbs for military use.



world situation

date	*2095*
Incidents and Incidents	-The terrorist group "Hawks" occupied an offshore resource drilling facility off the coast of the Caspian Sea. U.S.N. and U.N. forces conduct joint suppression operation (October).
Technical Topics	-Leonora Enterprises (o.c.u. Australia) announces technical alliance with Kirishima Heavy Industries for support pods.



Marine rig (5th)

E. C. Incident (2096) Related works:4th

Circumstances of the incident (year/month/day)

2096E.C., five German military bases, WAP of unknown nationality (ZAFTRA forces). Attacked and destroyed by troops.

WAP units of unknown nationality (ZAFTRA forces) attack the E.C. Polish resource zone. 2-year suspension of mining causes a resource crisis in the E.C.

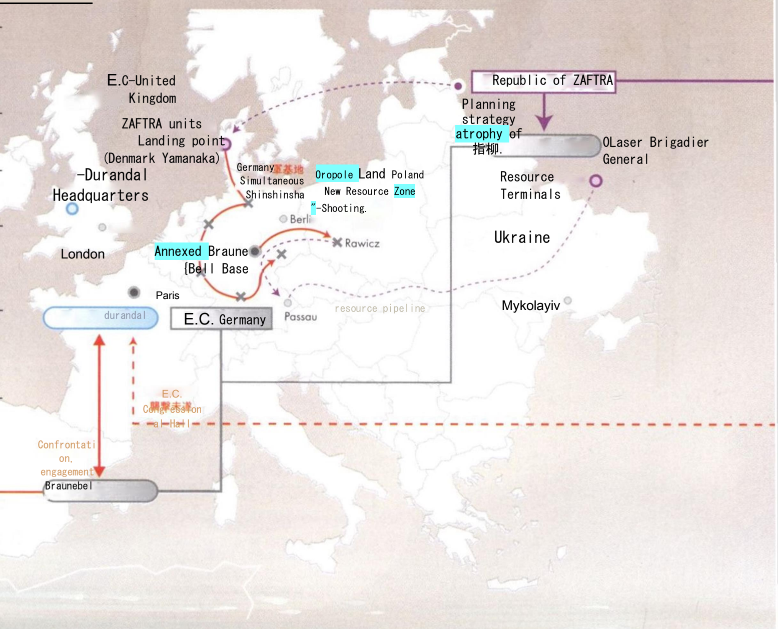
After investigating the incident, E.C. German Brigadier General Glaser reports to the E.C. Congress that the attack was perpetrated by U.S.N. forces. The U.S.N. makes a show of force against the E.C. The E.C. resolves to dispatch an allied fleet to Madira Island, and the Braunebel, dispatched to support Madira Island, occupies the E.C.'s Iberian Mega-Float. Braunebel, dispatched to support the E.C. forces on Madira Island, occupies Iberia Mega Flotilla. The U.S.N. fleet, hit by the missile attack, launches an invasion of Madira Island in retaliation. After the island is overrun, the invasion is halted and WAP units of unknown nationality (ZAFTRA forces) stationed on the island attack the U.S.N. fleet. Durandal, who had been conducting his own investigation, contacts the U.S.N. fleet and submits data that proves ZAFTRA's military involvement, British forces and Durandal break through ZAFTRA's Great Wall fortress and invade a resource terminal. Brigadier General Glaser, who commanded the ZAFTRA forces, is detained, and evidence of resource smuggling by German companies is secured. At this time, ZAFTRA troops flying from U.S.N. Venezuela approached the assembly hall, but were repulsed by British troops and Durandal.

Conspiracy between the ZAFTRA REPUBLIC and E.C. GERMANY

The series of incidents that befell the E.C. were orchestrated by a spy (Captain Braunebel Wagner) sent from the ZAFTRA Republic to E.C. Germany. Using Braunebel as a cover, ZAFTRA units were deployed throughout E.C. Germany. German Brigadier General Glaser, who had been lured by Wagner, planned the operation and took command of the actual units.

Investigation by Durandal

The truth about the main suspect of ZAFTRA was uncovered by one team of Durandal, a tactical research institute established in the same year as the incident. Although its forceful and arbitrary actions caused the E.C. Congress to distrust it, it was ultimately cleared of any violations of federal law because of its success in saving the E.C. from a crisis. In this way, his position of being free from any nationalistic consciousness was effective.

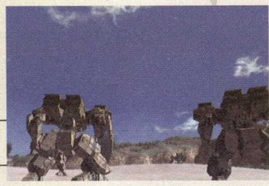


;-The economy of the Republic of ZAFTRA has been in a slump in recent years. Exporting resources to E.C. for economic recovery.
The E.C. was depleted of resources by a series of raids in an attempt to reopen the area. On the other hand
The E.C. and the U.S.N. were involved in the independence movement of the U.S.N. state of Venezuela.
i Part of a scheme to worsen the relationship and not primarily to support independence.

-U.S.N. state of Venezuela declares independence;
U.S.N. military destroys suppression forces.
-U.S.N. rebel group "Fair Venezuela" seizes power in Venezuelan state and withdraws independence.

2096

;-Establishment of the new E.C-land tactical research institute "Durandal". ZAFTRA attacks E.C.F. Yidd Military Base and E.C. Polish Resource Zone U.S.N. fleet occupies Madira Islands, E.C. Territory Attempted attack on E.C. Congressional Hall by ZAFTRA forces


Invasion of Madira Island (4th)


Attack on E.C. Congressional Hall (4th)

U.S.N, Venezuelan political upheaval (2096)
Related works:4th How it happened (year/month/day)

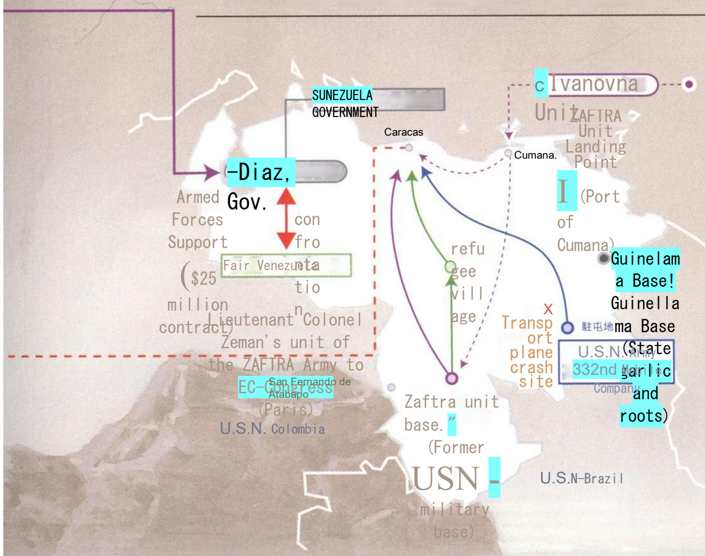
2096	U.S.N. Venezuelan state government declares independence and state troops seal the border. U.S.N. and Army Task Forces are dispatched to suppress the situation.
	U.S.N. forces invade Caracas, but are repulsed by the National Army (Zahutla forces). At this time, the rebel group "Fair Venezuela" takes advantage of the chaos to capture the governor of the state (this was not made public).
	The Venezuelan state government issued a statement of its intention to fight the war (a cover-up by the ZAFTRA military).
	Fair Venezuela invaded Caracas and engaged the National Guard. At this time, the governor of the state, who had been detained, ordered a cease-fire and the state forces withdrew from Caracas.
	The governor of the state delivers a televised speech in which he withdraws his declaration of independence. He announces his resignation and transfers power to Fair Venezuela.
	Fair Venezuela indicates that the U.S.N. military has no intention of defending against the war. U.S.N. forces respond and stop the invasion of Caracas.
	ZAFTRA troops in hiding leave the state of Venezuela and attack the E.C. and the Congress venue, but are intercepted by British troops and Durandal's garrison.

Poverty in the State of U.S.N. Venezuela

Even after the establishment of the U.S.N., many countries (states) in Latin America have been impoverished due to the lack of satisfactory economic assistance. Venezuela is one of these states[5] , and its independence is still in doubt.

The movement is supposed to be about saving the people of the state from the tyranny of the central government. In reality, however, Governor Diaz is running an oppressive regime to line his own pockets! In reality, however, the movement is rumored to be an independence movement for fear of being subjected to the U.S.N.'s collection of private funds due to the tyranny of Governor Diaz, who is trying to fatten his own pockets,

Support from state residents is remarkably low.
political change that was taken advantage of
The governor of Venezuela decided to launch a campaign for independence because he was assured of the armed support of the Republic of ZAFTRA. In exchange for $25 million, ZAFTRA sent a combat unit (commanded by Colonel Ivanovna), including large mobile weapons, to Venezuela. However, this was part of ZAFTRA's (Glazer's) plan to worsen relations between the E.C. and the U.S.N., and was not intended to support independence.



Facts and Conspiracies in the Republic of ZAFTRA uncovered

The E.C. used to rely on imports from the Republic of ZAFTRA and the U.S.N. for its resource supply, but after the discovery of a resource zone in Poland, it stopped importing resources. This was a major blow to the economy of the Republic of ZAFTRA. ZAFTRA planned to force E.C. to resume resource imports by destroying E.C.'s mining base and worsening relations with the U.S.N., the other source of resources. Glaser's self-ideology shifted the emphasis of the plan toward an open war between the E.C. and the U.S.N., but it was still beneficial to ZAFTRA.

The German special forces unit Braunebel, which served as an active unit during the E.C. Incident, was headed by Wagner and several others who were spies for the ZAFTRA (replacing the dead themselves). The red eyes, advanced fighting skills, calmness and sharpness, and idealistic image of the Zauftra are reminiscent of later imaginary numbers; the neurological research leading to B.D. and the 'interstitial modification technology, similar to genetic manipulation, being pursued in the Aivunui Republic are also aspects of the Zauftra's shadowy past. L:

world situation

-U.S.N. complicity in the independence movements of Cambodia and Laos continues the largest scale fighting in the Indochina Peninsula since the Huffman War.

date

2097

Incidents and Incidents

Indochina Peninsula conflict erupts. Cambodia and Laos declare an independent alliance, which the O.C.U. rejects and imposes economic sanctions, leading to conflict (May). -O.C.U. raids O.C.U. Aroldesch's shipping company, Berg Transport, on charges of illegal arms dealing.



Cambodian Army Against the War (5th)

Technical Topics

Indochina Peninsula Conflict (2097) Related works: 5th

History of dispute (year/month/day)

2097 O.C.U. Cambodia and O.C.U. Laos formed an independence alliance to form the O.C.U. Declaration of withdrawal from

O.C.U. Imposes Economic Sanctions on Both Independent Alliance Countries

The Independence League requested economic relief from neighboring countries. It also resolves to introduce capital into the country and amends its domestic security regulations. In response, the O.C.U. asserts its right to defend itself by force.

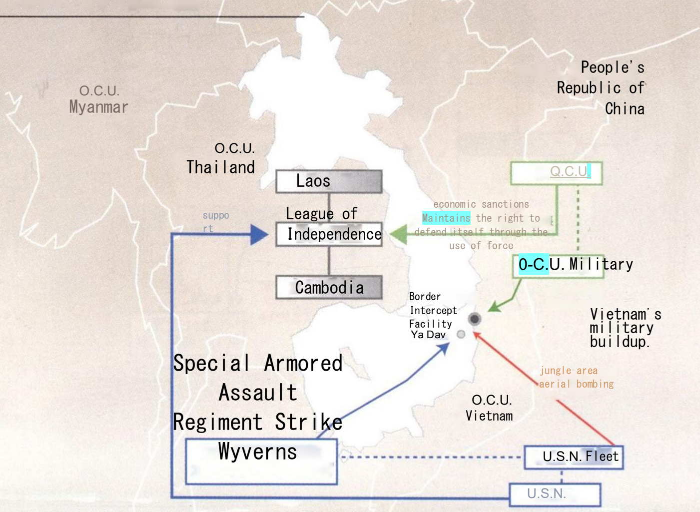
6 The U.S. government announces its support for an independent alliance. About 40% of the fleet stationed in the Pacific region, including the aircraft carrier USS Eclipse, is dispatched to the South China Sea.

O.C.U. forces begin invading Cambodia and Laos (one week after the amendment of the Independence Alliance's security regulations).

6/22 U.S.N. Special Armored Assault Regiment (Strike Wyverns) raids into Ya Dav city (Ratanakiri Province) occupied by O.C.U. forces.

6/24 U.S.N. forces, led by Strike Wyverns, secure border interception facility and intercept O.C.U. forces.

Border lines are restored, conflict comes to a lull (de facto cease-fire); U.S.N. Military stationed throughout Cambodia and Laos as PKF



-U.S.N. grants WAP to the People's Republic of China. WAP deployment begins in the country.

2098

:-U.S.N. Army's 11th Special Armored Assault Regiment in Cambodia on charges of illegal WAP trafficking.

: Research facilities are controlled (March)

:- O.C.U. military organizes mercenary unit "Dark Geese".

!-Attempted coup d'etat by o.c.u. Aroldesh forces

2100

Outbreak of civil war in Belgrade (E.C. Selby)

(F)

2101

-mercenary group Wu Long" (E.C.) opens for business.

Started. Conducted missions to clean up threatened African rebel groups, etc.

Problems facing the o.c.u. surface

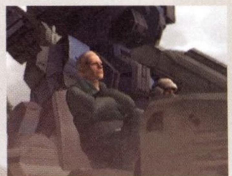
The O.C.U. had a problem of economic disparity among member countries, and poverty was spreading in Southeast Asia. In 2097, Cambodia and Laos declared an independent union and announced their intention to withdraw from the O.C.U. The central government refused and imposed economic sanctions on both countries. The central government refused and imposed economic sanctions on both countries.

Largest armed conflict since the Huffman conflict

The Independence Alliance, which sought assistance from its neighbors, resolved to introduce capital into the country and amended its internal security regulations. In response, the central government of the O.C.U. asserted its right to defend itself, and took a strong action. The O.C.U. was in an overwhelmingly favorable situation, as the Independence Alliance did not have a large military, but the U.S.N. intervened. The U.S.N. intervened, expressed its support for the Independence Alliance, and concentrated about 40% of its fleet stationed in the Pacific Ocean area in the South China Sea. Although there were signs of an all-out war, the first since the Huffman War, there were no major clashes after Cambodia's borders were restored, and a truce was called about eight months after the war began. U.S. forces remain stationed in Cambodia.

Shadow of the terrorist organization "Grimnir".

Since the conflict, the Grimnir organization has appeared in Cambodia. The details of the organization are unknown, as there is no statement of purpose or political philosophy. The organization is headed by Morgan Bernard, once known as the authority on neurology, who was forced out of the medical profession for publishing the basic theory of s-type devices.



Mor Gunn-Bernardo (5th)

O.C.U.7[7] Kuch Rudesh Army Attempted Coup (2098)

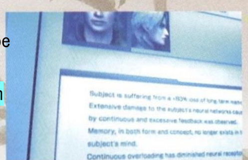
Failure of the First Coup

In 2094, Bankradesh joined the O.C.U. in search of economic aid, and in 2094, the country was renamed the People's Republic of Aroldesh. The country was renamed the People's Republic of Aroldesh, but it did not receive the aid from the central government that it had hoped for, and the country's industries continued to suffer. In 2098, four years after joining, there was a coup attempt in the Aroldesh military, but it ended in the murder of its leader, Colonel Azad.

This coup attempt was part of the "Fenrir Plan," which was later revealed. Although the attempted coup was part of the "Fenrir Plan," the people's dissatisfaction with the central government, which seemed to be trying to eat the country alive rather than provide assistance, was growing by the day, and the desire for independence from the O.C.U. became the groundwork for the second coup in 2102.

B.D. Research Hiding in Cambodia

The U.S. Army's special armored detachment, the Barghest, was organized as a counterterrorism unit, but its main purpose was to investigate Grimnir and Dr. Morgan. After discovering the presence of Grimnir's WAP manufacturing plant and a new device laboratory in Cambodia, Strike Wyverns stationed in Cambodia in 2098, after the Cambodian War, took control of a medical company's research facility. In 2098, after the Cambodian War, Strike Wyverns, stationed in Cambodia, took control of a medical company's research facility and discovered the existence of experimental machines equipped with s-type devices. This shows that military B.D. research, which was supposed to have been frozen after the Huffman Conflict, had been continued independently by Dr. Morgan.



Device switcher data (5th)

world situation	-o.c.u. Discovers New Iron Ore Vein in Australia. Expected to be a trump card for trade.
date	2102
Incidents and Incidents	-Army coup d'état in the People's Republic of Alor Desh, O.C.U. (June). -Military satellite hijacking incident occurs (June). Global communications, control of industrial equipment, etc. affected. o.c.u. government says satellites launched by Alor Desh's coup d'etat forces are to blame.
Technical Topics	-Leonora Enterprises and Schnecke form business alliance Hakata Crystal Unit Laboratory (O.C.U. Japan), a subsidiary of Kirishima Heavy Industries, has developed a new type of ultra-compact crystal unit.



Tired Aroldesh (2nd)

O.C.U. Aroldesh Military Coup

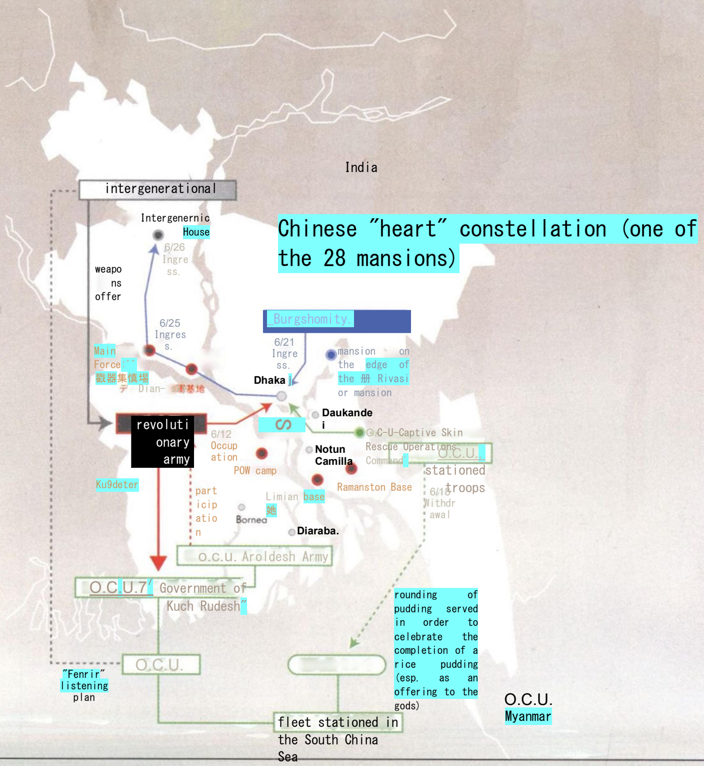
Related works: 2nd Circumstances of the incident (year/month/day)

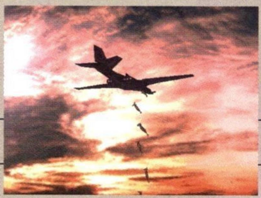
2102 6/12	Alor Desh Army Lt. Col. Ven. McCaughey announces his independence from the o.c.u. Revolutionary forces are organized and occupy key locations such as Limian, Ramanston, and Diane bases, as well as the National Assembly building.
6/13	Berg Transport President Salibaş-Lavra announces his opposition to the revolutionary forces. Revolutionary forces and Berg Transport's combat troops (Bergshomiti) engage in battle in downtown Daka.
6/15	o.c.u, military POW rescue operation begins. Raid on Revolutionary Army helicopter unit in the mountains south of Doukandi, rescue of POWs.
6/16	Colonel Hodman of the o.c.u. *army* decides to conduct a POW rescue operation in the city of Daka. Prime Minister, O.C.U. Ambassador, and 27 Other Government Officials Successfully Rescued
6/17	Revolutionary forces surround Diyarraba and attack the port where Bergshomiti is hiding. Bergshomiti escapes in a cargo ship.
6/18	The o.c.u., Burgshomiti, and revolutionary forces engage in a battle in Daka City. The revolutionary forces bombed the city of Daka and the o.c.u. forces suffered a devastating blow. More than 3,000 civilians were killed. In this battle, Bergshomiti captured a revolutionary leader, Makkaj, but he escaped the next day.
6/19	A Revolutionary Army unit on the move is ambushed and destroyed by Bergschomiti at the site of a former rail yard near Bonaire.
6/20	The main forces of the revolutionary army moved from Dian Air Base to Daka City. Maccargay, upon his return, announced that the withdrawal of the o.c.u. forces would ensure the victory of the revolution.
6/21	Bergshomiti seizes control of the Parliament building, which had been the headquarters of the Revolutionary Guards. Revolutionary forces evacuate to Dian Air Base.
6/23	Bergshomiti raids Dian Air Force Base. McCarthy craft kills General Guianda, Commander-in-Chief, and escapes.
6/24	Vatte Guschomiti engages the remaining troops of McCaughey, who had been hiding in an abandoned factory. On the same day, a military satellite hijacking incident occurred. This causes a temporary breakdown of satellite communications and the shutdown of machinery in factories around the world.
6/25	Bergschot with remaining muckraker units at a Revolutionary Armed Forces weapons depot. Mitty engaged. In this battle, McCaughey was killed and the Revolutionary Army was destroyed.

(2102)

Alor Desh, a wrinkle in the Huffman conflict

Prior to the First Huffman War, the O.C.U. invested aggressively in the Southeast Asian region, planting a military industry that led to the region being called an industrial production base. Alor Desh was the first of these, developing into a world-class industrial nation. However, after two years of conflict, foreign capital withdrew as if the tide was receding. The second Eight Hundred Million War did not bring back the former munitions boom.




Airstrike on Daka City (2nd)


ISV09A-S (2nd)


Fenrir (2nd)

2104

i ・People's Republic of China Government Aircraft Crash occurrence
The Vice Minister of State, Mr.

-Vince Inc. (U.S.N.) sells COM division to subsidiary Vince Japan (O.C.U. - Japan)
- DA begins negotiations to acquire Vince's WAP division

Military satellite jacking incident (Fenrir Project) (2102)

Related works:2nd

Changes in plan (year/month/day)

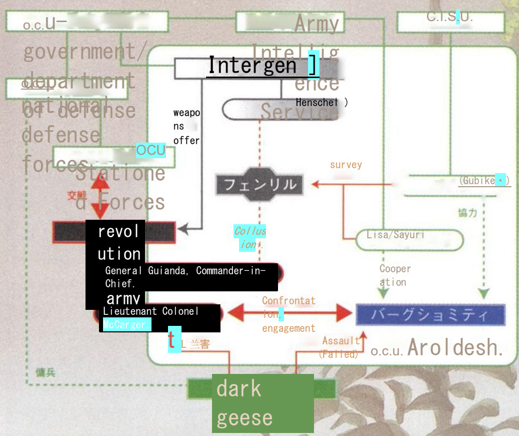
2092		Intergaeen AG (E.C., Germany), which had been tried internationally for reselling technology licensed by other companies to foreign countries without permission, went bankrupt.
2094		Intergaeen completes Fenrir.
		The O.C.U. launches the Fenrir Project, a plan to develop a ring-guided control system for unmanned mobile weapons. Franz Henschel is put in charge of the development of "Fenrir.
2098		O.C.U.7' In order to test Fenrir, O.C.U.7 induces Lourdesh to stage a coup, but abandons it after the death of the coup's ringleader, Colonel Azad.
2102	6/12	Coup again to test Fenrir (masterminded by V (Lt. Col. En McCaughey) to induce Fenrir is a limia Stored in a warehouse at the Nghee Air Base Launching Bomber
	6/20	Revolutionary forces secure Fenrir and transfer him to Dian Air Force Base.
	6/21	A Revolutionary Army convoy receiving supplies from Interagene on a tributary of the Brahmavutra River is destroyed in a Bergshomiti attack.
	6/23	The Dian airbase is attacked by the Bergschomiti. Maccargilles kills General Guianda, who was in contact with Interagene, and escapes with the rest of his troops due to differences in revolutionary ideals. Fenrir is transferred to the Intergae factory by Henschel.
	6/24	Intergaeen successfully launches Fenrir. Remote control of the unmanned mobile weapon is initiated
	6/26	Bergshomity enters the Intergae factory (Henschel is killed in the battle). The rocket in the factory is launched and succeeds in destroying Fenrir.

orchestrated coup d'état

The coup d'état in Aroldesh in 2102 was masterminded by Army Lieutenant Colonel Ven McCarger, but in reality it was orchestrated by General Guianda, commander-in-chief of the Aroldesh Army, in collaboration with Intergene, a secret weapons development factory of the O.C.U. The two sides had no idea of independence for Aroldesh. The two sides had no idea of Aroldesh's independence, but rather an armed uprising based on Intergaeen's "Fenrir Plan" in pursuit of military chaos.

Development plan with Aroldesh as the test site

Intergaeen is the name given to the development project of the o.c.u.'s ring-guided control device "Buenrir," which does not take the form of a company or institution. 2092 saw the bankruptcy of a weapons development company of the same name in E.C. Germany, but the connection is unclear. Intergaeen chooses Aroldesch, with its unstable internal situation, as a testing ground for Fenrir and provokes a coup d'etat. The plan was to demonstrate the effectiveness of Fenrir by launching an unmanned guided weapon to battle manned weapons in the midst of military chaos. Fenrir was in fact launched, and it has caused global chaos by hijacking the military satellites of various countries.



world situation		
	2106	2107
Incidents - Incidents	- Civil strife begins in O.C.U. Philibin. Rebel group Philippine Liberal Party (PLP)J occupies Mindanao -Civil war breaks out in Libya (Africa)	
Technical Topics		-Vince Japan went bankrupt.

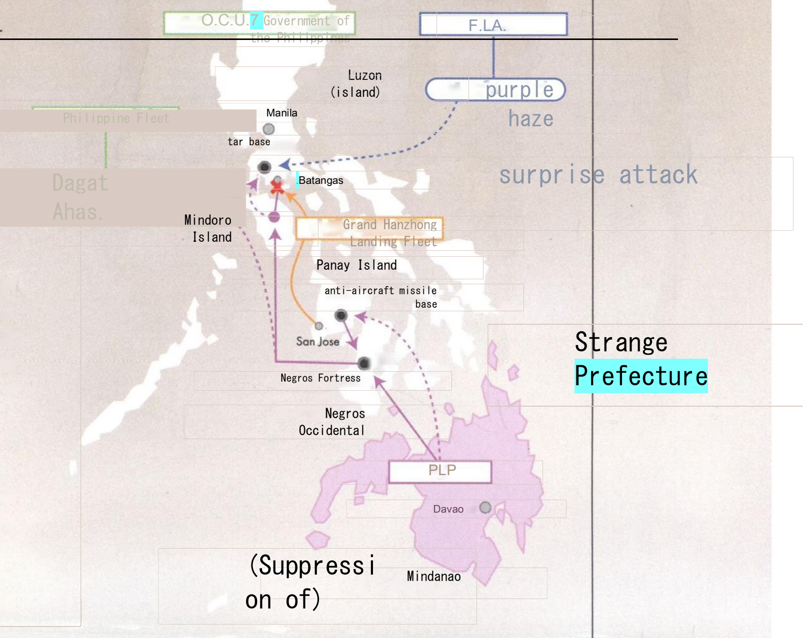
O.C.U.Philipino Civil War (2106-2112)

Related works:. Background of the Dispute

	third (Year/Month/Day)
2106	President Lacan and Second Vice President Bamarram confront each other over independence from the O.C.U. The Philippine Liberal Party (PLP) J, headed by Vice President Bamarram, rises in arms and occupies Mindanao. The Philippine Liberal Party (PLP) J, led by Vice President Bamaram, rises in arms and occupies Mindanao, but is unable to take aggressive action due to a chronic shortage of troops, and a lull ensues.
2112 11/8	Mercenary forces of Dahanzhong agents cooperating with the PLP raid and take control of a Philippine military missile base on the island of Panay.
11/8	PLP main force invades Negros Island and takes control of Negros Fortress.
11/10	Dagato-Ahas, a sea mobile fortress of the Philippine fleet returning from the Nansha Islands to the waters off Batangas, is attacked and neutralized by PLP mercenary troops. At the same time, the PLP main force invaded Mindoro Island.
11/13	PLP mercenary troops invade the Thar base. At the same time, the F.LA.0 6847th Execution Force (Purple Haze) raids the base.
11/13	PLP invades Batangas, M.LD.A.S. is dropped on the Dahanjung Landing Fleet, PLP forces and Dahanjung Fleet are destroyed, and PLP leader Bamaram is killed.

Conflict over independence from the **O.C.U.**
In 2106, Vice President Bamarram, who called for an immediate independence movement, was confronted by President Lacan, who said independence was premature. Vice President Bamarram formed the Philippine Liberal Party (PLP) and rose in arms. Both sides share the same desire for independence, but clash over differences in methodology.

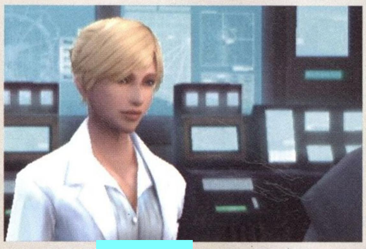
Spontaneous Convergence due to **PLP** Destruction
The PLP, with the support of Dahanzhong, which had clashed with the Philippines over the ownership of the Nansha Islands, launched an aggressive invasion in 2112. The O.C.U. and U.S.N. also intervened with the 7ILP over the M.L.D.A.S., and with the PLP decimated, the independence conflict faded away. The PLP was decimated, and the independence dispute faded away.



2108	2109
・Mexico crisis incident occurred	-The U.S. Army's Special Armored Detachment (Burguest), under the direct control of SOCOM, took control of an underground factory of the Grimnir terrorist organization in Cambodia (November).
– Dr. Emil Kramskoy (U.S.N.), a physicist who is just 18 years old, transcends nuclear ! Theory of the "gold nuclear ray" energy that has	-Papale (O.C.U., Singapore) becomes independent from Songkoo Heavy Industries and starts manufacturing WA Giant. – Dr. E. Kramskoy named Director of the Alaska Institute for Special Radiation (U.S.N.)

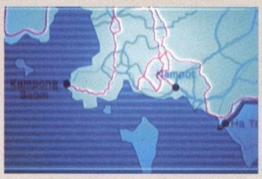
Birth of M.I.D.A.S.

Research by Dr. Emil Kramskoy


Dr. Emil Kramskoy (5th)

Dr. Emil Kramskoy was born in the Republic of Ravnoui in 2090 and defected to the U.S.N. in 2102. At the age of 18, he published his applied theory, and the following year he became the Director of the Alaska Laboratory of the Special Radiation Research Group at U.S.N. He was also the first person to be appointed to the position of Director of the Alaska Laboratory of the Special Radiation Research Group at U.S.N. He was the first person to be appointed to the position of Director of the Alaska Laboratory of the Special Radiation Research Group at U.S.N. Here, the "Massive Inter-Particle Antiproton Generator" was developed, and the final stage of stable control tests were conducted around 2111. At the urging of the U.S.N. government, a "matter-radiation separation and acceleration system" based on the same theory was also developed and manufactured, which later became the "new type of bomb" that led to the "Myanmar D.A.S. Incident.

U.S.N. deployed in Cambodia, military vs. terrorist organizations Grimnir S-type by Strike Wyverns in 2098.
The device research facility was seized. Then the barghest investigation continued.
In 2109, the same unit took control of Grimnir's underground factory in Cambodia. A pressure operation is underway. This facility is a large WAP manufacturing plant and is a testament The objective of the operation was to secure the goods and identify the destination of the WAP.
M.I.D.A.S., Grimnir, aiming to rob The investigation revealed that a large quantity of WAP manufactured by Grimnir was found in the U.S.N.'s a
It was discovered that he was being transferred to the Laska area. Barghest is a grimm. He determined that Niru's target was the Special Radiation Laboratory, and he was assigned to a warning mission there.
In July 2112, Grimnir attacked the institute, but it was a ba The team was much larger than the guests had anticipated.


Underground factory control operation 5th


s-type device experimental machine Dire Wolf (5th)

world situation	- Plots over M.I.D.A.S. were intermingled, and three-way armed clashes between the O.C.U., U.S.N., and Dahanzhong occurred frequently. Although it did not lead to all-out war, the military and civilian casualties from the M.L.D.A.S. explosions and coups d'etat were enormous. The year 2112 ended turbulently, with no improvement in the deteriorating relations between the various powers.	
date	***2112***	***2112***
Incidents and Incidents Technical Topics	-The Great Han Chinese People's Republic is established (February). -Attack on the Alaska Institute for Special Radiation occurs (July). The terrorist organization Grimnir attacked the institute en masse. The guarding team, the Barguests, repel the attack, but during the battle, M.I.D.A.S. is robbed. -Huarendan riot occurred (August). Officers and entrepreneurs opposed to the transformation policies of President Jiebao Liang rioted, but were suppressed by the government forces. Some members escaped and announced the formation of an anti-government organization, the Hua Lian Dan.	-at Yokosuka Air Base (0.C.U-Japan) M.LD.A.S. outburst occurs (October). -o.c.u. and Philippine civil strife revitalized (Nov.) -M.LD.A.S. dropped off the coast of Batangas (00.C.U. Philippines) in November. -Huarendan Shanghai March (November)
		-The Japanese Defense Force and Kirishima Heavy Industries succeeded in miniaturizing the CWDS (Comparative Wave Deflector Shield) through research and development.

(**Hualian Dan Shanghai Marching Into the City of Shanghai** immediately 2) Related works:3rd History of the conflict (Emma) (year/month/day)

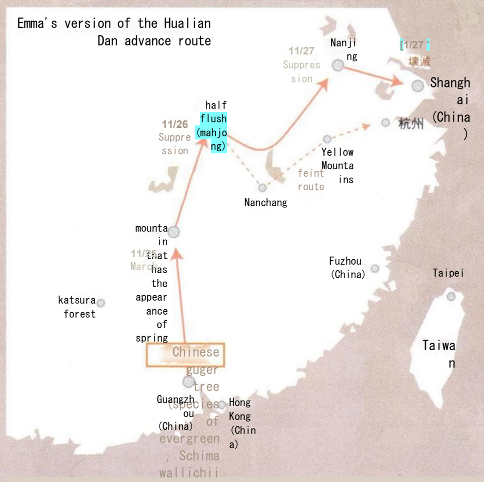
2112 Hualian Troupe in Kunming, former Vice Minister of the State, Ming Huangzhu (2104, Government Senate)
(_Died in a plane crash_), and protected Minh Khowan, the orphaned son of the deceased.
Min Kowan delivers a speech about continuing his father's legacy and transforming Dahanzhong.
Voice of support for the Hualian Dan grows rapidly, especially in Guangzhou.

11/25 Hualian Dan marches on Zushan. Mobile fortress "Roar" of the Great Hanzhong Army Rapid Reaction Force.
Attacks on the "Heavenly Thunder Gate" and causes it to cease functioning.

Dahan Central Army deployed to Wuhan and Hangzhou (Wuhang supply line) in an emergency "wall" of troops.
Dispatch of "_soldiers_" to conduct Hualien-dan cleanup operation.
11/26 Wuhan supply base falls due to Hualian Dan's operation to suppress Wuhan
On 11/27, the Hualien Group deploys a diversionary force in the Hangzhou area. The main force descends the Yangtze River, rides the diversionary force to raid thinned-out Nanjing, and succeeds in suppressing the city.
On 11/27, the Hua Lian Dan entered Shanghai, but was intercepted and destroyed by the reinforced government forces. The defeated remnants retreated to Wuhan, but were pursued by government forces, which abandoned Wuhan and retreated to Guangzhou. In this battle, the commander, Huang Moxiong, was killed. Min Ko Wan was protected by the Hua Lian group, but was severely wounded.

History of the conflict (Alisa version) (year/month/day)

2112 11/18 in Zhuyang, the Hua Lian Clan's hideout was destroyed by the Howard Tian Lei Guan (Rapid Reaction Force).
____ The mercenaries secured Ming Kowan. Mercenary troops secure Min Kowan
11/19 Lan Shaw Hoa of the Rapid Reaction Force accompanies Kowan to the roaring Tian Lei
_Guan deserted (Kowan did not return to the Hualian group, but went back to his parents' home in Zhenyuan) 11/22 Lukav Mi, who leads the Imaginary Number Unit in the Great Hanzhong Army.
Nayef rebels. Imaginary ・Tocang...Ruichi Namba 2 troops attacked the Embassy of the Republic of Rabunui in Shanghai, killing President Jae.
11/25Jiko President Jiko dies, and the Hualien group decides to launch an operation to suppress Beijing.
___________Wuhan supply base overrun, silencing of the Howard Tianlai Guan, and reaching Nanjing.
11/27 Hualien Dan suffered a heavy defeat in Shanghai and withdrew to Wuhan. Commander Huang dies _ Min Ko Wan returns to the Hualien Troupe. Heavy defeat at Shanghai and subsequent political
The military strength of the Hwarendan was reduced to nothing due to the sweeping operations of the Prefecture's army,
_________ They are retreating to Guangzhou. ___________



Min Kowan and the Hualien Troupe
President Kae Bo-ryo becomes president of the nation, and the government switches from liberal capitalism to socialist policies
The riots in 2112 were led by the business world, and the people of the region began to
The rebel group Hualian Dan was formed after the opportunity for a coup d'etat.
The Hualien group, on the lookout, takes a young boy named Min Kowan into their custody.
Kowan is the orphaned son of Vice Minister Ming, whom former President Bai had designated
was killed in the 2104 government plane crash, but was the sole survivor of the accident.
The accident was rumored to have been the result of an assassination attempt on the life of
The Hwarendan, who believed that Kowan's survival would prove that he was still alive, was
The broadcast of Kowan's speech about continuing his aspirations was widely publicized.
This reverberated around the country.
and began to gather supporters for the Hualian group.

Betrayal of Imaginary Number

Lukav Minayev, who had fuggled out of the F.I.A., through the Ravnui Embassy.
He was a member of the Imaginary Number Unit and a member of the Imaginary Number Unit. He
M.LD.A.S., researcher, was in pursuit of sisters Emma and Alisa. Both (a
(only Emma in Lisa's version), he betrays Daikanzhong and goes to Japan to secure
Participates in the coup d'etat of the Japanese Defense Forces.

2121

-November: The Japanese Defense Forces coup d'état O.C.U., a military coup d'etat occurs in Japan, and the Japanese Defense Forces place the Prime Minister under house arrest. Armed clashes between government forces and revolutionary forces occur, but end six days later when the coup fails.	-Brain scanni from the U.S.N. Military to the total elimination of the U.S.N. Military.
-Daihan Chung Army lands on the Okinawan maritime city (O.C.U. - Japan) and occupies the city (December).	Development of new technologies Complete s-type device
-M.I.D.A.S. explodes in Okinawa Maritime City (December)	
-The Republic of Zahutla and the Republic of Ravneu sign a peace treaty (December).	

The Japanese Defense Force Coup Incident

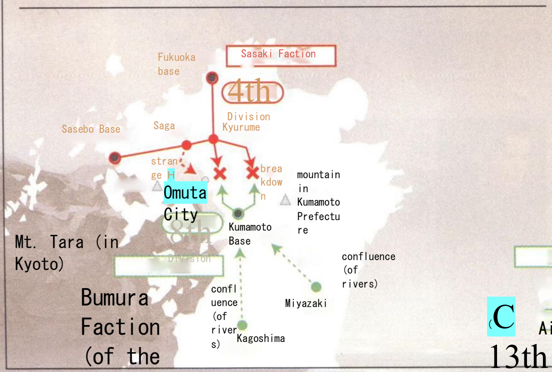
42) Related works: 3rd

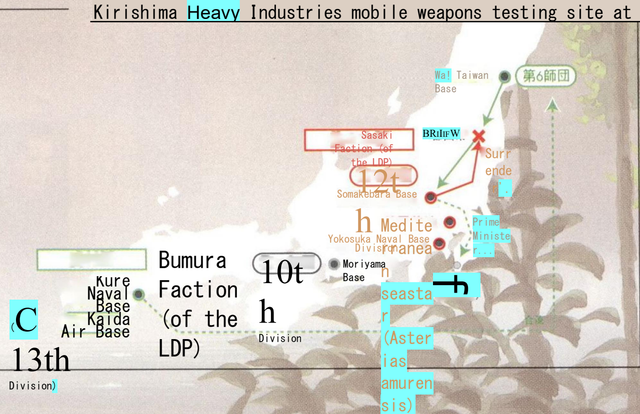
Background of (Emma ed.) (year/month/day)

2112 11/18	A coup d'etat centering on the Army occurred. The Nichibo forces reported that Army Colonel Takemura was the mastermind of the coup and that some of the Army, Navy, and Air Force were involved, but in reality, Army Chief of Staff Sasaki was the mastermind and most of the Nichibo forces participated. The Nichibo forces began to exterminate the anti-Sasaki faction forces in what they called a "suppression operation.
	Colonel Takemura summons troops from Kumamoto, Miyazaki, and Kagoshima to Sasebo Air Base to unite the anti-Sasaki faction in central and southern Kyushu.
11/27	A Japanese Defense Navy destroyer detained one landing craft of the Dahanzhong Army that had entered territorial waters. Make port at Sasebo Air Base.
	Sensing the change of heart of the Sasebo base commander, Colonel Takemura ordered the troops he had called up to disband and return to the base. Immediately thereafter, he is taken into custody.
	A squad of mercenaries under the command of Adjutant Takiguchi, which had evacuated to the Tara-dake weather station, was attacked by a mobile assault group, but was repulsed.
	The Takiguchi mercenary unit joins up with the 8th Kumamoto Division at Mt. The mercenaries intercepted an attack by the Fukuoka 4th Division, and the 8th Division returned to the Kumamoto base.
	Units from Miyazaki and Kagoshima began massing in Kumamoto. Sasaki's faction surprised Saga's units and the Mobile Assault Group, but their plan was read and they were repulsed.
	Sasaki faction reorganizes units in Fukuoka, Kurume, and Sasebo and invades Kumamoto. Intercepted and withdrawn by the 8th Division at the foot of Mt. Aso and Route 208 near Omuta City.
11/30	The Chinese Army of the Great Han Dynasty begins its invasion of Japan. The Sasaki faction dispatches Colonel Takemura to demand a ceasefire. Commander Taniyama of Kumamoto base accepts the ceasefire and the coup d'etat is ended.

Background of the case (Alisa) (year/month/day)

2112 11/18 Coup d'état by the Japanese Defense Forces. Army Chief of Staff Sasaki takes the lead and occupies the capital. Calls for participation in the coup were made to all regions, and bases that did not respond were suppressed.	
The Mobile Assault Group and the Imaginary Number Unit attacked the Kaita Army base. After that, the Kaita base was destroyed by cruise missile bombardment.	
Army Colonel Takemura decides anti-coup forces at Kure Naval Base cause	
Mercenary troops of the anti-coup forces invaded the base of the coup forces (chemical plant) in Nagoya City and rescued Commander Isogai of the Moriyama base, who was being detained (Isogai remained neutral).	
Kure Naval Unit and Sendai 6th Decoration Group joined forces. The coup d'etat forces were joined by the Somagahara 6th Advance 12 Division to Koriyama.	
The 12th Division opens its surrender c and joins the anti-coup forces due to the attack of the anti-coup forces.	Soumagahara base (base of operations of the
Mercenary troops rescue the prime minister from confinement at a sanatorium in Chiba Prefecture.	
The Prime Minister issues a statement. Politicians of the coup d'etat faction turn against Sasaki and arrest him. The Mobile Assault Group declares the revolution continues and rallies.	The ringleader, he's headed to Kyushu.
11/30 The capital is liberated and the JVP coup is over. The anti-coup mercenaries engage and destroy a mobile assault group at the Kirishima Heavy Industries mobile weapons testing site at the foot of Mt. Aso.	





M.I.D.A.S. case (2112)

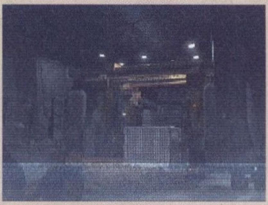
Related works:3rd, 5th

The ambitions of each nation flipping **M.LD.A.S.**

The U.S.N., having taken notice of the gold nuclear theory published in Ravnui, began research in the Special Radiation Research Group, taking into account the military conversion of the new energy system. Although Dr. Kramskoy failed to defect, the U.S.N. was able to secure Emil, who understood the theory, and the development of M.LD.A.S. began in earnest. The O.C.U. and Daehanjung explored U.S.N. research and moved to seize the M.L.D.A.S. as soon as it was developed as a new type of bomb. The objective of each country was simple and clear. They just wanted immediate power to control the world.

Three **M.LD.A.S.** exploded.

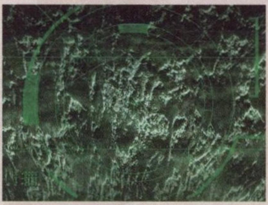
The M.LD.A.S. developed at the Alaska laboratory was a single unit, but the O.C.U. Japan, which had taken it, immediately manufactured two copies at Yokosuka Air Base. This copy production was kept secret from the O.C.U. central government, which provided a copy of "Target A" for the M.L.D.A.S. transfer request. After "Target A" and the researcher were transferred to O.C.U. Philippines, "Target B" exploded at Yokosuka Air Base. This was a camouflage to make the intelligence services of other countries believe that the only copy had been lost in a misdirected bombing. After "Target A" was dropped in the Philippines, the original was moved to Okinawa Maritime City at the request of the Research Department, and preparations were made to conduct detonation tests.



M.I.D.A.S. Robbery (5th)



I.D.A.S. Robbery (3rd)



Explosion at Yokosuka base (3rd)



Explosion off Patangas (3rd)



Explosion in Okinawa Marine City (3rd)

The Truth About the Japanese Defense Force Coup

The coup d'etat of the Japanese Defense Forces was initially reported to have been masterminded by Colonel Takemura. In fact, Chief of Staff Sasaki was the mastermind, and Lecave, who had arrived in Japan from Daikanzhong, led the Imaginary Number Unit in cooperation with him. The main purpose of the coup was to improve Japan's position, but it seems that only Major Kuroi of the Situation Countermeasures Section was working with firm conviction. The politicians who joined the coup d'etat were only concerned with their own interests and self-preservation. It was also Lukav who encouraged Chief of Staff Sasaki to instigate the coup d'etat, with the goal of securing the original M.L.D.A.S.

Close connection between Imaginary Number and **M.LD.A.S.**

Emile, "Mother of M.L.D.A.S.," was a rare success story of the imaginary number researched and developed in the Republic of Ravneu, along with Aliciana, who, as Arisa Takemura, had shown success in radiation research at a Japanese university. She was fostered by Mr. and Mrs. Kramskoy, who later proposed the Golden Nucleus theory, and probably had a special program on radiation theory. Emma was three years old when Dr. Roland published his theory in the year of Aliciana's birth. M.L.D.A.S. could not be manufactured and controlled without them, and Luka, who is also an Imaginary Number, was determined to secure them.



I Emma Spoon and Alisa (3rd)

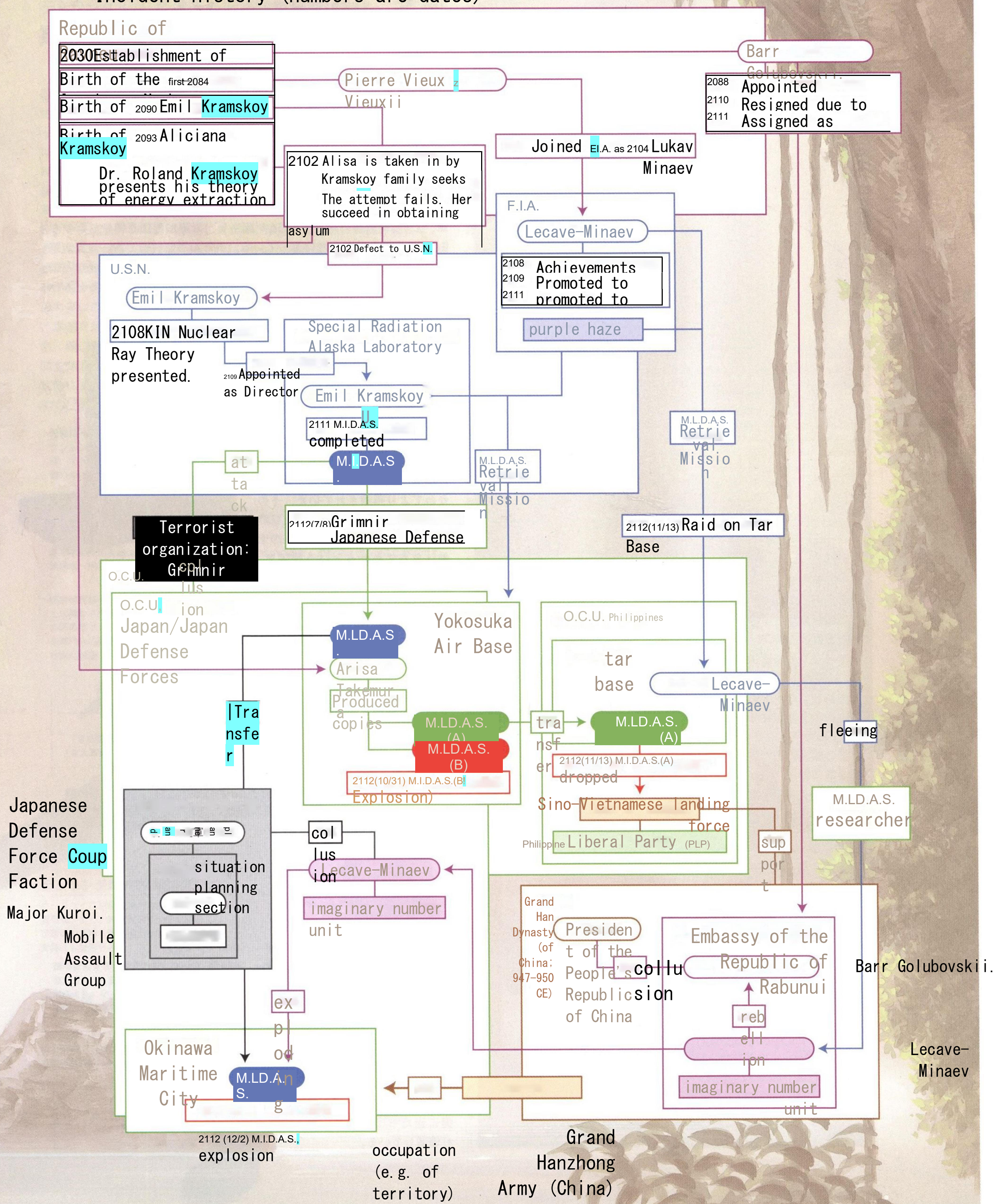
Philosophy of Human Revolution by Lecave

The conflicts and coup d'états in various regions related to the M.L.D.A.S. incident were caused by the political situation in each country, but the M.L.D.A.S. and Lukav played a catalytic role in the escalation of these conflicts and coups. Lukav planned to use M.L.D.A.S. as a means to control mankind through the imaginary numbers developed for the "superior race. The idea of suppressing or destroying others by force, while despising mankind as "inferior" and regarding oneself as a perfected being, is nothing but an imitation of the folly of "inferior" mankind, proving that in essence, imaginary numbers are no different from ordinary human beings.



Lukav Minaev (3rd)

Incident history (numbers are dates)





E.C.

European Community

Eurocommunity

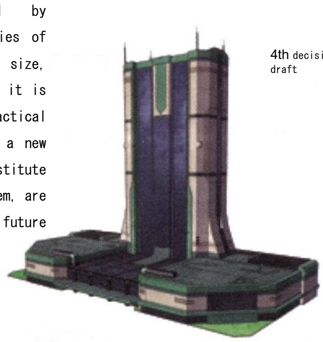
summary

Headquarters: Brussels, Belgium
Central Assembly: Bali, France
Total population : approx. 470 million (2005 fiscal year)
Total area: 3897064 km^ 2 (2.62% of the world's total land area)

Outline

The history of European integration dates back to the Customs Union formed in **1948 by** Belgium, the Netherlands, and Luxembourg. The history of European integration dates back to the Customs Union formed in 1948 by Belgium, the Netherlands, and Luxembourg, followed by the **ECSC** (**European** Coal **and Steel** Community), which was formed by **six** powers including France, Italy, and the former West Germany to manage natural resources, **EURATOM** (European Atomic Energy Community) to jointly develop the nuclear industry, and the **ECC** (**European Economic Community). The** shortage of natural resources, which had been a concern for many years, has been largely resolved with the discovery of a new resource zone in Poland, which has enabled Poland to become completely self-sufficient in petroleum. The United Kingdom, which was outside the framework of these developments, launched the **EFTA** (**European Free Trade Association) with** Austria and **six** other countries in 1960 in response to the EEC, but withdrew in **1973** and joined the former **EC.**

The E.C. Allied Forces, the cornerstone of external security, is financed by contributions of troops from the armies of various countries and has a reasonable size, but it has long been pointed out that it is behind in **WAP** deployment and tactical research. The activities of Durandal, a new land-based tactical research institute established as a solution to this problem, are still in their early stages, and their future achievements are attracting attention.



4th decision draft

E.C. Congressional Hall

E.C-United Kingdom

Organization: E.C- Appearance: 4th
The United Kingdom of Great Britain and Northern Ireland

In 1973, it joined the former EC. Although the power of the Empire is long gone, it has weathered the economic slump of the late 20th century and retains a solid influence within the E.C. It has been most active in the establishment of Durandal (see page right), which has been instrumental in the series of events that began with the attack on the German base in 2096. It was most active in the establishment of Durandal (see right), and is said to have supported the agency's activities in a series of incidents beginning with the attack on a German military base in 2096, against the wishes of the EC Parliament.

-Constituents np. 131-

Lionel Noland (Prime Minister)
Cecil Allison, Parliamentary Under Secretary, Department of State
Gerald Telford, Army Colonel

E.C. Poland

Organization: E.C- Work: 4th
Republic of Poland

Joined the EU in 2004. With the recent discovery of new resource zones, including large oil fields, the E.C. has achieved complete oil self-sufficiency, including production from the North Sea oil fields and Rumania. The resolution of the fuel problem was indirectly responsible for the series of incidents that occurred in 2096. At the time of the incident, an army unit under the command of Colonel Römer was guarding the plant, which was destroyed in the attack.

Chancellor Hofer



Prime Minister in 2096. At a special EC summit meeting held after the attack on the new resource zone, he partially acknowledged Durandal's achievements, but did not oppose the German proposal to suspend operations.

-Constituents=P.133

raymel

History

1952	The European Coal-Steel Community (ECSC) is launched.
1958	The European Economic Community (EEC) and the European Atomic Energy Community (EURATOM) are launched.
1967.	ECSC, EEC and EURATOM decide to merge to form the new European Community (EC).
1993	With the increase in the number of member states, the European Union (EU) is established as a preparatory organization, seeking integration in areas other than the economy
2005	Agreement on integration in all social areas such as economics, politics, divination, etc. E.C. (Euclidean Community) is established.
2025	E.C. Schnecke of Germany develops the first WAW (Wander Wagen) prototype.
2034	African conflict erupts; E.C. supports independent government of Zaingo.
2080.	Civil war breaks out in Estonia. In the same year, the Germans form Braunebel.
2096.	In the same year, the U.S.N. Spartans occupied Madira Island, threatening an all-out war.
2100	Republic of Serbia Enters Belgrade Civil War



-Member countries: Ireland, UK, Italy, Estonia, Austria, Netherlands, Greece, Switzerland, Spain, Slovakia, Czech Republic, Germany, Hungary, Finland, France, Bulgaria, Belgium, Poland, Portugal, Latvia, Lithuania, Romania, Luxembourg, etc.

Durandal (E.C. - New Tactical Research Institute on Land)

Jurisdictional organization: E.C. Central Council Appearance: 4th
Armor Tactics Reseach Corps

A group of officers from E.C. countries, concerned about the huge delay in WAP operational research against the O.C.U. and U.S.N., submitted a proposal for its establishment to the Central Assembly in 2094, and it was launched two years later. Facilities, equipment, and personnel are under the control of E.C., and activities involving military operations are not under the control of E.C.
E.C. approval by the Central Assembly is required.

P.128-130
Zied Elgar (substantive leader)
Hermie Sturges.
Elsa Eliane
Tonaladiona Vasilev
Dieter Bosch
Beck Canova
Robert.

The Congressional Committee on Foreign Relations (CFFR) is

The headquarters of the agency was located in the U.K. because of the large number of members, and because it was easier to obtain a consensus with less opposition from the military. In addition to contributions from the central government budget, The largest number is also in the United Kingdom.

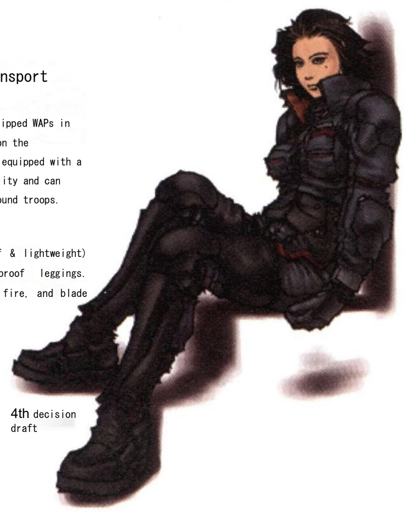
The headquarters occupies an area of approximately 3,000 hectares, with a headquarters building, buildings for various research facilities, staff quarters, a 1,500-meter runway for transport aircraft, and several heliports. The entire agency has about 80 WAPs and their equipment (about 20 of which are in continuous operation), about 150 vehicles (mostly for transport and liaison), four V/STOL short-range jet transports, and several helicopters for liaison and transport.

-Development Department" is a department that develops and improves WAP and its supporting equipment. Internally, the department is further divided into sections for each project. They develop not only the WAP itself, but also WAP weapons, special equipment, computer systems to control them, and a wide range of other items. In addition to the enhancement and improvement of existing WAP equipment, research and development of new equipment for the WAP is also a part of their work.
Tactics Research Department---The Tactics Research Department tests prototype WAPs and equipment produced by the Development Department, and conducts research on actual combat tactics using WAPs. The department also invites WAP units from various militaries to give presentations on tactics and equipment that have been validated through parallel comparisons by five research units. Although not yet adopted by the militaries, the research is gradually gaining recognition, and recently they have been invited to give presentations at military training camps in E.C. countries more often.
Medical Research Division -- Field data from the Huffman conflict report that WAP pilots are subjected to physical and psychological stresses that are different from those of existing land-based weapons. In reality, however, it has not been studied in depth by any national military. Durandal's Medical Research Department is the first institution in the world to specialize in this field, studying the effects of WAP piloting on the human body from various angles, including ergonomics, human physiology, and psychology.



4th decision draft

Durandal VIOL transport aircraft
It can carry six fully equipped WAPs in its cargo bay. Depending on the equipment, it can also be equipped with a full ground attack capability and can provide air support to ground troops.



Additional equipment (female)
Armor jacket (bulletproof & lightweight) with additional bulletproof leggings. Legs also focus on BC, fire, and blade resistance.

4th decision draft

German army

Jurisdictional organization: E.C. Germany
English notation: German Ground Armed Force

The E.C. is the national military organization of Germany, the economic power that holds the largest number of seats in the Central Council of the E.C. and plays a central role in the E.C. along with France. The E.C. came one step closer to war with the U.S.N. through the connivance of Army Brigadier General GREUZER, the special forces under his command, and the ZAFTRA Republican Army.

Captain Bower.



He is a captain in the 11th Army Division. He documented Durandall's combat activities at the Braunebel base, which he called an investigation, and urged him to leave the base. After returning to Japan, Durandall was suspended from active duty.

Braunebel

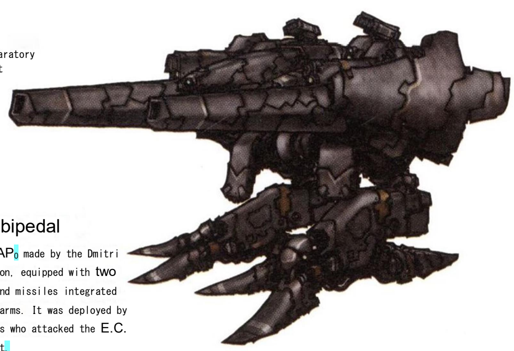
Organization: E.C. - German Armed Forces English name: Climbing work: 4th

-Constituents=>P.132-133
Niklas Glaser,
Rolf Wagner
Dominique Doranz

A special unit of the German Army that was established in the 2080s (the exact date is considered top secret). Its main mission is to suppress terrorists. In the 2090s, the unit's name (and existence) and mission became generally known, but the details of its headquarters and personnel are, of course, classified as important secrets. It is said that the WAP was deployed in the unit around 2089. At the same time, the introduction of WAPs by terrorist and extremist organizations around the world was becoming active, and Germany's quick response, ahead of other E.C. countries, was also a topic of discussion. However, despite the "publicity," the unit's equipment and videos of its operations were not disclosed to the general public. According to records, the unit is said to have conducted more than 10 anti-terrorist operations, but all of these operations were for the destruction of bases, and there seems to be no record of any hostage rescue operations. The reason why Braunebel was assigned to investigate the attack on the German base in 2096 was ostensibly due to his familiarity with special operations in the WAP, but in reality it was the result of the efforts of Brigadier General Glaeser to manipulate the military and the German parliament.

The Braunebel base is a repurposed old abandoned castle in the mountains of central Germany. The exterior of the castle and the surrounding topography have been preserved, making it difficult to distinguish the base from satellite photos, and the fortification is considered suitable for defense against external attack. The unit is equipped with about 50 WAPs, 20 combat helicopters, about 30 support combat vehicles (including ground and air batteries), a total of about 30 transport, liaison, and maintenance vehicles, and a total of about 10 transport and reconnaissance helicopters (all estimated). The number of personnel belonging to the unit is also estimated at around 90 (including mechanics, medics, etc.). Although the number of personnel is small in relation to the size of the equipment, many WAPs, vehicles, and helicopter pilots also serve as mechanics, so operations can be carried out without the need for specialized mechanics when only fighting WAPs.

4th preparatory draft



Large bipedal tank
Large WAP made by the Dmitri Corporation, equipped with two cannons and missiles integrated with the arms. It was deployed by the troops who attacked the E.C. Parliament.

O.C.U.

Oceania Cooperative Union

Oceania Coalition

summary	
Headquarters	Canberra (Australia) Singapore (Republic of Singapore)
Allied Defense Ministry Total	Approx. 920 million (FY2028)
Population	13613534 km² (9.14% of the world's total land area)

Outline

The "Bangkok Economic Belt," an economic community formed by the member countries of **ASEAN** (**Association of** Southeast **Asian** Nations), was originally established in **2006**, and the concept of a federation of nations based on this economic community had been in the works. The concept of a national federation based on this economic community was also in the works. However, due to a lack of "decisive steps" in terms of external negotiations and resources, coordination toward the realization of the concept was slow in progress. The name of the community was changed to the "**Oceania Community Union** (**O.C.U.**)" **in 2019, and after** reorganizing the political, financial, and military systems, as well as other details, a new national federation was declared to be established in **2026.** The proposal for the Union is that the Bangkok Economic Zone, Japan, and Australia will each have equal rights to the Union.

Although the creation of the Union has brought about great benefits to the member countries, such as economic stability, the internal situation is still chaotic, with a new conflict structure with the **U.S.N. and** unresolved ethnic issues within the Union.

History

2006	Inauguration of Bangkok Economic Zone with ASEAN member countries
2011	incident involving the capture of the Trinidad and Tobago
2015	Japan and Australia Prepare to Join Bangkok Economic Belt
2019	The new name for the Bangkok Economic Belt is the Oceana Community
2023	Formed O.C.U. Joint Readiness Force (O.C.U.-predecessor of the National
2026	O.C.U. Declares Union Nation
2028	Republic of Korea joins O.C.U.
2034	Outbreak of conflict in Africa, O.C.U. forces field combat WAW units.
2065.	O.C.U. and U.S.N. begin settlement on Huffman Island
2070.	Outbreak of the First Huffman Conflict
2072.	First Huffman Conflict ends.
2085¢	Bangladesh Government Requests Economic Assistance from O.C.U.
2086.	Huffman Crisis (1914)
2089.	O.C.U., Navy Conducts Massive Military Exercise in the Pacific
2090	Outbreak of the Second Huffman Conflict
2091	Second Huffman Conflict ends.
2094	Bangladesh officially joins the O.C.U. and is renamed the People's Republic
2097	Independence dispute erupts in O.C.U. Cambodia.
2102	Coup in O.C.U. Alor Desh.
2106	Coup in O.C.U.7 Irbin.
2112¢	O.C.U., Coup in Japan; M.I.D.A.S - Explosion



-Member States: Aroldesh, Indonesia, Australia, Cambodia, Kiribati, Samoa, Singapore, Solomon Islands, Republic of Korea, Thailand, Tuvalu, Tonga, Nauru, Niue, Japan, New Zealand Vanuatu, Papua New Guinea, Huffman Island, Palau, Timor-Leste, Fiji, Philippines, Brunei, Vietnam, Malaysia, Micronesia, Myanmar, Laos

O.C.U., Army Defense Forces

Organization: Allied O.C.U. Ground Defense Force　Appearance: 1ST, 2nd, 5th. FMO

Like the Navy and Air Force, it is an army organization, the predecessor of the O.C.U., the Joint Readiness Force, which was established in 2023 to contribute to the security of the coalition and world peace. The Ministry of Defense, which oversees the military, is located in Singapore, while General Headquarters, the center of corps command, is in Australia.

-Constituents

-1ST np.076
Willas E.Blakewood (easy)
Karen Muir.
-2nd np.ioo Andrewy-Hordman
-5th np.144
Glen Duval
(U.S.) ......FMO also appeared at

Canyon Crow (1st Platoon, Ranger Task Force, 2nd Military Task Force)

Jurisdictional organization: O.C.U. Land Defense Heavy Appearance :1ST
English notation: CANYON CROWS

During the Second Huffman Conflict, the WAP Unit was organized within the 2nd Army Mobilization Division of the Army of Land Defense. This unit, headed by Captain Clive, formerly of the Army of the Defense Forces, contributed greatly to the victory of the O.C.U. on various fronts. However, after the end of the conflict, when the members learned of the true nature of the unit's efforts to secure and test B.D. materials, they deserted and joined Huffman's spirit, contributing to the search for the truth of the B.D. program.

-Constituents
= P.O. 76-083

Gourry B Olson (*, 0)	Maury O'Donnell.
Lloyd Clive.	Hans Goldwyn
Natalie F.Blakewood	(Paul Griver Xu 2)
Ryuji Sakata	Alder -Weiss (Ho2)
Keith Caravel	Gregorio Maías (Ho2)
Joyous Geliasca.	Bobby Hopkins (淤 2)
Pee Wee Richburg, jr.	Porunga (*Ri)
mahjong parlour (parlor)	Ralph Diane (淤 2)
Yan Yihin	-Characters who do not become friends with other characters depending on the
(*1) Also available at ......FMO (Easy 2) -- ...expanded]	

Huffman's Soul

Opposing organization: Sakata Industrie Appearances 1ST
English spelling: The Spirit of Huffman

-Constituent np.084

Genz Wieser, leader

gene
Captain of the organization's WAP platoon, in the Tucker Mountains northeast of Pho Tomonas to disrupt a clearance operation by PMO forces. Deployed a squad. Lured Canyon Crow. were killed during the engagement.

The B.D. Development Program Behind the Scenes of the Second Huffman Conflict

The Huffmanite militia was an armed organization that developed a counterinsurgency movement on the island of Huffman, based on its understanding of the Huffmanite government's "Huffmanite" policy. The size of

The target of this activity has Limited to Tindustrii S.A.

One of the mysteries is that he is still a member of the O.C.U. After the end of the Second Huffman War, he joined up with mercenaries who had deserted from the O.C.U. forces to fight against the PMO mop-up operation. It was later reported that he committed mass suicide on Long Reverse Island, but the truth is unknown.

Intergaeen (O.C.U. Military Weapons Development Secret Factory)

Jurisdictional organization: O.C.U.Military
Appearance:2nd

-constituents=>P.107

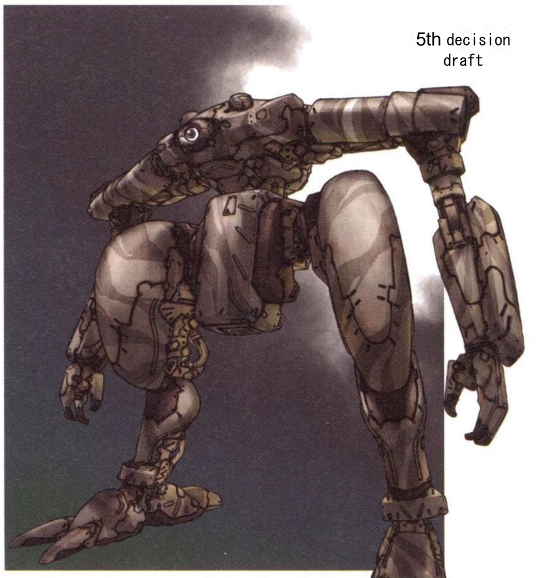
Franz Henschel, responsible for

Geostationary satellites equipped with the Fenrir (Ring-Guided Invasion Control System) were

The data is then raised and deployed to the surface of the

A perfectly controlled "deathless force" of open unmanned weapons.

The O.C.U. military established a secret factory in Aroldesh, O.C.U., for this top-secret project, which started around 2094. The factory was called "Interagene. Intergaeen conspired with sympathizers in the Aroldesh military to carry out the plan behind the coup d'état twice, in 2098 and 2002, but both attempts were thwarted.


5th decision draft

shakar
Other WAPo compatible weapons developed by Intergaeen for remote guidance by fenrirs include the Mutos, the Zadok series WAP, and the ISV09A-S large mobile weapon.

Dark Geese (Strategic Studies Institute, Army Defense Forces, 1st Army)

-constituents=>P.104

Domingo Cayat, captain

Organization: O.C.U. Army and Defense Forces English: Dark Geese Appearance:2nd

The O.C.U. was a top-secret mercenary unit within the O.C.U. Army and Defense Forces, formed to carry out assassinations and other special operations. It is said to have been established in 2098 with the involvement of Secretary of Defense Perez Gabriel, but only a very limited number of senior officers were aware of its existence. The mercenary system was once abolished in the army due to the scandal of the desertion of the mercenary unit Canon Crow and the revelation of military secrets immediately after the end of the Second Huffman War (2090-91), but the formation of the Dark Geese seems to have been halfway enforced by a strict gag order.

During the 2012 Alor Desh coup d'état, Captain Cayatt, the commander of the POW Rescue Operations Command under Colonel Hodman, participated in the operation as a strategic consultant. While cooperating with the operation, he was assigned to assassinate those who were deeply involved in the "Fenrir Project" in order to prevent the leakage of the project's secrets.

MADIOTTERS (41st Landing Cavalry Battalion, General Sea Department, Maritime Defense Force)

Competent organization: O.C.U., Maritime Defense Force English name: Muddy Otters Appearance:2nd

-Constituents p. 098 - 099

Ash Farooq.
Joyce-s. Whitfield Kudo Imia McCallum
Griff Burnham.

The O.C.U. was on station duty at the Wehrmacht Rimian garrison base in Alor Desh. During the Arordesh coup of 2102, many of its members were captured by the revolutionary forces, but Corporal Farouk and two others escaped capture and fought independently against the revolutionary forces.

Dal-Staggs, 89th Maneuver Battalion, 1st Army of the Army of Land Defense

Organization with Jurisdiction: O.C.U. Army and Defence Forces Appearance:2nd
English: Dull Stags

-Constituents=>P.100-101

Thomas Noland.
Rocky Armitage
Roswell-Tallana

The O.C.U. was stationed at Ramanston, Army Defense Base in Aroldesh, where it was assigned to garrison duty. During the Aroldesh coup d'état of 2102, many of its members were captured by the revolutionary forces, but Captain Noland and two others escaped capture and worked independently.

O.C.U. Army Intelligence Division, Intelligence Section 2

Constituents=>P.102

Pang Chanjian (General Manager) Lisa-Stanley
Sayuri-Mitsuzuka

Jurisdictional group type:O.C.U. Land Defense Force
O.C.U. Ground Defense Force Intelligence Agency

The National Intelligence Agency (NIA) is an intelligence organization within the Army and Defense Forces that focuses on intelligence activities for the military and related organizations, both within and outside of the coalition. It is headquartered in Australia. During the Arroldesh coup d'état in 2102, two members were dispatched to the command post of the rescue operation of prisoners of war captured by the revolutionary forces under the direction of Major General Chan Jiang, the head of the department. In addition to participating in the operation, they also carried out their original mission of retrieving Fenrir, who had disappeared due to the chaos of the raid after being transferred to the Wehrmacht's Limian garrison base.



United Central Intelligence Agency (C.LS.U.)

-Constituents
2nd =P.1O3
No, Ick A. Reischauer.
-3rd =>P.117
Maver Edward.

Competent organization: O.C.U. Office of the Prime
Appearances:1ST. 2nd. 3rd. 5th. FMO
illigence Service of the Union

The O.C.U.B., the largest intelligence organization of the Union, is headquartered in Tokyo and has more than 35,000 official employees. Unlike the Public Security Police, which mainly deals with domestic terrorism and espionage, and the Military Intelligence Service, which mainly collects military intelligence, the O.C.U.B. is authorized to conduct a wide range of activities without being influenced by the will of its own jurisdiction or that of other ministries. Because they sometimes use their authority to conduct internal surveillance of various organizations, including ministries within the coalition, they are not at loggerheads with the military, which has its own intelligence agencies. It has been involved in many activities in conflict zones (though on a smaller scale, no", sai), including an investigation of the Fenrir Project in 2102 in Alor Desh, O.C.U., and in 2112, when it sent an agent to prevent a coup d'état by the JSDF in the O.C.U. and Japan.



5th decision draft

O.C.U. Military Regulars

Equipment of O.C.U.S. regular soldiers. The left is heavy equipment and the right is light equipment (the color of the uniform is irrelevant). Heavy equipment includes a gas mask (left hip).

Aroldesh Army (Revolutionary Army)

Competent organization: Aroldesh Ministry of War
The Force of Alordesh
Appearance: 2nd

-Constituents name 104
Ghosh Guianda, Army
Ven McCaughey
Mehran-Marda
Rob Azad (deceased)

The former Army of the Republic of Bangladesh changed its name to the Army of the Republic of Bangladesh when the country changed its name the year after joining the O.C.U. In June 2102, a group led by Lieutenant Colonel Makkaje called itself the Revolutionary Army and staged a coup d'etat uprising for independence from the O.C.U. During the uprising, the prime minister and other government officials were taken hostage. During the uprising, the prime minister and many other government and military officials were taken hostage. Among them was General Guianda, who was actually in control of the Revolutionary Guards and was the one who used the coup d'état for the Fenrir Project through Intergene.

Japan Defense Forces (J.D.F.)

Competent organization: Ministry of
Japan Defense Force

-Constituents=>P.112
Masao Sasaki Isao Takemura
Yuji Kuroi

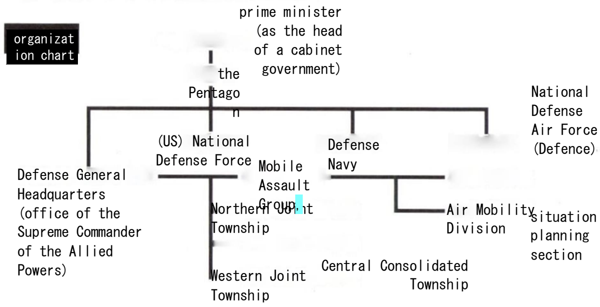
The O.C.U. was renamed and established in 2046 after the revision and improvement of the former Self Defense Forces Law and the Emergency Law, in order to enable a wider range of activities while maintaining the basic policy of "Exclusively Defensive Defense". In 2112, forces led by Joint Chiefs of Staff General Sasaki abducted the prime minister and staged a coup d'etat. The country was in a state of civil war for a time, but the situation was restored thanks to the activities of an anti-coup faction led by Colonel Takemura of the National Defense Army.

Berg Transport (Bergshomiti)

Organization: O.C.U. Aroldesh
Climbing work:2nd
English: Bergh Transportation

-Constituents=>P.106
Salibash Rabra
President Lila Rabra
Secretary to the

O.C.U.7' A transportation company that operates nationwide from an office in Dalip, the capital of Laundesh. It has a fleet of transport vessels and, to a lesser extent, a trading business. During the coup d'état of 2102, he mobilized the organization's private army in the struggle against the counterrevolutionary forces and the Fenrir Plan.



Berg Private Corps

Jurisdictional organization:Berg Transport
Appearance:2nd
English spelling: Bergh Arivate Army

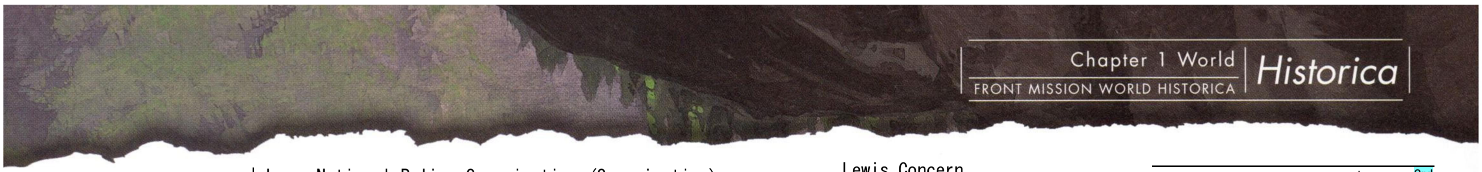
-Constituent np.106
Ace (Captain)

The WAP unit was formed by Salivash Rabra, the leader of Bergshomiti, to protect himself during the coup d'état of 2102. The unit, which underwent practical training at a training facility in the basement of his own residence, also participated in battles with the revolutionary forces.

Joint Defense Force Headquarters - In the event of a contingency, the three forces of the Japanese
The purpose of this organization is to operate more efficiently without being restricted by the (Chief of Staff is Masao Sasaki), under whom operations are planned and troops are organized
The contingencies indicated are: acts of domestic terrorism, acts of military force targeting
This includes acts of mayhem against the home country.
Mobile Assault Group Initial operations and Joint Forces Command in contingencies, including acts
The "Joint Forces Command" is an executive force organization that is responsible for the security
Activities without instructions are forbidden. The nature and size of their equipment is unknown.

Situation Response Division --- the main execution unit under the direct control of the Mobile Assault Group. Due to the nature of the organization, the details of the unit are not made public.
To be able to handle a wide variety of missions, the crew must have a wide range of piloting skills for WAP and aircraft.
The system also allows equipment to be deployed in a manner appropriate to each operation.
Aerial Mobility Division--An execution squadron designed to support the activities of the Situation Countermeasures Division. Its members are mainly attack helicopters and transport aircraft.

Consists of bylots who are proficient in any maneuver, but can function as ground troops if
The system is also equipped with a system to Equipment is additionally deployed on an operational basis, as is the Situation Response Section.



Japan National Police Organization (Organisation)

Constituents p.112
Miho Shinjo

Competent organization: National Public Safety Commission / National Appearance:3rd
Police Agency Japan Police Organization

The name refers to the police organization under the supervision of the National Police Agency, which encompasses the seven regional police bureaus from Tohoku to Kyushu, the Hokkaido Police Headquarters, and the Metropolitan Police Department, as well as their subordinate organizations. In recent years, in order to combat increasingly violent crimes, WAPs have been rapidly deployed in riot police units, traffic division special vehicle units, and other units.

Yokosuka High School of Electrical Engineering

Competent organization:National Organization of Higher Technical
Tokosuka National College of Electrical Engineering

-Constituents np. 113-
Kazuki Takemura
Ryogo Kusama

Founded in 2039, it is the only national college of technology in Kanagawa Prefecture. During the coup d'état of the Japanese Defense Forces in 2112, it was reported in various media that two students were involved in an explosion at the Yokosuka base.

Teikoku University

Competent organization:Ministry of Education, Culture, Sports, Science and Technology Closing
Teihoku University

-Constituents=>P.114
Alisa Takemura

The number of students is about 30,000. The university is comprised of various campuses, four research institutes, a general hospital facility, and other related institutions, as well as five affiliated high schools, a junior high school, and an overseas branch school. Students from the Department of Radiation Science participated in the research that caused the explosion at the Yokosuka Air Base of the Japanese Defense Forces in 2112.

Spiraea salicifolia (species of spirea)

Candidate for Miss Teikoku in 2112. She is a second-year student in the Department of International Politics at the Faculty of Law, Second-year student at the Department of International Politics, Faculty of Law. Height 164 cm, body weight 52 kg. He has been active as a model in magazines and other media since he was a high school student, and is well known in this field. Self-proclaimed "good rival" of Arisa Takemura.

Oyado Truth

She is a candidate for Miss Teikoku 2112. She is a first-year student at the Department of Environmental Design, Faculty of Art and Design. Height 173 cm, weight 55 kg. Loves comic books. Although it may have nothing to do with her family business (bathhouse), she often visits aquariums because she feels at home when she looks at the water.



Megumi Nogami

She is a candidate for Miss Teikoku 2112. She is a second-year student at the Department of Child Psychology in the Faculty of Education. She is 166 cm tall, weighs 53 kg, and enjoys acid techno and reading while bathing. Her hometown Kumamoto dialect sometimes spills out, and she always wears glasses, which are her charm points.





Japanese seven-tone gagaku scale (corresponding to: so, la, ti, do, re, mi, fa)

She is a candidate for Miss Teikoku 2112. She is a first-year student in the Department of Environmental Design in the Faculty of Art and Design. 159 cm tall and weighing 51 kg. She is 159 cm tall and weighs 51 kg, and while she has a flashy visual appearance, she secretly enjoys bonsai trees. She is also a big fan of martial arts, especially professional wrestling.





Arisa Takemura Photo Album

The one on the far right was borrowed by a committee member from a friend without permission. The photo shows her practicing with the Kyudo club, which she has longed for, and a scene during a practical training session, which shows her fulfilling university life.



Mizuki Shunahotaka Photo Album

As you would expect from an active model, these four photos give the impression that she is used to being photographed. They were taken at work and at Cospa. All are casually looking at the camera.

Lewis Concern

Location: O.C.U. 7 Ilipino Appearance:3rd
English name: Louys Concern

Constituents=>P.116
Pham-Louis (daughter)
Wells Pitoev (butler)

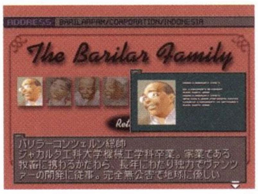
O.C.U. is one of the largest conglomerates in the Philippines. The company operates in the steel and construction industries, which are its core businesses, as well as retail businesses such as department stores and convenience stores. The company is headed by Fred Lewis, the head of the Lewis family, and his wife Jenny is president of several affiliated companies.

Bariller Farm (Bariller Konzern)

Location: O.C.U. Indonesia Appearance:3rd
English name: Barilar Farm

-Constituents=>P.116
Linnie -Bariller

O.C.U. owns 350 T-acres (about 141.6 ha) of land in Sulawesi, Indonesia, where it conducts livestock-related business and research, including the raising of more than 1,000 head of cattle. In 2112, the company succeeded in commercializing a WAP equipped with a compressed methane gas engine, and has been making efforts to promote its use.



Networking forum for Bariller farms. The site includes information on the history of the farm, recent developments in the farm's operations, and profiles of the Bariller family.

Baden-Barreler.



General Manager of Barilar Concern. Graduated from the Department of Mechanical Engineering at the Technical University of Jacarta. While working in his family's livestock business, he also worked on WAP development on his own. He aims to take the Concern to the next level with the completely pollution-free Methane Vanzer.

Bennett-Noeller.



COO of Barilar Concern Plantation Division. He graduated from the Faculty of Agriculture at the University of Bandung. She is responsible for the breeding of genetically engineered beef cattle, and is primarily credited for the awards she received at the O.C.U. Livestock Evaluation Congress.

Rick Knoerler.



Honorary Chairman of Barilar Concern. The founder of Bariller Konzern, who single-handedly cleared wasteland and built the foundation of the company from six beef cows, is still active as a fattening manager on the farm. He is still active as a fattening manager on the farm.

Ame-no.. Va-lilah..



CEO of Bariller Concern Plantations. Wife of Orlik. She has many years of experience in agriculture and advises Methane Van Tours on the development of various attachments.

Tanya Barilar



COO of Barilar Concern After graduating from the Faculty of Business Administration at the University of Batan, he studied abroad at the U.S.N., where he earned an MBA degree. After working at the embassy for several years, he returned to Japan and is now in charge of the overall management of the Concern.

Skaina -Barilar



COO, Monthly Fee Production, Barilar Concern. On leave from the Faculty of Applied Biological Sciences at the University of Bandung. He is responsible for the development of "Barilite", a fully matured compost with reduced emission of toxic gases such as ammonia gas after shelving.

Kettle Bariller.



At the request of the COO in charge of finance of Barilar Konzern, he gave up his studies in Japan to take up his current position. He gave up his studies in Japan at the request of the COO of Barilar Concern to take up his current position. As purchasing manager, he is in charge of materials purchasing and is known as the "cost cutter" of the Concern.

Philippine Liberal Party (PLP)

Opposing Organization:Government of the Philippines Appearance:3rd
Philippine Liberalism Party

-constituent np. "5
Magalda Bamaram,

An armed political ideological organization founded by Philippine Second Vice President Bamarram with the support of Luis Concern, with about 20,000 fighters. In 2112, it launched an insurgent struggle against the Lacan regime, calling for early independence from the O.C.U. The invading forces temporarily took the island of Luzon. The invasion forces temporarily came within sight of Luzon Island, but the coup ended in failure when the M.I.D.A.S. dropped most of its troops on the island.



Anti-O.C.U., guerrilla

Opposing organization: O.C.U. Central Congress Climbing work: 3rd
Anti-O.C.U. Guerrillas

O.C.U. An armed group based near Talambets, Sumatra, Indonesia, that conducts anti-O.C.U. activities. Its size is unknown, but its equipment is not to be underestimated, including its own transport aircraft. They have no clear philosophy for their activities, and are engaged in sporadic activities such as downing transport planes and taking their cargo.

Hatta Mirza.



Leader of the anti-O.C.U. guerrillas in Sumatra. She is a friend of "Moneymaker," a breakaway spender, and is said to have introduced her to the F.L.A.S. agent who is tracking M.D.A.S.'s whereabouts. He is said to have introduced her to the F.LA. agent in pursuit of the whereabouts of M.D.A.S.

o.c.u Cambodia Lao Independence League

Opposing organization: O.C.U.Central Congress Entry:5th
Cambodia-Laos,Independence Alliance

In May 2097, Cambodia and Laos declared independence from the O.C.U. and formed an alliance. In response to this move, the O.C.U. asserted its right to defend the alliance. The O.C.U. asserted its right to defend itself and began to use force to suppress the allied forces. Meanwhile, the U.S.N., which supported the independence of both countries, dispatched an allied support force to the region, and a large-scale proxy war unfolded in Cambodia.



The U.S.N. military forces first launched an operation to overrun towns near the border in order to restore the border line.

chasmowls

Organization: O.C.U., Army Defense Forces Appearance: FMO
English: Chasm Owls

One of the mercenary units of the O.C.U. Army organized during the Second Huffman Conflict. It was under the direct control of the Huffman Island Area Military Command and, like Canyon Crow, which was well known for its activities in the conflict, was composed of B.D. material candidates. It was destroyed in a U.S. Army mission to destroy a new type of weapon, and the unit was disbanded. After that, Colonel Olson, who was in charge of organizing the unit, created a new unit headed by Lloyd Cribb, a former captain in the Army Defense Forces.

Constituents=P.158
Ellen Tyler (Captain) Thomas Defoe



The mission to destroy the U.S. Army's new weapons was also a test of the special EMP backpacks.

O.C.U. (U.S.N.) Mercenary Unit

Jurisdictional organization: O.C.U. - Land Defense Heavy (U.S.N. Army) Appearance: 2089

English notation: Mercenary Troops

A hastily created mercenary unit on Huffman Island, where the O.C.U. and U.S.N. are engaged in a standoff. Under the command of a skilled mercenary captain, the unit is staffed with mostly new mercenaries. They are highly regarded at the field level for their ability to perform missions that regular forces would shy away from, without being bound by discipline or prestige. They are not mercenaries who are not concerned about cause or morality as long as they are paid, but have a sense of justice and aesthetics as well.

Constituents=P.162-163
Falcon (Commander)
Storwen (captain: male)
Rain (Captain: Female)
champ
eyes mismatched in colour (color)
grey (gray)
alchemist
baby carriage
Hephaestus (Greek god)

Dilly Canberra - Network News (DCN)

Location:O.C.U. Australia Climbing work:2nd
Daily Canberra Network News

Representing the O.C.U., which has the highest approval rating in the News organization. With its wide information network, it always However, there is an aspect of the coalition government that Many have criticized the reporting stance, which is a bit too government-oriented.

Japan Broadcasting Co. Network News (JBNN)

Location: O.C.U-Japan Appearance:3rd
Japan Broadcasting Network News

O.C.U.B. A news organization that focuses on books. One of the Japan's economic trends and its complicated position in the It is a candid presentation of the world situation and other Due in part to the influence of the relationship, he has always remained neutral in his reporting on international politics.

Far West O.C.U. Television (FWOTV)

Location:O.C.U.Aroldesh Appearance:2nd
Far West O.C.U. T.V.

A private broadcaster established in September 2094. Union Part of the government's image-enhancing strategy, the project The company was established. The current recession has not In the coup d'état of 2102, the company's headquarters were occupied first.

Aroldesh National Broadcasting (ANBC)

Location: O.C.U.Aroldesh Appearance: 2nd
Alordesh National Broad Casting Corp.

National broadcaster of Arrodesh, established in December 2093. As a state-run broadcaster, the company has maintained the The organization of the project was completed. Even at the time It kept the news on the air, but later stopped doing so.

Daka Network Communications (DNC)

Location: O.C.U.Aroldesh Appearance: 2nd
Dhaka Network Communications, Inc.

In June 2094, the first private radio station was established Transmission stations. It is capitalized by well-known The company's programming policy is centered on entertainment, The government has been At the time of the Alor Desh coup, the extraordinary news continued to be broadcast.

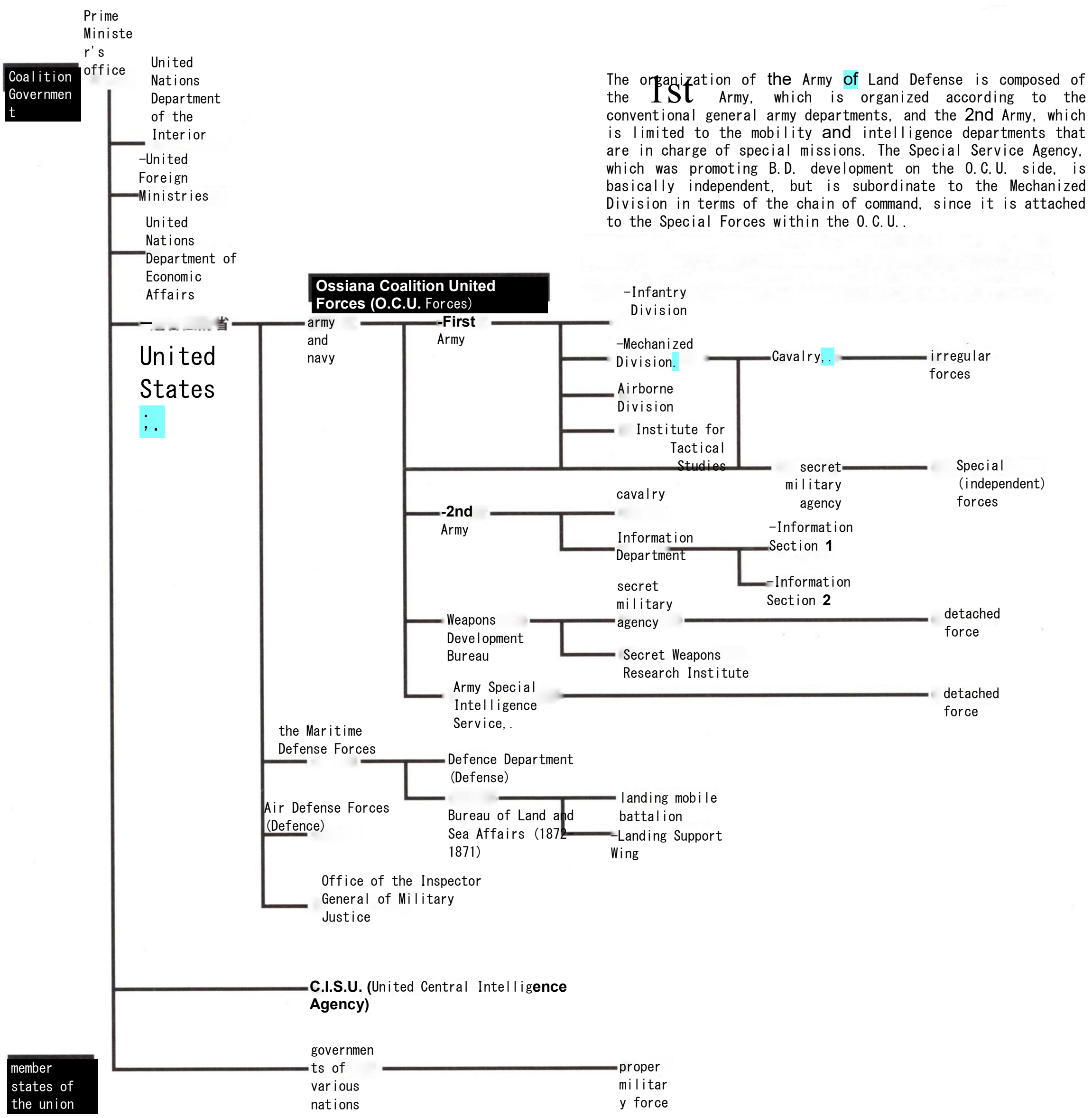
Dilly Aroldesh.

Location: O.C.U.Aroldesh Appearance: 2nd
English Table Distribution: Daily Alordesh

Newspaper publisher of the Dilly Aroldesh newspaper (first During the Rudesch coup, editor-in-chief B.Cann escaped Bell and some of his staff continued to operate in a guerrilla- The day after the declaration of one failure, the entire

O.C.U.
Organization Chart

The organization of the Army of Land Defense is composed of the 1st Army, which is organized according to the conventional general army departments, and the 2nd Army, which is limited to the mobility and intelligence departments that are in charge of special missions. The Special Service Agency, which was promoting B.D. development on the O.C.U. side, is basically independent, but is subordinate to the Mechanized Division in terms of the chain of command, since it is attached to the Special Forces within the O.C.U..



In principle, each country has its own command and control of its military forces. Except for exceptional circumstances, such as wartime emergencies, national militaries do not basically come under the command of the Allied Defense Forces.







U.S.N.

United States of the New Continent

United States of New Continent

History

2011	The Trinidad and Tobago incident (an Australian-registered tanker was captured by U.S. forces in the Panama Canal)
2020	United States of the New Continent, U.S.N. (United States of the New (Continent) is established and withdraws from the United Nations.
2065.	O.C.U. and U.S.N. begin settlement on Huffman Island.
2070¢	Outbreak of the First Huffman Conflict (armed conflict between O.C.U. and U.S.N.)
2072.	First Huffman Conflict ends.
2086.	Huffman Crisis (small armed conflict between the O.C.U. and the U.S.N.)
2089.	U.S.N. forces stationed on Huffman Island to be increased.
2090¢	Outbreak of the Second Huffman Conflict
2091	Second Huffman Conflict ends.
2094¢	U.S.N. Military Special Forces raid missile facility in Kiribati, Phoenix Island, O.C.U.
2095.	Against the terrorist group Hawks, which occupied an undersea resource drilling facility in the Caspian Sea, U.S.N. and UN forces conduct joint suppression operation.
2096¢	U.S.N. State of Venezuela moves for independence; U.S.N. Pudding Squad occupies Madira Island, an E.C. territory.
2097	U.S.N. Military Intervenes in O.C.U. Cambodia's Independence Conflict
2102¢	U.S.N. inaugurates Love Ballard administration
2106¢	U.S.N. Military Intervenes in O.C.U. Filipino Civil Conflict
2109¢	U.S.N. Military's Special Forces Take Control of Terrorist Organization Grimnir's Underground Factory in Cambodia
2112¢	M.I.D.A.S. robbery (Grimnir, a terrorist organization, robs M.I.D.A.S. from the Alaska Institute for Special Radiation)



-Countries of Origin—United States of America, Argentina, Uruguay, Ecuador, El Salvador, Guyana, Canada, Guatemala, Costa Rica, Colombia, Jamaica, Suriname, Chile, and Dominica, Trinidad and Tobago, Nicaragua, Haiti, Panama, Bahamas, Huffman Island, Paraguay, Brazil, Venezuela, Belize, Peru, Bolivia, Honduras, United Mexican States,

summary

Capital: Washington, D.C.
United States Department of Defense: Arlington, Virginia
Total population : Approximately 870 million people
Total area: 39938687W (26.82% of the world's total land area)

Outline

The capital is Washington, **D.C.** (a special district under the direct control of the federal government), the former capital of the United States. The process started with a **bilateral** fusion plan between the U.S. and Canada, which was followed by the gradual annexation of Latin American countries, mainly **NAFTA (North American Free** Trade Agreement) member countries, which was launched in **1994. In** the process, the U.S. implemented a series of tightening policies, such as aid cuts, etc., against Latin American countries that were already suffering from economic collapse at the time. (The participating countries withdrew from the United Nations.) Upon integration, the participating countries were reorganized as states and their right to self-government was guaranteed, but antagonism toward the federal government was strong, especially among the states whose economies had stagnated at the preannexation level, and the seeds of conflict were always being kept burning.

U.S.N. Army Organization:

U.S.N, Ministry of National Defense Appearances: 1ST, 5th, FMO, 2089
Organization: U.S.N. Army

U.S.N., the military organization under the Department of Defense (Pentagon: Washington, D.C.) and administered by the Department of the Army. It consists of four corps (division groups) of infantry, tanks, transport, and airborne, and various other units and agencies. The 64th Mobile Battle Group "Hell's Wall," one of the most famous WAP units in the General Army, is particularly well known.

-Constituents
-1ST =>P.086
No, Trick s Winger (US) Stewart.
-5th =>P.146
Roland Brierley
Gerald Butzkner Dennis Gifford (来
) also on ......FMO

Lynx Platoon (attached to the 334th Battalion, 112th Special Forces Company)

Organization: U.S.N. Army Appearances: 1ST
English character epithet: Silver Lynxes

A WAP unit formed within the 334th Battalion of the Army immediately after the outbreak of the Second Huffman Conflict. Its commander is 2nd Lieutenant Greenfield. He was given many important assignments by Colonel Stewart, the battalion commander, and contributed to the suppression of Freedom. At the end of the conflict, all members of the unit, including the captain, were detained for accusing the B.D. Project of conspiracy, and the unit was virtually disbanded.

Members "P.087-089
Kevin Greenfield, captain
Johnny Sanders, second-in-command Matthew D. Lorenzo
Hal Fines' Howard Wong Gina

-Constituents=>P.O. 86 Maria Valedes, platoon leader

blackhound (Mustelus mustelus, houndshark found in the Eastern Atlantic)

Organization: U.S.N., Navy Appearances: 1ST
English character epithet: Black Hounds

A special forces unit belonging to the Navy (official name is the Navy's 4th Advancement Force). After the destruction of the "Freedom Star" in 2090, it was dispatched to Huffman Island, where it joined up after the conquest of Freedom City and participated in operations under the command of Brigadier General Winger. One theory is that he was involved in the B.D. Project, but there is no record of his testimony before a military court, so the details are unknown.

Hell's Wall (64th Mobile Squadron, Tank Division, Special Equipment Company')

Jurisdictional organization: U.S.N.Army Climbing work: 1ST
English notation: HELUS WALL

The elite WAP unit is one of the most capable and accomplished in the entire army. Captain Demetrius, the unit's commander, was in charge of organizing the unit, and he personally scouted for the best pilots. The WAPs, painted in deep red all over, were always on the front line to serve as a "wall" to protect their comrades. In the Second Huffman Conflict, the WAP contributed to the control of Freedom, but in August 2091, it was destroyed in a battle when it intercepted the O.C.U.'s Freedom Recovery Operation Force at a frontline base near the city of Huffman.

5th decision draft
U.S.N - Military Regulars

The helmet is a distinctive feature (to encompass a visor, etc.), and is the equipment of a common soldier. A pistol on the left hip and a magazine pouch on the right hip. The rifle is supported by the right hand.



Constituents FP.089-091
Grieg Demetrius, captain
Josh Darin
Dib Sterling.
Milligan-Ashton.
Viktor Rino
Guetta Cedric

Nirvana, a special agency for weapons development^.

Jurisdictional organization: U.S.N. Army Appearances: 1ST, FMO, 2089

-Constituent=P.092
Dr. Gilmore, Driscoll.

A special agency established within the Army in the 2070s to promote the B.D. Project (development of B-type and S-type devices). It has 212 independent units (captain: Captain Driscoll) in charge of securing materials, testing prototypes, and various other engineering tasks. After the end of the Second Huffman Conflict, the agency was disbanded when the B.D. Project was exposed, but research on the s-type device itself continued as a separate project.

Federal Intelligence Agency (F.L.A.)

Competent organization: U.S.N - General Defense Headquarters Appearance: 3rd
English spelling: Federal Intelliaenc :e Aaencv

-constituents=P.118, 124
Denis Weikart Lukav-Minaev

The United States' largest intelligence agency, created at the time of the establishment of the U.S.N. through the merger and reorganization of the former Central Intelligence Agency (CIA) and the Defense Intelligence Agency (DIA), which was under the Department of Defense. The FBI (Federal Bureau of Investigation), NSA (National Security Agency), and the various military intelligence agencies were excluded from the integration, and the Intelligence Community, under the supervision of the Director of National Intelligence, ensures cooperation among them. The FBI (Federal Bureau of Investigation), NSA (National Security Agency) and military intelligence are excluded from the integration.

special (military) force

Jurisdictional organization: U.S.N.Army Appearances: 1ST, FMO, 2089
U.S.N. Army Special Operations Troop

-constituents="P.087
Gail (Captain)

In June 2090, during the invasion of Freedom, this special unit, along with Lynx Platoon, 64th Task Force (Hell's Wall), and others, was in charge of suppressing the city center where the O.C.U. military defense force remained. The commander of the unit was Captain Gale. The details of the unit are unknown, but it is confirmed that Brigadier General Winger and Nirvana were involved to some extent in the chain of command, and that they accompanied the Brigadier General and others who attempted to escape before the B.D. plan was exposed.

Parkare Hayes (6847th Special

Competent organization: F.I.A. Appearance: 3rd
English notation: PURPLE HAZE

In 2112, four members of the unit tasked with recovering M.I.D.A.S. stolen from the Alaska Research Institute were killed in action at a tar base in the Philippines.

-Constituents =P.118-
Joe Paker Cindy Pesant Gastor Marza

Research Division, Army Intelligence Agency

Competent organization:
U.S.N. Department of the Army The works: 1ST, 4th, FMO, 2089 elligence Agency

– =>P.086
Patricia. Stanley.

An intelligence agency reorganized from the former United States Army's INSCOM (Intelligence and Security Command). Its activities are wide-ranging, centering on the investigation and collection of military-related information. During the Second Huffman War, it monitored spies in the Republic of Zahutla and conducted investigations to uncover the truth about the B.D. Program conspiracy. He also sent agents to Venezuela in 2096 to support the independence of the Venezuelan state, and has provided behind-the-scenes support for Fair Venezuela.

94th Mobile Battalion, 3rd Company

Jurisdictional organization: U.S.N.Army Appearance: 3rd
U.S.N. Army, 3rd Squadron 94th Mobile Battalion

-Constituents=P.118
Marcus Allen, captain

After the four Purple Haze members assigned to the M.I.D.A.S. recovery mission were wiped out, the WAP unit was dispatched to support the F.I.A. Agents who continued their mission. After joining up in Taiwan, the captain, Captain Allen, became a visiting member of the F.I.A. and accompanied them on operations in Dahanzhong and O.C.U.B. Hon.

The Star of Freedom

Opposing group: U.S.N. Government Appearance: 1ST
A Star of Freedom

A rebel group based in the foothills of the Andes in southwestern Colombia, with rumored ties to the military industry. Rumored to have ties to the military industry, a military campaign to destroy the group was launched in 2090, but the operation failed when the group's leader escaped before the base could be attacked.



U.S.N. Special Radiation Laboratory

Competent organization: U.S.N. Department of Energy Appearance: 3rd. 5th
English spelling: Peculiar Radiation Research Complex

Constituents=>P.118. 124
Emil Kramskoy

U.S.N. national research institutes. Vermont (development of anti-cancer irradiation nanomachines, etc.), California (fusion reactor commercialization research, etc.), and Alaska (development of radiation control beams, etc.).

It has three research centers. Alaska Research LD.A.S. weapon diversion was achieved.

U.S.N. Army 332nd Mobile Company

Jurisdictional organization: U.S.N - Army Appearance: 4th
U.S.N. Armv 332nd Mobile Sauadron

Constituents=> P.134-135
(Randy Donald, Orderly) Daryl Traubel, 5th Squad Leader)
Billy -Renges
Philip Chafer.

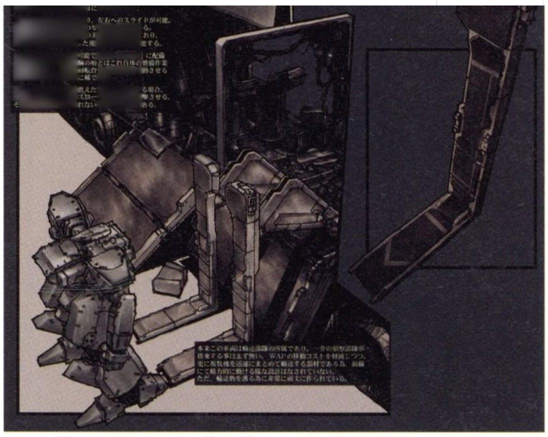
The unit was dispatched to suppress disturbances following the declaration of independence of the state of Venezuela in 2096. In a press conference at the time of deployment, the commanding officer, Colonel Donald, declared that the situation would be resolved within a week, but the credit for this was eventually given to Venezuela by the Fair Venezuela.

U.S.N, Navy

Jurisdictional organization: U.S.N.Department of Defense
Appearance:4th
U.S.N. Navy

Constituents=> P.136 Sheldon Lee Maddox

A military organization under the jurisdiction of the Ministry of the Navy. It consists of combat, maneuver, and submarine fleet groups and strategic offensive air groups, and two major fleets, one in the Pacific Ocean and the other in the Atlantic Ocean, with six ships in each fleet. Incidentally, the First Fleet does not exist in peacetime, as it is organized by the Coast Guard in wartime.



Rear section of U.S.N. military WAP trailer

A typical WAPh railer deployed in 2096, the WAP is loaded at an angle on a turntable inside the container for sorties (maximum capacity of 3®). The ceiling of the container folds down in the center and slides out to the left or right to serve as a barrier during sorties. When transporting a quadruped or tank-type aircraft, the turntable is removed and the side doors are deployed like a ramp for launching.

State of Venezuela

Organization: U.S.N. Appearance: 4th
English name: U.S.N. Venezuela

Constituents=>P.136
Diaz Bruno, Gov.

The former Bolivarian Republic of Venezuela was reorganized as a state at the time of annexation. In 2096, Governor Bruno's declaration of independence led to a brief period of turmoil. The country is relatively rich with abundant oil reserves, but the political situation is unstable due to the repressive policies of drug cartels (!) and other organizations. The political situation is unstable due to the government's policy of suppression of drug organizations, etc.

The governor's exploitation, which is also rumored to be related to the relationship between the two.

Fair Venezuev_

Opposing organizations: U.S.N.and state governments Appearances:4th
Spanish: Alianza de Libertad Venezolana

-Constituents=P.137-138
Luis Perez (leader) Calvo-Carrasco (sub-leader)
Ines Torres Elmo-Suarez

Approximately 15,000-20,000 constituents

It is the largest rebel organization in the province, with branches ranging in size from 100 to 2,000 members in the Caucasus, Cumanah, and other parts of the province.

Due to the merger of several organizations that existed In 2096, it captured Governor Bruno, who had been involved in the independence uprising, and won the transfer of power to the new government.

refugee village

Supporting organization: Fair Venezuela Appearance:4th
Refugee's Village

-Constituents=>P.138
Carl Sammond

A community built in the mountains of the southwestern part of the state by people who had lost their homes and property due to the repression of ideas and confiscation of property enforced by Governor Bruno to crush opposition forces. The community became a base for the organization with the help of the Fair Venezuela] It was attacked by the state army during the uprising.

The 'Municipalities' are also functioning, and will become independent in 2096.

U.S.N. Army Tank Division 214th Mobile Company

Jurisdictional organization: U.S.N.Army Appearance:5th
U.S.N. Army, 214th Mobile Squadron, Panzer Division

-constituents= P.145-146
Walter Fenn
Randy O'Neill
Damon Manfield
Jamie Vinson
Christine Coolidge Jim McClellan

WAP unit that participated in the Huffman Island Area Army during the Second Huffman Conflict. Army WAP pilots were trained in the company.
A platoon was organized by the 21st class of the program (class of 2090), and participated in the Freedom Suppression Operation in June of the same year.

Competent Authority:U.S.N Appearance:1ST
English notation: NewYork Days

U.S.N.'s national newspaper, the New York Diz, published PMO Executive Director Meldivsky's official statement in the paper the day after a massive explosion on Long River Island in February 2092 that the explosion was caused by "mass suicide in Huffman's soul headquarters.

Strike - Wyverns

Organization with jurisdiction: U.S.N., Navy Climbing work: 5th

English notation: STRIKE WYVERNS

The WAP Regiment was formed to deploy forces to any part of the world at the earliest possible opportunity and to conduct assault and suppression operations from the strategic aircraft carrier USS Eclipse, which operated outside the normal framework of the fleet. At the time of the second conflict in Hachman, the regiment's commander was Major Wen Wright, who later became fleet commander and captain of the ECLIPSE.

Constituents=>P.147-148

Lynn Wenwright (Hon. Captain)
Edward Collins



Lilly-Four.

He is a former SEALS (a generic name for a part of the Special Warfare Group of the Sea Arm under the Special Operations Navy) pilot with a strong WAP. His rank is Lieutenant. He is very proud of his career, and is proud to talk about it.



Julius Bancroft.

He is loved by everyone for his unique appearance and irresistible personality. His rank is lieutenant. He is an expert survivalist, and perhaps because of his experience, he has an unusual taste in food and often eats delicacies in the cafeteria.



David Lenchuk.

He is a second lieutenant. He is a very hardworking, hard-pressed man, who made his way up from the infantry to join an elite unit. Perhaps because of this, he is very respectful of the civility of the senior officer candidates around him, while behaving with no ill will.



Thomas Huber

He is a mid-level pilot with extensive combat experience. He is a lieutenant. He is prone to gambling (he once spent his own platoon's operating funds on an arena), but his guts can sometimes be a source of encouragement.



Harvey Durant

His rank is second lieutenant. In addition to his natural physique, he trains hard every day, and his body is like steel. His colleagues say that his brain is like a muscle, perhaps because he has been over-weighted.



Pat Fuentes.

He is a second lieutenant. Although not an active unit, he is in charge of information and paperwork related to operations as an assistant to the commander of the main unit. He provided precise support to Captain Walter, who took over after the Indochina Peninsula conflict.



Brian Lawson

Rank: Adjutant. He is an idealist with high aspirations. He is a man with a strong sense of justice, who sincerely wishes for "world peace" and has not the slightest hesitation in fighting for it. He hates political corruption that oppresses the people more than anything else.

Patrick Jin

He is of Oriental descent, and perhaps because of this, he is more patriotic than most. He is an excellent warrior, but at the time of the Indochina Peninsula conflict, he was at a loss to fight an ethnic group close to his own roots.



Bennett Harvey

Formerly an elite pilot in the DELTA (Delta Detachment, 1st Special Operations Division of the Army). His rank is 2nd Lieutenant. His tough mental toughness, even in emergency situations, is the result of his many special mission experiences.



Raymond Way

He is an adjutant-general. He has a stout build and silver-rimmed glasses that are somewhat disproportionate to his physique. Although he is a realist in his approach to his work, he is serious and inflexible, and once he gets excited, he is unruly.





Jeff Zorn

He is a thoughtful intellectual with a good upbringing and a gentle manner. He is a thoughtful intellectual with a good upbringing and a gentle manner, but he also has a cynical side. He jokingly talks about his situation as a handyman and bitterly criticizes the higher-ups. When in battle, he turns into a martial fighter.



Molly Susan.

She is the older sister of Eclipse Crew. Her rank is that of a lieutenant. She has a dainty and beautiful fighting style that is a reflection of her intelligence. She dismisses the intervention in the Cambodian and Laotian independence wars as a point scoring exercise for the current regime.



Tony -Gerlant.

His rank is lieutenant. He is witty and unique. He has been on the ship for a very long time and has spent most of his life at sea. He was called to the Caspian Sea terrorist attack while on vacation with his family for a barbecue, and he grumbled.



Robin Gauna

An honest mid-level pilot. His rank is Adjutant. His total WAP flying time is among the highest in the Strike Weavers, and his technique is top-notch. He has a longing for the special armored detachment "Barghest.



Phyllis Speer.

■^! His rank is adjutant. She is polite and kind. In a ship full of rough and tumble women, perhaps due to the tradition of the sailor MM, SHE HAS maintained her femininity. Some call her existence a miracle.



Laura Kimmel

She is a second lieutenant. She is a shy and fearless person (as many women are in the workplace), which causes her to get into trouble on a daily basis. Although her language is rough, she is a true-blooded person who appreciates and respects others based on their abilities.

Ralph Montgomery.

He is an adjutant. A former member of the Ranger Corps (a unit composed of infantrymen and pilots with special skills for undercover reconnaissance missions), he has a wealth of actual combat experience. He has extensive experience in actual combat. He demonstrates his advanced skills in close combat.



Gordon-Paulus

He was born and raised in a good family, but rebelled against his parents and left home to join the military. He was born and raised in a good family, but rebelled against his parents and left home to join the military. He is a lovable man with a natural and silly personality. He underwent survival training with Lieutenant Bancroft and became a gourmet survivalist.



Wat Turner.

He is a veteran pilot. He is a veteran pilot with the rank of adjutant. Perhaps because of his confidence based on his experience, his demeanor is always calm and composed. He has a high regard for Major Wenraith, who is the commander of the squadron at an exceptionally young age.

Burguest (Special Operations Forces (directly under SOCOM) Special Armored Detachment)

Competent Authority: U.S.N. Special Operations Command (SOCOM) Appearance: 5th, English notation: BARGHESTS

-Constituents=>P.148

Hector Reynolds, Captain

The "Anti-Terrorist" special forces group under the Special Operations Forces stands out among the special forces under the Special Operations Forces.

A specially formed team (under the jurisdiction of the Special Operations Army) that specializes in operational activities. The unit has achieved numerous accomplishments, including the terrorist attack on the Caspian Sea in 2095 and the attack on the Special Radiation Laboratory of Alaska in 2112.



In Alaska in 2112, we thwarted a terrorist plot, but failed to apprehend the man who had abandoned his substance.



Jill Andrews

He is a lieutenant. She has a well-trained and beautiful body, and is agile and precise in her work. She is truly a beastly warrior woman. However, in spite of her bravery, she is very afraid of Major Wenraith, a former burgher.



Lucas Hunter

A Type S convert. He is a lieutenant and a master of close combat. He is a master of close combat, and his highest aesthetic is "one-hit-kill," ensuring that his prey is killed. He is fed up with the unexpected amount of desk work he has to do.



bson

He is a lieutenant. He has a frivolous demeanor, but his handling of firearms is artistic. He is a womanizer and has a weakness for beautiful women. He was a CQB (close quarter combat) partner of Major (then) Fenn in his verguest selection training.



Justin Derek

Type S convert. He is a lieutenant. He has served in a number of special units and was enlisted in the Burghstadt because of his skills. He is usually a calm young man, but it is said that his bombardment in battle is as fierce as a storm.



Njonny Firth

Type S convert. Rank: Major. A living biography, he has served in many historical battles and is known for his work in the First Huffman Conflict. An analysis of Eclipse's electronic warfare equipment gave him a life expectancy of about a half a head of hair.





Luis Barcus

Type S convert. He is a captain. A skilled mechanic, it is said that no one can match him in repair techniques. He has excellent information analysis skills and sometimes reports on the situation at briefings.

Nathalie -Valles

Type S convert. His rank is Captain. In addition to his combat skills, he has extensive knowledge, especially in the field of electronics. He managed the arena when he was dispatched to Alaska.



Joshua McKee

Type S convert. Rank: Lieutenant. He was once an excellent sniper in a VIP assassination unit. Although his activities there are shrouded in darkness, he may have been present on the backstage of history.



Muriel Fay

Type S convert. He is a lieutenant. He is a smart and skilled all-around player. He is a proven competitor, and is a master of electronic warfare due to his professional background. He tends to be a fan of high-performance electronic systems.



Michael Yang

His rank is Captain. He is a specialist in firearms and artillery. His destruction power is so great that everyone is said to be afraid of his gunfire. The first time he and Major Feng met was when they went undercover in Cambodia (after independence).



Henry Page.

He is a captain. He hates crookedness and has a single-minded personality. He is a serious person and hates crookedness. His way of life is reflected in his arm, and his accuracy in trajectory is divine. He asked Captain Goins for an explanation of the projectile and was told it was a magical beam.



Leila Roberts

Stype converter. He is a captain. very vindictive character andhunt down hisprey like a snake--- He was exposed in a date brawl during an investigation by Eclipse's electronic warfare equipment.



U.S.N-Organizational Chart

central government

presidential administration

[Federal Bureau of Investigation] A law enforcement agency under the jurisdiction of the Department of Justice. It is in charge of investigating serious crimes against the state and criminal investigations of government employees, and its agents are commonly known as Government Men. F"-An integration was considered in the original plans for the establishment, but was ultimately dropped.

(1) Ministry of Justice (1871-1948 CE)

F.B.I. (Federal Bureau of Investigation)

Mobile units within tank divisions are equipped and planned for operations centered on WAP and WAW. In recent years, within mobile battalions and companies, "units whose combatants consist exclusively of WAPs (WAWs)" are increasingly being organized, and these units are collectively referred to as "special aircraft units.

Department of Defense (U.S.)

U.S.N. Military

-Army.
- Army Intelligence Service
- Infantry Division
- Tank Divisions
- Airborne Division
- Army Intelligence

mechanized unit

special (military) force

Special (independent) forces

secret military agency

Various agencies exist to carry out intelligence and other covert operations in areas of operation, covert weapons development, and other "special missions and programs. The organization within the heavy forces is flexible, such as under the Ministry of the Army or under a division, and special units may be organized within an agency depending on the purpose. There are also various types of special (independent) units, depending on their purpose.

navy

air force

Office of Naval Intelligence

The Marine Corps used to be one of the four heavy forces, along with the Army, Navy, and Air Force, but when the U.S.N. was formed and the heavy forces were reorganized, some called for their abolition, but they were reduced in size and continued to exist as a corps under the jurisdiction of the Navy. However, the purpose of operations and the stance of the required equipment and capabilities have not changed, and it is still active in pinpoint situations such as landing operations and airborne assaults.

-SOCOM (Special Operations Command)

F.I.A. (Federal Intelligence Agency)

intelligence department

foreign news desk

execution force

Military-, Dojang Inspectorate

Department of Legal Affairs Management and Investigations and Supervision within the Doi N. Chieh, Inspector General's Office US. Agencies that make up the Military Court-Martial.
One of the ' s. He does not have the power of arrest. During the second Huffman conflict, he was investigating B.D.I+ paintings.

Department of Homeland Security I Coast Guard

municipality

State Government

national army

The U.S.N.S. is an umbrella term for the former U.S. National Guard and the reorganized national heavy units that participated in the U.S.N. The U.S.N.S. consists of the Army and the Air Force. As a reserve unit of the U.S.N.S., its main mission is to provide troops in times of emergency and to engage in domestic security operations. Although the governor of each state retains command authority, in wartime they are incorporated into the Department of Defense and participate in operations under the command of their respective military units.

Republic of Zaftra

Republic of ZAFTRA

History

2015 [redacted]	CIS (Commonwealth of Independent States), led by Russia, becomes a state and the Republic of Zaftra is established.
2021	Republic of ZAFTRA establishes PMO (Permanent Peacekeeping Organization)
2070.	Outbreak of the First Huffman Conflict (all-out war between O.C.U. and U.S.N.)
2072.	First Huffman conflict ends (mediated by PMO)
2090	Outbreak of the 2nd Huffman Conflict (all-out war between O.C.U. and U.S.N.)
2091	Second Huffman conflict ends (mediated by PMO)
2094 [redacted]	ZAFTRA government refuses to admit its involvement in the Sakata Industrii case, and the president resigns.
2096. [redacted]	In the same year, ZAFTRA forces supported the independence movement of the U.S.N. government of Venezuela.
2108	Armed clashes erupt in Georgia.
2112.	Peace treaty signed with the Republic of Ravneu.



*Former CIS (Commonwealth of Independent States)
Russian Federation, Kazakhstan, Tajikistan, Uzbekistan, Kyrgyzstan, Ukraine, Belarus (now Rabunyi Republic), Moldova, Armenia, Azerbaijan, Georgia, Turkmenistan

Kamikie 4 Capital: Moscow
Ren Brother Hsiao-State Security Service: Moscow
Total population : Approx. 280 million sous (2015 fiscal year)
Total area: 22100843 km? (14.84% of the world's total land area)

Outline

After the collapse of the former Soviet Union in **December 1991, the CIS** (Common**wealth of** Independent States, headquartered in Minsk, the former capital of Belarus) was established by **12** powers, led by the Russian Federation. This loose federation of states continued for some time. However, with the beginning of the **21st** century, the **CIS** gradually lost its centripetal force, partly due to the launch of the **E.C. The** gap between the member states and Russia gradually became apparent, with delays in infrastructure development and the reemergence of problems related to the management of military facilities from the former federal period, and in **2015**, President Meldivsky of Russia announced the establishment of the CIS. In 2015, Russian President Meldivsky declared the establishment of a new state, the Republic of Zahutla, by persuading other countries to join him, using the abundant resources of Siberia as the centerpiece of an economic restructuring plan. The **two** countries of Belarus and Ukraine declined to participate in the new state. However, rumors persist that it is the "mastermind" behind various conflicts and incidents, including the **second** Yakhman War, and it is difficult to say that the country has earned the trust of the world.

Republican Guard of ZAFTRA

Competent organization:Ministry of Defense of the Republic of Zaftra Appearances:4th, FMO
Russian: Armed Forces of Tomorrow

A huge military organization based on the organization and systems of the former Russian Federation Armed Forces, integrated and reorganized at the time of the establishment of the Republic. Its involvement in the B.D-plan and its military activities in E.C. and U.S.N. in 2096 are not clear.

-Constituents p.138-
Vasko Ruikov-Zeman
Anitska Ivanovna
Alexandrov Maximy
Troadyev-Babirov

Nikolaev Trading Company

Location:Ukraine-Nikolaev City Appearances in English: Mykolayiv Trade Company :4th

Trading company with offices in Nikolaev, southern Ukraine. 2096 During a series of incidents that took place in E.C. in 1949, Sergei, the president of the company, helped his niece's Durandal unit leave the country

Permanent Peacekeeping

Headquarters: 7St. Petersburg Appearance:1ST, 5th, FMO
Peace Mediation Organization

The United Nations was established in 2021 at the proposal of the Republic of ZAFTRA to replace the United Nations, which had been reduced to a mere shadow of its former self due to changes in the global framework since the birth of the E.C. and financial difficulties caused by the withdrawal of the U.S.N. The organization made its presence felt by mediating two cease-fires in the Huffman War, but was discredited when its involvement in the B.D.-Project was exposed. The organization was discredited when its involvement in the B.D.-project was exposed. Since then, the UN's activities have come under the spotlight, although its international influence has not been as strong as it once was.

Constituents=>P.159
Alexander Leonov

Republic of Ravnui

Republic of Ravneu

Orsha State Scientific Institute

Competent organization: Science and Technology Agency of the Republic of Ravnui Appearance: 3rd
Orsha National Science Laboratory

It is one of the facilities of the National Scientific Institute of Ravneu, which was established in 2030 to conduct comprehensive research in all sciences, including industrial, medical, and political sciences, and to reflect the results of such research in the national interest. The institute has 35 research facilities in 11 cities in the country. In addition to energy and radiation research, the Orsha Research Institute has been working since the early 2070s on the Imaginary Number Project, which aims to "manufacture" human resources for the future of the country.

-Constituents=P.123

Barr Gonolevskii, former director

Roland Kramskoy
After graduating from the National University of Sabarov in 2084, he joined the Orsha National Scientific Institute, where he became director in 2087. In 2093, he received the Science and Technology Agency Prize for his theory of energy extraction from nuclear beams. 2102, he was killed in a car accident outside the Brest crossing.

Hannah Kramskoy
In 2084, he graduated from the State University of Minsk and joined the State Scientific Research Institute in Yamarka. 2085, he moved to the Orsha Research Institute, where he worked on energy extraction using radiation. 2087, he got married. Married in 2087; died in a car accident in 2102.

People's Republic of Da Han Zhong

Central People's Republic of Ohan

History

2045.	China Launches Economic Cooperation with U.S.N.
2071¢ [redacted]	President Bai Tae-rong decides on major nuclear disarmament in response to the Huffman Treaty's provisions restricting the use of weapons of mass destruction.
2078¢ [redacted]	Completion of the world's longest undersea tunnel, the Futai Tunnel, connecting Taiwan and China (total length: 224 km)
2098¢ [redacted]	Chinese military begins WAP deployment. In the same year, U.S.N.'s Clift Administration provides WAP to China.
2104	Death (assassination) of Ming Huangzhu, Deputy Minister of State
2112¢ [redacted]	China's President, Bai Tai-rong, passes away. Jie Boryong becomes President of the People's Republic of China. The "Great Han Chinese People's Republic" is established.



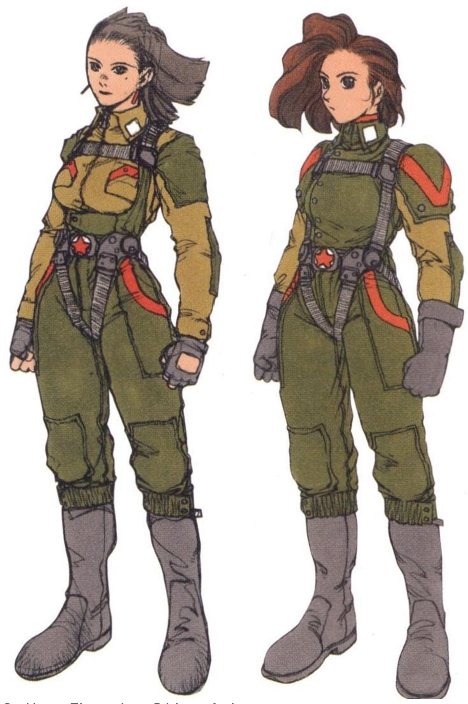
summa

Capital: Beijing
General Headquarters of the Army: Nanjing
Naval General Headquarters: Shanghai

Total population : Approximately 1.3 billion (fiscal year
Total area: 9602716 km^2 (6.45% of the world's total

Outline

In 2112, President Jie Boliao of the former People's Republic of China (PRC) proposed a change in the country's name in conjunction with a policy shift toward extreme socialism. China achieved rapid modernization through economic liberalization policies that began at the end of the **20th** century, and by the middle of the **21st** century it had become one of the world's leading superpowers. However, despite its rapid economic development, the gap between the rich and the poor in urban and rural areas has widened to an extraordinary degree. In addition, the country has long neglected environmental measures in favor of economic growth, and this has resulted in large-scale destruction of nature and environmental pollution, particularly in the rural areas of the country's urban areas and in the rural areas of the Yechi Zone. President Jie's policy change was expected to halt this negative spiral to some extent, but on the other hand, he also cut off the flow of democratization by eliminating and suppressing people and organizations that opposed his policies. In the same year, a large-scale rebellion was launched by the Hualien Dan, a rebel group that sought to overthrow the Jie regime, plunging Daehanjung into a period of turmoil.



3rd preparatory draft

Daikan Zhongjun Pilot Suit
A typical pilot's suit of the Daehan Chung Army. It consists of a jacket and a bottom like a pair of suspenders. It is very simplified, with no additional equipment such as armor.

Dahan Zhongjun Emergency Deployment Force Suit
This suit is constructed like a "pupa," but is made of the same material (100% cotton) as a standard pilot's suit. The addition of batting on the shoulders and elbows and the gloves give it a slightly "high-grade" appearance.

Armed Forces of the Central People's Republic of the Great Khan People's Republic

Central Military Commission of the Communist Party of China

-Constituent 0P.12O

(The military arm of the party under the command of the President of the People's Republic of China. It has three armed forces (land, sea, and air), and in times of war, the People's Armed Police, which are organized by military districts of the army, are under its command. Although not strictly speaking a national army, it is externally and de facto

Jae Boliao Kim Wi-wen
Liu No'yi Fung Joo Li-yin
Lan Shohua

It is treated as a national army and is the world's largest standing army with a total of over 2.5 million troops (plus about 500,000 reservists, 1.5 million militiamen, and 6 million militiamen). Modernization of equipment has been a challenge, but in recent years the deployment of WAPs has been progressing and improvements are gradually being made.

Wu Long (dynasty of China, approx. 317-420 CE)

Organization: Desert Central Army (during employment) Appearances: 3rd
English Character Recognition: Wulong

A group of mercenaries of unknown nationality operating in various parts of the world. Formed in 2101. During the Great Hanzhong Civil War of 2112, they were hired by the Great Hanzhong Army, which was not fully trained in WAP combat.

-Constituents=>P.121~122

Rudolf Kaiser (captain) Hatari Kautilya
Rebecca Siddons (second in command)
Emilio Guthrie Gregory Hengel

Chinese guger tree (species of evergreen, Schima wallichii)

Opposing organization: Dahanzhong Government
English name: Noble Lotus
Ascending the mountain: 3rd

An anti-government organization that inherited the will of former President Bai Tae-Young (who died in 2112) and worked to overthrow the Jae administration, which promoted anti-liberal policies. It was formed by generals under the Pak administration with the support of activists, bureaucrats, and business people who supported the policies of the time, and publicly launched its activities as the Hualien Dan in 2112. In addition to its headquarters in Guangzhou, the Hua Lian Dan has branches in various parts of the country, as well as a base in Hong Kong for contacting overseas supporters and gathering information.

-Constituents p.122-

Juan-Moghchon, Commander
Luo Cheng, Deputy Commander
Zhang Youning, Fuzhou Branch Manager
Lynn Chaohua
Lynn-Woben.



Yukou Yuijian
He is a legendary kung-fu master of several schools of kung-fu and an honorary combat advisor to the group. In the ring, there is no one who can compare to him in the whole of the Great Desert, let alone the group. It is said that his special blow will make even the WAP succumb to him.



action
He is in charge of the Xiamen branch that took custody of Ivan Lazarev, Imaginary Number Sample, who escaped from the Shanghai Institute (an overseas branch of the Rabunui State Scientific Research Institute). He is a bit rude.



Minh-Kho-Wang. He was the son of Ming Huang-ju, the former vice minister of state who died in a plane crash in 2104. The emergence of the memory of the vice minister who supported the democratic line has given the Hwarengeum a boost for its large-scale march.



Joung-Seong Yang
He was once a division commander of the Changqiang Army's Southern Area Army's augmented engineer division. He was once a division commander of the Changqiang Army's Southern Area Army's augmented engineer division. He joined Commander Huang and his comrades to build the foundation of a real combat unit.



Jou Lien Hoa
He is the commander of the 2nd Army, the key component of aerial mobility. He was an excellent pilot who graduated from the Air Cadet Academy and was appointed as a lieutenant in the Changqiang Army. Unable to put up with the current administration's disregard for the people, he joins the Hwarang Army with his subordinates.



Suu-Shuessen.
She is a member of the 2nd Army and a subordinate of Commander Jou. She was one of the subordinates that the military commander brought with him when he deserted from the Dahanzhong Army and joined the Hualien Group, and their relationship has not changed.



Hatta Mirza.
A member of a band of thieves that supports the Hualien group and engages in bandit-like activities around Taiwan and elsewhere. They sometimes deviated from their original goal of anti-government activities and caused trouble by attacking non-Great Hanzhong forces.

Daihan Nippo (Korean daily newspaper)

Location: Central People's Republic of Dahan 登場作:3rd
English: Da Han Daily News

The company is a public relations arm of the Dahanzhong government, in line with the press controls that have been in place since the 20th century. The first time I visited the site, I was surprised to see the number of people who had been there before, and I was surprised to see the number of people who had been there before. The first time I went to the airport, I was in the middle of the night, and I was in the middle of the night, and I was in the middle of the day.

organization chart

Central Military Commission
(Chairman: President of the State)

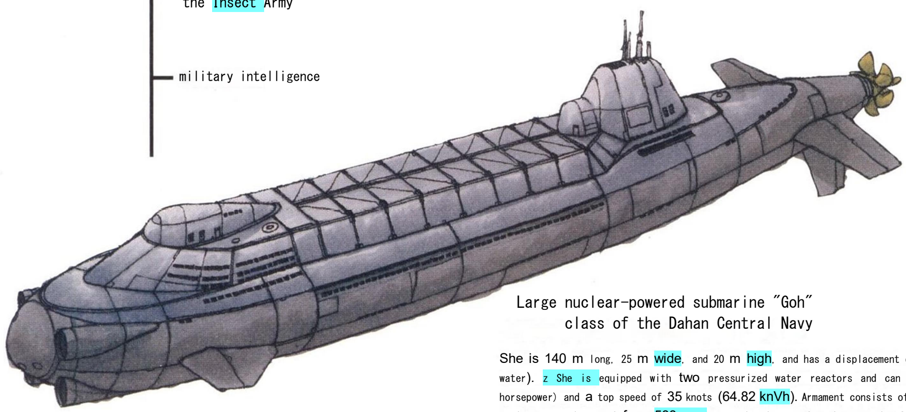
- -Special Agent — force
- -General Headquarters of the Grand Hanzhong Army
  - General Headquarters (office of the Supreme Commander of the Army)
    - ever-victorious army
    - Immediate Response Force
    - rapid-deployment forces
    - rapid reaction force
  - Navy General Headquarters
  - General Headquarters of the Insect Army
  - military intelligence

The Janggwangjun is organized and deployed in seven military regions of the country, and is responsible for the defense of the military region for which it is responsible. Its unit structure and equipment are very standard army ones, and more than 90% of its soldiers are militiamen under the conscription system. It is estimated that the total number of troops is 4.5 million and the number of war vehicles is approximately 1,300.

Rapid Reaction Force...a force composed of airborne equipment and infantry, whose operational actions are always based on the airlift of men and equipment.
The Corps shall be The corps' primary mission is to be the first to arrive on the scene of a border These include the suppression of ethnic rebellions and political uprisings in the country.

Rapid Deployment Force - ... literally, a unit "in charge of operations requiring urgent attention". Equipment is not for airborne, but heavy warfare
It includes fighting vehicles. Its primary role in the operation is to provide support and attack from The goal is to contribute to the destruction of the city.

Rapid Reaction Force -- ...a special unit composed of elite soldiers of the Army, composed of WAPs and special infantry.
The team will be equipped and capable of arriving anywhere in the country within six hours to begin Unlike other armies and units, the equipment is outfitted with state-of-the-art equipment that is classified as critical.



Large nuclear-powered submarine "Goh" class of the Dahan Central Navy

She is 140 m long, 25 m wide, and 20 m high, and has a displacement of 11,3001 (8,6001 on the water). z She is equipped with two pressurized water reactors and can achieve 53,000 hp (shaft horsepower) and a top speed of 35 knots (64.82 knVh). Armament consists of four 400cm tactical-class nuclear torpedoes and four 533mm conventional torpedo tubes at the front of the ship. The upper structure was originally a VLS (Vertical Launching System), but now functions only as a deployable hatch. It belongs to Shanghai Naval Base, but is not listed in the deployment list on the network forum, probably because it is classified.

O.A.C.

Organization of African Conglomeration

Organization of African Unity

History

1963.	OAU (Organization of African Unity) is established.
2030	O.A.C. (Organization of African Unity) announces "Joint State Plan for the African Continent".
2033	Coup d'état in W.A. Guiniana regime begins.
2034	O.C.U., E.C.'s WAW troops deployed to Africa. African conflict breaks out.
2035	The African conflict ends. In the same year, President W.A. Encomo proclaimed the creation of a common African state.
2093.	Civil war erupts in Gabon.
2106¢	Armed clashes erupt in Libya.



U.N.A.S. (Union of North African States)

Algeria, Tunisia, Mauritania, Morocco

W.A. (West African Coalition)

Ghana, Cape Verde, Gambia, Guinea, Guinea-Bissau, Cote d'Ivoire, Sierra Leone, Senegal, Togo, Nigeria, Niger, Burkina Faso, Benin, Mali, Liberia

C.A. (Central African Community)

Gabon, Cameroon, Congo, Democratic Republic of the Congo, Sao Tome and Principe, Equator Guinea, Chad, Central Africa

E.A. (Eastern African Community)

Uganda, Ko Tiovia, Eritrea, Kenya, Comoros, Djibouti, Seychelles, So. Mali, Tanzania, Burundi, Rwanda

S.A.U.S. (Southern African Union)

Angola, Zambia, Zimbabwe, Swaziland, Namibia, Botswana, Madagascar, Malawi, South Africa, Mozambique, Mauritius, Lesotho

summary

Headquarters: Addis Ababa (Ethiopia) Integration Committee: same as above

Total population : approx. 800 million (FY2034)
Total area: 29797500 t2 (20% of the world's total land area)

Outline

The OAU, which had all the countries of the region except Morocco as members, was active with a view to establishing a parliament and integrating currencies in the future, but later on, individual national federations were formed based on economic cooperation with neighboring countries in each region. In the 21st century, the OAU virtually collapsed due to the new E.C. and other changes in the international community, and in 2030, the O.A.C. was established at the proposal of the U.N.A.S. and a new joint national plan was announced. However, this plan was put on hold when a civil war in C.A. in 2034 led to a conflict that almost resulted in an all-out war. The conflict was eventually brought to an end through direct dialogue between U.N.A.S. and W.A. representatives, but clashes have continued to erupt in various parts of the country since then, and the road to unification still seems to be a long one.

Dokusun mobile offensive squadron

Organization:S.A.U.S. Land:1 Intelligence Department Bread:Alt
IMAC (Independent Mobile Assault Company)

In 2034, with the establishment of the independent government of ZAINGO, civil strife broke out. The new WAW weapon, an independent force formed within S.A.U.S. Army Intelligence, was requested by the S.A.U.S. Unit. Initially a platoon of WAW and soldiers dispatched from the O.C.U. Army.

Later, the number of S.A.U.S. military personnel was increased to four platoons.

・Constituents np.O66-068

Ide Saint-Gaulle (Command Palace)
Earl McCoy, Company Commander and 1st Platoon Leader
Bruce Blakewood
Dal Farfie.
Peter Likin, 2nd Platoon Commander
Manly -Beni Sad
ジョー・オノサイ

Norman Reitz, Captain, 3rd Platoon
Braham Magnatson.
Max Bastanak.
Chamili Philistor, support platoon commander
Ock Boginard.
Viola Kisch

Guinea Gulf States Integration Body (Guineana)

Location: Former West African Commonwealth of Nations English name: GUINEANA

Appearance: Alt

-Constituent=P.O69

Alexandre Gizenga, President

The name of the W.A.-region declared with the establishment of the coup d'etat government led by former W.A. Army General Gizenga. In September 2034, WALF, with the support of S.A.U.S. and C.A., overthrew the regime.

Synthemia Platoon

Jurisdictional organization: Guiana (at the time of dispatch) English name: Sinsemilla

Appearance: Alt

-Constituents = P.O70-071

Top (Leader)
buds
leaf

A group of mercenaries known in Europe, the Middle East, North Africa and other regions since around 2030. It consists of three members. In 2034, they were hired by E.C.-envoy Zelman, who was stationed in the U.N.A.S., as combat advisors, and were dispatched to ZAINGO as combat advisors. He was dispatched to ZAINGO, but disappeared after the destruction of ZAINGO.

West African Liberation Front (WALF)

Opposing organization: Guiniana, Climbing work:Alt
West African Liberation Front

-constituents=>P.O68

Lucius Encomo, former W. A. interim president
Amos Ileo.
Eugene Borchiert.

The rebel group was formed under the leadership of former W.A. interim president Encomo, who was forced out of power by the establishment of Guineana and temporarily defected to C.A. The group was temporarily weakened by the outbreak of civil war in C.A., and was barely able to carry out sporadic small-scale guerrilla activities, but after the C.A. turmoil was resolved, it regained momentum with the support of the S.A.U.S., and achieved the overthrow of Guineana. After the C.A. turmoil was resolved, the S.A.U.S. helped the Guineans regain momentum and overthrow the Guinean state.

Independent Government of ZANGO

Opposing organization: C.A.
Government English notation: ZAINGO
Climbing work:Alt

-Constituent np.069

Zaias Chalmangima (Alliance)

In March 2034, Colonel Chalmangima of the Northern Provincial Army, who opposed the C.A. government, declared the establishment of an independent government. In March 2034, Colonel Chalermangima of the Northern Province District Army, who was opposed to the C. A. government, declared the establishment of an independent government.

Bamyr Troupe

Opposing Organization: Independent Government of ZANGO (BAMIA)
Appearance: Alt

-Constituents np.070

NOVARY (Leader)
mingos
andlow

A group of three mercenaries hired by Zango during the C.A. Civil War of 2034. Under the direction of the Sinsemia Platoon, which served as military advisors to the Zaingo army, they were in charge of guarding the Niango mountain fortress and its surrounding area.

North African Community of States (U.N.A.S.)

Jurisdictional organization: I. Appearance: Alt.
English spelling: Union of Northern African States

-constituents=>P.O7O

Muhammad Jebar (Yomiuri)

After ending the conflict through dialogue with the W.A., it has shown its support for Enkomo's restructuring movement. After ending the conflict through dialogue with W.A., he has shown sympathy with Enkomo's restructuring campaign.

Jurisdictional organization: E.C. (dispatched to U.N.A.S.) Appearance:Alt
English name: Zerberusgarde

-Constituent nP.072

Gustav Zelman (Commander.)
Grasse Z. Newmark (Exec. Unit Leader) Spingarn.
Kilbourne

An anti-terrorism unit belonging to the E.C. It was dispatched to the U.N.A.S. to investigate and monitor countries involved in the African conflict. Zelman, a special envoy to the U.N.A.S., was in charge of supplying E.C. weapons to the warring parties. However, he took advantage of his position to build his own WAW production plant. He took advantage of his position to build his own WAW production plant and turned his unit into a private entity for plant security and to prevent the end of the conflict, with the aim of building and controlling the black market for weapons. At the end of the conflict, he attempted to prevent a summit meeting between W.A. and U.N.A.S., but was suppressed by an independent mobile attack company.

Other

Others

Organization of unknown affiliation

Bichu Shipping

Location:1 Climbing work:4th
Wei Chong Shipping

A shipping company specializing in cargo transport. They deal with a wide range of customers, from the military to the private sector. Depending on the price, they will accept illegal cargo such as stolen or trafficked goods.

-constituents=>P.14O

asphalt

Hawks.

Home: I. Appearance:5th
English notation: Hawkes

In September 2095, a drilling rig (for oil and other mineral resources) was built in the Caspian Sea.
A terrorist organization that has occupied a group of offshore
The company is not in a position to do so, and probably aimed
The United Nations military force was formed at the request of
The decision was made to form up and dispatch the troops. It was soon suppressed by the introduction of a large coalition

Grimnir (god of war)

Home: Unknown Appearance:5th
English notation: GRIMNIR

A terrorist group led by Morgan Bernardo, a former researcher who laid the foundation for S-type device technology in B.D., that carried out terrorist activities around the world. The group is believed to have been formed in the mid-2080s. In 2112, when they attacked the Alaska Institute for Special Radiation Research, they were intercepted and destroyed.

-constituents=>P.15O

Morgan Bernardo, Leader
Evgraf Georgy
Nazar Barvznikov
Hannah Schweitzer.
Glen Duval

GRIMNIR is another name for Odin, the famous chief god of Norse mythology, and the word itself means "the hooded one.



Dilly Freedom

Location:Freedom City, Huffman Island
Appearance:1ST
Daily Freedom

The Daily Freedom, a local newspaper with circulation throughout Huffman Island
A newspaper company that operates in the United States. The company was inactive during the Second Huffman War, but after the cease-fire
Resumed publishing; in 2092, Frederic Lanca exposes the other side of the conflict.

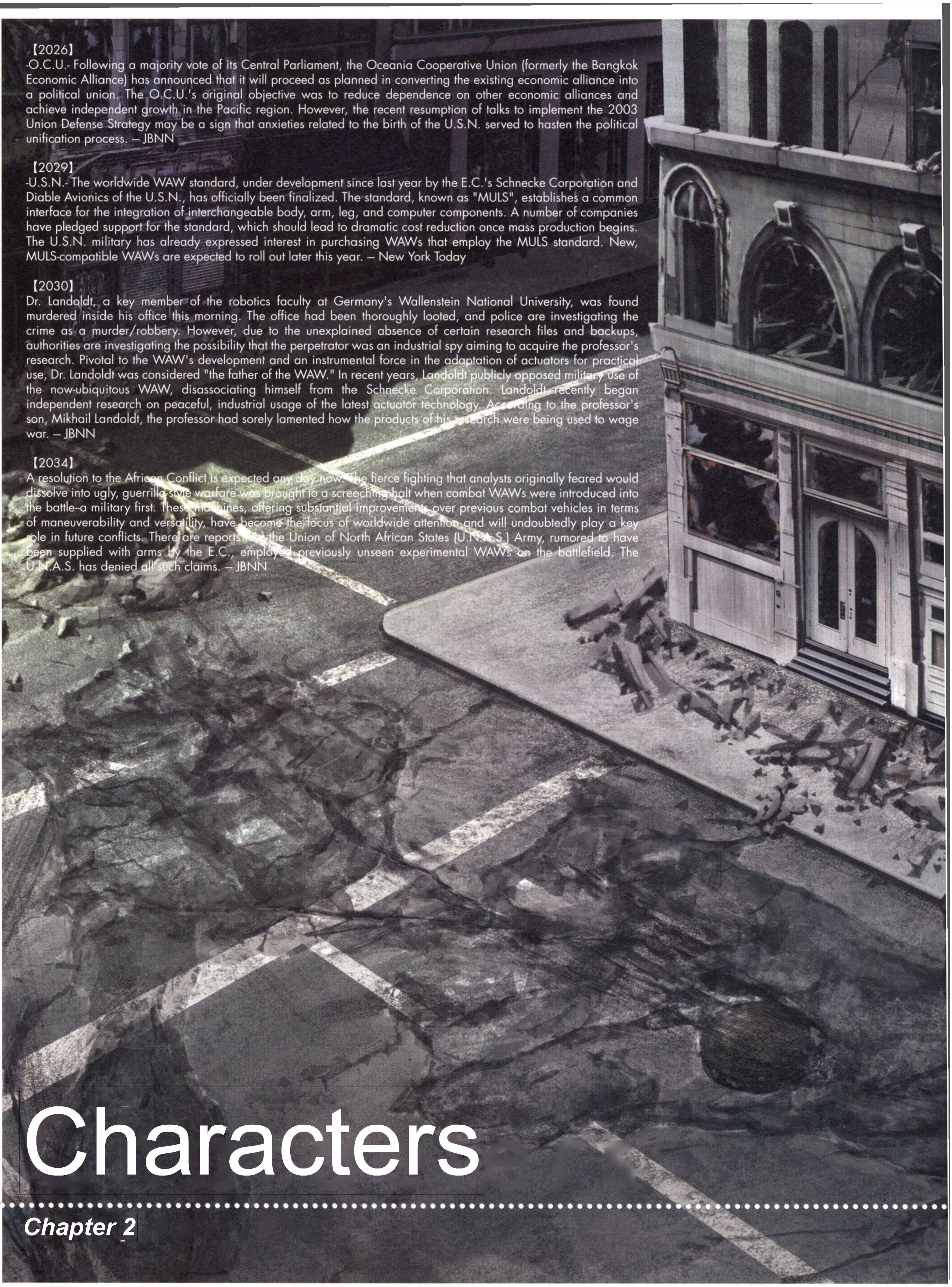
The article by Star was published and received a great response around the world.

【2026】
-O.C.U.- Following a majority vote of its Central Parliament, the Oceania Cooperative Union (formerly the Bangkok Economic Alliance) has announced that it will proceed as planned in converting the existing economic alliance into a political union. The O.C.U.'s original objective was to reduce dependence on other economic alliances and achieve independent growth in the Pacific region. However, the recent resumption of talks to implement the 2003 Union Defense Strategy may be a sign that anxieties related to the birth of the U.S.N. served to hasten the political unification process. – JBNN

【2029】
-U.S.N.- The worldwide WAW standard, under development since last year by the E.C.'s Schnecke Corporation and Diable Avionics of the U.S.N., has officially been finalized. The standard, known as "MULS", establishes a common interface for the integration of interchangeable body, arm, leg, and computer components. A number of companies have pledged support for the standard, which should lead to dramatic cost reduction once mass production begins. The U.S.N. military has already expressed interest in purchasing WAWs that employ the MULS standard. New, MULS-compatible WAWs are expected to roll out later this year. – New York Today

【2030】
Dr. Landoldt, a key member of the robotics faculty at Germany's Wallenstein National University, was found murdered inside his office this morning. The office had been thoroughly looted, and police are investigating the crime as a murder/robbery. However, due to the unexplained absence of certain research files and backups, authorities are investigating the possibility that the perpetrator was an industrial spy aiming to acquire the professor's research. Pivotal to the WAW's development and an instrumental force in the adaptation of actuators for practical use, Dr. Landoldt was considered "the father of the WAW." In recent years, Landoldt publicly opposed military use of the now-ubiquitous WAW, disassociating himself from the Schnecke Corporation. Landoldt recently began independent research on peaceful, industrial usage of the latest actuator technology. According to the professor's son, Mikhail Landoldt, the professor had sorely lamented how the products of his research were being used to wage war. – JBNN

【2034】
A resolution to the African Conflict is expected any day now. The fierce fighting that analysts originally feared would dissolve into ugly, guerrilla-style warfare was brought to a screeching halt when combat WAWs were introduced into the battle–a military first. These machines, offering substantial improvements over previous combat vehicles in terms of maneuverability and versatility, have become the focus of worldwide attention and will undoubtedly play a key role in future conflicts. There are reports that the Union of North African States (U.N.A.S.) Army, rumored to have been supplied with arms by the E.C., employed previously unseen experimental WAWs on the battlefield. The U.N.A.S. has denied all such claims. – JBNN



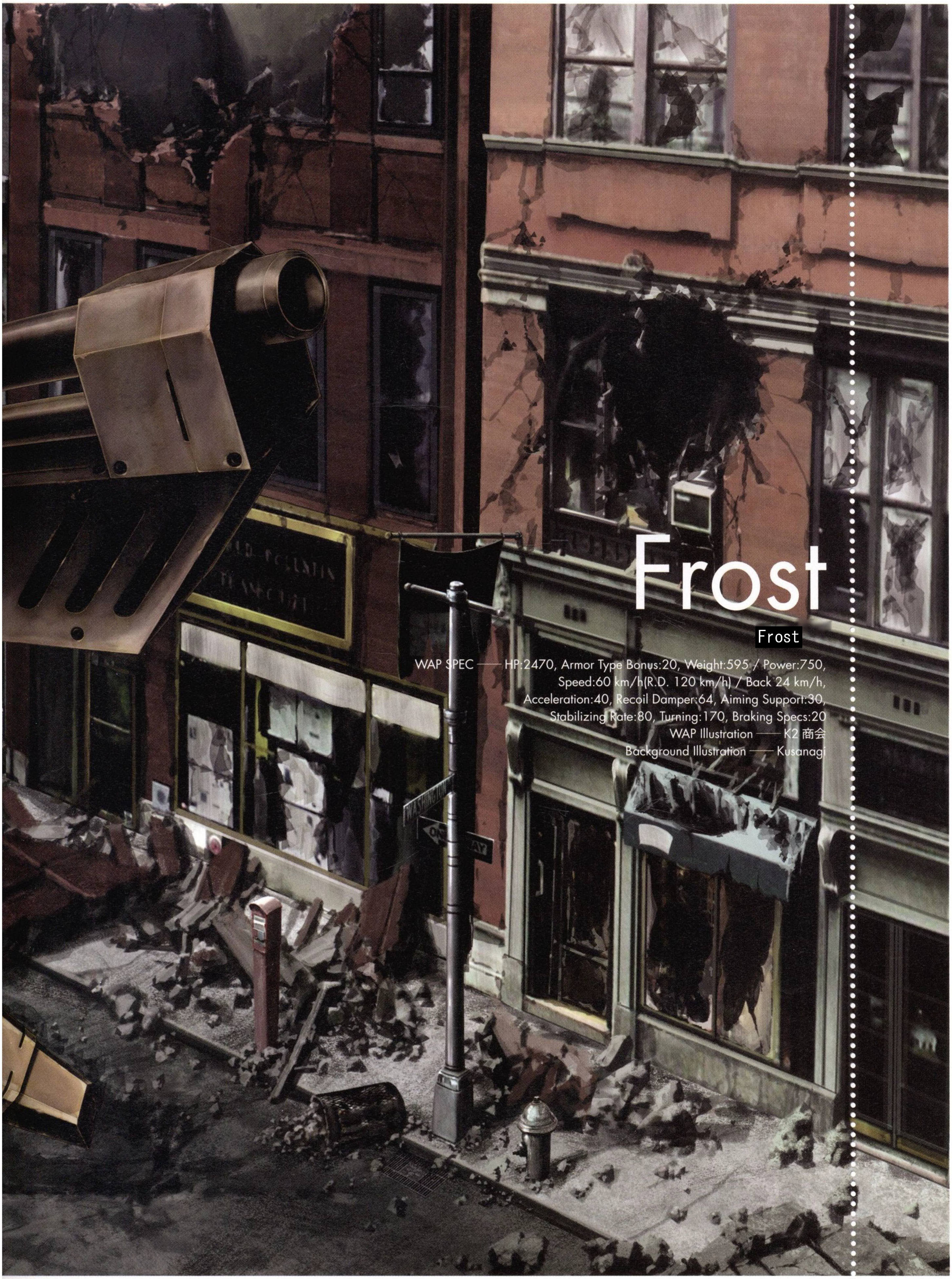
Characters

Chapter 2



Person





Frost

Frost

WAP SPEC —— HP:2470, Armor Type Bonus:20, Weight:595 / Power:750,
Speed:60 km/h(R.D. 120 km/h) / Back 24 km/h,
Acceleration:40, Recoil Damper:64, Aiming Support:30,
Stabilizing Rate:80, Turning:170, Braking Specs:20

WAP Illustration —— K2 商会

Background Illustration —— Kusanagi

Introduction to Character Info

The components of the personality of a fictitious character vary depending on the story.
'Sat [J7 Ronto Mission]' character's 麇類 is a rambling c ま ま charm this is at the same time the power of belonging: redefining Tezuri from Kiki bare bones 歹一而.

soldier	civilian	civilian

The series does not include volunteer soldiers in the strict sense of the word. Thus, all combatants belonging to one of the armies are included, with the exception of mercenaries (also subtle).

*

Agent (spy)

A person who conducts espionage activities

In a broader sense, agents of the

including Maria in the 1ST and Vag in

The most typical example is the "Ner" word others.

-mercenaries

employed by the Party by way of

Participate in wars in which you have no

Warfare staff, in Canyon Crow, 1 st.

A typical example is the corps member who is located in a building.

■ Military

Non-military personnel in the Armed Forces (heavy facilities, Seki)

(e.g., employees of federated institutions). In the series.

Dr-Gilmore of 1ST and legal affairs of FMO.

The Inspector General and others fall under this category.

Politicians

A person in a political office. Si.

While the heads of state and government are the main players in the lease'. .

In the 3rd, two political figures who are attached to the coup faction

A curator is on the scene.

bureaucrat

belonging to a government agency, especially the Central Sparrow Agency, and

Refers to national public officials who hold a position above a certain level.

Golubowski in 3rd.

Ambassador Lee to the U.S. and others fall into this category.

-Government Agency Staff

Government employees who work for a government agency

Other than. Could be interpreted in many ways.

but here is the "du" that appears in the 4th

Refers to "Randal" members.

police officer

Civil servants belonging to police organizations. The military is the main

In many cases, the role will be a role, and the applicable person will be a Siri

One of the three in the third film, "Japan Police".

The only one is Miho Shinjo of the sensing mechanism.

L Anti-establishment

The people and their organizations that stand against the ideas and policies of the NDP and its allies, such as the 3rd Philippine Liberal Party.

Terrorist.

Specific political statement, achievement of a goal

A person who commits an act of violence as a handcrab, and whose'.

Affiliation. moga in the 5th

The following is a list of the most common examples of this type.

Company staff

A person belonging to a private company. The so-called sa

The following is a list of the most common types of people who have been employed by the company. Those who fall into this category are surprisingly rare.

I-jima Heavy Industries, Inc.

The members are Eiichi Koike, a member of the

scientist

Closest to the meaning of the word is the 3rd and 5th

You'd be the Emile (Emma) of the world.

I wonder. A bit more technical in nature in the work.

There are many figures.

journalist

A person or profession that provides articles to the media.

Several media appear in the work.

Bare bones, but individuals 1ST and 4th Frederi

It would only be about a "hook".

Spender (Hacker)

Obtain information from the subject upon request.

A person who makes a living by doing so. 3 rd yun

(Moneymaker) and 1ST Hans.

These are typical examples.

■■■■- Arms Dealer

A person or organization whose profession is the sale of arms.

Sales from a third-country company to a party to the dispute

Alt grasshoppers.

There are many who fall under this category, including the Ruhr Chamber of Commerce.

-fighter

It has penetrated the world as a popular pastime.

Retire to compete in combat competitions in the WAP

Hand, including the main character Lloyd of 1ST,

There are professionals who do this for a living.

Customers at the bar

Local residents, as well as military personnel and spe

Functioning as a forum for information exchange among vendors

The bar also has a Throughout the series, various

The "good" people are appearing as customers.

-Refugees

Wars, religious and ethnic conflicts, and other reasons

Those who were forced to leave their homes due to

In the 4th, refugee ura in the state of Venezuela.

The dense arms of the

soldier

A general term for those who belong to the military and are engaged in its activities. The subject of this category is war, conflict, and similar incidents and disturbances! In the Front Mission j series, this is the category to which the largest number of people belong. In the Front Mission j series, it is the category with the largest number of members. All of the main characters fall into this category except for the "3rd" and "4th" (ex-military) characters.



civilian

A non-military person. The term "non-military" includes all non-military citizens, but when used in contexts such as "civilian control," it often refers specifically to politicians (& non-military bureaucrats, etc.). The classification in this section is based on the latter stance.



civilian

The term refers to those who are not members of the military, royalty (royal family), or civil service. The term "civilian participants" is always close in meaning, but differs significantly in that it does not include civil servants. Because the potential population is so large, the classifications are quite diverse. 'The term is used to refer to those who are not members of the civil service, but are 'imperial subjects' and civil servants.



Gilakta M, which appears in multiple works.

The story unfolds over a limited period of 23 years (excluding the opening and ending of "Front Mission J Series I: 2089-211), so there are more than one or two people who play an active role in the story. The first time I saw the film, I thought it would be a good idea to have a look at the characters in the *film.* (5th



Frederick Lancaster. 1ST--30 years old 1st 4th"-36 years old

Frederick reappears as a 36-year-old in the 4th, perhaps because of the passage of six years, but I have the impression that the forcefulness of the interviewer's magazine has waned (he is not even on the WAP).



Maria Paredes. 1ST--26 years old 1st 4th--32 years old

In the 4th season, Maria is an agent of the Intelligence Department. Maria's enigmatic charm has only grown with the passing of time. When will she and Kevin meet again?



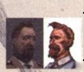
Daryl Traubel-. Daryl Traubel - Daryl Traubel - Daryl Traubel - Daryl Traubel
I'm sorry. You're going to lose faith in the military. I'm not a kid. The inspection was carried out at the age of 32, and it was found to be very strange.
Renges. 1ST ENDI 項-appeared in Heki h 如
Collusion with the governor 璽, 璽,
1ST-30 years 4th---35 years trust relationship is deepened to a level of excellence.



GOURRY B shaving Xie oq Samurai, ca oncro oyster' a little too much I'm not sure what you're talking about. The last day is the day of the first day of the second day of the third day of the fourth day of the fourth day of the fifth day of the fifth month.
1 Snake. ・・痛い ST--47 歳使い;錫彼あ癒^が浮霊彫りと殴"



Willas E. Blake, a mother who has been in the hospital for over a year. ~I'm not sure if it's a good idea. I'm not sure what to do with it. FMO-51's must be used for the first time,



Le, Trick S. Winger gg 拿%#^no shame 峨室・shi. He ist0 also involved in the fengs. He ist0 also involved in a lot of forensic work. | He is also involved in a lot of fomentation.|FMO--unknown-1ST-unknown, so the image is strange... "Heigh...





Emile Kramskoy From the 5th to the 5th, the light is a study, the character day is a chastity, and the electric
Yes, but my sister Rikudan 显生以 1*5th 凍 FVA... 5th-21 Jg^3rd-22)Ift closer to the bare minimum! ^^

Involvement of Characters in Huffman Island

Events you can experience in the play

Characters involved in the case in the setting

2070 First Huffman Conflict

Walter Fenn
Wally Dam City. The city experienced conflict (Walter and Glenn were wounded). and

2086 Huffman Crisis (1914)

Walter Fenn (4/22)
Participated in the suppression of a civil riot as PKF Saved by O.C.U. Military war unit led by Glen

Thomas Noland -Part
Ubama - Windmill Ed. invaded across the border, vehicles destroyed, POWs confirmed: ^^^^ Domingo Cayat
Engaged in special operations.

Kevin Greenfield (4/28/2089)
After being assigned to the Nirvana Institution, an experimental aircraft caused a runaway incident.

"Thomas Noland.
Until the end of the Hu Conflict, he was the commander of the Army of the Land Defense 呀 Cape Sycamore.
As the commander of the 1st Army of the Land Defence Force, he was in charge of the front line.
He was appointed as the commander of the 1st Army of the Army Defense Forces.
Inaugurated as the conflict tat tatami mat. rear from Huffman Island.
There is no gi・聴 throat battle.
Marcus m - c - n
He participated in the war and was promoted to the rank of Shokaze.

June 3, 2090 Lacasse case

Lloyd Clive.
Factory explosion. Khaleeji is found dead or alive. Kevin Greenfield is stripped of his military rank due to the Larkas incident.
Transports Chikuren by order of Driscoll. Becomes commander of the 112th Special Task Force Platoon.
Walter Fenn
Become a pilot with Randy.

June 10 U.S.N. forces begin Freedom invasion operation.

June 24 Lark Valley destroyed

Kevin Greenfield
Maria was seen making contact with O.C.U. forces.
WoNoLETTER -Fen
Glen is sent off to be transferred.

He was promoted to second lieutenant.

2091

Lloyd Clive.
He lives as a fighter in Ballinden, where he is on a 12-game winning streak and is known as "Lloyd, the Champion of Hell. He became captain

July 30 O.C.U. forces begin operation to retake Freedom.

Lloyd Clive (8/1) The *"
Breaking through the walls of hell in the suburbs of Fridamar.
no "itachi
Kevin Greenfield The "The Role of the Soul"
Hell's Wall & Black Hound Breaks" - Near Miss with Nion Crow.

Domingo-Caiat.
He has been involved in numerous operations, including Operation "Tears of the Eagle". After the end of the conflict, he was awarded the "Gray, Fox" medal. /Daryl Traubel/Billy Lengtuart] A veteran of guerrilla warfare in the war zone, he was awarded the "Gray, Fox" medal at the end of the conflict.
Soon after, the war ended.
Masao Sasaki
O.C.U. Participated in combat as an officer.
Morgan Bernardo.
He was killed in action during the Second Huffman Conflict.

Lloyd-Cra%^.
Engaged in "The Soul of a Terroglutinous Man".
#Registration No. ・Greenfield
Sent to a military prison.
Walter Fenn
Randy was killed in action before the ceasefire was signed.

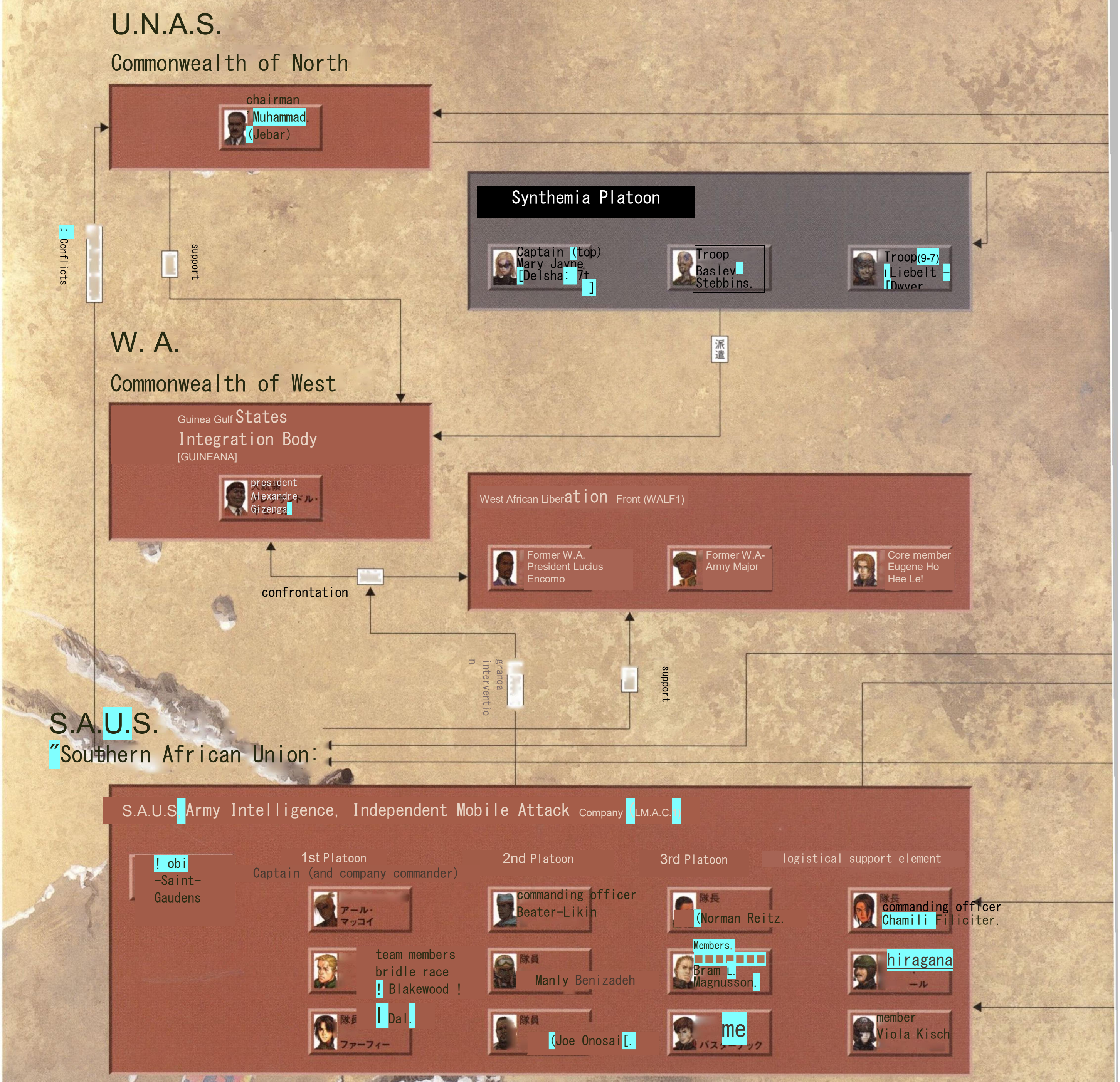
August 9, 2091 Second Huffman Conflict ends.

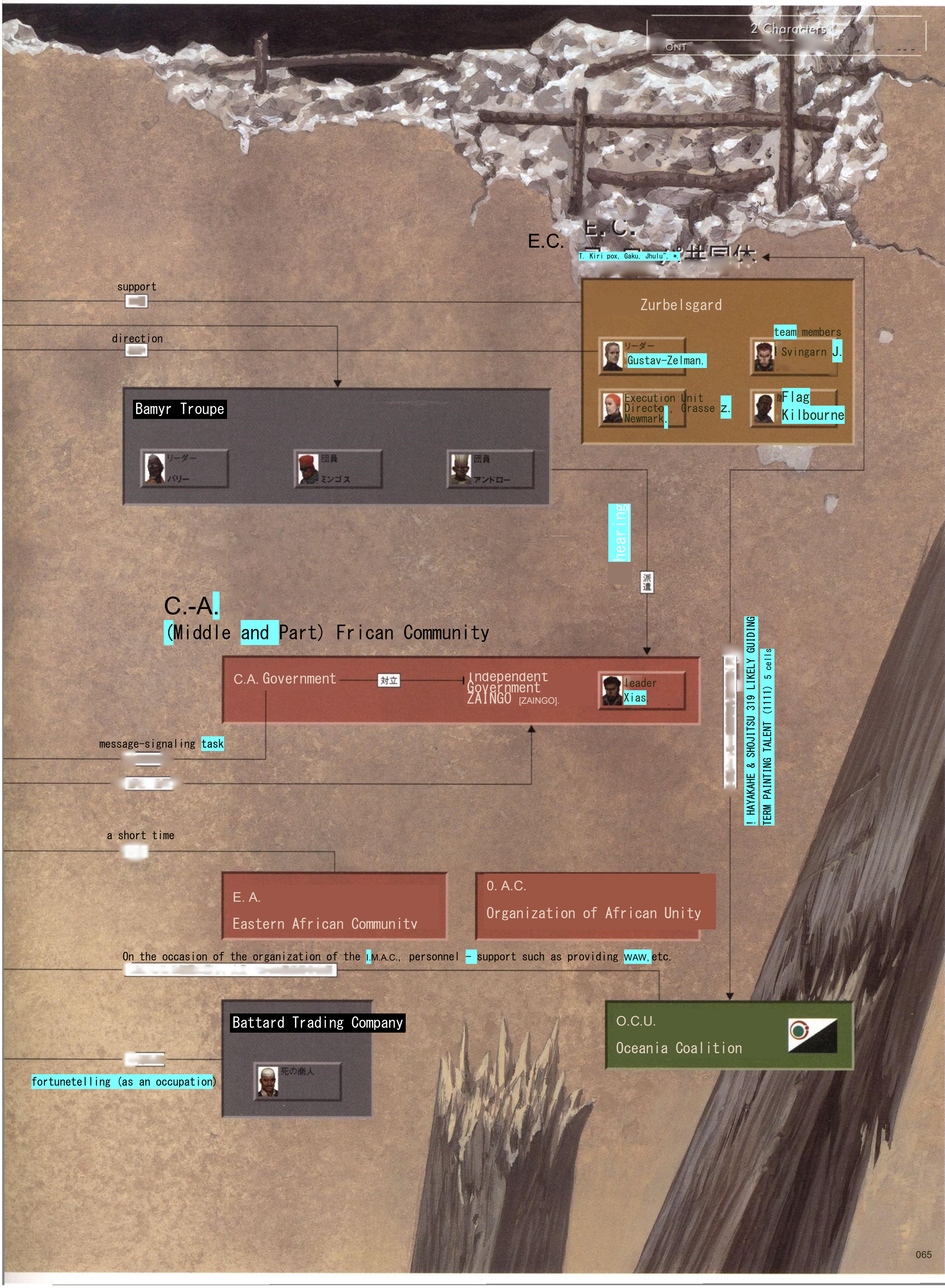
Lloyd Clive.
Final battle with Driscoll at the Long Rivers Island base.
Kevin Greenfield
He meets Batricia and is set free. Final battle with Gail on the aircraft carrier San Barbara.

Griff Burnham.
[He served in the army but did not experience combat. Brigadier General U Metaphor Saa (10/30)
Arrested for top-secret janitorial work

ALTERNATIVE Character Correlation Chart

The African conflict, which began in 2034 with the establishment of the independent government of Zaingo, expanded the battlefield to a wide area in the north and mid-west of the continent, and the relationships among the main organizations and figures involved in the conflict are summarized.




E.C.
T. Kiri pox, Gaku, Jhulu", *
support
direction
Zurbelsgard
team members
リーダー
Gustav-Zelman.
Svingarn J.
Execution Unit Director Grasse z.
Newmark
Flag
Kilbourne
Bamyr Troupe
リーダー
バリー
団員
ミンゴス
団員
アンドロー
hearing
派遣
C.-A.
(Middle and Part) Frican Community
C.A. Government
対立
Independent Government
ZAINGO [ZAINGO].
leader
Xias
message-signaling task
a short time
! HAYAKAHE & SHOJITSU 319 LIKELY GUIDING TERM PAINTING TALENT (1111) 5 cells
E. A.
Eastern African Communitv
0. A.C.
Organization of African Unity
On the occasion of the organization of the I.M.A.C., personnel - support such as providing WAW, etc.
Battard Trading Company
死の商人
fortunetelling (as an occupation)
O.C.U.
Oceania Coalition

Leading Figures

C.A. - The African conflict that began as a civil war. Behind the scenes were the conflicts between the U.N.A.S. and S.A.U.S., and the agendas of the E.C. and O.C.U., which supported each of them. This section describes the major players involved in the conflict.

independent mobile assault squadron

Independent Mobile Assault Company [IMAC].

1 Age
2 Height/Blood Type
3 From
4 Class
5 Station (Growth) Type
6 Boarding WAW
7 Stage of Appearance
8 Subscription Conditions

Company Commander and 1st Platoon Leader, Independent Mobile Attack Company

Earl McCoy

R [Earl] McCoy

1 24 years old
Eye 181cm/ Type A Rh+
B O.C.U. Australia
B O.C.U. Army Defense Lt.
S-
Q BLOODHOUND G
B M01~
8 —



He was one of the members dispatched with the combat WAW, which the O.C.U. Army expects to be the next main land weapon, for the purpose of establishing an independent mobile attack company. He was highly regarded for his involvement in the development of the WAW as a test pilot, and he was entrusted with the operational command of the unit in the sensitive environment of operational activities with the new weapon before its full-scale introduction.

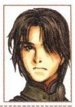
After the conflict subsided and his unit was disbanded, he remained in Africa to support the rebuilding movement, achieving many military victories. Because of his achievements, he has been called "THE REAL MCCOYJ" by the locals for some time.

Members of 1st Platoon, Independent Mobile Attack Company

Dal Farfie.

Dal Furphy

1 22 years old
B 178cm/A Type Rh+
B O.C.U. Australia
Adjutant, O.C.U. Army and Defense Forces
S -
Q BLOODHOUND
B M01-



An engineer and test pilot for Jade Metal, an Australian weapons development company, he was seconded to the military as an engineer (rank: adjutant) to assist in a support program involving the field introduction of combat WAWs. When a support program involving the introduction of the combat WAW into actual combat operations was planned, he was seconded to the military as a maintenance worker (rank: adjutant) and joined the dispatch team as a pilot himself to collect actual combat data. He was killed while defending McCoy during an engagement with enemy mercenaries during the attack on the port of Lekki, Guiana's stronghold. He had romantic feelings for McCoy that were distinctly different from admiration. Although he did not directly communicate this to McCoy until the end, we would like to believe that his conviction to protect his loved ones left something in McCoy's heart.

Members of 2nd Platoon, Independent Mobile Attack Company

Manly -Beni Sad

Manley Benissad

1 25 years old
B 176cm/A Type Rh+
B S.A.U.S.
E S.A.U.S. Chief Petty Officer
B-
B BLOODHOUND
H M05~
0 -



He is a WAW pilot in the S.A.U.S. Army. He is a sergeant in rank. He and Corporal Onosai were assigned to the 2nd Platoon led by Second Lieutenant Likin as an additional member. He is a behind-the-scenes contributor to the normal functioning of 2nd Platoon by providing support and cleaning up the mess of Corporal Onosai, whose behavior is often problematic.

He seems to be under a lot of stress on a daily basis because of Corporal Onosai, but he and Ensign Likin seem to have some sort of agreement about this, and despite his complaints, they work in pairs with the super troublemaker on operations. He is also called "support captain" by Corporal Onosai, which may be a part of the agreement.

Commander, Independent Mobile Attack Squadron

Ide Sangor.

Ide Sangohr

1135 years old.
B 177cm/A Type Rh+
S S.A.U.S.
Colonel, S.A.U.S. Army
S -
H-
8 M01~



He is the commander of the Independent Mobile Attack Company, a special offensive unit under the direct control of the S.A.U.S. (Southern African Union) Military Intelligence Department. Equipped with superior analytical and decision-making skills, he has demonstrated his ability to maximize the use of the intelligence and information obtained by the Intelligence Bureau with the forces at hand, leading to victory in many local battles that have influenced the course of conflicts.

Unlike Lt. McCoy, who was not bound by military regulations, he was a picture of a hard man who rarely had the opportunity to communicate with his superiors on matters other than those related to his duties, but he was a very open-minded person who always appreciated achievements without blaming those who lacked decorum.

The disbandment of the unit and its movements after the conflict subsided are not known.

Members of 1st Platoon, Independent Mobile Offensive Company

Bruce Blakewood

Bruce Blakewood

1125 years old
Q 188cm/O type Rh+
ao c.u. Australia
Second Lieutenant, O.C.U. Army and Defense Forces
S
Q BLCXDDHOUND
H M01~



He and McCoy were assigned to the Independent Mobile Assault Company and served together in the 1st Platoon, of which he was the leader. He and McCoy have known each other since he joined the company, and because of their close age, they have had a friendly rivalry that has continued to this day. He is also very attentive to McCoy's needs, and he calls out to other members instead of McCoy, who is concentrating on his duties.

As you can imagine from the family name, the father and daughter of Willas and Natalie, who appear in 1ST and other films, are his descendants.

Captain, 2nd Platoon, Independent Mobile Attack Company

Peter Likin

Peter Liking

D28 years old
B 185cm/B type Rh+
B S.A.U.S.
Second Lieutenant, S.A.U.S. Army
B -
Q BLOODHOUNDG
H M05~
8 —



He is a WAW pilot in the S.A.U.S. Army. He is a second lieutenant. He is the first S.A.U.S. soldier to be selected as a WAW platoon leader, and is highly skilled at his job. He is also a very good worker. He is also very good at making the 2nd Platoon function with Corporal Onosai, who tends to run amok.

However, he tended to be a little too serious, partly due to his natural disposition. He was often bewildered by the boldness of his company commander, who was notably unconventional in his operational command methods.

Members of 2nd Platoon, Independent Mobile Attack Company

Joe -Onosai

Joe Onosai

1125 years old
B 180cm/O Rh+
B -
Corporal, S.A.U.S. Army
B -
B BLOODHOUND



He is a WAW pilot in the S.A.U.S. Army. His rank is Corporal. He was one of the three additional members selected from the S.A.U.S. Army to join the 2nd Platoon, which was increased due to concerns about the lack of strength during the operation to destroy ZAINGO. Although he seems to be a highly capable pilot, he is a man of excessive pace, with a reckless disregard for the chain of command and a lack of civility in his behavior toward his superiors. However, he has some unexpected connections, such as negotiating with arms dealers to alleviate a shortage of supplies.

Two other members of the same platoon are also constantly being bothered by him, but they seem to have some special circumstances that lead to their assignment, so they just follow up to prevent any major problems from arising.

Captain, 3rd Platoon, Independent
Mobile Attack Company

Norman Reitz

Norman Reitz

U31.
B 174cmZB Type Rh+
B S.A.U.S. r
□ S.A.U.S. Military Second
Lieutenant
S -
Q BLOODHOUNDG
Q M08~
QJ -



He is a WAW pilot in the S.A.U.S. Army. Rank: Second Lieutenant. He is the leader of the 3rd Platoon, which was increased to further strengthen the force when the pursuit of Zaius-Chalmangima, who had escaped just before the fall of Zango's stronghold, began. He is in charge of two young, hot-blooded subordinates, and the daily clashes between them are a source of worry for the middle management, who are caught between their superiors and subordinates. Although he is the most senior member of the company, following Chief Boginard, he is only 31 years old, and his melancholy backside shows just how much he has to deal with. He may have been the one who was happiest in the company when the conflict subsided and the unit was disbanded.

Braham Magnusson, 3rd Platoon,

Independent Mobile Attack Company

D19 years old
& 190cm/A Type Rh+
B- r-
S.A.U.S- Army Sergeant
B BLCXDDHOUND J
Q M08~ FT
8 —



He is a WAW bilot in the S.A.U.S. Army. Rank: Sergeant. -He was assigned to the Independent Mobile Offensive Squadron as a reinforcement when the pursuit of the fleeing Zaius began in the final stages of the operation to destroy ZANGO. The original plan was for the company to be deployed at the time of the attack on the enemy stronghold of Mount Nyango, but for various reasons, the company was delayed. This seems to be related to a dispute with Corporal Bastanak.

His macho beliefs are evident in his words and actions, and it is highly likely that he chose the military career as an extension of his macho beliefs. He admires and respects Lt. McCoy and Ensign Blakewood as his ideal military men.



Members of 3rd Platoon, Independent Mobile Attack Company

Max Bastanak.

Max Busternack

D18 years old
@ 186cm/A type Rh+
B S.A.U.S.
Corporal, S.A.U.S. Army
B -
B BLOODHOUND
B M08~
8 —



He is a WAW pilot in the S.A.U.S. Army. He is a WAW pilot in the S.A.U.S. Army, with the rank of corporal. He was born into a Polish-American immigrant family, and although he has only been a recruit, he was selected as an additional member of the Independent Maneuver Assault Company because of his exceptional WAW piloting skills.

They have a fierce rivalry with Sergeant Magnusson, who is one step ahead of them in rank, and they clash over everything, making them appear to be like dogs and monkeys, but in fact they often work together outside of operations. Lt. McCoy and Ensign Blakewood warmly observe their mischievous rivalry, but they are unaware of the fact that they are a mirror image of themselves from the past.

Independent Mobile Attack Squadron Logistics Support Unit Members

Otto . BOGINAL.

Otto Boguinard

1134 years old
B 171 cm/AB type Rh+
B S.A.U.S.
B S.A.U.S. Chief of Army
S-
Q BULLDOG
H M05~
B -



He is a WAW pilot in the S.A.U.S. Army. His rank is sergeant. He was assigned to the company as an additional member of the logistics support unit in charge of the supply when the 2nd Platoon was increased. He is a former cook and is in charge of food preparation in addition to his regular duties, and the taste of his food has been very well received.

As the oldest man in the company, his seniority, thoughtfulness, and natural softness made him, in a different way from Lt. McCoy, a pillar of support for the men. His personality is best exemplified by the fact that he was the only one who could decipher and respond appropriately to Sergeant Kisch's lack of emotional expression when he had communication problems with the other members of the unit.

West African Liberation

West African Liberation Front [WALF].

1 Age
B Height/Blood Type
From B
El Class
Combat (growth) type
El Boarding WAW
B Appearance Stage
01 Terms and Conditions of Membership

WALF core members

Amos Ileo.

Amos Ileo

1132 years old
B 174cm/B type Rh+
3 W.A.
4 —
5 —
6 —
7 —
8 —



Former W.A. Army Major. He defected to C.A. with former President Encomo in protest against Gizenga's methods. He continued to support Enkomo as a key member of the Warrior Lance and then WALF. If Enkomo was the banner of the organization, symbolizing anti-Guyanese sentiment, Ileo was the banner that held the spear together, and he was in charge of the execution unit.

Although he would normally be on Gizenga's side, he has long been a member of the anti-Gizenga faction, and after the coup d'état in which his brother, an air force general of the largest faction, died, he became even more determined to support Gizenga. He is also friends with the current air force general, and his unit assisted the Guinean forces in their attack on the Guinean military command post.

Commander, Independent Mobile Attack Squadron Logistics Support Unit

Chamili Philistor.

1120 years old
B 169cm/O type Rh+
B S.A.U.S.
E! S.A.U.S., Second Lieutenant, Army
S -
B BULLDOG
B M01~
8 —



He is a WAW pilot belonging to a logistics regiment of the S.A.U.S. Army. His rank is 2nd Lieutenant. He has been assigned to the unit as a supply officer since the establishment of the Independent Mobile Offensive Squadron, and later served as the commander of the platoon that formed the unit (1st Platoon) when the number of personnel was increased. He supported the stability of the company's management, sometimes admonishing the company commander, who was bold in his seemingly impetuous command and lacked understanding of the subtleties of emotion.

She was also a valuable person who could understand the female point of view and feelings in a rough and ready company of men. In particular, she seemed to be concerned about the problems of Warrant Officer Farfie, because she was a transsexual herself.

Independent Mobile Attack Squadron Logistics Support Unit Members

Viola Kisch

Viola Kisch

D19 years old
B 175cm/B type Rh+
B S.A.U.S.
EI S.A.U.S.-Military Corporal
B-
Q BULLDOG
B M08~
8 —



He is a WAW pilot in the S.A.U.S. Army. His rank is Corporal. He was assigned to the company as an additional member of the logistics support unit in charge of supply when the 3rd Platoon was increased. Despite his young age, he is skilled in operating support vehicles, heavy equipment, helicopters, etc., and has excellent mechanic skills, including customization of armaments. With his addition, the squadron is now able to conduct a wider range of operations, including the use of helicopters for drop operations.

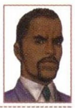
Although his abilities were unquestionable, he was extremely emotionally inept, to the extent that he seemed to have some sort of autistic tendencies, and most of his communication with all but two of his platoon mates was through Second Lieutenant Philistor.

WALF Leaders

Lucius-Encomo

Lucius Encomo

D45 years old
B 172cm/O type Rh+
B W.A.
0-
H - H - H - H
B -
B-



Former interim president of W.A. (West African Community). Ousted from power in a coup d'état, he defected to the Central African Community (C.A.). He then organized the "Warrior Spear," the predecessor of the West African Liberation Front (WALF), and launched a rebellion against Guinea. After the destruction of ZANGO, the movement regained momentum with the support of the S.A.U.S. and succeeded in overthrowing Guineana.

In January 2035, the conflict ended with a direct meeting with Jebar, President of the United National Assembly of the U.N.A.S. Afterwards, he called for a movement to rebuild the country into a new communal state, free from foreign interference. He then called for a movement to rebuild the country into a new communal state, free from foreign interference. The conflict ended with a direct meeting with Jebar, the President of the Integration Council of the A.A.S.S.

WALF core members

Eugene Borchiert.

Eugen Borchert

1130 Age
B 177cm/A Type Rh+
B E.C. Germany
H- S- H-
B M17A ~
H - H - H - H



He was a core member of the WALF, and after the S.A.U.S. began supporting him, he fought as a member of the Independent Mobile Offensive Squadron, which had lost Adjutant Furphy. His nickname "Siyango, God of Thunder" was given to him when the WALF was engaged in guerrilla warfare in various parts of the country, in honor of his bravery and courage in fighting the enemy by taking their weapons and sometimes even their very weapons.

He was not originally a soldier, but a member of the Schnecke Institute for Advanced Technology in North Africa. He lost his father, the creator of WAW, in an attack on the institute five years ago, and has been fighting for revenge against Sinsemia, the group behind the attack, and whoever is behind it.

Gulf of Guinea

Guinea Gulf Nations
Community
[GUINEANA].

I! Age
B Height/Blood Type
From B
E! Class
Overthrow Combat (Growth)
Type
Q boarding WAW
B Appearance Stage
Enclosure Conditions

President Guiniana

Alexandre Gizenga

Alexandre Gizenga



1 51 years old
2 168cm/B type Rh+
3 W.A.
4 —
5 —
6 —
7 —
8 —

A former W. A. general, he seized power in a coup d'état at the end of 2033 and proclaimed the establishment of the Guinean Gulf Unity (Guineana), of which he was the first president. He himself became the first president of Guinea. Although he initially proposed community reforms in line with the principles of the uprising, these reforms were never realized, and the regime was terrorized by unjustified purges and repression under the guise of reforms. Furthermore, the government obtained arms from E.C., strengthened its military power, and increased its control over the country.

After the destruction of ZAINGO, WALF, with the support of S.A.U.S., launched a vigorous counterattack. Guiana collapses, partly due to the uprising of dissatisfied elements. He fled to U.N.A.S. territory and disappeared in the Sahara, where he was later confirmed dead.

Independent

Zaius Independent
Government
[ZAINGO].

1l Age
B Height/Blood Type
from ③
E! Class
Schematic combat (growth) type
S boarding WAW
H Appearance Stage
S Conditions for joining

Independent Government of Zaingo Alliance

Zaias Charmangima

Zaius Chalumangima



1137 years old
B 186cm/-
BC.A.
H - H - H - H
H- H- a-
H - H - H - H

The leader of the independent government of ZANGO, which the C.A. Northern Province Army declared to be established on the strength of its armed forces. A former army colonel, his influence was so great that he expanded his power at breakneck speed from a fortress he had built in the Bongo Mountains. His rapid advance was supported by the substantial military strength of the Northern Army, the mercenaries he recruited as military advisors, and the provision of weapons from Guineana.

After the S.A.U.S. military intervened at the request of the C.A. leaders who had fled the country, Zango's momentum slowed. He barely survived the fall of his mountain fortress, but was killed in a S.A.U.S. airstrike on a Chadian stronghold, which destroyed ZANGO.



Chameli Firishtar

Eugen Borchert

Bamyr Troupe

BAMIA

I Year-old
2Height/blood type
3from
4 class
Eye Combat (Growth) Type
Figure boarding WAW
Q Stage of Appearance
E! Subscription
Conditions

Members of the Bamia group

mingos

Mingos.

D- H-
B-
0-
H-
H-
H-
0-



A member of the *Bamia* group of mercenaries that supported Zango's invasion of C.A., which sparked the conflict. A very taciturn character, he silently carried out his duties under Rieder and Barry, both skilled professional warriors, in sharp contrast to Andlow, a younger member of the group who talked a lot.

The Bamiyan Group conducted vigorous activities based in the Niango mountain fortress, but the intervention of the S.A.U.S. forces, which had deployed the WAW, gradually turned the situation into a war of attrition. When the Independent Maneuver Attack Squadron attacked the fortress, it launched a desperate defense to buy time for Zaius to escape. All members of Bamir's group, including himself, were killed.

Commonwealth of North African Nations

Union of
Northern African States
[U.N.A.S.].

I Year-old
❷Height/blood type
From S
El Class
Combat (Growth) Tive
H boarding WAW
8 Appearance Stage
conditions of ineligibility for membership

Synthemia Platoon

Sinsemillo

Age
H Height/Blood Type
From F
Q class
(growth) Taibu
B boarding WAW
B Appearance Stage
B Conditions for joining

Bamia group leader

Barry.

Barry D-

2 —
3 —
4 —
5 —
6 —
7 —
8 —



He is the oldest member and leader of the Bamia Unit, a mercenary force recruited by Zango via the Union of North African States (U.N.A.S.). The "unit" did not necessarily consist of all members, but each member sometimes led his own unit to various locations.

The Bamia Group was entrusted by Sinsemia, Zango's military advisor, with the C.A. invasion and conducted vigorous operations from the Niango mountain fortress, but the war situation gradually deteriorated due to the intervention of the S.A.U.S. forces. When the Independent Mobile Offensive Squadron attacked the fortress, he was killed in a desperate defensive battle to buy time for Zaius to flee.

Members of the Bamia group

andlow

Andreau 0-

2 —
3 —
4 —
5 —
6 —
7 —
8 —



The youngest member of the Bamia group that supported Zango's invasion of C.A. which sparked the conflict. He is proud to be a member of the Bamia group and has great trust in Barry, the leader of the group.

The Niango mountain fortress, which had been their base for the C.A. invasion, fell after a desperate defense by the S.A.U.S. Army's Independent Mobile Strike Squadron. All members of the Bamias, including himself, were killed in the battle.

The name "Bamia" is an acronym for the initials of the members. Perhaps by coincidence, the spelling "FBAMIAJ" also means "okra" (native of northeastern Africa).

U.N.A.S. Integrated Congressional

Muhammad Jebar

Muhanmad Djebar

1163 years old
B 170cm/ 0 Type Rh+
3 —
4 —
5 —
6 —
7 —
8 —



Chairman of the U.N.A.S. Integration Congress. He was elected president in recognition of his realist stance and pro-European Community policies from its inception. Of course, he was also aiming for leadership after the integration of the whole of Africa. As it turned out, this policy led to the escalation and prolongation of the conflict.

Toward the end of the conflict, Gustav Zelman, who served as the window for E.C.'s weapons supply, rebelled and plotted to prolong the conflict. However, thanks to the efforts of the Independent Mobile Offensive Squadron, peace talks were held with Jebar at the request of W.A. President Encomo. The conflict finally came to an end.

Synthemia Platoon Leader

Mary Jayne Delshaft [top].

Mary-Jane Delschaft [Top].

1132 years old
B 175cm/ 0 Type Rh+
3 —
4 —
5 —
Q ATROPA BELLADONNA
7 —
8 —



She is the leader of the mercenary unit "Synthemia", hired by Zango as a military advisor, and code-named "Top". She has special feelings for E.C.-envoy Gustav Zelman, and expresses them by supporting his ambitious activities. He is believed to have been killed during an engagement with an independent mobile attack squadron at the end of the conflict at Brant, a weapons manufacturing site beneath the Lekki port.

The top of the code name refers to the female hemp plant, which contains the highest percentage of active ingredients next to the unsperminated female plant (synthmia) of the unit's name. Needless to say, it is also a double meaning of "top of the unit.

Synthemia Platoon members

Bazley Stebbins [Butzuzu].

Bazley Stebbins [Buds].

H32
Q 177cm/B type Rh+
3 —
Q
H - H - H - H
Q DATURA DISCOLOR
a-
8 —



Known as "Buds the Grim Reaper," he was the number two mechanic in Synthemia, and was in charge of the platoon mechanics. His skills and know-how were so solid that they were fed back into the development of Schnecke's WAWs. It is reported that he was killed during an engagement with the Independent Mobile Offensive Squadron in the basement of Lekki Harbor at the end of the conflict.

The code name "buds" refers to the flowering buds of the cannabis plant, which is considered to be the second most important part of the plant in terms of the percentage of active ingredients. Is it a coincidence that it also goes by the nickname Bazley?

Synthemia Platoon members

Liebert Dwyer [Leaf].

Liebert Dwyer [Leaf].

H32
B 172cm/O type Rh+ a -
4 —
H-
O DATURA CHLORANTA
a- ○ -



Known as "Mad Dog Reef," Synthemia's number three, he was always at the front of his platoon, and his fighting style was as wild as his mad dog name. He was also the first member to engage the Independent Mobile Strike Squadron, whose surprise attack on Lekki Port resulted in the squadron's loss of Adjutant Furfi. He is believed to have been killed in a battle in an arms manufacturing plant under Lekki Port at the end of the conflict.

Leaf" literally means the leaf of the cannabis plant, which has a lower percentage of the active ingredient than "flower ear" (kasui). The assignment of code names directly reflects the order of power relations in the unit.

Bazley Stebbins [Buds].

Mary-Jane Delschaft [Top].

Liebert Dwyer [Leaf]



Zurbelsgard

Zerberusgarde

Year-old
Height/Blood Type
From
Class
Figure Combat (Growth) Taibu
boarding WAW
ascent stage
mSubscription Requirements

Zurbelsgard Leader

Gustav Zelman

Gustav Serman

1135 years old
179cm/B type Rh+
3 —
4 —
5 —
6 —
7 —
8 —



He is the leader of "Zerbelsgard," an anti-terrorist operations unit dispatched by the U.N.A.S. to investigate and monitor countries involved in conflicts. Although he had retired from the front lines after losing both of his legs while serving in the Special Forces, he had been assigned to establish a supply route for E.C. weapons to the C.A. and W.A. through the U.N.A.S., so his track record and personal connections were decisive factors in his selection.

However, he built his own weapons manufacturing plant and began supplying black-ops weapons, and expanded the Zerbelsgard as a private army unit. Toward the end of the conflict, he planned an attack on the peace talks between the U.N.A.S. and the W.A., but was thwarted by an independent mobile assault squadron, and was killed during the engagement.

Zurbelsgärtgruppe

Spin Gahn

Spingarn

1 —
2 —
3 —
4 —
5 —
6 —
7 —
8 —



A member of the Zerbelsgard triangle, he boasts reflexes that allow him to respond immediately to unexpected attacks, as well as unparalleled accuracy in shooting. His outstanding skill in piloting a World War AW, which supports the combat power of his unit, is largely due to his outstanding physical abilities. He says that in actual combat, he fights as his body reacts, without thinking out of the box.

Toward the end of the conflict, he and Zelman participated in a plan to attack the peace talks between the U.N.A.S. and W.A. using Sarishagan rifles transferred from Kazakhstan. However, in an engagement with an independent mobile attack squadron, the Zerbersguards were wiped out. It shared the fate of the other members.

Battalion of

Firm

-Age
■Height/blood type
-From
-class
-Combat (growth) type
Boarding WAW
-Stage of Appearance
-Terms and Conditions

Zerbelsgard WAW troop commander

Grasse Z-Newmark

Graas Z. Newmark

1 —
2 —
3 —
4 —
5 —
6 —
7 —
8



He has been a subordinate of Zelman since Zelman's days in the Special Forces and is the head of the Zerbelsgard, a private army unit that maintains conflicts and carries out all kinds of armed activities by supplying black weapons. Zelman's right-hand man in the ambitious Zelman.

At the end of the conflict, the gang escapes to Timgad, where ancient Roman ruins remain, and plans to attack the venue of the peace talks between the U.N.A.S. and the W.A., using the Salishagan rifle which has just been commercialized. However, just before the launch, they were engaged by the rushing Independent Mobile Assault Squadron, and all members of the squadron were killed.

Zerbelsgaard's Guard Kilborne

Kilborne

1 —
2 —
3 —
4 —
5 —
6 —
7 —
8 —



In addition to his excellent piloting skills, WAW has a relentless and fierce fighting style that lives up to his name, "Hell's Watchdog. He also possesses an innate intuition, a sixth sense, which seems to be a major factor in his assignment to the Zurich Rebel Guard. In fact, Newmark relies on his abilities, and often accompanies him on assignments.

At the end of the conflict, Zerbelsgaard fled to Timgad. He used the Salishagan rifle which he was able to commercialize, to fight the U.N.A.S. and the W.N.A.S.

A. Plans to attack the peace talks between the two sides. However, the unit is destroyed in an engagement with an independent mobile attack squadron, and all members are killed.

Battard Trading Company

merchant of death

Dealer

1 —
2 —
3 —
4 —
5 —
6 —
7 —
8 —



A mysterious arms dealer. He was arranged by Corporal Onosai through a mysterious connection to solve the Independent Mobile Offensive Squadron's chronic shortage of supplies. The unit was exhausted before the crucial operation to rescue the core members of WALF, which S.A.U.S. had begun to support, and without the replenishment of supplies at this time, the war situation would have been very different.

The products they handle range from legitimate to highly suspect. From the glare that he spilled to McCoy, it is possible that "human beings" were included.... He is also acquainted with Colonel Sangor, who is assumed to be his former superior or similar, judging from his demeanor. In any case, he is a man of many mysteries.

Graffiti





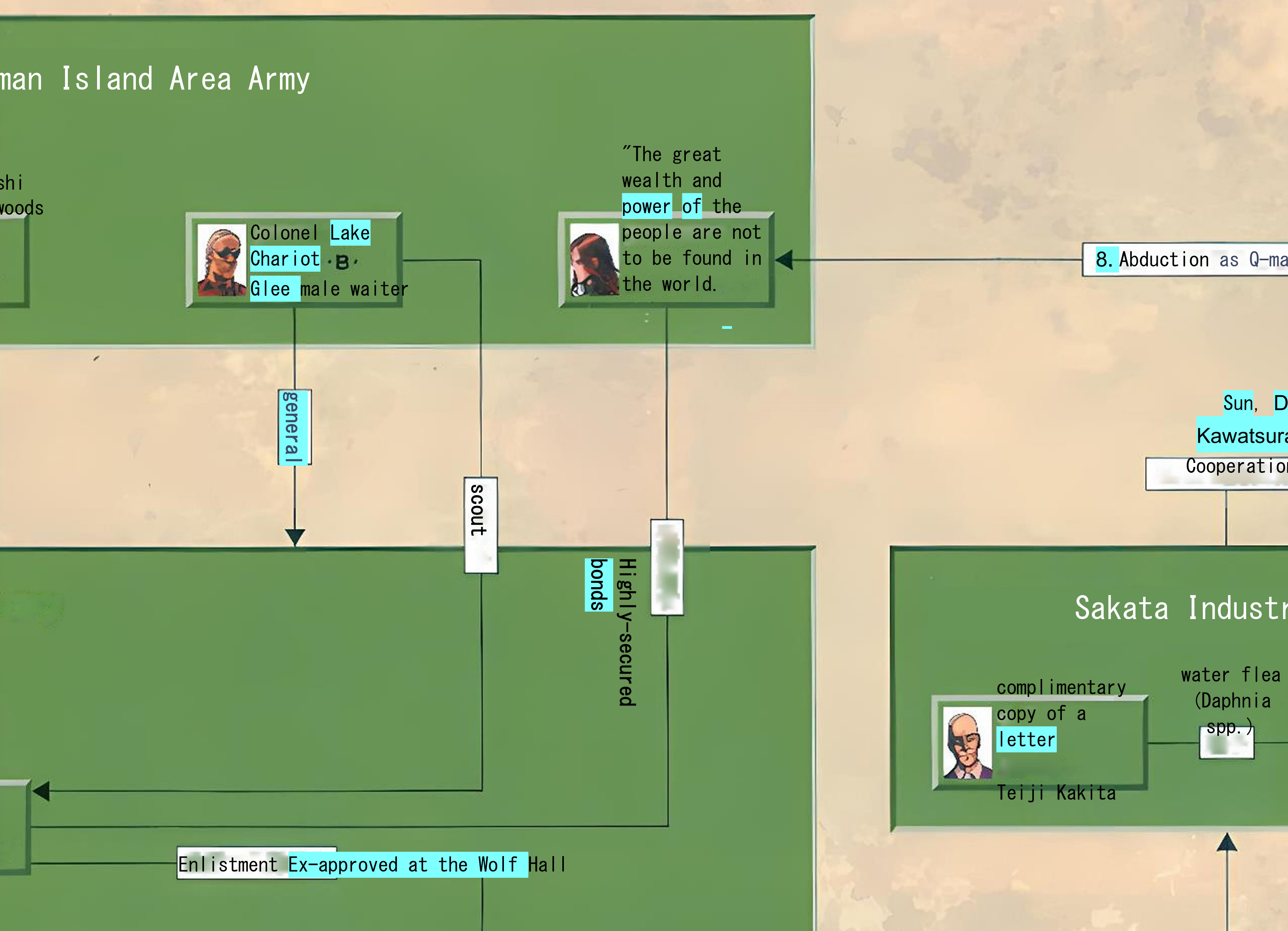


The Complete Front Mission Alternatives Strategy Book published by Digicube / Advanced Tactics and Advanced Learning Settings in the Battle of WAW / Illustrations for the Cover".

Correlation Chart

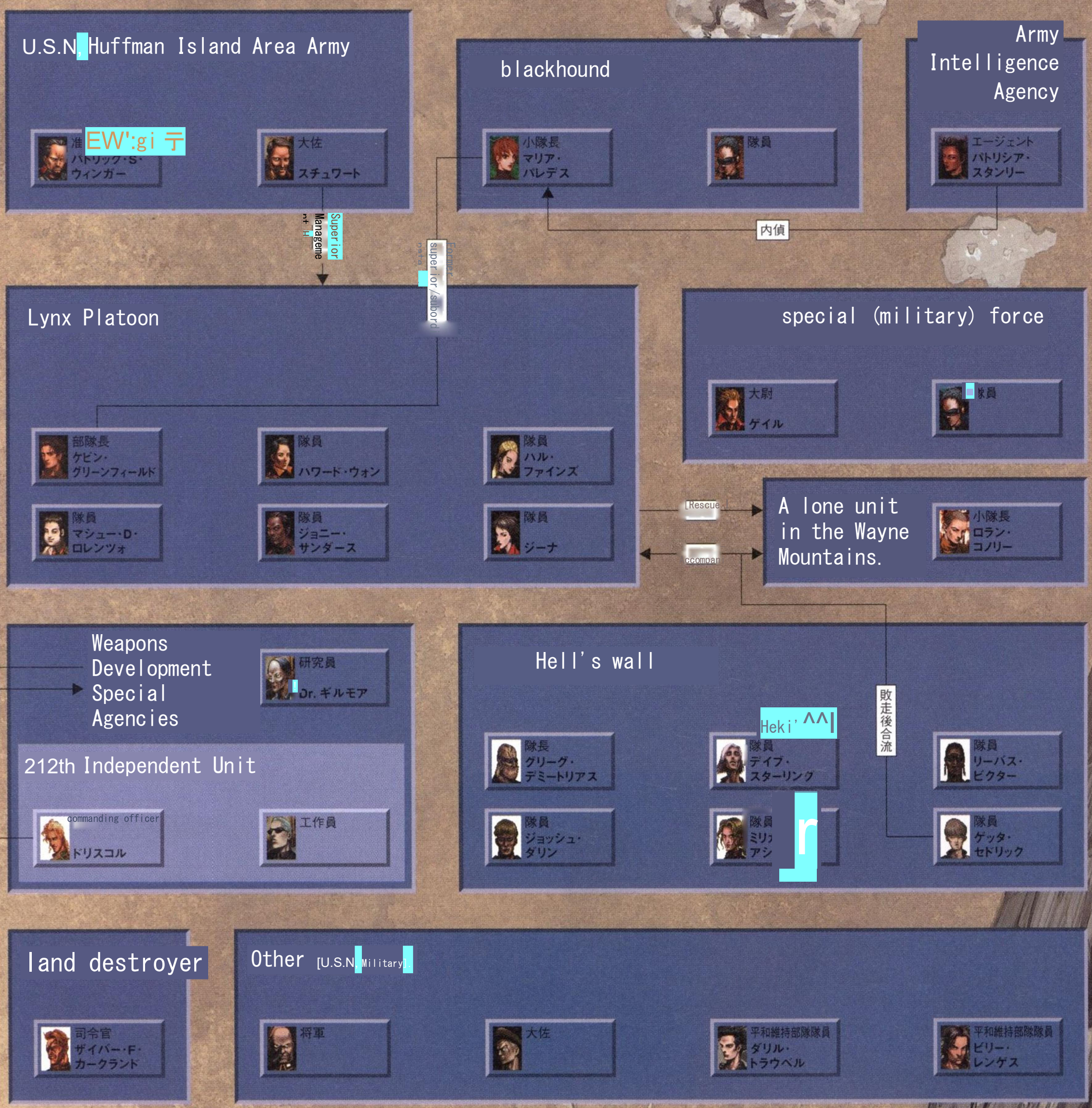
ted in June 2090, triggered by an incident in the Larkas area.
ganizations and personalities involved in the conflict and the

O.C.U.
Oceania



U.S.N.

United States of New Continent



Leading Figures

The Second Huffman Conflict and the conspiracy by O.C.U. and U.S.N. forces and Sakata Industries over the development of B.D. (bio-neural device) that was hovering behind the conflict. This section describes the major players involved in the series of incidents, organization by organization.

U

O.C.U.
Ground Defense Force

n Age
B Height/Weight
from ③
□ class
B Combat (growth) type
B boarding WAP
8 Appearance Stage
(OM=O.C.U. ed. UM=U.S.N., ed.)
E1 Conditions of Subscription

Canyon Crow Commander.

Gourry B. Olson
Guri B.Olson

n 47 years old
B 180cm/73lg
8 -
□ Colonel, O.C.U. Army and Defense Forces
S -
Q I.
q



Colonel of the O.C.U. Army and Defense Forces. He was instrumental in establishing the mercenary unit "Kyanion Crow" and personally recruited its commander, Lloyd, and several other members, serving as its commander after its establishment. On the other hand, he was also a front man for the O.C.U. military in the B.D. development project, which was promoted in conspiracy with Sakata Industries and some forces of the U.S.N. military, and managed the personnel recruited as B.D. material candidates and liaised with the conspirators. After the end of the conflict, he joined forces with the U.S.N. Army to conduct a cleanup operation of "Huffman's Souls," including Lloyd and other ex-members who had left the U.S.N. He was able to complete his mission at the port of Louvidis, where he was able to find the gang's complete crew. They pursued the gang until they had them completely surrounded at the port of Louvidis, but he was killed during an engagement with them.

canyon crow

CANYON CROWS

n Age
Ro Height/Weight
From B
□ class
6 war (growth) type
H boarding WAP
a. Appearance stage
(OM=O.C.U. ed. UM=U.S.N. ed.)
B Conditions for joining

Captain Canyon Crow.

Lloyd Clive.
Royd Clive

D 23 years old
Sun 186cm/75kg
B O.C.U. Australia

S All rounder
Q Shrike

Q OM01~ E3 -



Former Captain in the O.C.U. Army and Defense Forces. A failed reconnaissance mission he led resulted in the death of his fiancée (who was actually alive at the time). The resulting incident leads to the outbreak of the Second Huffman Conflict. A year later, while working as a fighter in the arena, he was recruited by Colonel Olson, who was in charge of establishing a mercenary unit, to become its commander. He was recruited by Colonel Olson, who was in charge of establishing a mercenary unit, to head the unit and deploy it to the front lines in various regions. However, the establishment of the Canyon Crow was a result of the efforts of Sakata Industries and the U.S.N. military's special operations agency Nirvana, which was established by the O.C.U. and the U.S.N. to develop the Canyon Crow. Even this dispute was planned and controlled by a series of organizations related to the development, and by both the O.C.U. and U.S.N. military departments.

While traveling from place to place, he learned the full extent of the plan, and he and the rest of Canyon Crow threw themselves into a new battle to stop the military plot, releasing the O.C.U. military's control.

Commander, O.C.U-Land Defense Leather Mobile Mechanized Battalion

Willas E. Blakewood
Willas E.Blakewood

n 51 years old
B 186cm/80kg
Q -
□ Brigadier General, O.C.U. Army and Defense Forces
6 —
7 —
8 —



Brigadier General of the O.C.U. Army and Defense Forces. While serving as the commander of the Mobile Mechanized Battalion stationed on the island of Huffman, he also managed a newly established mercenary unit in the Ranger Task Force. She was assigned to the mercenary unit "Canyon Crow" on a special mission after the outbreak of the Second Huffman Conflict. He was aware of the B.D.-development conspiracy, but avoided active participation in it. When Lloyd and his crew visited the Lupidis airport in pursuit of President Sakata and others who had fled to the Long Rivers Island, he helped them take off, but his movements after that are unknown.

Missing reconnaissance unit member

Karen Muir.
Karen Meure

n 23 years old
B 174cm/58kg
B -
□ Former 2nd Lieutenant, O. C.U. - Army Defense Forces
S Assault (Gunner)
B Danger Lady
Q OM01
E1-

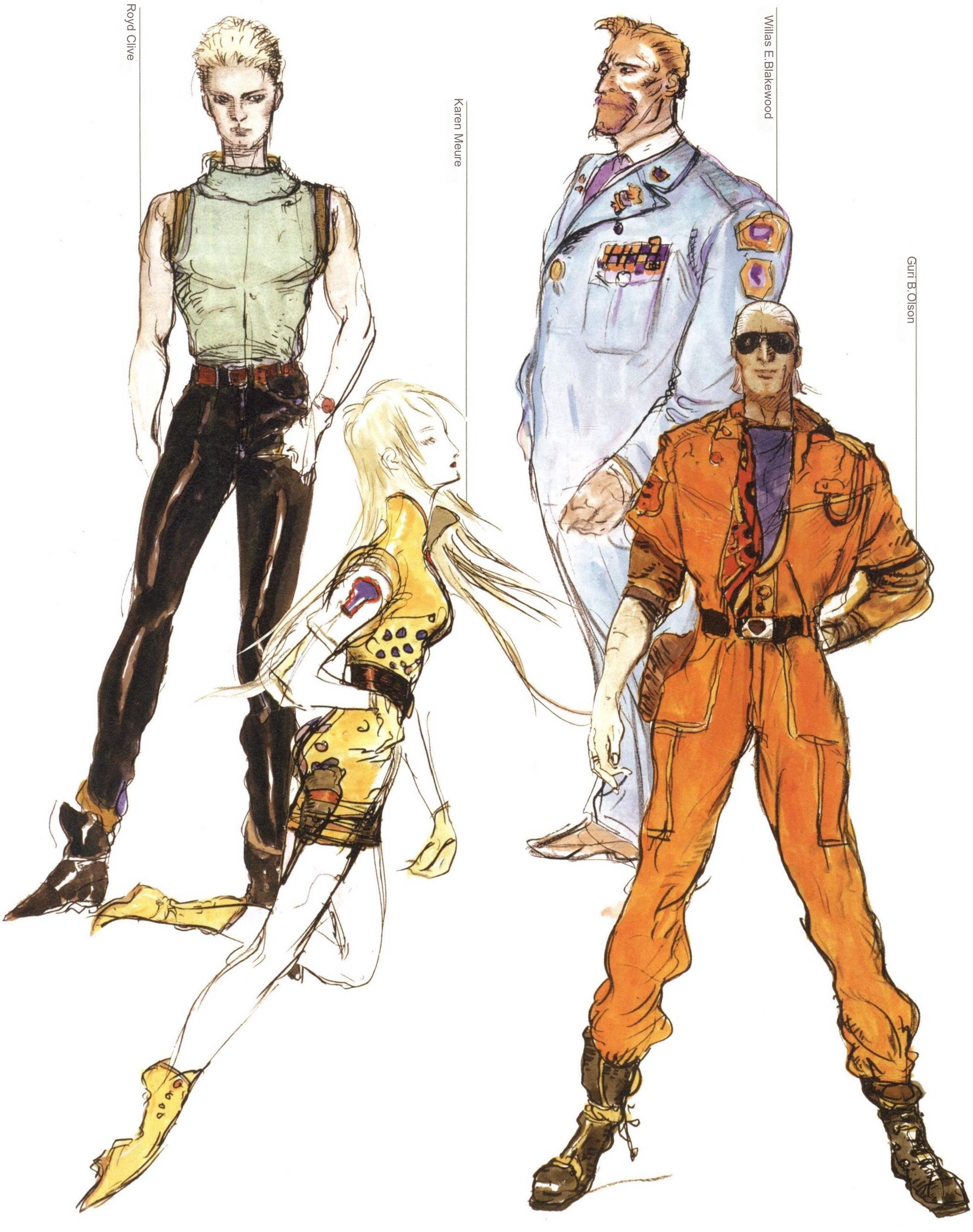


One of the reconnaissance team members involved in the Lakas Incident. His plane was lost in a battle during a mission, and he is presumed missing and has not been satisfactorily investigated.

The incident was a farce by the O.C.U. and the U.S.N. to cover up the B.D. development project, and the reconnaissance unit was made the scapegoat. Severely wounded, she was recovered by the Nirvana Agency, treated at a medical facility in Greylock City, and then transferred to a research facility where she underwent conversion surgery to a Type B device. What a cruel and ironic coincidence that she, who hated war and wanted a peaceful life with her fiancé Lloyd, had the aptitude to become a B.D. material!

Personal History

counter for	years	event
2067	-	birth
2085	-	Enlisted in the O.C.U. - Military
2090	6.3	Lacasse case
	6.4	Outbreak of the Second Huffman Conflict
	-	Discharged from O.C.U. Army
2091	-	Appointed Captain of Canyon Crow.
	8.2	O.C.U. Heavy, Recapture of Freedom City
	8.9	Fall of U.S. NT Fort Morgan. End of the Second Huffman Conflict.
	just (e. g. "just try it")	Under the jurisdiction of the PMO, engaged in a soul-clearing mission for the terrorist organization Yahuman.
	-	U.S.N. military research facility! Shooting
	just (e. g. "just	Wanted for alleged complicity with Huffman's soul.
	just (e. g. "just	Attack at Lubidis Airport, no news since escape.
	just (e. g. "just	Huffman's at Long Rivers Island. Soul Collective Suicide Riots
2092	just (e. g. "just try	Aimed at PMOM stationed on Huffman Island! Frequent attacks. Details are unknown.
just (e. g. "just try it")	just (e. g. "just try it")	-


Royd Clive
Karen Meure
Willas E.Blakewood
Guri B.Olson

Canyon Crow, 2nd in command.

Natalie F. Blakewood

Natalie F Blakewood



1 21歳
B 168cm/55kg
B unknown
□ Lieutenant Colonel, O.C.U. Army and Defense Forces (*Lieutenant Colonel)
S Assault (Gunner)
Q Prim Rose
8 —

Brigadier General Willas E., O.C.U. Army Defense Forces

-Daughter of Blakewood and Roy in the mercenary unit Canyon Crow.

She is a talented young woman who served as second-in-command of the C.A.D. Her ability to assess situations calmly and accurately enabled her to function efficiently as the rationale in Canon Crow, and she provided strong support to her captain, who was characterized as a natural WAP pilot. Although kept a secret from the rest of the team, his official rank in the Army Defense Forces was Lieutenant Colonel, and he was the one who knew the details of the plan to develop B.D. And as part of that plan, the B.D. was to be developed into a "B.D." (Border Defense) program. As part of the plan, he was assigned to "monitor" each Canyon Crow member (= B.D. material candidate).

After learning the full extent of the conspiracy, he decided to leave the military, and in response to the captain's decision, he abandoned his surveillance duties and continued to work with the former members who rejoined him. Not much is known about his activities after the ceasefire, including his movements during the mass suicide of the souls of Huffman, the militia group with which he had joined.

Personal History

counter for years (following a number in the hito-futa-mi counting system)	years	event
2069	-	birth
2087	–	Entered the Military Academy of the Army and Defense Forces
2089	–	Enlisted in the O.C.U.S. and commissioned as a second lieutenant the same year.
2090	6.4	Outbreak of the Second Huffman Conflict
	-	Appointed Canyon Crow deputy captain.
	8.2	O.C.U. heavy, recapture of Freedom City
	8.9	U.S.N. forces fall of Fort Mokan. Second Huffman Conflict ends.
2091	just (e.g. "just try it")	Under the jurisdiction of PM0, engaged in the soul-clearing mission of the terrorist organization Hachman.
	just (e.g. "just try it")	A unit commander, under house arrest for dereliction of duty, deserts from a military facility. He remains in the unit and continues his mission.
	just (e.g. "just try it")	Contacts with former captain's crew on the run's Abandons his duties and joins the crew.
	just (e.g. "just try it")	Attack at Loupidis Airport, no news since escape.

Canyon Crow Troopers

Ryuji Sakata



n 28 years old
Yui 175cm/65kg
B O.C.U. Japan
□-
Bl Assault (Gunner)
Bl Raioh
B OM02~
8 —

Former Lieutenant in the O.C.U. Army and Defense Forces. Larkas. Incident resulted in vandalism of U.S.N. military facilities.

One of the members of the reconnaissance unit involved. He was transferred to the same unit as Captain Lloyd after the incident.

Mr. Olson was discharged from the military and was one of the first to establish Canyon Crow.

He was recruited by a scout from the U.S. Army. Although he has a longer military career and more experience than Koutaido due to his seniority, he respects Koutaido not only as a superior officer but also as a human being. He followed Lloyd's lead when Lloyd learned of the plot after the end of the Second Huffman War, and accompanied Lloyd in his subsequent escape and counterinsurgency activities.

He is a member of the Sakata Industries management family and the younger brother of Koichi Sakata, the president at the time of the conflict. He felt a sense of rebellion against his father Reiji's educational policy and the company's management policy, which was heavily focused on weapons development since the acquisition of Heinemann Industrie in 2070, and joined the O.C.U. military upon graduation from university. Since then, he has not had the opportunity to improve relations with the company.

Personal History

counter for years (following a number in the hito-futa-mi counting system)	years	event
2062	-	birth
2084	-	Enlisted in the O.C.U. - Military
2090	6.3	Gouichikasu Incident
	6.4	Outbreak of the Second Huffman Conflict
	-	Discharged from O.C.U. - Military
2091	-	Canyon Crow enlistment
	8.9	Fall of Fort Morgan, U.S. N.5. Second Huffman Conflict ends.
	just (e.g. "just try it")	Under the jurisdiction of the PMO, engaged in a soul-clearing mission for the terrorist organization Yahuman.
	just (e.g. "just try it")	A unit commander, under house arrest for dereliction of duty, escapes from a military facility. The commander chases him. deserted from the army
	just (e.g. "just try it")	A young man was shot at Lubidis Airport. He has not been heard from since he escaped.

Canyon Crow Troopers

Keith Caravel

Keith Carabell



U 23 years old
B 184cm/75kg
B unknown
B -
S Assault (Gunner)
B Ms. Jerry
Q OM02~.
8 —

These hardcore mercenaries have no religious or ideological affiliation, nor do they have a specific country or organization to which they belong, other than their "reward for combat service. His past history, including his nationality and military service, is largely shrouded in mystery. In addition to his obsession with money, he has absolute confidence in his talent as a WAP pilot, which could be described as overconfidence, and these qualities make him the perfect mercenary for the job. Perhaps this is why he is so arrogant and crude in his everyday behavior, and seems to be a persona non grata in terms of cooperation with others, but he and J.J., who was also recruited as a mercenary, seem to have an uncanny affinity for each other. Sometimes the two of them would go off together and engage in aggressive combat.

When the captain's action and the departure of his troops led to many rebellions in the unit, he initially remained in the unit with Karen and J.J. and continued his duty, but later abandoned his mission and joined them during an engagement with the gang. His whereabouts are unknown.

Personal History

counter for years (following a number in the hito-futa-mi counting system)	years	event
2067	-	birth
2090	6.4	Outbreak of the Second Huffman Conflict
2091	-	Enlisted in Canyon Crow
	8.9	Fall of Fort Morgan, U.S.N. Army. Second Huffman Conflict ends.
	just (e.g. "just try it")	Under the jurisdiction of PM0, engaged in the soul-clearing mission of the terrorist organization Yahuman.
	-	A unit commander, under house arrest for dereliction of duty, escapes from a military facility. He is a member of his unit. Remain at the site and continue with the mission.
	-	Contact with a former captain's gang on the run. Abandons military service and joins the gang.
	-	Attack at Rubidis airport occurs. Hasn't been heard from since he escaped.

Canyon Crow Troopers

Joyous Geliasca.

Joynos Jeriaska [J J.].



D 25 years old
B 192cm/82kg
B South Africa
B -
S Assault (Gunner)
S Hunter.J
Q OM02 ～
8 —

A mercenary from South Africa. He originally wanted to join the regular army, but since he could not be verified as a legitimate settler, he joined Canyon Crow, which was established after the outbreak of the Second Huffman Conflict. He was chosen to join Canyon Crow, which was established after the outbreak of the Second Huffman Conflict, because he had experience as a WAP pilot in his military career back home, had good taste and physical ability, and the uncertainty of his identity was a favorable factor when considering the true purpose of the unit. Unlike Keith, who was also a mercenary by profession, he grew up in an economically strapped family and had a clear goal of supporting his family back home. Therefore, he sent most of his earnings to his family.

During the mission to clean up Huffman's soul, when Captain Lloyd and many others rebelled and deserted, he chose to stay behind to keep the money going home to his family. However, he later joined up with other former members who had rebelled and worked together.

Personal History

counter for years (following a number in the hito-futa-mi	years	event
2065		birth
2090	6.4	Outbreak of the Second Huffman Conflict
2091		Enlisted in Canyon Crow
	8.9	Fall of Fort Morgan, U.S.NX: End of the Second Huffman Conflict
		Under the jurisdiction of the PMO, engaged in a soul-clearing mission for the terrorist organization Yahuman.
		A unit commander, under house arrest for dereliction of duty, escapes from a military facility. He is a member of his unit. Remain at the site and continue with the mission.
		Contact with a former captain's gang on the run. Abandoned his duty and joined the gang.
		Attack at Lubidis Airport, no news since escape.



Peewee Richburg Jr. Jr.

Richba g Peewie Richburg

D 20 years old
Eye 171cm/93kg
B O.C.U.
□-
B -
Q OM05-.



I

Vertical o.c.u., land defense vehicle private first class. When he turned 18, his father disowned him and he enlisted in the O.C.U. military. He was very small-minded (probably one of the main reasons he was disowned), and his physical abilities were, to the naked eye, subpar. However, he was assigned to a transport unit as a driver because he had a good sense of vehicle driving techniques.

After the outbreak of the Second Huffman Conflict, during a supply mission to Niyumirgan . During a supply mission to 2 Yemirgan after the outbreak of the Second Huffman Conflict, he caused a disturbance that led to his escape from the enemy. Fearing court-martial, he tried to escape from the base while under house arrest, but was recruited by Olson and enlisted in Canyon Crow. His punishment was rescinded at the urging of Col.

During the rebellion that followed the end of the Second Huffman Conflict,

counter for years (following a number in the hito-futa-mi counting system)	years	event
2070	-	birth
2088	-	Enlisted in the O.C.U. Army, supply unit. assignment (of a person to somewhere)
2090	6.4	Outbreak of the Second Huffman Conflict
2091	-	Enemy escapes in combat during transportation operations
	just (e. g. "just try it")	While attempting to desert from the army, he was recruited by Colonel Olson and incorporated into Canyon Crow.
	8.9	Fall of Fort Morgan, U.S.N. Army. End of the Second Huffman Conflict.
	just (e. g. "just try it")	Under the jurisdiction of PM0, engaged in the soul-clearing mission of the terrorist organization Yahuman.
	just (e. g. "just try it")	A unit commander, who is under house arrest for dereliction of duty, deserts from a military facility. Followed the commander and left the military.
	-	Attack at Loupidis Airport, no sign of him since he escaped.



Yang Mei-Hwa [Yang Mei-Hua].

Yang Meihua

D19 years old
B 158cm/44kg S People's Republic of China Q -
S Assault (Fighter) Q Gyokuran H OM05- Q -



A Chinese woman who came to Huffman Island in search of her brother, who disappeared suddenly about five years ago. She challenged Lloyd to a fight in the arena in Menasa, and after confirming his skill, she received his approval to enlist in exchange for "information about Karen Muir. She was hospitalized in the Greylock hospital until two months ago after she was caught up in a battle in the war zone, where she shared a room with Karen Muir. Based on his background and the rumors circulating around him, she decided that joining his unit would be a shortcut to finding her brother, and she waited for the unit to enter Menasa.

Just before the invasion of Fort Morgan, he was reunited with his younger brother Yee-Hin and fulfilled his objective, relying on information about "deserter U.S.N. soldiers" that was brought to the unit, but he remained in the unit with his brother. He also joined Lloyd's side during the rebellion in the unit and left the unit with him to help him in his activities.

Personal History

counter for years (following a number in the hito-futa-mi counting system)	years	event
2071	-	birth
2090	6.4	Outbreak of the Second Huffman Conflict
2091	6	Started a search for his brother, whom he has not heard from since his disappearance five years ago.
	-	Contact with Lloyd in the arena of Menasa. Enlisted in Canyon Crow
	just (e.g. "just try it")	Protecting his brother Yihin, who escaped from a U.S.N. military facility in the mountains south of Belchica.
	8.9	Fall of Fort Morgan, U.S.N. Army. Second Huffman Conflict ends.
	just (e.g. "just try it")	Under the jurisdiction of PM0, engaged in the soul-clearing mission of the terrorist organization Hachman.
	just (e.g. "just try it")	A commander, who is under house arrest for dereliction of duty, escapes from a heavy facility. Followed the commander and left the army.
	just (e.g. "just try it")	Attack at Lubidis Airport, no news since escape.

Canyon Crow Troopers

Yang Yi-Hin [Yang I-Ching].

Yang Yeehin

n17 years old 四 172cm/64kg B People's Republic of China □-
S Assault (Gunner) Q Garyo Q 0M14- Q -



He was so fascinated by the battlefield that he secretly left his native China and drifted to Huffman Island, where small-scale clashes between the O.C.U. and U.S.N. and riots by militia groups were frequent. Since he was a child, he had been improving his WAP piloting skills in the arena, and even after arriving on the island, he dreamed of further improving his skills in the various fighting arenas and entering the arena to fight in real battles. He was recruited by a Nirvana agent who heard rumors of a "boy fighter" who occasionally appeared in the arena, and he joined the U.S.N. Army. However, at the Nirvana research facility where he was taken, there was no end to the number of soldiers who disappeared. Finally, he felt fear for his situation and escaped from the facility with a looted WAP. While being chased by the troops led by Driscoll, he was rescued by Canyon Crow.

Later, at the insistence of his sister Mayfa, he was approved to join the unit and remained there after the end of the Second Huffman War, continuing to support Lloyd.

Personal History

counter for years (following a number in the hito-futa-mi counting system)	years	event
2073	-	birth
2086	just (e.g. "just try it")	Departed secretly from Dahanzhong and crossed to Huffman Island
2090	6.4	Outbreak of the Second Huffman Conflict
2091	just (e.g. "just try it")	Scouted and enlisted in the U.S.N. Army.
	8	U. near Fort Monas City. Escaped from S.N. military facility. Protected by Canyon Crow while on the run.
	8	Enlisted in Canyon Crow
	8.9	Fall of Fort Morgan, U.S.N. Army. Second Huffman Conflict ends.
	just (e.g. "just try it")	Under the jurisdiction of PM0, engaged in the soul-clearing mission of the terrorist organization Yahuman.
	just (e.g. "just try it")	Unit under house arrest for dereliction of duty Captain deserts from military facility - leaves the military to follow the captain.
	just (e.g. "just try it")	Rubidis Airport! Shooting incident. Hasn't been heard from since he escaped.

Canyon Crow Troopers

Maury O'Donnell

D 42 years old
B 164cm/79kg
B -
B I.
S Assault
Q Tomy
Q OM09~
Q -



A woman who immigrated to Huffman Island as part of the first group of settlers. After settling on the island, she became unable to bear children due to an illness. But her love of children did not deter her from working as a childcare worker at an orphanage in Lark Valley. Later, she learned to fly a WAP almost entirely on her own, as a means of self-defense to protect her children from danger.

In June 2090, tensions in the Roxta Desert rose dramatically as U.S. forces took control of the Freedom Dam. A top-secret plan to transfer B.D. materials to the outskirts of Lark Valley was set in motion, but failed when the urban war broke out. Lark Valley is destroyed by U.S.N. cruise missiles launched in the name of attacking the supply base to prevent the plan from being exposed. The only survivor, she learns that a Canyon Crow captain who visited the ruined town was the cause of the conflict, and joins the unit to watch him die.

Personal History

counter for years (following a number in the hito-futa-mi counting system)	years	event
2048	-	birth
2065	-	Settled on Huffman Island with his family
2070	-	Outbreak of the First Huffman Conflict (2072)
just (e.g. "just try it")	just (e.g. "just try it")	Worked as a childcare worker at an orphanage in Lark Valley
2090	6.4	Outbreak of the Second Huffman Conflict
	6	Lark Valley is destroyed by a cruise missile launched from the U.S.N. Army's Freedom Base.
2091	just (e.g. "just try it")	He was protected by a mule that came to inspect the construction of the garrison. Later enlisted in the same unit.
	8.9	Fall of Fort Morgan, U.S.N. Army. Second Huffman Conflict ends.
	just (e.g. "just try it")	Under the jurisdiction of PM0, he was engaged in a cleanup mission of the
	just (e.g. "just try it")	A unit commander, under house arrest for dereliction of duty, escapes from a military facility. The commander chases him. deserted from the army
	just (e.g. "just try it")	Attack at Loupidis Airport, no news since escape.

Canyon Crow Troopers

Hans Goldwyn

Hans Goldwiin

D19 years old
Eye I 79cm/66kg
B U.S.N.
□-
S Sniper
B My Maria
Q OM08-.
8 —



A young man who runs an office in the basement of a building in downtown Greylock as a spender (informant). His distinctive virtual helmet serves not only as a terminal output device, but also as his "eyes" through a high-resolution camera. He is from the U.S.N. and has such an extraordinary brain that he was admitted to the world-famous Massachusetts Institute of Technology, an engineering school, at the age of 12. He moved to Huffman Island in the middle of his master's program and started his current job around 2086.

In 2091, toward the end of the Second Huffman War, he accepted a request from Jan Mayfa, who visited his office and asked him to search for his brother. He joined Canyon Crow, which took part in the operation to recover the Freedom Dam, and became a member of that unit.

Personal History

counter for years (following a number in the hito-futa-mi counting	years	event
2071	-	birth
2083	-	Entered Massachusetts Institute of Technology
2086	just (e.g. "just try it")	During his master's program, he started his own spender business in Greylock, Huffman Island.
2090	6.4	Outbreak of the Second Huffman Conflict
	just (e.g. "just try it")	Contact with Jan and Lloyd who visited Greylock
2091	just (e.g. "just try it")	While searching for information, he is detected by the U.S.N. military and is wanted for espionage. Contacted by Canyon Crow and received approval to enlist on the
	8.9	Fall of Fort Morgan, U.S.N. Army. End of the Second Huffman Conflict.
	just (e.g. "just try it")	Under the jurisdiction of PM0, the group was engaged in a Q cleanup mission for the terrorist group Eight Humans.
	just (e.g. "just try it")	A unit commander, under house arrest for dereliction of duty, escapes from a tansu facility. Followed by the commander, he left the heavy
	just (e.g. "just try it")	Attack at Lubidis Airport, no news since escape.

Canyon Crow Troopers

Paul C. Griever

Pole C.Grieber

n 34 yrs old R 175cm/67kg B - Q - S Missiler R Rainbow O OM06- After the end of the enclosure OM05, Greyrot

Conversation at Ku's Bar



Formerly a second lieutenant in the O.C.U. Army, he graduated from a seminary with a theological background. He graduated from a theological seminary, but after the first Huffman War, he decided to enlist in the military because he knew the situation on Huffman Island was far from peaceful. After the outbreak of the Second Huffman Conflict, he joined the army as a combat soldier, hoping for an early end to the conflict.

In 2091, as the O.C.U. forces were pushing up the front to retake Freedom, they encountered the 212th Independent Unit of Nirvana, which had been sent to Greylock as a defensive unit to transport B.D. Material, who was being held in a hospital. The two forces engage in a battle. Canyon Crow, who had come to search the hospital based on information from Jan Mayfa, joins in to provide cover and succeeds in fighting off the enemy forces. Fortunately, Paul is rescued, but all the members of the defense force are killed in the battle, and he is allowed to join Canyon Crow after a direct appeal to avenge his comrades. He was allowed to join Canyon Crow after a direct appeal to avenge his comrades. From then on, he followed the wishes of his benefactor, Lloyd, rather than military orders.

Personal History

counter for	years	event
2056	-	birth
2070	just (e.g. "just	Outbreak of First Huffman Conflict (cease-fire treaty signed in
just (e.g. "just	just (e.g. "just	Entered the O.CU-Army as a military chaplain
2090	6.4	Outbreak of the Second Huffman
2091	just (e.g. "just try it")	Joined the Greylock Defense Unit of the O.C.U. as a combat soldier. Rescued by Canyon Crow when it was on the verge of destruction. Joined the same unit at a later date.
	8.9	Fall of Fort Morgan, U.S.N. Army. Second Huffman Conflict ends.
	-	Under the jurisdiction of the PMO, engaged in a soul-clearing
	just (e.g. "just try	A unit commander, under house arrest for dereliction of duty, escapes from a military facility.
	just (e.g. "just	Attack at Lubidis Airport, no news since escape.
just (e.g. "just try it")	just (e.g. "just try it")	-





Alderweiss.
Alder Weiss

n 48 years old
B 178cm/74kg

□-

H Assault (Fighter)
B Cowboy
I OM05~
13 After OM04. Menasa's
Conversation at the bar



Formerly a sergeant major in the O.C.U. Army. He used to be a WAP pilot, and although he was a bit rough around the edges due to his profession, he was a good man with a sincere personality. However, he lost his only son, who chose the same path as his father, in the Second Hachman War, and since his discharge from the army, he has become a daily drinker at a bar. His personality has also changed drastically, and he has become a drunkard who even the drunks in the bar now shun him.

He met Canyon Crow's captain, Lloyd, at a seedy tavern he frequented every evening. Canyon Crow had just finished escorting a supply convoy to New Milgan, and was taking a brief leave of absence in Menasa until his next assignment. It is easy to imagine that their encounter was not pleasant, but the fact that Alder was no longer seen in the bar after that suggests that Lloyd, who could no longer trust even his former skills, allowed him to join the army.

Personal History

counter for years (following a number in the hito-futa-mi counting system)	years	event
2042	-	birth
2068	-	marriage
2070	just (e.g. "just try it")	Outbreak of the First Huffman Conflict (2072) (Armistice Treaty of 1949! B seal)
2072	-	Enlisted in the O.C.U. - Military
2090	6.4	Outbreak of the Second Huffman Conflict
	-	Discharged from O.C.U. Army
2091	just (e.g. "just try it")	Contact with Captain Canyon Crow in Menasa. Approved to join the unit.
	8.9	Fall of Fort Morgan, U.S.N. Army. Second Huffman Conflict ends.
	just (e.g. "just try it")	Under the jurisdiction of PM0, engaged in the soul-clearing mission of the terrorist organization Yahuman.
	just (e.g. "just try it")	A unit commander, under house arrest for dereliction of duty, escapes from a military facility. The commander chases him. deserted from the army
	just (e.g. "just try it")	Attack at Loupidis Airport, no news since escape.

Canyon Crow Troopers

Gregorio Maias
Gregorio Maias

D 29 years old
B 195cm/88kg B -

□-

S Assault (Fighter)
B Mr. Kong
U OM09-
B After OM08. Freedom's
Conversation in the arena



Former sergeant in the O.C.U. Army and Defense Forces. He was discharged from the army before the outbreak of the Second Hachman War and became a fighter in the arena, using "Kong" as his ring name. We do not know the details of why he was discharged, but since there is no record of his punishment, it is likely that it was a simple matter of "it suited me better. He made the right choice, and since his debut in the arena, he has been on a winning streak. After a year, he was the main challenger in the arena. By the end of the year, he was a well-known champion in his main arena, the Freedom arena. His winning streak would be broken by Canyon Crow Captain Mouthid, who visited the city as part of the O.C.U. Army's invasion force of Freedom.

Few know what happened to the once invincible champion after his defeat, but there are no records of his appearances with Lloyd, the man who had put him on the map, and the prevailing theory is that he joined the mercenary army.

Personal History

counter for years (following a number in the hito-futa-mi counting system)	years	event
2061	-	birth
2070	just (e.g. "just try it")	Outbreak of the First Huffman Conflict (2072) (Armistice Treaty signed in 1949)
2079	-	Enlisted in the O.C.U. Army
just (e.g. "just try it")	just (e.g. "just try it")	Discharged from the O.C.U. Army. He is a fighter based in the arena of Freedom.
2090	6.4	Outbreak of the Second Huffman Conflict
2091	8	Contact with Captain Canyon Crow at Freedom. Approved to join the unit.
	8.9	Fall of U.S.N.M. Fort Morgan. End of the Second Huffman Conflict.
	just (e.g. "just try it")	Under the jurisdiction of PM0, engaged in the soul-clearing mission of the terrorist organization Yahuman.
	just (e.g. "just try it")	A unit commander, under house arrest for dereliction of duty, escapes from a military facility. The commander chases him. deserted from the army
	-	Attack at Lubidis Airport, no news since escape.

Canyon Crow Troopers

Bobby Hopkins.
Bobby Hopkins

H 32 years old
B 187cm/80kg

EJ -
S Missiler
H Death
U 0M12~
Just before the start of EI
Conversation in Pesetas



Former lieutenant in the O.C.U. and Army Defense Forces. He was once a member of a mobile division and an elite officer on the path to a promising career, but he made a blunder in which a unit he led was annihilated due to an error in judgment. Although he was never held accountable for his negligence, he decided to retire from the military because he could no longer bear the guilt of his actions. He has since continued to travel the battlefield as a mercenary. Because he dared to choose dangerous work, it is not unusual for him to lose his comrades in battle, and his peers call him by the nickname "the Grim Reaper. Perhaps he knows this, and perhaps the code name he has given his WAP, "FDeath," suggests the deep darkness that consumes his mind.

After the outbreak of the Second Huffman War, he met Polunga in the volunteer army he joined as a mercenary soldier, and for some reason they have been working together ever since. When Polunga got into a brawl with O.C.U. soldiers in the city center of Peseta, he came into contact with Lloyd and others who interceded. He was seen leaving with them afterwards.

Personal History

counter for years (following a number in the hito-futa-mi counting system)	years	event
2058	-	birth
2070	just (e.g. "just try it")	Outbreak of the First Huffman Conflict (2072) (Armistice Treaty signed in 1949)
2076	-	Entered the Military Academy of the Army and Defense Forces
2078	-	Enlisted in the O.C.U. Army
just (e.g. "just try it")	just (e.g. "just try it")	Discharged from O.C.U. Leather. He was a mercenary, moving from place to place in the war.
2090	6.4	Outbreak of the Second Huffman Conflict
	just (e.g. "just try it")	While participating in the O.C.U.'s volunteer army, he meets Porunga.
2091	just (e.g. "just try it")	Contact with Canyon Crow in Peceta. Approved to join the unit.
	8.9	Fall of Fort Morgan, U.S.N. Army. Second Huffman Conflict ends.
	-	Under the jurisdiction of PM0, engaged in the soul-clearing mission of the terrorist organization Yahuman.
	just (e.g. "just try it")	A unit commander, under house arrest for dereliction of duty, escapes from a military facility. The commander chases him. deserted from the army
	just (e.g. "just try it")	Loupidis Airport Reongsing incident, no news since escape.

Canyon Crow Troopers

polunga (Neotragus
Porunga

D 28 years old
B 187cm/72kg
B O.C.U. Australia

S Assault (Fighter)
EI Natural
U 0M12-
Just before the start of EJ
Conversation in Pesetas



A former O.C.U. Volunteer soldier, he is a descendant of the Aboriginal people of O.C.U. Australia, who became increasingly urbanized after the mid-20th century, and by the turn of the 21st century had mixed with other races to such an extent that he also inherited many Caucasian genetic traits. The exact date of his arrival on Huffman Island is unknown, but it is known that he volunteered to join the volunteer army that was organized soon after the outbreak of the Second Huffman War. His fighting style relies more on his natural instincts than on his piloting skills, as he fights for peace and to stop fighting. However, perhaps as a result of his pure conviction, he has no hesitation in his every action and decision, and has achieved more results in battle than one might expect.

He is working with Bobby, a mercenary he met in the volunteer army, but it is unclear why he and Bobby are together. After he came into contact with Canyon Crow in Peceta, he accompanied Bobby to the same unit.

Personal History

counter for years (following a number in the hito-futa-mi counting system)	years	event
2062	-	birth
2070	just (e.g. "just try it")	Outbreak of the First Huffman Conflict (2072) (Armistice Treaty signed in 1949)
2090	6.4	Outbreak of the Second Huffman Conflict
	-	Volunteered in the volunteer army of the O.C.U.
	-	Working with Bobby, the mercenary.
2091	-	Contact with Canyon Crow in Peceta. Approved to join the unit.
	8.9	Fall of Fort Morgan, U.S.N. Army. End of the Second Huffman Conflict.
	just (e.g. "just try it")	Under the jurisdiction of PM0, engaged in the soul-clearing mission of the terrorist organization Yahuman.
	just (e.g. "just try it")	A unit commander, under house arrest for dereliction of duty, escapes from a military facility. The commander chases him. deserted from the army
	just (e.g. "just try it")	Attack at Loupidis Airport, no sign of him since he escaped.

Canyon Crow Troopers

Ralph Diane.

Ralph Dian



D 34 years old
4 180cm/69kg
S U.S.N.
Q -
S Assault (Fighter)
Q Cancer
Q 0M17-
Conversation in the arena at Fort Monas after Soma 16.

He is a former lieutenant in the O. C.U. Army. He is not sure if he has ever had a serious illness, but for some reason he is convinced that he will not live long, and since his retirement from the military, he has been living an ephemeral life, traveling from arena to arena in various parts of the country. The code name he has given to his WAP, FCancerJ, is simply "cancer cell," but whether this is a self-deprecating name for his disease or a figment of his imagination, we do not know. We do not know for sure, but we can say with certainty that he is convinced of its existence.

The Second Huffman Conflict was nearing its conclusion, and the invasion of Fort Monas by the o.c.u. forces was about to begin, when he met Canyon Crow Captain Lloyd in the arena in the same city. Although it is unclear what kind of exchange took place there, it is believed that Lloyd defeated him in a match in the arena and that he went along with the unit. No one has seen him in the arena since.



Personal History

counter for years (following a number in the hito-futa-mi counting system)	years	event
2056	-	birth
2070	just (e.g. "just try it")	Outbreak of First Huffman Conflict (cease-fire treaty signed in 2072)
2074	-	Entered the Military Academy of the Army and Defense Forces
2076	-	Enlisted in O.C.U.M.
-	just (e.g. "just try it")	Retired from the O.C.U. Army. He is a fighter and travels around the arena as a fighter.
2090	6.4	Outbreak of the Second Huffman Conflict
	8	Contact with Captain Kyanion Crow in the arena at Fort Monas. Approved to join the unit.
	8.9	Fall of Fort Morgan, U.S.N. Army. End of the Second Huffman Conflict.
2091	just (e.g. "just try it")	Under the jurisdiction of PMO, engaged in the soul-clearing mission of the terrorist organization Yahuman.
	just (e.g. "just try it")	A unit commander, under house arrest for dereliction of duty, escapes from a military facility. The commander chases him. deserted from the army
	just (e.g. "just try it")	Attack at Loupidis Airport, no news since escape.

Huffman's

The Spirit of Huff man

D Age
-Height/Weight
From B
□ class
B Combat (growth) type
B boarding WAP
O Stage of Appearance
(OM=O.C.U. ed. UM=U.S.N. ed.)
Terms of

Huffman's Soul Leader

Genz Wieser

Gentz Weizer

D 39 years old
186cm/77kg
B -
□-
S All rounder
O Richter
8 —



He is the soul leader of the armed terrorist organization Huffman. His age, nationality, and background are completely unknown. In addition, all members of the organization wear masks that cover their entire faces and never remove them when they appear in criminal videos, so no one knows who they really are.

The Soul of Huffman was organized by Gentz prior to the Second Huffman Conflict, and although its stated goal is the independence of Huffman Island, in reality it is mainly engaged in subversive activities targeting Sakata Industrii. This stance has been clear from the beginning, and the group has conducted steady intelligence activities to investigate and inform the public about the status of weapons development and other activities. Since the company has never targeted anyone other than itself and has never killed civilians, public opinion has been favorable to the company.

After the end of the Second Huffman Conflict, 0. After the end of the Second Huffman War, he came into contact with Canyon Crow during a mop-up operation by the O.C.U. military. It is believed that he joined them later, but his life and death are unknown after the mass suicide riot on Kung River Island.

Personal History

counter for years (following a number in the	years	event
just (e.g. "just try it")	-	He became a leader and organized the soul of Huffman, an armed political group.
2090	6.4	Outbreak of the Second Huffman Conflict
	just (e.g. "just try it")	Commenced hostile actions, including surveillance of Sakata Industrie and raids on its factories and research facilities
2091	8,9	Second Huffman Conflict ends.
	just (e.g. "just try it")	Canyon Crow attacked Huffman's soul stronghold on Sunday, and the commander of the unit tacitly approved the escape of Gentz and his members.
	just (e.g. "just try it")	The captain and a few other members of the Kyanion Crow who deserted from the army joined up with him.
	-	Attack at Roupidis Airport occurs.
	just (e.g. "just try it")	Huffman's at Long Rivers Island. Soul Collective Suicide Riots
2092	just (e.g. "just try it")	Frequent attacks targeting PMO troops stationed on Huffman Island. Details unknown.

Sakata Industrii

SAKATA INDUSTRIES

Age
Height/Weight
From
class
Combat (growth) type
boarding WAP
Appearance Stage
(OM=O.C.U. ed. UM=U.S.N. ed.)

Chairman, Sakata Industrii

Reiji Sakata

Reiji Sakata

D 60 years old
B 170cmZ65kg
B O.C.U. Japan
4 —
5 —
6 —
7 —
8 —



Sakata Industriy Chairman, born in 2030, is a man of vision, with prodigious management skills, who transformed Sakata Pharmaceutical from a small pharmaceutical company in the O.C.U. of Japan into a world-class corporation in his own lifetime. Since his son, Koichi, became president, he has been watching Koichi's moves carefully, concerned about the company's management policy that has shifted to a strong emphasis on weapons development and the disturbing cozy relationship between the O.C.U. and the U.S.N. military, which has grown closer as a result of the change. However, he was unable to stop the B.D. development project from going out of control, and when Koichi gave up his activities on Huffman Island and tried to escape with him to Long River Island, the car he was riding in was attacked and he was killed.

President, Sakata Industrii

Koichi Sakata

Koichi Sakata

D 31 years old
3B —
—
—
—
—



President of Sakata Industries, born in 1959. He replaced his father, the current chairman, as president. He has an insatiable ambition to expand his control not only within the company, but also within the industry, and even into the political and business worlds. The symbol of this is the "Metalworker Project," which encompassed the development of B.D. and the WAP equipped with the system. He was pushing this project, which had major humanitarian problems, against the backdrop of a secret agreement between the Republic of ZAFTRA, the U.S.N., and the O.C.U., all of which have their own military backers. When it became difficult to proceed with the project on the island, he fled to Long Reverse Island, where a secret development facility was being built underground, but was killed in an explosion at the facility.

Ot he r

Others

1 age
2 Height/Stature
3 Hometown
4 (social) class
5 Combat (growth)
6 type
7 Boarding WAP
Stage of Appearance JM=U.S.N. ed.
8 (OM=OC.U.

journalist

Frederick Lancaster.

Frederick Lancaster

n 3 0 years old
B 177cm/65kg
S O.C.U. Australia
Q -
S Assault (Fighter)
B Witness a OM03-20



8 —

A reporter for the New York Times, a major U.S. newspaper. He was a reporter for the New York Diz, a major U.S.N. newspaper, when he was transferred to the Huffman Island bureau for his reporting on the collusion between the U.S.N. military and business, which he had arbitrarily published just after the outbreak of the second Huffman War. Undaunted, he went to cover the crash site of an O.C.U. military transport plane in the mountains northeast of New Milgan in 2091, only to be attacked by U.S.N. troops who showed up to retrieve the cargo, ignoring his identification code. He was rescued by Canyon Crow, who had also rushed to retrieve the cargo, and thereafter continued his own conflict reporting while being treated as a member of the same unit.

One day in February 2092, a front-page article in the newspaper Dirieh Friedhelm exposing the second conflict in the eight Hmans caused a sensation around the world. He became a well-known journalist, and later published a book entitled "Islands of the Fatherland," which summarized his coverage of the conflict.

Personal History

counter for	years	event
2060	-	birth
2070	just (e.g. "just	Outbreak of First Huffman Conflict (cease-fire treaty signed in 2072)
2082	-	Joined New York Dis.
2090	6.4	Outbreak of the Second Huffman Conflict
	-	Transferred to Huffman Island Bureau
2091	8	While covering the crash of an O.C.U. military transport plane, he was attacked by the U.S.N.'s long-range forces. Contacted with Canyon Crow, who came to retrieve the transport supplies, and has been accompanying the unit since then as a military journalist.
	8.9	Second Huffman Conflict ends.
	just (e.g. "just	Huffman's Soul, a solo undercover interview with Huffman.
	-	Attack at Lubidis Airport occurs.
	-	Huffman's soul collective suicide fiasco at Long River Breath.
2092	just (e.g. "just try it")	After publishing "Islands of the Fatherland," a book exposing the truth about the conflict, he left New York Daze and became a freelance journalist.

Field hospital physician (former O.GU - military scientific researcher)

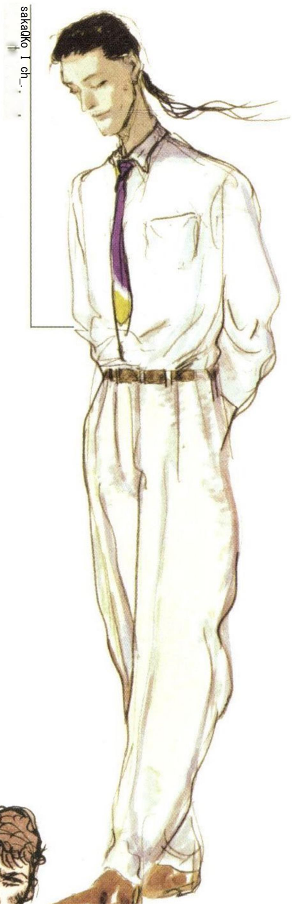
Midget - Brown

Dr.Mizette Brown

D 49 years old
4188cm/77kg
3 —
4 —
5 —
6 —
7 —
8 —



A doctor working in a former U.S. Army field hospital northeast of Fort Mornath. He was once an officer in the O.C.U.'s Department of Science and Technology, and contributed to the establishment of the basic technology for Type B devices in B.D. through research conducted in the 2070s using fetal brains and cultured tissue. After his discharge from the military in the form of desertion due to doubts about his research, he worked as a doctor at the aforementioned facility, but at the end of the Second Huffman War, he came into contact with Canyon Crow, who came to investigate when he was suspected of communicating with the spirit of Huffman. After Lloyd left the army and began fighting with the spirit of Huffman, he continued to support them as they were pursued by the military.





blackhound

Black Hounds

n Age
B Height/Weight
From B
□ class
B Combat (growth) type
B boarding WAP
B Appearance Stage
(OM=O.C.U. ed. UM=U.S.N. ed.)
E! Subscription Conditions

Maria Paredes



Black Hound Alpha Team Captain

Maria Paredes.

Maria Paredes

QE 26 years old
—
South Ameri
—
—



After losing her hometown and family in a war between the U.S.-backed government and anti-government guerrillas, she was picked up by the anti-government guerrillas and forced to live as a guerrilla soldier. Later, during a guerrilla clearance operation supported by the U.S.N. military, she was taken prisoner and offered "work as an agent" by Driscoll at the prison in exchange for her release, and was reborn as "White Shadow," a complete spy with her past erased.

In addition to monitoring Second Lieutenant Greenfield, a candidate for B.D. material, she was also engaged in intelligence and terrorist activities under the direction of Driscoll, and was marked by the Intelligence Service. After the end of the Second Huffman War, she was persuaded by Second Lieutenant Greenfield to join the military in pursuit of corruption, a move that jeopardized her position, but she was protected by agents of the Intelligence Directorate, and her existence went underground once again.

Personal History

counter for	years	event
2064	–	birth
just (e.g. "just try it")	just (e.g. "just try it")	Lost family members in fighting between U.S.N. forces and anti-government guerrilla groups, protected by guerrilla groups
2079	just (e.g. "just try it")	Captured by U.S.N. forces and transferred to a prison camp, where he came into contact with Driscoll.
-	–	Sneaking into Black Hound
2090	6.4	Outbreak of the Second Huffman Conflict
	6	Assigned to tasks associated with the B.D. development program, including monitoring and transfer of B.D. materials.
2091	8.9	Second Huffman Conflict ends.
	just (e.g. "just try it")	Nirvana Agency Facility Enforcement Investigation Injured during preparations for the investigation.
	10	The arrest and prosecution of Brigadier General Winger is handled in secret.
	10	A woman, believed to be a ZAFTRA agent, reportedly died suddenly in custody.

M

U.S.N. Armed Force

n Age
aHeight/Weight
From the s
Q class
B Combat (growth) type
Q boarding WAP
Q Stage of Appearance
(OM=O.C.U. ed. UM=U.S.N. ed.)
Q Conditions for joining

Commander, U.S.N. Huffman Island Area Force

Patrick S. Winger

Patrick S. Winger

D - D - D
B -
B U.S.N.
□ U.S.N., Heavy Associate
B -
B -



He is a brigadier general in the U.S.N. Army and commander of the Huffman Island Area Army. He was deeply involved in the Metal Worker Project promoted by Sakata Industries and the Nirvana Organization, which encouraged the development of anti-humanitarian weapons. He was involved in the metalworker project promoted by Sakata Indusstry and the Nirvana Organization, and was a driving force behind the development of anti-humanitarian weapons. He was indicted for lack of evidence at a military trial held in March 2092, but he applied for voluntary retirement from the military on the grounds that he was responsible for bringing the military into disrepute, ahd his application was accepted on the same day.

U.S.N. Land and Heavy 334th Mobile Battalion

Commanding Officer Stewart Stewart n-B-B

U.S.N.

□ Colonel, U.S.N. Army, B-B-Q-0-0.



Army Colonel in command of the 334th Battalion, U.S.N. Army. Despite the repeated failures of the Blackhounds and the Nirvana Agency, he ~~has confidence in Second Lieutenant~~ Greenfield's abilities and assigns him to many important missions with Lynx Platoon, which to the outside observer is little more than a collection of Special Forces personnel. Although he was aware of the relationship between General Winger and the Nirvana Agency and the conspiracy, he remained silent because of the harm that would be done to his men if they were to expose the wrongdoing. It is to his defense that Second Lieutenant Greenfield, who was accused of disregarding military regulations after the end of the Second Huffman Conflict, was not indicted.

Research Officer, U.S.N. Army Intelligence Agency

Patricia Stanley

Patricia Stanley

1 —
2 —
3 U.S.N.
4 —
5 —
6 ———
7
8



An agent in the Investigative Division of the U.S. Army Intelligence Agency. He is investigating Captain Driscoll, who has been engaged in unsettling activities for some time, and the people around him, as well as the forces behind them (probably the military and government officials of the Republic of ZAFTRA), and a female terrorist, White Shadow (Maria), who works as a pawn in their plot. At the end of the Second Huffman War, when a series of plots were foiled and Maria was placed in danger due to the downfall of Brigadier General Winger and the deaths of others involved, he took her into custody as a "dead in prison" and supported her activities after the situation was resolved. After the situation subsided, he supported her activities. Thanks to her efforts, Maria was later welcomed into the Ministry of Intelligence as an agent.

U.S.N. Army Special Forces Captain

gale

Gail.

a 26 years old a
B U.S.N.
E! U.S.N. Army, Captain, B-Q-B-B.



-A U.S.N. Army captain and commander of a special forces unit, he participated with Lynx Platoon and the 64th Task Force (Hell's Wall) in the successful invasion of Frieda in June 2090, when the 0-C.U. Army defense forces took control of the city center where it remained. A man who would use anything he could get his hands on to advance his career, he seems to have taken up with Brigadier General Winger and served as his handler on a number of illicit and top-secret missions. At the end of the Second Huffman War, he accompanied Brigadier General Winger, who fled on the aircraft carrier Santa Barbara, fearing that the B.D. development program would be exposed. Later, he was killed in an engagement with a pursuing squadron using a B.D. prototype that he had taken from the Nirvana Agency facility during his escape.

Captain of a defeated platoon.

Rohun Connolly

1 —
2 —
3 U.S.N.
4 Second Lieutenant
5 —
6 —
7 —
8 —



A second lieutenant in the U.S.N. Army, he led a platoon that was defeated from the city during the O.C.U.'s attempt to retake Freedom in August 2091. The platoon was isolated in the Wayne Mountains northwest of Freedom, pursued by an O.C.U. pursuit party, when it was rescued by Lynx Platoon. Immediately after the fall of Freedom, the border defense line on the Meer River collapsed. The main forces were deployed to the newly established defense line around Peseta, and he joined the stretched-out defense force in Belchica. As WAP was out of the country, he went into action with a B.D. prototype that Dr. Gilmore had prepared. During the engagement, the prototype's system went haywire, and it was destroyed by concentrated enemy fire, and he was killed in the explosion.



Lynx Platoon

Silver Lynxes

-Age
-Height/Weight
-From
-class
-Combat (growth) type
-Boarding WAP
-Stage of Appearance
(OM=O.C.U. ed. UM=U.S.N., ed.)
-Terms and Conditions

Lynx Platoon Commander

Kevin Greenfield

Kevin Greenfield

n 23 years old
B 174cm/58kg
B U.S.N.
Second Lieutenant, U.S.N. Army
S All rounder
E! Lynx
B UM01~



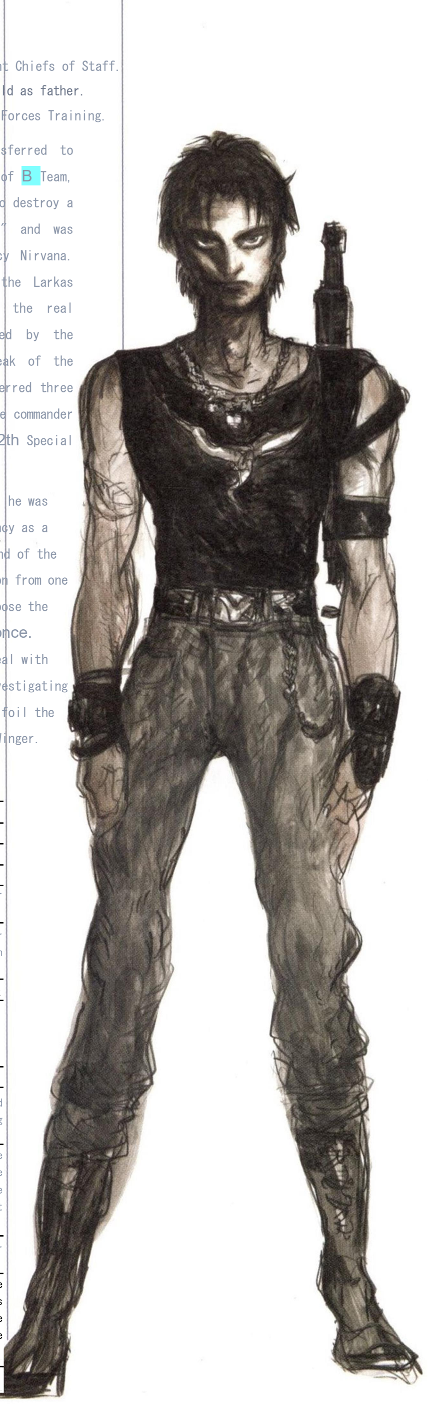
8 —

Greenough, former Chairman of the Joint Chiefs of Staff. U.S.N. Army with Lieutenant General Yield as father. Second Lieutenant. Marine Corps Special Forces Training.

After accumulating experience, he transferred to Black Hound and served as platoon leader of B Team, but violated orders during an operation to destroy a rebel stronghold on the "Free Planet," and was reassigned to the Special Service Agency Nirvana. While at Nirvana, he was present at the Larkas Incident and attempted to investigate the real nature of the research being conducted by the agency. However, just after the outbreak of the Second Huffman Conflict, he was transferred three times, and since then he has served as the commander of a platoon in the 334th Battalion, 112th Special Aircraft Company.

From the very beginning of his enlistment, he was under the watchful eye of the Nirvana Agency as a candidate for B.D. Materiel. Toward the end of the conflict, when he hears about his situation from one of his own supervisors, he attempts to expose the truth and is taken into custody at least once. However, he was freed in exchange for a deal with the Ministry of Information, which was investigating the plotters, and helped to hunt down and foil the plot's central figure, Brigadier General Winger.

Kevin Greenfield



Personal History

counter for years (following a number	years	event
2067	–	birth
2085	–	Entered U.S.N. Naval Academy
2087	–	Enlisted in the U.S.N. Army Marines
2088	just (e. g. "just	Assigned to Black Hound, Platoon Leader of Bravo Team
2089	just (e. g. "just try it")	Transferred to the Nirvana Agency for violating orders during the destruction of the Free Planet base.
2090	6.4	Outbreak of the Second Huffman Conflict
	–	Transferred to the Army's 334th Battalion, 112th Special Aircraft Company, and appointed platoon commander.
2091	8.9	Second Huffman Conflict ends.
	10	Nirvana researchers are taken hostage and arrested and detained for fighting without orders.
	10	With the help of a third party, he escaped from the detention center. He then joined up with other members of the team and attacked the Navy aircraft carrier, the USS Santa Barbara.
	10	The arrest and prosecution of Brigadier General Winger is handled in secret.
2092	3	The six suspects in the conspiracy are not indicted. Winger applies for and is granted voluntary retirement from the military, taking responsibility for the discrediting of the military.



Johnny Sanders

Johnny Sanders

H 42 years old
B -
B -
Q U.S.N. Chapter and length
S Assault (Gunner)
E! Mirage
H UM01-
El-



He is the second-in-command of Lynx Platoon, a U.S.N. staff sergeant. Since serving as Second Lieutenant Greenfield's aide-de-camp in his old Marine Corps unit, he has supported him every time he has been transferred to a new unit, requesting a transfer to his new assignment. He had a much longer military career than Second Lieutenant Greenfield, and it would be normal for him to feel that his superior, but inexperienced second lieutenant, who was so inexperienced that he was assigned to him "by the grace of his parents," was unreliable. The reason for this is a matter of imagination, but he was like a boy. The fact that he was so young and had such an idealistic attitude, which was just one step ahead of his youthfulness, must have impressed him.

It is unclear what happened after he and Second Lieutenant Greenfield contributed to the investigation of the conspiracy within the military over the B.D. development program. However, he undoubtedly took part in the security force that was organized after the incident was over, and in which Second Lieutenant Greenfield volunteered to serve as platoon leader.

Personal History

counter for	years	event
2048	just	birth
2066	–	Enlisted in the U.S.N. Heavy Marines
2070	just (e. g. "just try	Outbreak of First Huffman Conflict (2072 cease-fire treaty signed at the corner)
just (e. g. "just try	just (e. g. "just try	Assigned to the platoon commanded by 2nd Lieutenant Greenfield as second-in-command.
just (e. g. "just	just (e. g. "just	Transferred to Black Hound with Ensign Greenfield.
2089	just (e. g. "just try it")	When the captain's transfer was processed, he also applied for a transfer to the Nirvana Agency.
2090	6.4	Outbreak of the Second Huffman Conflict
	–	Assigned to Lynx Platoon
2091	8.9	Second Huffman Conflict ends.
	10	Transferred to a different detention center following arrest and detention for disobeying a captain's order
	10	With the help of a third party, he escaped from the detention center. He then took part in the bombing of the U.S.S. Santa Barbara. After that No details on the

Lynx Platoon Members

Matthew D. Lorenzo

D 22 years old
a -
B -
U.S.N.M. Corporal
S Assault (Fighter)
B Chestnut
Q UM01~
Eye-



He is a corporal in the U.S.N. Army. He is the mood-maker in Lynx Platoon, where the captain and XO are all serious, hard-nosed men who are loyal to their duty, but he is the only one who keeps a sense of humor even during operations. Unlike his XO, Sanders, he has known Ensign Greenfield since they were assigned to Black Hound, but he seems to feel something more than a sense of kinship with the captain because they are of the same generation. His trust in him is as strong as Sanders'. When he was repeatedly transferred to the Nirvana Agency and later to the Lynx Platoon, he did not hesitate to request a transfer with them.

He accompanied the commander in his efforts to stop a plot by Brigadier General Winger and other supporters in the military to develop B.D., and supported the activities that led to the subsequent arrest of the brigadier general. After the incident was over, his movements are unknown, but like other former members of Lynx Platoon, there is no record of his discharge, and he probably joined the security forces under the command of 2nd Lieutenant Greenfield.

Personal History

counter for	years	event
2068	just	birth
2086	-	Enlisted in the U.S.N-Army
-	just (e. g. "just	Transferred to Black Hound and assigned to Bravo team
2089	just (e. g. "just try it")	When the captain's transfer procedure was completed, he also volunteered to be transferred to the Nirvana Agency.
2090	6.4	Outbreak of the Second Huffman Conflict
	just (e. g. "just try it")	Assigned to Lynx Platoon in preparation for the Freedom Operation.
2091	8.9	Second Huffman Conflict ends.
	10	Arrested for disobeying a captain's order – sent to a different detention center upon detention
	10	With the help of a third party, he escaped from the detention center. Later, he took part in the attack on the U.S.S. Santa Barbara. Details after that are unknown.

Lynx Platoon Members

Hal Fines.

Hal Fiennes

Hurrah!
"-
S -
□ U.S.N- Military Corporal
S Assault (Fighter)
Q Dahlia
Q UM05



A mechanic specialist assigned to the Rinx Platoon, which had been organized and operated by three Black Hound transfers for some time since the unit was established, as an addition to the unit. He was assigned to destroy an anti-aircraft radar facility on the invasion route in preparation for a large-scale invasion of Freedom, which was his first mission as a member of the unit. Since joining the military, he had only worked in a logistics support unit, so he was somewhat apprehensive about fighting a WAP and assessing the situation on the front line. However, after successfully completing the aforementioned mission and a large-scale operation at Freedom, he established himself as an indispensable mechanic in the unit.

At the end of the Second Huffman Conflict, he was sent to a detention facility when his captain was taken into custody, but was later released and escaped from the facility with the captain's help. His movements after the incident was over are unknown, but he probably joined the security forces under the command of 2nd Lieutenant Greenfield.

Personal History

counter for	years	event
2070	-	birth
2088	-	Entered the U.S. Army. Assigned to a special aircraft company in the Army Tank Department, in charge of mechanics in the Armor Department.
2090	6.4	Outbreak of the Second Huffman Conflict
	6	Incorporated into the Huffman Island contingent.
	6	Assigned to Lynx Platoon in preparation for the Freedom Operation.
2091	8.9	Second Huffman Conflict ends.
	10	Transferred to a different detention center following arrest and detention for disobeying a captain's order
	10	With the help of a third party, he escaped from the detention center. Later, he took part in the point-and-shoot attack on the USS Santa Barbara. Details after that are unknown.

Lynx Platoon Members

Howard Wong

Howard Wong

U 26 years old
B -
B -
□ U.S.N, Military Captain
S Missiler
B Ron
8 UM05



Like Corporal Fines, who is in charge of mechanics, he was assigned to Lynx Platoon as an additional member before the large-scale operation to invade Freedom. In his previous unit, he was in charge of long-range offensive support, and his solid marksmanship earned him trust within the unit. In fact, he proved his shooting accuracy in his first mission after joining Lynx Platoon, a mission to destroy an Q.C.U. anti-aircraft radar facility, and in the subsequent Freedom Invasion. He is very outspoken and rarely opens his mouth except when necessary, both on and off the mission, which made it difficult for the team members to get used to communicating with each other. Q At the end of the Second Huffman Conflict, he was sent to a detention facility when his captain was taken into custody, but later escaped from the facility under his guidance after his release. He escaped from the facility with other members of his unit and contributed to the arrest of Brigadier General Winger. Although his movements after the incident was over are unknown, it is likely that he joined the security forces under the command of 2nd Lieutenant Greenfield.

Personal History

counter for	years	event
2064	-	birth
2086	just (e. g. "just try it")	Enlisted in the U.S.N. Army. Assigned to a special aircraft company in the Army Tank Department.
2090	6.4	Outbreak of the Second Huffman Conflict
	6	Incorporated into the Huffman Island contingent.
	6	Assigned to Lynx Platoon in preparation for the Freedom Operation.
2091	8.9	Second Huffman Conflict ends.
	10	Arrest for disobeying a captain's order – Transferred to a different detention center upon detention
	10	With the help of a third party, he escaped from the detention center. He then took part in the attack on the naval aircraft carrier USS Santa Barbara. Subsequent details are unknown.

Lynx Platoon Members

Gina.

Gina.

n 27 years old
a -
B -
Corporal, U.S.N. Army
S Assault (Gunner)
Q Breeze



A corporal in the Special Intelligence Company of the U.S. Army's 3rd Division, she was killed when her unit was attacked by the O.C.U.'s Canyon Crows, mercenaries who were escorting the O.C.U. troops on their way to an advance base south of Belchica City to retake the Freedom Flats. She was left alone, and in order to avenge the deaths of as many of her fallen comrades as possible, she set out to find a way to supply the O.C.U. forces and to find a new home for herself.

He was hiding in the mountains near the 1st Huffman Way, where he had been hiding for some time. He was fighting a solitary battle alone, with no thought of escape, surrender, or waiting for friendly forces to come to his rescue.

She was discovered and rescued by Lynx Platoon, which was traveling near the Huffman Railroad on a reconnaissance mission against O.C.U. forces, and later became an official member, helping to thwart a plot to develop B.D. Her movements after the incident are unknown, but it is likely that she joined the security forces under Capt. Her movements after the incident were not known, but she probably joined the security forces led by Second Lieutenant Greenfield.

Personal History

counter	years	event
2063	-	birth
2083	just (e.g. "just try it")	Enlisted in U.S.N. Army, assigned to Special Intelligence Company, 3rd Army Division
2090	6.4	Outbreak of the Second Huffman Conflict
	-	Incorporated into the Huffman Island contingent.
2091	just (e.g. "just try it")	During an attack on an O.C.U. military convoy, the convoy was wiped out by a counterattack by the enemy escort.
	just (e.g. "just try it")	Rescued by Lynx Platoon during a solo engagement near 1st Huffman Way and subsequently assigned to the same platoon.
	8.9	Second Huffman Conflict ends.
	10	Arrested for disobeying a captain's order - sent to a different detention center upon detention
	10	With the help of a third party, he escaped from the detention center. He then took part in the attack on the USS Santa Barbara. After that No details on the



hell's wall

HELL'S WALL

D Age
B Height/Weight
From B
B class
B Combat (growth) type
Q boarding WAP
a. Appearance stage
(OM=O.C.U. ed. UM=U.S.N. ed.)
S Conditions for joining

Captain Hell's Wall

Grieg Demetrius.

Grieg Demetrius

n 36 years old
B 186cm/90kg
B 1.
□ Captain, U.S.N. Army
Eyes-
7 —
8 —



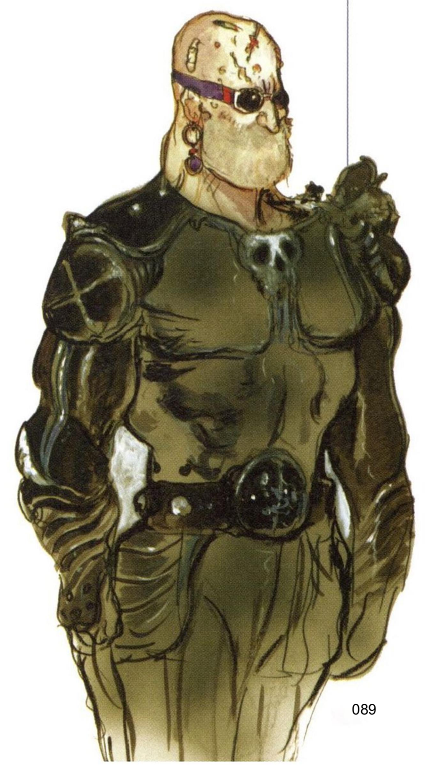
Captain, U.S.N. Army. Known as one of the most elite WAP units in the entire Army, he was the commander of the 64th Mobile Squadron, Special Airplane Company, Tank Division, which was commonly called "Hell's Wall" due to the severity of its missions. The selection of members was not based on their military service or rank, but simply on their WAP piloting skills and past performance. He took pride in being a WAP pilot, and although his rank was captain, his outstanding performance in the unit made him more influential and influential than a colonel in the military.

In the Second Huffman Conflict, the unit was successful in many important missions, including the invasion of Freedom. However, in August 2091, during the O.C.U.'s operation to retake Freedom, the unit was destroyed in a defensive battle near the city, losing most of its members. Later, when the O.C.U. invaded Fautomonas near the ceasefire, he joined the defense force with a large motorized weapon, but was defeated and killed by a suppression unit that reached the center of the city.

Personal History

counter	years	event
2055	-	birth
2073	-	Enlisted in the U.S.N-Army
just (e.g. "just try it")	just (e.g. "just try it")	Organize a platoon of only the best and brightest to serve as the company's vanguard within the tank division's special aircraft company.
2090	6.4	Outbreak of the Second Huffman Conflict
	6.11	Participate in the Freedom Invasion and lead the operation to success.
2091	8	The O.C.U. forces marching to recapture Freedom are intercepted at a frontline base in the suburbs, but suffer tremendous losses from enemy mercenary forces.
	8.2	O.C.U. forces retake the city of Fridama
	8.9	Participated in the defense against the invasion of Fort Monas by the O.C.U.S. U.S.N. troops were destroyed in this battle. No survivors were found.

Grieg Demetrius



Josh Dar in

Josh Dalin

D 28 years old
B 174cm/68kg
Q -
□ U.S.N. Army Sgt.
B -
Q Stray Cat
U -



Chief Sergeant, U.S.N. Army. He was the smallest (at 174 cm) on the Hell's Wall, where most of the men were physically fit and well built, and he felt a great deal of complex about it. Compared to the infantry, his size had little effect on him and even gave him an advantage in the cramped cockpit of the WAP, but this fact did not seem to help his self-esteem in the slightest. Perhaps as a reaction to this sense of inferiority, or perhaps as a sign of his willpower, he disliked the heavily equipped WAP, and instead made full use of settings that emphasized reaction speed and light maneuverability, and developed a combat style that took advantage of the speed and instantaneous force that he prided himself on in the flesh.

In the Second Huffman Conflict, he performed as expected in many missions, including the successful invasion of Freedom. However, in August 1991, during the O-C.U. Army's operation to retake Freedom, he was killed in a defensive battle deployed at a frontline base near the city, when he was shot down in an engagement with a Canyon Crow that had joined the enemy invasion force.

Personal History

counter for	years	event
2063	-	birth
2081	-	Enlisted in the U.S.N-Army
just (e.g. "just	-	Scouted by Grieg and assigned to the prison wall
2090	6.4	Outbreak of the Second Huffman Conflict
	6.11	Participate in the Freedom Invasion and lead the operation to success.
2091	8	Participated in a major assault operation to stop O.C.U.M., which was advancing to seize Freedom, at a frontline base in the suburbs. Died in battle with enemy mercenaries.

Dib Ster ling.

Dave Starling

D. 32 years old
B 192cm/89kg
B -
□ U.S.N, Military Lieutenant
S I.
B Perfect Winner
O -



Lieutenant in the U.S. Army. He is a highly regarded member of the elite Jigoku no Kabe, apart from his out-of-order captain. In particular, he was recognized as second only to the captain in terms of his close-range shooting skills. Although slightly slimmer than the captain, he is the tallest among the members of the team, with an excellent physique. Of course, his WAP piloting skills are top-notch, and he is truly the ideal soldier. The code name he wears on his WAPs shows some of his pride.

In many missions, including the successful invasion of Freedom in the early stages of the Second Huffman Conflict, he performed exactly what was expected of him as the "Hell's Peace" soldier. However, during the O.C.U. counteroffensive the following year, the WAP on board was shot down in a battle with Canyon Crows at a frontline base near Freedom.

Personal History

counter for	years	event
2059	-	birth
2077	-	Enlisted in the U.S.N-Army
2090	6.4	Outbreak of the Second Huffman Conflict
	6	Scouted by Greig and assigned to the prison wall
	6.11	Participate in the Freedom Invasion and lead the operation to success.
2091	8	Participated in a major assault operation to stop the O.C.U. heavy troops advancing to recapture Freedom at a nearby outpost, and was killed during a battle with enemy mercenary troops.

Mi l l igan Ashton.

Milligan Ashton

Q 30 years old
B 190cm/82kg
B -
□ Lieutenant, U.S.N. Army
S I.
B Dandelion
Q -



Lieutenant in the U.S. Army. He was in charge of long-range support offensives at the Hell's Wall, and was highly trusted by the captain and other members of his unit. He was once a famous model active mainly in the U.S.N., but an accident during a photo shoot left his face, a tool of his trade, severely disfigured, and he went out of business. In desperation at the height of her career, she decided to join the U.S. Army. Although she has never told us why she joined the U.S. Army, she may have decided to leave behind her life in which she had been more concerned than others with maintaining and improving her beauty, and to live her life with diametrically opposed values. As a proof of this, the wound on her cheek has been left as it was at that time, without any rehabilitation treatment, which has been established for a long time. As a side note, the dandelion flower, which is used as the code name of WAP, has the following words: "Sincere love - Divine oracle of love - Misleading - Separation.

At the end of the Second Huffman Conflict, he joined the garrison during the O.C.U.'s operation to retake Freedom, and was killed in an engagement with Canyon Crow.

Personal History

counter for	years	event
2061	-	birth
–	–	Began modeling activities
just (e.g. "just try it")	just (e.g. "just try it")	Injured her cheek severely in an accident during a photo shoot, and stopped modeling.
2087	–	Enlisted in the U.S.N-Army
2088	just (e.g. "just	Scouted by Greig and assigned to the prison wall
2090	6.4	Outbreak of the Second Huffman Conflict
	6.11	Participate in the Freedom Invasion and lead the operation to success.
2091	8	Participated in a major assault operation to stop the O.C.U. forces advancing to recapture Freedom at a frontline base in the suburbs, and was killed during a battle with enemy mercenary troops.

Rebus Victor.

Rebus Victor

D 32 years old
B 190cm/81kg
B -
U.S.N.X Corporal
S I.
Q Happy Rang
Q -



Corporal in the U.S. Army. A cheerful African-American pilot who loves music. His love of music is so infectious that he can be heard humming in his communications even during battle, and even on the walls of hell, where there are many unique characters, he stands out as a unique character. However, it was not a joke, but an instinctive behavior rooted in his ancestry, a kind of mental concentration that was so natural that it was performed unconsciously. His attitude toward his assignments was very sincere and serious. In his missions, he was mainly responsible for long-range strike support, but he preferred to use armaments that could be adapted to various situations.

During the Second Huffman War, he served as a member of Hell's Wall until his death. He participated in every battle that Hell's Wall experienced, from the highly successful Freedom Invasion to the Freedom Defense, in which the unit was effectively disbanded.

Personal History

counter for	years	event
2059		birth
2077		Enlisted in the U.S.N. Army
just (e.g.		Scouted by Greig and assigned to the prison wall
2090	6.4	Outbreak of the Second Huffman Conflict
	6.11	Participate in the Freedom Invasion and lead the operation to success.
2091	3	Participated in a major assault operation to stop the O.C.U. forces advancing to recapture Freedom at a nearby outpost, and

Hell's wall crew

Guetta Cedric

Ghetto Cedric

n 24 years old
e 183cm/74kg Q
U.S.N.
□ U.S.N, Military
Corporal
S Assault (Fighter)
S Nothing
8 —

Corporal in the U.S.N. Army. The youngest member of the Hell's Wall. Although his abilities are slightly inferior to those of other members of his unit, who have fought many battles in the past, he has an unparalleled sense of combat, and he is always at the front of the WAP, which specializes in combat. He also had a unique sensibility to enjoy combat as if it were a game, and perhaps because of this, the brutality he displayed toward the enemy was sometimes out of the ordinary.

During the O.C.U.'s operation to retake Freedom in August 2091, the Hell's Wall was decimated in a defensive battle at the frontline base, but he escaped to Mount Wayne just in time. Because of this decision and his luck, he became the only Hell's Wall member to survive the Second Huffman Conflict. In Wayne Mountain, he joined a platoon led by 2nd Lieutenant Roland, who had also been defeated and isolated. He is later rescued by Lynx Platoon and, together with other members of his unit, contributes to the prevention of a plot to develop B.D. and the capture of Brigadier General Winger.

Personal History

counte	years	event
2067	-	birth
2085	-	Enlisted in the U.S.N-Army
just (e. g. "just	just (e. g. "just	Scouted by Greig and assigned to the prison wall
2090	6.4	Outbreak of the Second Huffman Conflict
	6.11	Participate in the Freedom Invasion and lead the operation to success.
2091	8	He participated in a defensive battle near Fridamao. The U.S.N. forces were destroyed in the battle, and he fled into the Wayne Mountains with the few remaining platoons and civilians.
	8	Joined up with Lynx Platoon in Mt. Wayne and accompanied them from then on.
	8.9	Second Huffman Conflict ends.
	10	Lynx Platoon Commander arrested and taken into custody and sent to the brig.
	10	With the help of a third party, he escaped from the detention center. Later, he took part in the attack on the U.S.S. Santa Barbara. Details after that are unknown.
just (e. g. "just try it")	-	-





Driscoll

ana

NIRVANA INSTITUTE

NIRVANA INSTITUTE

1 年齢
2 Height/Weight
From 3
4 class
5 Combat (growth) type
6 boarding WAP
7 Appearance stage
(OM=O.C.U. ed. UM=U.S.N. ed.)
8 Conditions for joining

Captain, 212th Independent Unit

Driscoll.

Driscoll.

D 28 years old
B 190cm/81kg
❸Republic of Zaftra
B U.S.N. Army Capt.
S -
B Sakata type 11 DS [Raven].
a -
0 -



A captain in the U.S.N. Army and commander of the 212th Independence Division of the Nirvana Agency, he played a central role in the B.D. development program, directing everything from the recruitment of B.D. material candidates to the operation of the agency. Although he is a captain in rank, his support extends to the upper echelons, and he has the power to free brigade-sized forces outside the regular chain of command.

Although it is a matter of conjecture due to his death and the loss of related documents, intelligence investigations indicate that he was dispatched from the ZAFTRA Republic and was believed to have had some other agenda than to promote the aforementioned plan. Although the curtain was drawn back on the investigation of the truth with the downfall of Brigadier General Winger, the brilliant flow of ZAFTRA's statements and expansion, using the PMO's intervention in the ceasefire as a springboard, was like watching a play along the lines of a scenario. What would he have said if he had survived the second Yahman conflict? The remaining questions are intriguing.

Personal History

counter	years	event
2075	-	Enlisted in the U.S.N-Army
-	-	Involved in the establishment of the Nirvana Institution
just (e.g. "just try	just (e.g. "just try	Full-scale securing of B.D. materials and start of operational testing
2090	6.3	O.C.U.5 destroyed a laboratory in Lacasse where O.C.U.5 sent a reconnaissance team.
	6.4	Outbreak of the Second Huffman Conflict
	just (e.g. "just try it")	Destroyed hospital in Gray Rock that was one of B.D. Materials' testing and protection facilities.
	8.9	Second Huffman Conflict ends.
2091	just (e.g. "just try	Engaged Roy Doe at the site of an abandoned factory in the Larkas area and was severely wounded.
	just (e.g. "just try it")	Conversion surgery to S-type device at Nirvana Agency medical facility, transferred to underground base on Long Rivers Island.
	just (e.g. "just try it")	A large explosion is observed on Long Rivers Island, and the media reports that it may be the mass suicide of Huffman's soul.
just (e.g. "just try it")	just (e.g. "just try it")	-

Nirvana Institutional Researcher

Dr. Guinole More

1 —
2 —
3 —
4 —
5 —
6 —
7 —
8 —



A researcher at the U.S.N. Army's Special Weapons Development Agency, Nirvana. He was once involved in research at the O.C.U. Army on biocomputers using the brains of fetuses born through artificial insemination, but his work was cut short when the chief researcher disappeared with most of his research data. After that, Driscoll invited him to join the Nirvana Institute, where he began development of the current B.D.-both the day-type and s-type devices using the brains of adult soldiers. After the agency was disbanded due to the revelation of the conspiracy, the development of the S-type device continued within the military, although its future is unclear.

Land Destroyer

LAND DESTROYER

Year-old
Height/Weight
From E
class
Combat (growth) type
boarding WAP
Stage of Appearance
(OM=O.C.U. ed. UM=U.S.N. ed.)
Subscription Conditions

Land Destroyer Commander

Xaver F. Kirkland

IB —
—
—
Colonel, U.S.N. Army
—
—
—



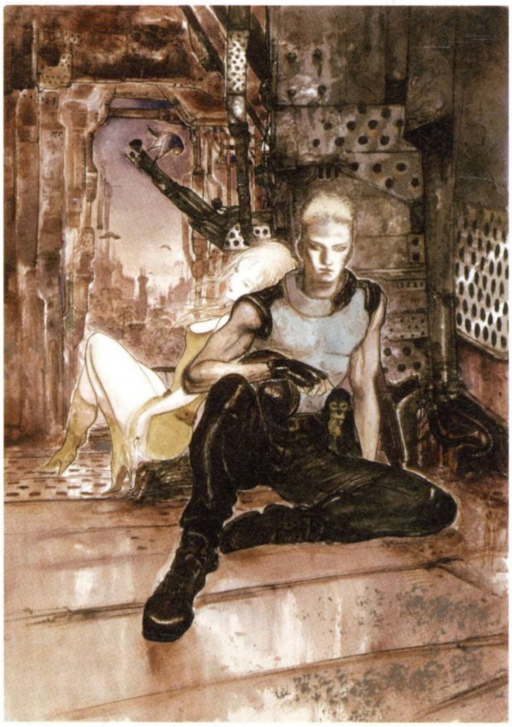
Colonel, U.S.N. Army. He is the commander of the garrison of Fort Morgan, also known as the "Land Destroyer," a battleship on land. Fort Morgan was an important fortress built north of Fort Monas, and it is said that Kirkland, the second head of the garrison, had it converted from its original function as a watchtower into a huge, solid fortress half on his own initiative. At the end of the Second Huffman Conflict, the defeat of the U.S.N. forces, which had continued to retreat after the collapse of the Meer River defense line, was decisive with the fall of this key fortress, which was a key point in the defense of Fort Monas. Although the death of the colonel was not reported in this battle, his subsequent movements are unknown at this time.



Image Illustration Gallery







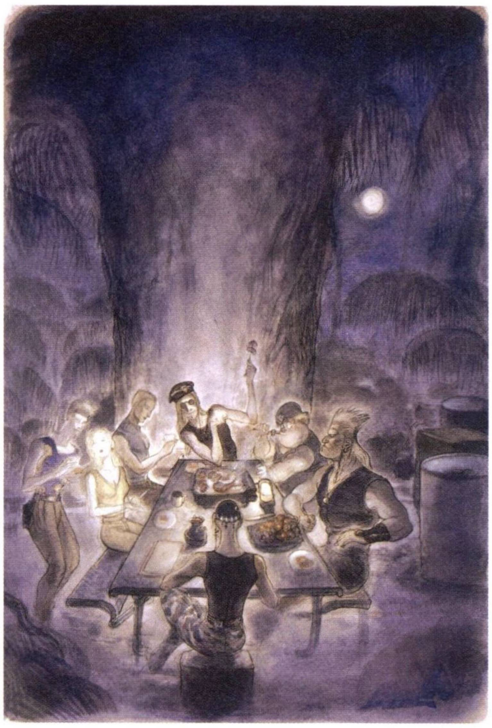
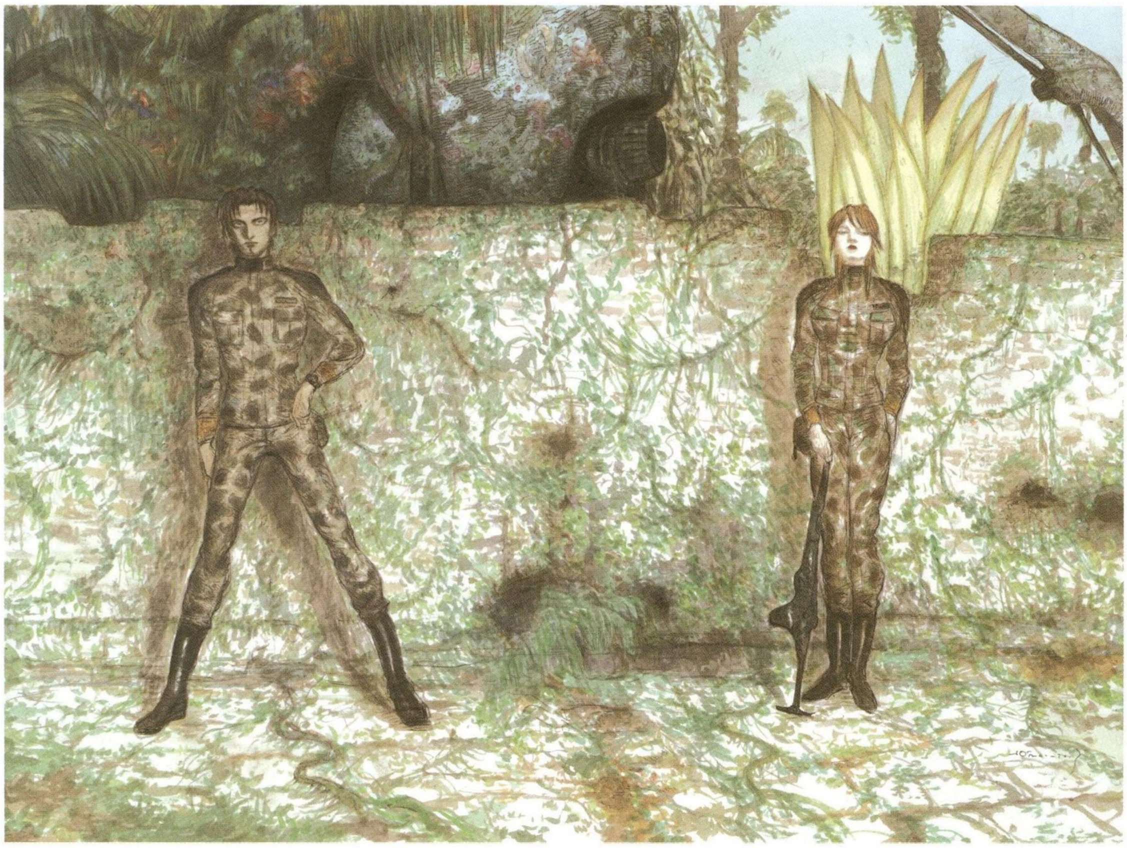
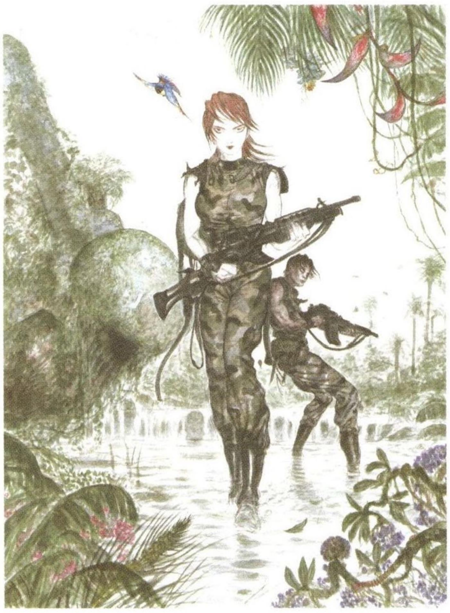


Image Illustration Gallery





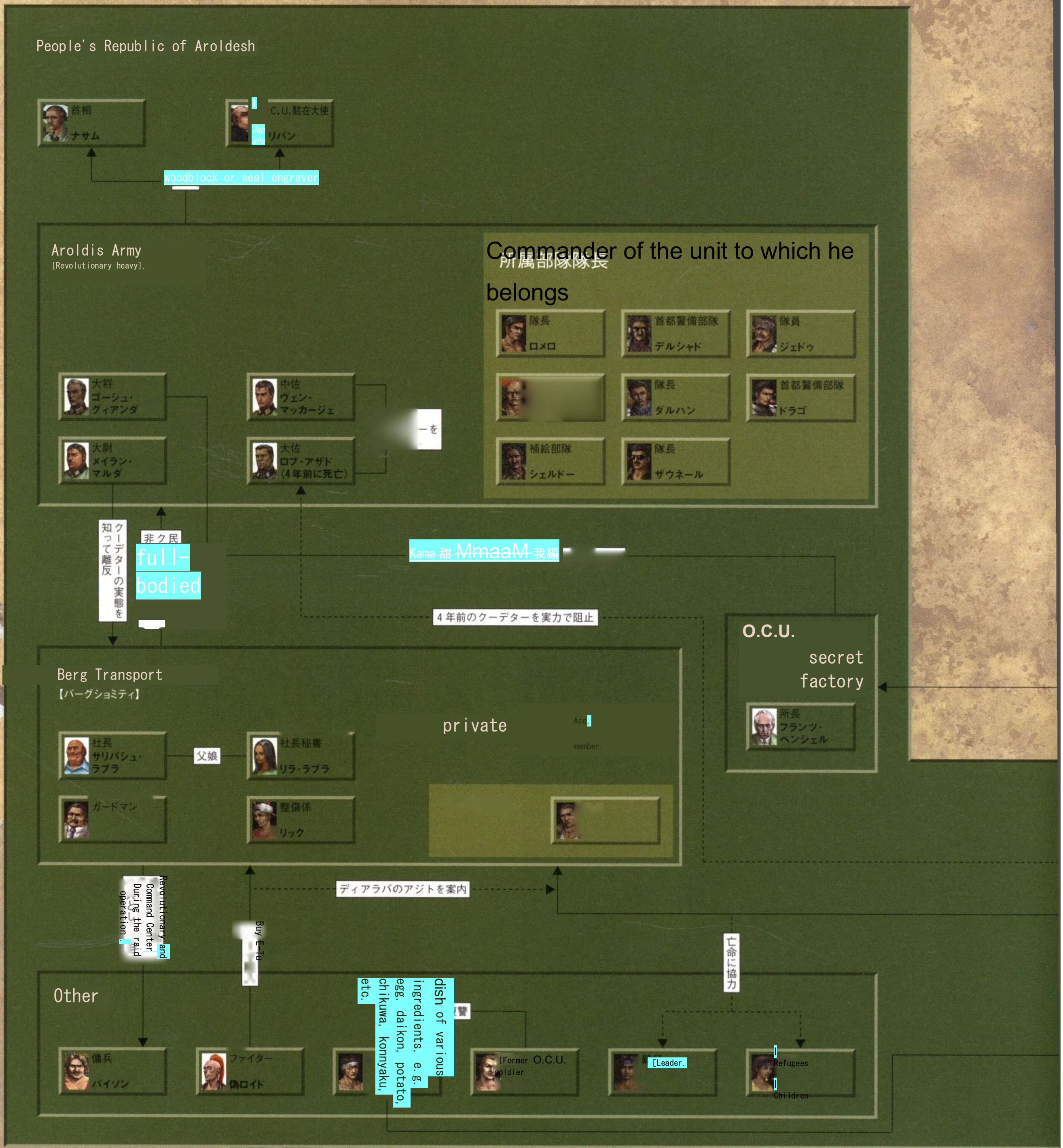


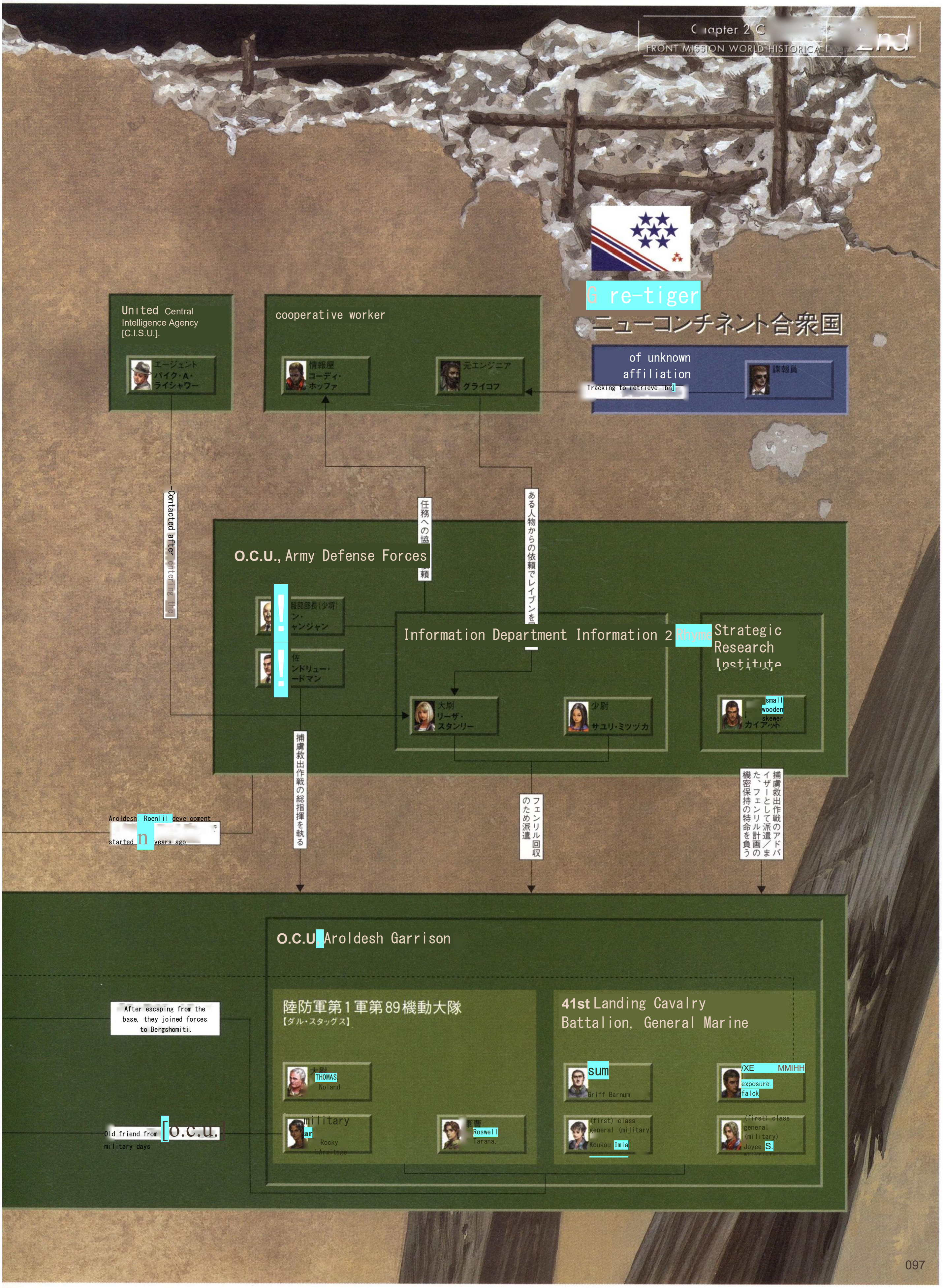
2nd Character Correlation chart

In June 2102, a part of the Army of the Americas staged a coup d'etat to gain independence from the C.U. In this section, we will summarize the organizations and individuals involved in the coup d'etat. This section summarizes the relationships between the leftist organizations and figures involved in the coup d'état.

O.C.U.

Ossiana Coalition




G re-tiger
ニューコンチネント合衆国
of unknown affiliation
諜報員
Tracking to retrieve ibn]
United Central Intelligence Agency [C.I.S.U.]
エージェント パイク・A・ライシャワー
cooperative worker
情報屋 コーディ・ホッファ
元エンジニア グライコフ
Contacted after entering the
ある人物からの依頼でレイブンを
O.C.U., Army Defense Forces
Information Department Information 2
Strategic Research Institute
大尉 リーザ・スタンリー
少尉 サユリ・ミツツカ
カイアット
捕虜救出作戦の総指揮を執る
フェンリル回収のため派遣
Aroldesh Roenlil development started n years ago.
O.C.U Aroldesh Garrison
陸防軍第1軍第89機動大隊
【ダル・スタッグス】
41st Landing Cavalry Battalion, General Marine
After escaping from the base, they joined forces to Bergshomiti.
Old friend from o.c.u. military days
THOMAS Noland
Rocky
Roswell Tarana
Griff Barnum
Koukou Imia
falck
Joyce S.

Leading Figures

A coup d'état in Aroldesch was staged by a part of the military, which rose up for independence from the O.C.U. Behind the scenes, the O.C.U. military was planning to experiment with a new weapon. Behind the

O.C.U. Sea Defense Force

O.C.U.
Maritime Defense Force

1 age
2 Height/Weight
3 institution from which one graduated
4 (social) class
5 Combat (growth)
6 type
7 Boarding WAP
8 Appearance Stage

Attached to 41st Landing Cavalry Battalion, O.C.U. General Sea Department, Japan Maritime Defense Force

Ash Farooq.

Ash Faruk

0 25 years old
178cm/75kg
B O.C.U. Alordesi.
Corporal, O.C.U. Marine Defense Force
S Assault
Q Bounder
B M01~



A corporal in the Maritime Defense Forces stationed in Limian, C.U., who was attacked by the Revolutionary Guards during the Alor Desh coup d'etat. He used to be an officer in the Alor Desh Army, but when he successfully foiled a planned coup four years earlier by killing Colonel Rob Azad, the mastermind of the coup, he lost his memory from the shock of the battle and was discharged from the army as if he had been banished. He was so tormented by the guilt of betraying his country that he went to Australia and joined the O.C.U. Army, but ironically was deployed to his home country as a garrison officer.

After escaping from the Limian base, he made contact with an Army Defense Force unit that had escaped from Ramanston base on his way to the Indian border. With the help of Bergschomiti, he temporarily escaped to the POW Rescue Force's control ship Montt, but reemerged to rescue his comrades who had been separated from him when he escaped from the base. Thereafter, as a member of Bergschomiti's unit, he contributed to the coup d'état and the prevention of Fenrir's plan.

Personal History

Year	Monthly	event
2077	4.11	the birth of a child
2095	I_I	Volunteered in the Aroldesh Army. WAP pilot certification in the training course
20961	I-I	Assigned to the 6th Mechanized Division of the Army, assigned to the 6th Mechanized Division Rank at the time of the first station: private first class.
2098	III	Promoted to 1st Lieutenant, Army, Land and Heavy 4th Machinery. Reassigned to the Chemical Division
	III	Discharged from Aroldis Army
2100]	–	Enlisted as an additional tonnage in the 00.C.U. Heavy
	long vowel mark	Deployed to the Marine Defense Force stationed in Limian
	6.12	Aroldesh coup d'état occurs.
	16.14	Accommodated at Sea Control, Mont.
	16.17	Joining Bergshomiti
	16.181	Large scale engagement in the capital city of Daka. Many casualties due to bombing by the Revolutionary Guards.
21021		Bergusi forces take over Dian Air Force Base. Lt. Col. Makker Ije declares the coup d'etat failed and flees the scene.
	6.241	Intergae successfully launches Fenrir and begins operational tests. The rocket then crashed.

O.C.U., 41st Landing Cavalry Battalion, General Sea Department, O.C.U.

Joyce S. Whitfield

U 26 years old
3 180cm/80kg
B O.C.U. Australia
1st Bn, O.C.U.
S Sniper/Missiler
B Duskman
Q M01~



He was a first-class corporal in the Wehrmacht stationed at Limian, o.c.u., which was attacked by revolutionary forces at the time of the Alor Desh coup. Although there are no detailed records, he is a well-known playboy in the unit, having received a cautionary punishment two years earlier. However, in addition to his frivolous behavior, he also shows a side of a good-natured young man who cares about his fellow soldiers. He is also a good judge of situations, perhaps because he often serves in the rear guard of his troops, and contributes to their decision-making by offering effective advice, backed by his wealth of life experience, to those who are unsure of their course of action.

Escaping an attack by revolutionary forces, he and his comrades, Corporal Farouk and General McCallum, escaped from the Limian base. He temporarily escaped to the POW rescue ship Montt, but for personal reasons to Lilla Lavra, he returned to the base to rescue Sergeant Bernard. Thereafter, as a member of the Bergshomiti Unit, he contributed to the coup d'état and the prevention of the Fenrir Plan.

Personal History

counter years		event
207611.301		Yeosu.
2094	-	Graduated from York High School and volunteered to join the O.C.U.
	-	Obtained WAP piloting certification
2095	-	Assigned to the 16th Landing Cavalry Battalion of the Japan Maritime Defense Force
2100	just (e.g. "just ...")	Received admonition due to women's issues
		Reassigned to current unit
		Deployment to the sea defense vehicle Limian garrison base
	6.12	"Kuch Rudesch coup d'etat" occurs.
	6.141	accommodated in the sea control puddle mont.
	16	Merge onto 171 Bergshomiti
2102	688	Large scale engagement in the capital city of Daka. Many casualties due to bombing by the Revolutionary Guards.
	623	Bergsiomiti forces take over Dian Air Force Base. Lt. Col. McCarthy announces to all that the coup has failed and flees.
	6.24	Intergaeon successfully launches Fenrir and begins operational tests. The rocket then crashed.
		just (e.g. "just try it")

O.C.U. - Attached to 41st Landing Cavalry Battalion, General Sea Department, Japan Maritime Defense Force

Koukou Imia McCallum

D 25 years old
Eye 165cm/56kg
B O.C.U. Australia
O.C.U., 1st General, Marine Defense Forces
S Assault
EJ Cute Bird MOI~ B -



A first class officer in the Wehrmacht stationed at Limian, o.c.u., which was attacked by revolutionary forces during the Alor Desh coup d'état. A graduate of the Aviation University, she was initially assigned to the 4th Ground Support Wing of the General Marine Corps as a transport pilot. However, when she was promoted to Airman 1st Class the following year, she refused an assignment to the Airborne Division. He requested to be reassigned to ground duty, and was assigned to his current unit. The reason for his refusal is not clear, as there is no record of it. However, it is rumored that he was always sensitive to danger, and that he avoided the increased danger that would result from his primary mission as a paratrooper.

After escaping an attack by revolutionary forces, she and Corporal Foulke escaped from the Limian base. She temporarily fled to the naval control ship Montt, but was persuaded by the corporals to rescue Sergeant Burnham and piloted the transport used for the re-embarkation. He continued to accompany them and ultimately helped stop the coup d'etat and the Fenrir plan.

Personal History

Year		event
2077	6.2	pavilion in a garden (used to keep cool)
2097	1-1	Graduated from Wilna Aeronautical University, O.C.U. Volunteered into the 1st Army
		Marine Defense Heavy General Marine Department No. 4 Landing Support Aviation
20981	1-1	Arrived at the transport bilot of one group. His rank at the time of his arrival was 2nd class flying squadron.
20991	i-1	Promoted to Airman 1st Class. Rejects an offer to become a paratrooper transport pilot for the Airborne Division, preferring to work on the ground. Obtained WAP piloting certification
	1	Wishes to be reassigned to his current unit
21001		Dispatched to the Maritime Defense Force stationed in Limian.
	6.121	Aroldesh coup d'etat occurs.
	6.141	housed in a seismic control mont.
	6.17	Joining Bergshomiti
	6.18	Massive battle in the capital city of Daka. Revolutionary heavy fire with heavy casualties.
21021	6.23	Bergsijomiti forces take over Dian Air Force Base. Lt. Col. McCarthy announces to all troops that the coup has failed and flees.
	624	Intergaeon successfully launches Fenrir and begins operational tests. The rocket then crashed.

Attached to 41st Landing Cavalry Battalion, General Sea Department, O.C.U.

Griff Barnum

Griff Burnqm



n 32 years old
B 182cmZ 106kg
B O.C.U. Australia
□ Sergeant, O.C.U. Marine Defense Force
S Striker
H Kasumi
O M01, 06-
8 —

A Wehrmacht sergeant on duty at the O.C.U. stationed in Limian, Japan, which was attacked by revolutionary forces during the Alor Desh coup, he is a good family man with a Japanese wife and children, whom he met when he was posted at the O.C.U. stationed in Binars, Japan, but he was worried about his slow career in the military. He is a good family man with a Japanese wife and child, whom he met when he was stationed at Binaz, a Japanese bookstore in Tokyo. The truth is that he did not accompany his comrades on their escape on the day of the coup in order to secure "pre-shipment diversion goods" that he had stashed at a gunnery range near the base.

He was rescued by Captain Stanley of the O.C.U.'s Military Intelligence Department and others shortly before he was captured by revolutionary forces who stormed the base and transferred to a prison camp. Thereafter, he served with his colleagues in the Bergshomiti unit, helping to stop the coup d'etat and the Fenrir Plan. His confession of guilt led to the location of Fenrir.

Personal History

counter for	years	event
2067'	8.19	Hui Xing
2088	-	Graduated from Brandl Technical High School, O.C. U. Volunteer enlistment in the military
____	-	Obtained WAP piloting certification
2089	-	Assigned to the 25th Landing Cavalry Battalion of the Japan Maritime Defense Force
2092	-	Transferred to WAP Training Unit, O.C.U. Japan, Fukuoka, Japan, stationed at Binard, Maritime Defense Force.
2101	-	Transferred to a base stationed in Limian, Maritime Defense Force.
	6.12	Aroldesh coup d'etat occurs. Captured by the Revolutionary Army
	6.14	[Rescued by a unit of the Ministry of Intelligence
		| Joined Bergshomiti. Di 6.161 Caught in a revolutionary heavy during the move to Alava. |be captivated by
2102	6.181	Escaped under the guidance of Captain Marda.
	6.23	Bergsijomiti forces take over Dian Air Force Base. Lt. Col. McCarthy announces to all troops that the coup has failed and flees.
	624	Intergaeon successfully launches Fenrir and begins operational tests. The rocket was then shot down by a rocket.
-	-	– ____





Army Defense Forces

OC.U

O.C.U.
Ground Defense Force

1 age
2 Height/Weight
3 institution from which one graduated
4 (social) class
5 War Dueling
6 (Growth) Taibu
7 Boarding WAP
8 ascent stage subscription

Commander, POW Rescue Operations

Andrew F. Hodman

Andrew F. Hordman

1 38 years old
2 181cm/78kg
3 O.C.U. Australia
4 Colonel, O.C.U. Army and Defense Forces
5 —
6 —
7 —
8 —



A colonel in the Army of the Army of the Defense, he was in command of the POW Rescue Operations Command, which was hastily set up to rescue prisoners of war captured by the revolutionary forces (the coup d'etat forces of the Arordesh Army). The operation was conducted in coordination between the command center, which was located near the border of Indian territory, and the submarine Montt, which was anchored off the coast of the Gulf of Bengal. Within five days of the coup d'état, about 50 prisoners of war including Prime Minister Nasami, were rescued, and the revolutionary forces succeeded in retaking part of the capital city of Daka, which had been overrun.

However, on June 18, a major battle broke out in the center of Daka between the revolutionary forces, the O.C.U. forces, and Bergshomiti. The army was outnumbered by the O.C.U., which had rejected Bergshomiti's offer of a joint struggle to eliminate the revolutionary forces, and was determined to secure the capital by the O.C.U. forces. Furthermore, the O.C.U. forces were destroyed when the Revolutionary Guards launched a bombing campaign aimed at clearing out the hostile forces, and the colonel in command at the scene was lost. Although not officially announced, reports of his death have been confirmed.

Personal History

Year	(in	event
2062	12.2	frank
2083	1 1	Graduated from the Military Academy of the Army and Defense Forces
	1 1	Appointed as a heavy 2nd Lieutenant in the Land Defense. Assigned to the 119th Infantry Division, 1st Army of Land Defense.
2090	1 1	Promoted to Captain of the Army Defense Forces. Appointed Battalion Commander of the same unit.
	1 1	Huffman Bird Faction. Engagement records. (e.g. actor, artist, child, etc.)
2094	1 1	Promoted to the rank of Major of Land Defense Heavy. 32nd Mechanization –Inaugurated as battalion commander of the regiment
2099	-1	Promoted to Lieutenant Colonel of the Army Defense Forces. Assistant Regimental Commander of the same regiment. Appointed as Colonel
2100	1 1	Promoted to Colonel of the Army Defense Forces. Appointed as Regimental Commander of the same regiment.
2102	6.121	Aroldesh coup d'etat occurs.
	6.13 1	Established a command post near the Indian border. Commanded POW rescue operations.
	6.16	Rescue of Prime Minister Nasa and Ambassador Saliba O.C.U. and other government officials in the capital city of Daka.
	6.181	Massive engagement in the capital Daka. Revolution bombing of O.C.U. military units. Destroyed. Colonel missing.
1; 1	1	

O.C.U., attached to the 89th Mobile Battalion, 1st Heavy Land Defense

Thomas Noland.

Thomas Norland

1 47 years old
2 175cm/85kg
3 O.C.U. Australia
4 O.C.U., Lieutenant, Army Defense Major
5 Striker
6 AceJoker
7 M02~
8 1-.



A captain in the Army Defense Forces stationed at Lamanston, O.C.U., which was attacked by revolutionary forces at the time of the coup d'état. A veteran of a quarter of a century's military service, he has served in many war zones, including the Estonian Civil War of 2080. However, he also has an extensive record of punishment for violations of military regulations, which is why his rank is limited to that of captain in spite of his age and accomplishments. Even after being transferred to Alor Desh as a volunteer, he has been involved with the Bergshomiti, which is rumored to be an international mafia, and does not seem to have any desire to straighten himself out. He is well respected for his dynamic personality, and his subordinates in various fields call him "Oyabun" ("boss").

After escaping an attack by the Revolutionary Guards, they joined up with the BAGSHOMITI, along with other fleeing Maritime Defense Force soldiers. They helped to thwart the coup d'état and the Fenrir Plan.

Personal History

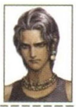
Year	Summi	event
2054	10.1	birth
2077	1 1	Graduated from the Military Academy of the Army and Defense Forces. Army War College 1st
1		Assigned to the 3rd Mobile Battalion
20791	1 - 1	Indicted for embezzlement of gasoline.
2080	1 - 1	Dispatched to the civil war in Estonia. Sentenced to a protective custody order for food diversion. Received the Order of Merit from the Estonian government.
2086	1 1	Dispatched to Humann Island
2090	6.4	Outbreak of the Second Huffman Conflict
2091		After returning from the conflict, he was tried by a military court for 23 counts of embezzlement.
2093	1 - 1	Dispatched to Gapon Civil War
2098	-	To Ramanston Garrison, Army Defense Forces. volunteerism and a willingness to sacrifice one's life for the sake of others
2102	16.12	Aroldesh coup d'etat occurs.
	16.181	Large scale engagement in the capital city of Daka. Many casualties due to bombing by the Revolutionary Guards.
	16.231	Bergsijomiti forces take over Dian Air Force Base. Lt. Col. McCarthy announces to all troops that the coup has failed and flees.
	6.241	Intergae successfully launches Fenrir and begins operational tests. The rocket then crashed.
-1	1 -1	–

O.C.U. attached to 89th Mobile Battalion, 1st Army of Land Defense

Rocky Ar T Ann.

Rocky Armitage

1 28 years old
2 190cm/80kg
3 O.C.U. Australia
4 O.C.U. Army and Defense Forces
5 Striker
6 JackArms
7 M02~.
8 -



He often gives the impression of being reserved, though his teammates, Lieutenant Noland and Sergeant Tarana, are more sociable and more outspoken than usual. He is so reticent that no one knows the truth about his mysterious background, including his resignation from the rank of Second Lieutenant. However, he was involved in an incident around 2095 that led to the discharge of his then partner, Glennie, and this may have had some influence on his life in the military. The sympathetic feelings he developed toward Corporal Farouk, whom he met during the coup, may have been influenced by his past as well as his homosexuality. Despite these conflicting feelings, he decides to support Corporal Farouk. Together they fought to stop the coup and Fenrir's plan.

Personal History

counter for	years	event
2073	7.10	birth of a nation
2091	just (e.g. "just try	Volunteered in the &.C.U. Army
	-	MAP piloting certification
2092	-	Assigned to the 3rd Motorized Rangers of the 2nd Army of Land Defense, Motorized Division. Rank at the time of assignment: 2nd class
2099	just (e.g. "just try	Promoted to the rank of sergeant
	-	Assigned to 37th Mobile Battalion, 1st Army of Land Defense
2100	-	Refused promotion to 2nd Lieutenant and volunteered to be transferred to the Ramanston Army Reserve Station. Assigned to his current unit.
	6.12	Aroldesh coup d'etat occurs.
	6. 131	Join Bergshomiti.
	6.18	Large scale engagement in the capital city of Daka. Revolutionary bombardment of the capital.
	623	Bergsiomiti forces take over Dian Air Force Base. Lt. Col. McCarthy announces the failure of the coup d'etat to all Takamura and flees.
2102	6.24	Intergaeen successfully launches Fenrir and starts operational test. The rocket then crashed.
-	-	–

O.C.U. attached to 89th Mobile Battalion, 1st Army of Land Defense

Ross, Wenolle - Talana

Roswell Tarana

a 29 years old
168cm/62kg
S -
O.C.U. Army Sergeant
S Sniper/Missiler
Q Bilancia
B M02~
0 -



Army sergeants on duty at the O.C.U. Army Ramanston base, which was attacked by revolutionary forces during the coup d'état. After escaping the Revolutionary Guards' attack, they join up with the fleeing Marines in Bergshomiti. They helped stop the coup and Fenrir's plan.

He is such a nice, subtle, and elusive character that the word "boisterous" seems to be the most appropriate to describe him. juxtaposition

It is difficult to tell how much of what he says and does is a joke and how much is serious. On the other hand, his flexibility in finding a way out of an overwhelmingly unfavorable situation, such as the daring maneuver he demonstrated during the attack on the Dean Air Force base, is something to behold. The past is also shrouded in mystery, as is the intent behind the falsification of all sorts of historical data, including nationality and other military data.

Personal History

Year	month	event
20721	9.8	birth
2090]	1	Winner of the O.C.U. Japanese beauty pageant for the third year in a row
		Scouted and enlisted by the O.C.U. and military
2091		Qualification of WAP manipulation 縦.
	-1	Battalion of the 3rd Mobile Battalion of the 1st Army of Land Defense taking up a new post as chief
20971	1 1	Promoted to Colonel of the Army Defense Forces
		Assigned to the 122nd Mobile Battalion, 1st Army
21001	1	Assigned as Base Commander, Ramanston, Army Defense Forces.
~Note: The above are suspected of record falsification.		
2102]	6.12	Aroldesk coup d'état occurs.
	6.1	Meet up with Bergshomiti
	immediately	Large scale engagement in the capital city of Daka. Many casualties due to bombing by the Revolutionary Guards.
	6.23	Bergusi Iomiti forces occupy Dean Air Force Base. Lt. Col. Makkar Jae announced the failure of the coup d'etat to all forces and fled.
		Intergae successfully launches Fenrir and begins operational tests. Then, it was shot by a rocket.
-	1 - 1	-----





G.D.F.I.A.

O.C.U. Army Intelligence

O.C.U.

Ground Defense Force Intelligence Agency

n Age
Height/Weight
From
class
Combat (growth) type
Q Boarding WAP

Director of Intelligence, O.C.U. Army and Defense Forces

voan-jean

Pon Chang-Jang



n 55 years old
169cm/68kg
B O.C.U. - Republic of Korea
Major General,
5 O.C.U. Land Defense
6 —
7 —
8 —

O.C.U. Army Intelligence Department

Leesa Stanley.

Lisa Stanley



n 26 years old
B 170cm/52kg
Powder O.C.U. Australia
O.C.U. Army Defense Force Captain
S Sniper/Missiler/Assault
Q Topaz
M05~

O.C.U. Army Intelligence Officer

Sayuri Mitsuzuka

Sayuri Mitsuzuka



D. 21 years old
Sun 159cm/45kg
B O.C.U-Japan
Second Lieutenant,
O.C.U. Army and Defense Forces
S Assault
B BoldCat
8 —

He is a major general in the Army Defense Forces and the head of the Intelligence Department, which is responsible for all intelligence activities inside and outside the Coalition. In the wake of the Aroldesh coup, he dispatched two members of his department to find and retrieve Fenrir, a cyclic guidance and invasion control device stored at the Rimian base at the time. The coup was part of a plan hatched by the Ministry of Defense of the O.C.U. and some forces within the Revolutionary Armed Forces (the coup d'etat forces of the Arroldesh Army) to launch and test the operation of the satellite carrying the Fenrir. However, because Fenrir's whereabouts were unknown during the chaos of the uprising, the Ministry of Defense hastened to request the dispatch of O.C.U. Army Intelligence officers.

The involvement of the Rear Admiral in the planning process is difficult to determine. However, it is clear that he avoided active involvement, since he did not notify his staff of the plans and later refused an order from Secretary of Defense Gabriel to assassinate anyone associated with the foiling of the plans.

Personal History

Year	Monthly	event
2046	5.23	
2064		Entered O.C.U. Military Academy
		Obtained WAP piloting certification
-1	I - I	Research papers published while in school were Received the O.C.U. Military Special Theory Award
2067 1		Assigned to O.C.U - Military Intelligence
2071	one	After the end of the first Huffman conflict, he became the head of the Huffman Branch, Information Section 2.
2075	-I	Promoted to Major Colonel of the Land Defence Shusei for his service on Huffman Island.
		Transferred to the Information Department Headquarters
2087	I - I	Appointed Manager of Information Section 2, Information Department
2088	I - I	Promoted to Colonel of the Army Defense Forces
2096 1		Testified as a witness at the O.C.U. Central M" meeting on the Sakata case.
2097 1	i - i	He replaced retired Lieutenant General Siembach, who had been dismissed on disciplinary grounds, as Director of the Intelligence Department. At the same time, he was promoted to the rank of Major General.
2102	16.1 21	Aroldesh coup d'etat occurs. Dispatched two intelligence officers to the site.
	6.23 1	Intergaeen succeeds in launching Fenrir, but fails to launch the mobile test due to obstructions.
-i	I - 1	--

She was one of the intelligence officers dispatched to the area at the time of the Aroldesh coup to find and retrieve Fenrir, who had gone missing. She studied psychology and information engineering at the Military Academy of Defense, and was assigned to the Intelligence Department at her own request. She has been successful in her work against the U.S.N., and is currently in charge of operations in Southeast Asia, a region that has been the scene of economic and political conflicts. Her high level of ability is recognized by Rear Admiral Chan Jiang, the head of the department, and she was selected for this assignment because her ability was the top priority.

Upon arrival, she first went to the Limean base, where she had information that Fenrir had been brought in. However, she did not get the information she wanted at the base. She was later taken prisoner by the revolutionary forces, but escaped after Captain Marda's defection and joined Bergshomiti. After learning the truth of the plan, he disobeyed Major General Chanjian's order to evacuate the base and cooperated in stopping the Fenrir Plan.

Personal History

Year	Jan	event
2073	12.2	
2093	I I	Entered O.C.U., Military Academy of the Army and Defense Forces. major in Psychology and Information Technology.
2095	-	Graduated from Cadet Academy. Assigned to the Intelligence Department, Intelligence II Section upon request.
2098	I I I	Promoted to Lieutenant by the recommendation of Rear Admiral Chanjian
2101	I I I	Intelligence Achievements Against the U.S.N. and promoted to Captain.
		Appointed as officer in charge of Southeast Asia region
	16.1 21	Aroldesh coup d'etat occurs. Deployment to POW Rescue Operations Headquarters
	1_ _1 16.1 61	Meet up with Bergshomiti. Di Captured by the Revolutionary Guard on the way to Arava be captivated by
	618	Escaped with the help of Captain Marda
2102 1	6-231	Bergusi forces take over Dian Air Force Base. Lt. Col. McCarthy announces to all troops that the coup has failed, and flees.
	6.24	Intergae successfully launches Fenrir and begins operational testing.
	-I	

One of the intelligence officers assigned to find and recover Fenrir, who went missing at the time of the Alor Desh coup. Although he has been assigned to the Intelligence Division for only one year and has only been in the military for about three years in total, he has been working with Captain Stanley since he was reassigned to his current post in recognition of his achievements in the Belgrade guerrilla incident in 2100. Although he is still a novice in the intelligence field, his superior officer has assured him of his quick grasp of knowledge and skills, in addition to his excellent judgment of the situation and his ability to respond to the aforementioned guerrilla incident. He had an excellent informant who had been a friend of his since before he enlisted, and whether consciously or not, he may have had the groundwork for suitability for the job.

After arriving in the area, the two men ostensibly took part in the POW rescue operation, but with the help of an informant, they did their best to search for Fenrir. Ultimately, against the original intention of their dispatch, they were complicit in the thwarting of Fenrir's plan.

Personal History

Year		event
20801	19.3	oceanic
20991	1 - 1	Volunteered in the O.C.U. - Military
I	1 - 1	to the 126th Infantry Division of the 1st Army of Land Defense, Assigned as a 2nd class private
21001 1 1	1 - I	He was deployed to Belgrade, where he saved his unit from total destruction during the retreat. Received the Distinguished Service Medal in the Field.
1 2101 I	-1	Transferred to the 2nd Military Intelligence Department, Intelligence Division 2, promoted to 2nd Lieutenant.
		Obtained WAP piloting certification
	6.12 1	Aroldesh coup d'etat occurs. Deployment to POW Rescue Operations Headquarters
I	6.16 j	Joined Bergshomiti. During the journey to D'Arava, he is taken prisoner by the Revolutionary Guard.
	6.18 1	Escaped with the help of Captain Marda.
21021	6.23 1	Bergsijomiti forces take over Dian Air Force Base. Lt. Col. McCarthy announces the failure of the coup d'etat and flees.
	6.24 1	Intergaeon successfully launches Fenrir and begins operational tests. The rocket then crashed.
1 1 1 1	-1	just (e.g. "just try it")

United Central Intelligence Agency

The Central Intelligence Service of the Union [C.I.S.U.].

n Age
B Height/Weight
From B
E! Class
S Combat (growth) type
B boarding WAP
a. Appearance stage
Terms of Use

C.I.S.U. Agent

Pike A. Reischauer.

Pike A. Reischauer

H 30 years old
B 173cm/65kg
Q -
□-
S SniperZMissiler
Q Basurero
H M10~
B -



An agent belonging to C.I.S.U. (Central Intelligence Service of the United Nations), a huge intelligence organization that conducts wide-ranging intelligence activities inside and outside the O.C.U. He was dispatched by the C.I.S.U. to obtain evidence of the existence of the Fenrir Project and to expose it. He was dispatched by the C. I. S. U. to obtain evidence of the existence of the Fenrir Project and expose it, after receiving information that the Fenrir Project had been transferred to the Mian base. Upon his arrival in Aroldesch, he boarded the submarine Montt, the base of the POW rescue operation. He landed on a transport plane with Corporal Farouk and others. Although he was gathering information on the area, it is questionable why he chose a ship belonging to the military, but since the identity of the crew was unknown, it is assumed that there were collaborators within the military.

After landing, he went with Corporal Farouk and others to join up with Bergshaw Mitty. While cooperating with their counter-revolutionary activities, he succeeded in stopping the Fenrir Project. But it will be some time before the truth is revealed.

Personal History

(another person's)		event
2072		birth
	6.12	Alor Desh coup d'etat occurs. Dispatched to discover Fenrir and publicize the plan.
		Landing at Aroldesz by transport 1 from the IO.C.U. military control ship Montt with Corporal F 6.161 Aruk and his crew.
	6.	Join 171 Bergshomitiajto.
	6.18	Large scale engagement in the capital city of Daka. Many casualties due to bombing by the Revolutionary Guards.
2102	6.19	During a reconnaissance mission, they attacked a Revolutionary Guards unit they discovered, and made contact with an outpost of the O.C.U.'s Army Intelligence Department, which they joined up with.
	6.20	Fenrir's whereabouts are discovered, but the revolutionary charge takes it from him first.
	6.23	BAGSIOMITY forces occupy Dian Air Force Base. Lt. Col. McCarthy announces that the coup has failed. After declaring to the military, he
	6.24	Intergaeon successfully launches Fenrir and begins operational tests. The rocket then launched the Fenrir 'crash'.





Da — Kugi—S.

Dark Geese

Year-old
Height/Weight
From
class
Station Combat (Growth) Type
boarding WAP
Appearance stage
OSubscription

Captain Dark Geese.

Domingo Caia;:.

Domingo Kyott

n 37 years old
183cm/80kg
B O.C.U. Australia
Captain, O.C.U. Land Defense Leather
& I
Q Jauer G3
0 -
d - -



He is a strategic consultant belonging to the Strategic Studies Institute of the 1st Army of the O.C.U. He was sent to the headquarters of the POW rescue operation commanded by Col. At the time of the coup d'état, he was dispatched to the headquarters of the POW rescue operation led by Colonel Hodgman, and was in charge of providing on-site guidance for the operation. In reality, however, he was not involved in the success or failure of the Fenrir Plan, but rather in the assassination of those involved to prevent the truth from being revealed. The team that was engaged in the subterfuge, including him, was a mercenary unit known to some as the "Dark Geese," and its activities, as well as its very existence, were considered top secret except by Defense Secretary Gabriel, who promoted its formation, and a few other senior officers.

He was severely wounded during the bombing of the capital by the Revolutionary Army (the coup d'etat force of the Aroldesh Army) and temporarily deserted his unit, but was saved by his old friend, Captain Noland, in Notounkmyra, and returned to duty. He continued to assassinate people who knew the truth about the Fenrir Plan, but was killed in a battle when he attacked the submarine Montt carrying the people involved.

Personal History

counter for		event
2063:	10.4	epigenesis (biology)
	! -|	Volunteered in the O.C.U. Army
2082 1	i - |	|He received MI training at the 1st Leather Transport Division of the Land Defense and was certified to fly combat helicopters. 1 acquisition
2085	i _:.	Assigned as a combat helicopter pilot to the 86th Support Air Force of the 1st Army of Land Defense
2087	i - i	| Qualified to fly VTOL attack aircraft
	-	Obtained WAP piloting certification.
2088	i--i	! Special Forces in the Land Defense Special Forces Teaching Corps |Placement as a candidate for a new job
2089 1	i - i	Assigned to the Special Forces of the Army Defense Forces
2090 1		1Special Operations on Huffman Island.
2092 1	i - i	1After the end of the conflict, Great Fok |Received the Order of the Sacred Treasure
2093 1	i - i	Promoted to Captain of the House Defense Forces.
	i _ i	|Participated in the rescue mission of prisoners of war in the Gabonese Civil War |Ka. 18 rescued.
2097	I - i	Retired from the O.C.U. Collection
2102 1	i-i	Started working as a strategic consultant at the Strategic Research Institute of the 1st Department of Land Defense.
		Aroldesh coup d'etat occurs. Dispatched to the headquarters of the Captured Skin Rescue Operation
		Raid on the submarine Montt.
-1		-

Aroldesian

The Force of Alordesh

Age
Height/Weight
-From
class
Combat (growth) type
boarding WAP
Stage of Appearance
OSubscription Conditions

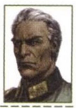
Commander-in-Chief, Aroldesh Land Summer/Navy/Air Force

Ghosh - Guianda.

Gorsh Guianda

D 53®
182cm/72kg
H O.C.U. Aroldesh General Aroldisch

5 —
6 —
7 —
8 —



One of the military officials taken prisoner by the revolutionary forces to negotiate with the O.C.U. central government at the time of the Alor Desh coup d'état. However, this was a camouflage staged by the revolutionary forces, and it was Guinda, of all people, who actually took control of the coup d'état. With the help of Franz Henschel, the director of Intergene (actually O.C.U., a secret military factory), who had developed Fenrir, he had two trump cards in his hand: prisoners of war and the Fenrir plan, and he was absolutely confident of completing the coup d'etat. However, his revolutionary ideals, which at first seemed to have a certain purity, gradually diverged from their original goal of independence of the country after he had obtained the absolute trump card in his hands.

With the capture of Fenrir, the Revolutionary Army declared victory for a time, but then the war turned against them and their defeat became decisive with the fall of the Dian airbase. The general was found dead at the base after the escape of the coup plotter, Lt.

Personal History

counter for	Date	event
2048112	.141	Birth.
2067;	I _ ;	Bangladesh Military Academy [Enrollment in
2069 1	I - I	Army 3rd Mechanized Division 1st Armored Medium Assigned to Troop I
2073		Promoted to the rank of Lieutenant.
2078	I - I	Assumes command of 1st Armored Company, 1st Mechanized Division, I Army
2080 1	I one	Promoted to the rank of hangusa
	I I I	Becomes commander of the decorated 1st Division of the Army
2084	-	Promoted to the rank of "庆佐" (庆佐)
2090 1	I - I	|Promoted to Major General. Assigned to General Headquarters of the Army.
2094 1	I - I	[In the reorganization of the armed forces following the accession to the O.C.U., the commanders-in-chief of the land, sea, and air forces. Becomes Secretary of War. Becomes General of the Army.
2098]	I _ I	Temporary confinement after the coup attempt by Colonel Azad
	6.12]	Aroldesh coup d'etat occurs. Captured by the revolutionaries
2102]	I I 6.23	BAGSHIOMITI forces occupy Dian Air Force Base. Lt. Col. McCarthy declares that the coup has failed. His body is found on the base after he escapes.

Revolutionary Army Leader

Ven. McCaughey.

Ven Mackage



D 26 years old
B 178cm/65kg
❸o.c.u・アロルデシュ
Lieutenant Colonel Aroldisch
S -
Q ISV09-S
B -
Powder

Army Lieutenant Colonel Aroldesh, the leader of the Aroldesh coup d'état, made the announcement and took command of the key operation. Concerned about the decline of Aroldesh, once a thriving industrial base for the O.C.U., and resentful of the central government's lack of action, he led the forces that executed the coup attempt by Colonel Azad four years ago. His revolutionary ideals, which focused on the interests of the people, ended up being used to promote the Fenrir Plan. It is ironic that it was the Bergschomiti, led by his father-in-law, who wanted a revolution for the people, albeit in a different way, that stopped the outburst.

After the coup was declared a failure, he planned to kill Henschel, but was murdered by the Dark Geese at the site of an Aroldesian weapons depot. What he meant by the phrase "a new revolution" may be revealed in time to come as we see where the country is headed.

Personal History

Year!	(in	event
20761	6.3!	birth
20941	'| _ |	Volunteered in the Aroldis Army. Qualified as a WAP operator in the training course.
	i - I	Assigned to the 4th Mechanized Division of the Land and Heavy
20951	I - I	Winner of the WAP competition at the Army Comprehensive Training with a record score
	I I I	Appointed WAP Platoon Commander of the Army's 3rd Mechanized Division. Promoted to Sergeant at the same time.
2096	I _ I I I	Assistant Company Commander of the 1st Mobile Company of the 3rd Mechanized Division of the Army and Heavy
20971	I - I	Appointed company commander of the squadron.
2098	I - |	Transferred to the 1st Mechanized Division of the Army. Assigned to the 1st Mechanized Division as an aide-de-camp to Colonel Azad. Appointed as a company commander of a dynamic company
	I - I	Involvement in an attempted coup d'état - not yet punished
2100;	I - I	[Promoted to Lieutenant Colonel. Appointed Division Commander.
2102	16.1 21	[Declared a coup d'etat.
	16.1 81	| Large scale engagement in the capital city of Daka. Bombing 1 to destroy the O.C.U. forces.
	16.231	1Diane Air Force Base fell. Ku. Declares to all troops that the coup has failed... [Runs away
		1 at the site of the Aroldesh Arms Depot. 1, killed by Dark Geese.



Revolutionary heavy participants

Mehran Marda

Maylan Maida

n 36 years old
4176cm/88kg
● O.C.U. Aroldesh
Q Aroldesh, Army Capt.
El Striker
Q Nouko
Ø M15~
ø -



As a close associate of Lieutenant Colonel McCaughey, Captain Aroldisu commanded the Revolutionary Army's (Aroldisu's military coup forces) execution unit. He felt strong sympathy for the Lieutenant Colonel's ideals and was proud to work for him. However, the coup d'état was gradually distorted by General Guianda, who was determined to use all means at his disposal, and by Henschel, the director of the **Interagency**, with whom he had formed an alliance. His suspicions about the reality of the situation were confirmed by the bombing of **the** center of the capital on June 18. After Lieutenant Colonel McCarthy was captured by Bergshomitie and temporarily disappeared, he lost all reason to remain loyal to the revolutionary forces and defected with several prisoners of war, including Captain Stanley, who was being held near the command center. He left with several prisoners of war, including Captain Stanley, who was being held near the headquarters, and joined **Bergschomiti**. Although it was later confirmed that the Lieutenant Colonel was still alive, he remained determined to counter-revolution and continued to help prevent the coup d'état and Fenrir's plan.

Personal History

Year!	I	event
2065	7.25	fixed life
2084	1_	Entered Bangladesh Military Academy
2086	1 - 1	|WAP piloting certification
2096	1 - 1	[Assigned to the 6th Mechanized Division of the Land and Heavy
2090	1 - 1	| 2nd Mobile Company, 6th Mechanized Division. Appointed as 1 company commander.
2098	1 1	Reassigned as company commander of the 2nd Mobile Company of the 1st Mechanized Division.
	_1	[Involvement in an attempted coup d'etat was pursued, but no action was taken.
2100 1	--l	He was appointed deputy division commander of the 1st Mechanized Division! He was promoted to the rank of captain at the same time. Promoted to Captain at the same time.
	6.12	[Joined the Revolutionary Army
	6.18 1	Lt. Col. Mack Jae went missing in a large engagement in the capital city of Daka. He escapes with some of his captured skin. He then joins Bagshomiti.
2102)	6.23]	Bergsijomiti forces take over Dian Air Force Base. Lt. Col. McCarthy announces to all troops that the coup has failed and flees.
I(1 LI	6.24 j	Intergae successfully launches Fenrir and begins operational testing. The rocket then crashed on Monday.

Berg Transport

Bui K Iruii^pvi tul ivH

Bergh Transportation

1 age
2 Height/Weight
3 institution from which one graduated
4 (social) class
5 Combat (growth)
6 type
7 Boarding WAP
8 Appearance Stage subscription

Secretary to the President of Berg Transport

Lila Lavra

Lira Labra

n-horror
B 162cm/43kg
B O.C.U. Aroldesh
4 —
5 —
6 —
7 —
8 —



Daughter of Salibaş Labra, secretary to the president of Bergshomiti's front company, Berg Transport. She respects her father and understands Bergshomiti's activities, but she is also deeply troubled by the conflict with her brother-in-law, Vuen (Lt. Col. McCaughey), with whom she has feelings for. In the midst of this conflict, he participates in the activities of the Bergshomiti, but is seriously injured in an attack on the parliament building where the headquarters of the Revolutionary Guard is located, and is captured by the Revolutionary Guard. She was taken into Ven's custody by the revolutionary forces, but was later rescued. She recovers from her wounds, but she has lost the love of her life.

intergenerational

[redacted] IIW

INTER GEHEN

Age
Height/Weight
From
Class
Combat (Growth) Taibe
boarding WAP
Stage of Appearance
Subscription Conditions

President, Berg Transportation

Salivash Lavra

Saribash Labra

n 50 years old
B 168cm/98kg
4 —
5 —
6 —
7 —
8 —



The president of Berg Transport, with offices on the outskirts of the capital city of Daka. He has witnessed the rise and fall of his country from the time when it was economically backward to today. He has seen his country rise and fall from its economic infancy to the present day, and has built an underground organization called the "Bergshomiti" to eliminate the influence of the O.C.U. He has even resorted to illegal activities such as arms smuggling against his own supporters. The coup plotter, Lieutenant Colonel McCaughey, is the son of a close friend from his engineering days, whom he adopted after his friend's sudden death. However, the son chose the military-led coup d'état, and the two sides were unable to bridge the gap between them, leading to a confrontation.

Sari Bash Troopers

ace

Ace

1 —
2 —
B O.C.U. Aroldesh
4 —
5 —
6 —
7 —
8 —



Concerned that his activities in the Alor Desh coup were putting him in danger, Sari Bash Rabula organized a private army unit, the Sari Bash Unit, to protect him. However, despite their formation, the members were little more than town bouncers, and although they qualified to operate the WAP, they were not strong enough to take on the army. Sari Bash asked a Wehrmacht soldier who had escaped an attack by the revolutionary forces and had come to Bergshomiti for help to train the unit. Through the infernal battle training of General McCallum, who was selected as the instructor, the Sari Bash unit finally gained real combat skills.

Head of Intergaeen

Franz Henschenolle.

Franz Henshell

D -
2 —
3 —
4 —
5 —
6 —
7 —
8 —



He was the planner of the Fenrir Project, which was promoted behind the coup d'etat, and was in charge of the secret factory Intergaeen, which was established by the O.C.U. military in Aroldesh for the project. The Fenrir ring-guided invasion control device was developed eight years ago, and was originally supposed to be launched and tested four years ago in the wake of the coup d'état, but was aborted along with the coup.

Based on the failure of four years earlier, this time the plan was well prepared to include General Aroldesh. However, the plan was thwarted again at the last minute by a raid on a factory by Bergshomiti's forces, in which he was killed by Sarybasz.


Lira Labra
Franz Henshell
Saribash Labra



Other

Others

- Yearly
- Height/Weight
- From
- class

Combat (Growth) Tive
Boarding WAP
Climbing stage
- Terms and Conditions

Freelance Burdenshooter

Cody Hoffa

Cody Hoffa

D 26 years old
& 178cm/65kg
B O.C.U. Aroldesh



S Striker
B Durabler
Term M06~
El-

A freelance informant who works mainly within the o.c.u. He has a variety of business partners and may conduct overseas espionage activities depending on the request. He has a variety of clients, and sometimes conducts overseas espionage activities depending on the request. He has such excellent WAP piloting skills that he was the reigning champion of the solo competition in the Doukandi arena, where he is usually based. Although she is well-known as a fighter, she keeps her secret identity completely hidden, and not even those in the arena know that she is an informant.

It is not clear when his friendship with Ensign Mitsuzuka began. The way he talks about the Belgrade guerrilla incident does not give the impression that this is their first meeting, so it is likely that they have known each other at least since before that time. Although it is difficult to find a connection between the two, they seem to be strangely compatible, and their

Personal History

year|month|day	event
2076I I.	birth
16.1	Aroldesk coup d'etat occurs.
1 1 16.1 41	| O.C.U. - Army Intelligence Dispatch ! and others, and has since accompanied them.
]|	joined Bergshomiti. Di 16.16 IThey were captured by the revolutionary army during the movement to Rabaghe]|Prisoners of War.
16.1 8	|Escaped with the help of Captain Marda
21021 16.2 31	BAGHDAD: BAGHDAD: Yomiti forces occupy Dean Air Force Base. Lt. Col. Makkar 1je failed coup d'état. After declaring all weight, fled.
1 1 1 1 1 1624 1 1 t 1 1 1 1	|Intergae successfully launches Fenrir and begins operational tests. The rocket was then shot down.

Cody Hoffa



Graffiti

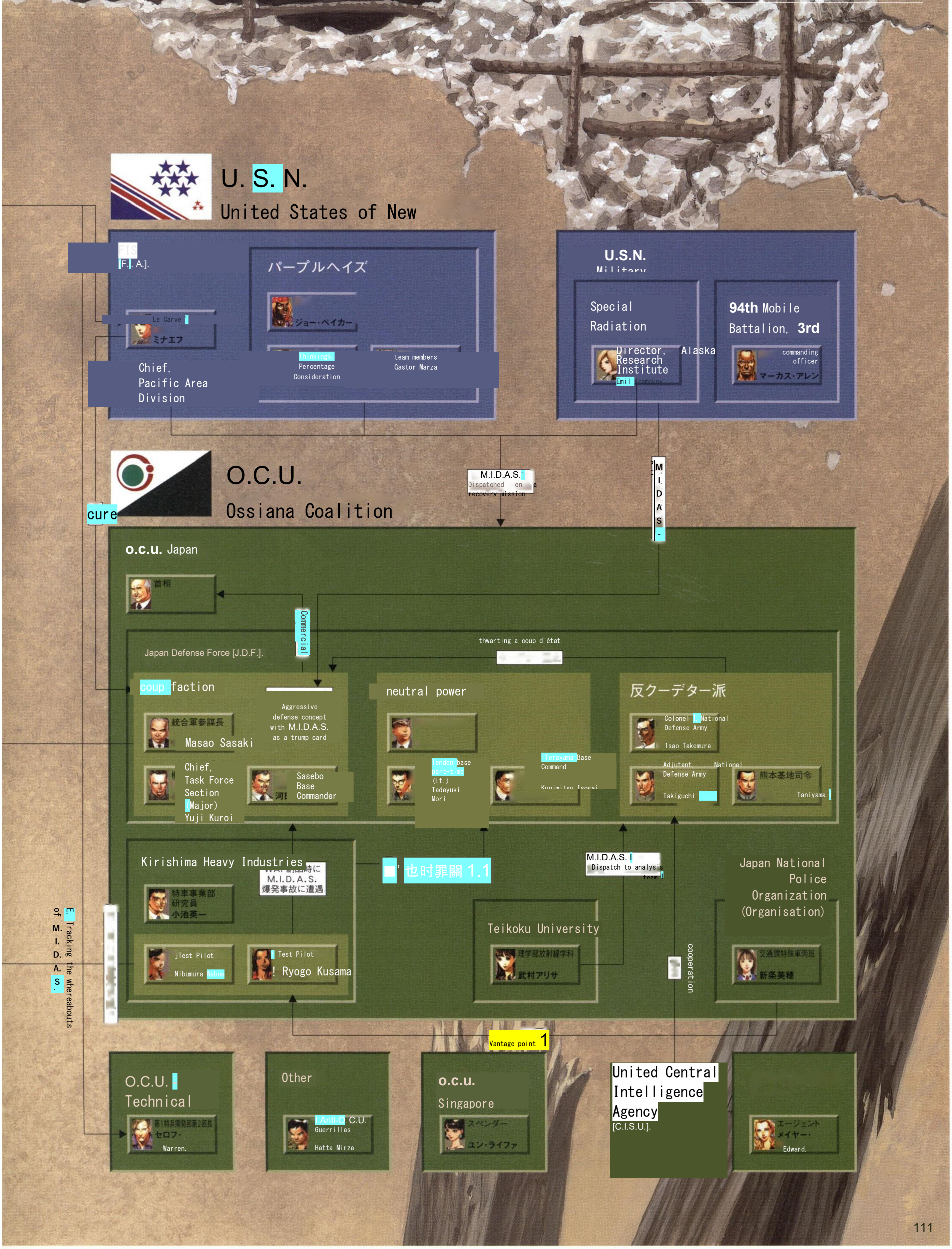




3rd Character Correlation Chart

In the year 2112, various incidents and uprisings took place in Dahangyong, O-C.U. and other countries over the new M.I.D.A.S. weapon.




U. S. N.
United States of New
F.I.S.
[F.I.A.].
Le Carve
ミナエフ
Chief,
Pacific Area
Division
パープルヘイズ
ジョー・ベイカー
Thinking%
Percentage
Consideration
team members
Gastor Marza
U.S.N.
Military
Special
Radiation
Director,
Research
Institute
Alaska
Emil Kramskoy
94th Mobile
Battalion, 3rd
commanding
officer
マーカス・アレン
O.C.U.
Ossiana Coalition
cure
M.I.D.A.S.
Dispatched on a
recovery mission
M I D A S -
o.c.u. Japan
首相
Commercial
Japan Defense Force [J.D.F.].
thwarting a coup d'état
coup faction
Aggressive
defense concept
with M.I.D.A.S.
as a trump card
統合軍参謀長
Masao Sasaki
Chief,
Task Force
Section
(Major)
Yuji Kuroi
Sasebo
Base
Commander
河巳
neutral power
Tendon base
part-time
(Lt.)
Tadayuki
Mori
Terayama Base
Command
Kunimitsu Isogai
反クーデター派
Colonel National
Defense Army
Isao Takemura
Adjutant,
Defense Army
National
Takiguchi
熊本基地司令
Taniyama
Kirishima Heavy Industries
M.I.D.A.S.
爆発事故に遭遇
特車事業部
研究員
小池英一
Test Pilot
Nibumura
Test Pilot
Ryogo Kusama
也时罪關 1.1
M.I.D.A.S.
Dispatch to analysis
Japan National
Police
Organization
(Organisation)
Teikoku University
理学部放射線学科
武村アリサ
交通課特殊車両班
新条美穂
cooperation
Tracking the whereabouts of M.I.D.A.S.
Vantage point 1
O.C.U.
Technical
第1特兵開発部第2部長
セロフ・
Warren.
Other
Anti-O.C.U.
Guerrillas
Hatta Mirza
o.c.u.
Singapore
スペンダー
ユン・ライファ
United Central
Intelligence
Agency
[C.I.S.U.].
エージェント
メイヤー・
Edward.

Leading Figures

The coup d'état of the Japanese National Defense Forces (Nichibeigun) and the large-scale rebellion of the Hualian Dan, an insurgent group in Dahanzhong, which originated in the battle over the U.S. Army's new bomb, M⊥D.A.S. This section describes the major figures involved in these events, organization by organization.

JSDF

Japan Defense Force

nAge
aHeight/Weight
bFrom
□class
bCombat (growth) type
Qboarding WAP
QStage of Appearance
(EM=Emma version/AM=Alisa version)
terms and conditions of oral subscription

Director of the Group Situation Management Section

機動強

Yuji Kuroi

Yuji Kuroi

n 32 years old
B 180cm/75kg
B O.C.U. Japan Major, B Defense Army
S I.
7 —
8 —



Chief of the Situation Countermeasures Section of the Mobile Assault Group, which is responsible for initial operations and security of the Joint Force Headquarters in the event of domestic terrorism and other emergencies. His rank is Major. After returning to Japan, he was assigned to this section as a member of Chief of Staff Sasaki's inner circle. He was in charge of commanding the execution unit of the coup faction.

Kuroi was concerned about the distortion of the "army to protect the country" due to the various precepts imposed on it, and while watching Chief of Staff Sasaki become consumed by his own greed for power, Kuroi was still pursuing what he believed to be the ideal of the Japan Defense Forces. However, with the failure of the coup d'état and his death, this ideal was never realized.

Japan National Police Organization (Organisation)

Japan Police Organization

nYear-old
Height/Weight
From B
□class
sCombat (growth) type
Qboarding WAP
Oappearance stage
(EM=Emma version/AM=Alisa version)
OSubscription Conditions

Kirishima Heavy Industries

KIRISHIMA Industries

nAge
aHeight/Weight
bFrom
□class
sCombat (growth) type
Bboarding WAP
-Stage of Appearance
(EM=Emma version/AM=Alisa version)
8Conditions for joining

Commander, Kanto District, National Defense Army

Masao Sasaki

Masao Sasaki

n 52 years old
B -
O.C.U. Japan Chief of Staff, Joint Chiefs of Staff, Ro
S -
B -



He is the Chief of Staff of the Combined Armed Forces Command, the highest military command of the Japanese Defense Forces (JSDF). He served in the Second Yahoman War, and after returning to Japan, he served as Commander of the 1st Army Division before assuming his current position.

He advocated a "Positive Defense Initiative" aimed at expanding the country's voice in the world and the military buildup that would accompany it. To realize the plan and realize his political ambitions, he abducted the prime minister and staged a military coup d'etat. They stole M.I.D.A.S., a new weapon developed by the U.S.N. military, and secretly conducted analysis and research on it, using it as a coup d'etat trump card along with the kidnapping of the prime minister. However, his ambition was ultimately thwarted by the efforts of the anti-coup faction.

Anti-coup leader

Isao Takemura

Isao Takemura

H 42 years old
B 178cm/74kg
B O.C.U. B Book
□Colonel, National Defense Army
B -
S -



Colonel in the National Defense Army. He is the father of Kazuteru Takemura, one of the suspects wanted for being present at the explosion at Yokosuka Air Base. However, due in part to the behind-the-scenes intervention of the C.L.S.U., he eventually became the leader of the anti-coup faction and worked to calm the situation by persuading the neutral forces and the coup forces.

He lost his wife seven years ago, and he and his son, Kazuki, still have an unresolved feud because of the way he treated her.

Special Vehicle Unit, Traffic Division

Miho Shinjo

Miho Shinjo

U 23 years old
8 165cm/57kg
B O.C.U. Japan
Q -
S Assault
Type B108 strong alarm



A police officer who helped Kazuki Takemura and others, wanted for their involvement in an explosion at Yokosuka Air Base, escape. He belongs to the Special Vehicle Unit of the Japan Police Agency's Traffic Division, but in reality he is a sympathizer of Kuroi's in the Defense Army's Intelligence Division.

Since Arisa Takemura, who holds the key to M.I.D.A.S. research in Japan, was accompanying Kazuki Takemura's gang in their pursuit of the new M.I.D.A.S. weapon that had been transferred, it is believed that she was assigned by Kuroi to monitor their movements. However, as she traveled around the world in pursuit of M.I.D.A.S. with the gang, she may have had a change of heart, and after re-entering Japan, she cooperated with the gang's activities as an anti-coup activist.

Researcher, Special Vehicle Division

Eiichi Koike

Eiichi Koike

1 —
2 —
3 O.C.u-Japan
4 —
5 —
6 —
7 —
8 —



O.C.U. Kirishima Heavy Industries is the largest heavy industry manufacturer in Japan. He is a researcher belonging to the Special Vehicle Division, the WAP development and research department of Kirishima Heavy Industries, which is the largest heavy industry manufacturer in Japan. He was involved in the development of the "Type 111 Shunyo," a state-of-the-art aircraft that had been contracted for delivery to the Japanese Defense Forces. The test pilots of the Shunyo were Kazuki Takemura and Ryogo Kusama, two technical college students who were later fingered as suspects in the Yokosuka Air Base explosion. The explosion occurred during the delivery of the final test aircraft to Yokosuka Air Base. The test plane was lost along with the accompanying test bilot. Although it is unclear what happened to the contract with the Japan Defense Forces afterwards, there is no doubt that they suffered enormous losses.

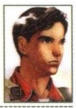
Yokosuka High School of Electrical Engineering

Yokosuka National College of Electrical Engineering

year-old
Height/Weight
institution from which one graduated
(social) class
1 Combat (Growth) Taibu
2 Boarding WAP
3 ascent stage
4 (EM=Emma version/AM=Alisa version)
5 subscription requirement
6
7
8

Yokosuka High School of Electrical Engineering
Department of Mechanical Engineering

Kazuhiro



■ 19 years old
183cm/75kg
8 O.C.U. Japan
E!-
S Assault
Q Zenith Rev.
Q EM01-/AM01
@ - ~

A test pilot belonging to the Kirishima Heavy Industries Special Vehicle Division. Normally, he is a student at Yokosuka High School of Electrical Engineering. He was involved in the fighting that took place when an explosion occurred at the Yokosuka base of the Japan Defense Forces, and was wanted nationwide as a person of interest after he fled the scene. He once attempted to flee the country, but returned to Japan during the turmoil caused by the coup d'état of the Wehrmacht. He joined the anti-coup faction led by his father, Colonel Takemura, and helped to suppress the coup.

At Yokosuka Air Base, his indiscretion in trying to rescue his sister Alisa was a major factor in the escalation of the turmoil, but the confusion that followed ultimately caused it to go unnoticed.





Yokosuka High School of Electrical Engineering,
Department of Mechanical Engineering

Ryogo Kusama

Ryogo Kusama

D19 years old
B 172cm/60kg
B O.C.U. B Book
S -
S Assault
Q107 strong shield
Q EM01~/AM01~
n -



He is a test pilot in the Special Vehicle Division of Kirishima Heavy Industries. He and Kazuki Takemura have been close friends since junior high school, and since they chose the same career path, they are currently students at Yokosuka High School of Electrical Engineering. He is the epitome of frivolity, but in spite of his extensive friendships, he has not made any clear achievements in the area of heterosexuality. He is also an excellent pilot, as he and Kazuki are in charge of testing state-of-the-art aircraft, a strategic product for the Japanese Defense Forces.

He and Kazuki became wanted fugitives for their involvement in an explosion at the JSDF Yokosuka Air Base, and fled the country. They also worked together when they joined the anti-coup faction in the subsequent coup d'état of the JSDF.

Teikoku University

Teihoku University

D Age
Height/Weight
From B
□ class
β warfare (growth) Taibu
B boarding WAP
8 Appearance Stage
(EM=Emma version/AM=Alisa version)
Terms of Use

First-year student, Department of Radiology, Faculty of Science, Teikoku University

Takeshi, Sun Arisa

Arisa 'Fakemura

D19 years old
B 160cm/49kg
D O.C.U.B Book
Q -
Missiler
B Mereiden M1
8 AM04~
8 —



Isao Takemura, a colonel in the Wehrmacht, adopted a girl from a friend 10 years ago, and her only child, her older brother Kazuki (who is the same age as her), shows a doting affection that deviates somewhat from the popular image of siblings. This is The company is believed to have been in the area.

He is currently enrolled in the Department of Radiation Science, Faculty of Science, Teihoku University. He had joined a private radiation research project and was scheduled to participate in the research and replication of a new weapon, M.LD.A.S., in an underground facility at the Yokosuka Defense Base of the Japanese Defense Forces, although the details are unknown. However, on his first day of work, an explosion occurred at the base, and he became embroiled in the ensuing commotion.

Filipin Army

The Forces of Philipines

H Age
QHeight/Weight
From B
□ class
β Combat (growth) type
Q boarding WAP
8 Appearance Stage
(EM=Emma version/AM=Alisa version)
❸Conditions for subscription

Commander, Tar Base, Luzon Island

Semaung

Semaun.

1 —
2 —
3 O.C.U.フィリピン
4 —
5 —
6 —
7 —
8 —



He is the commander of the Philippine Army's Tar Base, located in the southern part of Luzon Island, further south of the capital, Manila. Tar Base is an air force base built in the mountainous region on the shores of Lake Tar, and in addition to ground facilities such as runways and communications equipment, there is a huge underground research facility.

The new M.LD.A.S. (one of the copies made in Japan), a new type of mass destruction weapon airlifted from Japan, was housed at this base. What the Philippine military planned to do with it is now unclear. The attack coincided with the landing of the anti-government forces (Philippine Liberal Party) in Batangas, and the impatient Semaung dropped the M.I. D.A.S. into the Bay of Batangas.

Commander, Fort Negros, Negros Occidental

manalo

Manolo

1 —
2 —
3 O.C.U. Philippines
4 —
5 —
6 —
7 —
8 —



Located between the islands of Panay and Mindanao, Negros Occidental is the fourth largest of the Philippine Islands. In the jungle-covered mountains in the center of the island, a fortress has been built, of which she is the commander. Because of its location, the fortress is difficult to penetrate or attack from the outside, and was an important base that was used as an alternative to headquarters (Manila) in times of emergency.

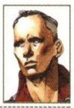
She was able to hold off the advance of the rebels (the Philippine Liberal Party), who had silenced their missile base in Panay Island and begun a full-scale advance northward, at their first stronghold, the fortress. However, the rebel operation, which was targeted at infiltrating the interior, silenced the fortress.

Former Lieutenant in the Philippine Army

Jose Astrada,

Jose Astrada

n 32 years old
B 183cm/75kg
B O.C.U. 7 Ilipin El- B Sniper
Q110 type camp yang
8 EM13-B4-
B Select "mountain side" in the EM13 route selection



He was a WAP pilot in the sniper unit of the Philippine Army. He was a lieutenant at the time. During an operation in an urban area, he sacrificed his girlfriend on the orders of the military, and the shock caused him to lose all hope for life. He was court-martialed for repeated violations of orders and spent a long time in detention in the brig beneath the Thar base.

Timed to coincide with the landing of the rebels (the Liberal Party of the Philippines) in Batangas, the M.I.D.A.S. commandos storm the tar base, and Semaung, who had long since lost all will to fight, is dragged back into the fray. Having long since lost all will to fight, Semaung is dragged back into the fray when he accepts Semaung's "release and discharge" deal.

Liberal Party of the Philippines

Philippines Liberalism Party

n Age
QHeight/Weight
From B
□ class
B Combat (growth) type
β boarding WAP
8 Appearance Stage
(EM=Emma version/AM=Alisa version)
terms and conditions of oral subscription

President, Liberal Party of the Philippines

Magalda-Bamaram

Magarda Bahmarum

n -
a -
B O.C.U.7 Ilipin
5 —
6 —
7 —
8 —



He is the leader of the Philippine Liberal Party, which advocates the independence of the Philippines from the O.C.U. He is also the country's incumbent Second Vice President. He is also the country's incumbent Second Vice President. The party maintains an armed counterinsurgency force, which is reasonably large thanks in part to the financial support of the Lewis family, one of the wealthiest families in the Philippines. However, the chronic shortage of troops made it difficult to launch a large-scale operation with a view to an invasion of Luzon.

Around the time the M.LD.A.S. was transferred into the country, the rebel forces began to advance northward to Luzon Island with the support of the Dahanjung Army. However, the M.LD.A.S. was dropped just before the main force landed in Batangas, and most of the troops were lost.

Lewis Concern

Louys Concern

D Age
B Height/Weight
From S
Q class
Combat (growth) type.
H boarding WAP
a Appearance stage
(EM=Emma version/AM=Alisa version)
B Conditions for joining

Eldest daughter of the Lewis family

Fam-Norais.

Pham Louys

n17 years old
& 155cm/45kg
B O.C.U. 7 Ilipin



□-
S Striker
QZOS
B AM15~.

o.c.u. is the only daughter of one of the wealthiest and most famous families in the Philippines, the Lewis family. The Lewis family is involved in the steel and construction industries, as well as retail businesses such as large retail stores and convenience stores, and has overseas operations in the Middle East, Africa, and Australia. Pham joined the Philippine Liberal Party as an outlet for her curiosity and served as a soldier in the rebel army, where she was recognized for her aptitude as a World Air Patrol pilot.

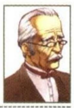
She also participated in the invasion of Luzon Island (Arisa) and achieved many war results, but her whereabouts are unknown after the M.I.D.A.S. was dropped, and there are reports that she went to Japan with the O.C.U.

Chief steward of the Lewis family

Wells-Pitoev.

Wells Pitoef

D 81 years old e
-
B E.C. England
B -
S Assault
Q Ei Ei Embolic
Type 3
Q -
Q -



An elderly gentleman who has served the Lewis family in the Philippines as chief butler for many years. Incidentally, he is from Cardiff in Wales, E.C., England. Originally, he was in charge of the Lewis family's affairs and miscellaneous affairs in general, but after Pham, the only daughter of the Lewis family, joined the Philippine Liberal Party (rebel group), he has given top priority to her protection and always accompanies Pham on her missions as a WAP pilot.

After M.I.D.A.S. was dropped into Batangas Bay, Pham, Kazuki Takemura, and their party attempted to leave the country by transport plane for Dahanjung. He was the only one who stayed behind to help the plane take off, but his whereabouts are unknown.

Barilla Farm

Barilar Farm

nYear-old
B Height/Weight
From B
B class
B Combat (growth) type
B boarding WAP
B ascent stage
(EM=Emma version/AM=Alisa version)
E! Subscription Conditions

Chief of Livestock Experiment Station

Linnie Bariller

Linny Barilar

Zero, 23 years old.
B 185cm/75kg
B O.C.U. Indonesia
Q -
S Assault
B PAW1 Parlay
H EM31~
B -



o.c.u. is the eldest son of a family that owns a 350-acre (1,416,000 square meters: about 220 soccer fields) farm on the Indonesian island of Sulawesi. The farm, which the family calls "Barilla Konzern," is a large livestock operation, with each family member in charge of a different department. In addition to being the head of the livestock experiment station and laboratory, Linnie is in charge of sales and marketing of the methane vanzers developed by her father, the general manager.

The family consists of eight members: grandfather Auric, grandmother Aimé, father Baden, mother Benet, and three sisters, Tanya, Skaina, and Ketore, plus Linnie. They are related to the Lewis family of O.C.U. *Philippine.*

OCU Singapore

Republic of Singapore

nYear-old
eHeight/Weight
bFrom
□ class
s Combat (growth) type
Q boarding WAP
B Appearance Stage
(EM=Emma version/AM=Alisa version)
Q Conditions for joining

スペンダー

Yoon Lai Hwa [Moneymaker].

Yun Reifa [Money Maker].

D17 years old
B 155cm/45kg
B O.C.U. Singapore|
0-
S Assault
Q PAW2 Probe
B EM12-A2~ others
Q In addition to defeating the force Denza in EM1, Le ^ I



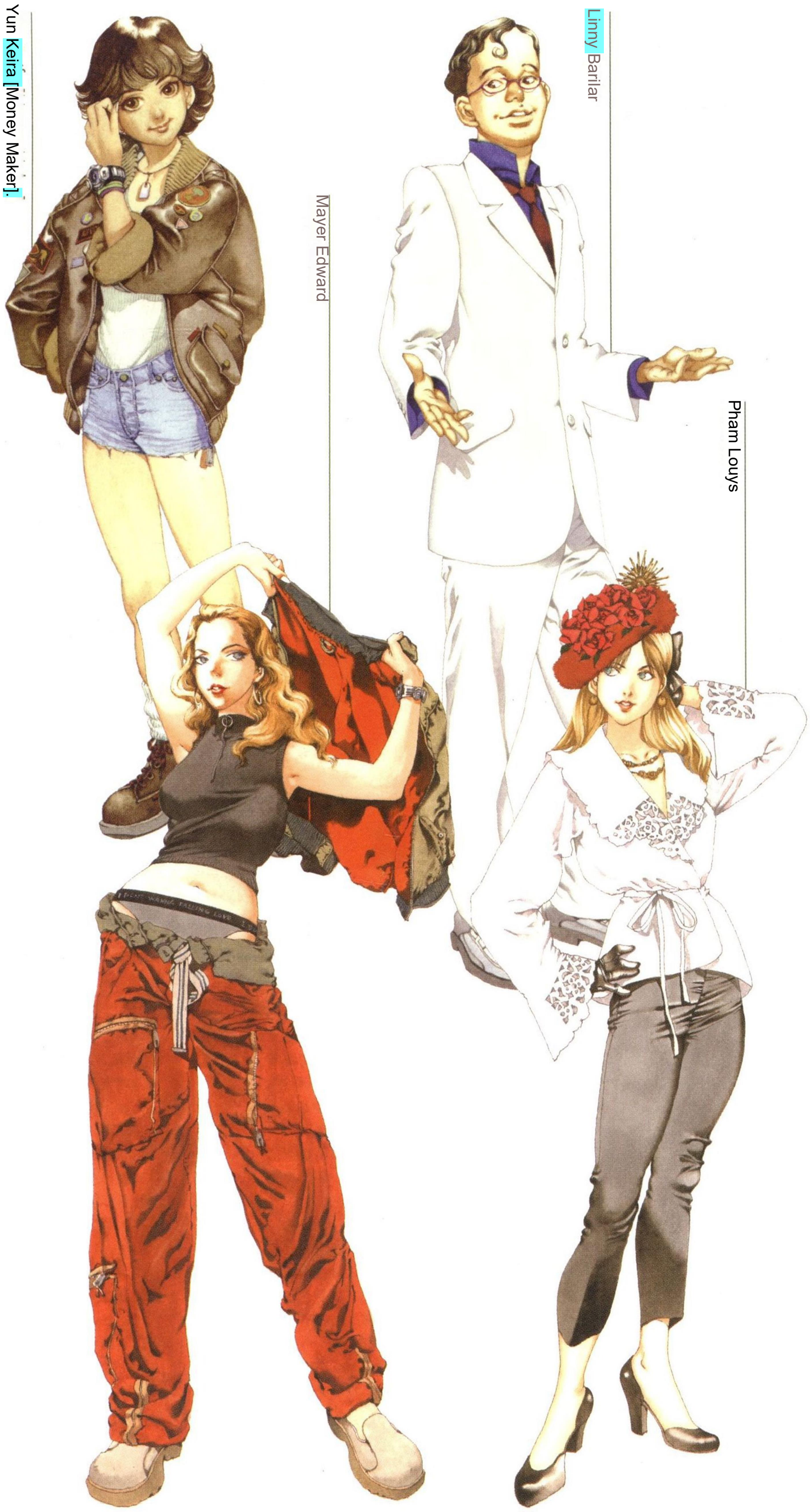
A spender based in O.C.U. Singapore, she is the second generation to inherit the title of "Moneymaker," a legendary figure in the industry. She is the second generation to inherit the title of "Moneymaker," a legendary name in the industry, and has a reputation for not only being well known but also having inherited the skill. However, his exorbitant fees and his willingness to go against the grain of industry etiquette in order to obtain them have earned him a reputation as someone to watch out for.

When the M.I.D.A.S. was transported to the Philippines, it is reported that she was assigned by Dennis Weickert, an F1A agent, to investigate the flight record of the transport plane and then accompanied them (Emma, ed.).

United Central Intelligence Agency

The Central Intelligence Service of the Union [C.I.S.U.].

n Age
B Height/Weight
From B
□ class
B Combat (growth) type
B boarding WAP
Q Stage of Appearance
(EM=Emma version/AM=Alisa version)
E! Subscription Conditions



C.I.S.U. Agent

Mayer Edward.

Mayer Edward

a 28 years old
B 176cm/65kg
B O.C.U, Australia
□-
S -
Q109 type flame sun
Q AM39-



The C.I.S.U. (Central Intelligence Service of the United States) conducts domestic and international intelligence activities for the security of the O.C.U. The headquarters of the C.I.S.U. is located in Tokyo, Japan. She is an overseas agent belonging to the C.I.S.U. She is half-Australian and half-Japanese, and spent her childhood in o.c.u. Japan, her mother's homeland.

The bureau took a serious look at a series of incidents, including the robbery of M.L.D.A.S. by some forces within the JSDF, and dispatched her to Dahan Chung. She was assigned to contact Arisa Takemura, who was the key to the events, and to monitor the group that possessed her. She later re-entered O.C.U. Japan, where the coup took place, and has been cooperating with the group in their anti-coup activities.

US.
Military
N

U.S.N. Armed Force

n Age
a Height/Weight
b From
□ class
B Combat (growth) type
M boarding WAP
8 Appearance Stage
(EM=Emma version/AM=Alisa version)
H Conditions of subscription

Director, Special Radiation Alaska Laboratory

Emile Kramskoy

Emir Kramskoi



n 22 years old
B 168cm/55kg
B Republic of Ravneu
H U.S.N. Army Col.
Q Missiler
QDrake M2C
B EM02~
8 —

A physicist who is the director of the U.S.N. Special Radiation Laboratory in Alaska, where the new M.I.D.A.S. weapon, the cause of the series of incidents that began with the accident at Yokosuka Air Base, Japan Defense Forces, was developed. He is one of the experimental subjects created by the Imaginary Number Project at the Orsha Research Institute in the Republic of Ravnui.

He accompanied a special unit of the F.I.A. (Federal Intelligence Agency) to the O.C.U. and Japan to recover the M.I.D.A.S. stolen from the laboratory, and thereafter traveled from country to country in pursuit of the M.I.D.A.S. After the coup d'état of the Japanese Defense Forces, he was sent to the O.C.U. in 1945, where he was assigned to the F.I.A. The coup d'etat of the Wehrmacht of Japan occurred.

C.U. After re-entering Japan, the M.I.

D.He was instrumental in thwarting Lukav Minaev's plan to take over A.S.'s power.

FIS

Federal Intelligence Agency [F.I.A.].

nYear-old
Height/Weight
From B
□ class
s Combat (growth) type
Q boarding WAP
Q Stage of Appearance
(EM=Emma version/AM=Alisa version)
El Conditions of Subscription

Purple Haze

PURPLE HAZE

n Age
a Height/Weight
b From
Q class
s Combat (growth) type
H boarding WAP
a Appearance stage
(EM=Emma version/AM=Alisa version)
0Subscription Conditions

Captain, 3rd Company, 94th Mobile Battalion, U.S.N-Land Vehicle

Marcus Allen

Marcus Allen



n 43 years old
B 185cm/82kg
B U.S.N.
□ Captain, U.S.N. Army
H Striker
Q Grapple M1
8 Q EM18~

A veteran soldier, he is the commander of the 3rd Company of the 94th Mobile Battalion. He is the embodiment of a tough U.S.N. soldier, but he is not a family man, and is currently separated from his wife Susan and their two daughters.

A team of F.I.A. agents on a mission to recover a new M.I.D.A.S. weapon was unable to continue their mission after the destruction of the Purple Haze in the Philippines and the defection of its leader, Lukav. A unit led by Captain Allen was sent to the Taiwan area to support the F.LA. team, and after entering Dahanjung, he continued his mission as a visiting F.LA. agent (Emma).

Chief, Western and Pacific Division

Dennis Weikert

Dennis Vicarth



D 35 years old
B 180cm/75kg
B U.S.N.
Chief of Western and Pacific Area Section
S Sniper
Q Lexon M4F
Q EM11~.
Q -

He is an agent of the F.I.A. (Federal Intelligence Agency), which was created by merging the former intelligence agencies, which were separated by purpose and jurisdiction. After graduating from law school, he enlisted in the U.S. Navy, but left the military after three years and joined the F.I.A. in 2001. He joined the F.I.A. that same year (2001) and is currently assigned to the Western Pacific Division, where he serves under Le Carve as Chief of the Division.

He was tasked with retrieving the M.L.D.A.S. He traveled with Purple Haze to the O.C.U. Japan. He accompanied Purple Haze to the C.U.C.U. in Japan. However, while investigating an explosion at a research facility in Yokosuka, M.I.D.A.S. 'and the scientists working at the facility are transferred out of the country. Despite the unexpected situation, after the M.I.D.A.S. was dropped in the Philippines, he continued his mission with the rescue of Arisa Takemura as his top priority.

Captain Purple Haze.

Joe Paker

Joe Paker



D 32 years old
B -
Q U.S.N.
El-
S Striker
7 Q Grapple M01
8

He is the commander of the 6847th Special Forces Group Purple Haze, an execution unit under the direct control of the F.I.A. He was born in San Luis, Mexico (different from the city of the same name in former Brazil). He was born in San Luis, Mexico (different from the city of the same name in former Brazil), and after joining the U.S. Army, he transferred to the F.I.A. when it established a special forces unit under its direct control. She has a bright and carefree personality like the sunshine in her hometown.

The way he dances is far removed from the image of an intelligence officer engaged in espionage activities.

He was the team's main combatant in the Western and Pacific Area Division's mission to retake M.I.D.A.S. He was killed in action at Tar Base in the Philippines, where his unit was destroyed. However, his unit was destroyed and he was killed in a battle at Tar Base in the Philippines.

Purple Haze Vice Commander

Cindy Pezzant

Cindy Peasant

QB

26 years old

U.S.N.

Sniper
Lexon M4F



A female member of the Purple Haze, an execution unit under the direct control of the F.L.A., she is the second-in-command of the Purple Haze. Born in Dauphin, southern Manitoba. She joined the U.S. Marine Corps at the age of 17, but was discharged two years later. He was recruited by Captain Paker to join the F.L.A. and was assigned to the Purple Haze. Although it is one of his complexes, he has a good physique and high physical ability, and is a third-degree black belt in judo.

He was the team's primary combatant in the Western and Pacific Area Division's mission to retake M.I.D.A.S. He was killed when his unit was destroyed in a battle at a Philippine tar base where Copi was transferred. However, his unit was destroyed and he was killed in a battle at Tar Base in the Philippines, where Copie was transferred.

The Purple Haze Troopers.

Gastor Marza

Gastor Mersa

U 40 years old

8 -
B U.S.N.
Q -
S Striker
Q Grapple M01
H - H - H - H
EJ -



He is a member of the Purple Haze, a task force under the direct control of the F.L.A. He is from Marinette, a town located in northwestern Wisconsin on the Michigan border. He is from Marinette, a town located in the northwestern part of Wisconsin on the border with Michigan. After graduating from college with a degree in engineering, he joined Diable Avionics, but left after 10 years to join the F.L.A. as a technical support staff member. The circumstances surrounding his transfer to Purple Haze are unknown. There is a rumor that it was a mistake in the paperwork process, but it is not certain because he did not object to the assignment.

He was the team's main combatant in the Western and Pacific Area Division's mission to retake M.I.D.A.S. He was killed in action at Tar Base in the Philippines, where his unit was destroyed. However, his unit was destroyed and he was killed in a battle at Tar Base in the Philippines.





Armed Forces of the Central People's Republic of the Great Khan People's Republic

Da Han Zhong People's Army

year-old
Height/Weight
institution from which one graduated
1 (social) class
2 Combat (growth) type
3 Boarding WAP
4 Appearance Stage
5 (EM=Emma
6 version/AM=Alisa version)
7 subscription requirement
8

Commander-in-Chief of the Central Armed Forces of the Great Han Dynasty

Wiwen Kim

Kim Wieng

D 47 years old
B I.
B Great Hanzhong People's Republic
H. Dahan Zhongjhong Senior General
7 —
8 —



He is the Chief of General Staff of the Armed Forces of the Central People's Republic of Dahan, known as the world's largest standing army with more than 2.5 million soldiers. He has such a close relationship with President Jie that he is often derided as a lackey of current President Jiko, and there is a common understanding within the military that he owes his current position to Jiko. The relationship goes back a long time, and according to one theory, he was involved in the plotting and murder of the former vice president.

The main defense line collapsed as a result of a large-scale offensive by the Hualien Army, led by Min Kowan, son of the former vice president of China, who was confirmed to be alive. The advancing troops temporarily reached as far as Nanjing and Shanghai, but the concentration of the surrounding warring factions in Shanghai prevented them from advancing on Beijing.

Commander, Dahanzhong Army Rapid Reaction Force

joule-ine

Jiu Lie Yin

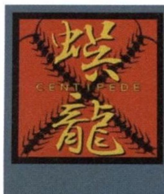
QHEI
中人民共和国
one of the eight gods of the koyomi
371dai-
oooooooooooooooo

Rapid Anti-Armor of the Army of the Central People's Republic of Dahan



He is also the commander of the mobile fortress "Roaring Tianlai Guan," which was built mainly for the purpose of transporting the same units. He also serves as the commander of the mobile fortress "Roaring Tianlai Guan," which was built primarily for the purpose of transporting this unit. The Rapid Reaction Force is a unit composed of elite soldiers of the army, and its existence is top-secret. Its high mobility allows it to move and deploy forces anywhere in Dahan China in a short period of time.

The Hua Lian Guan was on a patrol mission around Wuhan, an important defensive line to prevent the Hua Lian Guan from advancing on Shanghai, when it was attacked by the Hua Lian Guan and ceased to function as a fortress (Emma chapter). The Hua Lian Clan, gaining momentum, was able to conquer Wu Desert and gain a foothold to advance on Shanghai.



Wu Long (dynasty of China, approx. 317-420 CE)

I Wulomg

n Age
B Height/Weight
From B
☐ class
S Combat (Growth) Taibu
Q boarding WAP
a. Appearance stage
(EM=Emma version/AM=Alisa version)
0Subscription Conditions

President of the Central People's Republic of Ohan

Jae Boliao [介博了].

Jie Boliao

Jian era (1021.2.2-
1024.7.13)
—
—
人民共和国



President of the Central People's Republic of Dahan. He has promoted socialist policies that have been condemned by other countries as "regressive" and suppressed democratic movements in various parts of the country. He has also strengthened relations with the Republic of Ravnui, with which he has had diplomatic relations for some time, and has been promoting the Imaginary Number project in collaboration with the Ravnui ambassador. Rumors persist about the circumstances surrounding his appointment as president, and the downing of a government plane carrying Deputy Chief of State Minh eight years ago has been blamed on an assassination attempt.

In the midst of the chaos caused by the Shanghai invasion of the Hua Lian Clan, the Imaginary Number Unit, which was protecting the embassy, decides to rebel. Jiko and the ambassador were killed by them (Arisa).

Dahan Zhong Army Intelligence Agent

Liu Haifeng

Ryu Hai Hong

D 32 years old
B 175cm/80kg
S Great Han China People's Republic
□-
S Sniper
Q Kamitei Type 1
Q AM04~
Q -



An agent of the Intelligence Department of the Central Armed Forces of the Great Khanate. An individual called "Real Number" created as part of the Imaginary Number Project promoted by the Ambassador of the Republic of Ravnui, Barr Golubovskii (Director of the State Scientific Research Institute of Ravnui). They are born through in vitro fertilization of carefully selected human resources, and through postnatal training and education are endowed with a high level of intelligence and physical ability, as well as absolute loyalty to Bahr.

The M.LD.A.S. was dispatched to Japan by the C.U. with the mission of retrieving the M.LD.A.S. He was dispatched to C.U. Japan (Arisa) and succeeded in securing Arisa Takemura, who holds the key to the development of M.LD.A.S., but he lost control of it due to Burle's death. Thereafter, he accompanied Kazuki Takemura and others and cooperated in stopping Lukav's plan.

Deputy Commander, Dahan Central Army Rapid Reaction Force

Lan Shohua [Lan Shohua].

Lan Shou Hua

n 34 years old
B 182cm/63kg
B Great Hanzhong People's Republic
Q I.
B Assault
Q Tekki Type 4
B AM39-



He is the deputy commander of the Rapid Reaction Force of the Army of the Central People's Republic of Dahan. Having lost her husband and child in a battle with the Hualien Clan in the past, she enlisted in the army to avenge her husband's death. He is highly regarded by his commander, Joo, for his calmness in carrying out his duties without hesitation, placing the highest priority on efficiency in everything he does. However, because he excessively avoids causing civilian casualties, especially children, he is sometimes sidelined in some operations.

The Rapid Reaction Force intercepted the Hualien Clan, which had launched a large-scale invasion, from its base at the Roaring Tianlai Pass. During the attack, she escaped with Hualien leader Ming Kowan, who was being held captive in the Roaring Tianlai Pass, and is now missing (Arisa, ed.).

Captain Wu Long

Rudolf Kaiser

Rudolf Kaiser

D 40 years old
4188cm/70kg
B -
□- —
S -
Q Grillexex
H-H-H-H
Figure-.



A former major in the E.C. Army, he is the leader of Wu Long, a mercenary organization of unknown nationality (its forum address is in E.C.) that operates in conflict zones around the world. With his excellent command ability and exceptional combat sense, he has raised the potential of the Wu Long from a mere squadron of full members to a level comparable to that of a full company.

He was hired by the Chinese Army of the Greater Han Dynasty to participate in the large-scale advance of the Hwarendan with Shanghai and Beijing in its sights. After the civil war in Great Hanzhong was settled, he was asked by the C.I.S.U. to go to Japan to help the O.C.U. prevent a coup d'etat by the Japanese Defense Forces (Arisa, ed.), but the details are unclear.

Wu-Long team members

Hatari Kautilya.

Hatali Kautilia



n 41 years old
B -
B - □-
S -
Q Beine Dry
H - H - H - H
EI -

A former E.C. military intelligence officer, he is a staff member of the mercenary organization Wu Long. He is in charge of the organization's intelligence department and supports the organization's management and operational activities behind the scenes, making full use of his wealth of experience cultivated over a long period of time on the battlefield and his own intelligence network. He has known the leader, Rudolph, since their days in the E.C. Army, and started the organization's activities with him in Africa in 2101. He started the organization's activities with Rudolph in Africa in 2101.

He was hired by the Great Hanzhong Army to participate in a large-scale invasion of Shanghai by the Hua Lian Clan. After that, he traveled to O.C.U.-Japan at the request of C.I.S.U. and helped the Japanese Defense Forces to stop a coup d'etat (Arisa, ed.). However, the details of that trip are unknown.

Vice Commander Wu Long

Rebecca Siddons

Rebecca Ciddens



29
nBBDsQQQQ
ku (one of the trigrams of the I Ching: earth, southwest)
sea cucumber (Holothuroidea spp.)
Year a.

He is the deputy commander of the mercenary organization Wu Long. Although he has no military experience, he has a flexible mind and uncommon intuition, and is in charge of the organization's operations department. His ability to betray the analysis and predictions of his opponents at every turn is described as almost magical, and his active role in Alor Desh during the coup has earned him the nickname "Pretty Ritchie," which is still feared in the local community. He is also a top-notch sniper.

On the occasion of the large-scale advance of the Hwaren Clan, Wu Long participated on the side of the Great Hanzhong Army. After that, he was invited by the C.I.S.U. to join the C.I.S.U. and Japan to help prevent a coup d'etat by the Japanese Defense Forces (Lisa, ed.). C.U. to Japan, where he assisted in preventing a coup d'etat by the Japanese Defense Forces (Alisa, ed.).





Rudolf Kaiser



Wulong

Wu-Long team members

Emilio Guthrie

Emilio Gusly

D17 years old
2 —
3 —
Wu Long
5 —
Shu Wisk
7 —
8 —



A staff member of the mercenary organization Wu Long, he was once a captain in the E.C. Army. His prodigious WAP piloting sense has been known since his days in the E.C. Army, and the rumor that he was born with a WAP OS written into his genes is the only expression that can explain his combat abilities. Considering how he was able to acquire such fighting skills at the tender age of 17, this statement cannot be considered a joke.

He was recruited by the Great Hanzhong Army as a member of Wu Long to participate in the large-scale advance of the Hualien Clan. After that, he seems to have cooperated in activities to prevent the coup d'etat of the Wehrmacht in Japan (Arisa, ed.).

Wu-Long team members

Gregory Herrigel

Gregory Helliger

D 33 years old a-B-A
Wu Long
B-
Q Laopefia
U-
Use-



A former U.S.N. soldier (last rank: senior sergeant), he is a staff member of the mercenary organization Wu Long. He is the unit's assault commander and is always in the vanguard of battle. He loves the tension of being on the front line, and boasts a tough mentality that keeps him in the thick of battle, as well as a strong body that has been trained to the utmost limits. His fierce fighting style earned him the name of "Vinde Noir" (Black Storm) in Africa during the civil war.

He was hired by the Great Hanzhong Army to take part in the large-scale advance of the Hwarendan. Later, he is said to have assisted the O.C.U. Japan in preventing a coup d'etat by the Japanese Defense Forces (Arisa, ed.), but the details are unclear.

Chinese guger tree (species of evergreen, Schima wallichii)

Noble Lotus

year-old
Height/Weight
1 institution from which one
2 graduated
3 (social) class
4 Combat (Growth) Taibe
5 Boarding WAP
6 ascent stage
7 (EM=Emma version/AM=Alisa version)
8 subscription requirement

Director, Fuzhou Branch, Hua Lian Dan

Zhang Yongnin [Zhang Yongnin].

1 —
2 —
3 Central People's Republic of Ohan
4 —
5 —
6 —
7 —
8 —



(The capital of Fujian Province, overlooking Taiwan Island across the sea, with a branch in Xiamen to the southwest. (The capital of Fujian Province, overlooking Taiwan Island across the sea, with a branch in Xiamen to the southwest.) He is the head of each district manager who organizes the cell members (end members) who support the backbone of the Hua Lian Dan. He is a very trusted and reliable person, and contributes greatly to the smooth operation of the group by acting as a coordinator among the branches.

The F.I.A. agents pursuing Lukav Minaev, who had taken Arisa Takemura, first visited the Fuzhou branch after infiltrating Dahan. Chang contacted the group leader and took care of them for a while after guiding them to the Guangzhou headquarters.

Harendan members

Lin Chaohua [Lin Shohua].

Ling Chao Hoa

n 21®.
daytime
B Great Hanzhong People's Republic
E!-
S -
6 —
7 —
8 —



A member of the anti-government organization Hualien Dan. He belongs to the Hua Lian Dan headquarters in Guangzhou. Because her father was the director of the Great Hanzhong Army's suppression unit, her family has always been forced to live a narrow life in their hometown, where there is strong antipathy toward the military, which continues to oppress the people. Her mother had already passed away, probably from exhaustion, and she and her younger brother had to pull themselves together to survive without their father. She joined the Hualien group out of hatred for her father's symbolic military service.

In November 2012, the Hualien Army began a large-scale advance toward Nanjing, where the General Headquarters of the Army was located. On November 27, 2012, they succeeded in conquering Nanjing, and then moved on to Shanghai. However, it is unclear whether she participated in the invasion force or not.

Republic of La Veneui

Republic of Ravnui

age
Height/Weight
1 institution from which one graduated
2 (social) class
3 (成畏) Taibu
4 Boarding WAP
5 Stage
6 (EM=Emma version/AM=Alisa version)
7
8 subscription requirement

Commander of the Haren Group

Juan Mogchon [Huang Deshun].

Hoang Mo Shun

1 48 years old.
2 —
3 Central People's Republic of Ohan
4
5 —
6 —
7 —
8 —



He is the leader of the Hualien Troupe, an anti-government organization that seeks to overthrow the current Jie regime. After studying He joined the Institute for Strategic Studies. In 2112, with the cooperation and participation of former regime supporters and student activists in the military, political, and business worlds, he formed the Hualien Troupe and began anti-government activities based in its various branches.

In November 2012, the Hualien Army began a large-scale advance toward Nanjing, where the army headquarters was located. On November 27, 2012, the Hwaren Army successfully took control of Nanjing, and then moved on to Shanghai, where it was destroyed by the full-scale deployment of defensive forces by the Chinese Army of the Great Han Dynasty.

Vice President, Hualian Dan

Luo Chen [Luo Chen].

Luo Chen

U 25 years old
a -
aChinese People's Republic of Greater Han
6 □-
7 B -
8 —



He is the deputy leader of the anti-government organization Hualian Dan (in charge of information analysis and administrative work). After graduating from Peking University with a degree in International Politics, he joined the democratic movement against the socialist policies of the Jie regime. He was fascinated by the ideas of Hoang, a senior alumnus and supporter of the democratic policies of the previous Baku administration, and joined the Hualien Troupe, which he founded in 2112 with his full support. If Hoang is the sturdy horse that pulls the Hualien Troupe's carriage with his political skills and human charm, she is the giver of accurate information, always supporting the leader with her clear mind and calm judgment.

He did not join the Shanghai invasion force because he was working at headquarters in Guangzhou. Its movements after its destruction are unknown.

Commander, Hwamyeong Group Transport Unit

Lin Wo Ben [Lin Wo Ben].

Ling Wuo Ben

U17 years old
a -■
B Great Hanzhong People's Republic
□-
a I. Q - I
U -
Q -



A member of the rebel group Hualien Dan. He is the younger brother of Lin Chiao-hua, who also belongs to the Hua Lian Dan headquarters in Guangzhou, and is the commander of the transportation unit. He is the commander of a transport unit. The unit under his command was on its way to transport supplies by rail from the headquarters to Zhuyang (Hunan Province, a province adjacent to the north of Guangdong Province, where Guangzhou is located) when it was attacked by the Changqiang Army of the Dahanzhong Army, which was deployed in the Guangzhou military district. His death was confirmed by his sister, Chao Hua, who accompanied the unit (Emma, ed.).

Chao Hoa, who had been fighting with his presence as her emotional support, was temporarily discouraged by this incident, but she did not leave the Hualien Troupe.

Ambassador of the Republic of Ravnui to Dahanzhong

Baar Go'lubovskii.

Vai Gorbovsky

U -
B -
Republic of Q Ravnui
□ Ambassador of the Republic of Great Ravnui
H - H - H - H
Q —
8 —



Ambassador of the Republic of Ravnui in Dahanzhong. Formerly director of the Orsha National Scientific Institute, he was in charge of the Imaginary Number Project, a national project, but resigned in 2110, taking responsibility for the failure of the research. The following year, he was sent to Dahanzhong as ambassador. After his arrival, he used the secret relationship he had established with President Jie to promote local research and the privatization of completed samples in Dahan China.

At the height of the civil war between the Great Desert Army and the Hualien Clan, Lukav, who had been assigned to take over M.I.D.A.S.W., succeeded in securing Alisa Takemura. However, she was killed by Lukav, who had already been freed from thought control.



Imaginary Number

Imaginary Numbers

age
Height/Weight
1 institution from which one
2 graduated
3 (social) class
4 Combat (growth) type
5 Boarding WAP
6 Appearance Stage
7 (EM=Emma version/AM=Alisa
version
8 subscription requirement

Chief, Western and Pacific Division, F.I.A.

Lecave-Minaev

Lukav Minaev

D 28 years old
2 185cm/78kg
8Republic of Ravneu
□-
S -
Q 克黒0型、香魚２型
7 —
8 —



Imaginary Number is the head of the Western Pacific Division of the F.I.A., the U.S.N. intelligence agency. According to the records of the laboratory, he is the first Imaginary Number born in 2084, and is considered the best performer among the existing individuals (Mr. Pierrevi Z. Viesii, code: TAX001). (Mr. Pierrevi Z. Vieissy, code: TAX001). He then infiltrated the U.S.N. as a spy and joined the F.I.A. in 2004. He achieved his current position through a number of accomplishments.

After successfully securing Arisa Takemura, the key to M.I.D.A.S. production, and killing Barr, he begins working to realize his ambitions. The original M.L., which had been hidden in the Okinawan maritime city

He went to take D.A.S., but was killed when he was intercepted by Kazuki Takemura and others.

Deserters (Shanghai Institute)

Ivan Lazarev

Ivan Larzalev

1 —
2 —
B Republic of Ravneu
4 —
5 —
6 —
7 —
8 —



The Imaginary Number, which has both a perfect mind and body, has potential risks such as "short life span" and "high incidence of congenital mental disorders. The sample escaped from the Shanghai Institute in September of 2112, questioning the plan to proceed with the project without regard to these risks. When he asked for protection from the Hua Lian Dan, he provided them with Barr's prominent research materials, which he had taken out of the institute. This allowed the Hua Lian delegation and the F.LA-team that had joined them at the time to gain a fuller understanding of the plan.

He was later killed in an exchange of fire when the Imaginary Number Unit, under orders to dispose of him, attacked the Hualien Branch in Xiamen, Fujian Province, where he had been taken into custody.

Deserters (Orsha Institute)

Aliciana Kramskoy

Aliciona Kramskoi

D 19®.
B 160cm/49kg
B Republic of Ravneu
4 —
S Missiler
Q Meredin M1
Q AM02~.
Q -



He was born in 2093 at the Orsha Institute. For nine years after her birth, Aliciana was fostered by Mr. and Mrs. Kramskoy, a physicist who worked at the institute. The couple, who had doubts about the Imaginary Number Project and, above all, were concerned about Aliciana's future, succeeded in getting her to defect to the O.C.U., Japan, with the help of Isao Takemura, a Japanese Defense Force colonel who had known her for a long time.

After moving to O.C.U. Japan, Aliciana was adopted by Isao Takemura and began her second life as Arisa Takemura. Although her memories of the institute are hazy, and she is only aware of the hometown where she lived with her late parents, she still retains her excellent brain as an imaginary number.

Affiliated with the O.C.U. Institute of Land Defense and Heavy Technology

Serov Warren.

Selov Warren

1 —
2 —
3 Republic of Ravneu
4 —
5 —
6 —
7 —
8 —



In April 2012, he escaped from the Orsha Research Institute and defected to the O.C.U. He is still in charge of the development of the WAP and other special weapons. Although the circumstances are unclear, he obtained a post as the second director of the 1st Special Forces Development Department at the O.C.U. Army Technical Research Institute, where he is in charge of the development of WAP and other special weapons.

Although he is a brilliant genius with various doctoral degrees in engineering, he suffers from a mild mental disorder that requires periodic medical treatment. He resents being branded a "failure" because of this, and aims to prove his excellence by creating the "most powerful weapon.

When they came into contact with the "F"-A. team pursuing M.LD.A.S., they engaged them with new weapons, but were unable to prove their superiority in the end.

Individuals missing during research mission

Anthony Nawkins.

Anthony Perkins

1 —
2 —
3 Republic of Ravneu
4 —
5 —
6 —
7 —
8 —

NO DATA

Sample disappeared in March 2111 while on an investigative assignment in the U.S.N. He was arrested by the FBI as a suspect in the "Virginia serial murders. He was subsequently arrested by the FBI as a suspect in the "Virginia serial murders. According to the Bureau's official statement, he was involved in 17 known murders, with 25 victims, two of whom are still missing. Although he was in a severely mentally disturbed state at the time of his arrest, he is believed to have given detailed descriptions of the 17 crimes in 13 different languages during later interrogations.

The media reported the case extensively. They gave the suspect the sobriquet "Norman Bates" in reference to the famous movie.

Deserters (Orsha Institute)

Emynole - Kramskoy

Emir Kramskoi

U 22 hurrah
B 168cm/55kg
Republic of S Ravnui
□-
Q Missiler
QDrake M2C
Q EM02~
8 —

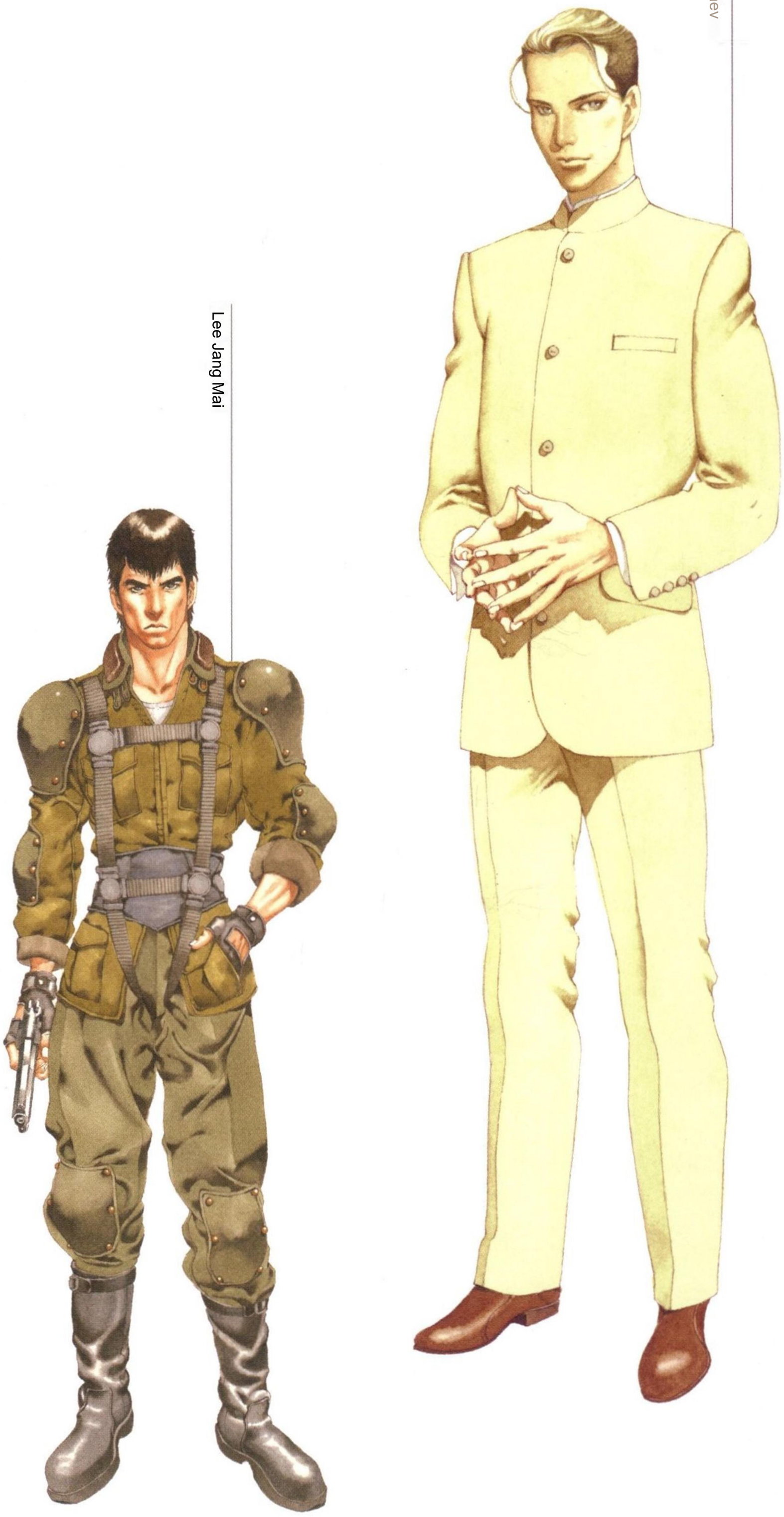


He was born in 2090 at the Orsha Institute. For 12 years after her birth, she was fostered by Mr. and Mrs. Kramskoy, a physicist who worked at the institute. Concerned about the future of her and her sister, Aliciana, the couple decides to send them into exile. After sending Aliciana to the O.C.U. in Japan, the couple attempted to flee the country with Emile. However, Barr's pursuers killed them, leaving Emil alone in exile in the U.S.N. He was then 15 years old and a doctor of physics. At the age of 18, he completed his theory of the application of gold nuclear radiation, which was later used in M.I.D.A.S. He received his doctorate in physics at the age of 15 and joined the South Dakota Radiation Laboratory, which helped him in his escape.

Other

Others

n Age
eHeight/Weight
bFrom
□ class
s Combat (growth) Taibu
Q boarding WAP
Q Stage of Appearance
(EM=Emma version/AM=Alisa version)
Terms of Use



Former member of the Dahan Zhong Takamura Rapid Reaction Force

Li-Jiang Mei [Li Zhoumei].

Lee Jana Mai

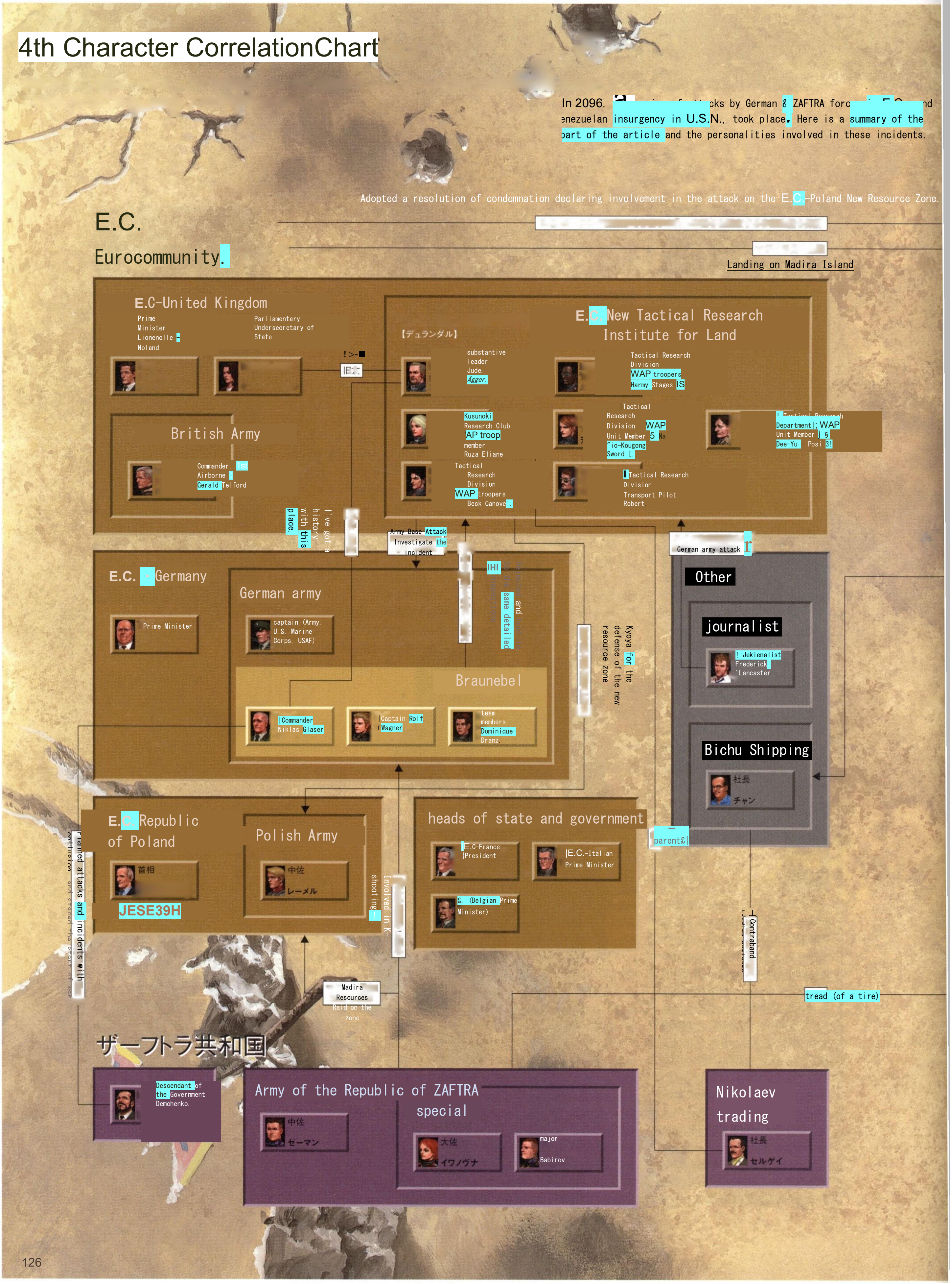
43 years old
B 170cm/83kg
B Great Hanzhong People's Republic
til
S Assault
Qgaty.
B EM26~
@ atp "front" in EM13

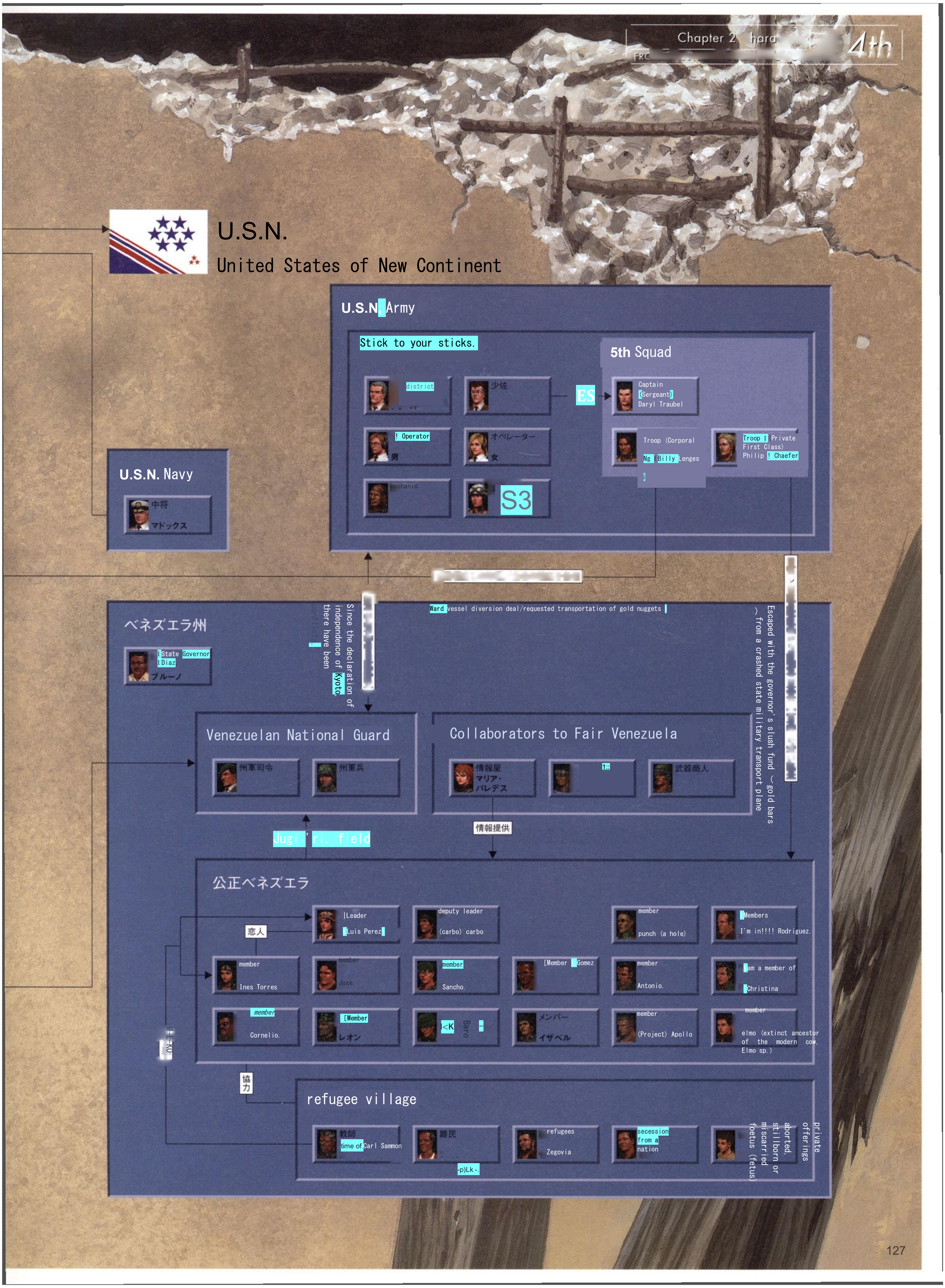


He is a former member of the Rapid Reaction Force of the Dae Han Chung Army. Currently, he travels around the country on his own to help people suffering from the oppression of the Jie regime and the suppression of democratization. According to his own confession, he was one of the members of the execution team in the plot to kill Min Huang-joo, the former vice president of the country. Since then, he has been engaged in various covert operations under the orders of President Jie and has routinely engaged in the armed suppression of democratic movements. However, a few years ago, when he was sent to his home village to hunt the Hualien Dan, he accidentally killed his wife and child with his own hands.

He was persuaded by Kazuteru Takemura and others at the Guilin branch of the Hualian Dan to participate in the Shanghai invasion. They continued to work together after that.

4th Character CorrelationChart




Chapter 2
4th
U.S.N.
United States of New Continent
U.S.N. Army
Stick to your sticks.
district
少佐
! Operator
男
オペレーター
女
mechanic
S3
ES
5th Squad
Captain
(Sergeant)
Daryl Traubel
Troop (Corporal
Billy Lenges
Troop Private
First Class)
Philip Chaefer
U.S.N. Navy
中将
マドックス
Ward vessel diversion deal/requested transportation of gold nuggets
Since the declaration of independence of Kyoto, there have been
Escaped with the governor's slush fund ~gold bars ~ from a crashed state military transport plane
ベネズエラ州
State Governor
Diaz
ブルーノ
Venezuelan National Guard
州軍司令
州軍兵
Collaborators to Fair Venezuela
情報屋
マリア・
パレデス
武器商人
情報提供
Jugi ri field
公正ベネズエラ
恋人
Leader
Luis Perez
deputy leader
(carbo) carbo
member
punch (a hole)
Members
I'm in!!!! Rodriguez.
member
Ines Torres
member
Jose.
member
Sancho.
Member Gomez
member
Antonio.
am a member of
Christina
member
Cornelio.
Member
レオン
Baro
メンバー
イザベル
member
(Project) Apollo
member
elmo (extinct ancestor of the modern cow, Elmo sp.)
協力
refugee village
教師
time of Carl Sammon
難民
refugees
Zegovia
secession from a nation
private offerings
aborted, stillborn or miscarried foetus (fetus)

Leading Figures

The events in various parts of the E.C., which began with an attack on a German military base, and the independence conflict in the U.S.N. state of Venezuela, were two separate events, yet linked by certain agendas. This section describes the major players involved in each.

Durandal

Durandal.

U Age
B Height/Weight
From B
B class
B Combat (Growth) Taibe
a tower ride
Q Stage of Appearance
El Subscription Conditions

Leader, Durandal Strategic Studies Department

Zied Elgar

Zead Eiger

n 45 years old
a 180cm/87kg
a E.C-United Kingdom
Q -
S Missiler
El Squire
S01~
El -



He retired from the British Army after 24 years of service and was involved in the establishment of Durandal. Because of his experience and background, he is the effective leader of the fledgling organization, not to mention the command of the units belonging to Durandal's Strategic Studies Department. Although he will not say why he changed jobs, he may have lost his subordinate, who was leading the anti-terrorism unit at the time, in the armed takeover of a military facility in Berlin by an anti-war group about 10 years ago, and this may have left a lingering emotional residue for many years. He also responded to this incident jointly with a German army unit led by Grasser, and the feud between the two seems to have started there.

At any rate, as a "research" organization, including the operational tactics of the WAP, the probability of endangering his men was supposed to be low. However, the investigation of the attack on the German base led his unit to take on a mission that was ironically no different from that of the Special Forces, and in fact, even more dangerous.

Personal History

counter for years (following a number in the years	event
2051	birth
2071	Enlisted in the British Army
2084	Appointed commander of the Anti-Terrorism Special Forces
just (e.g. "just try it")	Lost a subordinate in the occupation of a military facility in Berlin
2094	Increasingly, the military forces of various countries are calling for the establishment of new tactical research groups.
2095	Durandal Establishment Project Begins in Earnest
	...Retired from the British Army
	Durandal established
	German military base attack
	E.C. Poland's Resource Zone Raid Incident
	suspension of activities
2096	Independent investigation into alleged smuggling of resources between Germany and the Republic of ZAFTRA.
	Tensions between E.C. and U.S.N. rise as U.S.N. fleet approaches Madira Island
	Successfully obtained evidence of a plot to smuggle resources.
	just (e.g. "just try it") A plan to attack the E.C. Congress Center is uncovered. A joint operation with the U.K. forces eliminates the Xiangyangjie unit.

Member of the Research Unit, Durandal Strategic Research Department

Elsa Eliane

Elsa Eliane

D 22 years old
B 168cm/52kg
B E.C-France
Q -
S Assault
S Verseau
u S01~



Newly recruited member of the Tactical Studies Department. Formerly a sergeant major in the French Army. With her family all serving in the military, she joined the French army, and a year later, she made the difficult transition to become a WAP pilot. Her superiors, who were impressed with her abilities as a non-commissioned officer, strongly recommended her to transfer to Durandal to further her career and to prepare for her future promotion to officer. The French Army is one of the poorest E.C.s in the world in terms of the number of deployed WAPs and operational research, and it was difficult for her to gain sufficient experience. This is understandable given the fact that she had "zero" field experience during the two years she served in the WAP unit in the French Army, and even before that.

After joining Durandal, he was assigned to a unit under Ziad's command (call sign: Arrow 6). He experienced a number of actual battles, starting with the attack on the German base.

Personal History

counter for years	years	event
2074	-	birth
2092	-	Enlisted in the French army
	-	Passed the WAP unit transfer exam.
2094	just (e.g. "just try it")	Increasing calls for the establishment of new tactical research organizations in each country's military
	--	Durandal established
	-	Transferred to Durandal Tactical Research Department
	-	raid on a German military cemetery
	just (e.g. "just try	Resource Zone in E.C. Poland! Shooting incident
	-	suspension of activities
2096	-	Independent investigation into alleged smuggling of resources between Germany and the Republic of ZAFTRA.
	-	Tensions between E.C. and U.S.N. rise as U.S.N. contingent approaches Madira Island.
	-	Successfully obtained evidence of a plot to
just (e.g. "just try it")	-	-

Hermes Sturges, Information Analyst,

Durandal Strategic Studies Department Hermes
Sturges 0 20 years old a 170cm/65kg B
U.S.N. E! _ S Mechanic Q Charon Q S02~ Q
-



He is in charge of analyzing information related to Durandal's operations. He has extraordinary knowledge and skills in computer hardware and software, and the department's information processing system is based on his designs. Although he has never served in the military, he has completed his WAP pilot certification and training, and sometimes participates in operations as a mechanic (call sign: Father 2). After graduating from university at the age of 17 with a brilliant mind, he went to work for a private company, where he was treated exceptionally well and was able to continue his favorite research. The details are unknown, but there are rumors that it was due to a disagreement with his father, a U.S. government bureaucrat. After that, he was recruited by Durandal in E.C. England, where he is currently working.

In Durandall's activities since the attack on the German base, he has also engaged in espionage activities, making full use of his hacking skills, and has played an active role in investigating a conspiracy between the Germans and ZAFTRA.

Personal History

counte	years	event
2076	-	birth
2093	-	college graduate
	-	Employment in the private sector
	-	Traveled to E.C. and England
2095	just (e.g. "just try it")	Scouted and participated in preparations for the founding of Durandal
	just	Durandal established
	-	German military base attack
	just (e.g. "just try	E.C. Poland's Resource Zone Raided and Pushed incident
		suspension of activities
	just (e.g. "just try it")	Independent investigation into alleged smuggling of resources between Germany and the Republic of ZAFTRA.
2096	-	Tensions between E.C. and U.S.N. rise as U.S.N.® forces approach Madira Island
	just (e.g. "just try	Successfully obtained evidence of a plot to smuggle resources.
	-	Plot to attack E.C. Congress Center uncovered. A joint operation with the U.K. heavy forces eliminates the attack force.
-	just (e.g. "just try it")	-


Hermes Sturges
Elsa Eliane
Hermes Sturges



Member of the Research Unit, Durandal Strategic Research Department

Ratona-Radiona-Vasilev

Latona Radiona Vasilev

D 28 years old
B 173cm/60kg
Republic of Q Zaftra
□-
S Jammer
Fear Koroleva
Q S05~
B —



A former lieutenant in the ZAFTRA military, Durandal's call sign is Arrow 2. She was one of the pilots sent by the ZAFTRA military to the preparatory stage of Durandal's establishment to enhance WAP operational tactics, on the condition that she would be able to feed back the technology developed afterwards. However, in the aftermath of the Sakata Industrie incident, the prime minister resigned, and there was a series of purges within the military in the Republic of ZAFTRA, and all the dispatched pilots were forced to return home. Disappointed by the ugly reality of her country, she retired from the military and wished to remain in Durandal.

After Durandal became fully operational, she made significant contributions as a jammer for the unit, including defensive operations in the resource zone in collaboration with the Polish Army of the E.C. She was also a key player in the unit's escape from the ZAFTRA during an investigation into resource smuggling between Germany and the Republic of ZAFTRA. When the unit was isolated in the Republic of ZAFTRA during an investigation of resource smuggling between Germany and the Republic of ZAFTRA, it is said that the unit succeeded in escaping from the country by relying on her relatives.

Personal History

counter for	years	event
2068	-	birth
2088		Graduated from ZAFTRA Military Academy
	-	Enlisted in the ZAFTRA Army
2091	-	Assigned to the Border Patrol.
2094		Increasing calls for the establishment of new tactical research organizations in each country's military
2095	just (e. g. "just try	Participated in the preparation of the establishment of Durandal as a member of the research unit.
	-	Retired from ZAFTRA Army
2096	-	Durandal established
		Raid on E.C. Poland's Resource Zone incident
	-	suspension of activities
	-	Independent investigation into alleged smuggling of resources between Germany and the Republic of ZAFTRA.
	just (e. g. "just try	Tensions between E.C. and U.S.N. rise as U.S.N. fleet approaches Madira Island
		Successfully obtained evidence of a plot to smuggle resources.
		The plan to attack the E.C. Congress Center is discovered. A joint operation with the U.K. forces eliminates the Striking Force.
-	-	-

Member of the Research Unit, Durandal Strategic Research Department

Dieter Bosch

Dieter Bosch

D 34 years old
B 175cm/76kg
B E.C. Germany
□-
Besides Recon
B Nachtauge
B S07~
B—



Former lieutenant in the German Army. Since his days at the Military Academy, he had earned a reputation for his operational planning ability, and many of his superiors saw great potential in him as an excellent general staff officer. However, fed up with the power struggles among the military factions, he remained indifferent to promotions throughout his career. His aloof attitude was probably cultivated through such experiences in addition to his natural disposition. He retired from the German Army when Durandal was established, and was recruited by Durandal. At Durandal, in addition to planning operations, he also participated in combat using an aircraft developed for reconnaissance missions (call sign: Arrow 3). He is also a trained pilot and can fly transport aircraft in emergency situations.

Major Wagner, a member of the German special forces unit Braunebel, was a classmate of Bosch's at the Army War College. Bosch's familiarity with Wagner's tactics proved invaluable to Dulander as the hostile relationship between the two became increasingly clear after the attack on the military base.

Personal History

counter for	years	event
2062		birth
2080		Graduated from the German Military Academy
		Enlistment in the German Army
2094		Increasing calls for the establishment of new national tactical research organizations
2095		Retired from the German Army
2096		Durandal established
		Enlisted in Durandal
		Traveled to Iceland on a temporary assignment
	--	E.C. Poland resource zone raid and incident. Interaction at Braunebel base. Joined the main body of the war.
	-	suspension of activities
		Independent investigation of alleged smuggling of resources between Germany and the Republic of ZAFTRA.
	just (e. g. "just try	Tensions between the E.C. and the U.S.N. rise as the U.S.N. garrison approaches Madira Island.
		Successfully obtained evidence of a plot to smuggle resources.
		Plot to attack the E.C. Congress Center is uncovered. A joint operation with the U.K. leather forces eliminates the attackers.
just (e. g. "just	just (e. g. "just try	-

Member of the Research Unit, Durandal Strategic Research Department

Beck Canova

Beck Canova

n 30 years old
B 178cm/79kg
B E.C-Italy
□-
S Coms
B Prodezza
a S18~
B —



Durandal is unique among the many different types of professionals in the Durandal team in that he is a former professional soccer player. After retiring from active duty due to an injury sustained during a game, he earned a university degree in ergonomics and physiology and was hired by Durandal as a support staff member in the medical research department. After obtaining his WAP pilot's license and training, he volunteered to join the Tactical Research Department. Although his cheerful personality usually stands out, he is quite a hard worker. In addition, he has achieved in a short period of time a transfer to the Tactical Research Division, which is responsible for testing new weapons and tactics in actual combat, so it is not difficult to imagine that he must have an extraordinary sense of WAP piloting techniques.

After returning from an undercover mission in the Republic of ZAFTRA, he participates in Durandal's operational activities, which have become more active since the attack on the German base. He is also active as a logistics support staff member, testing a new model of aircraft that is just about to be completed (call sign: Allo 4).

Personal History

counter for	years	event
2066	just (e. g.	birth
2084	-	Debut as a professional soccer player
2091	-	retire
2092	-	matriculation into a university
2094		Increasing calls for the establishment of new tactical research organizations in each country's military
2096	--	college graduate
	-	Durandal established
	-	Enlisted in Durandal. Volunteer transfer to the Tactical Studies Department.
	just (e. g. "just try	Responsible for testing communication backpacks and new aircraft
	-	Successfully obtained evidence of a plot to smuggle resources.
		E.C. - Plot to attack Congressional Hall is announced. Joint operation with British forces eliminates the attack force.

Durandal transport pilot

Robert.

Robert

D - D - D
B -
B E.C-United Kingdom
□-
M - M
S -
a -
0 -



A former Royal Air Force pilot, he is responsible for four VTOL short-range jet transports (ED1-Arbitrator) deployed at Durandal. He pilots four VTOL short-range jet transports (ED1-Arbitrator) deployed at Durandal, contributing to the rapid deployment and withdrawal of troops. He was apparently attracted to Durandal by the exceptional compensation package, but it is questionable whether he made the right choice, given that the flight schedule and the hazardous nature of the flight paths are both more demanding than when he was in the Air Force.

After the incident at the German base, he has been assigned exclusively to the unit led by Zied, and has made many detached flights in dangerous airspace.

British Army

British Armed Force

B Age
B Height/Weight
from ③
□ class
B Combat (growth) type
B boarding WAP
a. Appearance stage
B Conditions for joining

Commander, 1st Airborne, British Army

Gerald Telford

Gerald Telford

1 —
2 —
3 E.c-United Kingdom
4 Colonel, British Army
5 —
6 —
7 —
8 —



Colonel in the British Army. He has known Ziad for a long time since he was in the British Army.

In order to seize evidence of resource smuggling between Germany and the Republic of ZAFTRA, an operation to take control of a resource terminal near the border of the Republic of ZAFTRA is decided to be carried out. The 1st Airborne Group, led by Durandal, deployed three companies for this operation, which also included the capture of the Great Wall Fortress, a strategic point for border defense. The 1st Airborne, under his command, deployed three companies for the operation in collaboration with Durandal.

After taking control of the resource terminal, he accompanied Durandall on his mission to prevent an attack on the E.C. Parliament building planned by Braunebel and Zerftra forces. He succeeded in eliminating the attackers in an urban battle near the Congress Center.



EC United Kingdom

The United Kingdom of Great Britain and Northern Ireland

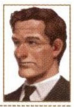
p
Evening
Visit Visit Visit Finland
Visit our website for more information
I'm going to go to the beach.
For
QBQBBB

E.C. Prime Minister of the United Kingdom

Lionenore - Noland.

Lionel Noland

1 —
2 —
3 E.C-United Kingdom
4 —
5 —
6 —
7 —
8 —



E.C. Prime Minister of the United Kingdom. His clean personality and strong leadership have won him a large following, especially among the younger generation. However, his inflexibility, which is often associated with idealism, has often caused displeasure among older politicians.

The mood against the U.S.N. was gradually growing in the Council of Representatives, triggered by the staged attack on a German military base by E.C. Germany and the ZAFTRA Republic, and the U.S.N. was struggling to suppress this trend. However, Durandal's investigative activities came to nothing due to careful German military maneuvering, and the delegation had to wait until the ZAFTRA resource terminus was overrun and evidence of smuggling was obtained to change the course of the conference.

E.C. Parliamentary Under Secretary of State, United Kingdom

Cecil Allison

Cecil Allison

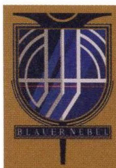
1 —
2 —
3 I E.C-United Kingdom
4 —
5 —
6 —
7 —
8 —



E.C. is the Parliamentary Undersecretary of State of the United Kingdom. He is well versed in diplomacy and national defense, and has a great deal of influence through his strong connections with bureaucrats in various countries. For this reason, he enjoys the complete trust of Prime Minister Noland, and as his personal advisor, he is always present at important meetings such as the Council of Representatives. Many have suggested that he could be a candidate for the next prime minister, but so far he seems to have no intention of becoming the next prime minister.

She was an old acquaintance of Durandal's, and was in charge of the terrorist attack in Berlin, where he had lost a subordinate, as she was the head of the State Department at the time. The experience of suffering together there is a major reason for her devotion to Durandal.

Braunebel



BLAUER NEBEL

Age
Height/Weight
From
class
Combat (Growth) Type
boarding WAP
Stage of Appearance
Total Subscription
Requirements

ブラウネーベル隊長

Rolf Wagner

Rolf Wagner

D 28 years old
180cm/74kg
B Republic of ZAFTRA
Major, German Army

B Gephardtnoin (Acht)



He is a major in the German Army and commander of the Blaunebel, a special anti-terrorist unit of the German Army. As evidenced by the heavy responsibility he has taken on at such a young age, he is highly capable of making the right decisions and giving the right instructions without losing his cool under any circumstances.

Although he is a prominent figure in the military, few people know much about his personal life. This is partly because he is a spy for the Republic of Zer Hutla who has been replaced by a cadet named Rolf Wagner, as Bosch, a fellow cadet at the military academy, remembers and documents reveal. According to his country's records, he is presumed dead and his real name is unknown. He fulfilled his role with flying colors, using Braunebel to carry out a series of plots, including an attack on a German military base, all using the resources of the Zerftra. All of this was aimed at capturing and securing ZAFTRA's resource export concessions.

Personal History

coun	yea	event
2068	-	birth
2081	just (e. g. "just	Admitted to Smolensk National Welfare Center
2084	-	Enlisted in the ZAFTRA Military Youth Reserve
2085	just (e. g. "just	Enlisted in the ZAFTRA Army. Died in an accident during training.
2088	-	Graduated from the German Military Academy
2090	-	Appointed captain of Braunebel
2096	-	Durandal established
	-	German military base attack
	just (e. g. "just try it")	Incident involving an attack on a resource zone in E.C. Poland. Engagement with Dülander at Blaunebel base.
	just (e. g. "just	Deployed to Iberian mega-float base to antagonize U.S.N. fleet
	just (e. g. "just try	ZAFTRA resource terminal defense failed. Resource smuggling is discovered.
	just (e. g. "just try it")	Planned attack on the E.C. Congressional building. Killed in an engagement in the vicinity of the E.C. Capitol.
just (e. g. "just try it")	-	-

Commander Fraunebel.

Niklas Glaser

Niklas Glaeser
n 50 years old
B 175cm/75kg
B E.C. Germany
Brigadier General, German Army
B -
QSvinnets.
Q -
Eye-



Brigadier General of the German Army, commander of Braunebel. He is a hardcore German soldier who did not graduate from military academy, but rose to his current position after graduating from the army. He has always felt dissatisfied with the current E.C. defense system and resented the military bureaucrats and politicians who lacked a sense of defense and were preoccupied with securing political power.

Although it is not known whether he was aware of Vuergner's intentions from the outset, he may have thought he could use the plan to reform the defense system as he wished. Although the plan was abandoned due to Durandall's intervention, it certainly created a stir in the consciousness of the countries involved.

Braunebel, Vice-Captain.

Dominique Doranz

Dominik Dranz

B —
—
E.C. Germany German Army Captain
—
Igel Eins H
7 —
8 —



A captain in the German Army who serves as second-in-command of the Blaunebel. Like his captain, Ralf Wagner, he is believed to be a spy from the Republic of ZAFTRA who has infiltrated the unit by replacing the original DRANZ. He is fascinated by Wagner's stoic way of life and believes that the meaning of his existence is to serve as Wagner's right-hand man.

After the attack on the German base, he participated in all of the operations and contributed to Braunebel. However, he was killed in action when he engaged Durandal in an operation to destroy the Iberian megafloat base with the aim of staging the start of war between the E.C. and the U.S.N. He was killed in action when he was engaged by Durandal in an operation to destroy the Iberian megafloat base with the aim of staging the start of war between the E.C. and the U.S.N.

Polish Army

Polish Ground Armed Forces

nYear-old
Height/Weight
From
class
Combat (growth) type
boarding WAP
Appearance stage
Conditions for joining

Lieutenant Colonel, Polish Army

raymel

Rehmer.

B —
—
E.C. Poland Lieutenant Colonel, Polish Army
—
—
—
—



Lieutenant Colonel E.C. Polish Army. After the attack on the German base, which had facilitated the German campaign and turned suspicion on the U.S.N., Braunebel and the Zaftra were now in charge of guarding E.C. Poland's next target, a resource area. In a mood in which the U.S.N.'s theory based on the investigation report submitted by the Germans was regarded as the provisional official view, Braunebel was the only one who listened to Durandal's hypothesis and spared no effort to help guard the resource zone. However, ZAFTRA forces concentrated their forces in the third base on Planto and launched a WAP raid equipped with high-powered rocket backpacks. His unit was destroyed.

N-k-as G-aeser

Rolf Wagner





Ichiichi Korafu
Trading Company

Nikolaev Merchant House

n Age
R Height/Weight
From B
El class
B (Growth) Type
B 가승乗 WAP
Appearance stage
Q Conditions for joining

u.s discharge army 332nd
maneuver company

U.S.N. Army 332nd
Mobile Squadron

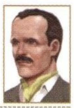
D Age
B Height/Weight
From
El class
S Combat (Growth) Taibu
Q boarding WAP
H Appearance Stage
Enclosure Conditions

President of Nikolaev Trading Company

Sergey Yoseflev Arsenov

Sergei Josevlev Arsenov

1 —
2 —
B Republic of Saftra
4 —
5 —
6 —
7 —
8 —



Latona's uncle runs a trading company in Nikolaev, a city in southern Ukraine near the Black Sea.

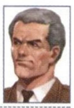
Durandal, in order to obtain evidence of resource smuggling, sets out from Bassau (Germany) for the Zakhtra resource terminal via a pipeline across Ukraine, but is forced to retreat when the pipeline is breached near the Zakhtra border. The group barely escaped into the mountains, crossed the border into Ukraine, and at Latona's suggestion, visited Sergey. He then arranged for the help of the smuggler Bychu Shipping. Durandal was able to reach E.C. territorial waters without incident.

Commander, 332nd Mobile Company, U.S.N. Army

Randy Donald

Randy Donald

D - D - D
2 —
B U.S.N.
El U.S.N. Army Col.
5 —
6 —
7 —
8 —



Colonel, U.S.N. Army. He is the commander of the U.S.N. Army's 332nd Mobile Company, which was hastily dispatched in response to the declaration of independence from the U.S.N. issued by Venezuela's governor, Bruno. He positions Bruno as a dictator and declares at a press conference that he will liberate Venezuela within a week. He has expressed his willingness to take control of the situation. This was a performance by the man who aspires to be promoted to the rank of general, and for him, this incident was an opportunity to score some much-needed points. However, despite his intentions, the suppression of the situation was slow, and the capture of Governor Bruno and the declaration of the withdrawal of independence ended up in the hands of the Fair Venezuelans.

Captain of the 5th squad

Daryl Traubel

Darril Traubel

n 32 years old
B 180cm/83kg
B U.S.N.
B U.S.N. Army Sgt.
S Striker
Q Infernal
S S03~
@ -



Sergeant, U.S.N. Army. He was the commander of the 332nd Mobile Company, 5th Squadron, which was deployed to the State of Venezuela. After the end of the conflict, he had a conflict with his superiors in the security forces and lost his attachment to the military. After that, he was repeatedly demoted and reassigned to the left, and has since settled into his current position. He accepted such treatment with acquiescence, slacking off moderately while performing his duties.

During their deployment to Venezuela, the 5th Squadron was on a rear area defense mission when they accidentally discovered the governor's stash of gold in a state troop transport plane shot down by the air force, and they immediately set about embezzling it and fleeing. After having difficulty in transporting the gold and once failing to escape the country, they joined forces with the anti-governor faction, the Fair Venezuelans, and aided them in overthrowing the independence faction, and with the help of Durandall, they succeeded in escaping the country. His whereabouts are unknown.

Personal History

counter for	years	event
2064	–	birth
2082	–	Enlisted in U.S.N. Army
2087	–	Assigned to assault platoon
2090	just (e.g. "just try	Incorporated into the Huffman Island Area Army. Achieved many victories.
2091	–	Joined the security forces
2096	–	The governor of Venezuela declares independence. The 332nd Riot Police Company is deployed to suppress it.
	just (e.g. "just try	Venezuela State Military Transport Plane Crash Hides Gold Bullion on Board
	–	Join Fair Venezuela
	–	Governor Bruno is detained. ZAF Secret agreement to support independence with the Tiger Army was discovered.
	just (e.g. "just try it")	Occupied TV station in Caracas. Broadcast of a statement by the Governor of Bruno State withdrawing the Declaration of Independence.
	just (e.g. "just try it")	Escaped from the country on a transport plane belonging to Durandal. His whereabouts after that are unknown.

Members of the 5th squad

Billy Lenges

Billy Renges

n 35 years old
B 183cm/78kg B
U.S.N.
Corporal, U.S.N. Army
S Sniper
Q Mundane
S03~



Corporal, U.S.N. Army. He is a member of the 332nd Mobile Company, 5th Squadron, deployed to the State of Venezuela. He has been a comrade-in-arms with Sergeant Traubel, the commander of the company, since they met during the Second Huffman Conflict, and after the conflict ended, they remained in the same unit and worked together. After the end of the conflict, they continued to work together. After the sergeant's confrontation with his superiors, he lost faith in the military and became an active saboteur, following his commander's orders to the letter. He has also established close ties with the smuggler Bichu Shipping, which he started as part of his "side business" of diverting military supplies.

While on assignment in the state of Venezuela, they agreed to a plan proposed by their captain to embezzle the governor's hidden assets and subsequently joined in the escape. They escaped from the eyes of the state military and headed for Cumana, a city on the northeastern coast of the state, where they attempted unsuccessfully to flee the country on a transport ship arranged by Bichu Shipping. While on the run in the mountains, they met up with the fair Venezuelans, and after helping to overthrow the independence faction, they escaped the country under the guidance of Durandal. His whereabouts are unknown.

Personal History

counter for	years	event
2061	–	birth
2079	–	Enlisted in U.S.N. Army
2090	just (e.g. "just try	Incorporated into the Huffman Island Area Leathernecks: Numerous battles won.
2091	–	Joined the security forces
2096	just (e.g. "just try it")	Governor of Venezuela declares independence. 332 riot squadrons are dispatched to suppress the declaration.
	just (e.g. "just	Venezuela State Military Transport Plane Crash. Concealed cargo of gold bullion
	–	Join Fair Venezuela
	just (e.g. "just try it")	Governor Bruno is detained. Existence of secret agreement with ZAFTRA military to support independence. Turns out to be there.
	just (e.g. "just try it")	Occupied TV station in Caracas. Broadcast of a statement by the Governor of Bruno State withdrawing the Declaration of Independence.
	just (e.g. "just try it")	Escaped from the country on a transport plane belonging to Durandal. His whereabouts after that are unknown.
–	–	–

5th squad members

Philip Chafe 7^{7} -

Phillip Chaeffer



D 24 years old
B 178cm/74kg
B U.S.N.
□ U.S.N. Land Heavy Private
S Mechanic
Q Celestial
Q S03-

He joined the U.S. Army at the age of 19 and was assigned to a WAP unit after obtaining his WAP pilot rating. He was reassigned to a unit responsible for firearms and ammunition replenishment and mechanical maintenance in the rear. Although it is unclear whether this was related to his evaluation or not, he tended to be distracted, and his innocent and somewhat childish personality sometimes caused unexpected trouble even after he was assigned to the 5th squadron. However, the captain and Corporal Renges, who would normally consider him a burden to the unit, treat him like a little brother and have him accompany the governor of Venezuela as a member of the Venezuelan state's hidden wealth embezzlement program. The gang, having trouble transporting the gold, fails to leave the country, but later joins up with the Fair Venezuelans while on the run. After helping to overthrow the independence faction, they succeeded in escaping the country with the help of Durandal. After that, they have been missing ever since.

Personal History

counter for	years	event
2072	–	birth
2091	–	Enlisted in U.S.N. Army
2093	–	Reassigned to a repair unit.
2095	–	Transferred to 332nd Mobile Company.
	just (e. g. "just try it")	The governor of Venezuela declares independence. The 332nd Riot Squadron is dispatched to suppress it.
	just (e. g	Venezuela State Heavy Transport Plane Crash. Concealed cargo of gold bullion
	–	Join Fair Venezuela
2096	–	Governor Bruno is detained. Existence of secret agreement with ZAFTRA military to support independence. Turns out to be there.
	–	Occupied TV station in Caracas. Broadcast of a statement by the Governor of Bruno State withdrawing the Declaration of Independence.
	just (e. g. "just try it")	Escaped from the country on a Durandal-operated transport plane. After that, his whereabouts are unknown.
just (e. g. "just	just (e. g. "just	



Darril Traubel

Phillip Chaeffer

Billy Renges

U.
SN.
Navy

U.S.N. Navy

Age
Height/Weight
From
class
Combat (growth) type
S-boarding WAP
Appearance stage
Conditions for joining

U.S.N., Commander, United Supervisory Unit

Sheldon Lee Maddox

Sheldon Lee Maddocks

D I.
B -
B U.S.N.
U.S.N-Navy
Lieutenant General
B -
Q - a - a



Lieutenant General of the U.S.N. Navy. He is the Commander in Chief of the Navy and Commander of the U.S.N. Combined Fleet.

Tensions between the E.C. and the U.S.N. rise as a result of an attack in the E.C., planned and staged by General Glaser, taking advantage of ZAFTRA, and the Allied Fleet under Brigadier General Maddox assembles its fleet in the Atlantic Ocean. Then, a cruise missile is launched from the Iberian megafloat base toward the U.S.N. fleet by Braunebel, and war becomes inevitable. However, the crisis was averted at the last moment when Durandal, who had been working to prevent the launch of the missiles, agreed to a request for dialogue with the U.S.N. fleet.

Agency.
U.
S.
U.S. Department of
Defense
Army Intelligence

U.S.N. Army
Intelligence Agency

Age
Height/Weight
From
class
Combat (growth) type
boarding WAP
Appearance stage
terms and conditions of
oral subscription

Agent in the Research Division of the U.S.N. Army Intelligence Agency

Maria Paredes.

Maria Paredes

32 years old
167cm/51kg
Rin2oo
sQssaE
]



During the Second Huffman Conflict, this international terrorist was under the mark of the U.S. Army Intelligence Agency, working behind the scenes under the code name "White Shadow". After the end of the conflict, she was placed in the custody of the Intelligence Bureau for a while, but she wanted to join the Intelligence Bureau because she was concerned about the current situation in the South American region, which is still suffering from poverty and political instability. With the help of Stanley, her inspector, she was officially accepted as an agent of the Bureau's Investigation Department.

Before Venezuela declared its independence, she infiltrated the anti-governor's organization, the Provisional Venezuela. She was working to help them come to power and to coordinate opinions between them and the central government after the overthrow of the current state government.

U.
SN
Venezuela

U.S.N. Venezuela

Year-old
Height/Weight
From
class
(Growth) Taibu
boarding WAP
Appearance stage
Conditions for joining

Governor of U.S.N. Venezuela

Bruno Diaz

Bruno Diaz

1 —
2 —
3 U.S.N. State of Venezuela
4 —
5 —
6 —
7 —
8 —



Incumbent governor of Venezuela. Although he has long been rumored to be involved with drug cartels and the mafia, he gained his current position through a series of policy proposals that were in line with the central government's wishes and that solidified his support base. Since becoming governor, he has been forcing the unjust arrests, suppression, and confiscation of property of opponents, and has amassed an enormous fortune by maintaining ties with drug organizations. In response to the central government's interference in his property, he obtained the support of the Republic of Zahutla in exchange for a portion of his property, which led to his declaration of independence. However, his ambitions were halfway dashed by the intervention of the U.S.N. military and the activities of Fair Venezuela, which was backed by the central government.

Fair Venezuela

Alianza de Libertad Venezolana

Age
Height/Weight
From
class
Combat (growth) type
boarding WAP
Appearance Stage
OSubscription Conditions

Fair Benes Era Leader

Luis Perez

Luis Perez

n 20 years old
Eye 173cm/64kg
B U.S.N. Venezuela
Q -
S Assault
Q Tierra
Q S1O~
8 —



He is the leader of Fair Venezuela, the largest rebel organization in the state of Venezuela. Raised in a very poor neighborhood, he studied under Samondo, who had been teaching in an impoverished village since the age of 10. He joined the rebel guerrillas at the age of 15 and began the struggle for the future of his homeland. After the death of the first leader, he became the new leader of the organization at the young age of 20.

As the guerrilla hunt by the National Guard intensified, they succeeded in capturing the governor and neutralizing the strongholds of the Zahutla forces supporting the National Guard. Afterwards, a TV station in Caracas broadcast the governor's speech. They won the handover of power to Fair Venezuela.

Fair Venezuelan Constituents

Ines Torres

Ines Torres

D 20 years old
B 165cm/54kg
B U.S.N. Venezuela
E!-
S All Rounder
Q Guaria
O S10~

hearing



He is a member of Fair Venezuela. He and leader Luis come from the same neighborhood, studied under Samondo, and participated in anti-government guerrilla activities together. She is currently the emotional support of Luis as his lover, and as a member of the organization, she serves as an advisor to the leader, who tends to stick to one decision because of his sincerity. Having grown up in poverty and oppression, she has a hatred of deprivation and of the rulers who wield power to achieve it, and when she discovered the aims of the former members of the Fifth Division, who helped her in her rebellion, she rejected them harshly.



Deputy Leader of Fair Venezuela

Carbo-Carrasco

Calvo Carrasco

n -
2 B U.S.N. Venezuela
4 —
5 —
6 —
7 —
8 —



A member of the Fair Venezuela, he is second-in-command to Luis. He originally served as the leader of a number of anti-government organizations that existed before the formation of the Fair Venezuela. He was attracted to Luis's ideology and his straightforward personality, and he merged the organization he was leading with his own, and he took on the role of following the areas Luis could not reach from his hideout in the capital city of Caracas.

Upon receiving information that U.S. forces were advancing on Caracas, they decided to attack the governor's residence and take him into custody. The plan went smoothly, but just before they were about to withdraw, they were engaged by enemy forces who noticed something unusual, and he was killed in action, stalling the withdrawal.

Refugees village

Refugee's Village

Age
Height/Weight
From
class
Combat (growth) type
boarding WAP
Appearance stage
Terms and Conditions

Republic of ZAFTRA

Republic of Zaftra

year-old
1 Height/Weight
2 institution from which one
3 graduated
4 (social) class
5 Combat (growth) type
6 Boarding WAP
7 Appearance Stage
8 subscription requirement

ZAFTRA Army Special Forces Captain

Aneit or Ivanovna Alexandrov.

Anizka Ivanovna Aleksandrov

D 22 years old
B 163cm/50kg
B Republic of ZAFTRA
Colonel, Army of the
☐Zaftra
S -
B Jiouk I
B -
Eyes-



Colonel Zahutla was the commander of a special forces unit in the Zahutla Army, which was sent to support independence under a secret agreement with the governor of Bruno Province. There is no record of him at all, except that he was born to a civil servant and his wife near Versiki in the Republic of ZAFTRA, and that he was promoted to the rank of colonel at the unusually early age of 22.

He was entrusted with the command of the dispatched units, and at the beginning of his deployment, he steadily protected the governor and supported the state forces. Later, his unit was destroyed in the battle of Caracas, and he himself was killed in a battle in Cumana Harbor.

Fair Venezuelan Constituents

Elmo Suarez

Elmo Suarez

D 15° (D)
B I.
B U.S.N. Venezuela
4 —
5 —
6 —
7 —
8 —



He is the youngest member of Fair Venezuela. He has a strong yearning for battle at his heady age and longs for the day when he can fight on the front lines as a member of the organization. But perhaps because of his "danger," Luis has kept him on a relief mission for now.

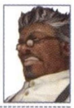
As the guerrilla hunt by the National Guard intensified, they succeeded in capturing the governor and neutralizing the Zahutla military base that was supporting the National Guard. They then broadcast the governor's speech on Caracas TV and won the transfer of power to Fair Venezuela. This outcome may not have satisfied his desire to fight, but it should have given him something much more important.

Refugee Village Teachers

Carl Sammond

Carl Thammond

D 50"
B 180cm/102kg
B U.S.N.
S -
B Assault
El Abominator
Q S17~
8 —



He teaches at a school in a refugee village where the governor of Bruno Province has confiscated his property and where the poor live. As a former member of the National Guard, he participated in the First Huffman Conflict, where he used his wits to great effect in the early stages of the war, but he left the army in despair at the devastation it caused. After that, he became a traveling teacher, visiting war-ravaged areas that did not have adequate educational opportunities, and moved to a refugee village 10 years ago. Although many who know of his former activities, especially among the guerrillas, regard him as a hero, he stubbornly refuses to talk about his past as if it were a heroic tale, and watches with mixed feelings as his students fight with guns in their hands.

Commander, ZAFTRA Land and Heavy Airborne Forces

Vasko Ruikov-Zeman

Vasko Lukhov Zeman

0 - 0
B
❸Republic of Zaftra
☐Land and Heavy
5 Lieutenant Colonel
6 Zerftra
7 —
8 —



Army lieutenant colonel in charge of paratroopers in the ZAFTRA Army. Under a secret deal with Governor Bruno, he led a unit sent by the ZAFTRA to support Venezuelan independence. This deployment was reportedly ordered by German Army Brigadier General Glaser in order to secure funds for the operation.

However, the full authority for command at the destination was given to Colonel Ivanovna, the commander of the special forces unit, and he and the troops under his command were merely pawns to be moved under the colonel's direction.

As the war with Fair Venezuela raged, his unit went to support a plan to attack the E.C. Capitol, but the plan was thwarted by Durandal and the British 1st Airborne.

Deputy Commander, ZAFTRA Army Special Forces

Maxim Troadiev-Babirov

Maksim Troadiev Vavilov

n —
0
s Republic of ZAFTRA
☐Major, Army Major, ZAFTRA
H-H-H-H
Q-Visaf
Q- -
B-



Major Zahutla is a member of the special forces unit headed by Colonel Ivanovna. Although troubled by the unpredictable behavior of his belligerent, brutish, and extremely moody superiors, he is an excellent soldier who is able to respond accurately to any instructions given to him and achieve results according to his intentions.

He rescued a former member of the 5th squad who was trying to escape from the country, mistaking him for a U.S.N. Special Forces soldier, and took him prisoner while he joined the guerrillas under attack by the National Guard. He continued to support the colonel, who was absorbed in combat activities. However, his unit was destroyed in an engagement with the Fair Venezuelans who were trying to reach a TV station in Caracas, where he was also killed in action.

Carl Thammond



Anizka Ivanovna Aleksandrov



Other

Others

nYear-old
aHeight/Weight
From the
class
combat growth) Taibu
S-boarding WAP
Appearance stage
Enclosure Conditions

Frederick Lancaster



freelance journalist

Frederick Lancaster

Frederick Lancaster

Zero 36 years old
a 177cm/65kg
B O.C.U, Australia
4 —
5 —
6 —
7 —
8 —



A world-renowned freelance journalist, he is the author of the bestselling book "Soverign Isrand," which revealed the behind-the-scenes story of the second Huffman War, later known as the "Sakata Industrii Incident. Since then, he has made it his life's work to follow the movements of spies behind the scenes of conflicts around the world, particularly those of the Republic of Zahra.

He was looking for information about the attack on the German base and resource area, and visited Durandal with information he had obtained on his own. His information convinced Durandal of ZAFTRA's involvement, and he began a full-scale investigation to uncover the conspiracy.

Arms dealer in the city of Cumana

arms dealer

Arms Trader

1 —
2 —
3 —
4 —
5 —
6 —
7 —
8 —



He is an arms dealer who runs a store in the port of Cumana. He used to participate in guerrilla activities with an anti-government organization, but after being seriously wounded during an operation, he retired from front-line fighting and continues to cooperate with the guerrillas while running his store. He has known Calvo, who manages the Caracas branch of the Fair Venezuela organization, since their days as guerrillas.

The store has a basic assortment of weapons, including WAPs made by Senda, DA, and Leonora (it also has information on Senda's Cicada II). (Incidentally, they have information on Cicada II by Senda.) The former members of the 5th squad were very grateful to have access to this store for the first time since their escape.

President, Bichu Shipping Co.

asphalt

Chang.

1 —
2 —
3 —
4 —
5 —
6 —
7 —
8 —



He is an oriental who trades in smuggled goods behind the facade of a shipping company called Bichu Shipping. He is an old acquaintance of Renges, a former member of the 5th squadron, through arms trafficking, and while in port in Cumana, he receives a request from Renges to leave the country. However, this request was not realized due to an attack by the ZAFTRA military unit. As a wife-beater, he was forced to accept the request by Renges, who threatened to expose his activities at the various ports of call.

After departing Kumana (after inadvertently losing the ZAFTRA WAP), he contacted Durandal in Nikolaev City, Ukraine, and helped them leave the country. He helped them leave the country.

travelling arms dealer

WAP Smith

WAP Customer Engineer

1 —
2 —
3 —
4 —
5 —
6 —
7 —
8 —



A man who runs a store in a refugee village mainly for fair Venezuelans. Other than his street name, "rWAP Smith," nothing is known about this mysterious man. He has never told us why he is doing business with the fair Venezuelans, or at least why he is doing what could be considered supportive business.

The WAP assortment is diverse, including Sender, Tro, DA, Vince, and Leonora products, as well as a wide variety of weapons and COMs. The company is also involved in the acquisition of Vyzav IV Rourke, a WAP made by the Dmitri Corporation, and Agoni F, a rare rod, suggesting that the company has some kind of secret procurement route.

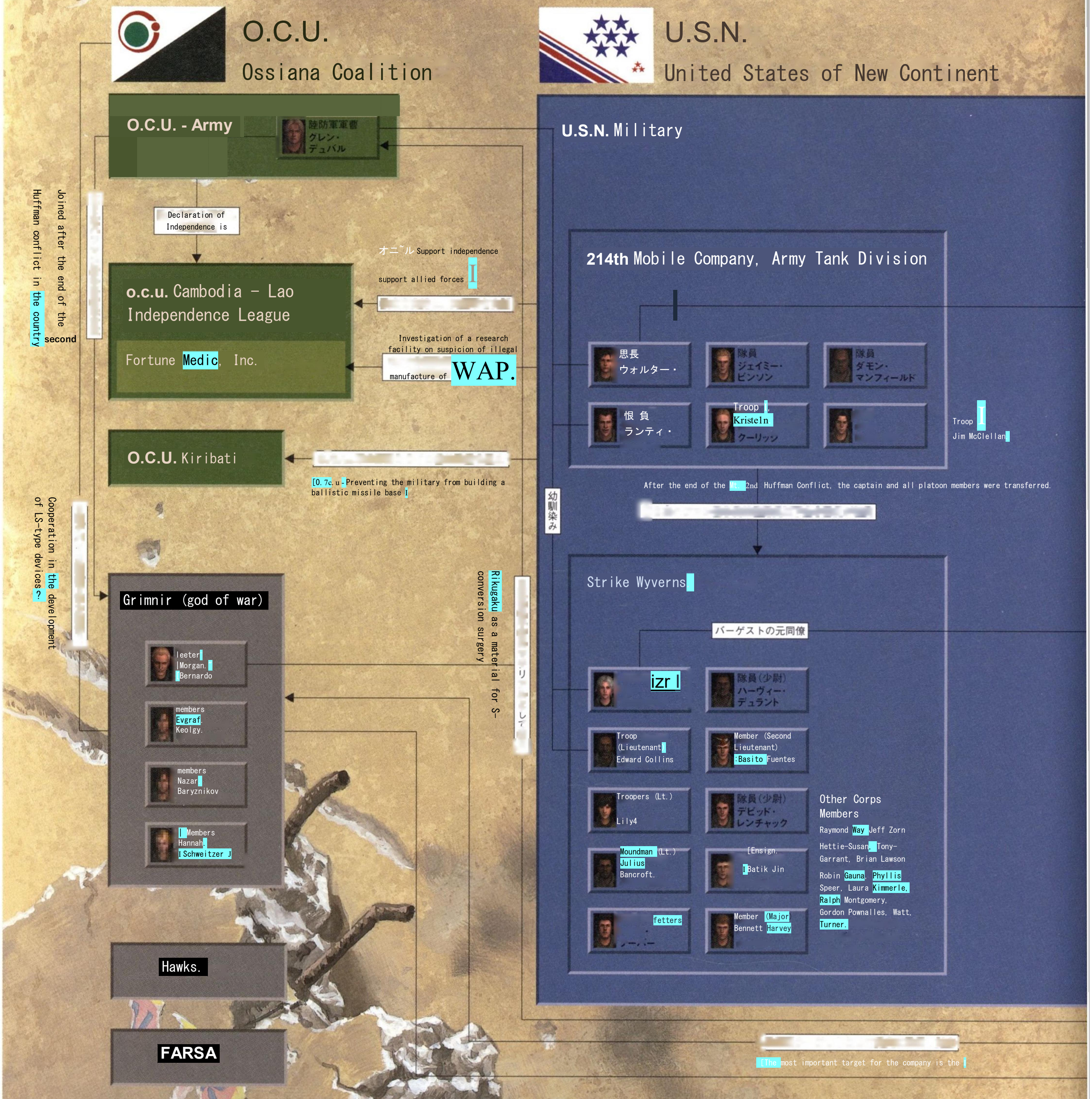
Image Illustration Gallery



5th Character Correlation Chart

Various incidents experienced by U. S. N. Army soldier Walter Fenn during his military life years, 2086-212I Here is a summary of the organization, persons and relationships with positive rates associated with them.

、紛争。



bar guest

- Captain (Lieutenant Colonel) | Hector Reynolds
- Member (Major) Major Johnny Firth
- Captain Capt. Luis Barcus
- Captain, Capt. Natalie Valles.
- Captain Michael Yang
- Troopers (Captain) |Henry. I-Beigi
- Member (Captain) Leila Lonoz
- Troopers (Lt.) Jill Andrews
- Troop (Lt.) Carl Gibson
- |Troopers (Lt.) Justin | Derek.
- Lt. Lucas Hunter
- Troop (Lt.) Joshua McKee
- |Troopers (Lt.) Muriel フェイ

Special Radiation

- Alaszuma, ah." Emile . J Kramskoy

Main activity bases/facilities

Aircraft Carrier

- |Captain (Commander) Irving | Tufts.
- Director of the issuing office (Shosuju) Carol *Barker*

Freedom Garrison

- captain (Army, U.S. Marine Corps, USAF) Daryl . travel
- [Lt. [Toby -Ishikawa

Fort Monus Base

- |Commander-in-Chief (Colonel) Roland Kereilly Roland Riley
- |Director of the Office of the Director (Lieutenant Colonel) Gerald Buckner
- 少佐 クララ・ファイス
- 少佐 ケイト・ニミッツ
- 略稲長修任 妙 Enos gagnon
- Hakkosho Instructor Fushoku Max Van Dam
- Captain James Sato
- sunlight ノ ースイス
- Dennis Gifford Special Operations Commander

M.L.D.A.S. plans a large-scale terrorist attack using an outbreak of M.L.D.A.S.

Leading Figures

Conflicts and incidents experienced by U.S.N. soldier Walter Fenn during his long military career, beginning on Huffman Island in 2086 and ending in Alaska in 2112. This section describes the major figures involved in these events.

O.
C.
U.
Army Defense Forces

O.C.U.
Ground Defense Force

n Age
Height/Weight
-From
□ class
B Combat (growth) type
Q boarding WAP
B ascent stage
E1 Conditions of Subscription

Participated in the attack on the Special Radiation Alaska Research Center in 2112. He was caught in a runaway reactor and died.

O.C.U. Army WAP unit shell (deserted after ceasefire)

Glen Duval
Glen Duval



n 26 years old (2090)
B 186cm/82kg
B -
□ O.C.U., Sergeant, Land Defense Heavy
S Gunner/Attacking type
Q strong shield
B -
β -

Child of O.C.U. settlers and childhood friend of fellow Freedom residents Walter Fenn and Randy O'Neill. When O.C.U. forces occupied Freedom during the First Huffman War, he was left alone when his best friend, who had lost his parents, was taken in by Fort Monas Home 47 (orphanage).

He then joined the O.C.U. Army to become a WAP pilot, and volunteered for the PKF during the Huffman Crisis in 2086. His choice to avoid becoming his best friend's enemy was undone by the outbreak of the second Huffman War in 2090. Furthermore, he was captured during the U.S.N. invasion of Freedom, and was sent to the Nirvana Organization under false POW transfer orders, where he underwent surgery to convert his S-type device (B.D.).

He is a terrorist who has suffered severe memory loss from surgery and has been framed as a terrorist by Morgan Bernardo.

Personal History

counter for	years	event
2064	–	birth
2070	–	First Huffman conflict erupts; cease-fire treaty signed in 2072.
2078	–	Enlisted in the O.C.U. Army
2086	just (e. g	Huffman Crisis. riots as PKF. participated in chain pressure.
2090	6.4	Outbreak of the Second Huffman Conflict
	6.11	Invasion of Freedom City. Captured by Walther's forces.
	6.21	Transferred to another facility with other POWs. He has been unaccounted for ever since.
	just (e. g	Morgan performs conversion surgery on s-type device
2091	8.9	Participated in the O.C.U. invasion of Fort Monas. End of the Second Huffman Conflict
-	–	Fatal accident during training and fled the scene.
ca. 2096	just (e. g . "jus	O.C.U.7 A satellite surveillance sighting shows him in Lourdesh, accompanied by Morgan, an internationally wanted criminal.
Around 2110	just (e. g ; "jus	Participated in the attack on the U.S.N. Special Radiation Laboratory in Alaska and a major terrorist plot using M.L.D.A.S.
2112	7	During the attack on the Alaska Institute, he was killed by a runaway reactor.

U.
SN
Army

U.S.N. Army

D Year-old
B Height/Weight
From B
□ class
B Combat (growth) type
B boarding WAP
α Appearance stage
terms and conditions of oral subscription

Commander-in-Chief, U.S. Army Fort Monas Base, U.S.N.

Roland Brierley
Roland Briley



D - D - D
2 —
8 U.S.N.
□ Colonel, U.S.N. Army
5 —
6 —
7 —
8 —

A colonel in the U.S. Army, he is the commander-in-chief of Fort Monas, home of the U.S. Army's Huffman Island Area Force. Normally, he does not issue direct orders or operational notifications to his troops, but during important operations such as the Freedom Invasion and the Fort Monas Defense Operation, he would participate in briefings and announcements to boost the morale of the actual troops as well as to announce the launch of operations. In peacetime, he was busy approving various applications and reports, as well as participating in commemorative ceremonies and events held in various locations. He suffered from the ruthless' schedule set by Captain Erica Asquith, who served as his secretary, with almost no rest periods.

Director of the U.S.N. Army Fort Monas Base Launch Station

Gerald *Buckner I.*
Gerald Buckner



1 —
e -
B U.S.N.
B U.S.N - Army Lt. Col.
s - —
Q -
Q -
FI-

Lieutenant Colonel, U.S.N. Army. He was the head of the office that centralized all information and communications operations at Fort Monas, which is the de facto center of the base. He is an elite soldier who has long been in charge of the rear guard of the active-duty units as a member of the uniformed services, but he is a man of integrity who does not judge people by their rank, and he was more pleased than anyone else to see Walter's promotion, as he had made his own way from a single graduate to a man of ability.

A short time after Walter's enlistment in the Verguest, he was promoted and recalled to the U.S.N., leaving Fort Monas. He was replaced by Major Enos Gagnon, who had been transferred from the Lupidis base.

special commandant

Dennis Gifford
Dennis Gifford



1 —
2 —
B U.S.N.
□ First Sergeant to Captain, U.S.N. Army
5 —
6 —
7 —
8 —

A first sergeant in the U.S. Army, he later rose to the rank of captain. He was a model of a "boots-on-the-ground" soldier and was highly valued for his judgment and command abilities backed by the wealth of experience he had gained during his long military career. During the Second Huffman Conflict, he served as a special commander (a commander with command authority independent of rank) of a front-line garrison, and was the person who organized the first platoon by selecting Walter, who had only a little actual combat experience after joining the army, as its commander. In the final stages of the second conflict, when the odds were getting worse by the day, he struggled to hold the defensive line as long as possible with limited equipment and personnel. After the ceasefire, he returned to the Phuot Monas base and returned to regular duty.

USN Army Tank Division 214 th Mobile Company

U.S.N. Army, 214th Mobile Squadron, Panzer Division

n Age
QHeight/Weight
From B
□ class
S Combat (growth) type
Q boarding WAP
B Appearance Stage
❸Conditions for subscription

Members of the 214th Mobile Company

Walter Fenn

Walter Feng



B 23 years old (2090¢)
2 178cmZ78kg
3 City of Fort Monas: Home47
4
5 U.S.N. Army Trainee - Major
6 Assault/Target Focused Nam
7 Skull
8 -M01 -

He and his family moved to Freedom City as an early settler in the U.S.N. He lost his parents in the First Huffman Conflict. After losing his parents in the First Huffman Conflict, he left his friend Glenn and grew up at Home 47 in Fort Monus City with others who had also lost their families. 0 Edward and Lynn were among those he met at the home. In 1986, while serving in the PKF as an infantryman, he was reunited with Glenn, who had joined the WAP from the O.C.U. and decided to follow in his footsteps.

In 2090, he passed through the difficult path and was assigned to the 214th Mobile Company of the Army Tank Division. He fought in the Second Huffman Conflict, but lost his best friend Randy in battle just before the ceasefire. After the ceasefire, he fulfills Randy's dream of transferring to the Strike Wyverns, and later rises to the rank of company commander. However, when he learns that Glenn, the man who killed Randy, has joined the terrorist group, he transfers to the Barghest, a team specializing in counterterrorism, and continues to pursue Glenn.

Personal History

counter for	years	event
2067	-	birth
2070	just (e. g. "just try it")	Outbreak of the First Huffman Conflict, 2072 Signing of the Armistice Treaty in 1949
2078	-	Enlisted in the U.S.N. Army
2086	just (e. g. "just	Huffman Crisis: participated in riot control as PKF
2089	4	Participated in the 21st WAP Pilot Training Curriculum
2090	6.4	Outbreak of the Second Huffman Conflict
	6.11	Participated in the Freedom Invasion. Captured enemy unit, Glenn.
2091	8.9	Participates in the defense of Fort Monasc Ends the Second Huffman Conflict
	9.30	Strike - Rolled to Wyverns genus
2097	6	Outbreak of conflict in Indochina Peninsula. Dispatched to Cambodia.
2098	5.5	Transferred to Bar Guest
2109	11	Participated in the enforcement investigation of a secret factory for machines equipped with s-type devices.
2111	12	Dispatched to the Special Radiation Laboratory of Alaska to stop Morgan's massive Teguchi project.
2112	7	Successfully thwarted a terrorist plot. Leaves the reorganized Barghest and joins Straich-Wyverns.



Randy 0 Neill



Members of the 214th Mobile Company

Randy Oninole.

Randy 0' Neill

U 23 years old (2090)
B 190cm/90kg
City of B Fort Monas: Home 47
□ U.S.N. Military Trainee to Staff Sergeant
s Mechanic/Cautious type
B Erdos
H M02-07-



8 —

Staff Sergeant in the U.S. Army. He was a small man for his size, with a childish side that always kept a bar of chocolate, his favorite treat, in his breast pocket. Like Walter, he was one of the early settlers from the U.S.N. He spent his childhood with Walter and Glenn in Freedom, but he too lost his parents in the First Huffman War and was taken in by Home 47 to live with his friends.

Randy, who had joined the Army at the same time as Walter, participated in the PKF operation in 2086 and later volunteered for the WAP pilot training program, and was assigned to the 214th Mobile Company, Army Tank Division. After the successful invasion of Freedom, the unit continued its mission at the garrison. However, the following August 2091, Freedom fell and the war changed drastically. A week later, enemy forces finally reached their home base at Fort Monas. During this defensive battle, he was engaged by enemy forces led by Glenn, and lost his life at the hands of his former best friend.

Personal History

counter for	years	event
2067	just	birth
2070	just (e. g. " just	Outbreak of First Huffman Conflict; cease-fire treaty signed in 2072.
2078	-	Enlisted in U.S.N-軍
2086	just (e. g. " just	Huffman Crisis; participated in riot control as PKF
2089	4	Participated in the 21st WAP Bailot Zensei Curriculum
2090	6.4	Outbreak of the Second Huffman Conflict
	6.11	Participated in the Freedom Invasion
2091	8.9	During the defense of Fort Monas, he was attacked and killed by Glenn's plane. End of the 2nd Huffman Conflict

Members of the 214th Mobile Company

Damon Manfield.

Damon Manfield

n -
B -
City of B Fort Monas: Home 47
□ U.S.N. Military Trainee - Adjutant
B Launcher/Attack type
B Cheyenne
8 M01-—
1-.



Walter was partnered with his fellow bilots for the first time during the Freedom Invasion of June 2090, the first battle of the 21st WAP bilots training course. In the unit, he was in charge of long-distance attack support. He had complete trust in Walter, partly because of their camaraderie as fellow HQ 47 members. Later, based on the duo's partnership, a platoon led by Walter was formed within the 214th Mobile Company at the suggestion of Special Forces Commander Gifford. After the ceasefire of the Second Huffman Conflict, he and Walter were transferred to the Strike Wyverns. After that, he continued his military career with the Special Armored Detachment Bergest.

Members of the 214th Mobile Company

Christine Coolidge.

Christine Coolidge

U -
B -
City of B Fort Monas: Home 47
□ U.S.N. Military Trainee - Adjutant
B Striker/Attack type
B Nam Scull a M05-



8 —

With the collapse of the Mail River Defense Line, O.C.U. forces invading across the border reached the city of Peceta. During the Peceta defense on August 4, 2091, which was deployed to hold off the invasion, she was inducted into Walter's platoon, which had been slightly short of front line members.

She is from the same 21st year as the other members and is from Home 47. With her manly personality, she has established herself as an older sister to her peers. Therefore, it is said that many of her fellow home alumni are still afraid of her. After the end of the Second Huffman Conflict, she was transferred to the Strike Wyverns with other members. After that, she continued her military career with the Special Armored Detachment Bergest.

Members of the 214th Mobile Company

Jamie Vinson

Jamie Vinson

H - H - H - H
B -
City of B Fort Monas: Home 47
□ U.S.N. Military Trainee - Adjutant
B Gunner/Attack type
Q Lexon
H M04-



8 —

He was recruited by Special Agent in Charge Gifford during the Freedom Defense in late July 2091 to join an irregular three-man platoon led by Walter, who was at that time a gunner. He is one of the boys who spent their childhood at Home 47 with Damon and Walter, and is also a graduate of the WAP Pilot Training Program's 21st class.

After the ceasefire of the Second Huffman Conflict, he followed Walter to Strike Wyverns to find a new home, and together with other members of his unit, he received a pass to join the assault regiment. He followed Walter to Bergest, where he continued to share in the hardships of the Special Armored Detachment.

Members of the 214th Mobile Company

Jim McClellan

Jim McClellan

D - D - D
B -
City of B Fort Monas: Home 47
□ U.S.N. Military Trainee - Adjutant
B jammer/attack type
Q Whisk
H M06-



8 —

With the invasion of Fort Morgan, which was said to be impregnable, underway and the O.C.U. invasion of Fort Monas, the headquarters of the U.S.N. Army, just a matter of time away, he was the last addition to Walter's platoon, an expert in electronic warfare. Like the other members, he is a graduate of the 21st WAP pilot training course, and is from the same family. 470 With his addition, the unit is now made up of six members, all of whom are also graduates of the 21st course, whether intentionally or not.

After the ceasefire in the Second Huffman Conflict, he transferred with other members to the Strike Wyverns. After that, he continued his military career with the Special Armored Detachment Barguest.

Strike Wyverns

STRIKE WYVERNS

nYear-old
Height/Weight
From
class
Combat (growth) type
boarding WAP
Appearance Stage
Conditions for joining

Strike Waino, Captain Hon. Jones

Lynn Wainwright.

Lynn Wenright

21 years old (2090)
160cm/53kg
City of Fort Monas: Home 47
U.S.N. Army Major to
Assault/Target oriented
Frost.
-



He is a U.S.N. Navy major who serves as the Strike Wyverns' main commanding officer. She is a graduate of Haw 47, like Walter and the others, and was drawn to the military by the sight of her former classmates leaving home to pursue their military careers. However, she was not physically or mentally suited for the military, so she volunteered for the ultimate choice, the S-type device (B.D.). The conversion surgery for the development project led by the Special Operations Forces had a very low success rate, and it was rare that anyone was even found to be compatible at the testing stage. As the only successful case, she was allowed to stand on a level as a soldier that ordinary people could never reach, in exchange for the loss of her past due to side effects.

After conversion surgery, he served on the Burghtstadt and was transferred to the Strike Wyverns after the outbreak of the Second Huffman Conflict. After becoming captain of the aircraft carrier USS Eclipse, he concentrated mainly on fleet management, but he also led reinforcements to defend the Alaska Research Institute during the attack in 2112.

Personal History

counter	year	event
2069	-	birth
2070	just (e	Outbreak of the First Huffman Conflict 0 Signing of the Armistice Treaty in 2072
2087	-	Enlisted in the U.S.N-Army
2088	-	U.S.N. Special Operations Forces applied B.D. technology. Volunteered as a material for s-type device conversion surgery developed by the U.S.N. Special Operations Forces.
2090	-	Transferred to Bar Guest
	6.4	Outbreak of the Second Huffman Conflict
	jus	Transferred to Strike Wyverns
2091	8.	Second Huffman Conflict ends.
2094	7	O.C.U. Kiribati ballistic missile launch facility successfully destroyed
2095	9	Successful terrorist attack on an offshore oil terminal on the Caspian Sea coast
2097	6	Outbreak of conflict in Indochina Peninsula. Dispatched to Cambodia.
2098	2	Succeeded in taking control of an illegal WAP development and research facility and seizing a prototype.
--	.	Becomes captain of the aircraft carrier Eclipse
2112	7	Dispatched to the U.S.N. Special Radiation Alaska Laboratory to prevent a large-scale terrorist attack aimed at the theft and rampage of a new type of weapon, M.I.D.A.S.
2121	-	Entered into eternal rest (52 years old)

Lynn Wenright



Edward Collins



Strike Wyverns Squadron

Edward Collins

Edward Collins

D 33 years old (2090)
B 188cm/88kg
City of B Fort Monas: Home 47
□ Lieutenant, U.S.N. Navy
s Mechanic/Cautious type
B Erdos
B M08-17
8 —



He is a lieutenant in the U.S.N. Navy in the Strike Wyverns. He is from the same Haw 47 as Walter and the others, and as the leader of the older group, he often took care of the younger group. As Capt. Spykman and others who knew him well at the time commented, "I had a conversation with him for one minute out of three years." His unfailing cheerfulness, sense of humor, and his signature machine gun talk seemed to be in full swing even back then. Although his unique personality may have sometimes been avoided by some, there is no doubt that his cheerfulness at least contributed to the liveliness of the hall where children with complicated backgrounds gathered.

After graduating from high school, he chose the military path, as many of his fellow homesteaders did. After the outbreak of the Second Huffman Conflict, he transferred to the Struyk Wyverns, where he served in the same platoon as Walter after the conflict ended, under the command of Major Wenright. He served in the same platoon as Walter after the conflict ended, under the command of Major Wainwright, and was a reinforcement in the defense of the Alaska Research Center during the attack in 2112.

Personal History

counter	year	event
2057	-	birth
2070	just (e.g.	Outbreak of the First Huffman Conflict. 2072 cease-fire treaty signed in 1949
2075	-	Enlisted in U.S.N. Affairs
2090	6.4	Outbreak of the Second Huffman Conflict
	jus	Transferred to Strike Wyverns
2091	8.	Second Huffman Conflict ends.
2094	7	O.C.U. Participates in Operation Kiribati to Destroy Ballistic Missile Launching Facility
2095	9	Participated in an operation to suppress terrorism targeting an offshore oil terminal on the Caspian Sea coast.
2097	6	Indochina Peninsula conflict erupts. Dispatched to Cambodia in support of the Independence Alliance.
2098	2	Participated in an operation to suppress an illegal WAP development and research facility
2112	7	Joined a reinforcement unit sent to the U.S.N. Special Radiation Alaska Research Institute to stop a large-scale terrorist attack aimed at stealing and running amok with the new M.I.D.A.S. nuclear explosive device.
just (e.g. "just try it")	-	-

bar-guest

BARGHESTS

1 年齢
B Height/Weight
From
□ class
(B sen , Growth) Taibu
Q boarding WAP
B ascent stage
Enclosure Conditions

Lieutenant Colonel, U.S.N. Army

Hector Reynolds.

Hector Reynolds

n 38 years old (2090¢)
B 185cm/80kg
3 —
□ Colonel, U.S.N. Army
B Mechanic / Cautious type
B Lexon
B M18-
8 —



He is the commander of Burghest, a team specializing in counterterrorist warfare that has earned a reputation for strength and performance unmatched by any other special forces unit in the U.S. military. Its activities mainly target recognized terrorist organizations outside of Japan, but there are no strict criteria for recognition. There are few restrictions on behavior other than minimum compliance rules for the execution of approved operations, and a certain amount of extra-legal activity is permitted.

Hector, like Major Wenright, is a Type S Device (B.D.) convert. He was taken prisoner by enemy forces during the Second Huffman Conflict and used in conversion experiments planned by Morgan Bernardo, a researcher at the Nirvana Institute. Many POWs, including those under his command, underwent conversion surgery there, but only a handful survived. After returning to his unit, he continues to pursue Morgan, who has since emerged as an international terrorist, as his most important target, while suppressing his distrust of the military's complicity in the plot.

Personal History

count	year	event
2052	-	birth
2070	just (e.g	Outbreak of First Huffman Conflict 32072 Ceasefire Treaty signed
2072	-	Enlisted in U.S.N. Mushroom
2084	--	Transferred to Bar Guest
2090	6.4	Outbreak of the Second Huffman Conflict
	just (e.g "just try it")	Captured by the O.C.U. military and used as material for s-type device conversion surgery at the research facility to which he was transferred.
2091	8.9	Second Huffman Conflict ends in mother-in-law
2095	9	Participated in an operation to suppress terrorist attacks on an offshore oil terminal in the Kang-Subi Sea.
2098	5	A hijacking at a Brazilian airport. Successful hostage rescue operation.
2019	11	Participation in the suppression of illegal WAP's secret underground factories and the seizure of evidence along transport routes.
2111	12	Dispatched to the U.S.N. Special Fires Alaska Laboratory to thwart a terrorist plot being promoted by Morgan.
2112	7	Terrorists Successfully Defeat U.S.N. Special Radiation Alaska Laboratory
just (e.g. "just try	just (e.g "jus	No word on developments after the post-incident reorganization of the barguests.

USN Special Radiation Alaska Laboratory

U.S.N. Alaska Radiation Research Complex

■ 年齢
■ Height/Weight
From ■
rank ■
■ Combat (Growth) Taibe
■ boarding WAP
■ Climbing stage
■ Subscription Conditions

Director, U.S.N. Special Radiation Alaska Laboratory

Emile Kramskoy

Emir Kramskoi

B 21 years (2111 years)
B 168cm/55kg s Republic of Ravnui
Colonel, U.S.N. Army
B -
H - H - H - H
8 -
(3 -)



A genius physicist who completed the applied theory of the "gold nuclear beam theory," which is expected to be applied to the next generation of energy. He is the director of the Alaska Research Institute, one of the affiliated facilities of the U.S.N. Special Radiation Research Institute, which was established to research applications of the theory for civilian and military use. He also holds a military rank of Colonel in the U.S. Army with the Department of Science and Technology.

At the Alaska Institute of Technology, military-led research and development of the M.I.D.A.S. (Material Isolation and Detachment Acceleration System), an energy extraction system based on gold nuclear beam theory, for military use, or more simply put, a new weapon of mass destruction, was a top priority. Although the progress of the development was considered a top secret, information revealed during the terrorist attack in 2112 indicated that several prototype units had already been miniaturized to a practical level. After the attack, all those involved in the operation were summoned for questioning, but no one was punished.

Personal History

counter	years	event
2090	just (e.g. "just try it")	The imaginary number project was created at the Orsha Research Institute, a state-run scientific research institute in the Republic of Rabunui.
2102	just (e.g. "just try	Exiled to the U.S.N. Accompanying her were her adoptive parents, who died.
2105	-	D. in physics. D. in Physics and an invitation to join the South Dakota Radiation Laboratory as a research scientist.
2108	-	Completed the theory of gold nuclear beam application
2109	just (e.g. "just try it")	He is appointed Director of the U.S.N. Special Radiation Laboratory in Alaska. Full-scale development of the new M.L.D.A.S. nuclear bomb begins.
2111	12	M.I.D.A.S., a top-secret development program, is the target of a massive terrorist attack planned by Morgan.
2112	7	The terrorists are successfully repelled. However, during the uproar, the M.I.D.A.S. unit, which had been successfully miniaturized to a practical level, is stolen by some forces of the Nichibo Heavy Industries.
just (e.g. "just try it")	-	-



Grimnir (god of war)

I "GRIMNIR

年身出階戦搭登加

nBBEIBBaB

age age

length class 關乗場入

タイプ

Grimnir Leader

Morgan Bernardo

Morgan Bernardo



H Estimated age: 48 years (2098)

B 172cm/74kg

S Gunner/Attacking type

S Kouten (large mobile weapon)

8 —

He is an internationally wanted terrorist who has emerged since the second Huffman conflict. Although all personal information has been lost due to manipulation during the conflict, he is estimated to be 48 years old and of Irish descent (although the government denies this). Although no official records remain, he was one of the earliest participants in the development and research of the B.D. system, and is credited with establishing the basic technology of the s-type device. After the Second Huffman Conflict, he started mass production of WAPs for s-type devices with the help of supporting organizations.

His research also went a step further from the WAP's direct link between computer and brain (s-type device) to transcend personal mortality by copying all memory and thought information into the system. He was killed in the Second Huffman War, and although his original body was already lost, he used this technology to create multiple parallel personalities that are still active today.

Personal History

count or	years	event
Aroun d	-	birth
2070s	just (e. g. "just try it")	Participated in the BD system development project led by Sakata Industries in cooperation with the U.S.N. and the O.C.U. Establishes basic technology for s-type devices using adult brains.
2080s	just (e. g. "just try	Involved in many terrorist incidents, especially in Africa and Europe.
2090	6.4	Outbreak of the Second Huffman Conflict
2090s	-	Wanted internationally, based in Southeast Asia, circa 2096 Glen Duval joins the movement
ca. 2096	-	Research and development of next-generation s-type device-equipped aircraft begins in earnest. Illegal production in underground factories and smuggling of products to secure funds for activities begin to emerge.
Aroun d 2110	just (e. g. "just try it")	A large-scale terrorist attack targeting M.LD.A.S. is planned. However, the purpose of the attack remains unknown because no statement has been made.
2112	just (e. g. "just try	During the attack on the Alaska Institute, he was intercepted and killed by the vertex defenders.

Morgan Bernardo



Image Illustration Gallery



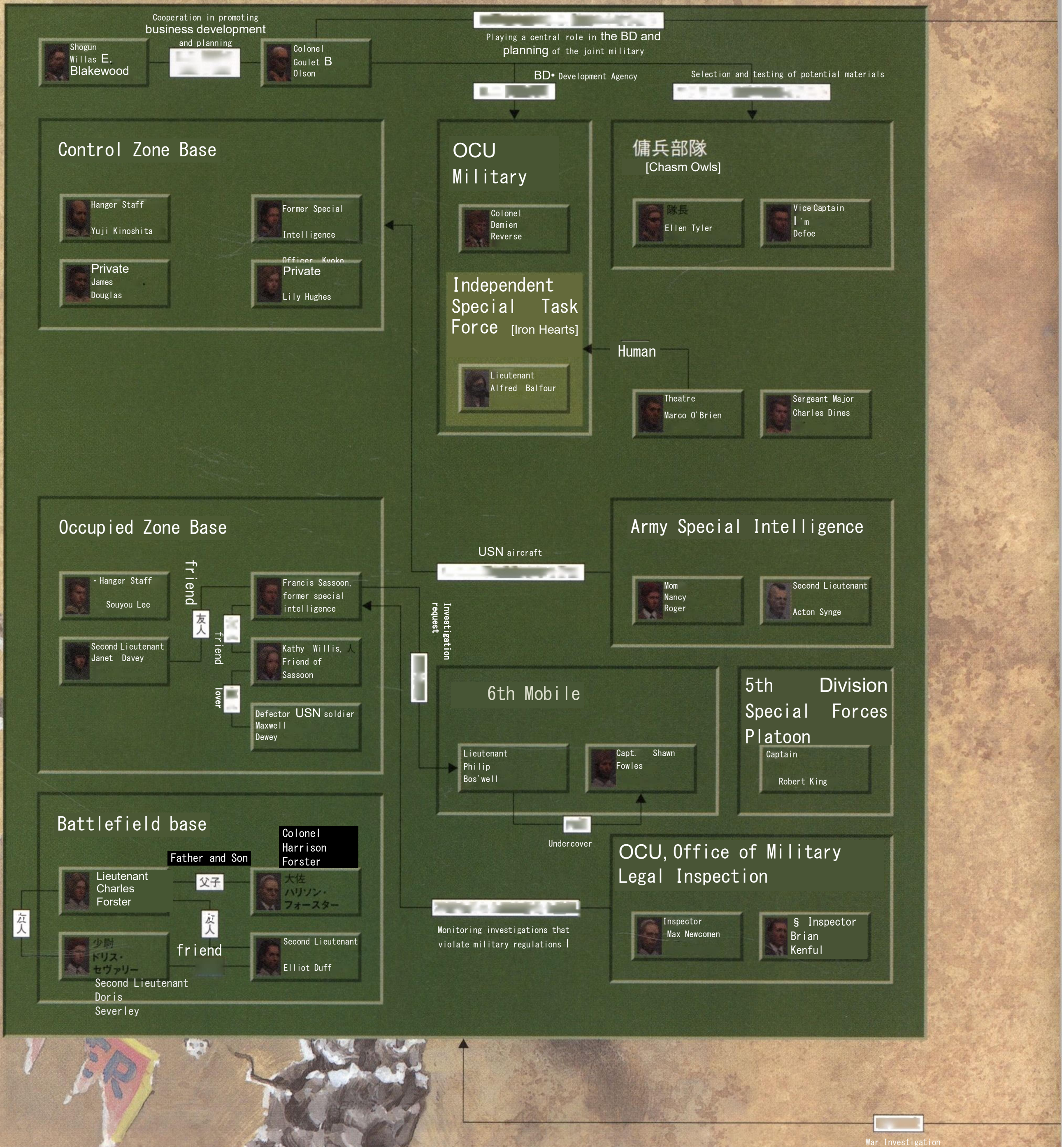


FMO Character Correlation Chart

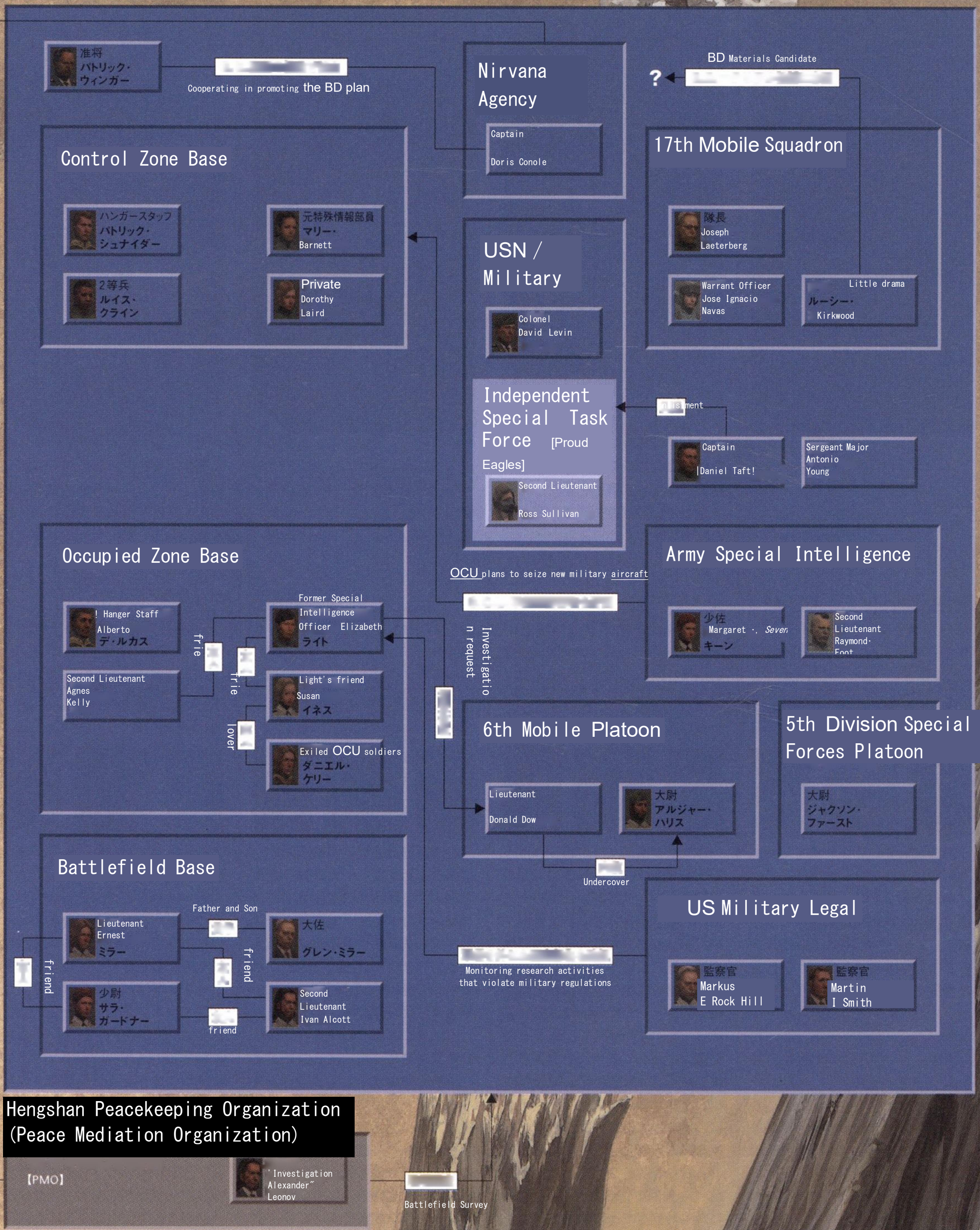
In the Second Huffman Conflict, both the U.S. and USR! contributed large numbers of troops.
Here, we summarize the relationship between the historical table of the food industry and its related organizations.
FMO, the NPCs that appear change depending on whether you play in the 6th or 7th game, but there is no big difference in their voices. The following relationship chart shows the events that occur between the two armies.

OCU

Oceania Cooperative Union



U.S.N.
New Continent United States



Leading Figures

introduces people who have not been mentioned in the history of the Second Huffman Conflict until now. Since there are many people who have the same roles in the OCU and the USN, the explanations on pages 154 to 157 list both their names.

Control Zone Base

Headquarters Base

OCU Corporal

Kyoko Harada)

Kyouko Harada

USNJL Corporal

Marie Barnett (right)

Mary Burnet




on duty at the Control Zone Base He continues to do more than just his salary, such as submitting inside information he has obtained from his own sources to the Command Center and proposing modifications to operational content. She was once a skilled spy who belonged to the government's special intelligence division and was sent to Huffman Island two years ago on a mission to rescue government officials held captive by terrorists. Many of the hostages were civilians, and a misjudgment in the order of rescue resulted in many casualties.

After being held responsible for the failure of the mission, she faced reality head on and volunteered to be transferred to the hotly contested area of Huffman Island, hoping to find the strength to save someone.

OCU/ Ngerstaff

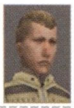
Yuji Kinoshita (left)

Yuji Kinoshita

USN Hangar Staff

Patrick United (right)

Patrick Schneider

A staff member working at the Control Zone Base. During the First Huffman Conflict, he fought as a WAP/'f pilot, but his wife, who was in the same unit, died in a WAP runaway accident, and he retired from the battlefield. He fired a gun at the legs of the aircraft in an attempt to stop it going out of control, but the compressed gas engine ignited, causing a violent explosion that blew the WAP together with the pilot. When his son found out about this, he left him, and he has not been heard from for 20 years.

discovers his son among the enemy troops marching toward the frontline base. Facing them, armed with powerful explosives and ready to commit suicide, the father is forced to make a decision.

0.CUM2 Private

James Douglas (left)

James Douglas

USN Army 2nd Class

Louis Klein (right)

Louis Klein




A WAP pilot recently assigned to the Control Zone Base. Although he is still technically immature, he is a caring young man with a lot to offer. Although he is a good-natured guy, he also has a strong will and stands by his beliefs.

During a rescue mission for the 102nd Platoon of the Army Division, which was attacked by the enemy on the way back, he volunteered to go on the attack despite the harsh words of his senior sergeant, who pointed out his lack of skill, and successfully defeated the unidentified unit. There is also a record that he took over the mission given to Lily Hughes (Dorothy Laird), a fellow enlisted soldier who was still recovering from the shock of her unit's annihilation, without permission, out of concern for her.

Occupied Zone Base

Occupation Zone Base

OCU Army Soldier

Francis Sassoon)

Francis Sassoon

USN• Military Soldier

Elizabeth Wright (right)

Elisabeth Wright




on duty at an occupied zone base. He was once a notorious hacker, and after joining the military, he used his skills to act as an "informer" by conducting internal investigations and reporting to the Military Legal Inspection Bureau. During this time, he witnessed many dark sides of humanity, such as dishonesty and betrayal, and was forced to realize that this was a reflection of himself, which led to him being unable to trust others, even his comrades.

She also became aware of a conspiracy brewing behind the scenes of the conflict and began a personal investigation, bringing her ever closer to the heart of the BD Project, centered around the Nirvana Organization.

OCU/ Enger Staff

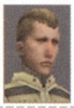
Souyou Lee (left)

Sengyou Li

USN Hangar Staff

Alberto de Lucas (right)

Alberto De Luca




Hangar staff working at the occupied zone base. Formerly an engineer in the department that researched and developed new weapons, he was involved in the early development of the large WAP [Type11 Raven (OSV-XX Griffin) J], which was developed in secret by Sakata Industries and Dmitri Corporation (Jade Metal Corporation).

the enemy troops hiding in the ruins of the battlefield were this "monster", he proposed a mission to eliminate said force, and the unit in charge succeeded in repelling the enemy. However, the unit that went to retrieve Raven (Griffin) afterwards was lost, and it is assumed that this "monster" was retrieved by the enemy again.

OCU Military Cook

Janet Davey (left)

Jeannette Davy

USN Lieutenant Sei

Agnes Kelly (right)

Agnes Kelly




on duty at an occupied zone base. He is a lieutenant. He is an old friend of Frances Sassoon (Elizabeth Wright), and together they investigate the conspiracy hidden behind the conflict.

The ultimate escapade between the two armies disguised as a civilian transport attack, obtained by Sassoon (Wright)

Relying on information about the contact plan, she set out to thwart the plan. However, the transport vehicle that was supposed to be disguised was actually civilian, and there were no traces of a plan like the information. Furthermore, the series of actions were reported to the Military Legal Inspectorate as a terrorist act, and she was sent back to her home country to appear before a prosecutor.

*When names of people, weapons, locations, actions, etc. are included in the text, they are written as "OCU side name (USN side name)".

Battlefield base

Frontline Zone Base

OCU First Lieutenant
Charles Forster (left)
Charles Forster

USN, Lieutenant
Ernest Miller)
Ernest Miller

on duty at a base in a hot-zone battlefield. His rank is lieutenant. He was promoted at an exceptionally fast pace thanks to the influence of his father, a colonel in the same army. Perhaps because of this, he is particular about showing off even in command of operations, and is noticeably arrogant. However, he is well aware that he did not achieve his current position through merit, and this is merely a bluff out of an awareness of his smallness.

his fellow military academy classmates Lieutenant Duff (Alcott) and Lieutenant Severley (Gardner), he accomplishes an important mission and is temporarily reformed, but later, during a mission to attack an enemy base, he is unable to serve his purpose when the odds are clearly stacked against him, and he rejects Lieutenant Severley's (Gardner) proposal to retreat, suffering heavy losses.

OCU, Second Lieutenant
Colonel Doris Serr
Doris Savery

USN, Second Lieutenant
Sarah Gardner (right)
Sara Gardner

on duty at a base in a hot-zone. She is part of a unit under the command of Lieutenant Forster (Miller). They were classmates at the military academy, and since then, together with fellow classmate Lieutenant Duff (Alcott), she has supported Forster (Miller), who is like a troublesome younger brother to her. However, her efforts never bore fruit. During a mission to raid an enemy base, the Lieutenant did not listen to her advice, despite the fact that they were at a disadvantage and annihilation was inevitable , resulting in many casualties. Moreover, the responsibility for this was placed on her, and she was disciplined and transferred to Lieutenant Duff's unit.

OCU, Second Lieutenant
Elliot Duff (left)
Elliot Duff

USN® Ensign
Ivan Alcott (right)
Ivan Alcot

on duty at a base in a hot-zone battlefield. While leading his own platoon, he also has trouble cleaning up after his fellow academy classmate, Lieutenant Forster (Miller), by giving advice to his inexperienced operational command, just like Lieutenant Severley (Gardner). This is done to avoid losses to his own troops and out of consideration for the Lieutenant, who is secretly suffering under the immense pressure of having a colonel as his father, but in the end his deep consideration never reaches the Lieutenant.

He is deeply disappointed in the lieutenant who put the blame for losses during an enemy base attack mission on Lieutenant Severley (Gardner), and finally decides to part ways with him.

Special Agency

Secret Military Agency

OCU, Colonel
Colonel Damian Rivers)
Damien Rivers

USN Colonel
David Levin)
David Levine

with independent authority and military power within the military. He is in charge of the on- site supervision of the top-secret BD research, and although he acknowledges the inhumanity of the research, he continues to push forward with the research with the aim of applying bio- computer technology to medical treatment in order to save his son, who has been in a coma for many years .

General Brakewood (Brigadier General Winger) and others decided to use BD- equipped aircraft in the Friedham recapture (defense) operation. Fearing the loss of many materials, he tried to defect by collecting the material candidates himself after preventing Captain Balfour (Sullivan) from going berserk. However, he was killed in a battle with the pursuit force.

Iron Ha / Floodlight Gurus

Iron Hearts / Proud Eagles

OCU, Second Lieutenant
Alfred Balfour (left)
Alfred Balfour

USN, Second Lieutenant
Ross Sullivan
Ross Sullivan

A war orphan who grew up in the New Milgan (Soleto) orphanage, one of the BD material training facilities. He led a riot that occurred at the facility several years ago and was imprisoned after suppressing it, but was released after making a plea deal with Colonel Rivers (Levin), who agreed to help him if he performed a mission for a special agency.

BD - equipped aircraft, and confronted not only his immediate superior, but also General Brakewood (Brigadier General Winger). He then singlehandedly attacked a material transport unit, stole a transport vehicle loaded with materials, and escaped, but was killed in a battle with the pursuit unit.

5th Division Special Forces Platoon

5th Division
Secret Platoon

OCU Chief Lieutenant

Colonel Robert King)

Robert King

USN Captain

Jackson First)

Jackson Fast

NO DATA | NO DATA

one of 30 pilots who were recorded as having died in combat with an unidentified force deployed near the occupied zone base. None of the returning members of the unit confirmed Captain King's death, and some even witnessed him being taken away by enemy soldiers. However, the testimony of the members was completely suppressed by some in the command center, including the very existence of the enemy force.
The operator of the occupied zone base recruited participants for the punitive force and carried out an investigation of the enemy's temporary garrison, despite the fact that the headquarters was reluctant to send a punitive force due to a lack of personnel. C succeeded in rescuing him and several other prisoners.

6th Mobile Platoon

06tn Mobile Platoon

*When names of people, weapons, locations, actions, etc. are included in the text, they are written as " OCU name (USN name)."

OCU・Lieutenant

Philip Boswell (left)

Phillip Boswell

USN, Lieutenant

Donald Dow

Donald Dow

NO DATA | NO DATA

the 6th Mobile Platoon was killed in a surprise attack by special forces equipped with stealth backpacks during a patrol mission around the occupied base. He is one of the people who has doubts about this conflict, and cooperates with Sassoon (Wright), who has the same idea, to investigate the dark side of the conflict. Among the people of interest who emerge in the process is his superior, Captain Fowles (Harris). He finally gets evidence of the captain's espionage, but the captain realizes it and uses his tricks to silence him.
However, his death was not in vain, and the captain was later investigated by the Legal Inspector General.

Captain O.C.U.S.

Sean Fowles (left)

Sean Fowles

USN, Captain

Alger Harris (right)

Alger Harris




USN (OCU) spy who used the cover of being the commander of the 6th Mobile Platoon. Due to the investigation by Lieutenants Sassoon (Wright) and Boswell (Dow), he was in danger of being exposed, so he gave his platoon the task of patrolling the area around the base where the enemy stealth unit he was in cahoots with was hiding, and destroyed them with a surprise attack.
They then tried to frame another dangerous element, Sassoon (Wright), for colluding with the Stealth Unit, but Inspector General Kemple (Smith) of the Office of the Attorney General, who believed in her innocence, declared that she and her friend would stand on the witness stand at the inquiry, and "the Captain's use of force was forbidden.

Army Special Intelligence

OCU
Ground Defense Force
USN Army
Specialty Intelligence Office

OCU Army Major

Nancy Rodger (left)

Nancy Roger

USNS Lt.

Margaret Keane (right)

Margaret Keene



of 3G aircraft, mainly new WAPs, had invaded the island, and a special intelligence officer directly under the government was dispatched to the island to lead the interception operation. Even a normal interception mission would have been difficult with the manpower available at the time, but the mission she was given was a near-impossible one: neutralize most of the enemy in the short time of 10 minutes that the sabotage force could hide, and then seize the remaining new aircraft.

Her former subordinate, Corporal Harada (Barnett), rekindles his anger at the unfair treatment he received in his time in the intelligence service, as he is shocked by her way of treating the soldiers in the field as expendable pawns. In the end, the mission is accomplished, albeit with difficulty.

OCU® Second Lieutenant

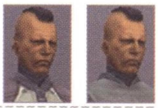
Colonel Acton Singh)

Acton Synge

USN Military Chef

Raymond Foote (right)

Raymond Foote



A special intelligence officer who accompanies Major Nancy Rodger (Margaret Keene) to the island to command the interception operation of the enemy forces, mainly the new type of WAP, that have invaded the coast of the controlled zone.

After completing the mission, he tells Corporal Harada (Barnett), who still harbors resentment towards the Major, about the Major's feelings and that the decision to pursue responsibility two years ago has been reconsidered and that Corporal Harada (Barnett) has been notified to return to the Intelligence Division . The Corporal then tells the Major how he feels and urges him to reserve his resignation, but also tells him that he has decided to decline returning to the Intelligence Division and to see the end of the conflict on the island.

Military Legal Inspectorate

Judge Advocate General

OCU Inspector

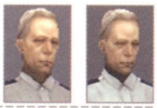
Max Newcomen (left)

Max Newcomen

USN Inspector General

Markus Rockhill (right)

Marcus Rockhill



Based on information from Sassoon (Wright), an inspector at the Occupied Zone base of the Military Legal Inspectorate, which investigates and oversees violations of military regulations and accidents, he was dispatched to investigate and prosecute the terrorist act committed by Lieutenant Davy (Kelly) targeting a new parts transport vehicle.

He understands the true meaning of the accusations made by Sassoon (Wright), who is worried about Lieutenant Davy (Kelly), who is getting too close to the heart of the conspiracy, and decides to arrest the lieutenant and immediately send him to his home country, where the

OCU, Inspector General

Colonel Brian Kemple)

Brian Kemble

USN Inspector General

Martin Smith (right)

Martin Smith



He is an inspector with whom Francis Sassoon (Elizabeth Wright) of the occupied zone base has a long-standing friendship. During a follow-up investigation into the incident in which the 6th Mobile Platoon, on patrol around the occupied zone base, was abruptly wiped out by a surprise attack by enemy special forces, the hiding place of the unit was identified, and he was dispatched to request an annihilation mission and to investigate the results. At the same time, he also aimed to identify and arrest any collusion between the special forces and the 6th Mobile Platoon.

one of the people who, against the wishes of the bureau's higher-ups, tries to uncover the truth behind the conflict. He protects Sassoon (Wright), who is suspected of being a traitor, and when the evidence is lost, he declares a showdown with Captain Fowles (Harris).

others

Others

him to his home country, where the conspiracy forces cannot reach. He also advises Sassoon (Wright) to avoid conspicuous actions, but in the end he is unable to stop her activities.

the OCU Army

Malcolm O'Brien (left)

Malcolm O'Brien

USN Captain

Daniel Taft (right)

Daniel Taft



He joined Iron Hearts (Proud Eagles) after being fascinated by Colonel Rivers (Levin), who was aiming to perfect S-type device technology in BD. He had no idea that he had been selected as a material candidate for the BD project promoted by a special agency. After that, he realized his situation while performing special missions , but after learning the true intentions of Captain Balfour (Sullivan) and Colonel Rivers (Levin), he chose to cooperate with them.

Afterwards, he accompanied the Colonel in his risky plan to defect to the Material Candidates . After the Colonel's death and the dissolution of the organization, his whereabouts are unknown.

Chasm Owls

Chasm Owls

Captain Kamuzu Owls

Ellen Tyler

Ellen Taylor



She is the captain of the Chasm Owls, one of the mercenary units directly under the command of Headquarters. She lost everything in the tragedy that struck Lark Valley in 2090, and now lives to exact revenge against the USN.

Based on eyewitness reports from civilians, she independently planned a mission and shot down an enemy heavy combat helicopter. The remains of many OCU pilots were discovered in the wreckage, and a file titled "Material Candidates" was also recovered. When she found her own name on the list, she asked Sassoon at the occupied zone base to investigate. During the investigation, she obtained information that got to the heart of the conspiracy , including the purpose of the heavy combat helicopter to transport material candidates, the existence of the Nilbana Organization, and the involvement of Sakata Industries.

Vice Captain of Chasm Owls

Thomas Defoe

Thomas Defoe



As part of the BD Project, he is the vice captain of the Kasm Owls, a mercenary unit made up of material candidates gathered from all over the world. He was formerly an officer in the OCU home country, but was demoted to Huffman Island after making a major mistake during a mission. He serves as Colonel Olson's confidant, and is the de facto commander of the unit , holding the power to plan and decide on operations. He also selected and monitored the material candidates, including Captain Tyler .

Later, when his unit is wiped out during a mission to destroy a new type of weapon developed by the USN military, he urges Colonel Olson to make the BD plan public, but is instead cut off, told that it is no longer of any use.

O.C.U. Military Headquarters

OCU Defense Force Command Center

OCU Army General

Willas E. Lalakewood

Willis E. Blakewood



OCU military general who serves as the commander of the Army Mobile Division stationed on Huffman Island. He was the one who promoted the BD Plan together with Colonel Olson of the Huffman Island Command. With the Freedom Recapture Operation, which plans to use a large number of BD prototypes , looming, the general comes to Huffman Island in secret to adjust the plan. However, during the transport of the candidate materials for the BD conversion surgery, they are interrupted by Lieutenant Balfour of Iron Hearts and Colonel Rivers, the administrator of the special agency, and are forced to rethink the plan.

As an aside, Olson 's daughter would later serve as second-in-command of the mercenary unit he organized.

OCU Army Colonel

Goulet B. Olson

Guri B. Olson



Colonel of the O.CU military working at the Huffman Island Command Center. The BD Project was promoted by a conspiracy between the OCU and USN military as well as Sakata Industries. He is the person in charge of the forces within the OCU military involved in it. He established a mercenary unit to secure materials and achieved a stable supply of candidates, but had a disagreement with Colonel Rivers of the special agency he established as a research institute, which later led to the project being thwarted. By the way, after the Chasm Owls are wiped out, he organizes a mercenary unit centered around a material candidate (Lloyd Clive) he scouted at the Balinden Arena, but that's another story.

U.S. Army 17th Mobile Squadron

USN Army
17th Mobile Squadron

USN, Captain

Joseph Laeterberg

Joseph Lederberg



17th Mobile Squadron, known as an excellent unit in the USN military. He is fully aware of the full scope of the BD plan that Brigadier General Winger and other top brass are promoting using the Nilbana Institute, but he is concerned that material candidates will be selected from his unit, which has excellent pilots, so he makes sure to carry out his duties calmly without getting too involved in the issue.

His former subordinate and unit ace, Lieutenant Lucy Kirkwood, learned of the existence of the BD• Project and volunteered to be a material candidate in search of "Ka" to end the conflict. The captain, knowing what happened to her after she was listed as "killed in action" in the records, vowed to never have another girlfriend.

USN Warrant Officer

Jose Ignacio Navas

Jose Ignacio Navas



17th Task Force, known as an excellent unit even within the USN military. He respects Lieutenant Lucy Kirkwood, a former ace from the same unit who taught him many things, including the knowledge of WAP combat, and he has been asking her about her recent situation since she was transferred to another unit (or so it seems).

Based on eyewitness reports from civilians, he independently planned a mission and shot down an enemy heavy combat helicopter. After investigating the wreckage and learning the outline of the BD project and the fate of Lieutenant Kirkwood, he decided to carry on her wish to volunteer as a material candidate. However, when he was assigned to destroy a new type of weapon by the OCU military, he was killed in action after launching a seemingly reckless solo charge.

U.S.N. Military Headquarters

USN Armed Force
Command Center

USN Heavy Brigadier General

Patrick Winger

Patrick Winger



Along with Captain Driscoll of the USN Army's special weapons development agency Nilbana, he played a central role in supporting the BD Project.

It was decided to use a large number of BD prototypes to strengthen the Freedom defense line, and the Brigadier General came to Huffman Island in secret to coordinate the plan. However, during the transportation of B.D. material candidates, they were sabotaged by Lieutenant Sullivan of the Proud Eagles and Colonel Levin, the Special Agency Director, and the plan was forced to be reconsidered. After that, with the death of Colonel Levin, the Special Agency was disbanded, and the Lynx Platoon of the 112th Special Agency Company of the 344th Battalion of the Army was newly assigned to strengthen the Freedom defense line.

Hengshan Peacekeeping Organization

Peace Mediating
Organization
[PMO]

Investigator

Alexander Leonov

Aleksandr Leonov



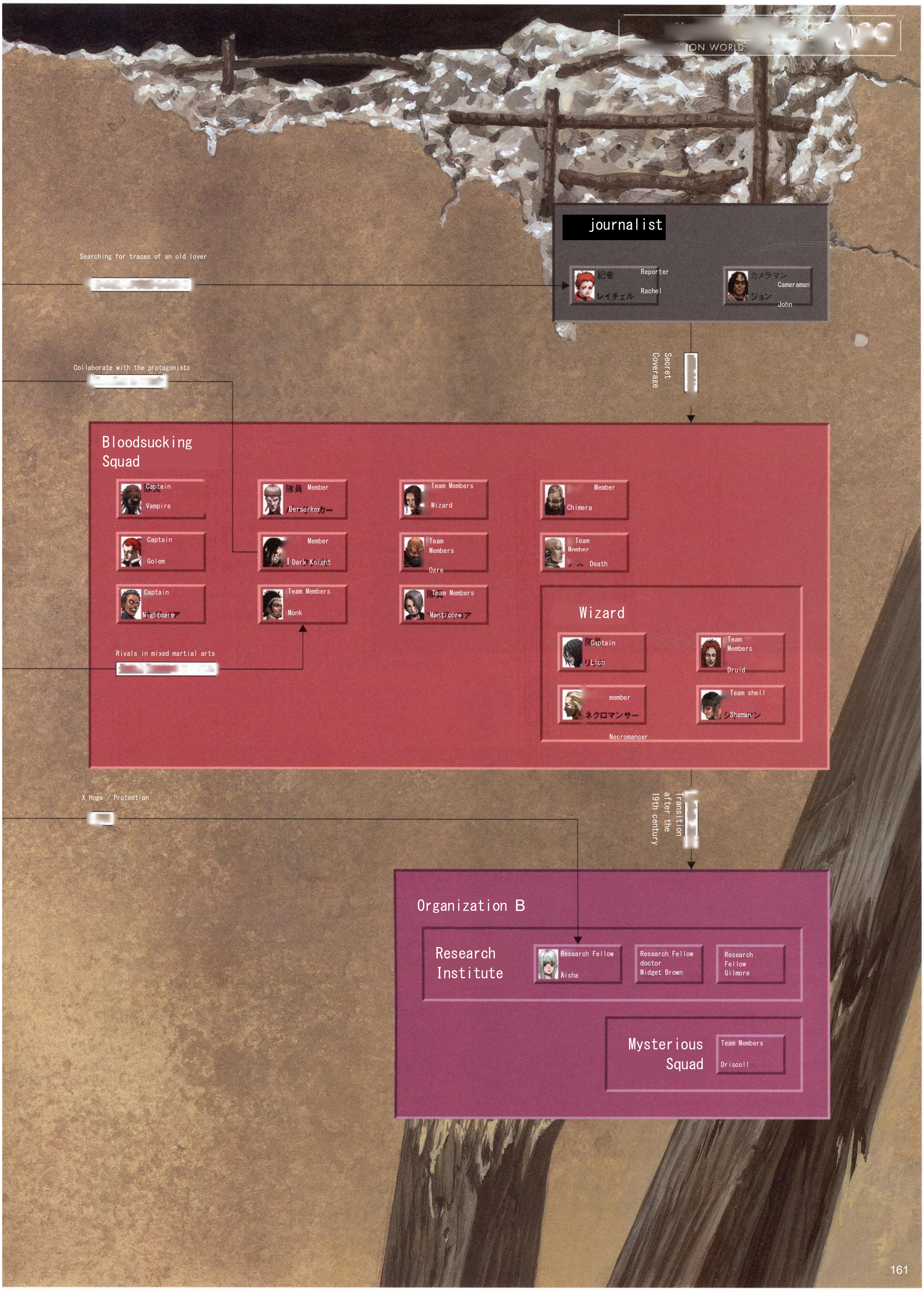
An investigator belonging to the PMO, which was organized mainly by the Republic of Zaftra. He volunteered to be a dispatched member and came to Huffman Island to investigate the current situation there. However, the enemy forces had received a mission based on false information to "shoot down a helicopter transporting chemical weapons in violation of the Huffman Treaty," and the flight route of the target was exactly the same as the investigation flight route he had planned.

Zaftra's plan is to strengthen its own country's influence by directly intervening in the conflict and then mediating a ceasefire. Having been sacrificed for it, he acknowledges this fact in his heart, but resolves to continue to do things his own way in order to end the conflict.

2089 Character Correlation Chart

at the request of the military , and they kidnap only the most capable people.
The story revolves around the battle against the "Vampire Corps". The names of the characters remain the same for both the CU and USN sides . The sequel , " Seiken 268 Leopard I " , tells the story of the same Makibezo mercenary, but other characters besides the Vampire Corps appear as enemies .





ION WORLD
journalist
記者
Reporter
レイチェル
Rachel
カメラマン
Cameraman
ジョン
John
Searching for traces of an old lover
Secret Coverage
Collaborate with the protagonists
Bloodsucking Squad
Captain
Vampire
Captain
Golem
Captain
Nightmare
隊員 Member
Berserker
Member
Dark Knight
Team Members
Monk
Team Members
Wizard
Team Members
Ogre
Team Members
Manticore
Member
Chimera
Team Member
Death
Wizard
Captain
Lich
Team Members
Druid
member
ネクロマンサー
Necromancer
Team shell
Shaman
Rivals in mixed martial arts
X Hogo / Protection
Transition after the 19th century
Organization B
Research Institute
Research Fellow
Aisha
Research Fellow
doctor
Midget Brown
Research Fellow
Gilmore
Mysterious Squad
Team Members
Driscoll

Leading Figures

" 2089 " is the same regardless of which side you play as, so it is not stated which country the military belongs to. Also, the facial graphics of some pilots change depending on the side you play as.

Army Special Forces (Gargoyles)

Special-forces Gargoyles

Special Forces Captain

Faceless

Faceless



usually After modification

the regular army's special forces, commonly known as " Delta ". He leads the platoon "Gargoyles". His real name is David. He has often conducted joint operations with mercenary forces, but during one diversionary operation, he was captured by the Vampire Force due to an insider leaking information, and was used as a test subject for the Puppet Soldier Plan. After becoming a biological part of the prototype " Phantom ", he achieved great success against the protagonist and the mercenary forces. However, when he confronted his former lover, Odd Eye, the few remaining emotions and memories he had left were revived, and he disobeyed orders and chose to commit suicide. This was probably due to his strong sense of self-sacrifice.

Mercenary Troops

Mercenary Troops

Mercenary Commander

storm

Storm



OCU U.S.N.

Mercenary Commander

rain

Rain



OCU U.S.N.

various operations at the request of the regular army. Due to her extensive combat experience, she has been appointed as the leader of a newly formed platoon. She is serious and cautious by nature, and is often seen scolding subordinates who tend to go out of control. However, because she is serious, she is not good at being friendly or using expedient means to get out of a pinch. She herself seems to be aware of this. After the outbreak of the Second Huffman Conflict, she left the mercenaries and volunteered for the special forces. She later joined Delta along with the other members of the platoon. She has a unique constitution that makes her less susceptible to the bio-jammers used as secret weapons by the Vampire Squadron, and she has saved his allies from peril on one occasion.

Mercenary Commander

Fanorecon

Falcon



OCU USN

Who belongs to the headquarters of the regular army and controls the mercenary forces. He often works in conjunction with the intelligence department to lead localized covert operations. He is the protagonist's direct superior, and is called "Falcon" or "Commander Falcon" by the protagonist, and "Commander" by Odd Eye and Champ. He generally has a good relationship with his team members and is well-liked by them, but because he is also in a position to evaluate and decide their compensation, he can sometimes make strict demands on them. Although he doesn't say it out loud, he seems to have a high opinion of the protagonist's abilities as a soldier. It was he who encouraged the protagonist to apply to the Special Forces after the platoon was disbanded.

Mercenary Corps Member

Champ

Champ



OCU U.S.N.

who has been with the protagonist's platoon since the beginning. His real name is Stan. He has a surprising side to him: he was a former mixed martial arts champion, and was once a rival in martial arts with Monk (real name Ox) of the Vampire Squad. Even now, his strength has not diminished, and when he was incapacitated by a bio-jammer and held in a prison camp, he sent several guards to the hospital while still wearing the restraints. He, a hero with status and fame, would suddenly throw it all away and become a mercenary. However, he seems unable to forget his days spent fighting, and on his days off, he sometimes distracts himself by participating in arena battles alone.

Mercenary Corps Member

Odd Eye

Oddeye



OCU USN

Joined the platoon alongside Champ. She is skilled in using electronic weapons and serves as the protagonist's right-hand man.

When the protagonist is forced to leave the battlefield, she takes over command of the platoon, so she can be considered the de-facto number two. Although she is originally good at long-range attacks, the protagonist encourages her to improve her hand-to-hand combat skills.

She used to have a deep relationship with Faceless of the Gargoyles, but when Faceless went missing temporarily on a top-secret mission, she became disillusioned and became a mercenary. She likes tonkotsu ramen and sometimes shows a playful side. Her real name is Kate Slinger.

Mercenary Corps Member

Grey

Gray



OCU U.S.N.

He first joined as a candidate for the squad. His abilities were recognized and he officially became the protagonist's subordinate. When he first joined, he was still a rookie mercenary and seemed to underestimate the battlefield, but he was trained rigorously by the protagonist and gradually grew into a full-fledged mercenary. After being discharged, he joined the regular army's Special Forces with the other members and served as a platoon leader alongside Champ. He is a hot-blooded man who doesn't like hospitals. On a mission to rescue a journalist, he sees a certain someone in Rachel whom he has rescued. Although he never learns who it is, this incident causes him to develop special feelings for Rachel.



Mercenary Corps Member

Hephaestus

Hepaist



Face graphic common

His code name, Hephaist, is named after Hephaestus, the Greek god of fire and blacksmithing. As his name suggests, he is a skilled mechanic and has earned the team's trust. Due to his good-natured appearance, his apprentice Hyun affectionately calls him "Grandpa," and even Odd-Eye, whom he just met, calls him "Grandpa." He was captured in a bio-jammer attack by the Vampire Squad, and when he and Odd Eye tried to escape the facility where they were being held by car, they were attacked by the Lich Squad. He became a scapegoat to help Odd Eye escape, and met a brutal end.

Mercenary Corps Member

Alchemist

Alchemist



Face graphic common

A skilled mercenary assigned to the mercenary unit as a replacement soldier. During the mission to defend the factory facility, he drives a missile armored vehicle and joins the protagonist's platoon as reinforcement. However, in reality, he is a spy sent into the mercenary unit by someone.

Having infiltrated the unit before the existence of the "Black Unit" had come to light, he attempts to escape with a WAP equipped with the latest weaponry and top-secret information about the unit. In the process, he sabotages their pursuit by blowing up the base facility; the WAP's control system stored inside the warehouse, and the hangar door, but is eventually captured and handed over to the military police. It is believed that the information was leaked to the Vampire Unit.

Mercenary Corps Member

buggy

Baggy



ocu



U.S.N.

The mercenary unit shortly after the protagonist's platoon was formed as a replacement. A recruit with a boyish look on his face, He is fed up with the poor taste of the rations provided by the military.

Finally getting used to combat after several missions, his regular contact from Buggy, which was returning home, stopped. The incident occurred in a forest on the outskirts of Peseta, close to the territorial border, and he was suspected of desertion. The platoon immediately went to search for him, and found him near death in the forest. He had been attacked by a black WAP, captured, and tortured after being unable to move due to a "sensor malfunction." He then died, asking to send money to his mother.

journalist

Journalist

Mercenary Corps Member

Rachel



Face graphic common

Deep into the guerrilla-infested controlled area to cover an "inhumane plan" that was underway at the time. She was attacked by an armed group disguised as guerrillas, and a distress signal was sent out. This was picked up by military intelligence, and she was rescued by a mercenary unit. After being rescued, she continued her investigation with the help of the mercenary unit, and presumably with a certain degree of certainty, set off for home. However, after returning home, she was arrested on suspicion of drug possession, and her whereabouts since then are unknown. It is rumored that she committed a mysterious suicide, but it is reasonable to assume that she was erased by extrajudicial measures at the national level. That is how important the information she uncovered was.

Sponsoring Company Sales

sponsor

Mercenary Corps Member

Rykov

Lycov



Face graphic common

That provides support to mercenary forces. In return for providing the latest weapons, he collects combat data and uses it to develop new products such as **attribute resistant armor**. Tests are usually conducted in military training fields, but he has also accompanied mercenary forces to actual battlefields.

The company also customizes arena-specific WAPs He himself claims that tinkering with WAPs is his hobby, and he seems to own a number of them. He also has a considerable parts collection. He even seems to own a large mobile weapon. When he is present at a combat test, he is always in high spirits.

Bloodsucking Squad

Vampires

Vampire Squad Member

The Dark Knight

Dark Knight



Face graphic common

The "Vampire Unit" that attacks and kidnaps only talented Special Forces members and mercenary troops. The Vampire Unit is said to be a private unit of a major weapons manufacturer that is developing weapons using biological parts, but the truth behind it is still unknown. Former captain of the homeland's Special Forces (Delta), and Faceless was a former subordinate. Disgusted by the inhumane tactics of the Vampire Unit, he cooperated with the mercenary unit through the regular army. He continues to fight alongside them, and also conducts internal investigations and leaks information to the military. During a battle with Lich forces hiding out in a medical facility near Greylock, he was attacked by a prototype 'Phantom' and died mid-way through the battle.

Wizard / magi Corps

Mages

Wizard Captain

Lich

Rich



Face graphic common

An institution that conducts research into biological parts. As an engineer and not a soldier, he is unfamiliar with using WAPs, but he has joined the Vampire Unit and commands the "Mage Corps" platoon.

However, he does not lead the charge, and seems to be in charge of activating the prototypes and remote control them. Almost completely annihilated in a battle with the mercenary forces, and was abandoned by the company that had been backing them. So Lich planned to transfer to a similar project, bringing with him a prototype and Odd Eye and Hephaestus that he had captured as materials. However, he was defeated in a battle with the mercenary forces, and when they were about to capture him, he committed suicide. In the end, the plan was thwarted, and the truth was buried in the dark.

B-Organization

"B" organization

Research Fellow

Aisha

Aisha



Face graphic common

A girl who was rescued while being chased by remnants of a blood-sucking unit. A Zaftran doctor well versed in neurology. She was forced to research "clean weapons that don't consume valuable soldiers" at a certain research institute. It is unknown how she was brought here, but since she has a naive side; it is thought that she may have been deceived by someone. She was pursued while attempting to escape, and was accidentally taken into custody by a mercenary unit. Later, while being transported to the airport to be sent back to her home country, she was captured by a mysterious unit and was almost forced to join a research project on controlling the adult brain that was being carried out by Doctor Brown and others by an organization called Organization B, but the mercenary unit recaptured him again.



Front Mission Mobile

2089-II

Mobile's latest title, Front Mission 2089-II, is set in the same era as 2089-I. The story progresses in the form of a monologue by the protagonist Tornado, a rookie mercenary. A job system is used in which each character has a different job, and therefore a preferred weapon, stats, and skills that can be learned. In addition, the number of skills has been increased **to about 60**, three times that of 2089-I, and the addition of the element of setting up selected skills before deploying emphasizes the differences between each pilot and increases the strategic nature of the game.

tornado

Tornado

OCU Chariot Mercenary Base . He is earnest and passionate, but lacks purpose and ambition, just like the so-called "young people of today". As he works his way through the mercenary unit, he grows into a fine soldier , both mentally and mentally.



He has just been assigned to Captain Serna's Chariot Platoon and has little experience on the battlefield. His job is assault.



mist

Mist

The heroine of this work. A cool and silent specialist in fighting WAP . On the battlefield , she calmly carries out her duties, but at the same time, she is troubled by the trauma she carries inside. Her job is striker's Tonfa and knuckle-based fighting attacks.



Tornado's senior in the Chariot Platoon. She has a somewhat cold-hearted attitude towards everything.



Arms

Chapter 3

【2040】
Anticipating a sharp rise in demand for combat WAWs in the aftermath of the African Conflict, the E.C.'s Schnecke Corporation and other companies involved in the development of the MULS standard unveiled the new "MULS-P" standard. MULS-P improves upon the current combat WAW, overcoming many of its inadequacies. The new MULS-P machines will be 25% larger, allowing for a potential 40-50% increase in power output while still retaining legacy support for the previous MULS standard. Focusing on military applications, the group also incorporated a standardized array of hardware attachment points on the back and shoulders of the new designs and modified the computer standard to allow the machines to carry and operate a greater number of weapons. These new machines are being called "wanderpanzers" ("wanzer" or "WAP" for short) in order to differentiate them from existing WAWs. Several UN member nations made a motion for the restriction of military usage of this new standard, but the motion soon died when both the O.C.U. and the U.S.N. declared that they would make unrestricted use of the technology. – JBNN

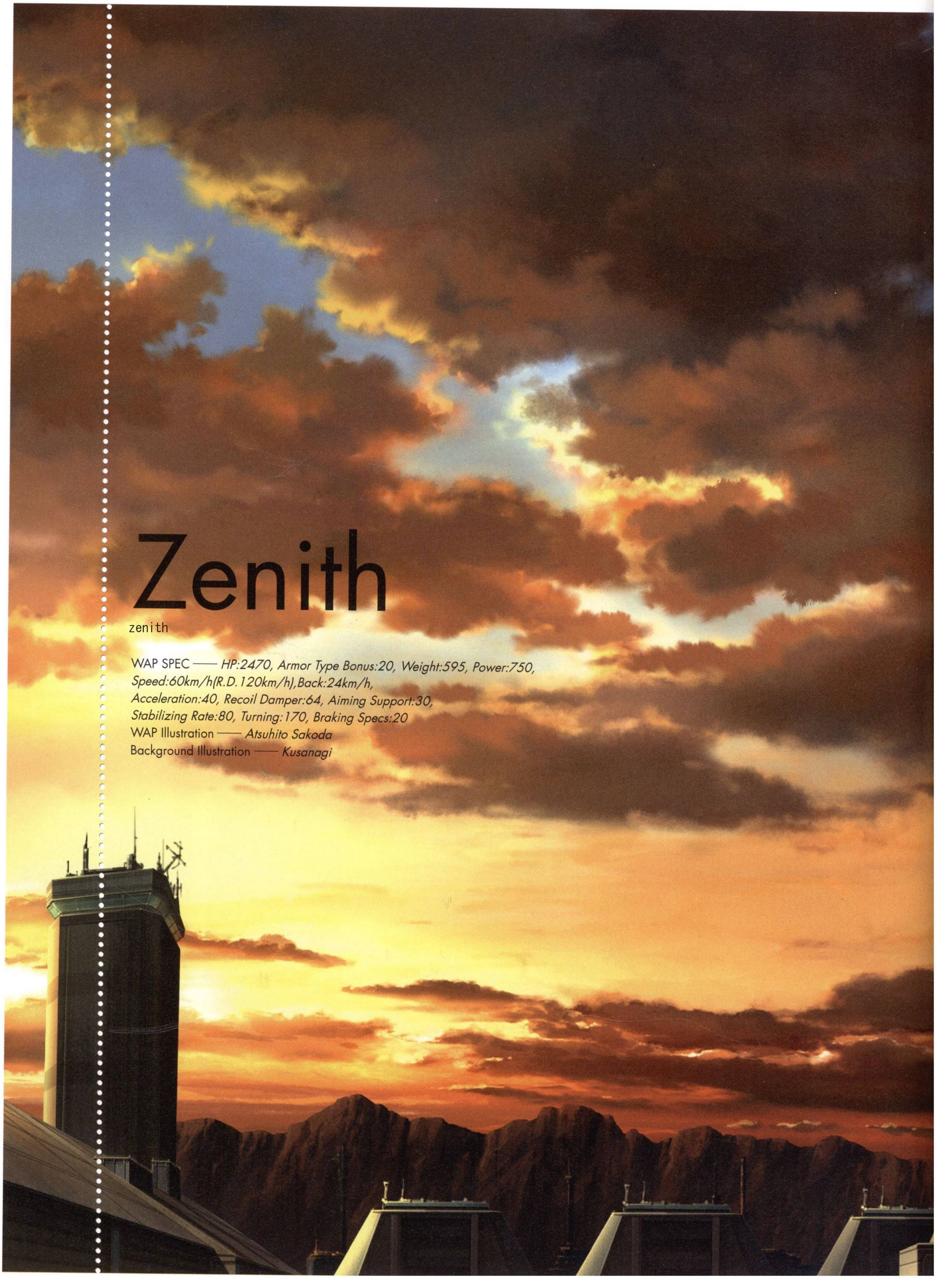
【2065】
-O.C.U.- Following a UN announcement that Huffman Island has ceased rising in elevation, the government has decided to launch a major survey of the island and establish an outpost. The primary goal is to develop the island as a tourist resort, but a great deal of interest also stems from a UN survey team's report of a potential wealth of natural resources lying beneath the seabed in the area around the island. However, in 2020 the U.S.N. petitioned the O.C.U. Central Parliament, the UN, and the E.C. for control of the island. Considering that none of the parties responded to the U.S.N. at that time, the decision to settle the island now marks a change of stance by the O.C.U., and many foresee an unavoidable clash between the O.C.U. and the U.S.N. – DCN

【2070】
-O.C.U.- According to the O.C.U. defense minister, the O.C.U. Central Parliament has taken yesterday's use of force on Huffman Island as an effective declaration of war by the U.S.N., and is mobilizing its forces in preparation for open warfare. With both nations' sights set on the island's resources, tensions have been running high since both countries set foot on Huffman, and the situation had become particularly volatile during the past year. The U.S.N. government is denying the intentional use of force, claiming that a wanzer operational error resulted in an accidental weapon discharge. However, the U.S.N. has remained resolute in its opposition to the O.C.U.'s presence on the island, continually denying O.C.U. requests for dialogue on shared occupation Additionally, a recent public opinion poll revealed that 90% of U.S.N. citizens are in favor of using force to expel the O.C.U. from Huffman. The combination of these factors make the U.S.N.'s claim seem dubious at best. – DCN

【2071】
-O.C.U.- The O.C.U. government has managed to seal a wartime agreement with the U.S.N. In order to protect the environment, a ban has been enacted on the use of all chemical and nuclear weapons, as well as any other weapons of mass destruction with environmentally disastrous potential. Orchestrating the agreement was the Peace Mediation Organization (PMO) based out of the Republic of Zaftra, submitting proposals to both sides in the spirit of the global push for nuclear disarmament. However, several analysts have suggested that the O.C.U., realizing that a weakened U.S.N. military might resort to using such weapons as a last-ditch attempt to win the war, may have cooperated with the PMO to limit the U.C.S Army's offensive capabilities. Analysts surmise that the U.S.N., unable to oppose the will of the international community, had no choice but to sign the agreement. – DCN

【2072】
-U.S.N.- With assistance from the PMO, the president has reached a ceasefire agreement with the O.C.U. Though U.S.N. troops were obviously fighting a losing war, the president refuted claims that minimizing future casualties was the justification for the peace agreement; instead, he emphasized the U.S.N.'s staunch commitment to peace. The president has repeatedly called for reconciliation over the past year, and bulldozed through the decision-making process to sign the compromise, despite internal party dissent. Conversely, U.S.N. citizens seem to be in full support of the president's decisive actions. –JBNN





Zenith

zenith

WAP SPEC —— *HP:2470, Armor Type Bonus:20, Weight:595, Power:750, Speed:60km/h(R.D.120km/h),Back:24km/h, Acceleration:40, Recoil Damper:64, Aiming Support:30, Stabilizing Rate:80, Turning:170, Braking Specs:20*
WAP Illustration —— *Atsuhito Sakoda*
Background Illustration —— *Kusanagi*



026
GROUND COOLING

An Introduction to Arms

兵器概論

ここ

With the advent of the Wanzer (WAP), the conventional battle format was transformed and a new form of warfare was born.
In this section, we will examine the various weapons that appeared on the battlefield, with a focus on WAPs, and explain the weapons that each weapon manufacturer sent to the battlefield.

Weapons hardware system diagram

WAW

waw

-Direct standard weapons
- gun
- Machine-Gun
- Shield

Standoff Weapons
- CN........ Cannon type
- GR........ Grenade type
- MS...... missile system
- RK...... rocket system

Bolt-on
- Auto-gatling Infrared suppression system
- Fire control system
- Night Scope Spare mags
- High Mobility Unit
- Smoke Discharger

As can be seen from the list, the main armaments were almost completed during the WAW period. Perhaps because it is a developing weapon, it is also characterized by a wealth of externally mounted equipment that improves the performance of the aircraft, such as infrared suppression equipment and fire control systems.

To develop weapons that emphasize firepower

More suitable for combat use
To "MULS-P", a common standard worldwide

Seek to diversify tactics

Multipod Combat Vehicles

Many-legged tank

Grand Gunport Concept
The concept aims to solve the lack of firepower of WAPs by incorporating large WAPs and large mobile weapons with large firepower into the strategy. After the announcement of this concept, various types of mobile weapons appeared.

Technology Feedback

WAP

Wanzer.
direct standard weapons
- MG---machine gun type
- SG...... shotgun system
- RF...... rifle system
- BZ---bazooka type
- FL...... flamethrower-system
- KN--..Knuckle type
- PB--..bile bunker type
- RD...... rod system
- SH...... shielded system

Standoff Weapons
- CN....... Cannon type
- GR...... grenade system
- MS...... missile system
- AAM - Anti-aircraft missile system
- RK...... rocket (launcher) system
- AAR - Anti-aircraft rocket (launcher) type
- SH...... shielded system

arms

[Backpacks .

The FOLLOWING are some of the most popular t
- TURBO
- TURBO Output enhancement type
- ITEM Item loading type
- EPA and NINIYO function installed
- EMP Electromagnetic pulse attack type
- ECM Electromagnetic pulse attack type
- SENSOR...... Radar equipped type
- SONAR...... sonar-equipped type 10,!
- JETPACK->! EG^O ア）搭載型
- RAt^O Communication function installed type
- RADIO A...... communication function installed type (A Type)
- &DIO B...... communication function installed type (B 勒ヲ户
- A type with a built-in communication function (A type) &DIO B type
- with a built-in communication function (B type)

monster

large mobile arms

A generic term for mobile weapons with greater firepower and heavier armor than the WAP. In order to emphasize firepower and armor, the size of the machine generally became larger and larger. There is no unified standard for these weapons, and they come in a variety of shapes and sizes, depending on the weapon manufacturer.

Gerater WAP

Large Wanzer

A generic term for a weapon based on the Grand Gunport concept that increases the size and firepower of conventional WAPs.

Bioneural Device

Type B/S device machine

The "s" type device is the completion of the B.D. series, and the WAPs equipped with this device are far more capable than the conventional WAPs.

Nonstandard Weapons

non-standard weapon

A dream name for aircraft that differ in shape, performance, and operational methods from general WAPs and large maneuverable weapons, and aircraft developed for testing purposes. Many of them are specialized for specific operational methods, and their number is quite large.

Repairman

. I & Support Pods
The support pod core is a medium-size cocooning weapon that was developed to provide specialized replenishment and repair in the field. Support
The advent of pods has made the tactical aspects of the game more
Flexible operational development or possible *island-* ichi

Standard weapons are weapons that have no guiding capability and are aimed directly at the target. Standoff weapons are those that are aimed at enemies in the 遺方! The standoff weapon is a long-range ranged weapon that can be used to target an enemy in the field.

で、ミサイルやロケットなどを指す。

Introduction to WAW and WAP

The WAW (Wander Wagen) and WAP (Wander Panzer), developed by combining the latest technologies, including new actuators, manipulator systems, and semi-permanent engines, were born as humanoid weapons that can almost reproduce human movements. MULS-P is the WAP's unified standard, which divides the fuselage into four blocks (torso, arms, legs, and computer) and standardizes them. The adoption of this unified standard has made it possible to combine parts from different manufacturers into one fully operational WAP. The versatility of WAPs has been dramatically improved by the ability to respond to any situation by simply replacing parts, allowing them to be used in a variety of battlefields. In addition, the new model can be operated in a variety of battlefields.

actuator

n 2020, Prof.LanDold, astudent at the University ofValais in Germany, received funding from the Schnecke GmbH, also inE.C. Germany, develop and present a completely new movable adjustment device. Itis asystem that uses a special material thathardens or softens at high speed througha scientific reaction, enablingsofter and faster movement than conventional systems. Te greaes feature of this system is that i is capable of moving more quickly than conventional systems. In terms ofWAP,it is an organization that performs the functions ofjoints and muscles.

Manipulator

The new actuators, in addition to their performance, were able to be made much smaller, so they were used in manipulators, the hands of WAPs, enabling them to move almost identically to the movements of a human hand. Most manipulators have five fingers, as humans do, but there are many variations, including three-fingered manipulators for the sole purpose of "gripping" objects. The fingers also have electrode connectors for armaments. When the gripper grips the weapon, it makes contact with the electrode connector on the weapon side, sending an electrical signal from the WAP side to control the firing.

Armament

With manipulators that enable almost the same movements as human hands, WAP armaments are often the same as weapons by human infantryю.The unified standard allows any WAP tohandle basically the same weapons and to respond to various situations by simply" changing their weapons, "again showing their high versatility.



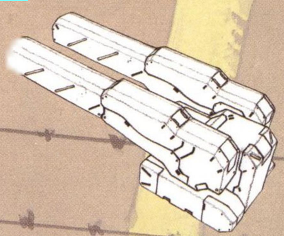
There is no trigger on the grip, and unpasteurized grips are controlled by an electrical signal from an electrode connector. It is also sighted by a gun camera on the top.

VAT backpack

The backpack isequippedon the back of the WAPand is the backpack. Initially, itwas equipped withspare ammunition and various supplies bytaking advantage of its ample loading capacity[ ], but it has since been upgraded to include communication functions andle The development of backpacks specialized for various functions, such ascarrying a radar, electronic warfare equipment, and so on,will dramatically expand the tactical operation of the WAP. This will dramatically expand thetacticalmethods ofWAP operations.

Semipermanent engine

The main engine of the WAP is a semi-permanent engine that combines conventional technologies. The main engine is a combination of a compressed natural gas engine and a fuel cell, taking turns using the power generated by the former and the latter. However, with the development of motors that make efficient use of electric power and large-capacity batteries, the operating time will



The above is a repaired WAP, which can be repaired and resupplied even on the front lines where wear and tear is heavy, and the WAP can now operate longer.

Related MattersHistory

Year 2000 -Professor Landolt Likert of the German Confederation invents a completely new motion regulator actuator.

2005 -Eurocommunity (E.C.) created through the integration of European countries.

Year 2010 Realization of semi-permanent institutions

2015 -The CIS (Commonwealth of Independent States), led by Russia, formed a state. ZAFTRA REPUBLIC

Year 2020 Schnecke begins production of the actuator-based humanoid robot "WAW" - Prof. Junckert becomes technical advisor to Schnecke

-The United States of America and Canapha annex Latin American countries and proclaim the birth of a new nation, the 誕生 United States of New Continent (U.S.N.). At the same time, the U.S.N. withdraws from the United Nations.

Year 2025 -Schnecke completes first WAW prototype.

Year 2026 -Diable Avionics (DA Katsura) approached Schneck about joint development of WAW

-The Oceana Community Union (formerly the Bangkok Economic Zone) announces its intention to become a federation from an economic union. The O.C.U. is established as a state.

Year 2027 -Schnecke & DA complete prototype of WAW for mine clearance

Year 2028 -Schnecke & DA propose unified standard for WAWs.

Year 2029. -Schnecke & DA, WAW's worldwide standard FMULSJ standard announced

Completion of the first WAW "Siqueida" according to ■MULS standards

Year 2030 Professor Landolt is murdered by ^! is murdered by someone.

Year 2034 -African conflict erupts.

Mobile long-range cannon developed by Yagisawa Heavy Industries of O.C.U.B. book tested firing at Adim.

Year 2040 -Schnecke & DA announces FMULS-PJ, a worldwide standard for WAWs used in warfare. Thereafter, WAWs for combat use *were referred to as* . The name"WAW for combat use" was subsequently used to distinguish it from the general WAW, which was called the "WAW for *anthrax"* (WAP).

2070. -First Huffman Conflict erupts.

Rocket Booster for WAP

For rapid deployment of WAP, various boosters have also been developedfor airborne flight. Due to thelarge weight of the WAP and the limited propellant capacity, the WAP is currently limited to a fewminutes glide at the most .



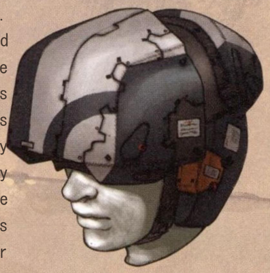


The long-range navigation booster, which is still in the research stage, has already been tested in a number of experiments.

The ZAFTRA military's WAP professional booster. This booster is capable of high speed maneuvering, and is also suitable for separation and loo 4"/

Bio-neural devices

A biocomputer for WAP control that uses the brain of a 「 dog as a memory device to dramatically increase the reaction speed of WAP. The development was promoted by the O.C.U., Japan's WAP manufacturer Satay Industries, Inc. and other companies in the O.C.U., U.S.N., and Republic of ZAFTRA in secret collusion. The Type B, in which the brain of an adult soldier is removed and the combat function board is inherited, or the pilot's brain is directly connected to the control unit of the WAP, thereby connecting the WAP to the human body. The development of various types of devices, such as Type B, in which the brain of an adult soldier is removed and the combat function board is inherited, and Type s, in which the pilot's brain is directly connected to the WAP's control unit to enable the fusion of WAP and the human body.

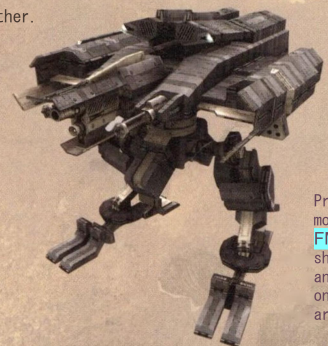


Special helmet for WAP with S-type device of O.C.U. A special helmet is required to directly connect Byrot's brain to the WAP.

D., the drafters. 'Morgan-Bernardo (5th)	Vampire (2089)
Belongs to Grimnir, an international terrorist	Driscoll (1ST) Lynn Wenwright (5th)
Research Fellow.	Glen Duval (5th)
Dr. Gilmore (1ST)	Hector Reynolds (5th)
Midget Brown (1ST) Aisha (2089)	Morgan Bernardo (5th) Cooperating Organizations
Type B device subjects	Vampire Squad - Mage Corps (2089)
Karen Muir (1ST)	O.C.U. Special Mission Organization
Device Name:SI BD-6Kr	Nirvana Institution (1ST/FMO) Sakata Industry (1ST) Dmitri Corporation (1ST) Fortune Medical (5th)

Grand Gunport Concept

The WAP, which has achieved both versatility and mobility, has become the mainstay of land battle weapons, but its structure has the disadvantage of not being able to be equipped with large firepower. For this reason, the O.C.U. military announced a plan to incorporate special WAPs equipped with large firepower and large mobile weapons into its tactics, in addition to WAPs. The O.C.U. military asked weapon manufacturers to develop weapons that would meet the concept. What the O.C.U. military wanted was a weapon that could be a major force in a wide-ranging war. Although the hurdles were high in terms of achieving both overwhelming firepower greater than that of tanks and WAPs and mobility equal to or greater than that of WAPs, as well as keeping operating costs down, weapons manufacturers incorporated their know-how and developed large WAPs and large mobile weapons equipped with large firepower one after another.



Prototype 1 of the Kong, a large mobile weapon that appears in FMO. It is characterized by its short barrel and black paint job, and was designed with an emphasis on firepower (it appears in the arena of FMO).

Related Matters History

2070	-First Huffman Conflict erupts.
207	Sakata Industries, Inc. is established through the acquisition of Heinemann Industrie, a WAP manufacturer in Australia by Sakata Pharmaceutical of Japan, and begins WAP development. Started development of B.D. (BioneuralDevice) series, a bio-COM that utilizes the brain marrow of soldiers.
2089.	十且照血旧ヤ's material recovery mission has begun. 3V prototype of the Type B device is in production.
2090 2091	-The outbreak of the Second Huffman Conflict W" 峋. -Sakata Industries' Raven, Jade Metal Defeated in Battle
2094	-Sakata Industri Ohs, Jian D-planning by . Bee industry was dismantled. Wanzer Manufacturing and Pharmaceuticals divisions were dismantled by IGCI.
Year 2097	T that is actually housed in a the bazaar. Cambodian-Laotian Independence Alliance Tightened.
Year 2098	U.S.N. Army's 11th Special Armored Assault Regiment overpowers a research facility in Cambodia.
Year 2109	The special armored detachment under the direct control of the W.S.N. MSOCOM in Cambodia. ' s Wanzer plant in the control of the "

Large mobile weapon (large WAP) manufacturer's system chart

E.C.

Sender

Representative aircraft.

Pauk Series
Diugoni
Osiminog
Kong Prototype Series
Clinton Prototype
Tilden-Series
Baldor-Series
Lavant- Series
Trillion Dragon Type 4
(Torah)
Schnecke.

〈Representative Aircraft〉
Gepharto-Series

I |=os V Series

(The V series is a series of large WAWs (only large WAWs are available for the uraguns).

only large WAW of uragan)

O.C.U. Sphere

Jade Metal
Jade-metal=liman

Representative aircraft

TCK Series

Griffin Prototype
OSV Test Model
Gustav
GortonSeries
Glueck-Series

Velda

The most popular aircraft in the world.

Retriever - Series

Sakata Industrii

〈Representative Aircraft〉
Raven
Seeking Type-Series
Groening Type- Series
Gabel/Gigas
Grantes
Mir-Olleen

Fenrir System

Fenrir" is the circum- leading invasion control device, a guidance system secretly developed in 2094 at 0-C.U Intergenerational, to guide, control, and autonomously act on radio-guided unmanned weapons in accordance with their designed objectives. The number of UAVs that can theoretically be controlled. Theoretically, there is no limit to the number of unmanned weapons that can be controlled, and it is capable of guiding not only WAPs but also aircraft and various vehicles. The guidance performance of the system is so high that it is said to be capable of simultaneously guiding and controlling three WAP divisions, four squadrons of combat helicopters, and all aircraft on board a nuclear-powered aircraft carrier from satellite orbit, and can also be used for anti-personnel sweep and occupation operations, depending on the configuration of the system. It can also be configured for anti-personnel sweep and occupation operations. 电电 *(electrical and electronic)*

Related Matters History	
2089.	Raven developed by Sakata Industrie, Inc. begins top-secret field tests, concealing its nationality. -Jade Metal's Griffin prototype completed.
2090	-Second Huffman Conflict erupts.
2091	Raven and Griffin, both wrecked -Large WAP Mir-Olleen, secretly developed by Sakata Industrie and Dmitri Corporation, destroyed by "Huffman's Spirit" in underground factory on Long Rivers Island. ■O.C.U. Military Announces "Grand Gunport Initiative". -Major weapons manufacturers around the world begin developing large mobile weapons in response to the "Grand Gunport Concept.
2092.	O.C.U. Australian arms manufacturer Jade Metal acquires E.C. England's Lyman and renames the company Jade Metal-Lyman (JML). JML begins development of large mobile weapons based on the "Grand Gunport Concept. E.C. Germany's Schnecke begins to increase the size of its WAPs in response to the Grand Gunport concept.
2093.	E.C. Britain's Senda company begins production of large mobile weapons.

Related MattersHistory	
2090	-The second Huffman conflict breaks out.
2094	■Completion of ring induction control device at O.C.U. Intergae
Year 2102	Coup d'état breaks out in O.C.U. Aroldesh. -Launched the "Fenrir" project to realize a ring-guided invas control system to remotely control weapons such as C.U. and W -Fenrir's outburst disrupts satellite communications, causing factories around the world to shut down.

Kirishima Heavy Industries

Galseid-ShiriZu
Kouten/Kouren

intergenerational

〈 Representative Aircraft〉
Zadok-ShiriZu
Bismiller

O.C.U. Secret Weapons Research Institute

Representative aircraft
Genium MO

fortune medic

Representative aircraft.
ASA-9X

U.S.N. CIRCLE

hopelize

Representative aircraft.

Clinton Type - Series
Inova/Banyan
Glaster Type/Argem Type

Zaftra圏

Dmitri Corporation

<Representative Aircraft>
Zhuk-series
Bogomol
Svinetz.

Da Han Zhong Circle

Iron and Warrior Company

<Representative Aircraft>
Tatago-Series
Wall TigerType 1 / Black Cave Type 3



How to see the arms manufacturers table set

From the next page, all the weapons that appeared in the film will be described for each weapon manufacturer. The table is shown below, so that you can easily identify the works in which the weapons have appeared.

Front Mission Series .... Series name of the aircraft.

name	2089	1ST	FMO	5th	4th	2nd	3rd
FRONT MISSION							
Front Mission [CA] [Hover	●	●		●			

Weapon arms and leg parts other than the two legs are shown.

English (German, Russian) name of the aircraft, Japanese name of the aircraft.

The time when that aircraft is ebbing and flowing.

The work in which the aircraft appears.



SCHNECKE Schnecke.

alphabetic character writing	SCHNECKE
base	E.C. Germany
establishment (of a business, etc.)	2007
key people	First Technical Advisor: Prof. Landolt Founder: Willy Freiherr Maximilian Current President: Werner Maximilian
core business	WAW Manufacturing, WAP Manufacturing
Other Businesses	Automobile Manufacturing

The company was the first in the world to successfully develop **the WAP**, the predecessor of **WAP**, and was a long-established manufacturer that laid the foundation for the current **WAP** industry.

Schnecke's **WAPs are** well known for their stability and durability, the result of the vast amount of data accumulated over a long period of **WAP** development, especially in the development of manipulators and auto balancers, which are highly regarded by many countries.

In addition, in order to respond to newcomers such as Kirishima Heavy Industries, we formed a partnership with Leonora Enterprises in **October 2102** in the area of **WAP** manufacturing, and are strengthening our development capabilities. In addition, in October 2102, the company formed a partnership with Leonora Enterprises, Inc.



Graphic-Alt
LWU-16D WAAGE PLUS
WAAGE PLUS



Graphic-Alt
SWSX)3
SCHUTZE VERSTARKUNG
Schutze Verstarkung

In-game Availability of Schnecke products

Arms

WAW | WAW Arm | WAW Legs
WAP | WAP Arm | WAP Legs
Greater WAP | Monster
Repairman | Nonstandard Weapons
Combat Vehicles | Military Aircrafts
Naval Ships | Fort Components

Weapon

MG | SG | RF
BZ | FL | CN
GR | MS | AAM
RK | AAR | KN
PB | RD | SH
BM | Bolt-on

Back Pack

TURBO | ITEM | REPAIR
EMP | ECM | SENSOR
SONAR | JETPACK | RADIO
RADIO A | RADIO B | STEALTH

Computer

COM

Appearance

(orange) = (white) Parts not manufactured

Arm and Legs indicate special parts

WAW

Verghe Series

LW-16D/WAAGE Vaage	Alt
LWU-16D/WAAGE PLUS WAGE PLUS	Alt
LWS-16D /WAAGE VERSTARKUNG Wage Verstarkung	Alt
LWG-16D /WAAGE PLUS VERSTARKUNG	Alt
lws-16de /wmg verstarkung 2 vergefairsterkung zwei	Alt
LWG-16DE AVAAGE PLUS VERSTARKUNG 2 VERGEPLUS VERSTARKUNG ZWEI	Alt
IWAA-16D /WAAGE AUFKLARER WAGE AUFKLARER	Alt

Schutzkopf - Series

SW-Rrotol /CHLORANTA TUNED DATURA Datura Datura Kai Chlorantha	Alt
SW-Proto2 /DISCOLOR TUNED DATURA Datura Kai Discolor	Alt
SW-03 /SCHUTZE Schutze	Alt
SWU-03 / SCHUTZE PLUS Schutzebles	Alt
SWS03 / SCHUTZE VERSTARKUNG Schutze Verstarkung	Alt
SW83 / SCHUTZE PLUS VERSTARKUNG	Alt
SWSO3E / SCHUTZE VERSTARKUNG 2 Schutze Verstarkung Zwei	Alt
SWGO3E / SCHUTZE PLUS VERSTARKUNG 2 Schutzebrüsse Verstarkung Zwei	Alt
SWMO3 / SCHUTZE AUFKLARER Schutze Aufklarer	Alt

History of Schnecke WAW

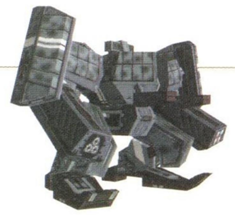
Verghe Series
WAAGE
WAAGE PLUS
WkAGE VERSTARKUNG
WAAGE PLUS VERSTARKUNG
WAGE VERSTARKUNG 2
WAAGE PLUS VERSTARKUNG 2
W^AGE AUFKLARER

In view of the need for a bull shot, a plan to develop a mainstay aircraft of the period to replace the Vanguard is put into effect.

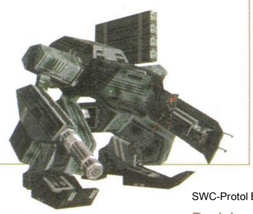
WAP-01 / Cicada
Cervus nippon yesoensis (species of tribe Cervus)

As the originator of WAW development, Schnecke had more valuable development data than any other company. Therefore, Schnecke was assigned to the Ckeida development project as the body parts where the cockpit block and control center were located.

Rave Series
BELLADONNA TUNED ATROPA
LOWE
LOWE PLUS
LOWE VERSTARKUNG
LOWE PLUS VERSTARKUNG
LOWE VERSTARKUNG 2
LOWE PLUS VERSTARKUNG 2
LOWE AUFKLARER




SW-Rrotol
SHLORANTA TUNED DATURA Datura Kai Chlorantha Rider:Leaf




SW-Proto2
DISCOLOR TUNED DATURA
Datura Kai DISCOLOR Rider: Buds




SWC-Protol BELLADONNA TUNED ATROPA Atrova Kai Belladonna Rider: Top

Based on the Schütze, the new model is tuned for high mobility, and data is being collected for a mass-production model.

Schutzkopf - Series
chloranta tuned datura discolor tuned datura schutze
SCHUTZE PLUS
SCHUTZE VERSTARKUNG
SCHUTZE PLUS VERSTARKUNG
SCHUTZE VERSTARKUNG 2
SCHUTZE PLUS VERSTARKUNG 2 SCHOTZE AUFKLARER

Rave Series

SWC-Protol / BELLADONNA TUNED ATROPA Atrova modified belladonna	Alt
SW-03C /LOWE Rave	Alt
SWU-03C / LOWE PLUS LEVEPLUS	Alt
SWS03C /LOWE VERSTARKUNG Levee Versterkung	Alt
SWG03C / LOWE PLUS VERSTARKUNG Löwe plus Verstarkung	Alt
SWS03CE /LOWE VERSTARKUNG 2 Lehwe Verstarkung Zwei	Alt
SWGO3CE / LOWE PLUS VERSTARKUNG 2 Levee Plsfærstarkung Zwei	Alt
SWMX)3C /LOWE AUFKLARER Leve Aufklarer--	Alt

WAW Body-Parts

Body Parts

WAP-01 / Cicada Cicada	Alt

WAP

Arpeggio Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Arpeggio — Arpeggio [hover].	●	●	●				
Arpeggio G — Arpeggio G [Hover]			●				
Orgel — Vogel[hover]	●	●	●				
Orgel G — VOLGEL G [Hover]			●				
Flugel — Flugel [hover].	●	●	●				
Basset — Hassett [hover].			●				
Basset G — Basset G [Hover]			●				
Klavier — Clavier [hover].			●				
Klavier G — Clavier G (Hover]			●				



... Arpeggio Arpeggio

-The Verge Series
It was originally developed as a general-purpose aircraft, but was rapidly introduced with only simple armoring to counter the introduction of the WAW by the O.C.U. Army. In response to the introduction of the WAW by the C.C.U. Army, this rapidly expanding machine was introduced with only simple armoring. Later, based on various battlefield data, a modified version more suitable for combat was produced. Because it was based on a civilian model, it is not a model that was developed for military use from the beginning.

It was an experimental aircraft used to collect data on actual operations, and its overall combat power was inferior to that of the "M".

-Schütze Series
The Schützwe-Series was developed for combat use from the beginning, based on actual battle data obtained from the "Datura," an improved version of the Vanguard. It has a more humanoid form and a significantly downsized design.

The new model has a more powerful and more powerful engine, and its maneuverability has been greatly improved. However, its durability is slightly reduced.

-Levee Series
It is an improved version of the Schütze, the "Atrova," and was created based on the feedback of actual battle data obtained from the experimental aircraft. Although the form is not much different from the Schütze, the internal components, such as the engine and actuators, have been improved.

The performance of the frame has been greatly improved. In particular, the accuracy of the manipulators has been improved, and the accuracy of the various sensors and the combat computer has been enhanced to improve the accuracy of the weapons carried by the aircraft.

Arpeggio Series
The earliest mass-produced WAP developed by Schnecke

It is one of the Arpeggio series, with two high-power engines mounted on hover-type legs. The Orgel is a minor-changed version of the Arpeggio that has been rebalanced. The Flugel is an armored version of the Arpeggio. The Basset and Clavier are general enhancement types that do not change the appearance of the Arpeggio, but improve its basic performance in addition to reviewing its various functions.



Byzanto-Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Bizont.Byzantine (ICA) [Tank].	●	●	●				
Indos Indos [CA][Tank].	●	●					
Crof.Chlorofluorohydrocarbon [CA!	●	●					

*Visant of "FMO" appearance is only ar ㄙ parts.

TENDAS-Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Tendus Mk.II Fundus Mk.II			●				
Tendus Mk.II A Tendus Mk. HA			●				
Tendus Mk.II S Tendus Mk.IIS			●				
Tendus Mk.III Tendus Mk.III			●				
Tendus Mk.III A Tendus Mk.HIA			●				
Tendus Tendus	●	●	●				
Tendus AI Tendus A1			●				
Tendus A2 Tendus A2			●				
Tendus A4 Tendus A4			●				

IGEL-Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Igel Eins Igel Eins			●		●	●	
Igel Eins H Igel Ein Horn					●		
Igel Sechs Igel Sechs			●		●		
Igel Sechs H Egelsex Horn.			●				
Igel sechs HS Egelsex-Horns					●		
Igel Zwei Eger Zwei						●	
Grille Eins Grille Eins			●				
Grille Eins H Grille Eins Horn			●				
Grille Zwei			●				
Grille Zwei H Grille Zwei Horn			●				
Grille Sechs Grille Sechs				●	●		●
Grille Sechs D Grille Sechs D				●			
Grille Sechs H Grillexex H				●			
Grille Sechs P Grille Sechs P					●		
Grille Sechs H Grille Sechs Horn			●		●		

"T2ndJ appearance of Igel Ain with SG built-in weapon arms and tank legs.

Einhorn - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Einhorn einhorn			●				
Einhorn G Einhorn G.			●				
Einhorn G2 Einhorn G2			●				
Einhorn G3 Einhorn G3			●				
Einhorn H Einhorn Horn.			●				
Einhorn H2 Einhorn - Horn 2			●				
Einhorn H3 Einhorn - Horn 3			●				
Einhorn H4 Einhorn - Horn 4			●				



Graphic-1ST

Mai:fortune-telling



Graphic-FMO

Tendus

tendus



Graphic-5th

Grille Sechs

Grilesex



Graphic-FMO

Einhorn

-Byzanto-Series

The Kurov was developed with the assumption that it would be equipped with hover-legs, but its weight prevented it from being as maneuverable as expected. The Kurov is an improved version of the Byzant with a lighter weight and a new engine, but its power output and defensive capabilities were reduced. The Indos was equipped with a high-output engine, which increased its load capacity. The amount of armament was increased. Heavy armament became possible, but mobility did not improve much. As a result, it was judged difficult to improve performance with this frame, and development was discontinued.

-TENDAS-Series

This was the first aircraft to adopt the MULS-PJ unified standard. From the beginning, durability problems were pointed out, and improvements were made, but the problems have not been solved. The number of units was so small that they could not be deployed on the front lines. Because of this, they could not be used on the front lines and were deployed only in small numbers for rear-guard duty. Early models were equipped with polarized anti-glare glass canopies to allow visual control of the aircraft, but this caused a series of problems with bulletproofing. As a result, the visible cockpit block was eliminated. Although it looks like a Canonovy from the outside, it is covered with armor plates and has an internal are arranged with various monitors' - IGEL-Series

It was developed to be a superior machine in firefighting, combining light mobility and high accuracy at a high level. Although it had some durability problems, it was loved by pilots for its high basic performance and was produced for a long period of time. Igel and Grillet developed the same concept at about the same time.

It is a sibling machine developed in

-Einhorn Series

This aircraft was developed as a logistics support specialist. Although its mobility was low, its durability and power output remained satisfactory. However, at the time of its production, group tactics using the WAP had not yet been established, and it was unable to demonstrate its original performance. Currently, there is no successor.

Schnecke.

Tweeder -Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Zeder Zeder			●		●		
Zeder T Zeder T			●		●		
ZederT2 T2						●	
ZederT3 Zeder T3			●		●	●	
Zeder H Tweeder H			●				
Zeder H2 Zeder H2			●		●		
Kiefer. Kiefer			●				
Kiefer T1 Kiefer T1			●				
Kiefer T3 Kiefer T3			●				
Kiefer T5 Kiefer T5			●				

Noreftro no ベー・Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Luftrauber Luftrover				●			
Luftpanger Luftbanger				●			
Luftritter Luftritter				●			

G-view series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Zebu T4 Zebu T4						●	
Zebu T4S Zebu T4S						●	
Zebu T8 Zebu T8						●	

Hult Series

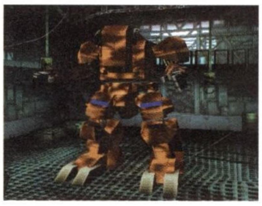
name	2089	1ST	FMO	5th	4th	2nd	3rd
Hartwind No. Lutwind [FI]						●	
Hartzahn Hartzahn [FI]						●	

Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Vinedrai Vinedrai							●
Lanze Laopefia							●
Strak(Mk5 AFV) Strak(Type 05 AFV) 4 legs							●



Graphic-FMO
Zeder
Tweeder T



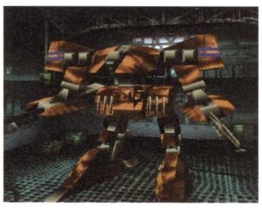
Graphic-2nd
Zebu T4
Zebu T4



Graphic-3rd
Vinedrai
Vinedrai



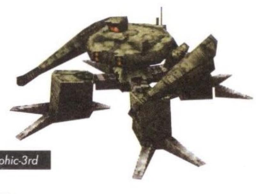
Graphic-5th
Luftrauber



Graphic-2nd
Hartwind
Hartwind



Graphic-3rd
Lanze
Laopefia



Graphic-3rd
Strak
strakk (esp. in skiing)

Tweeder Series

It boasts a high-powered engine and heavy armor. Because of its ample payload capacity, it was used in long-range battles. A modified version was developed with additional armaments such as sensors at various locations, a heat source detector, and a three-dimensional radar, while the Kiefer was also developed with improved software. It is a masterpiece with high basic performance, and many derivatives have been developed.

Roof Trovers - Series

This aircraft was developed with the aim of achieving high power and heavy armor. It is equipped with high-performance parts and has the required payload capacity and durability. However, its use was limited due to its extremely high cost, and not many were sold on the market.

-G View Series

Aircraft that emphasizes high output and mobility. The piloting of the bilots is supported by the advanced technology of the combatants, and the aircraft is particularly popular with pilots who specialize in combat.

-HART - Series

Specialized aircraft with a built-in flamethrower' Although the form and front-line use were highly experimental, many were distributed because of their good cost performance.

-Beanedry

It is equipped with special armor that nullifies long-range attacks. Although its performance itself is average and has no characteristics, its special armor and the high stability of its arms make it a popular sniper's machine.

Laopefia

WAP。 Despite its long, slender limbs, it is highly durable and is designed for melee combat. The shoulder section is higher than other WAPs and has an unusual shape, which has the effect of misleading the enemy's vision.

-struck

With its powerful firepower and unique shape, it has been used as a mobile turret. Its low center of gravity and quadrupedal stability make it suitable for covert operations on uneven terrain, and it is highly valued for its ability to demonstrate its true value in dense forest combat.

Ys Company WAP

Bonus Aircraft

name	2089	1ST	FMO	5th	4th	2nd	third
lyanaW Disgusting Wanzer IKN1						+	



Graphic-2nd

lyanaW.

Disgusting Wanzer.

-Hateful Wanzer

This legendary aircraft was developed by Schnecke in collaboration with Ys, an O.C.U.B. company known for developing weapons with unique designs, using all the technology at its disposal. Only one model is known to have been produced. Designed without regard to profitability, its capabilities were so impressive that it is hard to believe that it was designed according to MULS-P standards, and it is said to have performed as well as or better than the Raven. However, its disadvantage was that it would have required huge running costs to deploy it in actual combat.

WAP Arm-Parts

Arm Parts

name			2089	1ST	FMO	5th	4th	2nd	3rd
Bizant T2	Byzantine T2	fCA]			●				
Bizant T4	Byzantine T4	ICA]			●				
Bizant H1	Byzantine H1	ICA]			●				
Bizant H2	Byzantine H2	(CA|			●				
Bizant II	Byzant II	ICA]	●	●	●				
Bizant II T	Byzantine IIT	ICA]			●				
Bizant II T2	Byzantine IU2	ICA]			●				

WAP Legs-Parts

Leg Parts

name			2089	1ST	FMO	5th	4th	2nd	3rd
Jagdhund.	yacht	(4N1					●		

Greater WAP

Gephardt-Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Gepard Acht Gepard Acht					●		
Gepard Neun Gepard Neun					●		

"GenoVault - Series

The prototype large WAPo was developed based on the Grand Gunport concept. Because all parts are custom-made, the price competitiveness is low, and only a few have actually been deployed. A total of nine prototypes, including improved versions, were built, and it is confirmed that the eighth prototype, the Gephardt Acht, and the ninth prototype, the Gephardt Noin, participated in actual combat in 2096.



Graphic-4th



Gepard Neun Gebhard Neun, passenger: Wagner

Combat Vehicles

combat vehicle

name	2089	1ST	FMO	5th	4th	2nd	3rd
A339 S9b /Dirigent Dirigent						●	
A338S10a						●	
A338S10m						●	
AAT6S1b4						●	
AAT6Slc2						●	
AAT6S3cl						●	

Although Schnecke's combat vehicles are more expensive than those of other companies, their performance is impeccable, and a large number of them are deployed in many countries. In particular, the A 338 S 9b Deiligent is highly regarded for its light mobility and sturdy body, and is used as a command armored vehicle in many countries.

Weapons

MG

machine-gun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Pews MI4	Pews MI4						●	
Pews M21	Pews M21						●	
Clavier	Clavier						●	
G.N. MG	Gephartonoin MG					●		

RF

Rifles

name		2089	1ST	FMO	5th	4th	2nd	3rd
Ziege	Tweege	●	●			●	●	
Ziege P	Ziege rifle prototype		●					
Einband	Einbant							●
Zieger	Zieger	●	●					

BZ

bazooka type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Runge	Runge			●		●	●	
Runge FF	Runge FF						●	
Runge	Drei Runge Drei			●		●		
Runge G	Runge G			●		●		
				●		●		
Runge	Zwei G Runge Zwei G			●		●		

FL

flamethrower system

		2089	1ST	FMO	5th	4th	2nd	3rd
Warmer	Warmer				●		●	
Warmer F1	Warmer FI				●		●	
Warmer F2	Warmer F2				●	●		
Warmer LC	Warmer LC				●			

Schnecke.

MS Missile launcher

name		2089	1ST	FMO	5th	4th	2nd	3rd
Goldias	Gordian	●	●	●	●	●	●	
Goldias L	Gordian L.			●	●			
Goldias M	Gordian M.			●				
Goldias P	Gordian P.			●				
Goldias S	Gordian S.				●			
Pews M14	Buys M14						●	
Pews M21	Puce M21						●	
wild	Wirth.			●	—	—	●	
Wild I-S	VIRDO! -S			●				
Wild II-S	VIRDO II-S			●				
Wild III-S	Wild III-S			●				
Wulger.	Vulgar (Catholic Latin bible)						●	
Wulger 1-S	Wulgar 1$.			●				
Wulger II-S	Wulgar II-S			●				
Wulger IIkS	Wulgar III-S			●				
Celece	cerise	●	●	●				
Drozel.	drossel							●
Luftwild	Luftwirt (German newspaper)					●		
Paraina	Ballina.	●	●	●	—	●		

AAM Anti-aircraft missile system

name		2089	1ST	FMO	5th	4th	2nd	3rd
AirWild L	AirWild L						●	
AirWild M	AirWild M						●	
AirWild P	AirWild P						●	
OtakeSan	Otake-san						●	

RK Rocket (Launcher) type

name		2089	1ST	FMO	5th	4th	2nd	3rd
WildGR	WildGR						●	

AAR Anti-aircraft

name		2089	1ST	FMO	5th	4th	2nd	3rd
AirWild R	Air Vilt R						●	
AirWild Z	Air Vilt Z						●	
Eaglet AF	Egret AF						●	

KN Knuckle system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Angry Fist	Angry Fist			●				
Bedrock	Striker Bedrock Striker			●				
Bone Buster				●	●	●	●	
Bone Buster FM	Bone Buster FM				●			
Giant	Buster					●		
Giant	Fist			●				
Granite Striker	Granite Striker			●				
Hard	Blow			●				
Hard Blow 2	Hard Blow 2			●				
Hard Blow 3	Hard Blow 3			●				
Hard Blow 4	Hard Blow 4			●				
Huge Buster	Huge Buster			●	—	—	●	
Light Buster	Light Buster			●	—	●	●	
Red Buster	Red Buster					●		
Rock Buster	Rock Buster				●	●		
Rock Striker	Rock Striker			●				
Skull	Buster			●	—	●	●	
Skull Buster A	Skull Buster A			●				
Skull	Buster AI			●				
Skull Buster A3	Skull Buster A3			●				
Skull Buster B	Skull Buster B			●				
Soil Striker	Soil Striker			●				
Soul Buster	Soul Buster			●	●	●		
Soul Buster 2	Soul Buster 2			●	●			
Soul Buster 3	Soul Buster 3			●				
Soul Buster 4	Soul Buster 4			●				
Soul Buster SD	Soul Buster SD				●			
Soul Buster X	Soul Buster X				●			
Soul Buster XF	Soul Buster XF				●			
Steel Buster	Steel Buster				●			
Stone	Striker			●				

PB Pile bunker system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Press Needle	Press Needle			●	●	●	●	
Press Needle 2	Presney Dolle 2			●				
Press Needle 3	Press Needle 3			●				
Press Needle 4	Press Need Nore 4			●				
Press Needle FM	Press Need Nore FM				●			
Press Stake	prestic						●	
Press Sting	pressing				●	—	●	
Sharp Needle	SharpNeedle			●				
Sharp Needle 2	Sharpening Needle 2			●				
Sharp Needle 3	Sharp Needle 3			●				
Sharp Needle 4	Sharp Need Nore 4			●				
Sharp Needle 5	Sharp Needle 5			●				
Spitze	Schwitze					●		
Spitze 1	Spitze 1			●				
Spitze II	Spitze II			●	—	●		
Spitze III	Schwitze III			●				
Spitze IV	Schwitze IV			●				
Spitze V	Schwitze V			●				
Spitze VI	Spitze VI			●				
Spitze VII	Schwyz hVII			●				
Spitze VIII	Schwitze VIII			●				
Gletscher.	gretcher					●		
Hot Needle	hot needle nore				●	—	●	
Iron Needle	iron needle			●				
Vespine Needle	Vesperine Needle			●				

RD Rod system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Beater	Beater			●				
Beater G	Beater G			●				
Mad Club	Mad Club			●				
Mad Hammer	Mad Hammer						●	
Mad	Iron Mad Iron						●	
Ogon	Agoni			●	●			
Ogon B	Agoni B			●				
Ogon F	Agoni F				●	●		
Ogon S	Agoni S				●			
Rodder	Rodder						●	
Rodder G	Rodder G						●	
Rodder G 1	Rodder GI			●				
Rodder GII	Rodder GII			●				
Rodder Gill	Rodder Gill			●				
Rodder GIV	Rodder GIV			●				
Rodder GV	Rodder GV			●				
Rodder GVI	Rodder GVI			●				
Rodder GVII	Rodder GVII			●				
Rodder GVIII	Rodder GVIII			●				
Wild Club	Wild Club			●				
Crazy Hammer	Crazy Hammer						●	
FearIron	Fair Iron						●	
Hard Rod				●	—	●	●	
Hurt Club	Hurt Club						●	
Light Rod				●				

SH Shield system

name	2089	1ST	FMO	5th	4th	2nd	3rd
SN-20						●	
SN-35						●	
SN-335						●	
SNN6Z						●	
SN-120						●	
SN-120P						●	



Back Pack

TURBO — Output-enhanced (e.g. frequency-enhanced)

name	2089	1ST	FMO	5th	4th	2nd	3rd
TB-99HG					●		
TB-101			●				
TB-101HG			●				
TB-105			●				
TB-160ER					●		
AG450A						●	
AG450B						●	
AG450C						●	
AG450D						●	
AG450S						●	
Placid Blush							●

ITEM — Item-mounted type

name	2089	1ST	FMO	5th	4th	2nd	3rd
BP-W02			●				
BP-W04			●				
BP-W06			●				
BP-W08			●				
BP-S07					●		
BP-T3B						●	
BP-T3D						●	

REPAIR — Restorative function equipped type

name		2089	1ST	FMO	5th	4th	2nd	3rd
RP42E-Geige	RP42E Geige			●				
RP42E-Klavier	RP42E Clavier			●				
RP42E-Harfe	RP42E Halfe			●				
RP42E-Horn	RP42E horn			●				
RP44-Wunder	RP44 Vinter					●		
RP44E1-Walzer	RP44E1 Walzer			●				
RP44E1R-Walzer	RP44E1R Valtour-reinforced			●				
RP44E2-WeHer	RP44E2 Vetter			●				
RP44E2R-Wetter	RP44E2R Vetter-reinforced			●				
RP44E3-Wolke	RP44E3 Volke			●				
RP44E3R-Wolke	RP44E3R Volke-reinforced			●				
RP44E4-Wunder	RP44E4 Wunder			●				
RP44E4R-Wunder	RP44E4R Wunder-reinforced			●				
RP77-Gebet	RP77 Gebate					●		

EMP — EMP

name	2089	1ST	FMO	5th	4th	2nd	3rd
EMP SII-Dienst EMP S11 Dienst			●				
EMP22-Blei EMP22-Blei					●		
EMP S22-Doktrin EMP S22 Doktrin			●				
EMP S33 S33 Liebe			●				
EMP55-Greif EMP55-Griffon					●		

ECM — ECM

name	2089	1ST	FMO	5th	4th	2nd	3rd
ECM21-Schilf ECM21			●				
ECM22-Moos ECM22-Moos			●				
ECM23-Blatt ECM23-Blatt			●				

SENSOR — Radar-mounted type

name	2089	1ST	FMO	5th	4th	2nd	3rd
SEIIR SE11R List					●		
SE88SXGeist SE88SX Geist					●		

JETPACK — Jet (vernier) mounted type

name	2089	1ST	FMO	5th	4th	2nd	3rd
JP11			●				
JP22			●				
JP33-Drossel JP33-Drossel					●		
JP44			●				
JP55-Adler JP55-Adler			●	—	●		

RADIO — Equipped with communication function

name	2089	1ST	FMO	5th	4th	2nd	3rd
RD22fackel RD22 FACELITE.					●		
RD33- RD33 Glocke					●		

RADIO A — Communication function mounted type

name	2089	1ST	FMO	5th	4th	2nd	3rd
RD19-Kohle RD19 Kohle			●				
RD21-Vulkan RD21 Vulkan			●				
RD21B-Hitze RD21B Hitze			●				
RD30-Kopf RD30-Kopf			●				
RD31-Dampfer RD31-Dampfer			●				
RD32-Zimbel RD32 Twin Bells			●				

STEALTH — Stealth function tower type

name	2089	1ST	FMO	5th	4th	2nd	3rd
ST81 ST81 Tact			●				
ST82-Klang ST82-Klang			●				
ST83- ST83Doua			●				

Computer

COM — Computer

name	2089	1ST	FMO	5th	4th	2nd	3rd
WST-28Exx /Teros Teros WST-28EXX	●	●					
WST-48 /Erfolg Erfolg WST-48	●	●					
WST-98x /Willens Willens WST-98X	●	●					
WST-288 /Sechvie Zechfie WST-288	●	●					
WST-489 /icos eicos WST-489	●	●					
WST-982 /Gange Ganze WST-982	●	●					
WW-4 /Dreifachn Dry Fan WW-4	●	●					
WW-66 /Hellsehen Hellsehen WW-66	●	●					
WW-87 /Evolocion Evolucion WW-87	●	●					
Balliol-1Balliol-1						●	
Balliol-2Belliol-2						●	
Balliol-3Belliol-3						●	
Balliol-4Belliol-4						●	
Balliol5Balliol5						●	

SENDER Sender

alphabetic character writing	SENDER
base	E.C-United Kingdom
establishment (of a business, etc.)	2012
key people	President: Glenn Martin
core business	Aircraft Manufacturing
Other Businesses	WAP manufacturing, weapons manufacturing

Sender, headquartered in **E.C.**, U.K., was founded in **2012** as a manufacturer of aircraft parts. At first, in addition to various parts such as aircraft instruments, the company was involved in the development of engines and air-to-air missiles for military use, but by **2035**, it will begin manufacturing aircraft and at the same time, it will strengthen the development of land weapons **through mergers and acquisitions** and actively participate in the development of military-related weapons, including the acquisition of developers from the Republic of ZAFTRA. In addition to the development of WAW and **WAP**, the company pioneered the development of large mobile weapons such as the Pauk, a multi-legged tank, ahead of its competitors, pioneering the field of weapons outside the **MULS 1P** standard and laying the foundation for large mobile weapons. In addition, the company is actively involved in the development and marketing of WAPs for paratroopers and parachute packs for WAPs, and is involved in the development of related products. The design philosophy and design characteristics of Sender's products are often referred to as "Sender-isms.

In-game
Availability of Senda single company products

Arms
WAW | WAW Arm | WAW Legs
WAP | WAP Arm | WAP Legs
Greater WAP | Monster
Repairman | Nonstandard Weapons
Combat Vehicles | Military Aircrafts
Naval Ships | Fort Components

Weapon
MG | SG | RF
BZ | FL | CN
GR | MS | AAM
RK | AAR | KN
PB | RD | SH
BM | Bolt-on

Back Pack
TURBO | ITEM | REPAIR
EMP | ECM | SENSOR
SONAR | JETPACK | RADIO
RADIO A | RADIO B | STEALTH

Computer
COM

= Appearance) : Not shown
Kyo Arm indicate special parts

WAW Legs-Parts

leg trip (in sumo, judo, etc.)

WAP-01 /Cicada Cicada	Alt

WAP

Cicada Series

Name	2089	1ST	FMO	5th	4th	2nd	3rd
Zikade Twikade	●	●					
Moth.MOS		●					
Moth VR.5 Moss VR.5	●	●	●		●		
Moth VR.6 Moss VR.6			●		●		
Moth VR.7 Moss VR.7			●	●	●		
Moth KBS Moss KBS						●	
Moth VAS Mos Vas						●	
Moth VBS Moss VBS						●	
Cicada II Cicada II	●	●	●		●		
Cicada IIX Cicada II X			●				
Cicada III VR.3 Sikeida (II VR.3)			●				
Cicada III VR.4 Cicada (II VR.4)			●				
Cicada III VR.5 Sikeida (II VR.5)			●				

-Cicada Series
The Sender Company, which was responsible for the legs of the Cicada, which later led to the appearance of the WAP, used the completed Cicada as a reference to develop the Moss series. The Moss series was similar in appearance to the C-Queida, but with more emphasis on durability. The Moss V was produced for a long period of time, with minor changes such as automation of the control system and simplification of maintenance. The engine of the Moss V R.5 was also replaced to increase the power output.

The result was the TSUICADE, but it never made it into the series because it only demonstrated average performance, except for the dekas. The Cicada II, a direct descendant of the Cicada, was designed on the premise that the high output engine used in the Cicada could be installed without modification, but the design was completely redesigned, including the durability of each part, armor materials, and even the electronic system. Although it was overweight, its performance was satisfactory.



Cicada II Cicada II

Husky - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Husky Mk.III Husky Mk.III	●	●	●		●		
Husky Mk.IV Husky Mk.		●	●		●		
Husky Mk.V Husky Mk.			●		●		
Husky Mk.VI Husky Mk.	●		●				
Husky 2 Mk.III Husky 2 Mk.III			●				
Husky 2 Mk.IV Husky 2 Mk.			●				
Husky S Husky S			●		●		
Husky SX Husky SX			●				

Whisk-series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Zelt Zelt			●		●		
Zelt 01 Zelt 01			●		●		
Zelt01A2 Zelt-01A2			●				
ZeltC ZeltC			●				
Zelt 01A4 Zelt 01A4			●				
Zelt 01B1 Zelt 01B1			●				
Disk whisk			●	●	●		●
Uisk II Wisk II				●			
Uisk II SP Wisk IISP				●			
UiskC Whisk C			●				

Gacy / Gayety / Gating Series

Name	2089	1ST	FMO	5th	4th	2nd	3rd
Gavial.gavial			●		●		
Gavial Mk.II Gavial Mk.II			●				
Gaety.gayety			●		●		●
Gaety C1 Gaty C1			●				
Gladys Gladys.			●				
Gladys Mk.II Gladys Mk.II			●				
Gladys Mk.III Gladys Mk.III			●				
Gladys Mk.IV Gladys Mk.IV			●				

Name
Gavial.gavial (large crocodilian found on



Graphic-4th

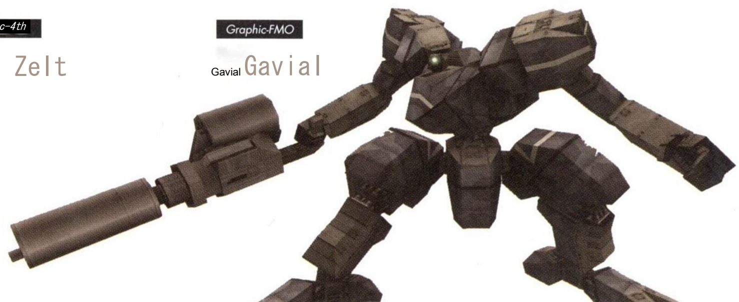
Husky S

Husky s



Graphic-4th

Zelt Zelt



Graphic-FMO

Gavial Gavial

-Husky Series

Developed for use by paratroopers, it is a thoroughly lightweight aircraft. Although it sacrificed some endurance, it had high mobility and improved maneuverability, and became the mainstay of the U.S. Navy during the Second Eight Hundred-Man War. Production continued with version upgrades, but the appearance of newer WAPs specialized for various operational methods and the introduction of newer models of the "M3" and "M4" were the mainstays of the U.S. Navy during the Second Eight Hundred-Man War.

The Husky S and the Husky S S were both gradually losing their place in the market. The Husky S was the top-of-the-line model, but no new models have appeared since then.

-Whisk - Series

This model was newly designed and developed by Senda, which needed a promising successor to the Husky and Moss. New technologies were introduced in various parts of the machine to increase its loading capacity and to achieve a high

It was developed with the aim of achieving a high degree of versatility, but as a result, its maneuverability was reduced and it was mainly used as a support aircraft for logistical support. After several improvements, the Zelt was reborn as the Whisk series, which inherited its technology while enhancing its versatility, and became the new mainstay of the lineup. The Zelto was an experimental machine that was used in the lead up to the Whisk series.

The production was limited because of the strong "Knight" design concept of both models. The design concept of both models was "knight" and the distinctive head equipped with various sensors is impressive.

-GAYTY SERIES

Like Zerto and Whisk, this aircraft was developed as the next mainstay of the lineup. Like Zelt, it is a newly designed aircraft with higher output and functionality.

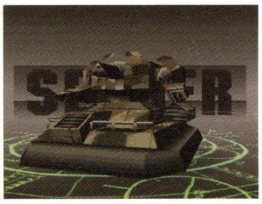
It was developed as a high-end machine with the aim of becoming a high-end machine. However, it followed the Zelt's missteps by lacking maneuverability, and as a result, it was used as a logistical support aircraft. The price was so high that it was not competitive in the market and did not spread widely, but its performance other than maneuverability was high, and it is recognized as a high-end model of the Sender company.

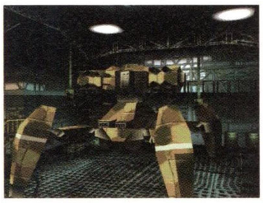
Sender

Series unknown aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
Galumph-1 Galanf 1 [BZ] /4 legs]						●	
StabLine Stub line [FIJ [hover]]						●	
TallDog-1 Tall dog 1 [MG] [RK] [4 legs						●	


Graphic-2nd
Galumph-I
Galumph 1


Graphic-2nd
StabLine-1
StabLine


Graphic-2nd
TallDog-1
TallDog-1

-Galanf1
The WAPo body, initially equipped with Senda's signature quadruped legs, is outfitted with a kyanon and bazookas on the arms, giving it the appearance of a multi-legged tank rather than a WAP, but with extremely high offensive power.
-Stab line
The WAPo was developed for anti-personnel clearance missions and air defense, and was equipped with jet hovercraft on its legs to achieve extremely high mobility. Because of its limited use, it was not a big hit.
Tall Dog 1
Like the GALANPH 1, it is equipped with quadruped legs as standard equipment. It is equipped with a machine gun in the body and rockets in the arms to achieve extremely high offensive power.

WAP Legs-Parts

Leg Parts

name	2089	1ST	FMO	5th	4th	2nd	3rd
Goose Goose			●				
Goose II Goose II			●				
Goose IIA Goose !			●				
Teal II Teal II			●				
Teal IIA Teal IIA			●				
Teal Teal			●				
Galene Galene [4 legs].			●				
Galene IISP Galene !ISP (4 legs]			●				
Galene III Galene III 【4 legs)			●				
Galene CH Galene CII [4 legs			●				
Squilla II Squilla II [4 legs].			●				
Squilla IIASquilla IIA (4 legs)			●				
Squilla M Squilla M (4 legs]			●				
Squilla M2Squilla M2 [4 legs].			●				
Squilla S Squilla S /4 legs			●				
Squilla S2 Squilla S2 【I leg)			●				

Greater WAW

Series unknown aircraft

DC-SL / URAGAN wild goose	Alt

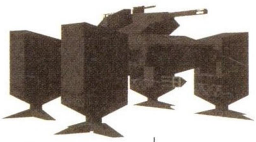
goose (esp. a lesser white-fronted goose, Anser ulagallus)

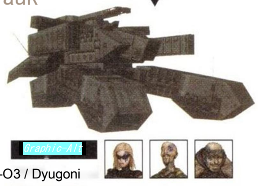
monster

TSK-series

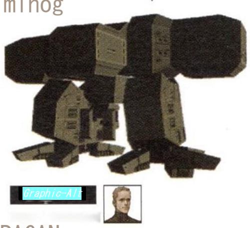
*$■04 / PAUK Pauk /Spider	"Legs]	Alt
TKSO4M / PAUK RAKETA Vaucluse raquieta.	"Legs]	Alt
TKS04S / PAUK TYPE-S PAUK-TYPE-S	[yi leg]	Alt
TKS03 / Dyugoni Diugoni	[Tire] [Tire	Alt
TKS8 / Osiminog Osiminog / Octopus	[Tire] [Tire	Alt

History of Sender's Large Mobile Weapons


Graphic-Alt
TKS04 / PAUK
Pauk
The Spider


Graphic-Alt
TKS-O3 / Dyugoni
Diugoni
Passengers: Top, Buds, Leaf


Graphic-Alt
TKS-08 / Osiminog
Osiminog
The Octopus


Graphic-Alt
DC-SL / URAGAN
URAGAN Rider:
Zelman
The Hurricane

- TKS - Series
Sender, an aircraft manufacturer that also excelled in the development of large vehicles, developed large mobile weapons such as the Pauk by applying WAW technology acquired in the early stages of the African conflict. The Pauk was a multi-legged type that could traverse uneven terrain better than tanks. With its robust armor and powerful armament, the Pauk was used not only as a mobile weapon, but also as a mobile command vehicle for base defense and front line operations. Several variants with different armaments were developed and manufactured, and the model became quite popular and was adopted by many countries. Later, thanks to data obtained from Pauk and the cooperation of engineers who had defected from the Republic of ZAFTRA, Diugoni and Osminorg models with increased mobility by hovering appeared on the market, pioneering the field of large mobile weapons. The TCK series developed by Jade Metal was based on almost the same concept, and their performance is said to be almost equal.

The WAW's leg know-how and data obtained from the Pauk and other multi-legged tanks made it possible to develop this weapon.





Graphic-FMO

K.O.N.G. X-II Kong Prototype 2



Graphic-1ST

PROTOTYPE
Clinton type prototype



Graphic-2nd

OSV-21 a
/Lavant a
Lavant a



Graphic-3rd

Haolong 4
Trillion Dragon Type 4 (Torah)

K.O.N.G.-Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
K.O.N.G. X" Kong prototype 1 le leg]			●				
K.O.N.G. X-II Kong Prototype 2 [4 legs].			●				

OSV Series'.

name	2089	1ST	FMO	5th	4th	2nd	3rd
PROTOTYPE Clinton type prototype [4 legs)		●					
OSV-08a /TILDEN a Tilden a "Legs]						●	
OSV-08b AUDEN b Tilden b 4 legs]						●	
OSV-08d /TILDEN d TILDEN d [4 legs						●	
OSV-13c BALDOR C [4 legs]						●	
OSV-13h BALDOR h le leg]						●	
OSV-21 a /Levant a Lavant a Tire] [Tire						●	
OSV-21 c /Lavant c Lavant c Tire] [Tire						●	
OSV-21 g /Lavant g Lavant g Tire] [Tire						●	

OSV-

name	2089	1ST	FMO	5th	4th	2nd	3rd
Haolong 4 Trillion Dragon Type 4 (Torah) 4 legs							●

• K.O.N.G.-Series

It is a prototype multi-purpose large maneuverable weapon. It is a prototype, multipurpose, large maneuverable weapon equipped with an EMP, and is intended to be used as an experimental aircraft for obtaining various types of data. The name "K.O.N.G-" is an abbreviation of "Kaiser-class Offensive Neutralization GearJ," which can be summarized as "Kaiser-class Offensive Neutralization Destroyer.

• OSV -Series

The Teilden is a large maneuverable weapon with overwhelming firepower and a long operational duration. It is the direct successor to the Clinton Model, which was launched during the Second Eight Hundred-Mile War, and production began in 2093. It was used not only as a large mobile weapon, but also as a mobile command post, thanks to its enormous size, which made it less maneuverable than a regular WAP, but also to its great defensive capabilities and long duration of action.

The BALDOR type was developed as a successor to the Lavant, but only a small number were produced. The Lavant was a special type of aircraft with reinforced bulletproof tires on three wheels. Development began in 2087, and a prototype was completed in 2091. However, due to a series of unfortunate events, including fuselage trouble and the adoption of a rival aircraft for heavy use, development of the -3. was halted. However, with the announcement of the Grand Gunport concept, development was resumed. The -3. achieved a maximum speed and maneuverability that was impossible with conventional quadrupedal large maneuverable weapons, and three types were developed with different armament.

-Trillion Dragon No. 4 (Torah)

The newest model of large maneuverable weapon is characterized by four very long legs with newly developed air-oil hybrid suspension, which allows for flexible attitude control.

Military Aircrafts

aircra ft

name	2089	1ST	FMO	5th	4th	2nd	3rd
H558a Shady						●	
PB^Oa						●	
Shamrock Shamrock				●			

As an aircraft manufacturer, Senda was also active in the development of military aircraft such as bombers and combat helicopters, and several models were adopted by the O.C.U. Air Defense Force.
Note that Shady is H 558a Smu.

These are civilian helicopters, called "civilians' helicopters," that are armed with armaments. Since this aircraft is not officially registered for heavy use, it is illegal to operate it in each country.
Therefore, they are sold in secret to a limited number of customers.

Sender

Weapons

Bolt-on

Bolt-on

BIT-IC-01	ICE01	Alt
BLT-IC-O2	ICE02	Alt
BLNG03	ICE03	Alt
BLT-HMOl/Hi-PackOl	Hi-Pack 01	Alt
BLT-HMO2/Hi-Pack02	High back 02	Alt
BLT-HM€3/Hi-PackO3	Hi-Pack 03	Alt

MG

Machine-gun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Grave	grave	●	●	●	●	●		
Grave II	Glaive II	●	●	●	●			
Grave SP	Glaive SP				●			
Grave S	Grave S	●	●	●	●	●		
Grave S-II	Glaive Sil	●	●	●		●		
Grave R	Glaive R			●				

MS

Missile launcher

name		2089	1ST	FMO	5th	4th	2nd	3rd
Blackpanther	Black Panther	●	●					
Blackpanther1	Blackpanther1			●				
Blackpanther2	Black Panther 2			●				
Blackpanther3	Black Panther 3			●				
Blackpanther4	Blackbanther 4			●				
Slasher				●				
Slay	Slay	●	●					
Slayer	Slayer			●				
Sunburst	Sunburst			●				
Sundog				●	●			
Sunglow	Sunglow			●	●			
Sunowl	Sunowl	●	●	●	●	●		

Back Pack

TURBO

output-

name		2089	1ST	FMO	5th	4th	2nd	3rd
TB-20				●				
TB-20SP				●				
TB-30VR				●				
TB-40						●		
TB-B10				●				
TB-B30				●				
TB-B40				●				
TX0SP						●		
TB-110X						●		
Rucksack 1	Rucksack i							●

ITEM

Item-mounted type

name	2089	1ST	FMO	5th	4th	2nd	3rd
BP-SOO			●				
BP-SOOB			●				
BP-S01			●		●		

REPAIR

Repair function equipped type

name		2089	1ST	FMO	5th	4th	2nd	3rd
RP2A1-Chord	RP2A1 Code			●				
RP2Cl-Pavan	RP2C1 Pavan			●				
RP2A2-Elegy	RP2A2 elegy			●				
RP2C2-Falsetto	RP2C2 falsetto			●				
RP2A3-Pavan	RP2A3 Pavan			●				
RP2C3-Choral	RP2C3 Corral			●				
RP2A4-Beat	RP2A4 Beat			●				
RP2C4-Hymn	RP2C4 Him			●				
RP2B1-Tune	RP2B1 tune			●				
RP2B2-Choral	RP2B2 Corral			●				
RP2B3-Aubade	RP2B3 Ovard			●				
RP2B4-Prelude	RP2B4 Prelude			●				
RP2-Prelude	RP2 Prelude					●		
RP5-Interlude	RP5 Intruder					●		
RP7-Nocturne	RP7 Nocturne					●		
RP9-Aubade	RP9 overdrive					●		

SENSOR

Radar-mounted type

name		2089	1ST	FMO	5th	4th	2nd	3rd
SE6G-Squirrel	SE6G Squirel			●				
SE7G-Rabbit	SE7G Rabbit			●				
SE8G-Raccoon	SE8G Raccoon			●				
SE2S-Jackal	SE2S Jackal			●				
SE2DSX3rav	SE2DS Grey Wolf			●				
SE4D-Puma	SE4D Puma			●				
SE4DS-Lynx	SE4DS Links			●		●		
SE9G-Fox	SE9G Fox			●		●		

SONAR

Sonar-mounted

name		2089	1ST	FMO	5th	4th	2nd	3rd
SN3G-Mole	SN3G Mall			●				
SN4-Sable	SN4 Sable			●				
SN5-Wild Cavy	SN5 Wild KB			●				
SN6B-Badger	SN6B Badger			●				
SN4-Mongoose	SN4 Mongoose			●				
SN4B-Weasel	SN4B Weasel			●				
SN6>Mink	SN6 Mink			●				
SN6C-Ocelot	SN6C Ocelot			●				

JETPACK

Jet (vernier) mounted type

name		2089	1ST	FMO	5th	4th	2nd	3rd
JP1A				●				
JP1C				●				
JPZPlover	JP2Pravar			●		●		
JP2D				●				
JP5-Wren	JP5Wren					●		

RADIO

Equipped with communication function

name		2089	1ST	FMO	5th	4th	2nd	3rd
RD2-Connector	RD2Connector					●		

RADIO A

Equipped with communication function

name		2089	1ST	FMO	5th	4th	2nd	3rd
RD 1	RD1 array			●				
RDIB	RD1B7 d			●				
RD 1	RD1C Cascade			●				
RD2-Connector	RD2-Connector			●		●		

RADIO B

Equipped with communication function

name	2089	1ST	FMO	5th	4th	2nd	3rd
DF13-LDR01			●				
DF14-LDR01			●				
DF13A-LDR02			●				
DF13B4 DRO3			●				
DF14A-LDR02			●				
DF14B-LDR03			●				

Computer

COM

Computer

name		2089	1ST	FMO	5th	4th	2nd	3rd
Clio-!	Clio-!						●	
Clio-2	Clio-2						●	
Clio-3	Clio-3						●	
Clio4	Clio4						●	
Clio-5	Clio-5						●	



TAUREAU Taureau / trow

alphabetic character writing TAUREAU
base E.C. France.
establishment establishment (of a business, etc.) 2011
key people Founder: Louis Thoreau President: Anders Lilieforsch
core business WAP Weapons Manufacturing
Other Businesses WAP manufacturing, military vehicle manufacturing

When Toroichi was established as an automobile manufacturer in E. C. France, it mainly manufactured small and medium-sized passenger cars, but when it entered the military industry, it used its experience as an automobile manufacturer to produce all types of military vehicles, including trucks, jeeps, and armored vehicles. Later, in addition to the development of tank chassis, the company also participated in the development and manufacture of tanks, and even began manufacturing boats and aircraft.

The WAP division is well known for the development of reconnaissance WAPs developed with sensors and EMP backpacks, which have been adopted by several countries and communities, as well as for the development of tank and tire type leg parts, which are distributed in large numbers due to their high performance and stable performance, utilizing know-how from tank development. The company is also known for the development of machine guns for WAPs, which are known for their stable performance.

Whether or not Toro's products appear in the game

Arms

WAW	WAW Arm	WAW Legs
WAP	**WAP Arm**	**WAP Legs**
Greater WAP	Monster	
Repairman	Nonstandard Weapons	
Combat Vehicles	Military Aircrafts	
Naval Ships	Fort Components	

Weapon

MG	**SG**	**RF**
BZ	FL	**CN**
GR	**MS**	AAM
RK	AAR	**KN**
PB	**RD**	**SH**
	BM	Bolt-on

Back Pack

TURBO	ITEM	**REPAIR**
EMP	ECM	**SENSOR**
SONAR	**JETPACK**	**RADIO**
RADIO A	**RADIO B**	STEALTH

Computer

COM

Has parts (orange) =
(white) = Parts not manufactured
Falling Arm c. Legs showing

WAP

Club Sun - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Crevette			●				
Crevette A2 Courvouette A2			●				
Crabesant Club San	●	●	●		●		
Crabesant A2 Club San A2			●				
Crabesant A3 Club San A3			●				
Crabesant II Crabesant II Tire		●					
Crabesant 2 Club San 2					●		
Crabesant R Crabesant R					●		
Calmar AI Calmar A1			●				
Calmar A2 Kalmar A2			●				

Grop-series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Groppe glop	●	●					
Groppe SPV GROP SPV	●	●					
Peregrine peregrine	●	●					

-Club Sun Series
It was designed with an emphasis on payload capacity and durability, but at the expense of maneuverability, so it was mainly used as a support WAP equipped with a heavy mechanical backpack. However, it was also used in close combat, taking advantage of its high durability, and became a hit product in Trow's early years. The KURVET is a minor-change model of the CLAVESAN, and was designed to improve its overall performance. The Kalmar is a more durable model than the Clubsan. The first two were heavily armored aircraft that were designed to be more powerful. However, neither of them achieved the expected performance, and their successors have not been released.

-Grop-series
The lightweight WAPo , featuring a bold design with three high-performance power mirrors mounted on the front of the fuselage, was a reconnaissance aircraft with nimble maneuverability and intelligence-gathering capabilities. Several modified versions were developed, but these did not lead to a significant improvement in performance, and the aircraft was replaced by a new model.

Graphic-FMO
Crabesant
Club San





Graphic-1ST
Groppe
Gropp

Pabotte (Pavot)-Series

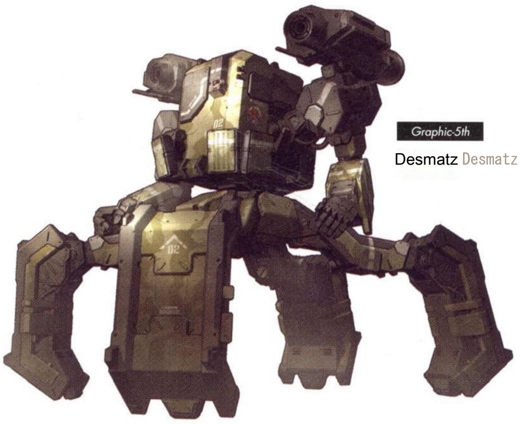
name	2089	1ST	FMO	5th	4th	2nd	3rd
Pabotte Pabotte	●	●	●				
Pabotte A Pabotte A			●				
Pabotte II Pabotte II	●	●	●				
Pabotte II A Pabotte 1IA			●				
Pabotte II C Pabotte lie			●				
Poivre II Poivre II			●				
Poivre II A Poivre IIA			●				
Poivre II C Poivre lie			●				

Deathmats Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Desmatz.Death Mats [4 legs].				●			
Desmatz M DESMATS M [4 legs				●			
Desmatz N Desmatz N Yi leg]				●			
Desmatz SH Death Mats SH " legs]				●			
Deathmantis Death Mantis [4 legs].				●			
Deathmantis DD Death Mantis DD [4				●			
Argiope Argeo Open [4 legs].				●			
Argiope S ARGIOBE S M leg]				●			
Argiope L ARGIO-P L 4 legs)				●			

Tatoo -Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Tatou Tatou			●		●		
Tatou X Tatou prototype			●				
Tatou X-2 Tatoo Prototype 2			●				
Tatou X-3 Tatou Prototype 3			●				
Tatou XX-2 Tatoo Prototype Improved Type 2			●				
latou X-4 Tatoo Prototype 4			●				
Tatou XX-3 Tatoo Prototype Improved Type 3			●				
Tatou XX-4 Tatoo Prototype Improved Type 4			●				
latou 2 Tatou 2					●		
Tatou C (KN]						●	
Tatou D Tatou DIKN]						●	
Tatou 3 Tatou 3IKNI						●	



Graphic-5th
Desmatz Desmatz



Graphic-FMO
Pabotte Pabotte



Graphic-4th
Tatou タトゥー Tatou

-Pabotte (Pavot) - Series
This model is characterized by its charming appearance with a square body and round head. It is covered with solid armor and has extremely high durability. It also has unique features such as removable armor plates on the front of the body and a rotatable head part that allows the user to look in all directions. Improvements inherited from Pabot's design concept

The BABOT was a portable model, with even greater durability, a characteristic of the BABOT. However, since other performance characteristics did not change much, only a few improved models were produced, and no successors have been developed.

-Tatoo - Series
The reconnaissance WAP was developed based on the know-how gained from the Grop series, and is equipped with a newly developed sensor backpack.

The first model was developed together with the "M" and "H". The result was a vehicle that could not be equipped with heavy weapons, but instead had extremely high evasive maneuverability and high-speed running performance. In addition, the height was kept low to make it difficult to be seen by the enemy, and the equipment necessary for reconnaissance missions, such as various sensors and radar, were installed in a compact body.

The aircraft is equipped with all the technology necessary for reconnaissance activities, including special paint that absorbs radar waves. It incorporated all the technology necessary for reconnaissance activities, including special paint applied to the entire fuselage to absorb radar waves. The design concept was highly evaluated, and a considerable number of units were produced.

-Deathmats Series
It is a WAP with a very distinctive appearance, characterized by its boxy, square body and special four-legged parts.

From the outset, it was developed as a dedicated logistical support aircraft, with the EMP backpack as a prerequisite. Although it succeeded in reducing its weight, its endurance was below par, and its shape made it poor in close combat. However, its distinctive quadrupedal hull demonstrated excellent evasive maneuverability, and it was recognized by the market as Toroichi's new reconnaissance WAP.



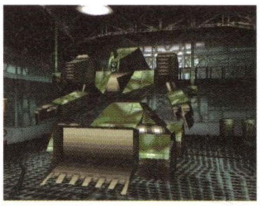
WAP of unknown series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Autel hotel						●	
Castigo U Castigo U						●	
Trebite [Tire]						●	
Manege. MANAGE [MS] [4						●	

-Others
It is characterized by its bulldozer-like appearance, with huge blades mounted on the front of its tire-shaped legs. The "Castigo U" is surprisingly maneuverable and durable, and boasts sufficient performance for use as a vanguard aircraft.
It was a special model with a bazooka built into its body, and it was extremely heavy.

The WAP had already become obsolete. Therefore, only a small number of WAPs were sold in Southeast Asian countries, and production was discontinued the following year.

-Tray Lo
With its legs equipped with six-wheel tires, it boasted a high degree of maneuverability. Despite its peculiar appearance, it was also useful as a vanguard general-purpose machine, and was used in a variety of situations.



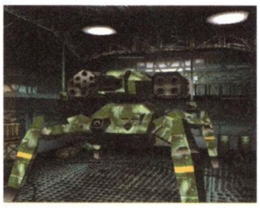
Graphic-2nd
Autel
hotel



Graphic-2nd
Castigo U
Castigo u



Graphic-2nd
Torero
Tray LO



Graphic-2nd
Manege
Manege

WAP Legs-Parts

leg warmers

name	2089	1ST	FMO	5th	4th	2nd	3rd
Crabesant II Club Sun! ([Tire])	●	●	●				
Crabesant IIA Crabesant!]			●				
Crabesant IIB Crabesant IIB [Tire]			●				
Crabesant III Crabesant (II (Tire)			●				
Faon Fon [tank].			●				
Faon Dix [tank]			●				
Garole Garole [tank].	●	●					
Garole I! Garole 11 [Tank].	●	●					
Ours Ours [Tank]			●				
Ours Sept Ours Set [Tires]			●				
Ours Dix Ours Dix [Tires]			●				
Ours Six Ursys [Tire]			●				
Renard Renard [tank].			●				
Renard Deux Renard Deux [Tank]			●				
Renard Trois RenardLutrois [Tank]			●				
Renard Quatre Renard Quatre			●				

Combat Vehicles

combat vehicle

SH-14/CHRYSALIDE	chrysalid	Alt
SHM-14/CHRYSALIDE	Chrysalid Fuyuze.	Alt
ALM-2000 / LUCANE	Luccane	Alt

The Crizalid, an armored vehicle with six funnel-shaped special bulletproof tires, was used in many countries during the African conflict, and its ability to traverse rough terrain made it a popular choice for armored vehicles.

Many variants were produced, including infantry armored vehicles and anti-tank vehicles with different design. Although the Lucene is an older generation tank, it is still used in very small numbers today due to its strong armor and powerful main gun.

Weapons

MG — machine-gun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Arlassaut	Arlassaut	●	●	●	●	●	●	
Artassaut B	Artassaut B			●				
Artassaut C	Artassaut C				●			
Artassaut G	Artassaut G			●				
Artassaut SP	Artassaut SP	●	●	●	●			
Artdeux Earl Doux (Art Atts. Doux)		●	●	●		●		
Chronik	Kronik				●		●	
Chronik-10	Kronik [0 type				●			
Chronik-20	Kronik Type 20				●			
Chronik-25	Chronik 25 type						●	
PAP-33				●				
PAP-33A				●				
PAP-55		●	●	●				
PAP-55A				●				
PAP-55G				●				
PAP-66		●	●	●				
PAP-66B				●				
PAP-66VA				●				
Carillon							●	

SG — shotgun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Budget	Bureau						●	
VN Budget	VN Buget						●	

radi — Rifles

name		2089	1ST	FMO	5th	4th	2nd	3rd
Grenze							●	
Jura	Eula						●	
Jura	60mmYura 60mm						●	

BZ — bazooka type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Jouvet	jube						●	
Jouvet D.	juvedou						●	

CN — cannon

name		2089	1ST	FMO	5th	4th	2nd	3rd
Germas-76	Gumas 76mm						●	
Germas-92	Gumas 92mm						●	
Savory.	Savory.						●	
Savory GO	Savory GO						●	

MS — missile

name		2089	1ST	FMO	5th	4th	2nd	3rd
Mainate	menate						●	
Ma inate U	Menate U						●	

KN — knuckle

name		2089	1ST	FMO	5th	4th	2nd	3rd
Keen	Edge Keen Edge						●	

Taureau

RD
rod system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Keen Saber	Keen Saber			●	●	—	●	
Keen Saber	C Keen Saber C			●				
Keen Saber	E Keen Saber E			●				
Keen Saber F	Keen Saber F			●	●			
Keen Saber G	Keen Saber G			●	●			
Keen Saber R	Keen Saber R			●				
Keen Saber V	Keen Saber V			●				
Keen Saber X	Keen Saber X			●	●			
Great Saber	Great Saber						●	

SH
Shield system

name	2089	1ST	FMO	5th	4th	2nd	3rd
WS-2		●					
WS-2B		●					
VSO1			●				
VSO1B			●				
VS03			●				
VS04			●				
VSO4B			●				
VS-1O			●				
VS04-N						●	
VS17-N						●	
VS24-N						●	

Back Pack

TURBO
output-enhanced (e.g. frequency-enhanced)

name	2089	1ST	FMO	5th	4th	2nd	3rd
TB-1000			●				
TB-2000			●				
TB-3000			●				
TB-4000			●				

REPAIR
Repair function equipped type

name		2089	1ST	FMO	5th	4th	2nd	3rd
RP5V-Brise	RP5V Bliz					●		
RP5VI-Vent	RP5V!			●				
RP5V2-Mistral	RP5V2 Mistral			●				
RP5V3-Rafale	RP5V3 Lafernolet			●				
RP5V4Brise	RP5V4 Breeze			●				
RP2E1-Ferme	RP2E!			●				
RP2E2-Puissant	RP2E2 Buysan			●				
RP2E3-Viril	RP2E3 Viril			●				
RP2E4-Robuste	RP2E4 Robusto			●				
RP2E1R-Ferme	RP2E1R7 Elm enhanced			●				
RP2E2R-Puissant	RP2E2R Buissant enhanced			●				
RP2E3R-Viril	RP2E3R Viril enhanced			●				
RP2E4R-Robuste	RP2E4R Robusto reinforced type			●				

EMP
Electromagnetic pulse attack type

name		2089	1ST	FMO	5th	4th	2nd	3rd
EMP3C-Priere	Briere					●		
EMP4B-Ange	Ange					●		
EMP9F-Licorne	EMP9F-Licorne					●		

SENSOR
Radar-mounted type

name		2089	1ST	FMO	5th	4th	2nd	3rd
SE2E-Vague	SE2E Vague					●		
SE30A-Mousse	SE30A Mousse			●				
SE30B-Algue	SE30B Arg.			●				
SE30GX3ui	SE30G Gui			●				
SE31 A-Avant	SE31A Avant			●				
SE31BOrdre	SE31B Oldowl			●				
SE31HG-Dernier	SE31HG Dernier			●				
SE31-Maintenant	SE31 Mantenan			●				
SE32HG-Vent	SE32HG Van					●		
SE33-Arbre	SE33 Albul			●				
SE33-Branche	SE33 Blancier			●				
SE33-Pelouse	SE33 Bu. Loose.			●				

SONAR
sonar-mounted

name		2089	1ST	FMO	5th	4th	2nd	3rd
SN30-Mot	SN30 Mo.			●				
SN30B-Parole	SN3OB Baroloire.			●				
SN30C-Riposte	SN30C Repost			●				
SN30D*Maxime	SN30D Maxim			●				
SN31-Mante	SN31 mont.			●				
SN32-Abeille	SN32 Abeille			●				
SN33-Grillon	SN33 Gryon			●				
SN34-Luciole	SN34 lucionolle			●				

JETPACK
Jet (vernier) mounted type

name		2089	1ST	FMO	5th	4th	2nd	3rd
JP4				●				
JP4B				●				
JP4D				●				
JP4E-Milan	JP4EMilan			●	—	●		

RADIO
Equipped with communication function

name		2089	1ST	FMO	5th	4th	2nd	3rd
RD7A-Soleil	RD7A-Soleil					●		

RADIO A
Communication function installed type

name		2089	1ST	FMO	5th	4th	2nd	3rd
RD4-Lune	RD4-Lune			●				
RD5-Etoile	RD5-Etoile			●				
RD6C	RD6shell			●				
RD4A-Lune	RD4A-Lune			●				
RD5A-Etoile	RD5AEtoile			●				
RD6A-Ciel	RD6AShell			●				

RADIO B
Equipped with communication function

name		2089	1ST	FMO	5th	4th	2nd	3rd
DF4B-Seuil	DF4B-Seuil			●				
DF5B^ortail	DF5B Portailles			●				
DF6B-Volet	DF6B-Volet			●				
DF4C-Seuil	DF4C-Seuil			●				
DF5C-Porfail	DF5C-Porfail			●				
DF6C-Volet	DF6C-Volet			●				

Computer

COM
contributor

name		2089	1ST	FMO	5th	4th	2nd	3rd
Clock Doubler M	clock doubler		●					

BALESTORO Balestoro.

alphabetic character writing	Balestoro
base	E.C. Italy
establishment (of a business, etc.)	Year 2073
key people	Chairman: Camio Balestro President: Adriano Balestro
core business	Information equipment manufacturing
Other Businesses	WAP Manufacturing

In **2073**, a year after the end of the **first** Huffman War, Balestro was founded by the engineers of Italy's Telecom, an Italian start-up manufacturer of information equipment. The company entered the **WAP** development business by acquiring know-how on the structure and systems of **WAPs**.

Although Balestro had less experience in **WAP** development than other manufacturers, the company's **WAPs** gained worldwide popularity for their innovative perspective and high cost performance. Later, when Kirishima Heavy Industries introduced the support pod, which became a big hit, the company was quick to develop its own original support pod, and as a result, the **E.C.-crew of military manufacturers** began to develop their own support pods. As a result, E.C.-crew military manufacturers began producing and supplying the osprey support pods.

In-game
Whether or not Balestro's products appear in the market

Arms
WAW | WAW Arm | WAW Legs
WAP | WAP Arm | WAP Legs
Greater WAP | Monster
Repairman | Nonstandard Weapons
Combat Vehicles | Military Aircrafts
Naval Ships | Fort Components

Weapon
MG | SG | RF
BZ | FL | CN
GR | MS | AAM
RK | AAR | KN
PB | RD | SH
BM | Bolt-on

Back Pack
TURBO | ITEM | REPAIR
EMP | ECM | SENSOR
SONAR | JETPACK | RADIO
RADIO A | RADIO B | STEALTH

Computer
COM

Has parts = (orange) / = parts not manufactured (white)

US Arm and Legs show special parts

WAP

Strega (Strager) Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Strega Strega			●				
Strega G Strega G			●				
Strega G4 Strega G4			●				
Strega V Strega V			●				
Diablo G Diablo G			●				
Diablo G2 Diablo G2			●				

Robusto Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Robust! A Robust 1A						●	
Robust 1C Robust 1C						●	
Robust2A Robust2A						●	

-Strega Series
The first WAP developed by Ballestro was the Strega series. Compared to the WAPs of other manufacturers that appeared around the same time, the Strega series was popular for its good overall balance and compact size, although it did not have outstanding features. Although its silhouette looks weak with its thin fuselage, arms, and legs, its small exposed area resulted in a lower bullet exposure rate and a higher survival rate than other WAPs. The WAP was improved and upgraded in a short period of time, and was deployed in many U.S. state militaries. In addition, the U.S.N. Army has been deployed in many state militaries.

Strega means "witch" in Italian, while Diablo, the improved version, means "demon.

- Robusto Series
Developed as a general-purpose model, it is Ballestro's representative model in the 2090s. It was developed as a general-purpose model, and was used mainly in the E.C. and other countries. Later, through a technical tie-up with Schnecke, the "ATC89-3J" actuator from Schnecke was adopted for each part. The improved Robusto 2A was introduced with improved balance and mobility.



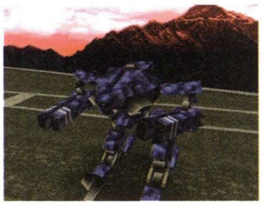
Graphic-FMO
Strega
Strega.



Graphic-2nd
Robustl A
Robusto 1A

Series unknown aircraft

name		2089	1ST	FMO	5th	4th	2nd	3rd
Obadiah. Obadiah	[BZ].						●	



Graphic-2nd
Obadiah
Obadiah

-Obadiah
This aircraft has a distinctive meaning and is striking for its unusual appearance. Its legs are long and slender, and its waist is high, but it has sufficient stability. It also had a high-powered bazooka called the M926 BZ built into its standard arm, giving it high offensive power even as a stand-alone machine. Despite its distinctive appearance, it boasted performance that was above the level of other WAPs in the same price range. However, because it lacked outstanding features, its development was discontinued and no improved version appeared.



Graphic-FMO
Godwit C4
Godwit C4



Graphic-FMO
Redshank E5
Redshank E5



Graphic-5th
Crusader
Crusader



Graphic-FMO
Avrela 2B-A
Avrela 2B-A



Graphic-FMO
Mercury Shield
Mercury Shield

WAP Legs-Parts

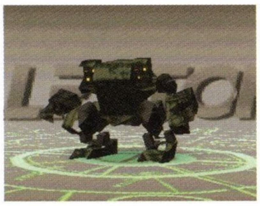
Leg Parts

name			2089	1ST	FMO	5th	4th	2nd	3rd
Godwit A1	Godwit Al.	[Hover]			●				
Godwit A2	Godwit A2	Hover]			●				
Godwit C2	Godwit C2	[Hover]			●				
Godwit C4	Godwit C4	[Hover]			●				
Redshank Al	Red shank A1	[Hover]			●				
Redshank	Red shank A2	Hover]			●				
Redshank	Redshank B1	[Hover]			●				
Redshank	Red Shank B3	[Hover]			●				
Redshank E	Red Shank E	[Hover]			●				
Redshank	Red shank E5	[Hover]			●				

Repairman

Support Pod

name	2089	1ST	FMO	5th	4th	2nd	3rd
SP 10a						●	
SP 10b						●	
SP IOb-F						●	



Graphic-2nd
SP 10a

The development of Ballestro's support pods began in 2095, and production of the SPIOa began as early as 2097. Despite the rapid pace of production, the performance of the SPI0b is comparable to that of the preceding Kirishima Heavy Plane. The SPIOb has a single 7mm machine gun in its body, and the SP10b-f has a built-in flamethrower, but the performance of both types is almost the same. The name of the aircraft, SP10, is the same as the name of the shield mounted on the shoulder.

Weapons

SG — shotgun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Averla	Avera.			●		●		
Averla 1A	Averra 1A			●				
Averla 1B	Averra 1B			●				
Averla 2A	Averra 2A			●				
Averla 2B	Averra 2B			●				
Averla 2B-A	Averra 2&A			●				

RD — rod system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Crusader	crusader				●	●		
Crusader 1	Crusader 1			●				
Crusader II	Crusader II			●	●			
Crusader II EX	Crusader HEX				●			
Crusader II F	Crusader HF				●			
Crusader III	Crusader III			●				
Crusader IV	Crusader IV			●				
Crusader V	Crusader V			●				
Crusader SD	Crusader SD				●			

SH — Shield system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Jupiter Shield	Jupiter Shield			●				
Feather	Shield Feather Shield			●				
Mercury	Shield Mercury Shield			●				
Wing Shield	Wing Shield					●		
Angel Shield	Angel Shield					●		



Basalt

alphabetic character writing	BASALT
base	E.C. Italy
establishment (of a business,	etc.) 1899
key people	President: Giovanni Villa
core business	WAP Manufacturing
Other Businesses	WAW Manufacturing, Automotive Manufacturing, Food Manufacturing, Shipbuilding, Rolling Stock Manufacturing, Railroad Car Manufacturing, Publishing, Finance

Founded in **1899** as an automobile manufacturer by a group of Turin businessmen, the long-established **E. C.** Italia company is responsible for WAP manufacturing. The company has a reputation for producing cost-effective airframes, and has also shown flexibility in actively incorporating and offering other companies' technologies, such as its partnership with Papere for **WAP's** parts manufacturing division. The company has a reputation for producing cost-effective, high-cost-performance aircraft.

WAP

Garbo-Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Galbo Galbo	●	●					
Galbo SV Galbo SV	●	●					
Galbo MRX Garbo MRX	●	●					

Giza-Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Giza giza	●	●	●	●	●		
Gein. gain	●	●					
Genem Genem	●	●					

Cluster Shear Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Crustacia Crustacia				●			
Cancer cancer				●			
Carapace Carabas				●			

-Garbo-Series
This model was popular for a long time because of its newly developed armor material and high durability in spite of its light weight. It is based on the company's WAW for underwater work, and its rounded body design and the power vibrator on the side of the head show the vestiges of this design. Although it was developed and produced before the Second Eight Hundred Million War, it has competed with other WAPs in actual combat.

-Giza Series
This model is more durable and more versatile than the Galvo series, which has become noticeably outdated. The camera section is

The machine has a characteristic integrated body and is highly valued by countries and communities for its low failure rate and stability.
Leonora Enterprises, which was impressed by the machine's superior basic design, offered a business alliance and began production of the Giza. Leonora Enterprises, which had also noticed the superiority of the basic design of the Giza, offered a business alliance and began production of the Giza.

-Cluster Shear Series
Initially, this model was presented as a repairman's WAP equipped with a repair backpack, but it was operated in various battlefields due to its well-balanced mobility, durability, and payload capacity.



Graphic-5th
Crustacia
Crustacia



Graphic-1ST
Galbo
Galbo



Graphic-1ST
Gein Gein

Weapons

MG — machine-gun type

name	2089	1ST	FMO	5th	4th	2nd	3rd
Moslro 2 Moslro 2			●		●		
Mostro 2-EZ Mostro 2-EZ			●				
Mostro 2-EX Mostro 2-EX			●				
Mostro 3 Mostro 3	●	●	●				
Mostro 3-SZ Mostro 3-SZ	●	●					
Mostro-10 Mostd 10	●	●					
Mostro 22 Mostro 22			●				
Mostro 24 Mostro 24	●	●	●		●		

SG — shotgun type

name	2089	1ST	FMO	5th	4th	2nd	3rd
Gale Gale	●	●	●	●	●		
Gale I! Gale II!				●			
Gale LC Gale LC				●			
Gale S Gale S			●				
Gale S2 Gale S2			●				
Gale SG Gale SG			●		●		
Gale SG-II Gale SG^I			●		●		

FL — flamethrower system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Flamefox Flamefox	●	●					
Snowman Snowman	●	●					

NAXOS Naxos

alphabetic	character writing - NAXOS
base	E.C. Austria
establishment	(of a business, etc.) 1847
key people	President: Heinrich Rothschild
core business	Information and telecommunications equipment manufacturing, railroad manufacturing
Other Businesses	Medical equipment manufacturing, cell phone manufacturing, electric power

E.C. Austrian company founded as a telegraph manufacturer, expanding into train manufacturing, telecommunications, transportation, medical care, and electric power, and eventually into the development and manufacture of computers. The company also entered the computer manufacturing business, producing a wide variety of computer types.

Computer

COM computer

	name	2089	1ST	FMO	5th	4th	2nd	3rd
Abbot-1	Abbott 1						●	
Abbot-2	Abbott 2						●	
Abbot-3	Abbott 3						●	
Abbot-4	Abbott 4						●	
Abbot-5	Abbott 5						●	
Legende-1	Regende 1						●	
Legende-2	Regende 2						●	
Legende-3	Regende 3						●	
Legende-4	Regende 4						●	
Legende-5	Regende 5						●	
Motive-1	Motive 1						●	
Motive-2	Motive 2						●	
Motive-3	Motive 3						●	
Motive-4	Motive 4						●	
Motive-5	Motive 5						●	
Niche-1	Niche 1						●	
Niche-2	Niche 2						●	
Niche-3	Niche 3						●	
Niche-4	Niche 4						●	
Niche-5	Niche 5						●	
Onrush-1	On Rush 1						●	
Onrush-2	On Rush 2						●	
Onrush-3	On Rush 3						●	
Onrush-4	On Rush 4						●	
Onrush-5	On Rush 5						●	
Zig-1	Jig 1						●	
Zig-2	Jig 2						●	

General-Coleman (General callousman (baseball))

alphabetic	character writing - General-Coleman
base	E.C. England
establishment	(of a business, etc.) 2002
key people	CEO: Aslan Murphy
core business	Weapons Manufacturing for WAW
Other Businesses	-

A firearms manufacturer established at the beginning of the 21st century, the company grew more on design than on performance. During the African conflict, it manufactured auto-gatling and night scopes for the WAW, but its performance deteriorated rapidly due to delays in complying with the MULS-P standard.

Weapons

Bolt-on	port on	
BLT-AG2-01/Bird Eater	bird-eater	Alt
BLT-AG2-02/Dragon Swat	Dragon Swat	Alt
BLT-AG2-03/Dragon Swat	Dragon Swat 2	Alt
BLT-NSOI/Owl Eye	owl's-eye	Alt

Inter Gehen (intergenerational)

alphabetic	character writing - Inter Gehen
base	E.C. Germany
establishment	(of a business, etc.) - Year 2072
key people	Founder: Fritz Schmeisser
core business	Automobile Manufacturing
Other Businesses	Weapons manufacturing, WAW manufacturing, finance

In fact, the headquarters of a dummy company established by the O.C.U. military after the experience of the First Huffman War to develop weapons that were not even disclosed to the Congress existed in Germany, but it never really existed, and the weapons were developed in a secret factory in Aroldesz. The factory also produced Wanzers such as the Mutos and Shakur.

Aerokrone

alphabetic	character writing - AEROKRONE
base	E.C. France
establishment	(of a business, etc.) 1990
key people	Founder: Marcel Henry President: Samuel Arceau
core business	Aircraft Manufacturing
Other Businesses	-

Although it does not have a large market share, it is a specialized manufacturer of civilian and military aircraft and is highly trusted for its high quality aircraft.

Military Aircrafts

aircraft		
mhg-03 /_cornaille _	cornail	Alt

Lyman.

alphabetic	character writing - Lyman
base	E.C-United Kingdom
establishment	(of a business, etc.) 1989
key people	President: Winston Hunter
core business	Large Mobile Weapons Manufacturing
Other Businesses	weapons manufacturing

The company started out as a munitions company specializing in the development and production of firearms, and was involved in the development of machine guns, etc. However, when the WAP entered the war, the company began developing large mobile weapons, which earned a certain reputation for performance and stability. However, in 2092, the company was acquired by Jade Metal, a company that had its eye on its development capabilities.



Jade Metal

alphabetic	character writing - JADEMETAL
base	O.C.U Australia
establishment	(of a business, etc.) Year 2039
key people	President: Solomon Straus
Main Businesses	WAP Manufacturing
Other businesses	Aircraft manufacturing, weapons manufacturing, WAW manufacturing

Jade Metal is a relatively new military manufacturer established in 2039, but it is the oldest and the largest heavy industrial company in the O.C.U. in terms of WAP manufacturing. In addition to developing WAWs on its own, the company has shown an eagerness to absorb development technologies, for example, by entering into a technical alliance with Diable Avionics of the U.S.N.A. for WAW development immediately after its establishment. As a result, the company's WAW was officially adopted by the O.C.U. Army and Defense Forces and deployed during the African War, becoming the first aircraft ever to be deployed in actual combat.

Jade Metal's WAPs are known for their balanced design. In addition to the development of various WAP-related parts and specialized weapons, the company also manufactures aircraft and anti-aircraft weapons for military and civilian use, and has recently entered the land transportation business. The company also develops various WAP-related parts and specialized weapons, manufactures military and civilian aircraft and anti-aircraft weapons, and has recently expanded into the land transportation business.

In-game
Availability of Jade Metal products

Arms
WAW | WAW Arm | WAW Legs
WAP | WAP Arm | WAP Legs
Greater WAP | Monster
Repairman | Nonstandard Weapons
Combat Vehicles | Military Aircrafts
Naval Ships | Fort Components

Weapon
MG | SG | RF
BZ | FL | CN
GR | MS | AAM
RK | AAR | KN
PB | RD | SH
BM | Bolt-on

Back Pack
TURBO | ITEM | REPAIR
EMP | ECM | SENSOR
SONAR | JETPACK | RADIO
RADIO A | RADIO B | STEALTH

Computer
COM

=appearance
=After the death of metal = Lyman (weapons added)

Dye Arm and Legs indicate special parts





Graphic-Alt
RJ-26 / BLOODHOUND Gnt
Bloodhound G

Graphic-Alt
FRJ-46 / GREYHOUND G
Greyhound G

Graphic-Alt
RJ-35X / BULL SHOT Type X Bull Shot Type X

WAW

Bloodhound Series

VJ-44G / BLOODY BULL	Alt
RJ-24 / BLOODHOUND Bloodhound	Alt
RJ-26 / BLOODHOUND G Bloodhound G	Alt
RJ-28 / BLCXDDHOUND Mark2 Bloodhound Mark2	Alt
RJ-29 / BLOODHDUND Mark2 G Bloodhound Mark2 G	Alt
SJ-24 / BLOODHOUND RED EYE	Alt
TRJ-24 / BULDOG Bulldog	Alt

Blue Shot Series

RJ-34 / BULL SHOT Bull Shot	Alt
RW5X / BULL SHOT Type X Bull Shot Type X	Alt
RJ35S / BULL SHTO Type S Force shot type s	Alt
RJ-35R / BULL SHOT Type R	Alt
RJ-34 J BULL SHOT RED EYE Bull shot red eye	Alt

Greyhound - Series

FRJ45 / GREYHOUND greyhound	Alt
FRJ-46 / GREYHOUND G Greyhound G	Alt
FRJ45S / GREYHOUND RED EYE Greyhound Red-Eye	Alt
FRJ-45T / GREYHOUND Type-T Greyhound Type-T	Alt

-Bloodhound Series
Designed for combat use from the beginning, it is famous as the first WAW in history to be deployed in actual combat. While maintaining its durability, the WAW has been downsized significantly by omitting unnecessary equipment such as mine disposal equipment that was installed on WAWs of the time, resulting in a form that is more humanoid in appearance. At the same time, its mobility was also greatly enhanced. Various improved versions have been developed, and they have achieved significant war results.

-Bull Shots - Series
The model was fully remodeled, including a review of the basic frame, using the Bloodhound series as a reference. The frame and engine incorporate new and innovative technologies, based on numerous actual battlefield data.

-Greyhound Series
This model was developed during the transition period from WAW to WAP, when the introduction of the MULS standard was strongly reflected. The legs are equipped with ride wheels as standard equipment, enabling high-speed movement and smooth turning.

WAW Arm-Parts

Arm Parts

AW-HVAAM01 / WOODPECKER	Woodpecker	[MG]	Alt
AW-SGAAM01 / BEEHIVE	Beehive	[SG]	Alt
AW-MISAAM01 /	firecracker	[MS].	Alt

WAP

Zola (Zora) Series

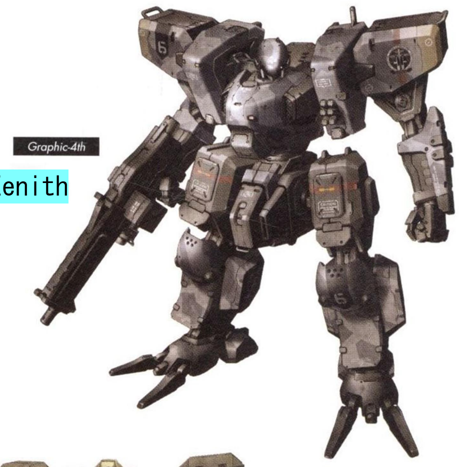
name	2089	1ST	FMO	5th	4th	2nd	3rd
zora		●	—	—	●		
Zora-3A Zora-3A	●	●	●	—			
Zora 4A Zola 4A			●				
Zora B Zola B					●		
Zora B2 Zora B2					●		
Zora C5 Zora C5						●	
Zora C9 Zora C9						●	
Zigle Ziggle			●				
Zigle 2A Zigle 2A			●				
Zigle-6B Ziggle-6B	●	●					
Zigle-IIA Ziggle-11A	●	●					
Zigle S Ziggle s					●		
Zinc Zinc	●	●					
zero r	●	●					
Zillah 2A Zillah 2A			●				
Zillah 4A Zilla 4A			●				
Zeros.							●

Hong 4th and onward Jade Metal = manufactured by Lyman Co.

Zenith Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Bofeng S	●	●	●	●	●		
Zenith SP Zenith SP			●				
Zenith SP X2 Zenith SP Improved Type 2			●				
Zenith SP X3 Zenith SP Improved Type 3			●				
Zenith SP X4 Zenith SP Improved Type 4			●				
Zenith SP X5 Zenith SP Improved Type 5			●				
Zenith V Zenith V	●	●	●	●	●	●	
Zenith RV Zenith Rev.			●	●	●	●	
Zenith RV2 Zenith Rev2				●			
Zenith RVX Zenith Rev X			●				
Zenith DV Zenith DV				●	—	●	
Zenith X Zenith X						●	
Zenith Rev. ZENITH REV							●
Zenith - Glen Custom Zenith				●			
Zeria Zeria	●	—	●	●			
Zeria II Zeria II					●		

Kyo 4th and onward Jade Metal = manufactured by Lyman Co.


Graphic-4th
Zenith


Graphic-FMO
Zora-3A
Zola 3A

-Zola Series
While it was one of the earliest WAPs developed by Jade Metal, it remained in production for more than 10 years while improvements were made, making it one of Jade Metal's representative WAPs. It is a general-purpose aircraft characterized by a round body with a protruding chest, and was designed with a roomy engine block. The fact that a succession of improved models were developed based on the Zora's basic design, such as the Jiggle and Zink, which aimed to increase durability while strengthening the engine, and the Xeros, which was designed for WAP-to-WAP combat, is proof of the superiority of the Zora's basic design. It can be said that the design concept of easily adjusting the structure according to the situation was incorporated from the beginning. However, it was not highly evaluated by the O.C.U. military, and could not become a mainstay machine.

-Zenith Series
It was deployed by the OCU military even before the Second Huffman Conflict, and was one of Jade Metal's main lineups. At first, it was not well received due to its lack of mobility, but that reputation changed with the appearance of the improved Zenith V. The Zenith V has good total balance and mobility. The Zenith V was highly evaluated for its total balance and high mobility, and was adopted by the O.C.U. Army and Defense Forces as an aircraft that could be operated in any situation. Since then, the Zenith Series has been the company's flagship product, and the latest technology has been constantly applied to the development of numerous improved models. Externally, the Zenith Series is characterized by the large shoulder pads positioned between the shoulders and the body, which, in combination with the wide shoulder armor, give the silhouette an inverted triangle appearance. Its appearance has hardly changed in the more than 10 years since its development, although its performance has been constantly improved.



Genie . Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Gini.			●				
Jinni 2 Jinni 2			●				
Jinni P2 Genie P2			●				
Jinni P3 Jinni P3			●				
Jinni P3A Genie P3A			●				
Genie XIA Gini x 1A			●				
Genie X2 Genie X 2			●				
Genie X3A Genie X 3A			●				
Sheeni							●

Kyo 4th and onward Jade Metal = manufactured by Lyman Co.

Zygote (Zaigaut) - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Zaigaut Zaigaut			●	—	●	●	
Zaigaut A Zaigaut A			●				
Zaigaut 300 Zygote 300			●				
Zaigs 105 Zaigs 105			●				
Zaigs 107 Zaigs 107			●				
Zaigs 109 Zaigs 109			●				
Zaigaut 30 Zaigaut 30					●		
Zaigaut 302 Zygote 302			●	—	●		
Zaigaut 304 Zygote 304.					●		
Zaigaut 305 Zygote 305.			●				
Zaigaut C1 Zygote C1						●	
Zaigs Al Zaigs A1						●	

Kyo 4th and onward Jade Metal = manufactured by Lyman Co.

Zedam - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Zedam Zedam			●				
Zedam E Zedam E			●				
Zedam X Zedam X			●				
Zedam RV Zedam Lev			●				
Zedam V Zedam V			●				
Exam E			●				
Xzam RV Xzam Rev.			●				
Xzam V Exam VI			●				

WAP Arm-Parts

Arm Parts

name	2089	1ST	FMO	5th	4th	2nd	3rd
Dasler Claw Dassler-Crow. IKN}	●	●	—	●			
Dasler Claw II Dassler Crow II IKN]	●	●					
Dasler Claw 0 Dassler-Crow 00 IKN]				●			
Hammer Head Hammerhead 1 [RD].			●				
Hammer Head Hammerhead 1B [RD]			●				
Hammer Head1D Hammer Head [RD].			●				
Hammer Head Hammerhead 1E [RD]			●				
Hammer Head Hammerhead 2 IRD]			●				
Hammer Head Hammerhead 3 IRD]			●				

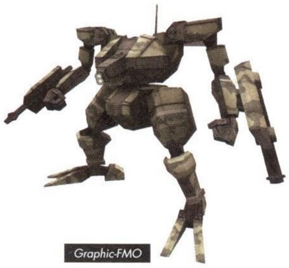
WAP Legs-Parts

Leg

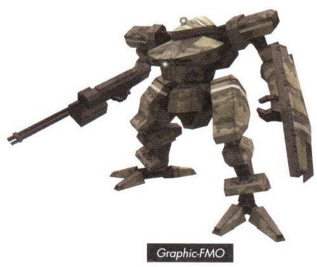
name	2089	1ST	FMO	5th	4th	2nd	3rd
Zora-5A Zora 5A	●	●					



Jinni 2 Jinni 2



Zaigaut



Zedam Zedam



Dasler Claw Dasler Claw

-Genie Series

As the successor to the Zenith series, this model was developed to be a general-purpose aircraft with improved performance by inheriting the basic design of the Zenith and adopting a design concept one generation ahead of the Zenith. It is equipped with a more powerful engine than the Zenith and has reinforced armor, which was a shortcoming of the Zenith, but the total balance is poor and the aircraft has no distinctive features.

The GINI was developed in the same period, but its development was discontinued for a while. At the same time, several improved models were developed, including the "Geni," but development was suspended for a while. However, at the end of the 21st century, the development project was resurrected and the Gini was revived with a new engine, but it, too, did not show much performance.

-Zygote - Series

It was originally developed for export during the Second Eight Hundred-Mile War. It was lightweight with an emphasis on mobility, and was intended to be used as a logistical support WAP equipped with a sensor backpack rather than to participate in direct combat. The aircraft deployed during the Second Huffman Conflict were deployed in actual combat to collect data and conduct tests. After that, several models were deployed in the field.

The Zygote C1 was produced for export on the occasion of the "World War II" and was deployed in the E.C. and U.S.N. states. Among them, the Zygote C1 has the same performance as the company's Zenith Rev. and has been used in considerable numbers.

-Zedam - Series

While the Zygote series is a logistics support WAP developed for export, the Zedam-Series is a logistics support WAP developed for export.

The Riese was developed as a logistical support WAP for O.C.U. countries. Although the two models are completely different in terms of their appearance, their basic design concept is almost the same, with a structure that prioritizes mobility. Several improved versions and an upgraded version, the Exum, were developed, but they were not clearly differentiated from their rivals, and production ended after a short period of time.

Jade Metal (Jay Reverse Tull)

Greater WAP

Series unknown aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
OSV-XX Griffin Griffin Prototype			●				

-Griffin Prototype
Based on the Grand Gunport concept proposed by the O.C.U. military, the development of the large WA PoO was being conducted in secret by the Jade Metal Company, which had been told of the concept by the O.C.U. military. The Griffin was designed for localized warfare, and was designed to be suppressed by a single aircraft. It is an aircraft that combines mobility with great firepower, and its combat capability is quite high. However, due to delays in the development of software to control the aircraft, the project was halted with the production of only one prototype. The only prototype that was produced went out to intercept an unidentified aircraft that had appeared in Freedom, and was heavily damaged.

- TCK - Series
Deployed on a trial basis during the African conflict.

The WAW is a large hover tank with the main feature being that the upper body of the WAW is mounted directly on the turret. It is a large hover tank, the most distinctive feature of which is that the upper body of the WAW is mounted directly on the turret. It excelled in mobility and firepower, and is said to have boasted unrivaled strength on flat terrain during the African conflict. The aircraft injected into the Second Huffman Conflict was an improved version of the -OSV series, an experimental aircraft for the development of the Gustav.
Jade Metal, which was late in developing large mobile weapons, developed the OSV prototype and the Gustav in order to obtain actual battle data and manufacturing know-how. Later, through the purchase of Lyman, Jade Metal acquired technology for large mobile weapons and succeeded in developing the Gorton, a large hover tank, and the Glueck, a six-legged mobile type.

monster

TCK - Series

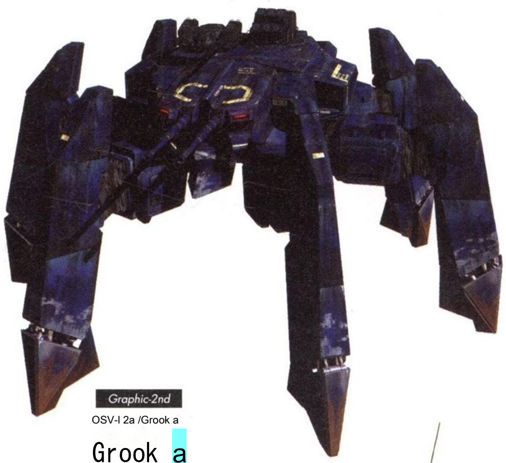
TCK-010 TCK	Alt
TCK Alt. TCK improved	FMO

OSV-Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
OSV-T OSV test type		●					
OSV-02c Gustav			●				
OSV-08b /Goalton b Goalton b						●	
OSV-08e /Goalton e Gorton e.						●	
OSV-08f /Goalton f Goalton f						●	
OSV-I 2a /Grook a Grook a						●	
OSV-I 2d /Grook d Grook d						●	
OSV-12f /Grook f Grook f						●	

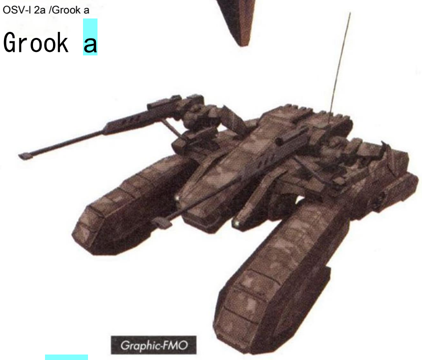
Jade Metal since the 4th Raku=manufactured by Lyman Co.


Graphic-FMO
OSV-XX Griffin Griffin Prototype


Graphic-2nd
OSV-I 2a /Grook a
Grook a


Graphic-1st
OSV-T
OSV test type


Graphic-FMO
OSV-02c Gustav
Gustav.


Graphic-FMO
TCK-010
TCK improved

Combat Vehicles

combat vehicle

GHB-100G / WEDGIE	Wedge Wand	Alt

Equipped with four jet hovercraft, it could be called a large mobile turret with high mobility. Its main purpose was to support front-line troops with long-range bombardment from its powerful six mobile guns.

Military Aircrafts

aircraft

FZ-116/INSEK	INSEK| Alt	
AHJ-00 / BULL FISH	bullfish (Chromis punctipinnis)	Alt

The Insek is a ground-support attack aircraft and the Bullfish is a ground-support combat helicopter with a fully enclosed coveted covey. It is one of the few aerial weapons developed by Jade Metal.

Naval Ships

military vessel

KH-2 / DELFIN Delphin	Alt	
KH-3W / BALLENA	vallena	Alt

The Vallena was a hover landing craft that carried WAWs and tanks. Delphine was an assault support attack ship that was adapted from the hull of Vallena and equipped with a mortar battery in the cargo section, and was operated as an escort for landing craft.

Weapons

MG machine-gun type

WEP-GGUN1/DORK	dawk	Alt
WEP-GGUN2/RAMROD	ramrod	Alt
WEP-GGUN3/BUSHBEATER	bush beater (i.e. Bush beater)	Alt
WEP-GGUN4/PUTZ	butts	Alt
WEP-GGUN5/DANG	done	Alt
WEP-GGUN6/PRICK	brick	Alt
WEP-GGUN7/FAG	fag	Alt
WEP-GGUN8/PAECKER	pecker	Alt
WEP-GGUN9/GADGET	gadget	Alt
WEP-GGUN10/DEAD STICK	dead stick	Alt
WEP-GGUN11/J.T.	N.A. 7-E.	Alt
WEP-GMG1/DINGUS	dingus	Alt
WEP-GMG2/WHANG	waa	Alt
WEP-GMG3/BANGER	banger	Alt
WEP-GMG4/ROOSTER	liliter	Alt
WEP-GMG5/CANE	cane	Alt
WEP-GMG6/PROG	plon	Alt
WEP-GMG7/DINK	dink	Alt
WEP-GMG8/GRANS	glans	Alt
WEP-GMG9/FLAPPER	flapper	Alt
WEP-GMGIO/KNOT	knot	Alt
WEP-GMG11/JOCK	jock	Alt
WEP-GMG12/JOINT	joint	Alt
TRW-VAL1/CLAZY PECK	crazy pec	Alt

CN cannon

TWP-CNN01/BIG NOSE	big nose (e.g. of a car)	Alt
TRW-CAN1/BULL HONE	bullhorn	Alt

MS Missile launcher

TRW-MIS1/BUGLE	bugle	Alt
TWP-MISSILE/BEE	Beehive	Alt
TWP-MISSILE/EGG	egg sack	Alt

Etc Other

WEP-GGUN1281		Type 81 Shoumikan	Alt

(RF) Rifles

name		2089	1ST	FMO	5th	4th	2nd	3rd
Ibis	Ibis	●	●	●	●	●		
Ibis I!	Ibis I!	●	●	●	●			
Ibis II!	Ibis III!	●	●					
Ibis P	Ibis P				●			
Ibis R	Ibis R			●				
Ibis RR	Ibis RR			●				
Winee	Winnie	●	●	●	●	●	●	
Winee R	Winee R			●	●			
Winee RR	Winee RR	●	●	●	●	●		
Winee RG	Winee RG			●				
Winee L	Winee L			●				
Winee LG	Winee LG			●				
Winee J	Winee J			●				
Winee Plus	Winee PLUS			●				
Winee	Plus A Winee			●				
Winee Plus E	Winee PLUS E			●				
Winee Plus R	Winee PLUS R			●				
Winee Plus RV	Winee PLUS RV			●				
Winee Plus S	Winee PLUS S			●				
Winee Plus SV	Winee PLUS SV			●				
Srab	Slab	●	●	●	●	●		
SrabA!	SrabA!			●				
Srab B	Slab B				●			
Srab BI	Srab BI			●				
Srab CI	Slab CI			●				
Srab DI	Slab DI			●				
Srab D2	Srab D2			●				
Srab DH	Srab DH				●			
PSG-5		●	●					

SH Shield system

name	2089	1ST	FMO	5th	4th	2nd	3rd
WS				●			
WS-2	●						
WS-2B	●						
WS-10			●				
WS-12			●				
WS-12B			●				
WS-14	●	●	●				
WS-14B	●	●	●				
WS-16			●				
WS-20	●						
WS-100				●	●		
WS-200					●		
WS-200AMS				●			
WS-AMS				●			
EWS-01			●				
EWS-01B			●				
EWSO2			●				
EWSO2A			●				
EWS02B			●				
EWS-03			●				
EWS-101			●				
EWS-101B			●				
EWS-102			●				
EWS-102A			●				
EWS-102B			●				
EWS-103			●				
EWS-103B			●				
EWS-103E			●				
AWS-10			●				
AWS-12			●				
AWS-12B			●				
AWS-14			●				
ZWS-14E			●				
AWS-16			●				
AWS-16C			●				
AWS-16E			●				
Doldrum-10Doldrum-10 [MG]			●				
Doldrum-12 Doldrum-12 [MG]			●				
Doldrum-14 Doldrums-] 4 [MG]			●				
Doldrum-14B Doldrum-14B [MG}			●				
Doldrum-20 Doldrum-20 [MG].			●				
Doldrum-22Doldrum-22 [MG			●				
WSM-01 [MS].			●				
WSM-02 [MS].			●				

Hong 4th and onward Jade Metal = manufactured by Lyman Co.

Jade Metal (J-EX Tal)

SH Shield system

name		2089	1ST	FMO	5th	4th	2nd	3rd
WSAA02A	[MS].			●				
WSMC3 [MS].				●				
WSA403A	(MS]			●				
WSM-03B	[MS].			●				
WSM-101	[MS].			●				
WSAA-102	[MS].			●				
WSM-102A	[MS]			●				
WSM-10	[MS]			●				
WSM-103A	[MS]			●				
WSM-103B	[MS]			●				
SqualHO SqualHO SqualHO 1	[KN]			●				
Squall-12sco-ju-12	[KN].			●				
Squall-14 sco-ju-14	[KN]			●				
Squall 6 Squall-16	[KN].			●				
Squall-20 Squall	[KN]			●				
Squall-24Squall-24	[KN].			●				

Computer

COM computer

name	2089	1ST	FMO	5th	4th	2nd	3rd
ZR-06St /ZeroZera ZR-06ST	●	●					
ZR-15/Esxaton Eskaton ZR-15	●	●					
ZR-28 /OAPA3HM ・ペライオン ZR-28	●	●					
ZR46 /Ordeina Ordeina ZR-46	●	●					

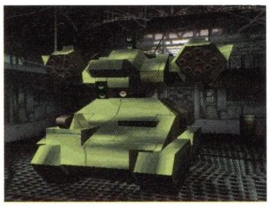
JadeMetal-Lyman (Jay Miaotar-Lyman)

JADE METAL-LYMAN CO.,LTD.

alphabetic	character writing - JADEMETAL-Lyman
base	O.C.U. Australia
establishment	(of a business, etc.) Year 2092
key people	President: Paul Solwens
core business	WAP manufacturing, WAW manufacturing
Other Businesses	Aircraft manufacturing, weapons manufacturing, land transportation, large mobile weapons manufacturing

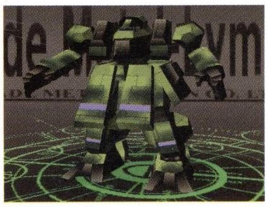
Although Jade Metal was a young company, it had grown so rapidly in WAP development that it was on par with other long-established manufacturers, but in the development of large mobile weapons, it was far behind its rivals such as Senda I and Hope Rise, which were already producing mass-produced machines for field deployment. Although the development of large maneuverable weapons such as the TCK SILES and the Gustav was underway, they were only prototypes, and the main purpose was to collect actual combat data and accumulate manufacturing know-how. 0 Based on the request from the military regarding the performance of the Griffin, which had been secretly requested for development by the C.U., it was decided that in the near future, the WAP would be used as the main weapon of choice in the war, Jade Metal was convinced that there would be a demand in the near future for weapons that would address the weakness of the WAP in terms of firepower, and was pressing for the immediate reinforcement of its large mobile weapon development department and the acquisition of development know-how.

The acquisition went according to plan, and the company succeeded in acquiring the know-how to develop large mobile weapons, which had been Jade Metal's only weak point. The acquisition went according to plan, and the company changed its name to Jade Metal-Lyman, becoming a top-level weapons manufacturer in both name and reality.



Graphic-2nd

Tedium A3
Tedium A3



Graphic-2nd

Zeal AI
Zeal A1

WAP

TEDIUM-SERIES

name	2089	1ST	FMO	5th	4th	2nd	3rd
Tedium A3 Teddy Uyi A3 MS][Tank].						●	
Tedium A6 Teddy Uyi A6 [MS][tank].						●	

Gilles Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Zeal AI Zeal A1						●	
Zeal BI Zeal B1						●	





Graphic-3rd

Kodomari Code Marley

Nonstandard Weapons

Series unknown aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
Kodomari Code Marley							●

A special machine manufactured solely for the purpose of testing and collecting data on a prototype beam cannon that could become the next generation's mainstay weapon. It is armed only with a single prototype beam cannon of unstable output mounted on its right arm. The left arm is equipped with a beam cannon, and the right arm is equipped with a prototype beam cannon of unstable output.

Various sensors are installed to collect data. The legs are equipped with a giet hover, which allows the robot to move at high speed, a specification that was incorporated to allow it to retreat immediately after firing the beam.

Military Aircrafts

aircraft

name		2089	1ST	FMO	5th	4th	2nd	third
Linqid G	Linqid G				●			
Linqid M2	Linqid M2				●			
Linqid M3	Linqid M3				●			

The third-generation combat attack helicopter. The basic design concept, including the drive system, is the same as that of previous combat helicopters, but new technologies have been adopted to enhance maneuverability and stability. It is also equipped with more powerful armaments, making it the latest model.

The machine gun and anti-surface missile are basic equipment, but several other armaments, such as rocket launchers and machine guns, can be modified for different operational purposes. The basic equipment is machine guns and anti-surface missiles, but several other types of armament, such as rocket launchers and machine guns, can be modified depending on the purpose of operation.

Weapons

MG machine-gun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Opfer	Opfer.						●	
Opfer GV	Opfer GV						●	

BZ bazooka type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Bosch _	Bosch						●	

FL flamethrower system

name		2089	1ST	FMO	5th	4th	2nd	3rd
HotRiver	HotRiver				●	—	●	
HotRiver HG	HotRiver HG				●			
HotRiver	SD HotRiver SD				●			
HotRiver-30	HotRiver-30						●	
HotRiver-40	HotRiver-40						●	
HotRiver-55	HotRiver 55						●	

CN cannon

name		2089	1ST	FMO	5th	4th	2nd	3rd
Blaster 86	Blaster 86						●	
Blaster 96	Blaster 96						●	

KN knuckle system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Fatal Buster	Fetal Buster.							●

RD rod system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Pound	No t und						●	
Heavy	Pound						●	
God Pound							●	
Pounder							●	

BM Optical Weapon Systems

name	2089	1ST	FMO	5th	4th	2nd	3rd
Exp Beam Gun _Trial Beam Gun (equipped with non-WAP) _							●

Back Pack

TURBO output-enhanced (e.g. frequency-enhanced)

name	2089	1ST	FMO	5th	4th	2nd	3rd
AG-1000A						●	
AG-1000B						●	
AG-1000C						●	
AG-1000D						●	
AG-1000S						●	
BPT3A							●
BPT12B							●
BPT9MAX							●

ITEM Item-mounted type

name	2089	1ST	FMO	5th	4th	2nd	3rd
BP-T4A						●	
BP-T4D						●	
BP-T5B						●	

Computer

COM computer

name		2089	1ST	FMO	5th	4th	2nd	third
Jingo-I	Jingo1						●	
Jingo-2	Jingo2						●	
Jingo-3	Jingo3						●	
Jingo-4	Jingo 4						●	
Jingo-5	Jingo5						●	

LEONORA ENTERPRISES Leonora Enterprises (Rekirira Enterprises, Inc.)

alphabetic	character writing - LEONOLA ENTERPRISES
base	O.C.U. Australia
establishment	(of a business, etc.) Year 2021
key people	President: Matthew Thompson
core business	Manufacture of business information equipment
OtherBusinesses	WAP manufacturing, weapons manufacturing

It is a joint venture company created at the beginning of the **21st** century by a Japanese industrialist and an Australian company, and is the second largest manufacturer of WAPs in the O.C.U. region after Iguchi and Jade Metal-Lyman. It is the second largest **WAP** manufacturer in the **c.u.** region after Iguchi and Jade Metal-Lyman, and offers a wide range of products, including the **WAP** itself, various parts, WAP-specific weapons, military vehicles such as self-propelled artillery, transport vehicles, and armored vehicles, as well as support pods. In the manufacture and sale of computers **for** businesses and households, **the PLEORAJ** series for businesses has been a big hit. The **PLEORAJ series of computers for businesses** is a big hit and accounts for **40%** of the market share in the **O.C.U. area.**

However, the company developed its own high-performance **WAP** by applying the ultra-high-density processing technology cultivated in computer manufacturing to **WAP** attitude control and weapon control systems, etc. It also developed a unique high-performance **WAP**, and through its efforts, such as thorough and meticulous services, it has made a comeback. In **2095**, the company entered into a technical tie-up with Kirishima Heavy Industries regarding support pods, and in **2102**, it entered into a technical tie-up with Schnecke, and is making further progress in development.



Graphic-4th
Giza
ギザ

Whether Leonora Enterprises products appear in the game

Arms

WAW | WAW Arm | WAW Legs
WAP | WAP Arm | WAP Legs
Greater WAP | Monster
Repairman | Nonstandard Weapons
Combat Vehicles | Military Aircrafts
Naval Ships | Fort Components

Weapon

MG | SG | RF
BZ | FL | CN
GR | MS | AAM
RK | AAR | KN
PB | RD | SH
BM | Bolt-on

Back Pack

TURBO | ITEM | REPAIR
EMP | ECM | SENSOR
SONAR | JETPACK | RADIO
RADIO A | RADIO B | STEALTH

Computer

COM

(orange) = Has parts
(white) = not manufactured

Fishing Arm and Legs indicate special parts

WAP

Giza-Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Giza giza	●	●	●	●	●		
Giza A Giza A			●				
Giza A2 Giza A2			●				
Giza 2 Giza 2			●	●	●		
Giza 2A Giza 2A			●		●		
Giza LW Giza LW				●			
Giza 2G Giza 2G						●	
Giza-4C Giza 4C						●	
Giza-4G Giza-4G						●	
Giza-5A Giza 5A						●	
Giza-5S Giza 5S						●	
Gize 2 Giese 2			●				
Gize 2B Giese 2B			●				
Bes A Bes A				●			
BesB BesB				●			

Giza Series
The Giza series is one of Leonora's flagship models. The Giza series has a distinctive appearance, with the camera integrated into the body, but its performance is not outstanding in terms of mobility, durability, or payload capacity. As a general-purpose aircraft, it can be used in a variety of ways depending on the war situation, and it has been adopted by many countries because of its robustness, low breakdown rate, and high stability.
Giza was originally developed by Bazalt as a WAP, but its excellent basic

Leonora, which had paid attention to the design, entered into a business alliance with Bazaruto and began producing its own Gizas. Therefore, at the time of the Second Huffman Conflict, there were two Giza series on the market, one made by Bazaruto and the other by Leonora. Later, when Bazaruto transferred the rights to manufacture and sell the Giza, it officially became Leonora's WAP. The Giza series was then transferred to Bazaruto, which officially became Leonora's WAP, and with the addition of proprietary improvements, became a hit product that is still being manufactured today.

Prissomere (Prisomare / Persea) Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Persea.	●	●	●	—	●		
Prisomare Prisomare	●	●	●	—	●		
Prosion Prosion	●	●	●	—	●		
Perzea Mk.II Perzea Mk.II			●				
Prosia Prosia			●				
Persis SP No.			●				
Persis Mk.II No. Persis Mk.II			●				
Persis Mk.II SP *Persis* Mk.IISP			●				

Zeareido (Zearaid) Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Zearaid Zearaid	●	●	●				
Zearaid FX Zearaid FX			●				
Mareraid Mareraid	●	●	●	—	●		
Mareraid FX mareid fx			●				
Novaraid Novaraid	●	●	—	—	●		
Novaraid SP Novaraid SP			●				
Vegaraid Vegaraid			●	—	●		

WildGoat - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Wildgoat Wildgoat	●	●	●	—	●		
Wildgoat C Wildgoat C			●				
Wildgoat G Wildgoat G			●				
Wildgoat II Wildgoat II	●	—	—	—	●		
Ratmount Ratmount	●	●	●	—	●		
Ratmount A2 Ratmount A2			●				
Sandmole C Sandmole C			●				
Sandmole G Sandmole G			●				

Graphic-FMO

Prisomare
Prisomare



Graphic-4th

Wildgoat
Wildgoat





Graphic-FMO

Zearaid
Zearaid

-Prissomere Series
It was developed with an emphasis on balancing mobility and armor on the premise that it would be equipped with a new engine. Under the same design concept, the Prissomere was developed with emphasis on high output and versatility, while the Persea was developed at the same time with emphasis on lightweight and mobility.

The Persis was an improved version of the Persea. The Persis was an improved version of the Persea, and although it succeeded in enhancing its armor, it sacrificed mobility, which prevented its widespread use. The Percis was mainly used as a support aircraft equipped with an EMP.ECM backpack.

-WildGoat Series
Load capacity, assuming heavy weapons are equipped.

Leonora is confident that this rear-support model, developed with an emphasis on mobility and durability, will help the company increase its market share of heavyweight WAPs. It was developed with an emphasis on mobility and endurance, and was developed by Leonora with the aim of expanding its share of the heavyweight WAP market. The early models also had a dedicated arm with a rapid-firing machine gun built in, but its hit rate was poor and production was discontinued after a short period of time. The arm was discontinued after a short period of production.

The Ratmount is the Wild Goat's sibling, with even greater durability.

-Zeareid - Series
Leonora's hit model, which achieved light weight and high maneuverability while maintaining a certain level of durability. The Zearaid, Mearaid, and Novalaid share the same basic design and were developed at the same time as their brothers.

The Zearaid was completed according to the basic design. While the Zealade was completed according to the basic design, the Maryade was lighter and more powerful, and its combat power was increased by incorporating a fire control system and control equipment. The last model to be rolled out, the Novareid, was based on the two previous models, but with improved power and endurance while maintaining the same total weight.

Leonora Enterprises, Inc.

Walrus (WALLACE) SERIES

name	2089	1ST	FMO	5th	4th	2nd	3rd
Walrus Walrus				●			
Walrus LW Walras LW				●			
Strife Strife				●			
Strife2 Strife2				●			
Walrus MI Walrus M1						●	
Walrus M2 Walrus M2						●	
Walrus M3 Walrus M3						●	

Carfil (Kafir) Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Kafir MI Kafir M1						●	
Kafir M2 Kafir M2						●	
Kafir M3 Kafir M3						●	

Series unknown aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
Kasel M2 Kasel M2							●
Foura M12A Foura M12A							●
Meledyne MI Meledyne M1							●

WAP Legs-Parts

Leg Parts

name	2089	1ST	FMO	5th	4th	2nd	3rd
Prisomare II Brissomere II	●	●					

Combat Vehicles

combat vehicle

name	2089	1ST	FMO	5th	4th	2nd	3rd
TCA 83 D						●	
TCA 83 G						●	
RSSX)3g						●	
ST 300 M						●	

The TCA83D and G self-propelled artillery and the RSS-03g ground-penetrating radar vehicle are used by the O.C.U. Army Defense Forces, while the ST 300 M hovertruck is used by the O.C.U. Marine Defense Forces. The company's products are also used by the O.C.U. military.

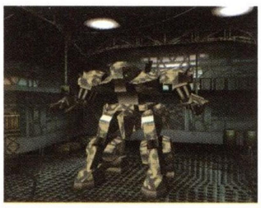
Fort Components

Military installations

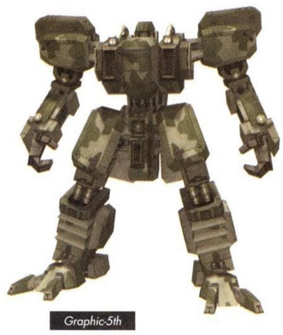
name		2089	1ST	FMO	5th	4th	2nd	3rd
GAM409A	Potoo Potoo A						●	
GAM409C	Potoo Potoo C						●	
GAM409G	Potoo Potoo G						●	


Graphic-3rd
Kasel M2
Kasel M2


Graphic-3rd
Foura M12A
Foura M12A


Graphic-3rd
Kafir MI Kafir M1


Graphic-3rd
Meledyne MI
Meredith


Graphic-5th
Walrus
Walrus

- Walrus Series
Developed for export to O.C.U. countries, it became a long-seller and was rolled out in 2095. It has a good balance of power, endurance, and maneuverability, and is very popular as a usable general-purpose aircraft. The attitude control system installed in this series is very good and has high stability performance, and it can be operated in any terrain, which also contributes to its versatility. This leads to a high level of WARs in the world. Even after the latest models were developed, they remained in production for many years, serving as the mainstay WAR in developing countries and elsewhere.

-Carfil (Kamir) Series
It was developed as a general-purpose machine with improved performance, replacing the obsolete WALLACE-Series. It was designed with overall balance as the primary consideration, and can be used in all situations. The "WALLACE" was a very good model for the market. However, the lack of outstanding features and the fact that other excellent WAPs in the same price range were already on the market proved fatal, and it did not become a bigger hit than the WALLACE.

-Casel M 2
The latest model equipped with the latest microchip fPRX-2J. The surface of the fuselage is designed to support local missions. The head is coated with a special poly-ceramic coating. The head camera and various sensors are protected by movable visor-type armor for combat use.

-Foura M12 A
Although it was developed based on the concept of heavy armor and heavy armament, it is more versatile than expected. It was developed with the concept of a heavily armored and heavily armed machine, but it was much more versatile than expected. The mission was to use the heavy armor to fight in combat.

-Meredith (Meledyne) M1.
It was developed primarily for logistical support, and is characterized by its sharply angled head. It is equipped with a state-of-the-art fire control system and a new type of actuator. As a result, it has succeeded in increasing the hit rate of its firearms to a level unmatched by other WARs.



Leonora Enterprises, Inc.

Weapons

MG — Machinegun マシンガン系

name		2089	1ST	FMO	5th	4th	2nd	3rd
22sn Leosocial	22sn Leosocial	●	●	●	—	●		
22sn Leosocial B	22sn Leosocial B			●				
22sn Leosocial C	22sn Leosocial C			●				
22sn Leosocial S	22sn Leosocial S			●				
Leosocial	Leosocial				●			
Leosocial L	Leosocial L				●			
Leosocial SD	Leosocial SD				●			
24sr Grayeye	24sr grayeye	●	●	●	—	●		
24sr Grayeye B	24sr Grayeye B			●				
24sr Grayeye C	24sr Grayeye C			●				
24sr Grayeye D	24sr Grayeye D			●				
Juri!	Juri1			●	—	●		
Juri	2July 2			●				
Juri 2A	Jewelry 2A			●				
Juri EX	Jewelry EX			●	—	—	●	
Juri SX	Jewelry SX			●				
Leostun	Leostun	●	●	●	●	●		
Leostun B	Leostun B	●	●	●	—	●		
Leostun C	Leostun C			●				
Leostun D	Leostun D				●			
Leostun E	Leostun E				●			
Leostun L	Leostun L			●				
Leostun	S Leostun S			●				
Barbari	Barbari						●	
Glowtusk	Glowtusk						●	

The rheostanes appearing in Nami 5th will be in the Gatling category.

SG — Shotgun

name		2089	1ST	FMO	5th	4th	2nd	3rd
SinLibra	SinLibra						●	
SinLibra B	SinLibra B						●	
FlatSoul							●	

RF — Rifles

name		2089	1ST	FMO	5th	4th	2nd	3rd
Cobra	cobra	●	●	●				
Cobra 2	Cobra 2			●				
Cobra VS.	Cobra VS.			●				
Firebird	firebird	●	●	—	●	●		
Firebird 2	Firebird 2				●			
Firebird V	Firebird V				●			
Empire	empire	●	●	●				
Alligator	alligator			●				
dragon	dragon (as depicted in Western myths)			●				

BZ — bazooka type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Burgiba	Burgiba				●	—	●	
Burgiba 2	Burgiba 2				●			
Burgiba UL	Burgiba UL				●			

CN — cannon

name		2089	1ST	FMO	5th	4th	2nd	3rd
G.C.C.9							●	

GR — grenade system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Cross Horn	Cross Horn			●				
Glutton Horn	Glutton Horn			●				
Sharp	Horn			●				
Grand Horn	Grand Horn			●				
Fine Horn	Fine Horn			●	—	—	●	
Lazy	Horn Lazy Horn			●	●	●	●	●
Wis Horn	Wis Horn				●	—	●	
Wit Horn	Wit Horn						●	
Bar Horn	Bar Ho				●	—	●	
Rail Horn							●	
Faust GGR	Wirth GGR							●
Wanzerfaust	Wanzerfaust							●

MS — Missile Launcher

celebrated		2089	1ST	FMO	5th	4th	2nd	3rd
Wagtail 2	Wagtail 2							●
Bjariger	Bjariger							●
Nightingale								●

KN — Knuckle system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Dbl.Nail	Double Nail				●	—	●	
Dbl.Fang	Dakare Fang				●	—	●	
Dbl.Fingers	Double Fingers						●	
Dbl.Blade	Double Blade				●	—	●	
Dbl.Blade S	Double Blade S						●	
~Dbl.								●
Big Buster	Hi Buster							●
Fear Fist	Fear Knuckle							●

SH — Shield system

name	2089	1ST	FMO	5th	4th	2nd	3rd
SN-100G							●
SN-107G							●

Back Pack

TURBO — Output-enhanced (e.g. frequency-enhanced)

name	2089	1ST	FMO	5th	4th	2nd	3rd
AG-640A						●	
AG640B						●	
AG-640C						●	
AG^40D						●	
AG^540S						●	

ITEM — Item-mounted type

name	2089	1ST	FMO	5th	4th	2nd	3rd
BP-T2A						●	
BP-T3C						●	
BP-T5C						●	
BX002							●
BX056							●
BX090							●

Velda

alphabetic	character writing - VELDA
base	O.C.U. Australia
establishment	(of a business, etc.) Year 2045
key people	President: Denis Camus
core business	Automobile Manufacturing
Other Businesses	–

O.C.U., an Australian automobile manufacturer founded in **2045**, entered into the manufacture of military vehicles, mainly trucks and armored vehicles, and also began to develop tanks. Verda is dedicated to the development of vehicles, and its development technology is one of the best in the world, and the vehicles it produces are highly acclaimed. The company has had a significant impact on the global automotive industry, winning Car of the Year awards every year, and is one of the world's top-class automakers in terms of name recognition, technology, and popularity.

The company withdrew early from **WAP** development after only **one** model, and has since concentrated on parts and vehicle production. By feeding back the know-how cultivated in the development of general-purpose vehicles to the development of military vehicles, the company has released a series of excellent armored vehicles and tanks, and in the area of **WAP** parts, it is aggressively developing arms with built-in weapons. The Military Division has become an important and indispensable part of Velda's business.

In-game
Whether or not Verda's products appear in the market

Arms
WAW | WAW Arm | WAW Legs
WAP | **WAP Arm** | **WAP Legs**
Greater WAP | **Monster**
Repairman | Nonstandard Weapons
Combat Vehicles | Military Aircrafts
Naval Ships | **Fort Components**

Weapon
MG | **SG** | RF
BZ | FL | CN
GR | **MS** | AAM
RK | AAR | KN
PB | RD | SH
BM | Bolt-on

Back Pack
TURBO | ITEM | REPAIR
EMP | ECM | SENSOR
SONAR | JETPACK | RADIO
RADIO A | RADIO B | STEALTH

Computer
COM

Has parts
Not manufactured

KyoArm and Legs indicate special parts



Graphic-1ST
Pheasant
Feasant

Pheasant (Feathering)
The first and last aircraft developed by Velda, which had no experience in WAP development. It was developed with an emphasis on overall balance and rolled out around 2087. It is characterized by its innovative design, but its durability was reduced because it was not possible to strengthen the armor due to engine power problems. During Huffman, it was a mediocre aircraft with no distinctive features, and only a small number of them were sold and distributed in the U.S. and Northeast Asian countries. By the time of the Second Huffman War, it had already become obsolete, and since no improved version was developed, few official battle records remain. After this aircraft, Verda stopped development of the WAP itself.

WAP

Series unknown aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
Pheasant Feathered WG]	●	●					

WAP Arm-Parts

Brachwertz.

name			2089	1ST	FMO	5th	4th	2nd	3rd
Imp	imp	[SG/MS			●				
Imp II	Inv II	[SG/MS			●				
Imp II S	Imp (IS)	(SG/A4S1			●				
Imp III	Imp!	[SG/MS			●				
Imp III DX	Imp <IIDX	[SG/A4S]			●				
Imp III DX2	Imp IIIDX2	[SG/MS			●				
Imp IV	Imp!	[SG/MS			●				
Imp IV S	Imp!	[SG/MS			●				
Parakeet	No traquito	[MS].			●				
Parakeet II	Vodafone	IMS]			●				
Parakeet II S	/ Va Rachito II	[MS]			●				
Parakeet III	Paraquito III	[A4S]			●				
Parakeet III DX	BarachitoIII DX	[MS]			●				
Parakeet IV	Paraquito IV	[MS].			●				
Parakeet V	Paraquito V	IMS]			●				
Parakeet VI	VI	[MS]			●				
Partridge	partridge	IMS]			●				
Partridge II	Partridge II	IMS]			●				
Partridge II S	Bartridge ns.	[AdS]			●				
Partridge III	Partridge III	[MS]			●				
Partridge III S	Partridge ms.	[MS]			●				
Partridge IV	Partridge IV	[MS]			●				
Partridge V	Bartridge V	[MS]			●				
Partridge VI	Partridge VI	[MS]			●				



Arm Hearts

name			2089	1ST	FMO	5th	4th	2nd	3rd
Pheasant	feasant	[A4G]			●				
Pheasant II	Feasant II	[A4G]			●	—	●		
Pheasant II S	feasant IIS	[A4G]			●				
Pheasant III	Feasant III	[MG]			●	—	●		
Pheasant III	IIDX	IA4G]			●				
Pheasant IV	Feasant IV	[MG]			●				
Pheasant V	Feasant V	[A4G]			●				
Pheasant VI	Feasant VI	[A4G]			●				
Puffin	baffin	[偶]			●				
Puffin II	Puffin II	[MS].			●				
Puffin II S	Puffin II S	W5]			●				
Puffin III	Puffin (II)	MS]			●				
Puffin IIIDX	Puffin IIIDX	[MS]			●				
Puffin IV	Puffin IV	MS]			●				
Puffin V	Puffin V	MS]			●				
Puffin VI	Puffin VI	MS]			●				

WAP Legs-Parts

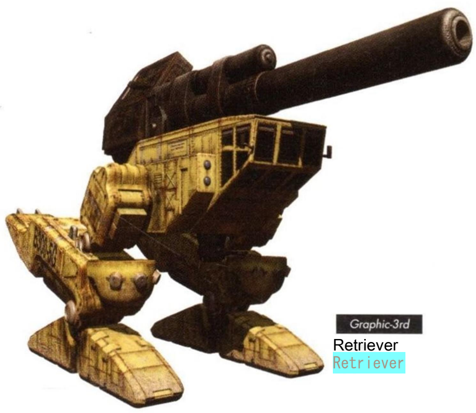
Leg Parts

name	2089	1ST	FMO	5th	4th	2nd	3rd
Pegase Pegase [hover]					●		
Pegase Mk .II Pegase					●		

monster

Retriever -Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Retriever 1 Retriever | Type			●				
Retriever I-B Retriever |-Type-B			●				
Retriever Retriever							●



Graphic-3rd
Retriever
Retriever

-Retriever Series
It is a large mobile weapon equipped with a 160 mm gun capable of ultra-long-range fire, and was developed for use in city control missions. The 160 mm gun, the main weapon, is extremely powerful, but because of its bipedal design, it is unable to withstand the intense recoil, and accidents have occurred in which it has lost its balance and fallen over after firing.

A prototype was developed at a very early stage, and by the time of the Second Huffman Conflict, a prototype was already in operation and collecting data. There are rumors that it was an experimental machine to be equipped with a newly developed beam cannon, but the truth is unknown.

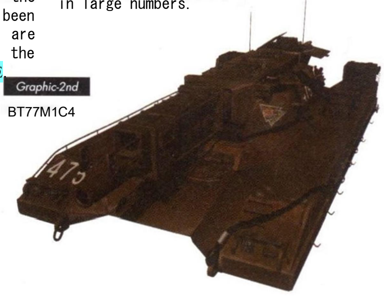
Combat Vehicles

combat vehicle

name		2089	1ST	FMO	5th	4th	2nd	3rd
BTO1			●					
BT6&GM	GM Tanks					●		
BT77M1							●	
BT77M1C4							●	
BT77 M3							●	
BT77 M3A2							●	
BT88M Darussala	BT88 Mia/Darussala			●				
BT88M Darussala	BT88 MI b / Darussala			●				
BT88M Darussala	BT88MIc/ Darussala			●				
BT88M Darussala	BT88 Mid / Darussala			●				
BT94 MI							●	
BT94 M2 AI							●	
BT94 M3							●	
BT94 M3M28							●	
MBT2 Kuarve	MBT02Kuarve							●
VT 500							●	
Cadenza	Cadenza							●
Brenos	Brenos							●
MkIAPC01 type	bat car							●
Field Trailer	Field Tray							●

VELDA has developed a wide range of heavy vehicles, all of which boast a high level of consistent performance. In addition, since the appearance of the WAP, the company has been opening up tanks, which are being deprived of the opportunity of active 3E.

The Japanese military is also aggressive in developing new tanks, introducing new models one after another. Although they are not as powerful as their WAP counterparts in terms of individual combat power, tanks are still in use in many countries because they are inexpensive and easy to operate in large numbers.



Graphic-2nd
BT77M1C4

Fort Components

mil

name	2089	1ST	FMO	5th	4th	2nd	3rd
BT- C68				●			
40 mm Gun40 mm anti-aircraft gun							●

Weapons

MG Machine-gun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Arc Barrel 4	Arc Barrel 4							●
Achin 5I	Achin 51							●
DGS-25								●

SG Shotgun type

name	2089	1ST	FMO	5th	4th	2nd	3rd
SPPG 14							●

MS Missile launcher

name		2089	1ST	FMO	5th	4th	2nd	3rd
Canary 2	Canary 2							●
Miner AT	Miner AT							●

VANTAM Vantam (Vantum)

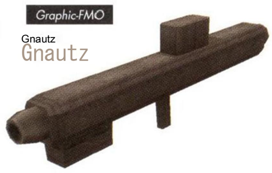
alphabetic	character writing - VANTAM
base	O.C.U. Australia
establishment	(of a business, etc.) Year 2090
key people	President: Luka Elkern
core business	WAP Weapons Manufacturing
Other Businesses	-

In addition to producing rifles and machine guns for the WAP, the company also develops rocket launchers and a few flamethrowers, as well as shields and fighting weapons. Among the firearms developed by Vantamar, long-range firearms, such as sniper rifles, have a high reputation and have won fans from all camps due to their high quality.

Glowtusk
Glowtusk



Gnautz
Gnautz



Weapons

RK Launcher system

WEP-ROCKET1/PROD	PROD	Alt
WEP-ROCKET2/LENGTH	length	Alt
WEP-ROCKET3/POLE	pole	Alt
WEP-ROCKET4/DINGDONG	Ding-dong	Alt
WEP-ROCKET5/STALLION	stallion	Alt

MG Machine-gun type

	name	2089	1ST	FMO	5th	4th	2nd	3rd
Darkhog	dark hog	●	●					
Blackstar	blackstar	●	●					

RF Rifle

	name	2089	1ST	FMO	5th	4th	2nd	3rd
Glowtusk	Glowtusk	●	●	●	●	●		
Glowtusk-AS	Glowtusk AS				●			
Glowtusk EE	Glowtusk EE			●				
Glowtusk	FV Glowtusk FV			●				
Glowtusk GV	Glowtusk GV			●				
Glowtusk GE	Glowtusk GE			●				
Glowtusk SE	Glowtusk SE	●	●	●		●		
Glowtusk-SS	Glowtusk-SS				●			
Glowtusk	TE Glowtusk TE			●				
Glowtusk ME	Glowtusk ME			●				

BZ Bazooka type

name	2089	1ST	FMO	5th	4th	2nd	3rd
Be-11	●	●		●	●		
Be-11 SD				●			
Be-11 XP				●			
Be-5			●				
Be-6			●				
Be-7			●				
Gnoir Gnoir			●				
Gnoir 2 Gnoir 2			●				
Gnautz Gnautz	●	●	●	●	●		
Gnautz 10 Gnautz 10			●	●			
Gnautz 10B Gnautz 10B			●				
Gnautz 3 Gnautz 3				●			
Lavina Lavina					●		



FL flamethrower system

name		2089	1ST	FMO	5th	4th	2nd	3rd
OKER	Joker.	●	●					
Nailfire	Nailfire	●	●					
Hotdog	Hot Dog	●	●					

PB pile bunker system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Battle Tusk	Battle Task			●	●			
Battle Tusk B	Battle Tusk			●				
Battle Tusk2	Battle Tusk 2				●			
Battle Tusld	Battle Task J			●	●			
Battle TuskJF	Battle Tusk JF			●	●			
Battle TuskSD	Battle Tusk SD			●	●			

SH Shield system

name		2089	1ST	FMO	5th	4th	2nd	3rd
WS-20			●					
SN					●			
SN-10				●				
SN-20				●		●		
SN-30				●				
SN-40				●		●		
SN-50				●				
SN-60				●				
SN-AMS					●			
SN-SD					●			
Sonicwall EE	Nononic Warfare EE			●				
Sonicwall G	SonicWall G			●				
Sonicwall	SonicWall GR			●				
Sonicwall L	Sonic Warfare L			●				
Sonicwall PG	SonicWall PG			●				
Sonicwall S	Sonic Warfare S			●				
Sonicwall UT	Sonic Warfare UT			●				
Firewall	firewall	●	●	●		●	●	
Firewall EE	Firewall EE			●				
Firewall G	Firewarrior G			●				
Firewall L	Firewar Nore L			●				
Firewall S	Firewarnore S.			●				

Computer

COM computer

name		2089	1ST	FMO	5th	4th	2nd	3rd
AGT-44 /Argento	Argento AGT-44	●	●					
AGT-88 /Saphir	AGT-88	●	●					

Sakata Industries

alphabetic	character writing - SAKATA INDUSTRIES
base	O.C.U. Japan
establishment	(of a business, etc.) Year 2070
key people	Chairman: Reiji Sakata President:Koichi Sakata
core business	WAP manufacturing, WAP computer manufacturing, Other WAP-related manufacturing
Other Businesses	Pharmaceutical manufacturing and drug discovery

Sakata Industries was established by Sakata Seiyaku, a pharmaceutical manufacturer, acquiring Heinemann Industrie, a WAP manufacturer. Although Sakata Industries was behind other manufacturers in WAP development, it rapidly emerged as a military-related company by developing and manufacturing all parts, including the body, arms, and legs. In the pharmaceutical industry, the drug discovery division began developing all kinds of pharmaceuticals, while the bioengineering division began developing genetically modified organisms (GMOs) and other cutting-edge biotechnologies. The pharmaceutical industry was expanding its sales network to the U.S.N. camp, which was one of its enemies.

In order to conduct field tests of a prototype WAP, Sakata Industrii conspired with the Republic of ZAFTRA to start the second Yahuman War (Sakata Industrii Incident), but the conspiracy was discovered in 2092. The name Sakata Industrii ceased to exist.

In-game
Availability of Sakata Industries products

Arms

WAW · WAW Arm · WAW Legs · WAP · WAP Arm · WAP Legs · Greater WAP · Monster · Repairman · Nonstandard Weapons · Combat Vehicles · Military Aircrafts · Naval Ships · Fort Components

Weapon

MG · SG · RF · BZ · FL · CN · GR · MS · AAM · RK · AAR · KN · PB · RD · SH · BM · Bolt-on

Back Pack

TURBO · ITEM · REPAIR · EMP · ECM · SENSOR · SONAR · JETPACK · RADIO · RADIO A · RADIO B · STEALTH

Computer

COM

(orange) manufactured

(white) = not manufactured

RakuArm and legs indicate special Barts

WAP

Type 65-series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Type 65 Type 65 WG]	●	●	●				
Type 65X 65 X formula			●				
Type 67 [MG].	●	●	●				
Type 67C Formula 67C WG	●	●	●				
Type 67SX 67SX type WG]			●				
Type 68 Type 68			●				
Type 69C 69th of the sexagenary cycle			●				
Type 69SX 69 SX type			●				

Type 90 - Series

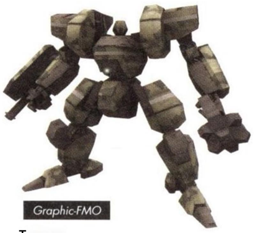
name	2089	1ST	FMO	5th	4th	2nd	3rd
Type 90 Type 90		●	●				
Type 90X Type 90X		●	●				
Type 98 type 98 (blood, influenza, hepatitis, etc.)			●				
Type 98X 98 Type X			●				
Type 99 Type 99			●				
Type 99X 99 X type			●				

Type 100 - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Type 103 Type 103	●	●					
Type 105 Formula 105	●	●					

Type 150 - Series

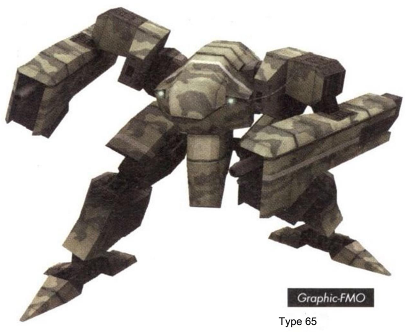
name	2089	1ST	FMO	5th	4th	2nd	3rd
Type 150 150 formula		●	●				
Type 150X 150 X Type			●				
Type 150X2 150X2 formula			●				
Type 150X3 150X3 type			●				
Type 155X 155 X formula			●				
Type 155X2 155X2 Formula			●				
Type 155X3 155X3 Formula			●				



Type 90
Type 90



Type 150
150 formula



Type 65
Type 65

WAP Arm-Parts

Arm

name			2089	1ST	FMO	5th	4th	2nd	3rd
Sphinx	sphinx	[8Z/MG]			●				
Sphinx AI	Sphinx AI.	BZ/MG]			●				
Sphinx A2	Sphinx A2	[BZ/MG]			●				
Sphinx BI	Sphinx BI.	IBZ/MG]			●				
Sphinx B2	Sphinx B2	IBZ/MG)			●				
Sphinx DX	Sphinx DX	IBZ/MG]			●				
Sphinx II	Sphinx II	IBZ/MG]			●				
Sphinx II S	Sphinx IIS	IBZ/MG]			●				
Spriggan	spriggan	[SG/GR			●				
Spriggan A3	Spriggan A3	ISG/GR]			●				
Spriggan BI.	Spriggan B1	ISG/GR]			●				
Spriggan B2	Spriggan B2	[SG/GR]			●				
Spriggan B3	Spriggan B3	[SG/GR]			●				
Spriggan X-I	Spriggan X-1	SG/GR1			●				
Spriggan X-2	Spriggan X-2	(SG/GR1			●				
Sylph	sylph	[MG/MS]			●				
Sylph A2	Sylph A2	[MG/MS]			●				
Sylph A3	Sylph A3	[MG/MS]			●				
Sylph CI	Sylph C1	[MG/MS]			●				
Type 11 MP/B	Type 11 Mass Production	IKN]			●				
Type 11 MP/C	Type 11 mass production	IKN]			●				
Type 11 MP/D	Type 11 mass production	IKN]			●				
Type 11 MP/G	Type 1!	IKN]			●				
Type 11 MP/S	Type 1!	[KN]			●				
Type 11 MP/A	Type 11 mass production	IKN]			●				
Type 65X2	65X2 formula	[A4G]			●				
Type 150C	150C formula	ICN]	●						

-Type 85 - Series
Sakata's initial series was developed as a general-purpose machine with improved mobility at the expense of durability. The early models were equipped with arms with built-in machine guns instead of manipulators to keep costs down, but the arms were less powerful and had a low hit rate, so arms with ordinary manipulators were developed at an early stage.

-Type 90 - Series
It was a general-purpose machine with well-balanced performance improvements over the Type 65, but it was a hit, especially for its high durability. Although it was an old model, it was very popular and was used in various situations until the end of the Second Huffman Conflict. The model for export to the U.S.N. was the "Huffman".

The FSJ is prefixed to the type number to distinguish them, but the performance is the same for both.

-Type-100 - Series
The Type 90 series has been completely redesigned and updated with new features such as a combined sensor unit and a sliding launcher mount. Although the overall performance was greatly improved, the delayed rollout did not lead to widespread use.

-Type-150-Series
This model has achieved high output by installing a new type of engine. Because of its lightweight arms and high shooting stability, this model was often used as a sniper model equipped with a rifle and other equipment.



Greater WAP

Raven Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Type 11 /Raven Raven tCN different G]	●	●	●			●	

-Raven

The heavyweight WAPo , developed jointly with the Dmitri Corporation, is equipped with a high-power generator to ensure mobility equal to or greater than that of a normal WAP, while being armored to the greatest extent possible to improve durability. The MULS-AP was developed in secret as an aircraft that could operate on its own, with a significant increase in combat power. Although each part is constructed in accordance with MULS-P standards, it is 1.4 times the size of a typical WAP, making it incompatible. It seems that compatibility was not considered from the beginning. The "B.D. (Bionut)" biocomputer was also used.

The unique feature of this product is that it was developed on the premise that it would be equipped with a "ral device" (a device that is designed to be used in the same way as a mobile phone).

According to the remaining records, four aircraft were grounded. The remaining three were operated by U.S.N. Tansu, but were destroyed and discarded. However, the U.S.N. military succeeded in recovering the destroyed aircraft and rebuilding one Raven from the parts of the three. The Raven discovered during the coup in Alor Desh is believed to be one of these regenerated aircraft, but the reason why it was found there is unknown.

monster

Type 88 - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Type 88 Seaking Seaking type			●				
Seaking /Sakata type 0885 Seaking type		●					
Gavel /Sakata type 128S Gavel		●					
GIGAS Gigas		●					

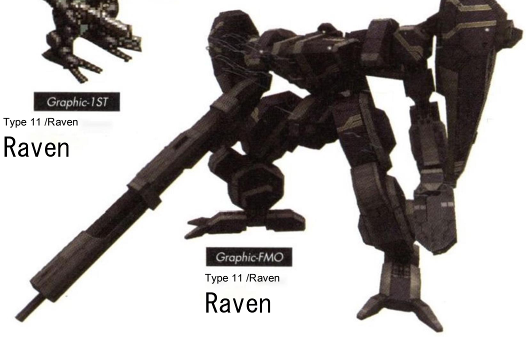
- Type 88 - Series

A large mobile weapon developed by Sakata Industries. It was designed to have both high firepower and heavy armor, and was equipped with a single long-range 88 mm cannon and several machine guns in a huge body with abbreviated arms. It boasted firepower comparable to that of a fortress, and was capable of carrying out city control battles by itself. This Type 88-series was used in experiments and data collection for the B.D. series of biocomputers developed by Sakata and its B-type devices.

Although bipedal, it is said to be more maneuverable than other large mobile weapons because of the performance of the Type B device. However, the Type B device itself was not yet complete, making its operation unstable and making it impossible to conduct long-duration maneuvers. It is said that a model without the B.D. series was also manufactured so that ordinary pilots who had not undergone conversion surgery could maneuver the aircraft, but unfortunately, the details are unknown.



Graphic-1ST
Type 11 /Raven
Raven



Graphic-FMO
Type 11 /Raven
Raven



Graphic-1ST
Seaking /Sakata type 0885
Seaking type



Graphic-1ST
Gavel /Sakata type 128S
Gavel



Graphic-1ST
GIGAS
Gigas



Graphic-2nd
Type 11 /Raven
Raven



Graphic-FMO
Type 88 Seaking
Seaking type

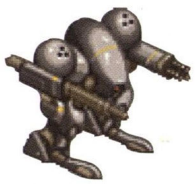
Sakata Industries

Grown-Up Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Growning Growning type		●					
Growning Type B-2 Growning				●			
Grantes Grantes				●			

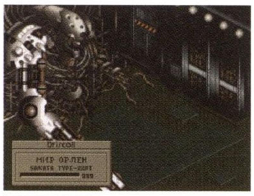
Mir-Olleen.

name	1ST	FMO	5th	4th	2nd	3rd
MHP0PJ1EH / Sakata type XXPT Mir-Orlen (World Order)	●					



Graphic-1ST

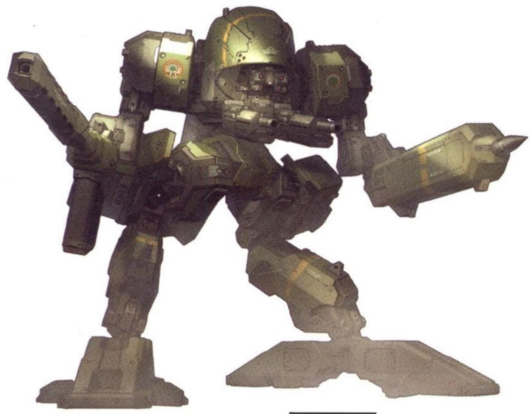
Growning
Growning type



Graphic-1ST

MMPOPJ1EH/Sakata type XXPT

Mir-Orlen



Graphic-5th

Growning Type B-2
Growning Type: B-2

-Growning - Series

A large maneuverable weapon developed as the successor to the "Type 88" series. The Type: B-2 is an urban control version equipped with a huge pile bunker and a large rifle. Originally, the pile bunker was used to destroy tochkas and other structures, but its increased power and maneuverability have made it possible to use it as a fighting weapon as well.

In the O.C.U. region, it is commonly known as "Grantes.

-Mir-Orlen.

A top-secret super-mobile weapon developed in a facility built underground on Long Rivers Island, it is equipped with B.D.'s S-type device and has the unique feature of being able to maneuver with the Raven stored in its chest. It was deployed in an unfinished state for actual combat and destroyed by Huffman's spirit. At the same time, research facilities and development materials were also lost.

Weapons

RK — rocket (launcher) system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Albatross Albatross	●	●	●	●	●		
Albatross 2 Albatross 2			●				
Albatross 4 Albatross 4			●				
Albatross 5 Albatross 5			●				
Albatross 5X Albatross 5X			●				
Albatross 6X Albatross 6X			●				
Albatross R Albatross R				●			
Albatross S Albatross S				●			
Eaglet Eaglet		●	●	●	●	●	
Eaglet E Eaglet E				●			
Eaglet F Eaglet F			●	●		●	
Eaglet XR Eaglet XR			●				
Eaglet R Eaglet R			●				
Eaglet 2X Eaglet 2X			●				
Eaglet 2 Eaglet 2			●				
Eaglet 3X Eaglet 3X			●				
Kingfisher Kingfisher			●				
Kingfisher 2Kingfisher 2			●				
Kingfisher 3 Kingfisher 3			●				
Phoenix Phoenix			●				
Phoenix 2 Phoenix 2			●				
Phoenix 4 Phoenix 4			●				
Phoenix 5 Phoenix 5			●				
Phoenix 5x Phoenix 5X			●				
Phoenix 6 Phoenix 6			●				
Phoenix 6x Phoenix 6X			●				
Phoenix 8 Phoenix 8			●				
Wildgoose	●	●	●	●	●		
Wildgoose 2 Wild Goose 2 formula			●	●			
Wildgoose 3 Wild Goose 3 formula			●	●			

Made by IGUCHI after "5th".

Back Pack

EMP electromagnetic pulse offensive type

name	2089	1ST	FMO	5th	4th	2nd	3rd
EMPIOQGenbu EMP100 Genbu			●				
EMP 1 OO&Genbu 100B Genbu			●				
EMPIOI-Suzoku EMP10!			●				
EMP 10 EMP102 Suzaku			●				
EMP103B-Seiryu EMP103B Seiryu			●				
EMP10 103 Seiryu			●				
EMP 104B-Byakko 104B Byakko			●				
EMP104-Byakko 104-Byakko			●				
EMP201-Orochi EMP20I Serpent			●				
EMP201A-Orochi EMP201A Orochi			●				
EMP202-Nue Crane			●				
EMP202A-Nue EMP202A"			●				
EMP202B-Nue Inugami			●				
EMP204-I Inugami			●				
EMP205-Oboro Oboro			●				

STEALTH — Stealth function equipped type

name	2089	1ST	FMO	5th	4th	2nd	3rd
STOKa-Alice STOKAAlice			●				
STOKd-Chloe STOKd-Chloe			●				
STOKe-Eve STOKEEve			●				
STI ST1 Matilda			●				
STI ST1A Althea			●				
STIc STIC Bianca			●				
STId STID Clara			●				

Computer

COM — computer

name	2089	1ST	FMO	5th	4th	2nd	3rd
BD-068 / АДС AES BD-068	●	●					
BD-098Kp /Calor Carol BD-098KP	●	●					
SI BD-6Kr Cullen Devices BD-6KR	●	●					

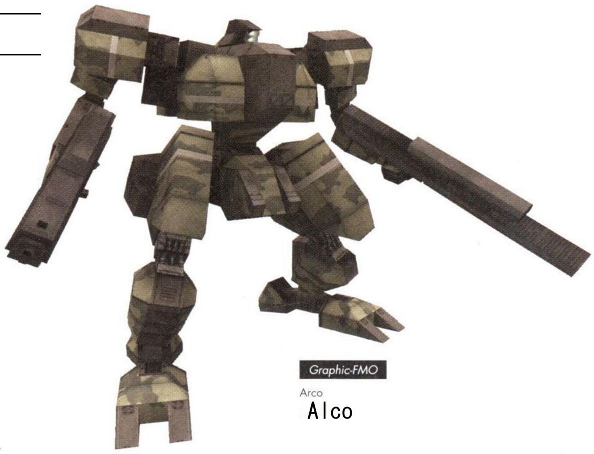
IGUCHI Iguchi (Chinese mulberry (Morus bombycis))

alphabetic	character writing - IGUCHI
base	O.C.U. Japan
establishment	(of a business, etc.) 1953
key people	Chairman: Masaru Iguchi
core business	Manufacture of heavy weapons for WAP, WAP manufacturing (after acquisition of Sakata Industrii)
OtherBusinesse	Aircraft parts manufacturing, weapons manufacturing, drug discovery

Iguchi was established in **1953**, which is surprisingly old. Initially, the company started its history as a subcontractor to Yagisawa Heavy Industries, which had connections to the military industry, and began development and production of portable heavy weapons exclusively for WAW during the African conflict. At the time, the company was also involved in the development of other products such as fire control computers.

Initially, Iguchi was subcontracted to manufacture and sell WAPs planned by Sakata Industrie. The company's main focus was on the manufacture and sale of WAP-only firearms and supplies, and it was still assessing the situation regarding the development of WAPs of its own. Even after the conflict, IGUCHI was involved in the sale of Sakata's quints and triumphant guns.

In **2094**, the company acquired Sakata Industries, which had been weakened by a series of scandals, and succeeded in significantly strengthening its WAP manufacturing division, becoming one of the leading WAP manufacturers in the O.C.U. region. The acquisition also led to the establishment of a new pharmaceutical division and the development of new drugs, propellants, explosives, and other products.



Graphic:FMO

Arco
Alco

Appearance of IGUCHI products in the game

Arms

WAW	WAW Arm	WAW Legs
WAP	WAP Arm	WAP Legs
Greater WAP	Monster	
Repairman	Nonstandard Weapons	
Combat Vehicles	Military Aircrafts	
Naval Ships	Fort Components	

Weapon

MG	SG	RF
BZ	FL	CN
GR	MS	AAM
RK	AAR	KN
PB	RD	SH
	BM	Bolt-on

Back Pack

TURBO	ITEM	REPAIR
EMP	ECM	SENSOR
SONAR	JETPACK	RADIO
RADIO A	RADIO B	STEALTH

Computer

COM

Parts made

(orange) = (white) = Not manufactured

Coming Arm and legs indicate special parts

WAW (private sector)

Lilas.	
Iguchi Lylas phyllas	3rd

WAP

ARCO Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Arco Alco			●				
Arco 17 Arco 17			●				
Quint			●	―	●		
Quint 8 Quint 8			●				
Quint SP Quint SP			●				
Quint Alt. Quint Revision			●				
Quint 8 Alt. Quint 8 modified			●				
Quint SP Alt. Quint SP			●				
Quint F Quint F					●		
Quint G Quint G					●		

-Lilas.
It was the first civilian-use WAW developed by IGUCHI, and was designed to emphasize stability over mobility. Because it was designed to transport cargo and construction materials, it was equipped with a special arm for work rather than a manipulator. Its simple control system makes it easy to operate, and a large number of them are distributed as O.C.U. B models. The number of working arms can be increased to a maximum of four.

-Arco - Series
One of the aircraft launched by Iguchi. Other than having the minimum performance required by the MULS-P standard, it has no other characteristics, and is a WAP of very average performance. In addition to the mediocrity of the aircraft, its late introduction to the market meant that only a very small number were deployed.
The Quint was a minor engineering model of the ARCO, with improved basic performance. However, because of its high versatility, ARCO began to sell improved models based on the Quint.

Gunshin-Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Housin 9 Artillery Vassal Type 9			●				
Housin 95, artillery vassal Type 95			●				
Housin 95 Alt. Triumphal Flight 5			●				
Gaihou 5 Alt. Triumphant Artillery Type 5 Revision			●				
Gaihou 55 Kaihou 55			●				
Gaihou 55 Alt. Triumphant Artillery Type 55 Revision			●				
Gaihou 5B Kaihou 5B type			●				
Gaihou 5B Alt. Triumphant Artillery Type 5B Revision			●				

Type 100 -

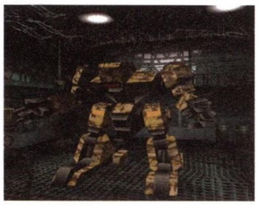
name	2089	1ST	FMO	5th	4th	2nd	3rd
Type 100A Type 100 Fireball [MS]						●	
Type 102A Type 102A Koukou Gyoujin						●	
Type 102B Type 102B Otsu Kyojin						●	
Type 102C Type 102C Hei Jing Jian						●	
Kyokei Mk 108 Type 108 Police							●
Kyojun strong shield				●			
Kyojun LT Strong shield lightweight type				●			
Kyojun A Strong shield armor type				●			
Kyojun B Strong Shield Type B				●			
Kyojun MkI07 Type 107 strong shield							●
Hoshun MkI12 Equation 112 Spring							●



Graphic-FMO
Housin 9 Artillery Vassal Type 9



Graphic-2nd
Type 100A Type 100 Armor Fireball



Graphic-2nd
Type 102A Type 102A Koukou Gyoujin



Graphic-5th
Kyojun Strong shield



Graphic-3rd
Kyokei MkI08
Type 108 Police



Graphic-2nd
Hoshun MkI12
Equation 112 Spring

-Ma Artillery Vassal - Series

This hit model was developed on the premise of heavy armor and high firepower, and was equipped with a high-powered engine to increase payload capacity and thick armor to achieve high durability. In particular, the armor covering the joints created a structure that could not be destroyed by a slight offensive attack. In addition, the fire control system and sighting device developed by IGUCHI are used to control the firearms, It was equipped with various radar systems. The simplification of the manipulation system made it possible to handle long-range, high-power weapons with easy operation, and it became popular as a logistical support aircraft. The reason why IGUCHI was described as "good at developing heavily armored and powerful WAPs" is because the impact of the vassal and the triumphant gun was very strong.

-Type-100 - Series

The strong shield that appeared during the Second Huffman Conflict was the beginning of the Type 100 SILES'. The strong shield was developed with an emphasis on versatility. However, as a general-purpose machine, its performance was not so different from that of WAPs made by other companies, so the basic design was retained, but the arms were replaced with arms with high stability and projectile performance, and a fire control system specializing in shooting performance was installed. Aircraft specialized for long-range shooting The new line of rifles was successful, and was adopted by countries within the O.C.U. zone. As a result, this change of course was successful, and the rifle was adopted by countries within the O.C.U. zone, along with the Type 5 and Type 502 rifles made by Iguchi. Despite the sudden change of specifications to a WAP for long-range shooting, it was able to demonstrate high performance without losing its balance because of the superbly finished basic frame and the flexibility to accommodate all types of models. The reason for this is that the basic frame was of excellent quality and flexible enough to accommodate all types of models. The basic structure of this frame was used in a variety of models, with improvements made as technology progressed. The Type 108 police police car adopted by the Japan Police Agency is the MHX-12, which was originally developed for police use. However, the basic frame is the same design as that of the strong shield, but modified for civilian use.



Type 99 - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Type 99A Type 99 Kougetsu Bow [RK]						●	
Type 99B Type 99B Otsutsuki Bow [RK]						●	

Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
T-I Brutalwolf T1 Brutal Wolf				●			
T-3 Terrorwolf T3 Terror Wolf				●			
T-xa Direwolf Txa Diawolf				●			



Graphic-2nd

Type 99A Type 99 Kougetsu Bow



Graphic-5th

T-I Brutalwolf T1 Brutal Wolf



Graphic-5th

T-3 Terrorwolf T3 Terror Wolf



Graphic-5th

T-xa Direwolf Txa Diawolf

- "Formula - Series

The first original WAPo, which incorporated many of Sakata Industrie's WAP development technologies, was rolled out in 2099 as a logistical support WAP, but its basic structure was based on the Sakata Type 65 Series, which was developed for close combat. Its features include a weapon arm with a built-in rocket launcher and a bird-leg-type reverse joint mechanism in the legs, and the fuselage itself was highly durable. Although inferior to other companies' WAPs in terms of versatility, it had high performance as a dedicated logistical support aircraft, and in 2100, 97 of them were adopted by the O.C.U.B.

-T-Series

The next-generation WAP, developed by IGUCHI, is a model that can be regarded as the next generation of WAP.

Prototype machine. The latest technology in both hardware and software has been incorporated to achieve more human-like movements. In addition, to ensure that the pilot's intentions are faithfully reflected, a number of medical device technologies are employed in the control system. The greatest feature of the T1 and Txa is that they were developed on the premise that they would be equipped with B.D.'s S-type devices, and the T1 and Txa in particular were developed as S-type device-only aircraft. Although unconfirmed, there is some information that only the initial version of the T3 Terror Wolf, which was developed as a general-purpose machine, was mass-produced. All three types seem to have participated in actual battles, but the details are unknown.

OEM (manufactured by Sakata Intastries)

Type 65/90/150-Series

Name		2089	1ST	FMO	5th	4th	2nd	3rd
Type 65X	65 X formula [A4G]					●		
Type 67	Type 67 [MG]					●		
Type 67X	67 X formula [MG]					●		
Type 69X	69 X formula [MG]					●		
Type 90	Type 90	●	●	—	—	●		
Type 90X	90 X type	●	—	—	—	●		
Type 150	150 formula	●	—	—	—	●		
Type 150X	150 X					●		

The above is an OEM model of Sakata Industrie, which was sold as an IGUCHI product. Naturally, the performance is no different from that of the aircraft sold by Sakata Industrie. After the acquisition of Sakata Industrie, it became its own product.

Combat Vehicles

combat vehicle

name		2089	1ST	FMO	5th	4th	2nd	3rd
type10	Type 10armored car		●					
DAI AN A23-A			●					
DAI AN T-22 supply car			●					
Mk8	Support8 support vehicle							●

IGUCHI also excelled in the development of various military vehicles, and at the time of the Second Huffman War, although the number of vehicles produced was small, it was supplying tank cars and armored vehicles to the O.C.U. zone. Currently, the company mainly supplies armored vehicles and Type 8 support vehicles based on WAP technology to the Japanese Defense Forces.

Fort Components

military installations

name	2089	1ST	FMO	5th	4th	2nd	3rd
12mm MG12mm automatic machine gun							●

Weapons

MG machine-gun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
T95MG	Type 95 machine gun __						●	

SG shotgun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Higa T9SG __	Higa Type 9 Shotgun _						●	

RF Rifle

name		2089	1ST	FMO	5th	4th	2nd	3rd
IGUCHI Type 3	IGUCHI Type 3			●	—	●		
IGUCHI Type 5	IGUCHI Type 5	●	●	●	●	●		
IGUCHI Type 501	IGUCHI Type 50l			●				
IGUCHI Type 502	IGUCHI Type 502	●	●	●	●	●		
IGUCHI Type 503	IGUCHI Type 503				●			
T98RifleA(Iguchi type 98 rifle A)	Type 98 sniper rifle A						●	
T98RifleB(Iguchi type 98 rifle B)	Type 98 sniper rifle B						●	
Mk9	Sniper9 sniper rifle							●
MkII	Sniper1l aim gun							●

Iguchi (Chinese false gudgeon (Abbottina rivularis))

BZ — Bazooka type

name	2089	1ST	FMO	5th	4th	2nd	3rd
Caiard Caiard						●	
Caiard-10 Caiard-10						●	

CN — Cannon

name	2089	1ST	FMO	5th	4th	2nd	3rd
Funagi Type 3Funagi Type 3 gun						●	
Funagi Type 3 Alt.						●	

GR — grenade launcher

name	2089	1ST	FMO	5th	4th	2nd	3rd
IGUCHI Type 7 IGUCHI Type 7		●	●				
IGUCHI Type 701 IGUCHI Type 701			●				
IGUCHI Type 702 IGUCHI Type 702	●	●	●				
IGUCHI Type 80 IGUCHI Type 80			●	—	●		
IGUCHI Type 81 IGUCHI Type 81			●				
IGUCHI Type 82 IGUCHI Type 82			●	●	●		
IGUCHI Type 82A IGUCHI Type 82A				●			
IGUCHI Type 82B IGUCHI Type 82B				●			

MS — missile launcher

name	2089	1ST	FMO	5th	4th	2nd	3rd
Adler Adler						●	
Adler G Adler G						●	
T103MG Type 103 machine gun						●	

RK — Rocket (Launcher) type

name	2089	1ST	FMO	5th	4th	2nd	3rd
Ragosu Ragosu	●	—	—	—	●		
Ragosu 204 Ragosu 204			●				
Ragosu 205 Ragosu 205			●				
Ragosu 206 Ragosu 206			●				
Egret Egret	—	—	—	—	●		
Warbler Warbler						●	

*Iglet was originally made by Sakata and became Iguchi after the acquisition.

KN — knuckle system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Heavy WeightHeavy Weight							●

PB — pile bunker system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Sharp Pile Sharp Pile			●	—	—	—	●
Sharp Spike Sharp Spike							●
Sharp Pile S Sharp Pile S			●				
Sharp Pile SS Sharka Pile SS			●				
Heavy Pile Heavy Pile			●	●	●	—	●
Heavy Pile 9! Heavy Pile 91!			●				
Heavy Pile F Heavy Pile F				●			
Heavy Pile SD Heavy Pile SD				●			
Last Stake Last Stake				●	●	—	●
Last Stake 72Last Stake 72			●				
Last Stake 76 Last Stake 76			●				
Last Stake 80 Last Stake 80			●				
Last Stake 84 Last Stake 84			●				
Last Stake 88 Last Stake 88			●				
Last Stake 92 Last Stake 92			●				
Last Stake 96 Last Stake 96			●				
Last Stake 99 Last Stake 99			●				
Last Stake F Last Stake F				●			
Last Stake S Last Stake S				●			
Last Stake SP Last Stake SP				●			

RD. — rod system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Riot Baton Inspector Rod							●

SH — Shield system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Mk6 Shield06 formula armor							●
MkIO Shield10 formula armor							●
Type1985 Type 198Increased Armor						●	
Type2015 20] type increased armor						●	
Type2035 Type 203Increased Armor						●	
Type 417S417 Increased Armor						●	
Riot Shield Police Shield							●

BM — Beam weapon(Optical Weapon Systems)

name	2089	1ST	FMO	5th	4th	2nd	3rd
Hvy P-Gun strong particle cannon							●

Back Pack

ITEM — Item-mounted type

name	2089	1ST	FMO	5th	4th	2nd	3rd
BP-T3A						●	
BP-T4C						●	
BP-T5A						●	

Computer

COM — computer

name	2089	1ST	FMO	5th	4th	2nd	3rd
NC-168 /Crier CLIE NC-168	●	●					
NC-268 /Quo Cuo NC-268	●	●					
NC-368 /Fraxion Fluxion NC-368	●	●					
NC-5481 /Elwakt ELWACT NC-548L	●	●					
NC-862 /Kainon Kynon NC-862	●	●					
Isthmus-1 ISMAS 1						●	
Isthmus-2 ISMAS 2						●	
Isthmus-3 ISMAS 3						●	
Isthmus-4 ISMAS 4						●	
Isthmus-5 ISMAS 5						●	



Kirishima Heavy Industries

Head office Founded in	KIRISHIMA INDUSTRIES O.C.U. 1-1-1 Kanegafuchi, Taito-ku, Tokyo, Japan August 15, 1999
key people	Founder: Tadashi Kirishima President: Yoshito Kirishima
core business	Automobile Manufacturing
Other Businesses	WAP Manufacturing, Aerospace - Aeronautics, Special Vehicle Manufacturing Industrial Machinery - Construction Machinery Manufacturing

Kirishima Jidosha Kogyo, founded in **1999**, has grown into a leading manufacturer through the development and manufacture of automobile parts as well as automobile bodies, and later entered new fields such as power generation equipment, ships, and heavy machinery.

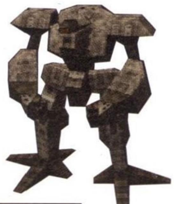
It was around **2046** that the company embarked on the munitions industry, and its products, with their high performance and reliability, quickly spread to the O.C.U countries. In **2093**, the company announced the "Support Pod," a small mobile weapon that specializes in the maintenance and resupply of **WAPs** on the battlefield. It was officially adopted by the military. The support pod became a big hit and successfully demonstrated Kirishima Heavy Industries' technological prowess in **WAP** development. The latest model, the Shunyo, was adopted as **the** next main **WAP** **for the** Japanese Defense Forces, and Kirishima **Heavy** Industries rapidly closed the gap with earlier **WAP** manufacturers in the **WAP** manufacturing field.



Graphic-5th
Enyo
炎陽



Graphic-3rd
Jinyo MkI 0 110th anniv.



Graphic-3rd
Shunyo MkI11, Equation 111, Spring and Autumn

In-game Availability of Kirishima Heavy Industries products

Arms

WAW | WAW Arm | WAW Legs
WAP | WAP Arm | WAP Legs
Greater WAP | Monster
Repairman | Nonstandard Weapons
Combat Vehicles | Military Aircrafts
Naval Ships | Fort Components

Weapon

MG | SG | RF
BZ | FL | CN
GR | MS | AAM
RK | AAR | KN
PB | RD | SH
BM | Bolt-on

Back Pack

TURBO | ITEM | REPAIR
EMP | ECM | SENSOR
SONAR | JETPACK | RADIO
RADIO A | RADIO B | STEALTH

Computer

COM

= made = not manufactured

US Arm and Legs show special parts

WAP

Flame Sun - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Enyo. summer				●			
Enyo Light Enyo Lightweight				●			
Enyo 2 Enyo 2				●			
Enyo 3 Enyo 3				●			
Enyo MkI 09 Type 109 Flame Sun							●

Series unknown aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
Jinyo MkI10 110th birthday							●
Shunyo MkI11 Type 111 Shunyo							●

-Flame Sun Series
This model was developed by Kirishima Heavy Industries at the beginning of its entry into the WAP industry, and was used for a considerable period of time in various locations. Despite its smart appearance, it has high durability and is equipped with a high-output engine, making it a model that can be armed with overhead armament. It was therefore mainly used as a fast-range support aircraft equipped with missile launchers and other equipment.

-110 type camp yang
This is an upgraded version of the HEN-YOUNG. While inheriting its high output and durability, this model was developed with an emphasis on enhancing versatility, and can be used not only for rear support, but also for combat and blitzkrieg. It was highly evaluated as an aircraft that could be used in the same way. As the standard model of Kirishima Heavy Industries, it has been at the forefront of the industry for many years, just like the Hengeyo series.

-Type-111 Shunyo
Developed in secret as the next generation of the Jin Yang, it is destined to become the next mainstay machine. Based on the Jin Yang, it has undergone major improvements, and its output has been increased by 80% compared to the Jin Yang. Various optional equipment is being developed to enable it to operate underwater and in space. Because of its high basic performance, the JINYO has already been selected as the next mainstay WAP of the Japanese Defense Agency.

Repairman

Support Pod

name	2089	1ST	FMO	5th	4th	2nd	3rd
SP 09 a						●	
SP 09 b						●	
SP 09 c.						●	

The world's first support pod series developed by Kirishima Heavy Industries. type a is the basic model. type b is a reinforced model of type a, centering on the legs, with a 25% increase in payload capacity due to reinforced leg balancers. type c has improved self-defense capabilities by enhancing its armament.

monster

Ganoresaid - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Garsade XM Garsade XM				●			
Garsade XN Garsade XN				●			

Kouten - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Kouren Copper Smelting				●			
Kouten Kouten				●			

-Galseid Series
Kirishima Heavy Industries' first large mobile weapon: Although it is a four-legged type, it is extremely stable both when moving and when shooting. It also has high offensive power, and is armed with grenade launchers, cannons, and shotguns, leaving no blind spots at close range. There is little difference in performance between the XM and XN models.



Graphic-5th
Garsade XM Garsade XM

-Ten- Series
The Ko-neri is a prototype large tank equipped with a comparative wave shield (a device that generates radio waves that can penetrate the target's electronic equipment and cause processing errors). It had high durability and firepower, and was planned to be equipped with a beam weapon in the future. The Kouten is a large dynamic weapon that is a further evolution of the Kouren, and is equipped with B.D.'s S-type device. 4 arms can be equipped with a variety of weapons.



Graphic-5th
Kouten Kouten

Combat Vehicles

combat vehicle

name		2089	1ST	FMO	5th	4th	2nd	3rd
AM 121 M 1							●	
AM 121 M2							●	
AM 121 M4							●	
AM131M1							●	
AM 131 M 1 A							●	
AM 131 M2							●	
BT 99 M 1							●	
BT 99 M 4							●	
BT 99 M 4A3							●	
Mk9 AFV	Type 09 Armored							●
MkI2A	Type 12 Armored							●
PM 102 A 1							●	
PM 102 A 3							●	
PM 102 A 5							●	
PM 117 A 1							●	
PM 117 A 3							●	
PM 117B 1							●	
PM 131 M 1							●	
PM 131 M 2							●	
PM 131 M4							●	
TC 350							●	
TC 350-L							●	
TC 400							●	
Type 08	8 armored car a			●				
Type 08	8 armored car type b			●				
Type 08	8 armored car c			●				
Type08	Type 8 Armored Car d			●				
P-Gun Car	Particle Gun Car J10							●

Kirishima Heavy Industries' armored vehicles and tanks have a reputation for advanced technology, and in particular, the company was one of the first to adopt hover drive for its tanks, securing its share of the market by using the latest technology. The J10 particle cannon car is believed to be a large prototype tank with a steel body and originally developed beam cannon, but the details are unknown.





Graphic-2nd

AAH45a /Hearn
a Hearn a

Military Aircrafts

Aircraft

name		2089	1ST	FMO	5th	4th	2nd	3rd
AAH24c			●					
AAH34 Rail	AAH34a/ Rail			●				
AAH34 Rail	AAH34b/ Rail			●				
AAH34 Rail	AAH34c/ Rail			●				
AAH34 Rail	AAH34d/ Rail			●				
AAH45a /Hearn	aHearn a						●	
AAH45a3 /Hearn a3 Hearn a 3							●	
AAH45c /Hearn c	Hearn c						●	
AAH45d	/Hearn dHearn d						●	
AAH45e	/Hearn eHearn e						●	
AAH45k /Hearnk	Hearn k						●	
danniger	Hahn Eager							●
Hanniger P	Hanniger P							●
Oceanhahn	Oceanhahn							●

Although Kirishima Heavy Industries seems to specialize in vehicle development, it has surprisingly produced a large number of military helicopters. The AAH24C and the Rail a-d are popular military helicopters that were used by the O.C. U. Leather during the Second Huffman War. Hahn a-k

The "K" is the latest assault helicopter, which began to be deployed in 2099, and there are a number of modified versions. The "k" model is for export to countries other than the O.C.U. countries. The Hahn Eager and Ocean Hahn are small combat helicopters with high ground offensive capabilities.

Naval Ships

Military vessel

name		2089	1ST	FMO	5th	4th	2nd	3rd
MMG3 Ship	MMG3 Ship							●



Graphic-3rd

MMG3 Ship
MMG No. 3 boat

MMG No. 3 is a high-speed combat vessel that is officially adopted by the Japanese Defense Forces. With a top speed of over 30 knots, the MMG 3 is highly maneuverable and patrols the waters around Japan. Despite her small size, she can be equipped with a single machine gun, missiles, or torpedoes, giving her an offensive capability that is more than adequate for security missions.

Weapons

SG Shotgun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Kuirishima	Kirishima SG			●				
Kuirishima	Kirishima SG2			●				
Kirishima 50	B*50 Formula			●				
Kirishima 51	Kirishima Type 51			●	—	●		
Kirishima 55	Kirishima Type 55			●	●	●		
Kirishima 55	Kirishima Type 55 SD				●			
Kirishima 58	Kirishima Type 58				●			
Kirishima 90	Kirishima Type 90			●				

SH Shield system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Thick Shield	thick shield			●				
Light Shield	perforated shield			●	●	●		
Light Shield 2	Light Cynoredo 2				●			
Light Shield ARG	Light Shield ARG				●			

BM Beam (Optical Soldier SS) system

name		2089	1ST	FMO	5th	4th	2nd	3rd
EXP P-Gun	Test Particle Cannon							●

Back Pack

EMP EMP

name		2089	1ST	FMO	5th	4th	2nd	3rd
EMP] 04-Kirin	EMP 104 Kirin					●		

ECM Electromagnetic pulse attack type

name		2089	1ST	FMO	5th	4th	2nd	3rd
ECM98-Apatite	ECM98-Avatarita			●				
ECM99-Xenotime	ECM99 Xenotime			●				
ECM99B-Varulite	ECM99B-Varulite			●				
ECM1 00-Smaltite	ECM100 Smaltite			●				
ECM1 OO-Peridot	ECM 100 Peridot			●				
ECMIOI-Siderite	ECM101Siderite			●				
ECM 102-Calcite	ECM 102 Calcite			●				
ECM102B-Rutile	ECM102B Rutile			●				

Computer

COM computer

name		2089	1ST	FMO	5th	4th	2nd	3rd
Guanaco-1	Guanaco-1						●	
Guanaco-2	Guanaco-2						●	
Guanaco-3	Guanaco3						●	
Guanaco4	Guanaco4						●	
Guanaco-5	Guanaco5						●	
Koodoo-!	Koodoo-!						●	
Koodoo-2	Koodoo-2						●	
Koodoo-3	Koodoo-3						●	
Koodoo-4	Koodoo-4						●	
Koodoo-5	Koodoo-5						●	

VYNCE JAPAN Vynce Japan (Wuthering Heights)

English Headquarter	Vynce Japan O.C.U-Japan
establishment	(of a business, etc.) Year 2054
key people	President: Hitoshi Tsuguda
core business	WAP Weapons Manufacturing
Other Businesses	COM manufacturing for WAP

The company has a reputation for developing missile launchers and surface-to-air rocket launchers, which are also used by the **U.S. Army and the O.C.U.** It also has high technological capabilities, including the development of improved versions of **WAPs** manufactured at Vince's headquarters.

Vince Japan had been sailing smoothly in terms of business performance, but around **2101**, Vince Japan received information that its parent company, Vince Headquarters, was going to be dismantled by the **U.S.** government. Hearing this information, Vince Japan management became increasingly concerned about the crisis and planned to acquire Vince Headquarters to avert the crisis. However, the acquisition of major divisions such as **WAP** manufacturing was blocked by the **U.S.** government and Diable Avionics, a rival manufacturer of Vince's. In the end, the acquisition of major divisions of Vince's headquarters failed, and **in 2102**, Vince succeeded only in acquiring the **WAP** computer manufacturing division. However, the financial difficulties of the acquisition led to a financial crisis, and Vince Japan went bankrupt in **2107**.

In-game
Availability of Vince Janowan's products

Arms

WAW | WAW Arm | WAW Legs
WAP | WAP Arm | WAP Legs
Greater WAP | Monster
Repairman | Nonstandard Weapons
Combat Vehicles | Military Aircrafts
Naval Ships | Fort Components

Weapon

MG | SG | RF
BZ | FL | CN
GR | MS | AAM
RK | AAR | KN
PB | RD | SH
BM | Bolt-on

Back Pack

TURBO | ITEM | REPAIR
EMP | ECM | SENSOR
SONAR | JETPACK | RADIO
RADIO A | RADIO B | STEALTH

Computer

COM

Appearance
= not manufactured
Article Arm and Legs indicate special parts

WAP

Vajie (Vallée) Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Vajie M13 Vajie M13						●	
Vajie M25 Vajie M25						●	
Vajie M30 Vajie M30						●	

Series unknown aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
Qwagga M08 Quagga M08(MG]						●	
Giaour G3 Jauer, G3						●	

-Vajie (Vallée) Series
It is a customized WAP developed by Vince, the parent company, and is slightly superior to the original model in terms of power and endurance. Originally intended for the U.S.N., it has been modified to be sold in O.C.U. countries, with the electronics changed to O.C.U. equipment to make it easier to handle. Quagga M08
This machine is equipped with an arm with a built-in machine gun as standard equipment. A lightweight WAP whose primary mission is mainly anti-personnel combat and reconnaissance.

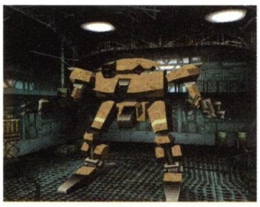
It is a very powerful and powerful vehicle, especially in complex terrain and marshy areas. It has a surplus of power and can be equipped with arm parts from other WAPs for more versatile operation.

-Jauer G3
It is a modified version of the Vince-made Jaua G1, with a torque-oriented engine and increased payload capacity. Since the increased payload was used to strengthen the armor, the overall combat capability is not significantly different from that of the G1, but it can be used for more versatile purposes.

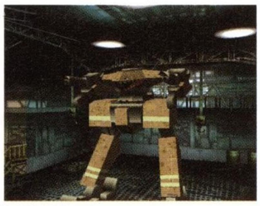
Fort Components

Military installations

name	2089	1ST	FMO	5th	4th	2nd	3rd
40mm AAC						●	



Graphic-3rd
Strak Strak



Graphic-3rd
Qwagga M08 Qwagga M08



Graphic-3rd
Giaour G3
Jauer G3



Vynce Japan

Weapons

BZ Bazooka type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Madcap	Madcap						●	
Madcap B	Madcap B						●	
Rock King	Rock King						●	
Rock	Jack						●	

GR Grenade system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Skua.	cure				●	—	●	
Skua G	Sucre G				●	—	●	
Skua GF	Sucure GF						●	
Skua GF2	Sucure GF2						●	
Hi. Skua	high score				●	—	●	

MS Missile launcher

name		2089	1ST	FMO	5th	4th	2nd	3rd
Ibis	EBIS						●	
Ibis	W1Ebis W1						●	
Ibis WPS	ebis WPS						●	
Bull	Thrush Bull Thrush						●	
Red Crow	Red Crow						●	
Thrush	Thrush						●	

AAM Anti-Aircraft missile

name		2089	1ST	FMO	5th	4th	2nd	3rd
M Caille-1	M Caille 1						●	
M Caille-2	M Caille 2						●	
M Caille-3	M Caille 3						●	
M Caille B	M Caille B						●	

RK Rocket (Launcher) type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Donkey	Donkey						●	
Donkey DX	Donkey DX						●	
Finch	Finch						●	
B	FinchB Finch						●	
Snipe	Snipe						●	

AAR Anti-aircraft rocket launcher

name		2089	1ST	FMO	5th	4th	2nd	3rd
AirFinch 1	Air Finch 1						●	
AirFinch 2	Air Finch 2						●	
SkySnipe	skysnipe						●	
SkySnipe G	Sky Snipe G						●	
Donkey AA	Donkey AA						●	

SH Shield system

name	2089	1ST	FMO	5th	4th	2nd	3rd
SP02-N						●	
SP06				●			
SP06-N						●	
SP06-SD				●			
SP06-V				●			
SP264M						●	
SP46-N						●	
SP86-N						●	

Back Pack

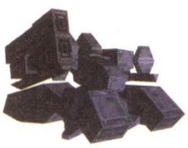
ITEM Item backpack

name	2089	1ST	FMO	5th	4th	2nd	3rd
BP-T1A						●	
BP-T3E						●	
BP-T4B						●	

Yagisawa Heavy Industries

alphabetic	character writing - Yagisawa Industries
base	**O.C.U.** Japan
establishment	(of a business, etc.) **1949**
key people	President: Yoshiji Yanagisawa
core business	Aircraft manufacturing, industrial equipment manufacturing
Other Businesses	Manufacture of weapons for **WAP**, manufacture of special purpose vehicles

Yagisawa Heavy Industries was originally a Japanese aircraft manufacturer that produced large flying boats, but later expanded into the production of industrial equipment and special-purpose **vehicles**. WA W **is one of** the companies that have inherited the Japanese manufacturing **DNA.**



Graphic-Alt

SMI31-01

Type 31-1



Graphic-Alt

SMI31-02

Type 31-2



Graphic-Alt

SMI31-O3

Type 31-3

WAW

SMI-series

SMI31-01 Type 31-1	*Alt*
SMI31-O2 Type 31-2	*Alt*
SMI31-O3 Type 31-3	*Alt*
SMI31 Type 31 Kou Rail Cannon	*Alt*

-"SMI - Series

The right arm of the Type 31-1 serves as the base of the cannon, and the left arms of the Type 31-2 and Type 31-3 serve as the rails. The cannon part is manufactured by Vapei.

The hover of the first model's legs is a hover tank developed by Yagisawa Heavy Industries, making it unusual in that multiple companies are involved in its manufacture. The rail cannon's offensive power is very strong, but its single unit's offensive power is poor. The name "Type 31 Kou Rail Cannon" refers to the three railcannons in their combined form.

PAPEL

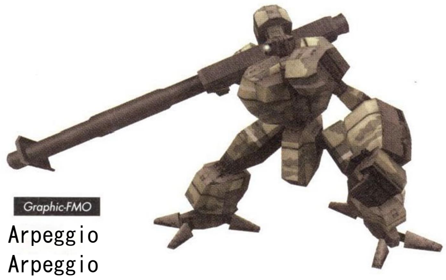
Papel

alphabetic	character writing - PAPEL
base	O.C.U. Singapore
establishment	(of a business, etc.) 2029 (Independence in 2109)
key people	CEO: Choy Piboon Songkram
core business	WAP Weapons Manufacturing
Other Businesses	WAP manufacturing, weapons manufacturing

C.U., the largest weapons and computer manufacturer in Southeast Asia, was established as a subsidiary of Songkhla Heavy Industries, a leading heavy industry company in the Philippines, and began its history as a company that excelled in manufacturing technology for armor-piercing ammunition for tanks and small arms. The company then began manufacturing ammunition for weapons dedicated to the **World Air Wing (WAW)**, and around **2042** shifted to manufacturing shotguns and rifles for the **World Air Wing (WAP)**. While concentrating on the manufacture of firearms and ammunition for **WAPs** for a while, they entered into a technical tie-up in the field of **WAP/'f-two** with Bazalto of **E.C.** Italy, and succeeded in obtaining **WAP** development know-how. In **2109**, the company achieved independence from its parent company, Songkhla Heavy Industries, and moved its headquarters to Singapore, aiming for further growth.



Graphic-3rd
PAW2 Prov
PAW2 Prowb.



Graphic-FMO
Arpeggio
Arpeggio

In-game
Appearance of Papeer products or not

Arms
WAW | WAW Arm | WAW Legs
WAP | WAP Arm | WAP Legs
Greater WAP | Monster
Repairman | Nonstandard Weapons
Combat Vehicles | Military Aircrafts
Naval Ships | Fort Components

Weapon
MG | SG | RF
BZ | FL | CN
GR | MS | AAM
RK | AAR | KN
PB | RD | SH
BM | Bolt-on

Back Pack
TURBO | ITEM | REPAIR
EMP | ECM | SENSOR
SONAR | JETPACK | RADIO
RADIO A | RADIO B | STEALTH

Computer
COM

Made
= Not manufactured
Next Arm and Legs hoses special parts

WAP

Parant (Palant) -Series

name	2089	1ST	FMO	5th	4th	2nd	third
PowO Parant PawO Palant			●				
PawO Parant 2 PawO Noclant 2.			●				
PawO Parant 2X PawO Parant 2X			●				
PawO Parant 3 PawO Northere 3			●				
Pawl Pare 2 Pawl no norei 2.			●				
Pawl Pare 2X Pawl Barley 2X			●				
Pawl Pare 3 Pawl no va llei 3.			●				
PAW2 Prov PAW2 Prowb[hover]							●

-Palant-Series
Papeer, which did not have the know-how to develop WAPs, developed the Pallant WAP under license from Bazaruto. Although the Pallant is a modified version of Bazaruto's WAP, it is almost a completely different aircraft by incorporating many of Papeer's original technologies. Pallant average output and durability

The WAP was mainly used as a sniper for long-range shooting because of its high arm stability and good hit rate when shooting. The PARRAY was an improved version of the PALANT with increased power. It could carry more powerful weapons. The Prowb was a WAP completed just before independence, equipped with hovering legs. It was characterized by high mobility and durability.

Weapons

Bolt-on　　bolt-on

BLT-RSOI/RShelll	R Sienore 1	Alt
BIT-RSO2/RShell2	R Sienore 2	Alt
BIT-RSX)3/RShell3	R Sielle 3	Alt
BLT-RSX)4/RShell4	R Sikonore 4	Alt
BLT-RSX)5/RShell5	R *Shell 5*	Alt
BLT-SDO1/NINJA-03	Ninja03	Alt
BLT-SDO2/NINJA-04	Ninja04	Alt
BLT-SCW)3/NINJA-O6	Ninja06	Alt



CN Cannon

WEP-GCANON3/HUNG	khan (medieval ruler of a Tatary tribe)	Alt
WEP-GCANON4/PHALLUS	faras	Alt
WEP-GCANON1/BLUE VEINER	bluebeiner	Alt
WEP-GCANON2/BONER	bowler	Alt

GR grenade launcher

WEP-GRENADE2/WICK Wick		Alt
WEP-GRENADE3/ENOB	enoble	Alt
WEP-GRENADE1/WHOPPER	hopper	Alt
WEP-GRENADE4/RAMMER	lamar	Alt
WEP-GRENADE5/LOG	log	Alt

MS missile launcher

WEP-GMISSILE1/STAFF	staff	Alt
WEP-GMISSILE2/MANHOOD	manhood	Alt
WEP-GMISSILE3/DONKEY-RIGGED	Donkey -Rigid	Alt
WEP-GMISSILE4/SCHLONG	schlong	Alt
WEP-GMISSILE5/RAIL	rail	Alt

MG machine-gun type

name	2089	1ST	FMO	5th	4th	2nd	3rd
Fujan Fujan				●			
FujanM200Hujan M200				●			
FujanM500Fujan M500				●			

In Hong 5th will be a category of Gatling

SG shotgun type

name	2089	1ST	FMO	5th	4th	2nd	3rd
Auden M101 Oden M101			●				
Auden MIO Oden MIO			●				
Auden M55 Oden M55			●				
AudenM55X Oden M55X			●				
Auden M70 Oden M70			●		●		
Auden M75 Oden M75			●		●		
Auden M88 Oden M88			●				
Auden M90 Oden M90			●			●	
Auden M98 Oden M98			●			●	●
Covet covet				●		●	
Covet VI00 Covet VI00			●				
Covet V200 Covet V200			●	●			
Covet V250 COVET V250			●				
Covet V300 Covet V300			●				
Covet V350 Covet V350			●				
Covet V400 Covet V400			●				
Covet V450 Covet V450			●				
Covet V500 Covet V500			●				
WetBlood wetblood						●	
Glossy glossy						●	
Glossy-11 Glossy 11						●	
PeakGaza Peak Gaza				●		●	
Desoto M300 Disode M300							●

RF Rifle

name	2089	1ST	FMO	5th	4th	2nd	3rd
Anaconda Anaconda	●	●	●		●		
Anaconda 2 Anaconda 2			●				
Graybear Graybear			●				
Graybear 2 Graybear 2			●				
Congle Congle	●	●	●				
Congle 200			●				
Congle 400 Congle 400			●				
Blacksea Blacksea			●			●	
Alchmia Alchmia						●	
Kaiserin						●	

BZ bazooka type

name	2089	1ST	FMO	5th	4th	2nd	3rd
Greery Greery						●	

FL flamethrower system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Heat Stream Heat Stream							●
Hot Gazel___ hot gazelle ________							●

MS missile launcher

name	2089	1ST	FMO	5th	4th	2nd	3rd
Bizon Bizon			●		●		
Bizon 2 Bizon 2			●				
Bizon 2B Bizon 2B			●				
Bizon 3 Bizon 3			●				
Bizon 3A Bizon 3A			●				
Bizon 4 Bizon 4			●				
Bone Bone	●	●					
Phalanx Phalanx			●				
Spine Spine			●				
Fang Fang			●				
Skull Skull	●	●	●		●		
Radius Radius			●				
Crane .	●	●	●				
Claw Claw			●				

RK Rocket (Launcher) type

name	2089	1ST	FMO	5th	4th	2nd	3rd
Myna myna (esthetician family)						●	
Myna 2 Mina 2						●	
Mina Myna Mina Maina						●	
Regulus Ragles.						●	

AAR Anti-aircraft rocket (launcher) type

name	2089	1ST	FMO	5th	4th	2nd	3rd
SkyMyna A SkyMyna A						●	
SkyMyna B SkyMyna B						●	
SkyMyna S SkyMyna S__________						●	

KN knuckle system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Bear Claw Bear Claw						●	
Max Weight Max Weight							●

RD rod system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Cleave Axe Keen Axe							●
War Hammer Crazy Hammer							●
Venus						●	●

Computer

COM computer

name	2089	1ST	FMO	5th	4th	2nd	3rd
Pundit-1 Pundit-1						●	
Pundit-2 Pundit-2						●	
Pundit-3 Pundit-3						●	
Pundit-4 Pundit-4						●	
Pundit-5 Pundit-5						●	

Fortune Medical (Fornum Medevical)

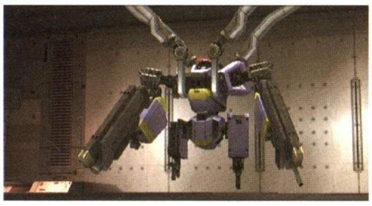
alphabetic	character writing - Fortune Medical
base	O.C.U. Singapore
establishment	(of a business, etc.) Year 2068
key people	CEO: Chen Haoki
core business	Manufacture of medical devices and pharmaceuticals
Other Businesses	COM manufacturing for WAP, weapons manufacturing

Established as a manufacturer of medical measuring and treatment devices. It grew rapidly and became a company with several research facilities in the O.C.U., Kampot, Cambodia, and other locations in the O.C.U. It is believed to maintain a detailed database of potential materials for S-type devices, which, along with the company's illegal activities, marked it out to the O.C.U. **authorities**. In **2098**, the **O.C.U.** military took control of the research facilities.

Greater WAP

ASA

name	2089	1ST	FMO	5th	4th	2nd	3rd
ASA-9X ASA-9X				●			



Graphic-5th
ASA-9X
ASA-9 X

- ASA-8 X

This aircraft was manufactured to collect experimental data for the WAP control system, and is not strictly speaking a WAP. The aircraft was equipped with an S-type device, and various experiments were conducted to make it more human-like. Because it was not developed with actual combat in mind, it had no durability or maneuverability, and its legs were incomplete.

The ASA-9 X was developed in a laboratory that was being attacked. When the laboratory where the ASA-9 X was being developed was attacked, it was hastily armed with bazookas and cannons and deployed in actual combat, but the aircraft was destroyed and lost along with the research materials. However, despite its lack of mobility and durability, it demonstrated a high level of fighting ability and reportedly inflicted considerable suffering on the units that raided the institute.

Biwu (military expedition)

alphabetic	character writing - Biwu
base	O.C.U. - Republic of Korea
establishment	(of a business, etc.) Year 2050
key people	CEO: Lee Ji-won
core business	Aircraft Manufacturing
Other Businesses	Weapons Manufacturing for WAP

Although the company is well known for its household appliances, it also develops and manufactures aircraft, and is particularly strong in the development of **VTOL** attack aircraft. The company is particularly strong in the development of VTOL attack aircraft. The company also entered the **WAP** development business and launched its own **WAP** on the market around the end of the **Second** Huffman Conflict.

WAP

Scintilla Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Scintilla Scintilla				●			
Scintilla-Lw Scintilla-LW				●			
Blackknight Black Knight				●			
Blackknight 2 Blackknight 2				●			



Graphic-FMO
Blackknight
Black Knight

-Scintilla Series

Currently, this is the only model that Shibu offers on the market, and it is cost-effective. Despite its rugged appearance, its total weight is light, but its durability is low. It also has the disadvantage of low payload capacity. However, it is often used in combat, taking advantage of its high mobility. The Cintilla has often received an unfavorable reputation for being fragile and prone to breakdowns, but this is being improved with the improved Black Knight.

Combat Vehicles

comb

name	2089	1ST	FMO	5th	4th	2nd	3rd
k-78Sonata k-78 . nonata				●			

These tanks were used in the Second Huffman Conflict. The tanks were deployed at the end of the conflict, and their period of active service was very short because of their antebellum construction and lack of distinctive features.

Military Aircrafts

aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
pva-07a7 hillexter a 7						●	
PVA-07a9 hillstar a 9						●	
PCV-llc downlifter						●	

VTOL aircraft are a specialty of HITOMU. Both the Downlifter, a transport aircraft, and the Hillstar, a small interceptor, have been formally adopted by the O.C.U. military, and the number of deployed aircraft is steadily increasing.

Weapons

SG shotgun type

name	2089	1ST	FMO	5th	4th	2nd	3rd
Chongdu 2 impulse type 2							●
Chongta 3 Impulse Tower Type 3							●

MS missile family

name	2089	1ST	FMO	5th	4th	2nd	3rd
Zhiniao 50 Chikara Bird Type 50							●



Inter Gehen (intergenerational)

alphabetic	character writing - Inter Gehen
base	O.C.U. Aroldesh.
establishment	(of a business, etc.)-
key people	Facility Manager: Franz Henschel
core business	WAP development, development of large mobile weapons
OtherBusinesse	Weapons manufacturing, aircraft manufacturing

Intergaeen is not a company, but precisely a 0. The company of the same name, located in E.C. Germany, was a dummy company for the creation of this factory, which existed as a facility for developing **weapons** without the approval of the Central Council of State, and was headed by Franz Henschel. The company developed a wide variety of weapons, including remote-controlled WAPs by Fenrir, military vehicles, and aircraft.

WAP

MUTES - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Mythos A Mythos A						●	
Mythos B Mythos B						●	

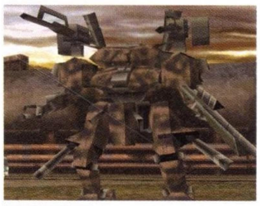
Shakur Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Schakal Shakhanole				●			
Schakal A Schakal A						●	
Schakal B Schakal B				●	—	●	
Schakal C Schakal C				●			
Schakal LW Shakanole LW				●			

Repairman

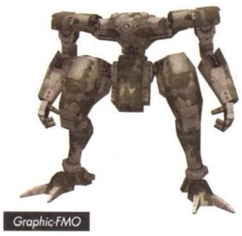
Support Pod

name	2089	1ST	FMO	5th	4th	2nd	3rd
ISP100 A						●	
ISP100B						●	



Graphic-5th

Mythos A Mythos A



Graphic-FMO

Schakal Shakhanole

-Mythos - Series
A test model developed as a WAP compatible with the Fenrir system. Although its combat power was inferior because it was a test model, its mobility was comparable to that of a normal WAP. At the time of the coup d'état of the Arroldesh Army, + several were supplied to the Revolutionary Guard, and a test model was also developed that could be manned and operated.

-Shakal Series
This WAP is compatible with the Fenrir system and achieves high mobility based on the concept of thorough weight reduction. Basic

The Sjaakar B is unmanned, but it can be manned for unguided or transport operations, and an S-type device has been developed. The Siahkar B has been adjusted for electronic warfare, including enhanced countermeasures against electronic jamming. The aircraft used for airport security at U.S.N. airports was manufactured by Diable Avionics, but it has not been found that it was exported by Intergaeen, and it is said that the blueprints may have been leaked.

monster

ISV-Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
ISV07A /Zadok-A Zadok A						●	
ISV07B /Zadok-B Zadok B						●	
ISV07F /Zadok-F Zadok F						●	
ISV09A-S Bismillah/Bismiller						●	

- ISV -Series
A large mobile weapon compatible with the Fenrir system. ZADOKU is slightly smaller and more nimble in mobility. It can evade, turn, and aim quickly. The body-mounted 120 mm Canon is a fixed armament, but the arms can be converted to other armaments.

The Bismiller is equipped with a rocket launcher, the B-type with a rocket launcher, and the F-type with a grenade launcher. Bismiller was developed as a relay command station for unmanned weapons controlled by Fenrir. It functions as a radio-guided booster to assist in the guidance of surrounding unmanned weapons.

Graphic-2nd

ISV07A /Zadok-A

Zadok A



Graphic-2nd

ISV09A-S Bismillah /Vismirror



The Barilar Concern (Vodafone Liller Concern)

alphabetic	character writing - The Barilar Concern
base	O.C.U. Indonesia
establishmen	(of a business, etc.)-
key people	General Manager: Baden Bariller Chief of Livestock Experiment Station: Linnie Bariller
corebusiness	Beef, fertilizer, industrial production
OtherBusines	Methane Wanzer Manufacturing

Barilar Concern is the common name for Barilar Farms Livestock Research Institute, which is engaged in breeding, testing, and production of beef cattle, mainly through genetic engineering.

Combat Vehicles

Combat vehicle

name	2089	1ST	FMO	5th	4th	2nd	3rd
IAM 02 A						●	
IAM 02 C						●	
IAM 02 D						●	
IBT01 A						●	
IBT01 B						●	
IBT01 F						●	
IRSV 400 A						●	
IRSV 400 B						●	

IAM02A-D are special armored vehicles, former T01A-F are tanks, and RSV400 A-B are combat vehicles equipped with rockets or missiles, all of which are unmanned guided vehicles using the Fenrir system. Fenrir In addition to the system's superiority, its basic performance is also higher than that of competitors' products. As with other unmanned guided weapons, a one-person cockpit is provided, as a human operator is required when the weapon is not guided.

Military Aircrafts

aircraft

name		2089	1ST	FMO	5th	4th	2nd	3rd
IVA-13A	Sicklebill A						●	
IVA-13B	Sicklebill B						●	
IVA-14A	Thornville A						●	

The Sickleville A-B are manned VTOL aircraft manufactured by Intergae. The aircraft was originally developed as an unmanned aircraft, but it was found to be difficult to control with unmanned guidance due to its structural problems, and it was hastily developed to supply the Aroldesh Armed Forces. It was converted to a manned aircraft. Thornville A is an unmanned VTOL aircraft compatible with the Fenrir system. Its canopy is covered with armor, so it can be maneuvered only by information from various sensors when flying manned.

Weapons

RF Rifles

name		2089	1ST	FMO	5th	4th	2nd	3rd
Bassoon	Bassoon						●	
Cardinal	Cardinal!						●	

CN cannon

name		2089	1ST	FMO	5th	4th	2nd	3rd
Dbl	.Comet Dakare Comet						●	

WAP

Original Aircraft

name		2089	1ST	FMO	5th	4th	2nd	3rd
Methane Wanzer	WZR Metan							●



Graphic-3rd
Methane WZR
Metan

Methane Wanzer
The completely original WAP developed by Bariller Konzern took more than 10 years from conception to completion under the slogan "completely pollution-free and environmentally friendly. This is the world's first WAP powered by methane gas as an energy source. It is indeed pollution-free and inexpensive to run, but at present it is only driven by methane gas. The company will begin mass production at a last-minute, but there is still no sales prospect. Nevertheless, Bariller-Konzern believes that the Methane Wanzer is the "next generation WAPJ" and plans to promote its use.

Sekida (Theseida (Japanese brand of sake))

alphabetic	character writing - Sekida
base	O.C.U. Japan
establishmen	Year 2080
key people	Founder: Osamu Sekita President: Kondo Torch
corebusiness	WAP Weapons Manufacturing
OtherBusines	Military Vehicle Manufacturing

The company started its business from the manufacture of Yakuei, which is used in ammunition. O.C.U., an emerging Japanese manufacturer. The company grew along with the Japanese Defense Forces, which began to increase its military strength, and most of its products were supplied to the Japanese Defense Forces.

Combat Vehicles

comb

name		2089	1ST	FMO	5th	4th	2nd	3rd
Sekida	Sekida Anti							●

This is a military truck officially adopted by the Japanese Defense Forces. Although there is nothing remarkable about its performance, except for its ability to run on rough roads, it has been delivered in large numbers because it is cost-effective and hard to break down.

Nissai (Japan-Spain (e.g. intercountry trade and relations))

alphabetic	character writing - Nissai
base	O.C.U. Japan
establishment	(of a business, etc.) Year 2025
key people	President:Katsunari Sakamoto
core business	Automobile Manufacturing
Other Businesses	Manufacture of weapons for WAP, manufacture of motorcycles, manufacture of rolling stock for railroads Manufacture of construction equipment

Originally a manufacturer specializing in the development and manufacture of vehicles, the company had a wide range of products from civilian to military vehicles, including general-purpose motorcycles and transportation trucks, as well as armored vehicles and military trucks. Later, the company expanded into the military industry, manufacturing machine guns for the WAP.

Weapons

MG machine-gun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Nissai 30	Nissai 30							●
Nissai 90MF	Nissai 90MF							●

The Force of Philippine (Lipin Army)

alphabetic	character writing - The Force of Philippine
base	O.C.U. Philippines
establishment	(of a business, etc.) Year 2057
key people	Tar Base Commander: Semaung Negros Fortress Commander: Manalo
core business	-
OtherBusinesse	-

o.c. U, The Philippines is composed of islands of various sizes and shallow and narrow straits, and has developed its own weapons to maximize operations in this particular terrain and to defend itself as much as possible with its own forces.

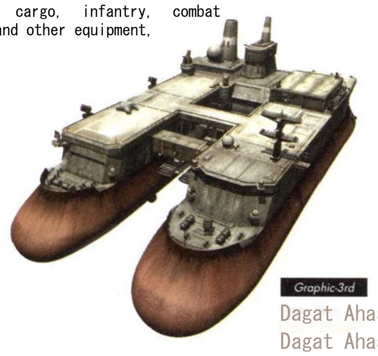
Naval Ships

Military vessel

name		2089	1ST	FMO	5th	4th	2nd	3rd
Dagat	Ahas							●

-Dagat-Ahas

The O.C.U.7 is a large landing paddle deployed by the Irbin Navy. It features a huge diaphragm hull that resembles two large civilian tankers. It is capable of carrying a large amount of cargo, infantry, combat vehicles, and other equipment, It can carry up to 1,900 tons of landing craft and other equipment. On the upper deck, VTOL aircraft and combat helicopters can take off and land. It is also a mobile fortress, with living quarters and medical facilities.



Graphic-3rd

Dagat Ahas

Dagat Ahas

O.C.U. Ground Defense Forces

alphabetic	character writing O.C.U. Ground Defense Force
base	-
establishment	(of a business, etc.)-
key people	Secretary of Defence (Defense)
core business	just (e.g. "just try it")
OtherBusinesse	-

After the appearance of the WAW, the Weapons Development Bureau was hurriedly established within the O.C.U. Army and Defense Forces to develop shields for the WAW in order to improve its defensive capabilities and increase the survival rate of its pilots, which had been damaged and wrecked in combat.

Weapons

SH shield system

WASO1/FLAT	flat	Alt
DS5/DIAPER E	Diaper · Epsilon	Alt
SYN7/DIAPHRAGM H	diaphragm eater	Alt
YD-32/ENVELOPE	envelope	Alt
IT-9/SHEATH	sheath	Alt
WAS-10/BAGGIE	baby carriage	Alt
DS-17/DIAPER P	Diaper Row	Alt
SYN9/DIAPHRAGM I	diaphragm iota	Alt
KA-S16/FALSIES	Foalsies.	Alt
DS-22/DIAPER X	Diaper Kai	Alt
USI-LS/RAG	rug	Alt
SIK-1/GOALIE	Gorey.	Alt

O.C.U., Secret Weapons Research Institute

alphabetic	character writing O.C.U. Secret Laboratory
base	-
establishment	(of a business, etc.)-
key people	-
core business	WAP manufacturing, weapons manufacturing
Other Businesses	-

O.C.U Army Weapons Development Agency Several agencies, including the Secret Weapons Research Institute, are involved in weapons development and technology development, developing new weapons using new technologies.

Monster

genealogy (e.g. the study of the ancients)

name		2089	1ST	FMO	5th	4th	2nd	3rd
Genie Arm	Genie Arm M O							●

Heinema indastries

English	Heineman INDUSTRIES
Headquarter	O.C.U. Australia
establishment	(of a business, etc.) Year 2057
key people	President: Franz Lilienthal
core business	WAP Development
Other Businesses	WAW Manufacturing

A company that started out manufacturing WAPs for civilian use was also involved in WAP development, but was completely acquired by Sakata Industrie in 2070.

DIABLE AVIONICS Diable Avionics

alphabetic	character writing - DIABLE AVIONICS
base	U.S.N. U. S. A. State
establishment	(of a business, etc.) 1981
key people	CEO: Hal Siegel
core business	WAP manufacturing, COM manufacturing for WAP
Other Businesses	Large mobile weapons manufacturing, automobile manufacturing, information equipment manufacturing, heavy industry

Durable Avionics, which manufactures **30%** of the **U.S.** military's mainstay WAPs and is the world's largest producer of computers for **WAPs**, forms a huge military industry in the **U.S.** It started as an aircraft developer and manufacturer, but entered the military industry by merging with a shipbuilding company for the Navy. The company also developed a number of masterpieces during the **Second** Huffman Conflict, and actively participated in the development of large mobile weapons. Fire Valley, Hope Rise, and Freiman are all part of the Diable Avionics group. Other related companies include Cyanamic Software, Minabase Enterprises, Bank of Lawton, and Ravnuifund.

In the game
Availability of Diable Avionics products

Arms

WAW, WAW Arm, WAW Legs, WAP, WAP Arm, WAP Legs, Greater WAP, Monster, Repairman, Nonstandard Weapons, Combat Vehicles, Military Aircrafts, Naval Ships, Fort Components

Weapon

MG, SG, RF, BZ, FL, CN, GR, MS, AAM, RK, AAR, KN, PB, RD, SH, BM, Bolt-on

Back Pack

TURBO, ITEM, REPAIR, EMP, ECM, SENSOR, SONAR, JETPACK, RADIO, RADIO A, RADIO B, STEALTH

Computer

COM

Appearance
= = Not manufactured
KyoArm and legs indicate special parts

WAW Arm-Parts

Brachwertz.

WAP-O1 / Cicada Cicada	Alt

WAP

Calm Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Calm	●	●	●		●		
Calm 200 Calm 200			●		●		
Calm 200 n Calm 200N					●		
Calm 2005 Calm 200S					●		
Calm-400S Calm 400S						●	
Calm-420V Calm-420V						●	
Calm-4505 Calm 450S						●	
Tempest Tempest	●	●	●		●		
Tempest 100 Tempest 100			●		●		
Tempest 1005 Tempest ioos			●				
Vortex 102 Vortex 102			●				
Vortex 105 Vortex 105			●				
Vortex 105S Vortex 105S			●				



Calm 200
Calm 200

-Calm series
Developed before the Second Huffman Conflict: The initial model lacked power and mobility, but the improved KARN 200 overcame these shortcomings and further improved endurance and payload capacity, changing its reputation completely. Along with the Husky series, it became the U.S. Navy's mainstay WAP, and was used in combat and as a long-range support vehicle. The Tempest is a Calm

The VORTEX was developed as a higher-end model of the TEMPEST, but its performance was almost the same as the TEMPEST. The Vortex was developed as a higher-end model of the Tempest, but its durability and loading capacity were only slightly increased, so it is rarely distributed. Several improved models were developed for the Karne series, but no direct successor was ever developed because the limits of performance improvement were seen at the basic design stage.



Gust - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Gust Gust WG]	●	●	●	●			
Gust 100A4 GUST 100A4WG]			●				
Gust 102 Gust 102[MG]			●				
Gust 102 A2 Gust 102A2			●				
Vapor WG]	●	●	●	●	●		
Vapor 2 Vapor 2 (MG]			●	●			
Vapor 2A Vapor 2A (A4G]			●				
Vapor 2B Vapor *2BIMG]*			●				
Storm (MG]				●			
Vapor, Sand Sand - VaporMG		●					
Gust 500 Gusto 500 [A4G].					●		
Gust 503 GUST 503WG]					●		
Gust 503A [GUST 503AWG]					●	●	
Gust 503B GUST 503BWG]						●	
Gust 505A [GUST 505AWG]						●	
Gust 505C Gust 505CWG1						●	

Pegase - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Pegase	●	●	●				
Pegase Mk.II Pegase Mk.II			●				
Pegase Mk.III Pegase Mk.III			●				
Pegase Mk.IV Pegase Mk.IV			●				
Pegase Mk.V Pegase Mk.V			●				
Eldos Eldos	●	●		●			
Eldos Mk.II Eldos Mk.II			●				
Sun dos Mk.III			●				
Eldos Mk.IV Eldos Mk.IV			●				
Eldos 2 Eldos 2				●			
Eldos A Eldos A				●			
Eldos B Eldos B				●			

Valiant-series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Valiant Valiant	●	●	●		●		
Valiant M Valiant M			●				
Valiant MI Valiant M1			●				
Valiant F Valiant F					●		
Valiant G Variant G			●		●		
Valiant G2 Valiant G2			●		●		
Valiant G3 Valiant G3					●		
Versant G Versant G.			●				
Versant G2 Versant G2			●				



Graphic-FMO
Gust Gust



Graphic-FMO
Pegase



Graphic-FMO
Valiant
Valiant

-Gust - Series
Like the Carm series, it was developed before the Second Huffman Conflict, and although its durability was not as high as that of the Carm series, it had high mobility and was mainly used in firefights. Although the stock arms were machine gun-equipped, a maneuverable type was also developed and could be used flexibly depending on the application. The chest part was equipped with a high-pressure haze as an anti-personnel weapon. It is also unique in that it is equipped with a flow control system. Despite its old design concept, many improved models were developed and exported to the O.C.U. area. The VAVER is one of them, and its emphasis is on durability, with enhanced bulletproof equipment. However, the balance of the legs was poor, and mobility deteriorated, so only a small number were produced.

-Pegase - Series
Thick armor is applied to the entire body and WAP It was developed to win combat battles between two other aircraft, but its mobility was sacrificed and its use was forced to change. As a result, it was operated as a front-line support vehicle and also as a long-range attack vehicle, taking advantage of its ample payload capacity. The armored material of the pegasus was reviewed and lightened, and in addition to strengthening various sensors and visual cameras, etc., the engine output was increased to 1.5 times that of the previous model. The Erdos was the model that increased in strength. In the battle for market share, there was consideration as to whether to continue production of Pegas or Erdos, but the decision was made to continue production of Erdos due to its superior versatility, and several improved models were also developed.

-Valiant Series
Developed with emphasis on endurance and payload capacity, it is a representative of long-range support WAPs. During the Second Huffman Conflict It is said to be the most durable model in terms of durability, and was capable of carrying heavy weapons such as rockets and missile launchers. The legs were designed with special emphasis on stability in order to minimize vibration during firing. Some of the technology used in the Valiant was provided to Bold Challenge and utilized in the company's WAP development.

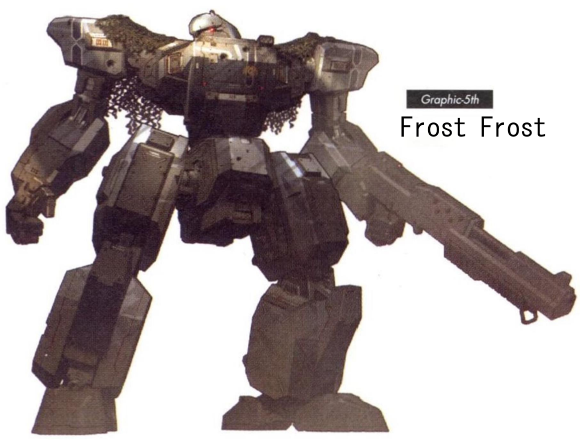
Diable Avionics

Frost-series

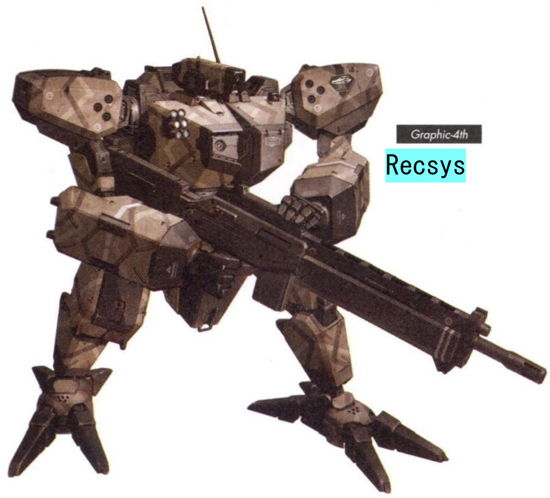
name	2089	1ST	FMO	5th	4th	2nd	3rd
Frost Frost	●	●	●	●	●		
Frost A2 Frost A2			●				
Frost A4 Frost A4			●				
Frost A5 Frost A5			●				
Frost A5G Frost A5G			●				
Frost C Frost C.				●	●		
Blizzaio Blizza	●	●	●	●			
Blizzaio L Blizza L			●	●	●		
Blizzaio L2 Blizza L2			●	—	●		
Frost HW Frost HW				●			
Blizzaio II Blizza II	●	●	●				
Blizzaio II AI Blizza IIA1			●				
Blizzaia S Blizzaia S					●		
Frost M Frost M					●		
Frost M37 Frost M37						●	
Frost M40 Frost M40						●	
Frost M50 Frost M50						●	

Lexis-Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Recsys			●	—	●		
Recsys II Lexis II			●				
Recsys III Recsys III			●				
Recsys V RecsysV			●	—	●		
Recsys II XI Lexis II X1			●				
Recsys III X1 Recsys (II X1)			●				
Recsys V XI Recsys V X1			●				
Recson				●			
H-Recson H-Lexon				●			
H-Recson AP H. Lexon AP				●			
U-Recson u-Recson				●	●		
Recson M4F Recson M4F							●



Graphic-5th
Frost Frost



Graphic-4th
Recsys

-Frost - Series
Developed primarily for use in the vanguard, this model was a major hit due to its high total balance, including excellent durability while maintaining maneuverability. It was a masterpiece that catapulted Diable Avionics to the top of major WAP manufacturers. Its high performance made it the mainstay of the U.S. military during the Second Eight Hundred-Mile War, and it was also used by the U.S. Navy during the Second Eight Hundred-Mile War. It was adopted by the AP and deployed in various units. In particular, the U.S. Army's Special Platoon 64th Task Force, known as "Hell's Wall," which was proclaimed the strongest unit in the U.S. Army, deployed red-painted Frosts of special specifications and achieved great results in numerous battlefields during the Second Huffman War. This is one of the reasons why Frost's reputation has grown so much. It was a smash hit. The Frost type maintained the same design concept, while the Brizia type emphasized mobility.

-Recsys-series
During the Second Huffman Conflict, the arm was specially designed for snipers to increase the accuracy of long-range rifles and other ranged weapons, and to improve the stability of the arm. In this environment, many companies began to develop new models of the "Lexis" series, which were designed to meet the needs of the market. The Lexis is a representative model developed against this backdrop. The Lexis was equipped with four highly grounded claws on the legs to stabilize the fuselage and to improve the accuracy of rifle fire, and it became a favorite of the U.S. Army's sniper squadrons and others. Later, the Diable Avionics During the Second Huffman Conflict, Nix developed a number of improved Lexis models, fielded them in actual combat, and collected various data on the same models. The Lexon was the official mass-produced model for snipers, based on feedback from this data.
From the development process, it can be said that Lexis was a prototype model of Lexon.



Grapple - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Grapple Grapple				●			
Grapple EX Grapple EX				●			
Grapple F Grapple F				●			
Grapple FS Grapple FS				●			
Grapple FS2 Grapple FS2				●			
Grapple X Grapple X				●			
Grapple X2 Grapple X2				●			
Grapple M1 Grapple M1							●

Numsekar (Namskull) - Series

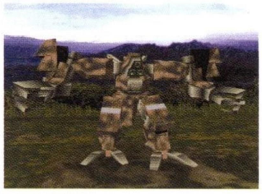
name	2089	1ST	FMO	5th	4th	2nd	3rd
Numsekar Numsekar				●			
Enforcer Enforcer				●			
Mungoss Mungoss				●			
Mungoss G Mungoss G				●			

Hayle Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Hayle M14 Hayle M14 [KN]						●	
Hayle M16 Hayle M16 [KN]						●	
Hayle MI 9 Hayle M19 [KN]						●	

Dagen (Degen)-series

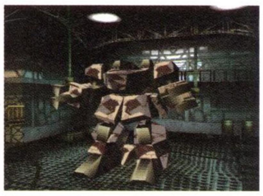
name	2089	1ST	FMO	5th	4th	2nd	3rd
Degen T8 Degen T8 [KN						●	
Degen T10 Degen T10 [KN]						●	



Graphic-2nd

Hayle M14

Hayle M14



Graphic-2nd

Degen T8

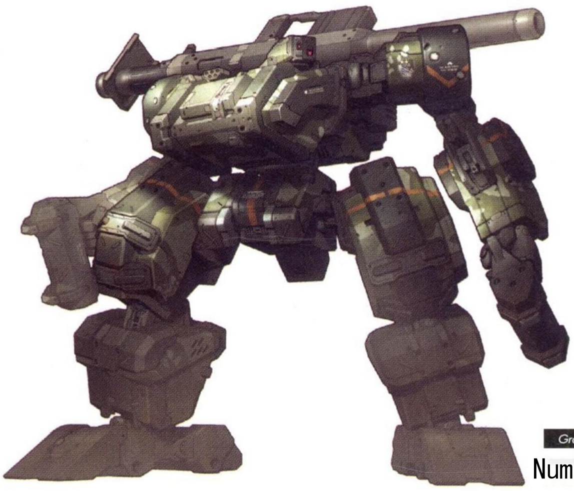
Degen T8



Graphic-5th

Grapple

Grapple



Graphic-5th

Numsekar

Numsekar

-Grapple Series

This model was developed mainly for combat battles between WAPs. In order to provide heavy armor, it is equipped with a high-powered engine and a triple-armored plate on the front of the body. In addition, the front of the legs are also equipped with huge armored plates that cover the legs all the way up to the shin, a feature that makes the model's emphasis on defense power almost excessive. On the other hand, the heavy armor reduces mobility are sacrificed.

- Numsekar (Namskull) - Series

It was developed in parallel with the Frost during the Second Huffman Conflict. Like the Frost, it was developed on the assumption that it would be used in the vanguard, but it was made to specialize more in close combat, especially in combat. As a result, it became a model with a good balance of mobility and durability. The quality of the product was highly evaluated, and it was later adopted by the U.S. states, mainly by special forces and other organizations.

-Hayle - Series

Instead of manipulators, it is equipped with knuckles for fighting as standard equipment, placing emphasis on close combat. Although it is a forward-guarding machine, its durability is slightly low. It was used by a variety of units.

The first model was for the ▲20.5 ℃ range, but was adopted by O.C.U. Korea in 2099, and then by O.C.U. Alor Desh, and was actively exported. The engine was also upgraded by installing an engine made by Bold Challenge to increase the output.

Developed as a successor to Frost.

It is a heavyweight WAP that was developed through a technical alliance with the Schnecke company. Equipped with knuckle arms like the Hale, it is a machine that shows its true value in combat. The Degen T10 is an electronically enhanced version, with only a slight increase in engine output, but its combat capability has been improved with the latest electronic equipment.

Diable Avionics

Series unknown aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
Phantom Phantom	●	●					
Drake M2C Drake M2C							●
Gracilis Gracilis				●			

WAP Legs-Parts

Leg Parts

name	2089	1ST	FMO	5th	4th	2nd	3rd
Coga R2 Koga R2				●			
CogaR2HS KOGA R2HS				●			
Coga R2Mk.II Coga R2Mk "I				●			

Combat Vehicles

comb

name	2089	1ST	FMO	5th	4th	2nd	3rd
OLV160M1 Tiber						●	
OlV160M3						●	
OLV160M5						●	
RSV3OOA						●	
RSV300B						●	
RSV3OO DM						●	

The OLV160M1 to M5 are off-road baby carriages, and the RSV 300 A to DM are support combat vehicles. All were developed and produced in the 2090s, and their basic performance is high, with a considerable number of them being produced not only in the U.S.N. but also in the O.C. The company is also actively exporting its vehicles to the U.S. and other countries. The upgraded models are not only equipped with new armament but also have improved performance, which shows the high level of development capability of Diable Avionics in the field of vehicles.

Military Aircrafts

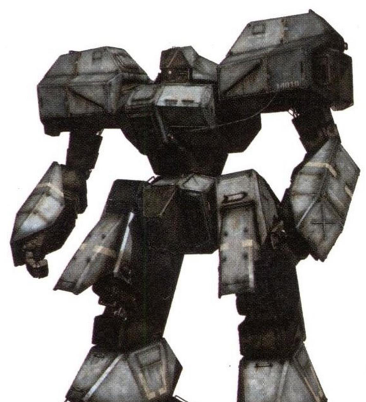
aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
Arbitrator M4 Arbitrator M4				●			

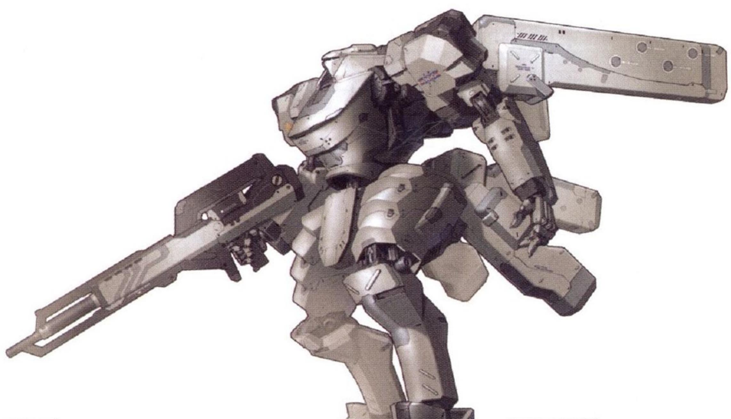
It is a huge long-range transport, and is currently one of the world's largest military transports. The interior has two floors, and can carry not only cargo but also It can also be used to transport large numbers of troops. It has the largest payload of any U.S. military transport aircraft, with a capacity of more than 360 tons of cargo.



Graphic-1ST
Phantom
Phantom



Graphic-3rd
Drake M2C
Drake M2C



Graphic-5th
Gracilis
Gracilis

-Phantom
This is a high-end machine that boasts outstanding performance among the WAPs used during the Second Huffman Conflict. Diable Avionics developed it with the introduction of many of the latest technologies, making it a standout WAP in terms of performance and appearance compared to other WAPs. The durability, mobility, and power output are all balanced at a very high level. The legs of the "M" are designed for light and nimble movement. The special shape of its shoulders makes it impossible to equip it with missiles, but this is more than compensated for by its combat power. Due to the high cost of development, the selling price is high, and only a few are in circulation.

-Drake M2C
It was developed mainly for support missions for the vanguard, such as long-range shooting. It was developed mainly for support missions of the vanguard, such as long-range shooting.

Although slender and silhouetted compared to rear-guard WARs, it is equipped with a high-powered engine and can carry more payload than its appearance would suggest. Its potential performance is high because it can be equipped with heavy and powerful weapons. Although it is not very durable or maneuverable, it is a highly versatile aircraft that can be used for reconnaissance and other missions in addition to support operations.

-Gracilis
This test model, led by the Special Operations Forces and developed by Diable Avionics, is being developed to become a completely new mainstay weapon for the next generation. Based on the concept of "more human-like movement," the driving range of each joint was designed to be as close as possible to that of a human being. The robot is also designed to faithfully trace the intentions of the pilot, The aircraft control system incorporates so much medical technology that it is more like a prosthesis than a WAP. It has achieved mobility unmatched by conventional WAPs, and a special weapon was developed on a trial basis, but because it is only a test model, it does not have high combat power. It is a two-seater, which is unusual for a WAP, but it can also be piloted by one person.



Naval Ships

Military vessel

name	2089	1ST	FMO	5th	4th	2nd	third
U53LCAC				●			

Landing craft used by the U.S. Navy. The hovercraft can move not only on water but also on land to a certain extent. It can be used to transport soldiers and supplies inland. Its payload capacity is about 100 tons, and up to three WAPs. There are also types equipped with machine guns and

Weapons

MG — Machine-gun type

name	2089	1ST	FMO	5th	4th	2nd	3rd
Raptor Raptor	●	●	●	●	●		
Raptor EX Raptor EX			●	●			
Raptor FX Raptor FX	●	●	●	●	●		
Raptor M Raptor M			●				
Raptor V Raptor V			●				
FV-22			●				
FV-22B			●				
FV-22C			●				
FV-24	●	●	●	●	●	●	
FV-24A				●			
FV-24B	●	●	●	●	●		
FV-24C				●			
FV-24D			●				
FV-24HG			●				
FV-M245 SAW			●				
FV-M245B SAW			●				
FV-M249 SAW			●				
FV-M249B SAW			●				
FV-M250 SAW			●				
FV-M250B SAW			●				
FV-M255 SAW			●				
Uhlan Uhlan				●			
Uhlan20 Uhlan 20				●			
Uhlan80 Uhlan 80				●			
UhlanL UhlanL				●			
Burchell Burchell				●			
BurchellF BurchellF				●			
BurchellFX Burchell FX				●			
Kodo SN990 Kodo SN990							●
Beckwood M9 Beckwood M9							●

Wulan and Burchell, who will appear in the Hong 5th, will be in the Gatling category.

SG — Shotgun type

name	2089	1ST	FMO	5th	4th	2nd	3rd
Girino Girino			●	●	●	●	
Girino 2 Girino 2			●	●	●		
Girino HC Girino HC				●			
Girino 2A Girino 2A			●				
Girino 2B Girino 2B			●				
State state			●	●			
State10 State10			●				
State18 State18			●	—	●		
State 2 stit 2			●				
State 20 ste. 20					●		
State 30 stit 30						●	
State EX Stito EX				●			
State EX-AC Ste.				●			
Means SG Means SG						●	

RF — Rifles

name	2089	1ST	FMO	5th	4th	2nd	3rd
Scarab F2Scarab F2							●
Barcam RR Barcam RR							●
Franbar FF Franbar FF							●

BZ — bazooka type

name	2089	1ST	FMO	5th	4th	2nd	3rd
M201A			●				
M203A			●				
M203B			●				
M301A			●				
M303A			●				
M401A			●				
M403A			●				
M405A			●	—	●	●	
M405A9						●	
M926BZ						●	

FL — Flamethrower system

name	2089	1ST	FMO	5th	4th	2nd	3rd
HellPond Hell Pond						●	
HellPond Hell Pond 2						●	
HellPond-3 Hell Pond 3						●	

MS — Missile launcher

name	2089	1ST	FMO	5th	4th	2nd	3rd
Plover MI, Flover MI			●				
Plaver M2 Plaver M2			●	—	●	●	
Plover MI B Plover M1B			●				
Plaver M2B Plaver M2B			●				
Plaver MIC Plaver M1C			●				
Plaver M2C Plaver M2C			●				
Plaver MID Plaver MID			●				
Plaver M2D Plaver M2D			●				
Plaver M3 Plaver M3			●				
Plaver M4 Plaver M4			●	—	—	●	
Plaver M6 Plaver M6						●	
Blackponther Black Panther					●		
Quill Quill							●

AAM — anti-aircraft missile system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Plaver S Pravar S						●	
Plaver S2 Pravar S2						●	
Plaver S4 Pravar S4						●	
Plaver S6 Pravar S6						●	
Plaver SS Pravar SS						●	
Rapace M2 Lano Versichert M2						●	
Rapace M3 Lano-Verus M3						●	
Rapace M4 Lano-Verus M4						●	
Rapace M5 Rapace M5						●	

RK — Rocket (Launcher) type

name	2089	1ST	FMO	5th	4th	2nd	3rd
Goshawk Goshawk						●	
FireOwl 7IrAwl						●	

AAR — Anti-aircraft rocket (launcher) type

name	2089	1ST	FMO	5th	4th	2nd	3rd
SkyGos SkyGos						●	
SkyGos 2 SkyGos 2						●	
SkyGos 3 SkyGos 3						●	
Hawk Owl Hawk Owl						●	
HawkOwl B HawkAwl B						●	

KN — knuckle system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Iron Lump			●	●	—	●	
Iron Lump AI Iron Lump AI			●				
Iron Lump B Iron Lump B				●			
Iron Lump BI Iron Lump BI			●				
Iron Lump B2 Iron Lump B2			●				
Iron Lump DX Iron Lump DX				●			
Iron Lump E Iron Lump E			●				
Iron Lump E4 Iron Lamp E4			●				
Iron Lump F Iron Lump F				●			
Iron Lump G Iron Lump G			●				
Iron Lump GG Iron lump GG			●				

Diable Avionics

RD — rod system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Venus	Venus			●			●	
Venus A	Venus A			●				
Venus B2	Venus B2			●				
Venus B4	Venus B4			●				
Venus CI	Venus C1			●				
Venus C3	Venus C3			●				
Venus E	Venus E			●				
Dawn	Star						●	

SH — Shield system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Sand Veil	Sand Veil			●				
Sand Veil	B Sand Veil B			●				
DS-2B	Desert Shield		●					
Last DefenseLast	Wall							●

Computer

COM — contributor

name		2089	1ST	FMO	5th	4th	2nd	3rd
RG-0404 /PHEHC	Logos RG-0404	●	●					
RG-0433 /Gigas	Gigas RGO433	●	●					
RG-04zz /Verseau	Verso RG04ZZZ	●	●					
RGO624z / EATA	Fata RGZ)624Z	●	●					
RGO645 /Terna	Turner RGX)645	●	●					
RGX)67 /Shinx	Sfanx RGO67	●	●					
RGO689 /Oysto	Oist R3689	●	●					
Delikat-1	Delicato 1						●	
Delikat-2	Delicato 2						●	
Delikat*3	Delicato 3						●	
Delikat-4	Delicato 4						●	
Delikat-5	Delicato 5						●	

Back Pack

TURBO — output-enhanced (e.g. frequency-enhanced)

name		2089	1ST	FMO	5th	4th	2nd	3rd
TB-90VS	Turbo 90VS					●		
TB-144EX	Turbo 144EX					●		

ITEM — Item-mounted type

name		2089	1ST	FMO	5th	4th	2nd	3rd
BP-502						●		
BP-SO8						●		

REPAIR — Repair function equipped type

name	2089	1ST	FMO	5th	4th	2nd	3rd
RP2D-100			●				
RP2D-100B			●				
RP2D-100V			●				
RP2D-100VS			●				
RP2E-100V					●		
RP2G-200VS					●		
RP2H-400V					●		
RP2R-500VS					●		

RADIO — Equipped with communication function

name	2089	1ST	FMO	5th	4th	2nd	3rd
RD220E-WSS					●		
RD520G^SS1					●		

RADIO A — Equipped with communication function

name	2089	1ST	FMO	5th	4th	2nd	3rd
RD220A-WSS			●				
RD220B-WSS			●				
RD220C-WSS			●				

RADIO B — Equipped with communication function

name	2089	1ST	FMO	5th	4th	2nd	3rd
DF120A-DSS			●				
DF120BDSS			●				
DF120C-DSS			●				
DF120DDSS			●				
DF122A-DSS			●				
DF122B42SS			●				
DF122C-DSS			●				

STEALTH — Stealth function equipped type

name	2089	1ST	FMO	5th	4th	2nd	3rd
ST5-144			●				
ST5-144HG			●				
ST5-148B			●				
ST5-149HG			●				



Freyman

alphabetic	character writing - FREYMAN
base	U. S.N. Canada
establishment	(of a business, etc.) Year 2065
key people	CEO:Nancy Falk
core business	WAP Manufacturing
OtherBusinesse	–

It is a Canadian WAP manufacturer and a subsidiary of Diable Avionics, which mainly manufactures WAP parts, but also develops WAPs themselves. The company has also focused on the development and production of VATs. In the **second** Huffman conflict, when the roles of the WAPs were more and more differentiated according to their performance, the company was actively involved in the development of dedicated support aircraft that were equipped with EMP and ECM backpacks, and produced masterpieces that were highly evaluated by many countries. In the latter half of the 21st century, the company successively pursued WAP development projects with Abneel, Stokes, and Orkus with the aim of adopting them for the mainstay WAPs of the military, but was defeated by Diable Avionics, a company with tremendous capital and development capabilities. As a result, the company's business performance deteriorated, and after becoming a subsidiary of Diable Avionics, it did not develop its own WAPs, but shifted its focus to manufacturing parts and became a company that supported the head office.

In-game
Availability of Freiman products

Arms

WAW | WAW Arm | WAW Legs
WAP | WAP Arm | WAP Legs
Greater WAP | Monster
Repairman | Nonstandard Weapons
Combat Vehicles | Military Aircrafts
Naval Ships | Fort Components

Weapon

MG | SG | RF
BZ | FL | CN
GR | MS | AAM
RK | AAR | KN
PB | RD | SH
BM | Bolt-on

Back Pack

TURBO | ITEM | REPAIR
EMP | ECM | SENSOR
SONAR | JETPACK | RADIO
RADIO A | RADIO B | STEALTH

Computer

COM

=appearance
(orange) = (white) = not Manufactured
U. S. Arm and legs show special baht

WAP

Avenir -Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Avenir	●	●	●		●		
Avenir C.			●				
Avenir II Abneil II			●		●		
Avenir II C Avenir II C			●				
Vonart Vonart	●	●			●		
Vonart C Vonart C			●				
Vonart II Vonart II			●				
Vonart II C Bonato II C			●				

Freyman's three major projects



Graphic-1ST

Avenir
Abneal.



Graphic-1ST

Stork
Stork

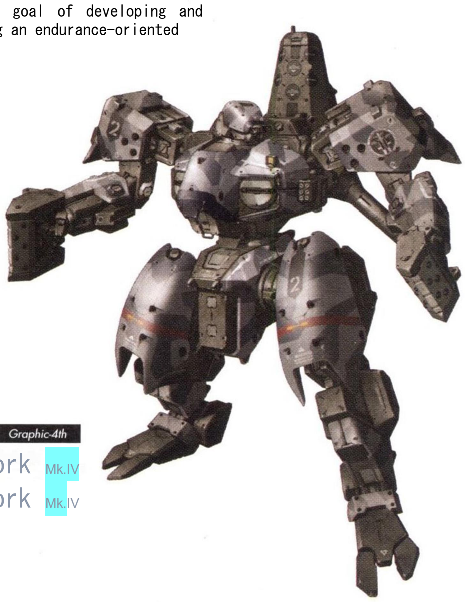


Graphic-1ST

Orcus
Orchid

It was a major Freiman project launched before the second Huffman conflict with the goal of developing and producing a model that could become the mainstay of the U.S.N. heavy WAP. The project was a major project by Freimann with the goal of developing and producing an endurance-oriented

The project is called the "three major projects" because three models with different concepts were developed simultaneously: the Venir, the mobility-oriented Orx, and the versatility-oriented Stork.



Graphic-4th

Stork Mk.IV
Stork Mk.IV

Stork Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Stork Stork	●	●	●				
Stork Mk.II Stokes Mk.II			●				
Stork Mk.IV Stokes Mk. IV	●	●	●		●		
Stork Mk.V Stokes Mk.V					●		
Varsa Varsa	●	●	●		●		
Varsa X Vasa X			●				
Vulture Mk.III Vulture Mk.III			●				
Vulture Mk.IV Vulture Mk.IV			●				
Vulture Mk.V Vulture Mk.			●				

Orcus-Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Orcus	●	●					
Orcus II Onorex II	●	●					
S Orcus	●	●					

Cheyenne Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Cheyenne Cheyenne				●			
Cheyenne F Cheyenne F				●			
Cheyenne TX Cheyenne TX				●			

Back Pack

TURBO output-enhanced (e.g. frequency-enhanced)

name	2089	1ST	FMO	5th	4th	2nd	3rd
TM2W					●		
TB-80			●				
TB-88			●				
TB-91			●				
TB-91W					●		
TB-111W					●		
TB-DA10			●				
TB-DA20 DX			●				
TB-DA40			●				

ITEM Item-mounted type

name	2089	1ST	FMO	5th	4th	2nd	3rd
BP-C01			●				
BP-C02			●				
BP-C03			●				
BP-C04			●				
BP-L02			●				
BP-L04			●				
BP-L06			●				
BP-L08			●				
BP-D02			●				
BP-D04			●				
BP-D06			●				
BP-S05					●		
BPS 10					●		
BP-S10L					●		
BP-E02(i" 1)			●				
BP-E04(58 1)			●				

("1)-Event limited items from 2006

EMP Electromagnetic pulse attack type

name	2089	1ST	FMO	5th	4th	2nd	3rd
EMP01 EMP01 Firefly					●		
EMP07-Mayfly EMP07 Mayfly					●		

ECM EMP

name	2089	1ST	FMO	5th	4th	2nd	3rd
ECM01 ECM01 Hazel			●				
ECM01 A-Hazel ECM01A Hazel			●				
ECM02-Hemp ECM02 Hemp			●				
ECM02A-Hemp ECM02A Hemp			●				
ECM03-Wheat ECM03 Wheat			●				
ECM03A-Wheat ECM03A Wheat			●				
ECM04R-Holly ECM04R Holly			●				

Computer

COM conmputer

name	2089	1ST	FMO	5th	4th	2nd	3rd
EL-002 Rayon EL-002	●	●					
EL-007 /Ruido Luid EL-007	●	●					
EL-009 /Ecloir _Eclair EL009	●	●					



Graphic-5th
Cheyenne TX
Cheyenne TX

-AVENIR - Series

One of the three major projects, it was developed with emphasis on durability. The thick armoring of its entire body made it heavy and maneuverable, but because it could afford to carry a large payload, it was mainly used as a logistical support aircraft. It was also used as a vanguard aircraft, taking advantage of its durability. It was designed to maintain the durability of the AVNIR, while also providing mobility.

The Bonauto was an improved, reinforced version. It was used for reconnaissance missions, taking advantage of its mobility and durability.

-Stalk Series

One of the three major projects developed with an emphasis on versatility: The legs feature multiple knee joints with a wide range of motion. The latest technology balancers and other features improve ground contact and maneuverability. Resistance to damage

Because of some problems with longevity, it was mainly used to support the vanguard. Later, the design was shifted to place more emphasis on mobility. The Stokes Mk. IV was developed, which was highly capable in maneuvering and infiltration operations. The Stokes Mk. IV was developed, which was highly capable in maneuvering and infiltration operations.

-Orcus series

The lightweight but high-output engine and originally developed suspension minimize shaking when walking.

One of the three major projects, this model focused mainly on mobility, with a maximum of space-saving features. Although its low endurance was a bottleneck, the top-of-the-line S Orkus compensated for its overall shortcomings and became a hit model. However, it was in service for only a very short period of time, as a successor could not be developed.

-Cheyenne Series

Freiman's first company to set up its own in-house

,The Cheyenne was developed with an emphasis on versatility, so it did not have outstanding performance, but it was easy to handle and had no particular characteristics, and it was used with great success in the First Huffman Conflict. The design concept of the Cheyenne was inherited by the Stokes-Siles, one of the three major projects that followed, and the Cheyenne itself was used in some parts of the world until the early 2090s.



Vynce.

alphabetic	character writing - Vynce
base	U.S.N, U. S. A.
establishment (of a business, etc.)	1964
key people	CEO: Cole Ignatius
core business	Weapons manufacturing, COM manufacturing for WAP, Weapons manufacturing for WAP
OtherBusinesse	Space development, WAP manufacturing

The company was founded as a manufacturer of electric power conversion equipment, but entered the military industry by building on its know-how in radar development. The company has know-how in rocket **technology and avionics** (aircraft electronics) and has been developing weapons since before the **first** Huffman conflict, which became famous for the development of **missiles** and targeting devices, and also developed weapons for **use in the World Air Wing** during the African conflict. As a result, **WAPs** became the company's mainstay weapon, and the company began to develop its own **WAPs**.

The company's performance deteriorated as demand gradually declined due to the emergence of rival manufacturers and other factors, even though **weapons** development was going well at first. Recently, there has been talk that the company may be acquired by Diable Avionics, Inc.

Vynce's products in the game

Arms

WAW | WAW Arm | WAW Legs
WAP | WAP Arm | WAP Legs
Greater WAP | Monster
Repairman | Nonstandard Weapons
Combat Vehicles | Military Aircrafts
Naval Ships | Fort Components

Weapon

MG | **SG** | RF
BZ | FL | CN
GR | **MS** | AAM
RK | AAR | KN
PB | RD | SH
BM | **Bolt-on**

Back Pack

TURBO | ITEM | REPAIR
EMP | ECM | SENSOR
SONAR | JETPACK | RADIO
RADIO A | RADIO B | STEALTH

Computer

COM

=appearance
= Not manufactured
KyoArm and legs indicate special parts

WAP

Vaje (Vallée) Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Vaje Vaje			●	●	●		
Vaje MI Vaje M1			●				
Vaje M10 Vaje M10			●		●		
Vaje M23 Vaje M23			●				
Vaje M X Vaje MX			●				
Vaje AP Vaje AP				●			
Vaje AS Vaje AS				●			
Vaje AF Vaje AF				●			
Gaje MIO Gaje M10			●				
Gaje M13 Gaje M13			●				
Gaje M25 Gaje M25			●				



Graphic-FMO
Vaje
Vaje



Graphic-FMO
Giaour
Jiaour

-Vaje(Vallée) Series
This type of aircraft, which appeared in the latter stages of the Second Huffman Conflict, is characterized by its disk-shaped head. It had improved mobility at the expense of durability, and was equipped with high-performance electronics and a variety of sensors. It was originally designed for the U.S.N. bloc, but Vince Japan developed an improved version, which was sold to O.C.U. countries as well. The product was originally intended for the U.S. market.

-Jauer Series
Unlike the Vallée, this model emphasized versatility. It was introduced in the aftermath of the Second Huffman Conflict, but initially saw little action because of its mediocre performance in terms of durability and mobility. However, the improved F and G1 models, with enhanced mobility and durability, survived until just before the 22nd century. The Devout was an improved version of the Jaua, equipped with state-of-the-art electronics and targeting systems, as well as more stable arms, and specialized for sniper use, but its versatility was reduced.

Jauer Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Giaour Jiaour			●		●		
Giaour A Jiaour A			●				
Giaour A2 Jauer A2			●				
Giaour A4 Jauer A4			●				
Giaour F Jiaour F					●		
Giaour G1 Jauer G1					●	●	
Devout Devout			●				
Devout A Devout A			●				
Devout A2 Devout A2			●				
Devout A4 Devout A4			●				

Weapons

Bolt-on bolt-on

BLT-AG1-01 AMIS	Alt
BLT-AG1-02 AMIS2	Alt
BIT-FC1-01 FCS 11	Alt
BLT-FC1Q2 FCS 12	Alt
BLT-FC2-O1 FCS21	Alt
BLT-FC2-O2 FCS22	Alt
BLT-FC2-O3 FCS23	Alt

MG machine-gun type

name	2089	1ST	FMO	5th	4th	2nd	3rd
Ulan io Ulanio	●	●					
Siege Siege	●	●					

SG shotgun type

name	2089	1ST	FMO	5th	4th	2nd	3rd
Circular Circular	●	●			●		

BZ バズーカ系

name	2089	1ST	FMO	5th	4th	2nd	3rd
Thunderbolt Thunderbolt	●	●					
Smasher Smasher	●	●					
Heavy Bone Heavy Bone			●				
Heavy Bone 101 Heavy Bone 101			●				
Heavy Bone 103 Heavy Bone 103			●				
Rock Jack			●				
Rock Jack127 Rock Jack127			●				
Rock Jack102 Rock Jack102			●				
Rock Jack106 Rock Jack106			●				
Rock Jack110 Rock Jack110			●				
Rock Jack114 Rock Jack 114			●				
Rock Jack118 Rock Jack118			●				
Rock Jack122 Rock Jack122			●				

GR grenade system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Thunderbolt Thunderbolt			●	●	●		
Thunderbolt 2 Thunderbolt 2			●	●			
Thunderbolt 3 Thunderbolt 3			●	●			
Skua Skua			●				
Skua G Skua G			●				
Skua GF Skua GF			●				
Skua GF2 Skua GF2			●				
Skua R Skua R			●				
Skua RO Scure R0			●				
Wildbeak Wildbeak			●				
Wildbeak B Wildbeak B			●				
Wildbeak C Wildbeak C			●				
Wildbeak G2 Wildbeak G2			●				
Wildbeak G4 Wildbeak G4			●				
Wildbeak R Wildbeak R			●				
Wildbeak R4 Wildbeak R4			●				
Wildbeak VX Wildbeak VX			●				
Fire Arrow Fire Arrow			●				

MS missile family

name	2089	1ST	FMO	5th	4th	2nd	3rd
Donkey Donkey	●	●	●	●	●		
Donkey DX Donkey DX	●	●	●	●	●		
Donkey DXII Donkey DXII	●	●	●	●			
Donkey EX Donkey EX			●				
Donkey L Donkey L			●	●	●		
Donkey RX Donkey RX			●				
Magpie. Magby.			●				
Magpie LIM Magby LIM			●				
Magpie W1 Magby W1			●				
Magpie W2 Magby W2			●				
Magpie WPS Magpie WPS.			●				
Murrelet. mullet (hairstyle)			●				
Murrelet W1 Mullet W1			●				
Murrelet WPS Mullet WPS			●				
Parrot piglet			●				
Parrot DX Piglet DX			●				
Parrot DXII Piglet DXII			●				
Parrot EX Biglet EX			●				
Parrot L Piglet L			●				
Parrot RX Piglet RX			●				
Piz. biz			●				
Piz2 Hi-Z 2			●				
Piz 3 Biz3	●	●	●	●	●		
Piz3E Biz 3E				●			
Piz3S Biz 3S			●				
Piz 4 Piz 4			●	●			
Piz 4R Piz 4R				●			
Piz 4S Pis '4S			●				
Piz 8 Pis '8	●	●			●		
Thrush slash (fan fiction)			●		●		
Thrush LIM slash LIM			●				

Computer

COM computer

name	2089	1ST	FMO	5th	4th	2nd	3rd
EtheH Ethel 1						●	
Ethel-2 Ethel-2						●	
Ethel-3 Ethel-3						●	
Ethel-4 Ethel-4						●	
Ethel-5 Ethel-5						●	



Hoperize

alphabetic	character writing - HOPERISE
base	U.S.N. Mexico
establishment (of a business, etc.)	2011
key people	CEO: Elano Etjes
core business	WAP Weapons Manufacturing
Other Businesses	COM manufacturing for WAP

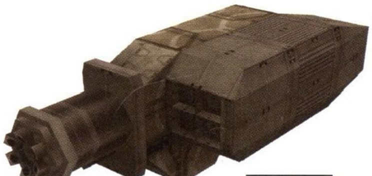
A weapons manufacturer headquartered in **U.S.N.,** Mexico. It is a subsidiary of Diable Avionics, a company whose history began with the development of computers for **WAPs**. Among the companies in the Diable Avionics family, the company specializes mainly in the development and manufacture of arms with built-in weapons, and its technology and development capabilities can be said to be one of the best among **WAP** manufacturers. The company is also responsible for the development of specialized aircraft, such as the Clinton series and the Glastar series, which were widely used during the Second Huffman Conflict, as well as large mobile weapons and their specialized parts.

During the **Second** Huffman War, Hope Rise developed a number of weapon-embedded arms, and because of their high level of performance, there were a considerable number and variety of Hope Rise products on the market. However, while the internal-weapon arm had the advantage of being able to carry multiple weapons in a compact package, it had the disadvantages of carrying less ammunition than conventional weapons and being heavier than conventional arm parts. As the performance of conventional weapons has improved, they are used less and less frequently and are now produced in smaller numbers.



Graphic-FMO

Hornet
Hornet



Graphic-FMO

Vampire
Van Bahia

In-game
Availability of Hope Rise products

Arms

WAW | WAW Arm | WAW Legs
WAP | WAP Arm | WAP Legs
Greater WAP | Monster
Repairman | Nonstandard Weapons
Combat Vehicles | Military Aircrafts
Naval Ships | Fort Components

Weapon

MG | SG | RF
BZ | FL | CN
GR | MS | AAM
RK | AAR | KN
PB | RD | SH
BM | Bolt-on

Back Pack

TURBO | ITEM | REPAIR
EMP | ECM | SENSOR
SONAR | JETPACK | RADIO
RADIO A | RADIO B | STEALTH

Computer

COM

Appearance

(orange) = (white) = Not manufactured

NextArm and Legs indicate special parts

WAP Arm-Parts

Arm Parts

name			2089	1ST	FMO	5th	4th	2nd	3rd
Hornet	Hornet	[BZ].			●	—	●		
Hornet S	Hornet	[BZ]			●				
Hornet II	Hornet H	[BZ]			●	—	●		
Hornet II DX	Hornet IIDX	[BZ].			●				
Hornet II S	Hornet IIS	[BZ].			●				
Hornet III	HornetIII	[BZ]			●				
Hornet III DX	Hornet !				●				
Hornet III S	Hornet IIIS	[6Z].			●				
Vampire	Vampire	{MG/MS			●	—	●		
Vampire S	Vampire S	[A4G/MS]			●				
Vampire II	Vampire I!	[MG/MS]			●				
Vampire II DX	Vampire II DX	[MG/MS			●				
Vampire III	Vampire III	{MG/MS			●				
Minotaur	Minotaunores	[8Z/RK].					●		

WAP Legs-Parts

Leg Parts

name		2089	1ST	FMO	5th	4th	2nd	3rd
Bauers	Bauers				●			
Bauers HS	Bauers HS				●			
Bauers F	Bauers F				●			

monster

Clinton - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Clinton Type /SEC TR-S5O2 Clinton Type		●					
OSV-05b Clinton Type Clinton Type B equipment			●				
OSV-05c Clinton Type Clinton Type c equipment			●				
INNOVA /SEC TR-5523A Inova		●					
BANYAN /SEC TR-5509 Banyan		●					

Gloster Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Gloster Glaster type		●					
ALGEM Algem type		●	●				

-Clinton - Series
A large quadruped-type mobile weapon. It is equipped with powerful heavy weapons, but its mobility is extremely low. There are several types depending on their armament, but their basic performance is almost the same. The prototype was developed by Senda, and was later developed and manufactured by Hope Rise, but the reason for this is unknown.

-Glasstar Series
It is a large bipedal mobile weapon equipped with two large machine guns in its arms. It has the same weight and durability as the Clinton series, but is more mobile. Although it is an older model designed before the Second Eight Hundred-Man Conflict, its durability and firepower are immense, and at the time of the conflict, a small number of them were used mainly for base defense.

Weapons

SG — shotgun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Black Stone	Blackstone			●		●		
Black Stone 2	Blackstone 2			●				
Black Stone 2X	Blackstone 2X			●				
Black Stone SGR	Blackstone SGR			●				
Blood Stone	bloodstone			●				
Blood Stone 2	Bloodstone 2			●				
Blood Stone 2X	Bloodstone 2X			●				
Blood Stone 3	Bloodstone 3			●				
Blood Stone 3X	Bloodstone 3X			●				
Blood Stone 4	Bloodstone 4			●				
Blood Stone 4X	Bloodstone 4X			●				

Computer

COM — computer

name		2089	1ST	FMO	5th	4th	2nd	3rd
HR-BL/ 0MPA	Pura HR-BL	●	●					
HR-BR/BHCTA	Costa HR-BR	●	●					
HR-RD/C0A3PA	SPIRA HR-RD	●	●					
HR-YL /Potencia	Potencia HR-YL	●	●					



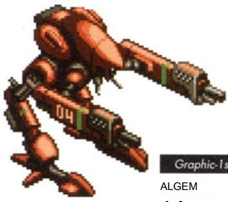
Graphic-FMO
OSV-05B Clinton Type
Clinton Type B



Graphic-1sr
Clinton Type /SEC TR-S5O2
Clinton Type



Graphic-1sr
INNOVA /SEC TR-5523A
Inova



Graphic-1sr
ALGEM
Algem type



Graphic-FMO
Gloster
Algem type



Graphic-1sr
BANYAN /SEC TR-5509 Banyan



Graphic-1sr
Gloster
Glaster type



FIREVALLEY FireValley (Huia Valley)

alphabetic	character writing FIREVALLEY.
base	U.S.N. Kariari Power State
establishment	(of a business, etc.) Year 2020
key people	CEO: Woody Schatzberg
core business	WAP Weapons Manufacturing
OtherBusinesse	WAP manufacturing, military vehicle manufacturing

A subsidiary of Diable Avionics, a manufacturer with a reputation for developing WAP weapons. The company has a good reputation among the U.S. states that use its products. The company also develops combat vehicles such as armored vehicles, anti-aircraft vehicles, and self-propelled artillery. The company is also developing combat vehicles, such as armored vehicles and self-propelled artillery.

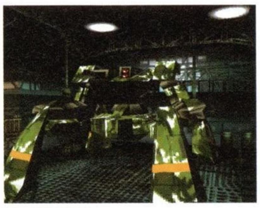
WAP

Gaff Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Gaff A Gaff A [SG] U-leg						●	
Gaff B Gaff B[SG] *14* legs						●	

Series unknown aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
Vigor MI Vigor M1ICN]						●	



Graphic-2nd

Gaff A Gaff A



Graphic-2nd

Vigor MI Vigor M1

-Gaff Series
Both A and B types have machine guns in the body and shotguns in the arms.

-Vigor M1
Fire Valley's first model. It was developed based on the unusual concept that it can be used for anti-aircraft defense missions. It is also equipped with a spare cockpit, which allows separate operations for piloting and fire control.

Weapons

MG machine-gun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Glaux	Glaux				●			
Glaux2	Glaux2				●			
GlauxB	GlauxB				●			
Congress	Congress						●	

Glauchs, which will appear in the next five issues, will be in the Gatling category.

SG shotgun

name		2089	1ST	FMO	5th	4th	2nd	3rd
Catsray	cat's-eye (semiprecious stone)	●	●	●	●	●		
Catsray L	Catsley L.				●			
Catsray V	Cat's Ray V			●				
Catsray X	Catsley X			●		●		
Catsray XR	Cat's Ray XR			●				
Catsray X2	Cat's Ray X2			●		●		
Catsray XO	Cat's Ray XO			●				
Catsray XX	Cat's Ray XX	●	●		●			

RF Rifles

name		2089	1ST	FMO	5th	4th	2nd	3rd
Hexa G3	Hexa G3	●	●					
HexaFire	HexaFire	●	●	●		●	●	
HexaFire G3	HexaFire G3			●				
Hexafire S	Hexafire S			●				
HexaFire RG	HexaFire RG			●				
HexaFire SE	HexaFire SE			●				
Hexafire Mk.2 HexofireMkII)	Hexafire MK.2 (Hexafire MK-II)	●	●	●				
Hexafire LH	Hexafire LH			●				
Hexafire Mk.3	Hexafire MK.3			●				
Wander20	Wunder20						●	
Wander60	Wander60						●	
Alchemy							●	
LastWord	Last Word						●	

RK Rocket (Launcher) type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Galbados	galvados	●	●	●	●	●		
Galbados III	Galvados!			●				
Galbados IV	Galvados!			●				
Galbados 2	Galvados 2				●			
Galbados 3	Galvados 3				●			
Probatton	pro baton	●	●					
Probaton I	Probaton I			●				
Probaton II	Probaton II			●				
Probaton III	Brovaton III			●				
Probaton IV	Brobaton IV			●				
Probaton V	Probaton V			●				
Probaton VI	Probaton VI			●				
Probaton VII	Probaton VII			●				
Probaton VIII	Brovaton VIII			●				
Quail I	Quail I			●				
Quail II	Quailire II			●				
Quail III	Quail III			●				
Quail IV	Quaille IV			●				
Quail V	Quail V			●				
Quail VI	Quail VI			●				
Quail VII	Quail VII			●				
Quail VIII	Quail VIII			●				
Ragous.	lagoose		●					

BZ bazooka type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Boa	Boa				●			
Boa 30	Boa 30			●				
Boa 36	Boa 36	●	●	●	●	●		
Boa 38	Boa 38			●				
Boa 39	Boa 39			●				
Boa 40	Boa 40	●	●	●				
Boa 42	Boa 42			●				
Boa 44	Boa 44				●			
Boa MI	Boa MI				●			
Grad	Grad					●		
Leven	Livini					●		
LaterBoa	Reiterpore						●	

BC Bold challenge

BOLD CHALLENGE

alphabetic	character writing - BOLD CHALLENGE
base	U.S.N. Canada
establishment	(of a business, etc.) Year 2068
key	CEO: Penito Quesada
core business	Manufacture of COM for WAP, manufacture of weapons for WAP
OtherBusinesses	Parts manufacturing for WAP

Bold Challenge was a computer manufacturer headquartered in U.S.N., Canada, but expanded its business when it received capital from the U.S. state and restarted as a manufacturer of **weapons** for **the WAP.** Before the **Second Huffman** Conflict, the company was engaged in the development and manufacture of WAP computers and other hand-held weapons, but by the end of the conflict, it was also involved in the manufacture of **WAP** components. However, the manufacture of WAP components and mobile weapons has continued.

WAP

Series unknown aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
Vais Vals	●	●					



Graphic-1ST
Vais
Vals

-Vals
This is the company's first WAP, completed with the technical cooperation of Diable Avionics. Although its appearance is almost the same as that of Diable Avionics' Valiant, the inside is similar to the original, with originally developed mechanisms in the arms and legs. The arms in particular have high durability, making it a machine that mainly demonstrates its true value in combat.

Weapons

FL flamethrower system

name		2089	1ST	FMO	5th	4th	2nd	3rd
HeatRat	Heat Rat				●	—	●	
HeatRat	EX HeatRat EX				●	—	●	
HeatRat	S HeatRat S				●	—	●	
FireAnt					●	—	●	
FireAnt 2	FireAnt 2						●	
FireAnt F	FireAnt F				●			
FireAnt	S FireAnt S				●	—	●	

CN cannon

name		2089	1ST	FMO	5th	4th	2nd	3rd
Delta 60	Delta 60			●				
Delta 74	Delta 74.			●				
Delta 80	Delta 80			●				
Delta 92	Delta 92.			●				
Delta 99	Delta 99			●				
Delta 100	Delta 100			●				
Delta 110	Delta 110			●				
Delta 120	Delta 120			●	—	—	●	
H.C.100							●	
H.C. no.							●	
DummPierc	dumb bias						●	
TbmTit.	TOMTIT						●	
HillPierce	hyruvius						●	

GR grenade system

name	2089	1ST	FMO	5th	4th	2nd	3rd
GL-200M1			●				
GL-200M2			●				
GL-200M2A1			●				
GL-2OOM2A2			●				
GL2OOM3						●	
GL200AA4						●	
GL200M6						●	
GL200M7						●	
GL210M1						●	

MG machine-gun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Cemetery	semetery	●	●	●	●	●		
Cemetery 2	CEMETERY 2			●				
Cemetery 2B	CEMETERY 2B			●				
Cemetery 3	CEMETERY 3			●				
Cemetery 3B	CEMETERY 3B			●				
Cemetery 10	CEMETERY 10	●	●	●	●	●		
Cemetery LW	_ CEMETERY LW				●			

MS missile launcher

name		2089	1ST	FMO	5th	4th	2nd	3rd
Magicbox	Magicbox	●	●	—	●	●		
Magic Box-!	Magic Box-!			●				
Magic Box-2	Magic Pox 2			●				
Magic Box-3	Magic Box-3			●				
Magic Box-3B	Magic Box-3B			●				
Magicbox 2A	Magicbox 2A				●			
Magicbox 3A	Magic Pox 2B				●			
MGR					●			
MGR-IB		●	●	—	●	●		
MGR-1				●				
MGR-1B				●				
MGR-2				●	●			
MGR-2B				●				
MGR-2C				●				
MGR-3				●	●			
MGR-M					●			

Computer

COM computer

name		2089	1ST	FMO	5th	4th	2nd	3rd
AX-0 /Alga	Alga AX-0	●	●					
AX-1	/Glans AX-1	●	●					
AX-3 /Virgo	Virgo AX-3	●	●					
AX-5 /AJ1TAHHA	Accioma AX-5	●	●					
AX-7 /Licome	Ricorne AX-7	●	●					
Forman-1	Homan-1						●	
Forman-2	Homan 2						●	
Forman-3	Homan 3						●	
Forman-4	Homan 4						●	
Forman-5	Homan 5						●	
Holism-1	Holism-1						●	
Holism-2	Holism-2						●	
Holism-3	Holism-3						●	
HolisnU	Holism4						●	
Holism-5	Holism-5						●	



RD rod system

name		2089	1ST	FMO	5th	4th	2nd	3rd
F-IHand Rod	F-1 No, Rod		●	●	●			
F-1 Hand Rod F	F-1 No, Rod F		●		●			
F-1 Tbnfa	F-1 Long tonfa.	●	●					
F-2 Hand Rod	F-2 Hand Rod			●				
F-2 Tbnfa	F-2 long tonfa	●	●					
F-3 Hand Rod	F-3 Hand Rod	●	●					
F4Hand Rod	F4 Hand Rod	●	●	●	●			
F-5 Hand Rod	F-5 Hand Rod			●	●	●		
F-HandRod	F-6 Hand Rod			●		●		
F-7 Hand Rod	F-7 Hand Rod			●				

Computer

COM computer

name	2089	1ST	FMO	5th	4th	2nd	3rd
VG-15CH/BETA Viga VG-15CH	●	●					
VG-15KY /Proximo Proximo VG-15KY	●	●					
VG-15LL /Mezzo Mezzo VG-15LL	●	●					
VG-15PR /Meteor Meteor Meteor VG-	●	●					
VG-15TO/AM3HA0C Altair VG-15TO	●	●					

Limmare

alphabetic	character writing - LIMMARS
base	U.S.N. Argentina
establishment	(of a business, etc.)2014
key people	Founder: Gregory -Cannihia CEO: Gaston Cannihia
core business	WAP Weapons Development
Other Businesses	weapons manufacturing

An arms manufacturer founded in Argentina by a successful shipping company in the U.S., the company initially manufactured infantry armaments. The RIM series of grenades and the Banish series of bazookas are well-known.

Weapons

BZ bazooka type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Banish.	vanish	●	●	●	●	●		
Banish 1B	Vanish IB			●				
Banish 2	Vanish 2			●				
Banish 2B	Vanish 28			●				
Banish 2C	Vanish 2C			●				
Banish II	Vanish II	●	●					
Banish 3	Vanish 3				●			
Banish CH	Vanish CH				●			

GR grenade system

name	2089	1ST	FMO	5th	4th	2nd	3rd
RIM-2			●				
RIM-3	●	●	●				
RIM-4	●	●	●				
RIM-4R			●				
INT-1200			●				

Walter-Vonnegut

alphabetic	character writing - Walter Vonnegut
base	U.S.N., U.S.A. State
establishment	(of a business, etc.) Year 2032
key people	CEO:Peter -Pandy
core business	Aircraft Manufacturing
Other Businesses	–

The company has developed the world's first large transport aircraft capable of vertical takeoff and landing, and is also involved in the development of civilian and military transport aircraft. This company is also a subsidiary of Diable Avionics.

Military Aircrafts

Aircraft

name		2089	1ST	FMO	5th	4th	2nd	3rd
C2 Skypark	C2 Sky/Vo...				●			
Daedalus	Deedalus				●			
PCVO2FBa	Storm Master						●	

The company's main products are large transport aircraft, but it also develops high-performance helicopters, such as the D-Dallas, and its product lineup is extensive. The company has also developed the world's first

The Sturtmaster is a large transport aircraft capable of vertical takeoff and landing. Because of its high performance, it was adopted by the U.S. Navy, and was also shipped to the O.C.U. Navy.

Дмитрий

Dmitri Public Corporation

(edit.) In this section, translated names are given in brackets (*)

alphabetic	character writing - DEMITRI / Dmitri
base	Republic of ZAFTRA
establishment	(of a business, etc.) 2015
key people	First President: Alexei-Witte Current President: Maria Stessel
core business	WAP Manufacturing
Other Businesses	Military Vehicle Manufacturing

The only known state-owned arms manufacturer in the Republic of ZAFTRA is the Dmitri Corporation, which was originally a military department called the Dmitri Design Bureau, which was in charge of developing army weapons during the CIS (Commonwealth of Independent States) period. After the First Eight Hundred-Million-Year War, the company entered the MULS-P, the WAP unified standard, and began WAP production in earnest.

The Dmitri Corporation is known as a huge state-owned weapons manufacturing company that is capable of developing and manufacturing all WAP products, including the WAP itself, various types of barts, computers for the WAP, and weapons, as well as large mobile weapons, tanks, and special vehicles, all under one roof. However, the full scope of the company's activities has not been revealed. The reason is that the products of the ZAFTRA Republic are not allowed to be exported out of the country, so there are very few opportunities to see their products. Nevertheless, during the Second Huffman War, some WAPs and weapons were distributed on the market, and these weapons provide a glimpse into the technological prowess of the Dmitri Corporation.



Graphic-FMO
Tiran
Tiran / Terra Incognita



Graphic-FMO
Oborona I
Oborona I (Defense I)

In-game

Availability of Dmitri Kommuninvest's products

Arms

WAW	WAW Arm	WAW Legs
● WAP	WAP Arm	WAP Legs
Greater WAP	● Monster	
Repairman	Nonstandard Weapons	
Combat Vehicles	Military Aircrafts	
Naval Ships	Fort Components	

Weapon

● MG	● SG	● RF
● BZ	FL	CN
● GR	MS	AAM
RK	AAR	● KN
PB	● RD	SH
	BM	Bolt-on

Back Pack

TURBO	● ITEM	REPAIR
● EMP	● ECM	● SENSOR
● SONAR	JETPACK	RADIO
RADIO A	RADIO B	STEALTH

Computer

● COM

● =appearance
○ = not manufactured

Coming Arm and legs holing special parts

WAP

Tiran / Terrains - Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Terran [MG].	●	●	●				
Tiran II Terran II [MG])	●	●	●				
Tiran III Teran III IMG}			●				
Tiran IV Teran IV			●				
Korl I Caroke (King) [MG].	●	●					
Korl II Kalok II IMG}	●	●	●				
Korl III Korl III [MG]			●				

Oborona (Defense) Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Oborona I Avalona I			●	—	●		
Oborona II Avalona II			●	—	●		
Oborona III Avalona HI			●				
Oborona IV Avalona IV			●				
Oborona V Avalona V			●				

-Tiran - Series
The WAPo has a unique form, with two monitor eyes built into the front of the body, and is highly durable despite its charming appearance. Two types of arms have been developed: a normal manipulator type and a high-intensity rapid-fire cannon type, which can be selected according to the application.

-Oborona Series
It is a general-purpose aircraft that boasts higher durability than most vanguard aircraft, and is mainly used as an assault aircraft. Although it is heavy, it is equipped with a high-output engine and originally developed actuators in the legs. This makes it a well-balanced model that achieves high endurance without compromising maneuverability.



Vyzov (Challenge/Appeal/Invocation)-series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Vyzov				●			
Vyzov I Vyzov I			●	—	●		
Vyzov I Rog Vyzov I Rog					●		
Vyzov II Vyzav II			●	—	●		
Vyzov II Rog Vyzov II Rog					●		
Vyzov III Vyzov III			●	—	●		
Vyzov III Rog					●		
Vyzov IV Vyzov IV			●	—	●		
Vyzov IV Rog					●		
Vyzov V Vyzov V			●				

Zhelanie (Desire/Wish) Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Zhelanie I Zhelanie I					●		
Zhelanie II Zhelanie II					●		
Zhelanie III Zhelanie III					●		

monster

Zhuk (Bug)-series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Zhuk I Jiukl I					●		
Zhuk I-B Zhuk I-B					●		
Zhuk II Zhuk II					●		

Series unknown aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
Svinets Svinets (Lead, Pb)					●		
Bogomol I Bagamol I (Praying mantis)					●		

-Vyzov-series
This is a model for the avant-garde that inherits the basic design of the Oborona series and succeeds in improving overall performance. The name "ROKU" is given to this model, which has been lightened in various parts while maintaining the same basic performance.

- Zhelanie Series
This model specializes in ranger combat, maintaining the same output and durability as the Viezaf series, while thoroughly reducing the weight of each part. The legs are reverse-jointed bird legs.

-Zhuk-series
Quadruped-type multiple-leg tanks: Although their weight makes them less maneuverable, they boast overwhelming firepower and durability.

-Svinets
It is a large bipedal mobile weapon, equipped with a huge double cannon with high firepower in its left and right arms.

-Bogomol I
A hexapod-type multi-legged tank, it is the successor to the Jiouk and a desirable machine. It has improved mobility and perfection.



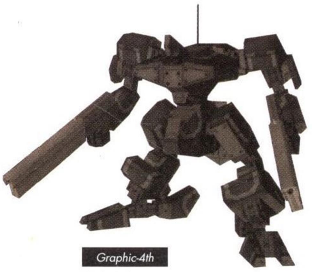
Graphic-FMO
Vyzov I
Vyzov I



Graphic-4th
Svinets
Svinets



Graphic-4th
Bogomol I
Bogomol I



Graphic-4th
Zhelanie I
ジラーニ I



Graphic-4th
Zhuk I

Dmitri Public Corporation

Weapons

MG

machine-gun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Vesna	Vissner (Spring)					●		
Vesna I	Visner I			●				
Vesna II	Vissner II			●				
Vesna II-A	Visner II-A			●				
Vesna III	Visner III			●				
Vesna III-A	Visner MA			●				
Vesna IV	Vissner IV			●				
Vesna IV-A	Visner IV-A			●				
Vesna V	Visner V			●				

SG

shotgun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Vek	Vek (century)					●		
Zima	Zimmer (winter)					●		

RF

Rifles

name		2089	1ST	FMO	5th	4th	2nd	3rd
Rzhanka	Noresian mosquito malaria)					●		
Rzhanka 1	Luzianka] (Plover bird)			●				
Rzhanka II	Luzianka 2			●	—	●		
Rzhanka III	Luzianka 3			●				
Rzhanka IV	Luzianka 4			●				
Rzhanka V	Lusianka 5			●				
Rzhanka VI	Luzianka 6			●				
Rzhanka VII	Luzianka 7			●				

BZ

bazooka

name		2089	1ST	FMO	5th	4th	2nd	3rd
Iskra 1 (spark, flare)	Ishkura 1			●				
Iskra II	Ishkura II			●				
Iskra III	Ishkura III			●				
Iskra IV	Ishkura IV			●				
Grom. (thunder)	grom				●	●		
Grom II	Grom II				●			
Grom III	Grom III				●			
Grom K	Grom K.				●			

GR

grenade system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Duga	douga					●		

KN

knuckle system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Almaz	Almaz (diamond)					●		
Volna	Varner (wave, ripple)					●		
Ves	Vesuvius (weight)					●		

RD

rod system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Ogon	Agoni (fire)					●		
Ogan B	Agoni B					●		
Ogan G	Agoni G					●		
Zvuk	Zvuk (sound)					●		

Back Pack

ITEM

Item-mounted type

name	2089	1ST	FMO	5th	4th	2nd	3rd
BP-S555L					●		

REPAIR

Repair function equipped type

name		2089	1ST	FMO	5th	4th	2nd	3rd
RPx-Zahryah	Zaryah (dawn, sunrise)					●		

EMP

Electromagnetic pulse attack type

name		2089	1ST	FMO	5th	4th	2nd	3rd
EMPx0l-Etiket	EMPX0! (Etiquette, label)			●				
EMPx03-Vera	EMPXO3 Vera (faith,			●				
EMPx05-Kust	EMPX05 Quest. (bush, shrub)			●				
EMPxA1-Pil	EMPXA1 Building (dust)			●				
EMPxA2-Gryaz	EMPXA2 Gryaz (mud, Dirt)			●				
EMPxA3-Sliz	EMPXA3 Sliz. (mucus, slime)			●				
EMPxB1-Cherv	EMPXB1 Cherub (worm)			●				
EMPxB2-Mucha	EMPXB2 Mouha (torment)			●				
EMPxB3-Mol	EMPXB3 mole (moth)			●				
EMPxB6-Klesh	EMPXB6 Cliess (mite, tick)			●				
EMPx-Pauk	EMPx Pauk (Spider)					●		

ECM

EMP

name		2089	1ST	FMO	5th	4th	2nd	3rd
ECMx1-Kust	ECMX1 Qust. (bush)			●				
ECMxl S-Pole	ECMX1S Pole (field)			●				
ECMx2-Kiparis	ECMX2 Kiparis (cypress)			●				
ECMx2S-Step	ECMX2S Step (prairie)			●				
ECMx3-Les	ECMX3-less (forest)			●				
ECAAx4-Trava	ECMX4 Trava (grass, herb)			●				
ECMx4S-Reka	ECMX4S Rica (river)			●				

SENSOR

Radar-mounted type

name		2089	1ST	FMO	5th	4th	2nd	3rd
SE0RS1 Sekstant	SEORS! Sextant (cultist)			●				
SE0RS2 Goroskop	SEORS2 Goroscope (horoscop			●				
SE0RS3 Vershina	SEORS3 Versina (peak,			●				
SE0RS4 Apogej	SE0RS4 Apogee			●				
SE0x-3 Obzor	SEOX-3 obsoletor (re/view)			●				
SE0x-3B Prorok	SEOX-3B Prolokk (prophet)			●				
SE0x-3D Dogadka	SEOX-3D Dogazuka (guess)			●				
SE0x-4 Prognoz	SEOX-4 Nose (prediction)			●	—	●		

SONAR

sonar-mounted

name		2089	1ST	FMO	5th	4th	2nd	3rd
SN0x-Akustika	SNOX-Akustika (acoustics)			●				
SN0x-Fonetika	SN0XFonetika (phonetics)			●				
SN0x-Analitika	SNOXAnalitika (analytics)			●				
SN0x-Statika	SNOXStatika (statics)			●				
SN0x-Dozhdevye	SNOX Dozhdevye (rainy)			●				
SN0x-Perislye	SNOX-Peristie (pinnate)			●				
SN0x-3D Dogadka	SNOX Dogazka (guess)			●				
SN0x-Kuchevye	SNOX Kuchevye (cumulus)			●				
SN0x-Sloistoe	SNOXSloistoe (layered)			●				

Computer

COM

computer

name		2089	1ST	FMO	5th	4th	2nd	3rd
KG-A2 /ИАРГЗА	Cardia KGA2	●	●					
KG-E6 /Ripis	Ripis KG-E6	●	●					
KG-X8 /Hapsis	Hapsis KG-X8	●	●					



Shanghai Steel Corporation

上海鋼鉄公司 Shanghai Steel co.,Ltd.

alphabetic	character writing - Shanghai Steel,Ltd.
base	Central People's Republic of Ohan
establishment	Year 2112
key people	Chairman:Liu Ojun
core business	WAP Manufacturing
OtherBusinesse	Military vehicle manufacturing, shipbuilding, aircraft

The company was originally an arms manufacturer based in Panyang during the Chinese era, and then moved its headquarters to Shanghai at the behest of the Dahan government.

Shanghai Steel Corporation is a heavy industrial enterprise that develops and manufactures almost all military-related products such as **WAPs**, vehicles, naval vessels, aircraft, etc. It is recognized as a company that pursues cost performance while boasting high technology. These products have been adopted by organizations such as the army, navy, and air force of the Great Hanshin Dynasty, and their share of the market is as high as **90%**. In addition, exports to Southeast Asia, including the O.C.U. region, have continued to increase in recent years. In recent years, the company's exports to Southeast Asia, including the O.C.U. region, have continued to increase. The company is attracting attention as a company with unique perspectives and solid technological capabilities that enable it to realize these goals.

In-game

Availability of Shanghai Iron & Steel Corp. products

Arms

WAW | WAW Arm | WAW Legs
WAP | WAP Arm | WAP Legs
Greater WAP | Monster
Repairman | Nonstandard Weapons
Combat Vehicles | Military Aircrafts
Naval Ships | Fort Components

Weapon

MG | SG | RF
BZ | FL | CN
GR | MS | AAM
RK | AAR | KN
PB | RD | SH
BM | Bolt-on

Back Pack

TURBO | ITEM | REPAIR
EMP | ECM | SENSOR
SONAR | JETPACK | RADIO
RADIO A | RADIO B | STEALTH

Computer

COM

=appearance

= Not manufactured

浓 Arm and Legs indicate special parts

WAP

Series unknown aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
Qibing 0 Odd soldier 0 type							●
Mingtion 1 Mingtion 1 type							●
Lenghe 1 Cold River Type 1							●
Shunwang 1 Shunwang 1 type							●
fiandong 3 tenda 3 type							●
Tieqi 4 Tieqi 4 type							●



Graphic-3rd

Qibing 0, Okihyo 0-type



Graphic-3rd

Shunwang I



Graphic-3rd

Mingfian 1 Mingtian Type 1''



Graphic-3rd

Tiandong 3 Tendok 3 type



Graphic-3rd

Leng he 1 Lenghe 1



Graphic-3rd

Tieqi 4 Tieqi Type 4

- Qibing Type 0

Although not light in weight, it has a good balance of durability and mobility. The arms are particularly durable and are used in combat. It is characterized by the horn-shaped antennae on its head and its reverse-jointed bird's-leg legs.

-Mingtian Type 1

Long-range support WAP equipped with a new high-output engine. Heavily armored, but with ample payload capacity, it can be equipped with fairly heavy armaments. Equipped with a high-performance 3-D radar, it has extremely high firepower.

- Lenghe Type 1

Like the Kibei Type 0, it was developed primarily for combat use. While maintaining high durability and output, it succeeded in overall weight reduction. It is a high-performance machine with improved mobility.

- Shunwang Type 1

This machine is equipped with quadruped type legs as standard equipment. It has high shooting performance, maneuverability, and turning performance, and is used as a vanguard. However, its durability is low due to its emphasis on mobility.

- Tiandong Type 3

The use of special armoring materials makes it lightweight and highly maneuverable, despite its appearance. It is also highly durable thanks to special shock-absorbing materials, so it is a typical vanguard machine that mainly demonstrates its true value in combat.

- Tieqi Type 4

This model has average performance in terms of durability, mobility, and power output. Its highly stable arms provide high shooting performance. Its high hit rate allows it to be used as a long-range shooting machine.

Nonstandard Weapons

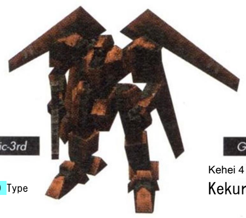
Series unknown aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
Kehei 0 Katsuguro 0 Type							●
Kehei 4 Kekuro Type 4							●
Kexi 1 Kexi Type 1							●
Xiangyu 2 Xiangyu 2 type							●

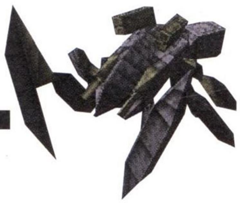
-Kehei type 0, Katsukuro 4 type
The prototype was developed by Shanghai Steel Corporation with all the technology available to make it move in a manner similar to a human being. In addition to the solid armor and high mobility, the four stabilizers on the back, which look like wings, have internal beam cannons and a 92mm cannon as standard equipment, giving it tremendous offensive power. The Katsukuro 4 is a mass-produced model that maintains the performance of the Type 0 while reducing development costs, and its performance is not as good as that of the Type 0.

-Kexi Type 1
This prototype was developed at about the same time as the Katsushiro 0 prototype. While the Katsushiro 0 aimed for the best in everything, the Katsushiro 0 emphasized versatility so that it could replace the current WAP as the new standard.

- Xiangyu Type 2
It is a large, amphibious, mobile weapon with a transforming mechanism and extremely high attack power and durability. Equipped with water jets, it can move nimbly even underwater.


Graphic-3rd
Kehei 0
Katsuguro 0 Type


Graphic-3rd
Kehei 4
Kekuro Type 4


Graphic-3rd
Xiangyu 2
Xiangyu 2 type

Combat Vehicles

combat vehicle

name	2089	1ST	FMO	5th	4th	2nd	3rd
Armored Car Subterranean Special Train							●
Mk20AFV20 armored car							●
Qinghuayu 1 blue flower fish type 1							●
Xiao TianLei Guan							●

- Armored Car
An armored train with a solidly armored body. They are equipped with missiles and grenades as well as Kyanon, which is as powerful as a tank gun.

- Type 20 Armored Vehicle Mk20AFV20
Its top speed and armor are mediocre, but it is equipped with armament equivalent to that of a light tank. Because of its large payload, it is also used as a troop transport vehicle.

-Blue Flower Fish Type 1 Qinghuayu 1
The world's first amphibious aircraft, which made the Shanghai Steel Corporation famous. Its unique form is reminiscent of a ship's hull. It also has an inverted conical shape. The quadrupedal legs were designed for action on all kinds of footholds. Equipped with missiles in addition to a fixed machine gun, its combat capability is surprisingly high.

-Howard Tengen Ley Guan (Xiao TianLei Guan)
A land mobile fortress of the Daehan Chung Army. It has a strong character as a front-line supply base, with a large number of WAPs, combat vehicles, and STOL aircraft stored inside, as well as the ability to perform maintenance. It also possesses powerful firepower that seems excessive for self-defense, and can be operated as a land-based battleship. Due to its super-heavy weight, its movement speed is extremely slow and its fuel consumption is low.

Military Aircrafts

aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
Shangfeng 5 Shangfeng 5 type							●
Shangfeng 5K Shangfeng 5 Type K							●
Chixuan 6-air whirlpool type 6							●

The Kamikaze 5 and 5K are large transport helicopters. They can transport vehicles and WAPs in addition to regular cargo. It is equipped with a fixed armament of a .6mm machine gun for self-defense. The QS-6 is a medium-sized combat helicopter. On the water It was developed with the operational deployment of the "A" in mind. Although its armor is thin, it is equipped with a 20 mm machine gun as a fixed armament. It can be equipped with a missile pod and has high offensive power. It is characterized by its four large front and rear descenders.

Naval Ships

Military vessel

name	2089	1ST	FMO	5th	4th	2nd	3rd
Mk39 PT Boat Type 39 Thunderbolt							●

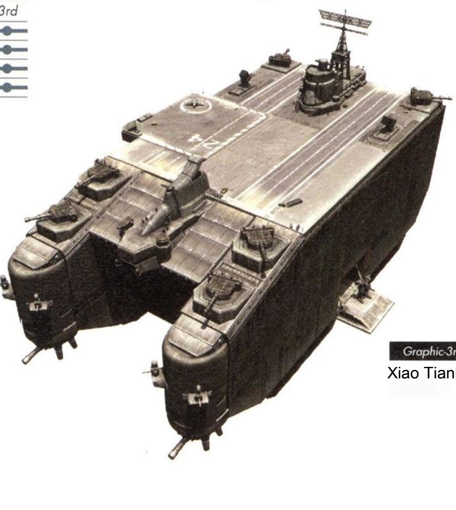
The Type 39 Rai is a representative patrol boat employed by the Daehan-Chung Navy. Despite its small size, it has a high maximum speed and is used for a variety of missions. They are also highly offensive, equipped with a cannon as powerful as a tank gun.

Fort Components

Heavy facilities

name	2089	1ST	FMO	5th	4th	2nd	3rd
100 mm Gun 100 mm gun							●


Graphic-3rd
Qinghuayu 1
Blue Flower Fish Type 1


Graphic-3rd
Xiao TianLei Guan



Shanghai Steel Corporation

Tiewudi Heavy Industries (Iron Martian Heavy Industries Co.)

Weapons

MG — machine-gun type

name		2089	1ST	FMO	5th	4th	2nd	3rd
Huida 3	Huida 3 Type							●
Shunda 4	Junda Type 4							●
Mingda 2	Mingda 2 type							●

grand unified theory — grenade system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Type 14GR14 mortar							●

SH — Shield system

name		2089	1ST	FMO	5th	4th	2nd	3rd
Hvy	Shield							●
Def	Shield							●

BM — Beam Weapon Systems

name		2089	1ST	FMO	5th	4th	2nd	3rd
Basic P-Gun	Basic Particle Structure (non-WAP equipped)							●

Back Pack

ITEM — Item-mounted BP

name		2089	1ST	FMO	5th	4 th	2nd	third
Mk3	Pack3 type backpack							●
Mk6	Pack6 backpack							●

alphabetic	character writing base Tiewudi Heavy Industries,Ltd.
establishment (of a business, etc.)	Year 2112
key people	Chairman: Zhang Youlin
core business	Manufacture of automobiles and military vehicles
OtherBusinesse	weapons manufacturing

Originally an automobile manufacturer, the company entered the military industry against the backdrop of a boom in military demand. At first, the company focused on the development of military vehicles and other products, developing military vehicles with stealth exteriors and silent engines, as well as special-purpose vehicles lent to honorably discharged soldiers, and it had a reputation for automobile manufacturing backed by a long history. Later, the company began manufacturing firearms and other weapons, and the weapons division grew rapidly as missile launchers in particular received high acclaim from the military, leading to further development of weapons-related products.

In **WAP** development, the company has always struggled in the battle for market share due to the presence of a rival company, Shanghai Steel Corporation, in the country. However, it has developed solid, high-quality products by making maximum use of the know-how it has acquired through years of vehicle development, and its reputation for **WAP** and other weapons is not low. The company is also active in the production of large mobile weapons with unique shapes, developed from a unique perspective, and is expected to grow in the future.

In-game
Availability of Tiewudi Heavy Industries, Ltd. products

Arms
WAW / WAW Arm / WAW Legs
WAP / WAP Arm / WAP Legs
Greater WAP / Monster
Repairman / Nonstandard Weapons
Combat Vehicles / Military Aircrafts
Naval Ships / Fort Components

Weapon
MG / SG / RF
BZ / FL / CN
GR / MS / AAM
RK / AAR / KN
PB / RD / SH
BM / Bolt-on

Back Pack
TURBO / ITEM / REPAIR
EMP / ECM / SENSOR
SONAR / JETPACK / RADIO
RADIO A / RADIO B / STEALTH

Computer
COM

=appearance
= =not manufactured
Hong Arm and Legs
indicate special parts

WAP

Series unknown aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
Laiying Type! Laiying Type 1							●
Shangdi 1 Shangdi 1							●
Yongsai 3 Yongsai 3 type							●
Wude3 Butoku 3 type							●

monster

Taito-Series

name	2089	1ST	FMO	5th	4th	2nd	3rd
Taita type 4							●
Taita 4K Tatagata Type 4K							●

Series unknown aircraft

name	2089	1ST	FMO	5th	4th	2nd	3rd
Bihu 1 Wall Tiger Type 1							●
Heidong 3 Heidong 3 type							●

Nonstandard Weapons

Series unknown

name	2089	1ST	FMO	5th	4th	2nd	3rd
Nilong 1 Nilong 1 type							●

-Niryong Type 1
A large mobile weapon with a distinctive space shuttle-like appearance. Equipped with knuckles on its two lower arms, it has a very unique attack style in which it approaches the target and strikes it. Although it is a unique and unusual machine, its attack power is extremely high.



Graphic-3rd
Nilong 1
Nilong 1 type

Combat Vehicles

comba

name	2089	1ST	FMO	5th	4th	2nd	3rd
Mk54 MBT Type 54 troop car							●
Mk59 ARC Type 59 transport vehicle							●
Mk73 MBT Type 73 Special Vehicle							●

The company's specialty is vehicle development, and many of its military vehicles have been used by the military.

The company's unique feature is the incorporation of the "Hyo-vehicle" concept in the Type 54 and Type 73 models. The "tank" in Type 54 and Type 73 refers to a tank. The company's tanks have superior offensive power and movement speed of their main armament.



Graphic-3rd
Laiying Type!
Lailying Type 1



Graphic-3rd
Yongsai 3
Yongsai 3 type



Graphic-3rd
Bihu 1 Wall Tiger Type 1



Graphic-3rd
Wude3
Butoku 3 type



Graphic-3rd
Shangdi 1
Shangdi 1



Graphic-3rd
Taita type 4 (blood, influenza, hepatitis, etc.)



Graphic-3rd
Heidong 3
Heidong 3 type

-Type 1 Laiying Type 1
It is a long-range support aircraft equipped with a high-output engine that enables it to carry heavy equipment. Because of its emphasis on payload, its armor is surprisingly thin and its maneuverability is low, unlike its appearance.

-Wude (Wutoku) Type 3
It was developed primarily for use in combat. It is designed for use as a vanguard machine, mainly designed for combat. The hover-type legs are equipped as standard. The hover-type legs are equipped as standard, providing a satisfactory level of maneuverability.

-Yongsai (Kin-ei Embolic) Type 3
The first model under the Tetsubutei Heavy Industries brand. Although the WAP had very ordinary performance, it became a bestseller because of its high reliability, including few breakdowns.

-Shangdi Type 1
Open to enable a wide variety of operations. A general-purpose machine developed by the company. Although its durability is low, its versatility is attractive, as it can be used for both close combat and long-range support. The distinctive horn-like projection on its head is not an antenna, but merely a decoration.

-Bihu (Wall Tiger) Type 1
It is a large aircraft that incorporates unique elements such as a hawkfish-like appearance and a large missile, the Yunshou 30 I, directly attached to the top of the fuselage. Mobile weapons. Equipped with a large number of firearms, its main method of operation was to conduct support attacks from a long distance.

-Taita-Series
A multi-legged tank developed by Tekmatei Heavy Industries using its expertise in vehicle development. Although it is heavily armored and lacks mobility, it has great firepower, including a large-caliber cannon, and its main mission is to support attacks from the rear.

-Heidong (Kurodou) Type 3
A large mobile weapon developed primarily for base defense. It is heavily armored to withstand a concentrated attack, and is equipped with powerful armaments such as a large beam cannon and cannon. As a result, it is heavier than conventional large mobile weapons and has extremely low mobility. It is a two-seater, consisting of a gunner/pilot and an operator.



Iron Martian Heavy Industries Co.

Fort Components

Military installations

name	2089	1ST	FMO	5th	4th	2nd	3rd
Dual Cannon Arvalen 20							●
Mk42 Quad42 double-barreled rifle							●
Yunsheng 42 cloud sparrow 42 type							●

Weapons

SG shotgun type

name	2089	1ST	FMO	5th	4th	2nd	3rd
Chongte 0-impulse special type							●

RF Rifles

name	2089	1ST	FMO	5th	4th	2nd	3rd
Laohu 3 Laohu 3 Tiger Type 3							●
Laoxing 6 ___ Laoxing 6 ________							●

FL flamethrow

name	2089	1ST	FMO	5th	4th	2nd	3rd
Huoliu1 fire flow type 1							●
Huosai 2 Firewall Type 2							●
Huoyao 3 Fire Key Type 3							●

MS missile launcher

name	2089	1ST	FMO	5th	4th	2nd	3rd
Huoji 22 fire chicken type 22							●
Yunsheng 34 Yunsheng 34 Type							●
Yunsheng 44 Yunsheng 44 type							●

KN knuckle system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Mk 10 Fist10 formula batter							●
Mk 12 Fist12 formula batter							●
Mk 16 Fist16 formula batter							●
Mk20 Fist20 formula batter							●

PB pile bunker system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Mk18Spike18 formula striking needle							●
Mk22 Spike __ Type 22 Spike							●

RD rod system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Mk9 Baton9 type batting rod							●
Mkl3 Baton13 Formula batting rod							●

SH Shield system

name	2089	1ST	FMO	5th	4th	2nd	3rd
Buckler Horned Shield							●
Lite ShieldLight Shield							●

Back Pack

TURBO output-enhanced (e.g. frequency-enhanced)

name	2089	1ST	FMO	5th	4th	2nd	3rd
Mk5 E-Pack Type 5 power assembly							●
Mk7 E-Pack type 7 power equipment							●
Mk8 E-Pack Type 8 Power Armament							●

Tel Aviv Aerospace

alphabetic	character writing T.A.A. (Tel Aviv Aerospace)
base	Tel Aviv, Israel
establishment	(of a business, etc.) 2006
key people	President: Menahem Shaminoleh
core business	Aircraft manufacturing, military vehicle manufacturing
Other Businesses	Weapons manufacturing, space exploration, military systems development

Established as a manufacturer of aircraft for both military and civilian use, the company has expanded into Israeli corporate military systems development and space development, hence the current name. It manufactures a variety of weapons, but has not yet started **WAP** development.

Combat Vehicles

combat vehicle

name		2089	1ST	FMO	5th	4th	2nd	3rd
OC300MA	Tabby						●	
OC300MB	Tabby						●	
OC300M!	Tubby.						●	

Military off-road vehicle, designed to be driven in the desert and characterized by its high drivability. The MB model is equipped with torque-oriented gears, a larger payload capacity, and a small missile launcher and spare ammunition on the roof.

The MT model is an export-only model, equipped with anti-inscription and waterproof parts, and has become a very popular model, with approximately 500,000 units in use worldwide.

Military Aircrafts

Aircraft

name		2089	1ST	FMO	5th	4th	2nd	3rd
ACH9a	Huron a						●	
ACH9b	Huron b						●	
ACH9d	Huron d.						●	
CCH-40	fur seal (type of traditional fur seal)						●	
CCH-60a	CHAIZ						●	
CCH-56b	chador						●	
OSH20a	Canoredran a						●	
OSH20c	Caldoran C.						●	

As an aircraft manufacturer, the company is particularly adept at developing helicopters. The company has always developed products that are one rank above the competition, and it also manufactures derivative models to suit specific applications.

The Huron is also available in a variety of configurations, including offensive, armored, and command helicopters. Attack helicopters like the Huron are also available in a variety of configurations, including those that emphasize offensive power, armor, and command capabilities.

Masel Industries

alphabetic	character writing Maseru Industries
base	South Africa (S.A.U.S.)
establishment	(of a business, etc.) Year 2028
key people	President: Richard Mansfield
core business	Aircraft Manufacturing
Other Businesses	-

A major African aircraft manufacturer specializing in the production of lightweight **VTOL** aircraft, its representative **VTOL** aircraft, the Caeroux series, is attracting attention for its unparalleled forward-facing wings.

Military Aircrafts

Aircraft

name		2089	1ST	FMO	5th	4th	2nd	third
PVA-05a /CURLEW-a	Kale-a							
PVA-05C /CURLEWY	Keno U-c						●	
PVAQ5e /CURLEW-eKale-e							●	
PVA-O5e7 /CURLEW-e7	Kale-e 7						●	
PA-23s	Tiger Heron						●	

The Cairoux is a VTOL attack aircraft with a forward-facing wing, which has rarely been put to practical use in the 21st century. It has three variable nozzles at the front and rear of the fuselage, each of which moves independently to control its attitude.

The Tiger Heron was the first production model, and has been improved since then. The Tiger Heron is a supersonic jet attack aircraft that is now being retired.

JeyMEC

alphabetic	character writing Jeymec
base	South Africa (S.A.U.S.)
establishment	(of a business, etc.) Year 2030
key people	President: George Friedman
core business	Military Vehicle Manufacturing
Other Businesses	-

S. A. U. S., foreign capital enterprises established with the capital of 0, **C. U.,** for the purpose of supporting 0, **C. U.,** foreign capital enterprises established with the capital of 0, **C. U.,** for the purpose of supporting 0, **C. U.** With technical assistance from the **C. U.,** the company began supplying military vehicles such as trailers and large transport helicopters for transporting **WAWs**.

Combat Vehicles

Combat vehicle

C-10D /DRIEBUS	Dribs.	\blur1}Alt

Originally developed for transporting goods, this vehicle is a large trailer with a container section that can be used to transport WAWs. The chassis frame has been modified to accommodate the weight of the WAW.

As a result, three WAWs can be stored in the rear container section. The name means "three boxes" in Afrikaans.

Military Aircrafts

Aircraft

YH-82 /GEKVLERK	zekflake| Alt

The ZEKFLAKE is a large helicopter designed from the start to transport WAW. It is equipped with two powerful engines for increased payload and stability.

As a result, three WAWs can be transported at the same time. Of course, general cargo can also be transported. Zekhlake means "crazy wing" in Afrikaans.



Unknown Weapons

Alt

WAW

WAP-01 (R)/Cicada R	Cicada Kai

military installations

Tochka (ed. TL point)	Torchka
radar	radar facility

Etc.

BLASSTY	Blasty

2089

PB

Bagspike	Bagpile

1ST

vehicles

Big Born
SAM Luncher
Spyjeep.

Aircraft

Scout heli

Military installations

Outpost
Rador Dome
20mm AAC
DEFENCE MG
Long Force
Twin Force

2089 & 1ST

TURBO

Bag Worm	baggage wardrobe
Bison.	vison
Cervus	Kellus
Chipmunk.	chibbemunk (Rhabdoblatta chibbemunki)
Elephas.	Eleanor Versicolor (species of katydid)
Race Horse	lacehorse
Riff	reflex camera
Squalo	squalo
Tigre	tigre

2nd

WAP

Jaboa Jaboa	
Negus	Prototype Negus

SG

Renard SG	Renard SG

third

COM

COM4
COM5
COM6
COMC754
COMB554
COMC654
COMB603
COMC554
COMB652
COMG10

4th

vehicles

V6 Arnold	V6 Arnold tank
V7 Samson II	V7 Samson|! tank
V8 Samson III	V8 Samson III tank

aircraft

SH TYPE 44Z	Type 44 Sling Helicopter
AH88 Seagull	AH88 Seagull Combat Helicopter
ED1-Arbirator	
ED1-Arbirator	
H21 Wuerger	H21 Wulgar combat helicopter
VH07 Gaston	VH07 Gaston Combat Helicopter
VH10 Edgar	VH10IF Garde war helicopter
VH11 Edgar II	VH1I Edgardo II combat helicopter

military vessel

Corrier

military installations

Base Gatling Gun
Base Grenade LC
Base Missile LC

5th

aircraft

Grimole	Grimole

military installations

150mm Cannon	150 mm CN Gun
200mm Cannon	200 mm CN Gun
E-2 Grenade Launcher	GR Gun E-2
FH-30 Grenade Launcher	GR Gun FH-30
FH-40 Grenade Launcher	GR cannon FH-40
Type C2 Container	Container C2
Railed Machine Gun L02	Rail machine gun L02
C5 Linked Autocannon	Automatic Inter-Cannon C5

FMO

vehicles

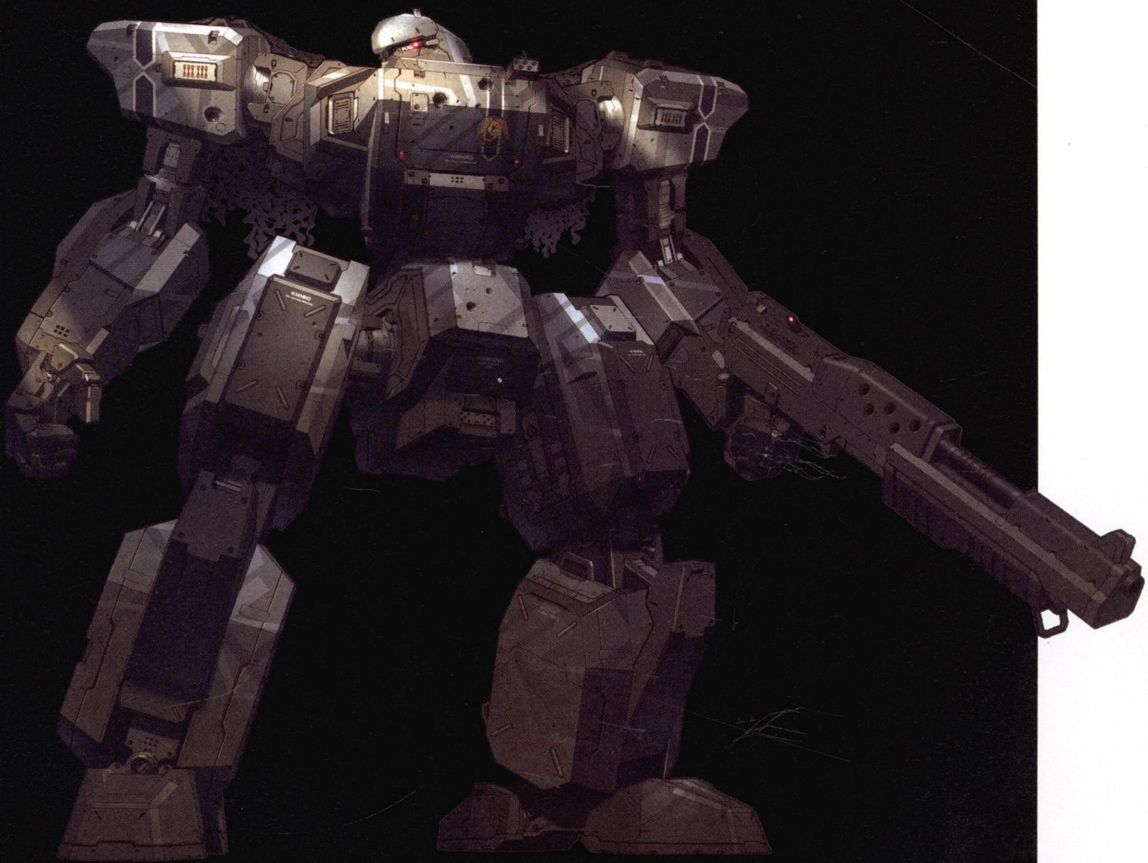
LAV-34 Luke	LAV-34a / Luke a type
LAV-34 Luke	LAV-34b / Luke b-type
LAV-34 Luke	LAV-34c / Luke c-type
LAV-34 Luke	LAV-34d / Luke d type
M7A Bernard	M7A1/Barnard a Type
M7A Bernard	M7A2 /Barnard b type
M7A Bernard	M7A3 /Barnard c type
M7A Bernard	M7A4 /Barnard d type
A.R.V.	O.C.U. Repair Vehicles
A.R.V.	U.S.N. Repair Vehicles
SUPPLY TRUCK	supply train

aircraft

OSH 10 Brownie	OSH10e/Brownie
OSH 10 Brownie	OSH10f/Brownies
OSH 10 Brownie	OSH10g/Brownie
OSH 10 Brownie	OSH1 0h/Brownie
HAH03 Moa	HAH03a / Moa
HAH03 Moa	HAH03b / Moa
HAH03 Moa	HAH03d / Moa
HAH03 Moa	HAH03d / Moa
AH-28 Bluewitch	AH-28a /Blue Witch type a
AH-28 Bluewitch	AH-28b /Blue Witch b type
AH-28 Bluewitch	AH-28C /Blue Witch c type
AH-28 Bluewitch	AH-28d /Blue Witch d-type
MH-03 Grimole	MH-03a / Grimor a type
MH-03 Grimole	MH-03b /Glymol b type
MH-03 Grimole	MH-03d /Glymol d type
MH-03 Grimole	MH-03f / Grimor type f
RH-22 Wraith	RH-22a /Black lace type a
RH-22 Wraith	RH-22b /Black lace type b
RH-22 Wraith	RH-22c /Black lace c type
RH-22 Wraith	RH-22d /Black lace type d

military installations

BUNKER	/ 〈nker
POD	pod
MISSILE SILO	missile silo
radar	radar facility
REPAIR RIG	repair facilities
AWAMS	Anti-Air-to-WAP Missile System
SAM-1 TURRET	surface-to-air missile battery
IRBM	intermediate-range ballistic missile
FUEL TANK	fuel tank
FORTRESS CANNON	fortified cannon
ATHENA	Athena (Greek goddess)
APOLLO	Apollo
ZEUS	Zeus
AADS	anti-aircraft gun
25mm AWT	Anti-WAP battery
30mm AWT	Anti-WAP battery
GRENADE TURRET	field gun
RAILWAY GUN	train gun



WAP Gallery

Main WAP by DIABLE AVIONICS

Frost

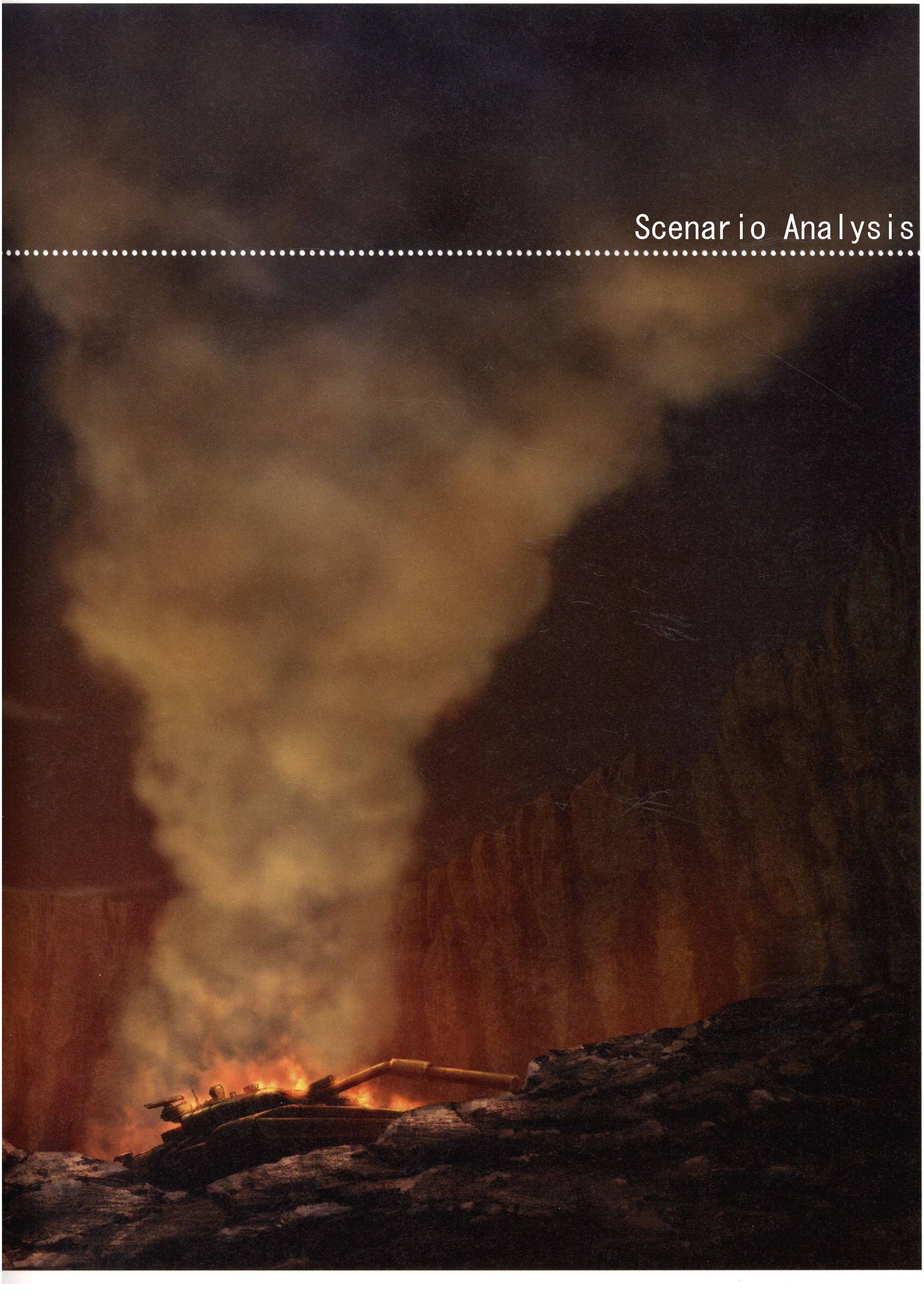
Scenario Analysis

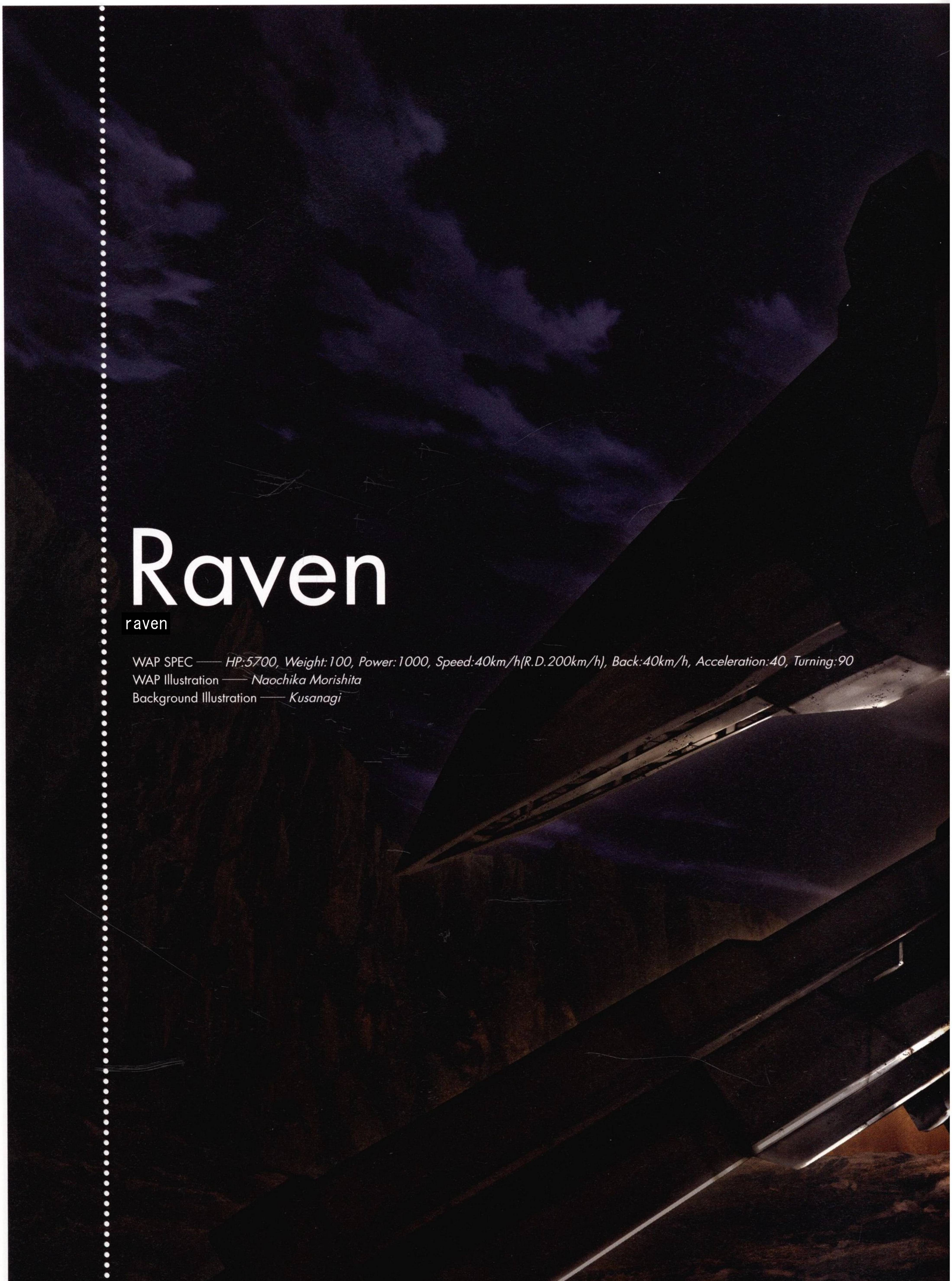
Chapter 4

[2089]
-O.C.U.- At today's press conference, the O.C.U. prime minister revealed plans to stage major military exercises in the Pacific Ocean. The O.C.U. naval fleet stationed near Australia will perform its maneuvers in the Pacific; land, sea, and air forces will participate in landing exercises on Australia's shores. After the exercises, the fleet will train for another month at sea. Military action on this scale has not been seen since the end of the Huffman Conflict. Protesters have suggested that this action is little more than a thinly veiled demonstration of the O.C.U.'s military might, and will only Protesters have suggested that this action is little more than a thinly veiled demonstration of the O.C.U.'s military might, and will only escalate tensions that have been continuously flaring over border disputes since 2086. Defense has dispatched a large segment of the Marine Corps to the U.S.N. territories on Huffman Island. Additionally, the U.S.N. is moving the majority of its armed forces from North to South America in the interests of self-defense. -Most analysts state that this change in national defense and troop placement is to better control the increasing number of violent confrontations on Huffman Island. Most analysts state that this change in national defense and troop placement is to better control the increasing number of violent confrontations on Huffman Island.

[2090]
-U.S.N.- After an explosion rocked a factory in the U.S.N.-held Larcus District earlier today, the director general of the U.S.N. Department of Defense indicated that O.C.U. forces might bear the responsibility. Following the incident's official confirmation, the president called an emergency defense meeting. According to sources, cabinet members feel that it is only a matter of time before a second Huffman Conflict erupts. 's directive from the Department of Defense, Brigadier General Winger, commanding officer of the expeditionary force in Fort Menus, officially proclaimed the start of the second Huffman Conflict erupts. Shortly afterwards, U.S.N. troops began landing operations in the O.C.U.'s Menasa district. The official proclamation is as follows: "We all know of the O.C.U.'s unprovoked attack on a small civilian factory-an attack in flagrant disregard of the Despite the preponderance of direct evidence, the O.C.U. stubbornly continues to deny and hide the truth. Our duty as soldiers is to protect all U.S.N. citizens from such offenses." Starting immediately, we will sweep the O.C.U. from this island once and for all. "Go forward without fear, and answer the call of your nation. We will show the enemy the extent of our power." - JBNN O.C.U. The defense minister made the following statement at today's press conference: "Reports that O.C.U. military actions caused an explosion at a U.S. The O.C.U. had nothing to do with the incident, and we are determined to see the truth behind these false charges brought to light. If the U.S.N. is willing to bend the truth to justify their militaristic urges, we have no choice but to take appropriate measures. Still, the O.C.U. will continue to pursue a peaceful solution to this problem.

Scenario Analysis





Raven

raven

WAP SPEC —— *HP:5700, Weight:100, Power:1000, Speed:40km/h(R.D.200km/h), Back:40km/h, Acceleration:40, Turning:90*
WAP Illustration —— *Naochika Morishita*
Background Illustration —— *Kusanagi*



System Historica

The "Front Mission" series is based on similar game systems, with the exception of Alt and FMO. In this section, I will examine the transition in terms of the system, focusing on the mainstay of the series, from 1 st to 5 th

Basic Structure

basic structure

Each work is composed of an intermission (story part) and a mission (battle part), and the atmosphere of the intermission, which takes place in alternating stages and scenarios varies according to the setting and content. The basic structure is the same, such as gathering information through conversations, purchasing new parts and weapons, and using the simulator to train for actual combat.

In realistic simulation FA, the intermission and mission part structures are the same, but the content is completely different from other series, such as FMO. Only the batt structure of the lobby (waiting) and the battle map (in battle) are common.

Basic structure of the game

Intermission (story notebook)

Intermission

Scenario progression, sub-events

- Bar, Operations Command Center, etc.
- Conversation Events
- Network check
- Obtaining rare items, etc.

Use of arena and simulators

Obtaining prizes and clearance bonuses (e.g., parts)

- arena
- Prize Money Earned
- simulator
- Pilot Growth

Combat Preparation

- Schoff, maintenance yard and so on.
- Buy/Sell Hearts, Weapons, and Items
- Setup (WAP unit)
- Setup (bilotto)

出撃(次のミッションへ)

Mission (Battle Part)

Mission start

Selecting and deploying members for a sortie



Member assignment (5th)

turn

- Player Phase
- movement
- attack
- standby



Movement screen (5 th)

ロ ベックバック機能使用

- Use of Items
- enemy phase
- counterattack



Movement screen (5 th)

Destroy all enemy units (meet victory conditions)

Mission Clearance to Intermission

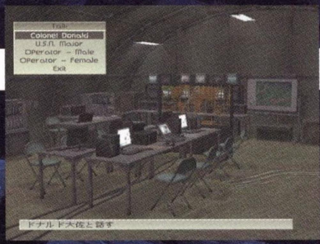
All player units are wiped out (defeat conditions are met)

game over

INTERMISSION

Intermissions are mainly used for events that advance the scenario and for aircraft maintenance in preparation for the next mission. In towns and bases, there are various facilities where you can talk with civilians and soldiers, and purchase new weapons and parts at stores.

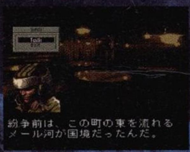
All intermission activities are in the form of command-selected adventures. There are no complicated events to get lost in.



Major facilities in towns and bases

Taverns, command centers, etc.

In the 1 st to 3 rd, it is a bar, and in the 5 th, it is a dining hall and barracks of a base. Facilities such as military headquarters also appear. The purpose of these facilities is to talk with town residents and soldiers to obtain information and to conduct sub-events. 4 th is mainly for intra-team conversations, such as those with Durandar and anti-government guerrillas. In Alt and , these types of facilities do not appear.



酒場（1 ST）

Arena

A facility where players can wager on battles in WAP, located in all titles except for the 3rd and 4th. In the 1ST and 2ND, there is also a battle mode where players fight each other's units.


アリーナ（5 th）

Store

In the 4 th and 5 , the nuances are different, but the purpose of purchasing parts and weapons is the same.

Alt has a pay-as-you-go system for airframes and armaments, but there are also arms dealers.



アジト（2 nd）

Simulator

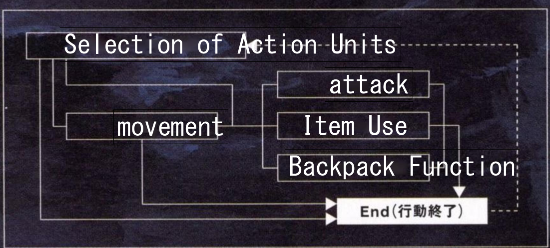
This is a mock battle similar to a mission, and is provided in the 2nd and later titles. In the 5th, a survival simulator is also available, in which a single aircraft can aim to complete all 100 missions.


シミュレーター（3 rd）

mission

Missions always start in the Player Phase. The player chooses which of the units he has dispatched to act, and when all player units that move, attack, etc. complete their actions or voluntarily end their Player Phase, the mission moves to the Enemy Phase. This structure does not apply to Alt and FMO, as they proceed in real time.

Basic Unit Behavior





Alt is fully automated real-time action, while FMO is a shooting action in which the player actually controls the aircraft. The concepts are completely different except for the concept of action.

Pilot Growth

The pilot (character) of a player unit grows (levels up) by gaining experience through repeated battles. In Alt, the aircraft's computer learns combat actions.

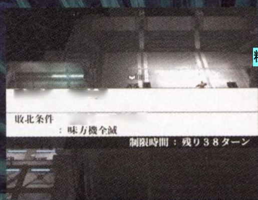


It is the style of simulation RPGs that units (pilots) grow in terms of experience. It is now a standard system.

F 这邸好 : F 这邸好 : ロ丸£lf

gut gain and loss conditions

The basic victory condition is to destroy all enemy units. In some cases, conditions may be imposed, such as the passage of a specified number of turns or the destruction of specific units. Defeat is basically the complete destruction of the player's units. Depending on the work, the game is over when the main character's unit is destroyed. In some cases, the number of turns is limited, or the player must escort NPC units.



粉利業件 做（"个M
: 341W
Atsushi excess

There may be conditions that are not related to victory or defeat, but may affect the reward for clearing the game or the scenario branching.

WAP SetUp

basic structure

The WAP is divided into **four** parts: body, right and left arms, and legs, and the performance of the aircraft is determined by the combination of these parts. Basically, the pilot character's performance is set up based on his or her attack style, such as a fighter type or missile attack type, in accordance with the pilot character's ability tendencies.

In addition, in the actual work of the set-up, the relationship between the power output and the total weight is the key to the set-up.

In FMO, it is possible to go into battle even if you are overweight, and **in 3rd**, the choice of hearts affects the acquisition of skills, but the basic concept is the same.

WAP Part Structure



body

It has amain power generator and cockpit and a core part of the aircraft, 's back, can be fitted with a backpack. The WAP system knits are destroyed when this part is destroyed, so the basic tactic is to concentrate attacks on the body of the enemy unit. In 1ST~3rd computers could be replaced, and in2 nd, body parts with built-in firearms were available.

Arm L/R

Arm parts equipped with manipulators can be selected separately for the left and right arms, and are the basis for shooting accuracy as well as combat attack power. Instead of manipulators, some models can be fitted with weapons such as machine guns. The shoulders can also carry launchers such as missiles and grenades.

Legs

Lower body parts, including hip joints, are responsible for WAP's mobility. Some have auxiliary power. The orthodox biped type is equipped with a roller dash mechanism for high-speed movement. For local combat, tank and hover variants were developed. In the 1ST the waist was included in the body, and the legs were separated into right and left sections.

Aircraft setup in **Alt**.

In Alt, WAP's predecessor WAW is the player unit.

Although the WAW is based on the MULS standard, it is not a system in which parts are reassembled, but rather a full set of parts is replaced by a new aircraft. This structure also means that the aircraft has only one HP, and only the arms and legs can be broken. Also, the relationship between power and weight is not mentioned.

In terms of equipment, there is no major difference from other works, but the parts of the body and equipment are limited. Only the right arm can be equipped with a firearm, while the left arm is fitted with a shield. Fighting attacks do not exist. The backpack is an integral part of the body and cannot be replaced, but there is a public seat to attach a launcher weapon or an auxiliary unit (bolt-on such as a radar.



The balance of forces of a platoon unit consisting of three aircraft is more important than the combat power of a single WAW.

Equipment related

Back Pack

The role of the backpack can be broadly classified into three types. The first is for auxiliary power to increase output. The third is a combat aid that provides repair and EMP functions. Especially in the 4th and later models, backpacks for combat support have been enhanced, giving the unit a distinct identity other than its attack pattern.

Computer

In the 1st ST the theme was the study of B.D. using human brain marrow, which showed the importance of computers in WAP; in the 2nd, variations on clock-up and mode-switching were offered as ability aids; in the 3rd, control over skill set capacity and activation/chain rate; and in the 4th, a shift away from set-up in the form of ability pack purchases. In the 3rd, control over skill set capacity and activation/chain rate was introduced, and in the 4th, the purchase of ability packs was introduced, thus moving away from the set-up.

Grip Weapon

Armed mainly with firearms that are gripped and carried by manipulators in the arms. Weapons for fighting are also available. One weapon can be equipped on each arm, and the skill allows the user to attack continuously with weapons on both arms. The number of ammunition was limited after the 2nd round, which sometimes caused the weapon to run out of ammunition. There is also a "weapon arm" with a built-in firearm and launcher.

Shoulder Weapon

The weapons are attached to the shoulder portion of the arm parts and are mainly launchers for missiles and grenades. Missiles are characterized by their one-way attack without counterattack and high damage, while grenades are a ranged attack type that engulfs multiple enemies and have been available since the 2nd round, but their true potential is demonstrated in the 4th and 5th rounds. This type of weapon is heavy and has a low ammunition capacity. They also require a large amount of AP to use. In the 2nd a machine gun and cannon for the shoulder appeared, and a launcher for anti-aircraft use was prepared separately.

Aircraft Maintenance Details

Armament Selection]

Main Arms/Shield

The WAW is equipped with a firearm on its right arm. The weapons include an orthodox gun and a machine gun with excellent rapid-firing performance. The left arm is equipped with a shield.

Weapons to be attached to the left back joint. Cannon, missile launcher, or grenade launcher can be selected. It has a long range and high destructive power, but the number of loaded bullets is small.

bolt-on

Auxiliary unit mounted on the right back joint. It can be used for spare magazines, night scopes, fire control systems, etc., depending on the mission.

The computer's memory is allocated by mobility, attack, and defense, and the weight of the learning function is set. As each learning value increases, special actions are learned.

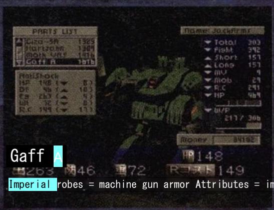
Camouflage paint] Apply camouflage paint to the aircraft according to the terrain of the mission. Appropriate camouflage makes it more difficult to be detected by the enemy and improves the evasion rate against attacks other than guided missiles.

Trends in the appearance of parts

The table below compares the number of WAP parts appearing in each work. Since body + arms + legs are equivalent to **one** aircraft, the total number of parts would normally be the same, but since some parts are only arms or legs, the total number of parts is extremely small in the **3rd series** (**32** types in all). **c. u.** The aircraft are based on countries unfamiliar to other works, such as Japan and Daikanzhong, and are relatively minor in number.

Comparison of number of fuselage parts

カテゴリー	1ST	2089	2nd	3rd	4th	5th	FMO
Body total number no.	71	73	87	32	68	89	331
normal	71	73	79	32	68	89	331
Built-in Weapons	—	—	8	—	—	—	—
Total number of *Arms*: 1	75	78	87	32	74	90	406
normal	60	62	57	32	66	87	335
Built-in Weapons	13	14	21	—	8	—	59
Special (Fighting only)	2	2	9	—	—	3	12
(Total number of *Legs*)	74	77	87	32	70	90	373
two legs	62	65	72	28	67	72	300
4 legs	—	—	5	2	1	12	12
inverted-jointed binary leg	—	—	—	—	—	—	32
hover	4	4	3	2	2	6	14
tank (of liquid)	1	1	4	—	—	—	10
tire	7	7	3	—	—	—	4



Gaff

Imperial robes = machine gun armor Attributes = impact resistance

The second album is a very experimental and ambitious work, with an atmosphere of being packed with all kinds of things. The variety of the verses is as good as the latest 5 th or FMO.

Weapon-integrated body

The second version, the first on the PS, was not much different from the first in terms of total number, but it had many variations in terms of performance. The most unique of all was the appearance of a body part with a built-in weapon (machine gun). In the end, this type of body was only used in the 2nd model, and has not appeared in subsequent models. It was a rare item, but its performance was not that great, so it did not attract much attention.

Arms with built-in weapons

The arms with built-in weapons (weapon arms), which were only machine-gun type in the 1st ST, have been varied from the 2nd onward, and there are now types that cover a wide range of weapons. However, there have been many ups and downs: in the 3rd, they were not used, in he 4th, they were revived, and in the 5th they were not used again. In fact, with the exception of a few, the performance of the built-in weapons is not high, and their HP and defenses are low, so there is no need to select a weapon arm.

Legs Parts

The second leg type has increased to five types, but after the 3rd year, there are only three types: 2-leg, 4-leg, and hover. 2-leg is the orthodox type and has superior performance over bumps. 4-leg is a variation in appearance and has no particular difference in performance from 2-leg. The hover has a wide range of mobility, but its performance over bumps is inferior. In the FMO, which is operated by the user, tires and tanks have been restored, and each has its own unique performance and behavior. The reverse-jointed type classified as MO also appeared in previous works, but the difference was only in the design, and the performance was the same as that of the normal bipod.

Impact of excess output

In the setup, the total power output set for the body and backpacks is the upper limit of the weight that can be carried. In addition, in **the 3rd**, 4th, **5th**, and **FMO**, the greater the surplus output, the greater the fighting attack power. Especially in **the 4 th** and **5 th fighters**, which use a link system that allows multiple units to participate in **a single** battle, the fighting-type units are the key to the link, making the increased attack power even more effective.



Except for fighting units, there is little need to worry about excess output. It is acceptable to arm the unit to its full output.

Impact of excess output per work

1ST/2089
-Increased base mobility
Basic moving force = leg moving force + (100 - total weight) 10

2nd
-Mobile (mobility) calculated from surplus output
Mobile=(Gross weight of car to be shipped) X0.8
-Basic mobility increased
Base Mobility = 7 +Mobile + 10 + leg parts correction value
Bonus added to hit rate of attacks except long-range attacks - Bonus added when judging evasion of attacks

third
-Increased fighting power

4th/5th
-Bonus to fighting attack power
Fighting Attack Power = Total Power No. Total Weight x DMG of Weapon (up to 2x)

FMO
-Increased fighting power

Trends in the appearance of weapons

The **WAP** unit can carry a total of **four** weapons on each arm (grip) and shoulder, and a backpack on the back. The total number of weapons varies from work to work, but the backpacks are almost the same by type. The table below summarizes the types of weapons and backpacks, and the numbers indicate the number of appearances, but this does not include weapon arms. (Computers were treated as parts up to the 3rd, but from the 4th onward, they are no longer included in the setup items.



The most dramatic change was in the rifle. Initially, it was only a single-shot weapon, but from the 4th onward, it became a long rifle with a distinctive character.

Types of weapons and number of appearances

	装備	1ST	2089	2nd	3rd	4th	FMO	5th
arm	Melee/ grappling	Rod 6 Tonfer 2	Rod 4 Tonfer 2	Rod 17 Knuckle 16	Rod 6 Knuckle 10 Pile bunker 5	Rod 9 Knuckle 9 Pile Bunker 6	Rod 43 Knuckle 31 Pile Bunker 44	Rod 16 Knuckle 16 Pile Bunker 16
	Short distance (RANGE 1)	Machine gun 26 Shotgun 4 Rifle 21 Flamethrower 5	Machine gun 27 Shotgun 4 Rifle 20 Flamethrower 5	Machine gun 14 Shotgun 17 Rifle 16 Flamethrower 16				
	Long (Range 1 or greater)	Bazooka 8 Grenade 4 Rifle 1	Bazooka 8 Grenade 3 Rifle 1	Bazooka 16 Cannon 8	Machine gun 10 Shotgun 6 Rifle 10 Flamethrower 5	Machine gun 22 Shotgun 27 Rifle 15 Bazooka 16	Machine gun 91 Shotgun 74 Rifle 63 Bazooka 55 Canon 8	Machine Gun 19 Shotgun 26 Rifle 18 Flamethrower 13 Bazooka 20 Gatling gun 19
	Shield	—			Shield 10	Shield 8	Shield 43	Shield 13
shoulder	One-shot attack	Missile 17 Rocket 6	Missile 16 Rocket 6 Pile bunker 1	Missile 19 Rocket 16 Anti-Air miss. 17 Anti-Air rock 16 Machine gun 3 Cannon 8	Missile 10	Missile 17	Missile 84	Missile 22
	Range attack			Grenade 16	Grenade 4	Grenade 5 Rocket 5	Grenade 37 Rocket 49	Grenade 12 Rocket 12
	Shield	Shield 10	Shield 6	Shield 19		—	Shield 39	—
Backpack		Item 7 Turbo 1 Repair 1	Item 7 Turbo 1 Repair 1	Item 14 Turbo 16	Item 6 Turbo 7	Item 8 Yubo 10 Jet 5 Repair 12 EMP 8 Sensor 6 Radio 6	Item 18 Turbo 21 Jet 11 Repair 40 EMP 48 Sensor 48 Radio 42 Stealth 16	Item turbo 1 Turbo 1 Turbo item 1 Repair 1 Repair Light 1 EMP 1 EMP Repair 1 Sensor EMP 1
Computer		51	51	17	10			

Unusual Weapons

The 1ST added a long rifle and repair backpack in the U.S.N. version of the PS port, reflecting the influence of the 4 th version, which was developed at a similar time. The 2089 featured a unique shoulder-mounted pile bunker. The second version has a treasure trove of odd weapons, including body-integrated weapons and variations of fighting arms. The fact that there is no need to equip machine guns and cannons on the shoulders, let alone anti-aircraft weapons, is also typical of the 2 nd.

It is interesting to note that, although not an anomaly, the shield was a shoulder-mounted type from the 1st to the 2nd, but was changed to a hand-held type from the 3rd onward, and is also used as a means of attack. Both types appear in FMO. The backpack category was established in the 4th FMO, and in the 5th FMO, the variety of backpacks was increased by combining their performance.



Disgusting Vanzer.

Armament =None Armor Attributes = Normal

The weapon of the ultimate oddball "nasty Vanzer" in the 2nd edition the "Takesan". It is a shoulder-mounted anti-aircraft missile.

Job

job

Job″ is a standard for classifying the characteristics of a pilot's ability, and in the 1ST-4th, it was mainly used as the name of the pilot of an enemy unit and as a term for the type of attack. In the 4th, the term "support pod″ was used to denote the offensive type, and in the 5th, the term "recovery type" was used to denote the recovery type.

The same classification of job names is applied according to the type of fire, but non-combat types (transport vehicles, transport helicopters, etc.) have their own job names. The pilot name of an enemy unit is displayed as "o.c.u. Army Vanzergren,″ etc.

Job name changes

タイプ	1ST／2089	2nd	4th	FMO	5th
Grappling	Attacker	Fighter	Assault	Assault	Striker
Close-range		Attacker			Assault
Long-range	—		Sniper	Sniper	Gunner
Missile launcher	Missiler	Gunner	Missiler Grenadier	Missiler	Launch
Recovery	—	Repairman	Mechanic	Mechanic	Mechanic
Status		—	Jammer	Jammer	Jammer
Radar	—	—	Recon	Reckoning	
Other	Commander	Commander Captain Veteran Super	—	Coms.	

Other Job Names

1 ST/ 2089

Commander	Perspective general purpose. Slightly higher level than others.
Carrier	Crews of supply and transport vehicles
USN/OCU	Crews of supply and transport vehicles
helicopter	Combat helicopter pilot
AutoPilot	Appeared in U.S.N. <Edition M01. Autopilot
Nirvana	Appears in U.S N. ed. Pilot of the Nirvana Agency.
BlackHounds	Appeared in U.S. N. ed. Members of the Special Forces Black Hounds

2nd

Commander	A little higher level than others
Captain	Commanders higher-level jobs
Veteran	Captains top jobs
Super	Veteran higher level jobs
Driver	Crews of transport vehicles
Transporter	Transport helicopter pilot

4th

Gunner.	Gunner of the battery
Heli Pilot	Combat helicopter pilot
Tank Crew	Tank Crew

5th

~by-lot	Crew members of units other than WAP

Job Description

Fighter/Striker (ストライカー广晟)
Only the 2nd and 5th separate fighting from melee attacks. In the 2nd it was important to know whether the opponent was a Fighter or an Attacker, because basically, shooting came before fighting.

Attacker/Assault – They are mainly melee attackers, mainly using machine guns and shotguns, and in the 1st, 4th, and FMO, they are the mainstay of both friendly and enemy units because of their versatility, including their fighting attack.

Missiler/Gunner/Grenadier/Launcher
The shoulder-mounted missile launcher is used for long-range attacks including rocket and grenade launchers. In the 4th, the Grenadier was separated and the Gunner job was given to the turret. 5th, the shoulder weapons are all called launchers, and the Gunner job is long-range shooting with a rifle or other weapons.

Sniper/Gunner
Snipers are long-range shooters with rifles, etc. In the 5th, they are called gunners, and since the 4th, the range of their rifles has increased dramatically, making them suitable for sniping. The job has established its individuality by acquiring skills to improve hit rate.

Mechanic
In the 1ST, the role was that of a supply vehicle, and in the 2nd, that of a support pod. In the Alt, the WAW, a logistics support unit, was active in ammunition resupply and other tasks, and was a pioneer of mechanics.

Jammer
The main purpose is to use EMP backpacks to cause status disorders. In addition to causing system failures such as restricted movement, inability to attack, inability to link, and inability to act, the 4Th and FMO also have the ability to inhibit missile guidance.

Recon
Indicates a unit that utilizes the functions of a radar-based backpack. Radar guides missiles and enables missile attacks from out of range. It also plays a role in detecting the enemy in FMO.

Comms
Requests support bombing by radio backpacks. Radio backpacks also appeared in the Elsa version of 4th, and could request support bombing and supply drops, but they have not been established as a job.

Battle System

The 1ST-5th series introduced new systems and unit variations while maintaining the basic combat system, such as the turn system and battlefield structure. The unit coordination tactics constructed from the nature of the AP system were introduced in the 4th, and the linked attack was introduced in the 5th.

FMO is an action shooter, so if the physical manipulation technique improves, a single unit may be able to display its demonic fighting ability, but it is up to the player to decide how far he or she is willing to go. Naturally, it is more efficient to work with units of other flayers.

Structure of the battlefield map

In all works except **Alt** and FMO, the battlefield map is divided by squares and used as a unit of unit action. 1ST had only height differences due to steps, but from 2nd onward, the inclined plane was reproduced on a 3D map. 4TH also includes the concepts of time passage and weather.

topographic effect

In the **1st** and 2nd, terrain effects are set only **for the 1st** and 2nd, and basically the terrain effect of the square where the defender (attacker) is located is reflected, affecting the attack evasion rate, etc. In the **1st**, a total of **24** types of terrain are set for the entire map, and the terrain effect is obtained square by square. The more complex the terrain, the greater the terrain effect. 3rd and later, the distance to the target of attack, the difference in elevation, and the obstacles that block the line of fire affect the hit rate of attack, while the type of terrain only affects mobility. The type of terrain affects only mobility.

Destroyable konu select hoarding

Only in the **3rd** mission, there are destructible obstacles (targets) on the map. In 4th and 5th, objects other than combat units may be attacked, but this is basically set by mission conditions and is treated as a unit with HP.



The number of destructible obstacles in the 3 rd is not exaggerated. Anything marked with a red ▼ can be destroyed by attacking it.

Introduction of AP system and link system

The AP (active point) system, which controls the actions of units, was introduced in the 2nd game and has become the standard in subsequent games. The linked attack system, introduced in the fourth series, places emphasis on unit coordination, allowing multiple units to attack the enemy simultaneously.

The enemy also uses link attacks, so a single unit that rushes in will be destroyed in a matter of seconds. In the 5th, the restriction on the number of links is lifted and more emphasis is placed on unit positioning and AP management.

Means of HP recovery and ammunition replenishment

In the **1st** ST, both the enemy and the friendly side have supply vehicles, which automatically restore HP and repair destroyed parts when adjacent to each other, and also have commands for replenishing ammunition and exchanging weapons and items for stocks. In the **U.S.N.** version and **in 2089,** only the player side can use the Revere Backpack instead of the supply vehicle. In Alt, logistical support units were introduced to replace ammunition and damaged shields, but there was no way to recover HP, so the player was forced to fight severely.

Transition of Supply Means

Game	Parts Repair/ Recovery	Ammunition supply
1ST: O.C.U.	Supply vehicles	Items supply train
1ST: U.S.N.	Repair BP, Item	Repair BP
2089	Repair BP, Item	Repair BP
2nd	Item	Item
third	Item	Item
4th	Repair BP, item	Item
5th	Repair BP, item	Item
FMO	Repair BP, item	Items
Alt	–	Logistical support units

Skill

skill

The number of skills, categories, contents, and learning methods vary from work to work. The only consistent feature is the existence of battle skills, which are activated during combat.

This phenomenon has been seen **since the 1st ST,** but it became clear in the system **from the 2nd.**

Category and number of skills

1 ST/ 2089	2nd	third	5th	Alt
-Fighting skill x3	-Battle Skills	-Battle Skill x 96	-Battle Skills	-Mobility x6
-Close range skill	Speed skill x10		-Special Skills x15	-Attack Power x7
-Long distance	Power Kill x10	4th	-Link Skill x6	-Defender x6
	Field Skill x10	| Battle Skill x 79	-Command Skill	-Mobility +
	Special Skill x10	-Auto skill x 20	-Auto skill x7	-
	Super Skill x12	-Command Skill x10	-Leadership skills	-Attack +
	-Owner Skills x20		-Parts Skill x25	
	-Computer Skills			

Simulator

simulator

In **the** simulator, combat training is conducted using the same system as in the mission, mainly to strengthen the capabilities of the pilots. In FMO, a simulation battlefield where situations can be arbitrarily set up is provided as a training ground, but no pre-simulator is provided in the 1ST, 2089, and **Alt.**

In the **4th** and **5th games** the battle simulators were more serious, and the objective was to obtain rare weapons and parts as a bonus for clearing the stage. The 5th version includes a survival simulator in which the player must complete all 100 floors in one plane.

third Battle simulator on the network

The tutorial explains the basic systems of combat and set-up, while the battle simulator is a real-life battle-style simulation in which players can earn weapons proficiency, ace points, battle skills, and prize money based on their performance. The battle simulator mode (difficulty level) and mab data can be obtained from the network or through conversation events.



I would like to use the simulator to learn skills, especially I want to use the simulator to learn skills, especially those that are not available in the simulation.

Conditions for obtaining map data

map data	Emma Transfer Method	How to obtain the Alisa version
In front of Tar Base Explosives Depot	M20 Conversation with operator in USN Carrier Operations Room	M24 Conversation with Ambassador Clay at Taipei City Tavern
Taipei City Suburbs	Conversation with Hoang at the M30 Hualian Dan command center.	Conversation with Ko at M28 Manan supply base
Offshore Oil Field Plant	Conversation with Joun at the M45 Wuhan supply base	Conversation with Oberator at M39 Shanghai Naval Base
government of South China	Conversation with Takiguchi in the M61 Kumamoto base operation room	Conversation with Takiguchi in the officer's quarters at M41 Kure Naval Base
Fukushima Construction Site	Downloaded from "Koriyama" of the Ministry of Land, Infrastructure, Transport and Tourism Forum "Introduction of Priority Projects for the Current Fiscal Year".	

Download mode

train mode
IGUCHI FORUM "Business" (Price: 500)
real fight mode
Papere pour la l'après-faire "Software Section" (Price: 600)

4th Two simulators

In the 4th, separate battle simulators are provided for Erza and Daryl, both with a total of **12** stages, and the following open conditions must be met to play each stage. It can be used for pilot training and fundraising.

Clear Bonus

ステージ	クリアボーナス	
Durandal Simulator 09	Galbados.	Galvados (RK)
Durandal Simulator 10	Vampire	Vampire (weapon arm)
Durandal Simulator 11	Zhelanie II	Jilani||(set)
Durandal Simulator 12	Artdeux	Earl Dow (MG)
U.S.N. Simurator 08	22sn Leosocial	22sn Leo Sosial (MG)
U.S.N. Simurator 09	Boa 36	Bore 36 (BZ) Listening
U.S.N. Simurator 10	Minotaur	Minotaur (weapon arm)
U.S.N. Simurator 11	Zenith RV	Zenith RV (complete set)
U.S.N. Simurator 12	Oborona II	Oborona II (complete set)

Terrain Effects

Weapons and parts can be obtained as clear bonuses in the later bare bones stages, which have tougher opening conditions. Weapon arms such as Vampire and Minotaur, and WAP sets such as Zenith RV and Avalona II are rare parts that can only be obtained in this simulator.

Durandal Simulator Release Conditions

Ds	条件
01	Clear S01
02	Clear S02
03	Clear S06
04	Clear S07
05	Clear S12
06	Clear S18
07	Clear S23
08	Clear S24
09	Clear S06 within 15 turns / Clear Ds 03 within 20 turns
10	Defeat 2 Z.A. Missiler within 15 turns in S16 / Clear Ds 06 within 25 turns
11	Clear S 22 leaving more than 40% HP of the carrier / Clear Ds 07 in less than 30 turns
12	Clear S 24 with at least 3 British aircraft left / Clear Ds 08 in less than 30 turns

U.S.N. Simulator opening

Us	条件
01	Clear S03
02	Clear S 08
03	Clear S10
04	Clear S13
05	Clear S15
06	Clear S 20
07	Clear S 26
08	Clear S 04 within 15 turns/Us 02 within 20 turns
09	All guerrilla members in S13 cleared remaining/Us 04 in less than 30 turns.
10	Annihilate all enemies in S14/clear Us05 within 30 turns
11	S21 to reach the bottom level within 10 turns/Us 07 cleared within 25 turns
12	S 26 to destroy specific enemies in specific order/Us11 in less than 20 turns

5th Battle Simulator

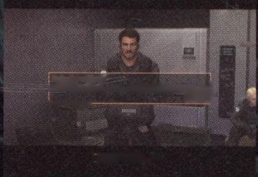
In the 5 th battle simulator, a total of **20** stages are available. To play each stage, you need to fulfill the opening conditions as shown in the table on the right.

Clear Bonus

Bs	条件	EXP	戦利品
	M02 "Friedan Invasion 2" cleared	600	
	Clear Bs01 within 17 turns	1200	Earl Assaso (MG)
	M04 "Freedom Defense" cleared	1900	
	M06P Fort Monas 1" cleared	3600	
	Clear Bs04 within 20 turns	4500	Grow Task (RF)
	M08A/B "Missile Base Assault A/BJ Clear	5400	
	M10 "Removal of Missile Base" cleared	7200	
	Clear Bs07 within 25 turns	8100	Vallée (Body)
	M12A/BF city control A/BJ clear	9000	
	Clear "M13A-1T Breaking through the Jungle —	10800	
	Ya3B-2 "Recapture of defense facilities" clear cutting!	11700	Hujan (GG)
	Clear Bs10 within 28 turns	12600	
	M14 "Research Facility Assault" cleared	14400	
	M16 "Airport Control" cleared	15300	Be-11(BZ)
	Clear Bs13 within 43 turns	16200	
	18 "Infiltration of the underground factory" is cleared	18000	
	M20 "Securing Evidence" cleared	18900	Gordian (MS)
	Clear Bs16 within 35 turns	20700	
	M22f synchrotron outer J-clear	24000	
	Clear Bs18 within 17 turns	24000	Turbo (BP)

To play stage 20

Stage 20 requires a scout to organize an expert platoon. An expert platoon is a team of 35 pilots, consisting of only skilled pilots. The team members can be assembled as early as in Chapters. However, it is difficult to clear Stage 20 at that stage. It is recommended to challenge the stage after improving the ranks of parts and weapons, job levels and skills of the pilots. Chairing.



Scout for heroes from past battles and form an expert platoon. When scouting, refer to the profiles comments.

Schkolator.
"ba+lQmS lator23 *j'iBi)Een "u.c door
; OateW

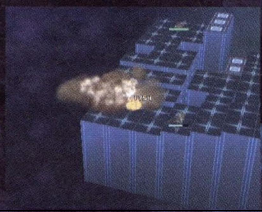
Gore-ro-ro-la.

5th Survival Simulator

Select a pilot to fight through all **100** floors in a survival simulator with a single aircraft. After every **10** floors, the game temporarily clears the floor and you can redeem the items and **RP you** have acquired.

Obtaining parts and weapons

After every 10 floors, players can either return their belongings to the main game or convert them into RP (remodeling points). The main attraction of the survival simulator is that you can obtain Rank 1 (unmodified) versions of most parts and weapons.



When a container is attacked, it explodes. If you get caught in the explosion, you will suffer serious damage. Using this to destroy enemies is one of the most important

Zenith for Glen

The last 100 floors are completed, and a bonus "Guren-specific Zenith" part is awarded. To complete the set, you must clear the floor at least 4 times.

Only available in the Survival Simulator

name	classificati
clastasia	everything
gracile	everything
grillex	expression
death matches	everything
Noreftrover	set of boxes
vaget	Body
Terra Unolef	Body
Zenith RV2	Arm
Dassler Crow	Arm
RAs	machine gun
Grave	machine gun
Leosocial	machine gun
Kirishima55	Shotgun
Covet	Shotgun
Stith	Shotgun
Fireant	flamethrower
Hot River	flamethrower
Burchell	Gatling gun
fuguan	Gatling gun
rheostane	Gatling gun
Type5 Iguchi	Rifle
glow task	rifle

name	classificat
firebird	Rifle
Be-11	bazooka
Gnats	Bazooka
Bourguiba	bazooka
soulnouncer	knuckle
double nail	Knuckle
Agoni	Rods
crusader	rod
battle task	pile bunker
heavy pile	pile bunker
SP06	Shield
light shield	Shield
Gordian	Missile
SunAwl Piston	missile
magic box	Missile
Iguchi Type 82	Grenade
lazy horn	Grenade
albatross	rocket
wild goose	rocket
all-purpose gun	Items
Mini Repair	Items
All Repair Max	item

Colosseum / Arena

Arena

In **the 1ST** and **2nd games**, **the arena** was used as a stage for events in which characters were added to the team and was a real facility in the setting, but **in the 5TH game, the arena** was set up as part of a simulator in the computer. Basically, the pilot's level and skills, the aircraft's **HP, and** the offensive weapons of the equipped weapons are all displayed in a computer simulator that is set up as part of the fighter's (the fighter's opponent's) game.

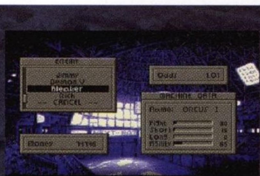
The odds (multiplier) and prize money are determined by comparison with the opponent. If the objective is to make money, it is necessary to take measures to avoid lowering the odds, such as removing weapons other than the main weapon to lower the attack power, or using low-ranked parts other than the body. In **FMO**, competitions are held on a regular basis.

1ST One-on-one head-to-head competition

In **the 1ST** arena, you play one-on-one. Each turn, you choose your weapon and defense, and attack each other according to your weapon and skill initiative.

Number of fighters

There are a total of 30 fighters in the arena. However, there are cases in which a fighter of the same name appears in a different aircraft, bringing the total number of fighters to 64. The cities where fighters can fight and the timing of their appearances are determined for each fighter.



Please select an opponent

If your goal is to make money, it is easy to shy away from fighters with low odds. The fighters are all unique, so it's good to have a light match once in a while.

2nd Solo and Team Selection

In the second version, there are two types of fights in the arena: solo fights and team fights. There are 150 different aircraft available, which are chosen at random each time a fighter is selected to fight.

Get rare weapons with prizes

When you win a solo fight, you usually receive a prize set for each fighter, but in rare cases, you can get a weapon as a prize. A total of 49 types of weapons are available, 17 of which (see table below) are valuable items that can only be obtained in the arena.

Weapons available only in the arena

	名称	種別
Bassoon	Basoon	Rifle
Burgiba	Bourguiba	Bazooka
Cobbet	covet	Shotgun
Delta120	Delta 120 mm	Shoulder cannon
Fire Ant S	Fireant S	Flamethrower
Fire Owl	firefox	Rocket
GL21OM1	GL210M1	Grenade
Keen Edge	keen edge	Knuckle
M.Hammer	Mad Hammer	rod
Mainate	menate	Missile
Plover M4	Provar M4	Missile
Plover SS	Provar SS	Anti-aircraft
Red Crow	Red Crow	missile
Savory GO	Savory GO	Eyebrow Cannon
Sky Myna S	Sky Miner S	Anti-aircraft
warbler	warbler	Rocket
WarmerF2	Warmer F2	Flamethrower

solo fight

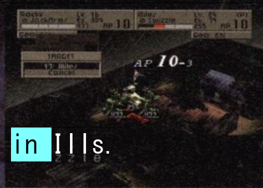
The game is played one-on-one. After five turns have elapsed, the players again enter their actions for the next five turns. If an arm of the designated side is destroyed in the process, the opponent takes his turn without doing anything. Victory is achieved when the body or both arms are destroyed. However, if the body has a built-in weapon, the game does not end until the body is destroyed.



When skills are chained, the number of attacks increases, giving the player an overwhelming advantage. Before a battle, set up a combination of skills that are easy to chain together.

team fight

In a teamfight, the combat is similar to that of a mission. First, the number of participants and their characters are determined, and the team (5 fighters are chosen at random) is selected. The team must consist of five players, but the player can choose from one to five players. Next, the "general" is chosen, the battlefield is selected, and the game begins. The player wins the game when he or she destroys the opponent's general's units, and receives a bonus prize depending on the number of units destroyed and the difference in numbers.



The tactic of encircling a single enemy aircraft and passing the turn without allowing it to recover its AP is effective.

5th Normal combat performed automatically

Unlike the 1st and 2nd arena, the 5 th arena is basically the same as a mission arena, except that once a match starts, there are no instructions or controls for the players to follow: everything proceeds automatically.



The player only needs to select units and main weapons before the match, and specify the CP to be wagered.

Arena Victory Conditions

1. Defeat all the opponent's units
After 20 turns, the number of remaining units of the team exceeds that of the opponent & after 20 turns, the total HP of remaining units exceeds that of the opponent.

quarter-length match

The first time you play, you can only choose to play one-on-one, but if you win a total of 20 games, you can form a team of two players. The number of players on each team determines the maximum amount of CP that can be wagered.



Link attacks become more important as the number of participants increases. Remember to set up link skills. It is also a good idea to have a recovery plan in place.

Maximum CP based on number of participants

- 2 Person: 2000
- 3 Person: 4000
- 4 Person: 6000
- 5 Person: 8000
- 6 Person: 9999

The number of players is the sum of the player's team and the opposing team. For example, two players are one against one, three players are one against two or two against one, and three against three is the maximum number. The maximum number of players is 3 vs. 3.

Obtain camouflage by defeating specific teams

The arena is mainly used to earn CP, but "camouflage" can also be obtained by defeating certain teams. The contents of the "camouflage" are as shown on the right, and the order in which the teams are played is irrelevant. The teams are listed in the order in which they appear on the list and the timing of when they are removed from the list. In the table on the right, "vs" indicates the number of teams, "Appearance" and "Deletion" indicate the respective timing (mission number), and teams whose "Portrait " and are not deleted.



The teams are all strong opponents. If you don't mind the odds, you'll be well armed and skilfully equipped, and the rest will be up to luck.

Camouflage available in the

No.	name	opposing	VS	Appear	Dissapear
25	O.C.U-Urban	TOXIC CHAIN	2	7-5	8-1
26	O.C.U-Desert	WILDCATS	2	7-2	7-5
27~	The o.c.u. jungle	PUNISHERS	2	6-1	7-2
28	RedHawks !	MUDDY OTTERS	3	5-2	7-6
29	FortuneMedical.	APOCALYPSE	2	6-2	—
30	South American	TRIPLE IMPULSE	3	7-4	
31	Grimnir	TRIPLE STINGERS	3	7-4	—
34	Grimnir winter	ISLAND LOVERS	2	8-2	
77	Cow	IMAC	3	7-1	8-3
82	Zebra A	DURANDAL-α	3	6-1	
83~	Zebra B	HEROES	3	8-2	
85	Jaguar	GENTLE ARMY	3	6-1	8-1
88~	Hell's Wall	CRIMSON WALL	3	5-2	6-2
90	Miche	NIGHTMARE	7	8-2	

FMO Regularly scheduled competitions

In **FMO, there are** two types of arena official and unofficial. The official arena is held every day of the week with rules set for each day of the week, while the unofficial arena is held privately by players of rank 2nd Lieutenant and above. The arena can be accessed at level 10,

You can play against each other regardless of your country of affiliation. There is no contribution value or MP gain. The experience is much less than usual in the room (bar). You can also watch the matchups, Clash of IronJ, a regular event with cash prizes and finals, will be held over a two-month period.

Official Arena

In the official arena, each day of the week has a limit on the number of participants, equipment restrictions (required equipment, permitted equipment, prohibited equipment), and sub-rules for whether or not Sudden Death (starting with 1/4 HP) is allowed. BG costs are also set by time zone. There is no entry fee, but no prize money.

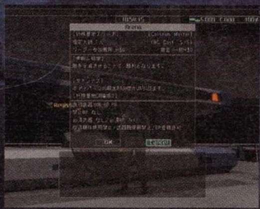
Overview of Official Arena Rules

Turbo Assault
Turbo BP required, only MG or SG weapons allowed, fast close range firefight. Weapon arms and modifications are OK.

Sudden Death Sniper
Sniper fire with sniper rifles and bazookas. Restrictions apply, such as BP permit, no modifications allowed, etc.

Large Mobile Weapons Guidance
They guide and operate large mobile weapons while giving instructions to allied large mobile weapons. There are no equipment limitations.

jet fight
Only jet BP and fighting weapons are allowed in this fistfight. Naturally, you cannot use weapon arms. -Naturally, you can't use your weapon arm either



The rules differ depending on the day of the week, so adjust your setup if you plan to participate.

Official Arena BG Cost

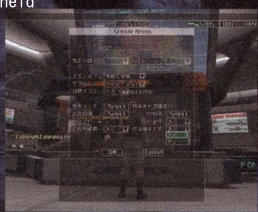
00：00～12：00	5
12：00～16：00	6
16：00～24：00	4

informal arena

An arena where players from the rank of Ensign and above can arbitrarily set rules, etc., and hold an arena. 100 MP is required to host an arena. The organizer can choose between a tournament format and a normal format (similar to a public arena), and the entry fee and prize money are automatically set according to the number of players specified by the organizer. The number of arenas that can be held at the same time is limited for each day of the week.

Limit on number of informal arenas held

Mon	Tue	Wed	Thur	Fri	Sat	Sun
4	4	6	8	10	10	10



Players specify the rules and organize the arena. Participation fees and prizes are set automatically.

Official Arena Schedule and Rules

day week	Number of persons	Rules Overview	equipment designation: Required equipment	equipment designation: permitted equipment	equipment designation: Prohibited items	Subrule
Mon	1-3-5	Turbo Assault	TB, MG, SG		Weapons other than SG and MG	Sudden death
Tue	1-3-5	Sudden death sniper		SRF BZ, SD TBs ST, JT	remodeling	sudden death
Wed	1-3-5	Turbo Assault	TB, MG, SG	—	Weapons other than SG and MG	sudden death
Thu	1-3-5	Sudden death sniper		SRF, BZ, SD, TB, ST, JT	remodeling	sudden death
Fri	1-3-5	Turbo Assault	TB, MG, SG		Weapons other than SG and MG	Sad N Death
Sat	1-3	Sudden death sniper		SRF, BZ, SD, TB, ST, JT	remodeling	Sadonte''s
	5	Large Mobile Weapons Guidance			—	sudden death
Sun	1-3-5	Jet Fighting	JT	—	Non-fighting weapons, arms with	Sudden Death

Clash0 f I r o n

Regularly scheduled tournaments, held over two phases (seasons), select eight players in the preliminary rounds and decide the champion in the final tournament. The competition is one-on-one, and one of six different regulations is used for each tournament. The best four finishers in the final tournament will receive cash prizes, and the winner and runner-up will receive additional prizes.



Details of the tournament, including rules, dates, prize money, and prizes, will be announced on the official website.

Contents of FClash Of IronJ

season (fruits and vegetables, sporting, holidays)
FClash Of IronJ will be held over a period of approximately two months, spanning two phases, with qualifiers in the first half and the final tournament in the second half.

qualifier
The qualifying rounds will be held every Friday and Saturday from 21:00 to 24:00, for a total of 8 days. The players will challenge each other in a normal format arena, and the player with the most wins each day will be selected to advance to the final eight players over the eight days. Losing numbers do not count, nor do consecutive victories count. Players may challenge as many times as they wish within a given time frame.

final tournament
Eight players who have passed the qualifying round will play each other in a tournament format. The winner will be decided.

FClash Of IronJ Regulations

Arena Name	Two-Guns shootout	Lark Style Melee	Bazooka Brawl	Iron Fist Fight	Jagerhatz	Gladiator Battle
Designated	1 :	1 :	1: 1: 1:	1: 1		
Designated	4■4i	Undecided	undecided	undecided:	undecided	
main rule	ch & Destroy roy	Search & Destroy ! :Search & Destroy_!		Score Acquisition	Search & Destroy	Search &
subrule				Sudden death 2 :	Sudden death	Sudden death
Target	100 : – 100: –100: –100: –100		100 : –	: – : – : – : – : –	: – : – : –	
Map used	Fortress Base 1jSpecial Terrain Training Area 7 …ial base training area 5 : special base training area 7			Fortress base 1	special base training area 1	
limitation of arms	"MG, SG required Other prohibited": KN, RD, PB	[. ¥1} MS, RK, GRprohibited": nanocle	"BZ required	: shield":RD, PB, SH		.... " ' Assault
BP Limitation	Turbo required Turbo, Stealth		Turbo, Jet Turbo Turbo required			Jet required
Arms and Arm	Permission to equip	Prohibited Permission to equip			Prohibited Prohibited	Prohibited
Remodeled	Impossible	Not available!	Undecided!	Undecided	Undecided	Undecided

2089 Register for one match per day

In 2089, "Front Mission Arena" can be used as an expansion application. The next day, the results of the battle can be retrieved from the arena and the content can be checked (replayed).

Winning conditions in the arena

Entry (8:00 – 14:00)
- Start Front Mission Arena" and load the server and save data with LOAD DATAJ to load server and save data
- Street menu Set up unit with HangerJ
- Go to the arena by selecting "fCollosseumJ from the city menu and start the entry procedure by selecting EntryJ". Press "Confirm" on the confirmation screen to complete the procedure.

Results of the match (the day after entry)
- Go to the arena after 8:00 a.m.
- FReportJ to retrieve and replay the data of the results of the match

Classes and Rankings

The arena is divided into four classes (ranks) according to the output of the units, and combat takes place in each class. The top 10 players in each class with the highest accumulated points will be ranked. The top 10 players in each class with the highest accumulated points will be listed in the rankings.

points and ranks

points (already) allotted to one
- Win 3
- Defeat 1
- Draw 1

In the case of equal points, the player with the highest "output difference" from his/her opponent will be ranked higher.
Output difference = opponent's output – own output

Classification by total output
- Heavyweight: Output 401 or higher
- Middle class: Output 301 to 400
- Lightweight: Output 201-300
- Feather class: Output 200 or less

versus rules

The combat in the arena ends after 8 turns, and a fighter wins if he destroys his opponent's body or arms within 8 turns. if the winner is not decided after 8 turns, the damage ratio of the parts (damage inflicted) is compared, and the side with the lowest damage ratio wins. if the damage ratio is the same, the game ends in a tie. if the damage ratio is the same, the game ends in a tie. If the damage rate is the same, the game is a draw. Attributes and skills are basically the same as in the main battle, so be sure to select attributes when setting up. The order of attacks is determined by the weapons used by both sides, so it is important to select the weapon of choice.

Rules of combat in

victory or defeat condition

- Victory (KO) when opponent's body HP is reduced to 0 within 8 turns
- Victory (KO) when both arms of the opponent are reduced to 0 HP within 8 turns.
- If the winner is not decided within 8 turns, the damage rates of both players' parts are compared, and the player with the lower damage rate wins (TKO).
- If the winner is not reached within 8 turns and the loss ratio is the same, the game is a tie.

attribute
The same influences as in the main story

skill
Basically the same as the main version, but some skills behave differently.

Priority of Weapons
Fighting → long distance ▸ Short distance and fighting

protection
No defensive action is taken. Even if a shield is equipped, it cannot be selected as a preferred weapon and is not used during combat.

V S mode

In addition to the arena in the main story, the **1st** and **2nd STs have a "VS MOKJ" for** players to compete against each other. This is where players bring in data on units they have developed in the main story and fight each other under the same rules as in the arena. In addition to memory cards, units can also be registered by entering passwords, a holdover from the SFC era. Special passwords are available to register the large mobile weapons that appeared in the film, Driscoll's Raven, and other units.



In addition to the player's data, the following passwords can be used to register aircraft. However, these can only be used on the 2P side.

Teams can also play against each other in 2nd

In the second game, players can choose between one-on-one solo fights and team fights in which up to 12 players fight against each other. In solo fights, as in the arena, players fight by entering their actions in five-round segments. Team fights are played in the same way as in the mission arena, but the winner is the one who defeats the leader of the opposing team.



In a solo fight, the key to enjoying the game is not to look at your opponent's actions. The real fun is in reading each other's moves.

Aircraft that can be registered with a special busword (1ST)



Grieg/Clinton

Passward
O コ モ ツ ハ r サ セ ス J S L C オ A
ネ R E ノ O X テ タ 7 テ L サ N サ K
i ヨ G D 9 K D a ン ヘ ヘ ツ コ J



Kirkland/Long Force

Passward
J J ケ D e N ヨ ハ D G B V ヘ ミ カ
キ ヘ O 6 R ス G F E ス Y 3 ア V B
% ホ コ ル e モ 9 R F 4 A W D V



Olson/Sea King

Passward
a a オ ト N ネ % ホ M ヒ B X C エ N
5 N O コ R サ コ ト ホ Z ラ ノ X ラ ン
W Y コ e G X R ヘ ト 7 ハ ケ オ R



Driscoll/Sicada H (Raioh)

Passward
T N タ セ 8 7 カ Q e S # コ モ ヒ ラ
D Z ス ノ キ 9 W テ K J P エ B A Y
ミ セ N ヨ K F モ ヒ i サ ケ a ノ i



President Sakata/Gavel

Passward
G P セ Y O ネ ネ 9 ス % 3 8 7 コ
F キ J 9 サ ス G Q オ 5 ケ ア Z C エ
S r ホ ヒ ヨ Z ア ツ ケ X P ミ F J



Drisconole/Raven (TYPE11DS)

Passward
7 F ン B Z ミ i % ン ン カ 3 8 サ e
S エ ツ P ネ ト r i L ス モ e Q ン エ
S r J N ミ Z ア % キ X P G ヒ i

Network

Computer networking in the setting has existed since the **1st** ST, but only **in the** 2nd and **3rd** rd were independent systems established. In the 2nd, the main purpose was to browse military and corporate forums for weapons information and to obtain mission maps and enemy unit information from surveillance satellites. The network has been greatly expanded in 3 rd, with a vast amount of information on military, corporate, and institutional forums, as well as personal e-mail correspondence and graphics.

In both 2nd and **3** rd, you need to get the forum address and password to get special information, and there are events for this purpose. In the 2nd, there are events where you can obtain the "most powerful" aircraft, I Houharu, but you have to follow the correct procedure on the network.

2nd Simple military network

The second network is a simple one where you select an address in a window. In some cases, you can type in the address directly or enter a password. In the DNC News, the content is updated according to the date, so you need to check the news frequently as you proceed with your mission.

Basic structure of each forum

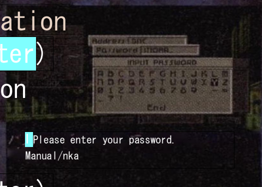
- DNC News
  - News
  - Other Information
- Military, arena
  - Weapons Information
  - Data Heath (Character)
  - Other Information
- Berg Transport
  - Data Heath (Character)
  - online store
- business
  - Products
  - clock-up service
  - Other Information
- Early Bart Satellite Monitoring System
  - Map of the mission, enemy units

Obtaining addresses and passwords

Forum addresses and passwords for confidential information are essentially available during the conversation event. Information in the network also provides important clues to unlock passwords. They may also be obtained by destroying enemy units on a mission.

Accept manual input

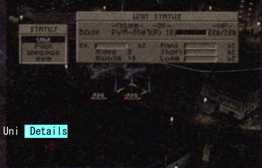
Most addresses and passwords are valid when accessed and entered as soon as they are obtained. Even if you have not yet obtained the correct address or password in the course of play, it will be accepted if you manually enter the correct address or password. Therefore, it is possible to obtain the hidden aircraft "nasty Vanzer" and the weapon "Otake-san" in the inter-mission after mission **0-1**, when the network becomes available.



If you know the password in advance from a strategy book or other source, try entering it manually. Most of them are accepted.

Farleigh Bird Satellite Surveillance System

Data from surveillance satellites allows the user to view battlefield maps and enemy unit positions for each mission. However, access to the data requires a password for each mission. It is not possible to obtain all the passwords before the mission, but if you are able to obtain them, it is a good idea to check the data and use them as a reference for setup and other purposes.



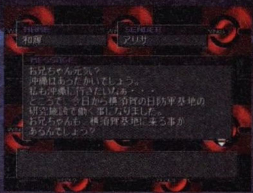
The passwords for the data are provided for all missions. The information is useless if it is not known before the mission, but let's look for the bus word anyway.

third Tenmou (Tianet)," the world's most comprehensive source of information.

The 3rd network system has been given the name "Ten-Net" and is filled with a vast amount of information. It is basically divided into the following categories: Mail, Forum, Simulator, Network Shop, and Desktop, each with its own role.

mail (usu. in phrases like "e-mail", "text message", etc.)

In the course of a scenario, each character may receive and reply to various messages, and may exchange messages with the same person over and over again.



There is also an e-mail that lets you know the background settings of the characters. Check frequently for each intermission.

network store

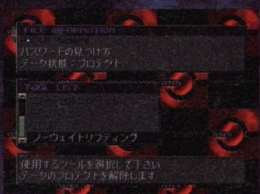
You can purchase parts, weapons, backpacks, computers, and items, and modify your paraphernalia. The network shop can be used anytime the network is available during an intermission. The network store changes as the mission progresses, so be sure to check it each intermission.



The use of the items is especially useful for replenishing consumable items and if you use recovery items on a mission, you should purchase and equip them.

desktop

The network environment can be set up and the available graphics and text files can be viewed. The network environment can be changed to change the background image, turn scrolling ON/OFF, and show/hide the "Ten-Net" startup screen. Some graphic and text files are encrypted or protected. To view such files, special tools are required'. Various tools can be downloaded from company and organization forums.



Graphics and text can hide important information.

simulator

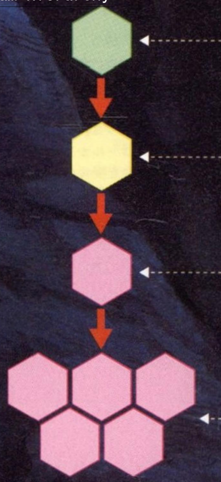
Combat simulators are available to train in a real combat format. For more information, see p.

See commentary at 265.

forum

A selector for browsing forums of national institutions, companies, private organizations, etc. The basic idea is to follow the icons in a hierarchical structure. Basically, you follow the hierarchical icons, but if you have registered a forum, you can navigate directly to it from the list. In addition to viewing a variety of information in the forum, you can download data, and some information requires a password.

Forum Hierarchy



Country Selection
O.C.U. Japan and Daihanchu,
! Select the country to which the forum belongs

Category Selection
! Government agencies and companies,
'! Forum is classified
Select a category

Sun & Sunshine. Rate
TeXian
Select individual companies and organizations

Around the TOP page,
! Included in that forum
Page will be distributed



Follow the hierarchical link icons to the desired forum.



From the top 7 pages, you can also use the b-link icons on each page to directly link to pages other than the top page.



If you save the currently selected page in the list, you can view it directly from the list. You can view the page directly from the list.

FRONT MISSION ALTERNATIVE

System & Mission Description

system angles and words

Alt is a simulation that progresses in real time and the game system is very different from that of the 1st to 5th series.

How to proceed with play

The player controls a platoon consisting of **three WAWs**. The game is divided into base camp and missions, with players preparing for operations at the base camp and then going out on missions. The game is divided into base camp and missions.

The player sets the movement route for each platoon and switches "action settings" and "offensive settings" according to the situation. Since movement, offensive and defensive actions are all performed automatically, the player's role is to give appropriate and quick instructions based on accurate assessment of the situation.

Main Actions

Base Camp

At the base camp, the participants are first briefed on the next mission. After that, they select commands for aircraft maintenance and target setting, and when they are ready, they launch on their mission. In the target setting, in addition to specifying the movement route, the attack target and starting time can be set if a support attack (see p. 278) is possible. Since these settings cannot be changed during the mission, be careful not to forget them.

Mission Description

The next mission order is received from Sangol, the superior officer. He explains the situation of the battlefield, the enemy, and the purpose of the mission.



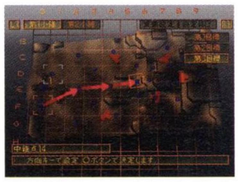
airframe maintenance

Change aircraft and equipment. Set ups other than armament, such as camouflage paint selection and computer learning settings, are also needed.



Target setting

Designate a route for the platoon's movement using the relay points on the map. During the mission, the route will be set according to the situation.

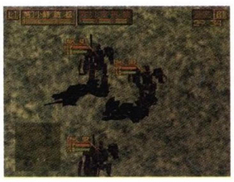


mission

When a mission begins, each platoon moves toward the relay point specified in the target setting (if no destination is specified, the platoon waits at that point). When an enemy unit is captured within range, it automatically attacks. The target setting screen can also be called up during a mission to specify the movement path. If the mission is successful or unsuccessful, the unit returns to base camp via the evaluation screen.

transferring to a different post

Each platoon moves to the location indicated by the target setting. The start button calls up the target setting screen and the route can be changed.



attack

When the enemy unit is within range and the action setting is set to "Attack Focus," it will attack the enemy. Naturally, the enemy will also attack.



Mission Success

The mission is completed when all enemy troops have been killed or other conditions have been met. The battle is evaluated and supplies are given.



Mission Failure and Strategic Withdrawal

If McCoy's aircraft, the leader of the 1st Platoon, is destroyed, the mission is lost and he returns to base camp. If other units are destroyed, the mission can continue with the remaining units. The mission also fails when the 30-minute time limit elapses, the escort unit is destroyed, or the other clear conditions are not met.

If a mission is failed, the same mission can be retried up to three times, with the game over after the fourth failure. In addition, while playing a mission, the 1st Platoon can execute the "Strategic Withdrawal" command to abort (end) the mission and return to base camp at their discretion. This can be done up to three times per mission, up to a total of 19 times, including mission failures, or the game is over.

Operational evaluation and supplies

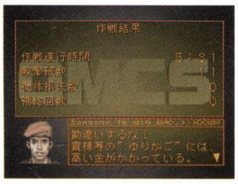
When a mission is accomplished, the mission results screen is displayed, and Sangol evaluates the results of the mission. There are five levels of evaluation, as shown on the right, which are expressed in different lines from Sangol. After the evaluation, new aircraft, weapons, and other supplies are given, the contents of which vary depending on the level of evaluation. The evaluation is based on four criteria: time required to complete the mission, number of enemies destroyed, number of aircraft lost, and number of replenishments.

Lines and evaluation points

words	point
Don't get me wrong! "I' m just saying"	5
" This is enough to make you feel good."	4
Last time we were here...	3
You guys came here to have fun	0
Other lines not mentioned above	1

Branching Scenarios

First, depending on whether or not the first mission "KISANGANIJ" is cleared within **6** minutes, the scenario will diverge greatly. If you complete the mission in more than **6** minutes, you will be taken to a long scenario that continues through chapters 3 and 4, but even in that scenario there are more detailed branches.



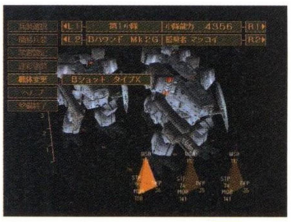
The conditions for branching include clearance time, whether the enemy has retreated, and operational evaluation. It is difficult to select a branch without confirming the conditions beforehand.

UNIT

unit

airframe maintenance

The player unit, **the WAW**, is equipped with a main arm (firearm) on the right arm, a shield on the left arm, and a back weapon (**long-range** offensive weapon) on the back. In the "aircraft maintenance" section, each aircraft in each platoon can have its armament changed. Weapons are all supplied in limited quantities, so each platoon must be assigned a balance of weapons. In addition, camouflage paint, which reduces enemy attack hit rates, can be selected, and "learning settings," which increase unit action patterns, can also be made.



Supplies will be shared by all three platoons. The captain, MATSUKOI, should give priority to equipping his aircraft with new models and shields.

Arming the **WAW**

-Main arm (right arm)

gun	Single shot gun, high attack power per shot.
machine gun	Continuous-fire gun, low attack power per shot.
firm weapon	Arm parts with built-in weapons

Shield (left arm) additional armor to defend against attacks

-Back Weapon (back left)

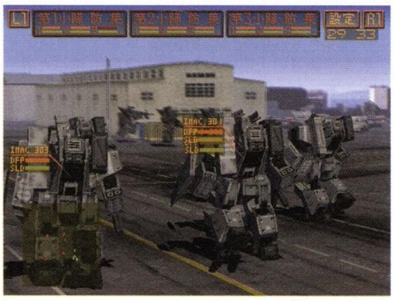
grenade	Napalm grenades are ejected in a parabolic trajectory. Damages enemies in a certain range.
rocket	A weapon that fires multiple small rockets simultaneously. High attack power, but low hit rate.
missile	A weapon that fires guided missiles. It has high attack power and hit rate, but has a low ammunition capacity.
cannon	A large caliber cannon that fires at long range. It is powerful on battlefields with few obstacles.
Bolt-on (back right)	External parts that can be used to assist WAW functions and combat aids, such as night vision scopes, smoke screen rounds, and fire control systems. Bolt-ons are purchased from arms dealers in exchange for counters (funds).

simple armament

In the "Simple Armament" section, each platoon can set up its own equipment in a batch. Three types can be selected: average, assault, and support, and the appropriate weapon is selected from the remaining supplies. However, this command cannot be used to change aircraft or install bolt-ons.

Camouflage Effects

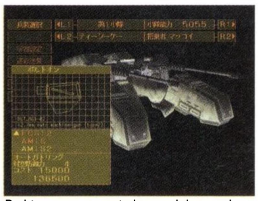
Selecting the appropriate color for the battlefield in the "Camouflage Paint" section will reduce the enemy's hit rate. The battlefield will be displayed in the "Mission Description" section, so use the images as a reference. Basically, you should select bright colors for daytime battlefields and dark colors for nighttime battles. However, it is more effective to select colors that match the colors of the surrounding environment, such as olive green for jungles, sand yellow for deserts, and light gray for urban areas.



Camouflage is a color scheme that blends in with the colors of the battlefield. All platoons are changed at once.

Buy Bolt-Ons

Bolt-ons can only be purchased at certain times, and the selection changes each time. The number of bolt-ons you can acquire is limited, so buy only what you need. Since high-performance bolt-ons can be purchased in later missions, it is best to hold off on purchasing bolt-ons at an early stage.



Bolt-ons cannot be sold, so be careful not to buy by mistake.

Bolt-on type

	Infrared suppressor, making it more difficult to be caught by enemy missile tracking systems.
Smoke Discharger	Smoke screen projectiles are ejected. Units within the effect of the smoke screen will have a reduced hit rate.
autogatling	Automatically intercepts incoming missiles
fire control system	Improves the hit rate of attacks
night scope	Improve hit rate in night combat
spare magazine	Additional ammunition for back weapon
High Mobility Unit	Improves movement speed and jumping ability. If equipped, the back weapon cannot be equipped.



learning setup

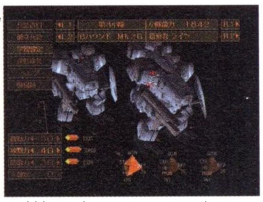
The "learning setting" is an item that sets the behavioral tendencies of each unit by assigning up to **100** "memories" to each of the mobility, attack, and defense abilities. The memory is directly converted into a "learning value," and basically, for every minute of mission time that passes, the unit gains a learning value equal to the amount of memory allocated. Skills are the actions taken during combat, and can be categorized into three main action patterns: movement, offensive, and defensive. The more skills you acquire, the more efficient your actions become and the better you can deal with various situations.

Capabilities

	Improved mobility movement efficiency and attack evasion rate
offensive ability	Affects attack priority and frequency of back weapon use
defensive crisis	Affects defensive priority and improves defensive efficiency

Impact of memory

The maximum memory value is 100, which is distributed among the three abilities (and must be used up). For example, if mobility is 100 and attack and defense are 0, the attack and defense will still take place. In this case, the tendency to avoid attacks will increase, and the frequency of attacks and defenses will be extremely low. An average setting will result in average behavior. Depending on the skills you want to learn and the nature of the operation, extreme settings may work.



Allocating memory does not simply make them stronger. It is a question of how to make them behave.

skill

SKILL

Skills

The acquisition of a skill is based on the learning value acquired for each ability, but there are compound skills that are based on **two** abilities, such as "Mobility + Attack". In such cases, the skill cannot be acquired unless both learning values have reached a specified value. There is no distinction between platoons or characters in the skills that can be learned. The maximum learning value is **10,000**, and once the limit is reached, no further learning is accumulated, even if memory is allocated.



Extreme memory allocation is fine in the early stages, but from the middle stages onward, average learning settings should be used to encourage skill activation.

Activating Skills

Skills learned are automatically activated in the corresponding situation. However, if at least 1 memory is not assigned to each skill in the "learning settings," the skill for that ability will not be activated. The activation of a skill is determined by probability, and the more memory allocated, the higher the activation rate. Note that "roller dash fire" and "roller dash left/right fire" are only activated by aircraft equipped with a roller dash mechanism.



Learning to "shoot over the top" makes it easier to shoot down attack helicopters. This is a very troublesome enemy in the early stages of a mission, so it is important to learn it as soon as possible.

Skills

mobility

Learn val	Skill
1000	Dash 1
2000	Advance 2
3000	Dash 2
4000	side-swiping
5000	Forward jump 2
6000	Post jump 2

offensive abilities

Learn val	Skills
1000	shooting from the right
1500	left-handed shot
2000	shooting from above
3000	shooting from under
4000	back weapon overshot
5000	general offensive
6000	attacking in the face of fierce competition

defensive abilities

Learn val	skill
1000	crouching guard (e.g. on a clumsy hairstyle)
2000	left guard
3000	right guard
4000	upper guard
5000	bottom guard
6000	crouching upper guard

Mobility + Attack

Learn val	skill
1000	shooting forward
1500	dash hit
2000	shooting back
3000	Forward and backward jump forward attack
3500	Forward and backward jump down attack
4000	forward and backward shots
5000	dash left and right hand shot
6000	backward (file) shot
7000	Forward/backward jump left/right attack
8000	Forward/backward jump left/right down attack
9000	Roller Dash Shooting
10000	Roller dash left and right shooting

Attack + Defense

Learn val	skill
5000	crouching
6000	crouching left and right hand shot
7000	crouching upside-down shot
8000	guard shot
9000	guarding someone on the defensive
10000	guard shooting with an up-and-down motion (baseball)

Defensive + Mobility

Learn val	skill
4000	Forward Jump Forward Guard
5000	Backward Jump Forward Guard
6000	Forward jump left/right guard
7000	Backward jump left/right guard

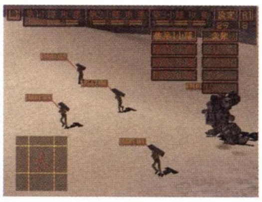
ENEMY UNITS

enemy unit

small

Behavioral tendencies of enemy units

Enemy units can be broadly classified into the **eight** types shown on the right. Enemies also form platoons of several units and act in units of platoons. Some enemy platoons may retreat from the specified relay point after taking damage.



Use the "Search for enemy units" command to identify enemy platoons. Find out what kind of units are in the platoon.

Classification of Enemy Units



infantry
Enemy soldiers. They often appear in the first half of the mission. They have low durability and attack power, but be careful of those equipped with rocket launchers.



armoured vehicle
These tire-driven combat vehicles often appear in the first half of the mission. They are equipped with rifles and anti-tank rocket launchers, but are not heavily armored.



tank (military vehicle)
A heavy tank that runs on caterpillars. Equipped with a long-range cannon, it attacks aggressively. They are heavily armored, and if there are too many of them, you will have a hard time fighting them.



fort
Fixed gun emplacements at bases and fortresses. If a platoon is caught in range, they will attack with missiles. Their durability is low, so you should destroy them before they attack.



attack helicopter
An air unit mainly equipped with missiles. They attack while circling in the sky. In the early stages, WAWs are slow to react, and you will have a hard time shooting them down.



many-legged tank
A quadruped mobile weapon. They are equipped with powerful cyanon cannons and missile launchers, and are heavily armored, but they do not attack aggressively.



WAW
The enemy also deploys WAWs for combat. At the beginning, WAWs are poorly equipped and armored, and their mobility is low, but as the mission progresses, they are rapidly reinforced.



large mobile arms
A mobile weapon with powerful weapons and heavy armor. It moves with a hover mechanism, and its movement speed is fast for its size. It is relatively poor at close combat.

MISSION

mission

Basic Lines in Mission 動

In a mission, each platoon moves along a predetermined route, and attacks when it captures an enemy within range of its weapons. All of these actions are automatic, but the player can control the actions of each platoon through "action settings" and "attack settings."

Behavior setting

In the "Action Settings," select either "Focus on Attack" or "Focus on Defense. In the former case, the attack is launched as soon as an enemy unit enters within range. In the latter case, the unit does not engage in combat even if it comes into contact with the enemy, but continues to move to the designated target while defending against attacks. When each platoon is selected, pressing the SELECT button toggles action settings without displaying commands. If "Settings" is selected, all platoons can be switched at once.

Attack Settings

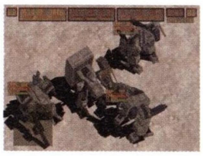
In the "Attack Settings," select "Focused Attack" or "Diffuse Attack. In the "Concentrated Attack" mode, the attack is directed at a single aircraft, even if there are multiple enemy aircraft within range. The attack target can be switched using the directional keys. In the case of "Diffuse Attack," the attack target is all enemies within range. The choice of which enemy to attack is left up to the player.



Infantry can use "spread attack" and tanks can use "concentrated attack," depending on the situation and the type of enemy.

supply

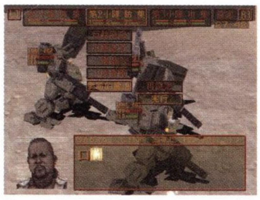
In certain missions, the "resupply" command can be used to replenish ammunition for back weapons and replace shields that have been depleted (or destroyed). The platoon that executes the "Resupply" command will begin moving to the supply point of its assigned resupply unit. During this movement, the platoon cannot engage in combat even if it comes into contact with the enemy, and the supply unit will also be the target of enemy fire. The number of times a platoon resupplies will lower its operational evaluation.



Shields and back weapons can be replenished separately and are specified for each unit. Move to the supply point and meet up with the supply unit.

strategic retreat

Each platoon can make a "strategic withdrawal," but in the case of the 2nd and 3rd platoons, only that platoon will leave the line of fire and the rest of the platoon will continue the mission. In the case of the 2nd ! platoon, all platoons will desert the line and the mission will fail. Withdrawing the 2nd and 3rd platoons does not affect the operation evaluation, so withdraw them before they are destroyed.



If the ship is destroyed, the operation evaluation will be lowered, so if the damage is too great, the ship should be withdrawn.

support attack

In certain missions, the mission can receive friendly support attacks. This means that if the attack target and attack start time are set in advance, artillery fire will be launched at that time during the mission. In missions where support attacks are possible, "Support Settings" can be executed in the base camp target settings. The "Time Setting" specifies how many minutes after the start of the mission the bombardment will be carried out. The time can be set from a minimum of **2** minutes to a maximum of **30** minutes. If "No Support" is selected, no support attack is performed.

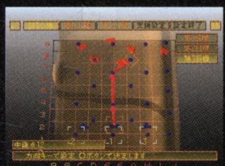


It is wise to stay away from enemy units targeted by artillery fire, as support attacks inflict damage on both friend and foe alike.

T A C T I C S

Preserve the back weapon.

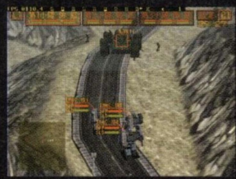
If an enemy unit is designated in the target setting, the back weapon will be used to attack once it is in range. It is also effective to approach the enemy force with the action set for defense and switch to attack once the main arm is in range.



When moving to a relay point, back weapons are not used in combat with enemies encountered along the way.

Dealing with multi-legged tanks

The tanks will respond to the player's platoon's back weapon attack and launch a counterattack. If the player approaches with a defensive focus, the tanks will not attack at all. If the tanks are close enough to the main arm's range and then switch to attack mode, they can attack without using their back weapons.



Approach the multi-legged tanks with an emphasis on defense and destroy them with the main arm.

T A C T I C S

Strategic withdrawal to earn learning value

The learning value is accumulated by the elapsed time in the mission. If you go on a mission without moving and stay there until the 30-minute time limit expires, the learning value for each ability will be "set value X **30** J." If you set the maximum value **at 100**, you can get **3,000** learning values in **one** attempt. If you set the maximum at 100, you can get 3,000 learning points in one session. If you clear the course so that you get a score of **5** on the second attempt, you can get a 5-point evaluation for the supplies. After the **second** and **third** platoons are added, the learning value of all platoons can be increased by repeating this process on appropriate missions.



Even if the player does not move or attack, the learning value increases as time passes. If the player does not move from the starting point and makes a strategic retreat with less than one minute remaining, the value is OK.

T A C T I C S

Reduced wait time for support attacks

Normally, the minimum setup time for a support attack is **2** minutes. However, this time can be shortened by using the method shown to the right. The support attack can inflict considerable damage on enemy units, so it should be used effectively. The normal setting method is also acceptable, but if the target enemy unit is close to the player's platoon when the bombardment starts, the player's platoon may also be caught in the bombardment. If the mission starts within a few seconds to a few dozen seconds, the player's platoon may not yet be in contact with the enemy, and this method can be used to fire on enemy units that would otherwise be engaged after **two** minutes.

Procedures for reducing the time for support attacks

1. Set up support attack at base camp after 2 minutes minimum
2. Sortie for a mission and withdraw strategically just before the start of the support attack.
3. Re-set only targets for support attacks at base camp.
4. If you withdraw 30 seconds before the count of the support attack, the mission will start with 30 seconds remaining before the support attack.

FRONT MISSION ALTERNATIVE Simple Advance Chart

The story of Front Mission AlternativEJ can be divided into four different scenarios, each with a different ending. However, the story that is the official history is Scenario 1, while the other stories are considered "other stories. The story consists of four chapters, but the conflict ends earlier in the other story, so the epilogue is reached in Chapter 1 at the earliest, and Chapter 3 at the latest. The game Oliver also has its own epilogue.

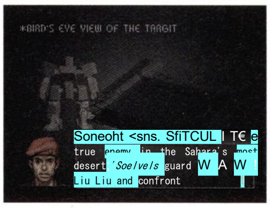
Summary of Story

In March 2034, Zaius establishes an independent government, ZAINGO, and rebels against the C.A. The C.A. asks the S.A.U.S. for support, and the S.A.U.S. asks the o.c.u. for help. McCoy receives orders from the o.c.u. and descends on African soil.

The first chapter of the story is about the conflict with Zango, the second is about the conflict with the military regime of Gizenga, which was supporting Zango, and in the case of Scenario, Farfie is killed by the mysterious mercenary Sinsemia Platoon. In the third chapter, the civil war escalates into a struggle between foreign powers for control of Africa, and McCoy seeks to avenge Farfie's death as he becomes involved in a conflict that will determine the future of Africa.



The Synthmere Platoon appears in the second chapter of Scenario! The end of the battle with them is depicted in Chapter 4.



Another story can end in a peaceful world or in a tragic one.

Scenario1

Chart Start | **Story Guide**

chapter one

- **M01** KISANGANI
- How long did it take to complete M01?
  - Over 6 minutes to M02
  - Less than 6 minutes to M03B
- **M02** BUMBA
- **M03A** GEMENA
- fork — How long did it take to clear M03A?
  - Over 8 minutes to M04A
  - Less than 8 min to M05A
- **M04A** YAHORENDE
- **M05A** CLOSED MINE
- **M06A** BAMINGUI

the main street (esp. in a capital)

McCoy Squadron sorties.

ZANINGO invaded the Congo Basin, closing in on the city of Kisangani, some 60 kilometers to the west. McCoy leads a platoon of three WAWs, under the command of Sangor, to attack ZAINGO's advance party. The operation is a success, and the C.A. secures an entry route behind the lines.

Appearance of the Bamia group

McCoy breaks through the enemy encirclement and marches east of Bumba to what is known as the Itimbili front. After defeating the garrison, he marched to Gemena, where the main enemy force was stationed. In Gemena, the troops are led by Andró, a member of the mercenary Bamía company hired by Zaiás, who withdraws from Gemena to call for reinforcements.

McCoy defeats Gemena's main force, and militia counterattacks begin in various areas, supported by the S.A.U.S. McCoy's force, with Halykin's platoon, pursues the enemy forces retreating to the Niango mountain fortress. McCoy's force, with the addition of Hariquin Platoon, pursues the enemy forces that have retreated to the Niango mountain fortress.

IN

2nd Platoon (Likin, Beni Sad, (Phonosai)

Story Branching Structure

Programming in Logic

chapter one	M01 → Scenario 3へ; M03B → Scenario 4へ	Scenario 4 epilogue
Chapter 2		Scenario 3 epilogue
Chapter Three.	M20 → Scenario 2へ	Scenario 2 epilogue
Chapter 4.		Scenario 1 epilogue

First, in MISSION 01, the story may branch into Scenarios. If it branches to Scenario 3, it will further branch to Scenario 4 in MISSION 03B immediately afterwards. Whether or not the scenario branches is determined by the play content of each mission. If Scenario 1 proceeds without branching, there is a possibility of branching to Scenario 2 at MISSION 20, which is affected by the average of the operational evaluation points obtained since MISSION 01.

Hong MISSION 00 may use the abbreviation "M00J".



McCoy defeats the Bamiyans at Niango and takes control of the fortress. He continues his pursuit of Zaius and advances on Chad, the enemy's final stronghold.

M07 FORT ZAIUS

M08 TIGUIRI

M09 EL ARBA

M10A TOURBA PLANT

3rd Platoon (Reitz, Magnusson, (N o v e r s t a r n a c k)

IN

In July 2034, McCoy's unit joins Reitz's platoon to form an independent mobile offensive company, which overruns Chad and destroys Zango. Zaius attempts to flee, but is killed by the Sinsemia platoon with which he had been allied.

Chapter 2

The Battle of Guiana

Investigations confirmed XANGO's involvement in Guiniana, a military regime established by Guizenga in a coup d'état, and likely supported by the E.C. Guiniana is a military regime established by Gizenga in a coup d'etat, and is likely to be supported by E.C. Encomo the former president of W.A., has been leading an organization called WALF, which has been repeatedly clashing with Gizenga. WALF is preparing to march on Abuja, the capital city, and the Independent Mobile Attack Squadron heads for the new port of Lekki to create a diversion.

M11A SANGANA BEACH

M12 SANGANA ROAD

M13A ESCRAVOS

M14A EAST LEKKI

M15 NEWPORT Rd

OUT

whooshing sound

the main street (esp. in a capital)

Did you wipe out an enemy platoon with an M15?

To the M17A, which we wiped out, to the M16 which we let go.

M16 LEKKI NEWPORT

The Independent Mobile Attack Squadron approaches the new port of Lekki and is attacked by the Synthemia Platoon. At this time, Furphy loses his life protecting McCoy. McCoy vows to avenge Furphy's death.

The company captures the new port of Lekki, and WALF recaptures Abuja.

M17A LAGOS Is.

M18A 4th BRIDGE

M19A YABA

IN Borchardt

The Independent Mobile Strike Force, with the addition of Borghelto as a comrade, approaches Lagos with the WALF. In September 2034, the WALF overruns the Yaba region and the Guinean military regime collapses. Guizenga flees, W.A. is restored in West Africa, and Encomo is reelected president.

Chapter Three.

Gizenga Chase

Reports were received that Guizenga, who had fled the country was headed for U.N.A.S. territory. The O.A.C. resolution calls for the formation of a joint coalition force to pursue Gizenga, and the Independent Mobile Strike Company is incorporated into this force. The company enters the U.N.A.S. under the guise of pursuing Gizenga, and while engaging with what appears to be a residual force, aims deep into the country.

M20 Mt. ATAKOR

monodifferentiation

What is the average of the operational scores so far?

Less than 3 -> to M21
3 or more to M22B (p. 281)

M21 Mt. TAHAT

M22A AZOUA

M23 TITAF

M24A OASIS ADHIM

M25A KSABI ATTACK

M26A KSABI DEFEND

M27A TARGIT

Chapter 4.

M28 REGAR AIRPORT

M29 GEOFACTORY

M30 PASSAGEWAY

M31 GEOPLANT

Jump

M24A cleared for a successful mission?

Success to clear-M32A
Failure to clear-M32B

M32A TIMGAD

M32B TIMGAD

End

Invasion of U.N.A.S.

It turns out that the information about Gizenga's remnants was false, and that the U.N.A.S. forces were the ones they had been fighting. It is revealed that the United Communities' Gizenga Reaction Force was considered the first Zenith of the U.N.A.S. invasion. The O.C.U. and the S.A.U.S. make it clear that the invasion is an official mission, and McCoy and his men continue to fight against the U.N.A.S. forces. Meanwhile, a weapons manufacturer is active in E.C., and there are reports that they are developing a new type of WAW. In January 2035, a dialogue between W.A. President Encomo and U.N.A.S. Joint Council President Jebar ends the conflict. The E.C. withdraws, unable to expand its influence in Africa.

Avenge Farfie's death

On the surface, peace prevails in Africa, but some mysteries remain, such as the whereabouts of the Synthemia Platoon. To continue their investigation, the Independent Mobile Offensive Squadron heads for a weapons manufacturing plant that has been discovered in the new port of Lekki.

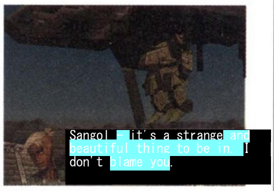
Deep within the plant lurked the arms dealer Zelman and his Sinsemia Platoon. Zelman had been dispatched by E.C. to control Africa, but he had left E.C.'s hands and started to manufacture and sell WAW on his own in the black market. Zelman had been behind the scenes selling the weapons, and the current conflict was another example of his involvement. McCoy avenges Farfie by defeating Sinsemia Platoon and confronts Zelman.

Zelman himself launches a large WAW to prevent a peace conference between the U.N.A.S. and the W.A. The Independent Mobile Offensive Squadron takes on the last battle at the Timgad Ruins and wins. The Independent Mobile Offensive Squadron takes on the final battle a the Timgad ruins and wins.

Scenario 1 Epilogue

McCoy is ordered by the O.C.U. military high command to retrieve a large WAW, but he goes against orders and destroys the large WAW. In May 2035, a joint state is declared by Enkomo, and a new era begins in Africa. A new era begins in Africa. McCoy remains in Africa to contribute to the reconstruction, and disappears with the arrival of peace. In Africa, McCoy's achievements are celebrated with the title "THE REAL MCCOY.

(The Real McCoy" became a popular name for McCoy's work.



M20

Scenario2

Chart Start | **Story Guide**

M22B AZOUA

M24B OASIS ADHIM

monodifferentiation

Did M24B successfully clear the operation?
Success to clear → M27B
Failure to clear → M25B

M25B KSABI ATTACK

M26B KSABI DEFEND

M27B TARGIT

End

Zerbelsgaard emerges

The Independent Mobile Strike Squadron, having overrun Kusavi, heads for the dunes of Targit, but the U.N.A.S. unit that was supposed to be waiting for them is destroyed by a special unit of E.C.-calling itself the Zerbelsguard. They were based in the U.N.A.S. and tasked with investigating the C.A. and W.A., but they planned to cut off the E.C. and control the resources of Africa from behind the scenes in order to make deals with the major powers. McCoy and his team defeated Zerbelsgaard and took down the mastermind behind the threat to Africa.

Scenario2 Epilogue

In January 2035, the E.C. withdraws from the U.N.A.S. with the victory of the Independent Mobile Strike Squadron, and peace returns to Africa. However, due to the dark activities of a mysterious organization, Africa is once again transformed into a war-torn continent.



M01

Scenario3

Chart Start | **Story Guide**

M03B GEMENA

jump

In M03B
Did you take out the 6th Platoon?
Missed → to M04B
To the defeated → M04C

M04B YAHORENDE

M05B CLOSED MINE

M06B BAMINGUI

M10B TOURBA PLANT

Appearance of the Bamia group

McCoy's platoon invaded Gemena with such speed that Andro of Bamir's corps had no time to call for support. Although he eventually missed Andro, McCoy's platoon continued its rapid advance, driving the enemy forces back to Niango.

IN 2nd Platoon (Likin, Beni Sad, (phonosai)

The outmatched Zaingo abandons the Niango mountain fortress and concentrates its forces in Chad. An independent mobile assault squadron wins the battle for the final stronghold and destroys Zaingo.

Brother - early.

M11B SANGANA BEACH

M13B ESCRAVOS

M14B EAST LEKKI

M17B LAGOS Is.

M18B 4th BRIDGE

M19B YABA

End

The Battle of Guiana

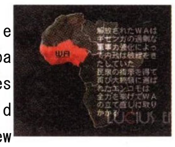
Investigations in Chad confirmed the involvement of the Guinean military regime in ZANGO. Guineana was now at odds with WALF, led by former W.A.-President Encomo. An order is given to the Independent Mobile Strike Squadron to support WALF and investigate Guiana's movements.

Guiana destroyed

The Independent Mobile Assault Squadron takes control of the new port of Lekki, and the WALF wins the battle of the capital, Abuja. Guiana's forces are gradually surrounded and succeed in driving Gizenga back to the Yaba district of Lagos Island. The Guinean military regime collapses, thanks to the joint efforts of McCoy's Independent Mobile Assault Squadron and the WALF.

Scenario3 Epilogue

In September 2034, the Independent Mobile Strike Squadron seized control of the Yaba area and secured Gizenga. Encomo reassumes the presidency of W.A. and works to rebuild the country. Africa steadily begins a new era.



M03B

Scenario4

Chart Start | **Story Guide**

M04C YAHORENDE

M05C CLOSED MINE

M10C TOURBA PLANT

End

McCoy defeats Andlow at Gemena and drives the enemy main force into a state of collapse. Zango is forced to retreat to his final base.

IN 2nd Platoon (Likin, Beni Sad, (phonosai)

Scenario4 Epilogue

In July 2034, ZANGO is destroyed and Africa is temporarily back on its feet thanks to the cooperation of many countries. However, conflicts and civil wars erupt, and the region becomes a breeding ground for the arms business.



Scenario 1 Mission Guide

The legitimate storyline consisting of four chapters oScenario 2 and Scenario 3 will branch off from this point, so in order to proceed to the fourth chapter without branching off, it is necessary to continue playing with a low operational evaluation. oScenario 2 and Scenario 3 are the first two chapters in the storyline.

How to read each item

●Map Icons

McCoy Platoon (1st Platoon)
Likin Platoon (2nd Platoon)
Reitz Platoon (3rd Platoon)
4th Platoon (Appears in MISSION24AB)
enemy platoon
Enemy platoons showing up as reinforcements

McCoy Platoon supply point.
Supply point for the Likin platoon.
Reitz Platoon supply point.
relay point
Radar and tochka (Appears in MISSION 07)

Guidelines for friendly platoon movement routes
Characteristic Enemy movement platoon movement routes
Inaccessible area

-Types of Enemies
1) infantry
2) armoured veh.
3) tank (vehicle)
4) many-legged tank
5) ate. helic.
6) WAW
7) large mobile arms
8) Large WAW

●Other Indications
support Support offensive is available
Camouflage paint ideal for missions

supplies
Names of supplies and available operational rating ranks Some supply names are abbreviated C

Tactics
Explanation of mission features, tricks, and basic tactics for clearing the mission.

Intermission
Common strategies that can be used in all scenarios are explained chapter by chapter. For missions in which the Battar Trading Company appears, a list of bolt-ons that can be purchased is also included. It also includes information on strategies related to the game as a whole.

Intermission 01 ～ 10

Before launching, equip McCoy's aircraft with WHOPPER and DINGUS, which are still unequipped. It is better to allocate more memory to maneuverability and offensive capabilities than to defensive capabilities in the learning setup. In the early stages of the game, the emphasis should be on offensive capabilities, and by the time MISSION 05A-05C begins, when the attack helicopters appear, the "overhit" skill should be mastered. The results of MISSION 01 will cause Scenario to diverge early on, so it is important to decide on the route you want to take before you begin.



It does not matter if you start learning defensive skills after Chapter 3. Until they learn to miter on the masthead, they should be aggressive After that, we should increase their mobility.

Scenario 1 To proceed to the end of the

In order to proceed to the conclusion of 1, it is important to avoid branching off to other scenarios. If you have a strategy rating of 3 or higher on average in Chapters 1 and 2, you will be taken to Scenario 2. Once you get used to the game, it becomes easier to get an OPS rating of 3 or higher, so you need to deliberately play with a lower OPS rating. The best way to be sure is to execute the Strategic Withdrawal command at the beginning of a mission. The outcome of 1 depends on the success or failure of Mission, but it is best if the mission fails.

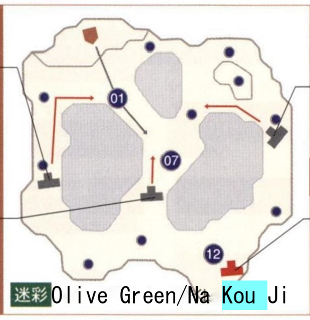


Be careful about the number of times you use strategic withdrawals; the game is over after the 20th run.

MISSION 01 KISANGANI Alwimi Battlefield

3 Platoon
第
SHM－14
SOLDIER ×4

2 platoon
第 2
SH－14
SOLDIER ×4



迷彩 Olive Green/Na Kou Ji

platoon
第 1
SHM－14
SOLDIER ×4

4th Platoon
第
TKS－04

supp

name	bound price	
DINGUS	3	4
WHOPPER	—	4
RAMROD	—	5
※ MISSION 03B		
WHOPPER	in the event of proceeding to	5
WHANG	—	4
PROD	—	4

Tactics

If you clear in less than minutes, you will branch off to MISSION 0 . If you want to branch off, proceed to relay point 01-07. If you wish to branch off, proceed to relay points . When you pass through relay 01, the enemy platoon will approach McCoy's platoon at once, so you can finish the battle in a short time. If you don't branch off, you can defeat the enemy platoon in order of proximity to the starting point.

After defeating the 1st to 3rd platoons, the 4th platoon will appear at relay point 12. The tanks will counterattack when attacked with back weapons, so approach them defensively and use the main arm to defeat them. The same techniques for dealing with multiple-leg tanks will be used in the following stages, so practice here.

MISSION 02 BUMBA Itimbili War Zone

1 Platoon
第
SOLDIER ×8



迷彩 Olive Green/Night Gray

第 3 Platoon
SH－14
SOLDIER ×4

第 4th Platoon
TKS－04 ×2
SH－14

第 2 Platoon
SHM－14
SOLDIER ×4

suppl

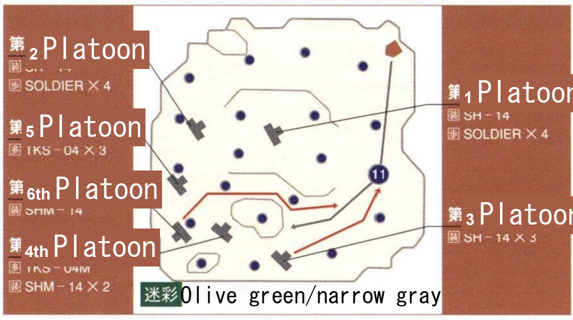
name	evaluation	
WHANG	—	5
WHOPPER	3	4
PROD	—	4

Tactics

When advancing to relay point 14, the 1st Platoon will place a mine near relay point 14. If you continue through, you will step on a mine and receive damage, so you should proceed to relay points 18 and 10 to avoid them. This route will take us away from the 1st Platoon, but if we pass by relay point 12, the 1st Platoon will move to relay point 09 with a high probability of success. After the 2nd platoon is defeated, it will be in contact with the 1st platoon, so it is possible to fight without going out there.

The 4th Platoon includes a multi-legged tank, so as in MISSION 01, approach it with an emphasis on defense. Once the main arm has taken out the multi-legged tank, use the backwebons to take out the rest of the enemy.

MISSION 03A GEMENA gamena



supp

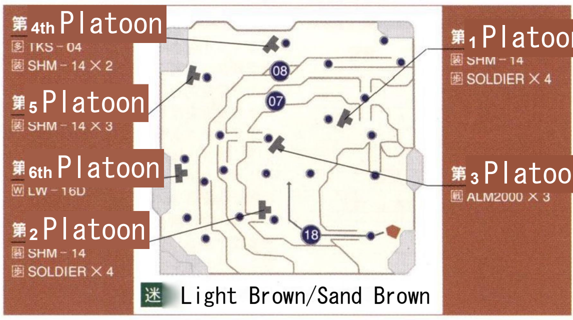
name	evaluati		
PROD	3	4	5
BLUE VEINER	3	4	5
RAMROD	3	4	5
WHANG	—	4	5
※ MISSION 05A in the event of proceeding to			
PROD	3	4	5
BLUE VEINER	3	4	5
WHANG	3	4	5
DIAPER E	3	4	5
STAFF	3	4	5
BUSHBEATER	—	—	5
—	—	—	—

Tactics

If you complete this mission in less than 8 minutes, you will advance to MISSION 05 A. If you want to obtain the supplies in MISSION 04 A, take more than 8 minutes to complete the mission.

After the mission starts, first move to relay point 11. The 3rd and 6th platoons will come toward McCoy's platoon, which must be defeated. The other enemy platoons will remain in wait unless we approach them. From then on, move along the perimeter of the battlefield, defeating the 4th, 5th, and 2nd platoons as you go. Finally, the first platoon in the center of the battlefield should be eliminated.

MISSION 04A YAHORENDE Yahol ende



supplies

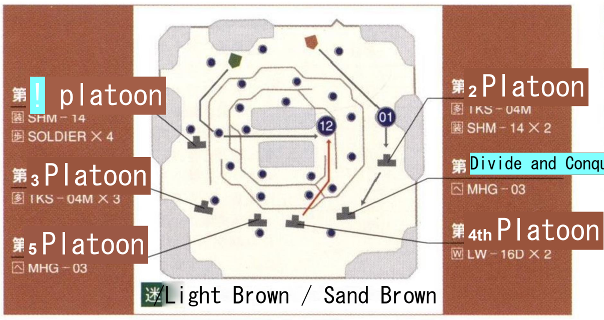
name	evaluation		
PROD	3	4	5
BLUE VEINER	3	4	5
WHANG	3	4	5
DIAPER E	3	4	5
STAFF	3	4	5
BUSHBEATER	—	—	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

The tanks are the most formidable enemies in the early stages of the mission. Tanks have long range weapons, so even if you try to get close to them, you are likely to be heavily damaged before you can get to them. Equip your back weapon with a long-range weapon and attack from a distance.

Move to relay point 18 and engage the 2nd Platoon. The 3rd Platoon, made up of tanks, will approach. Use your back weapons to take them out, followed by the 1st Platoon. Finally, move up the steps to relay points 07-08 and fight the 4th through 6th platoons. If you take out the 6th Platoon first, the 4th Platoon will escape.

MISSION 05A CLOSED MINE Yahol ende



supp

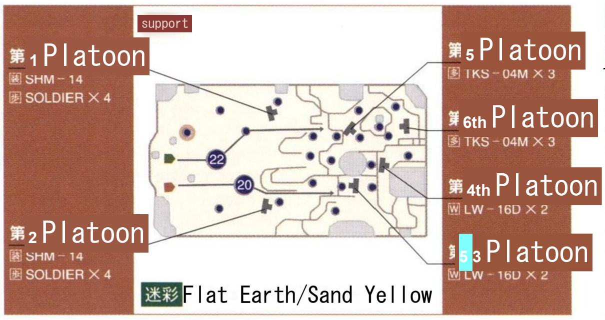
name	evaluation		
B.H.Mk2 G	—	—	5
STAFF	3	4	5
BUSHBEATER	—	4	5
BANGER	—	—	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

Likin's platoon will be added to your team and you will be able to control two platoons. The learning curve will be set to allocate more memory to offensive power and learn the skill of "overshooting". The attack helicopters will appear for the first time in the mission, so equip Likin's platoon with a missile back-up weapon to counter them.

After the mission starts, the platoon should wait at the starting point and take out the approaching offensive helicopters. Next, McCoy's platoon will go to the relay point 01 to take out the 2nd platoon, and Likin's platoon will go to take out the 1st platoon. The 4th platoon will move into the central basin, and Likin's team will take it down.

MISSION 06A BAMINGUI Bamminckii (Japanese brand of haloperidol)



suppl

name	evaluati on		
BUSHBEATER	3	4	5
STAFF	3	4	5
WICK	—	4	5
PUTZ	—	—	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

This mission can be either a support attack or a resupply mission. The support attack should be set for the 6th Platoon with a minimum duration of 2 minutes. No resupply is required.

Mines are placed around the starting point, and stepping on one will cause some damage. To avoid them, McCoy's platoon should proceed from stopover point 20 to the second platoon, and Likin's platoon should proceed from stopover point 22 to the first platoon. McCoy's platoon will continue on to the third and fourth platoons. After killing the 5th platoon, Likin's platoon will move on to the 6th platoon, which was damaged by the support attack. McCoy's platoon will join Likin's platoon and provide cover after the 4th platoon is defeated.



MISSION 07 FORT ZAIUS Niango.

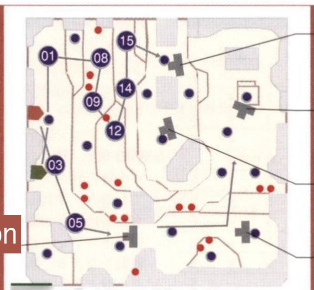
第1 Platoon
SHM－14
SOLDIER×4

第3 Platoon
TKS－04M
SOLDIER×4

第5 Platoon
LWU－16D
LW－16D×2

第2 Platoon
TKS－04M
SOLDIER×4

第4th Platoon
TKS－04M
ALM2000×2



Frasotho Earth / Sand Yellow

Suppli

name			
B.H.Mk2 G	—	—	5
B.H.Mk2	—	—	5
BANGER	3	4	5
WICK	3	4	5
LENGTH	3	4	5
DIAPERAGM H	3	4	5
PUTZ	—	4	5
ROOSTER	—	—	5

Tactics

A tochka and a radar are placed on the battlefield. Destroying the radar will reduce the frequency of missiles fired from the tochka. It is easy to destroy them, so attack them with your main arm. After the mission begins, the platoon will split into two groups. The route to the stopover point 03-05 is more suitable for McCoy's platoon than for Rikin's platoon, as they will be fighting against the tanks of the 4th Platoon and the WAW of the 5th Platoon. Let Likin's platoon go up the steps from the junction point 01-*08 and proceed to the junction points 09-12-14-15. When they reach the top of the cliff, they should defeat the 2nd and 3rd platoons.

MISSION 08 TIGUIRI Tiguiri

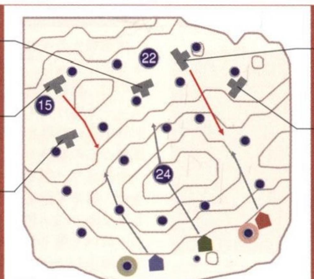
第2小隊
TKS－04M
SHM－14×2

第4小隊
LWG－16D
LWS－16D×2

第1小隊
TKS－04M
SOLDIER×4

第5小隊
LWG－16D
LWS－16D×2

第3小隊
TKS－04M
SHM－14×2



迷彩 La Sand / Asgrey

suppl

name		evaluation	
B.H.Mk2 G	—	4	5
B.H.Mk2	—	—	5
PUTZ	3	4	5
ROOSTER	3	4	5
DIAPERAGM H	3	4	5

Tactics

The Leitz platoon will be added to your side, and you will have three platoons to control. The Leitz platoon is recommended to focus on the offensive until it learns the "upshot" technique.

First, the 4th and 5th platoons will come toward you. McCoy's platoon will face the 5th platoon, and Reitz's platoon will face the 4th platoon. Likin's platoon will aim for the 2nd platoon from the 24th relay point. Reitz's platoon will encounter the 1st Platoon, but will try to pass through it without taking any precautions, and will try to destroy the 4th Platoon first. The 4th and 5th platoons will flee from relay points 15 and 22 if they are damaged, but in that case, they can be ignored.

MISSION 09 EL ARBA El Alba

第3小隊
TKS－04M
SOLDIER×4

第2小隊
ALM2000×3

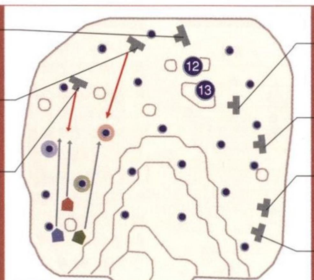
第1小隊
ALM2000×3

第4小隊
LWG－16D
LWS－16D×2

第5小隊
MHG－03

第6小隊
MHG－03

第7小隊
MHG－03



迷彩 Light sand/arth gray

suppl

Name1		Rating	
B.H.Mk2 G	—	4	5
B.H.Mk2	—	—	5
BONER	—	4	5
ENVELOPE	—	—	5

Tactics

McCoy's starting position is closer to the enemy than to his platoon. McCoy's platoon does not move, but sends Likin's platoon and Reitz's platoon toward the tanks. McCoy's platoon will join up with his allies and then move toward the tanks. The 6th and 7th platoons of attack helicopters will

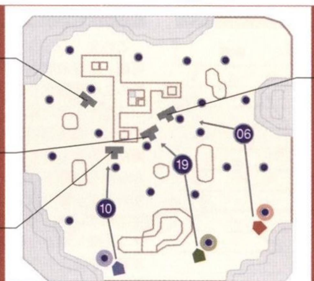
MISSION 10A TOURBA PLANT Chad East Plant

第4小隊
TKS－04S
LWS－16DE×2

第2小隊
TKS－04S
LWS-16DE×2

第3小隊
LWG－16DE
LWS－16DE×2

第1小隊
TKS－04S
SOLDIER×4



迷彩 Power - Ki / Land Brown

supplies

name	
B.H.Mk2 G	無条件
B.H.Mk2	無条件
ROOSTER	無条件
PUTZ	無条件
MANHOOD	無条件
BONER	無条件
WICK	無条件
ENVELOPE	無条件

Tactics

The mission is to defeat all the tanks in 8 minutes. if even one tank is left at the end of 8 minutes, the mission will fail. The mission is completed when all the enemy tanks are destroyed. There are mines around the starting point, but do not avoid them because time is of the essence. McCoy's platoon should start from the 06th relay point and head for the 1st platoon, and Likin's platoon should start from the 19th relay point and head for the 2nd platoon. The Leitz platoon should start at junction 10 and move on to the third platoon. If all platoons attack the 4th platoon at the end, the platoon will be able to clear the area in plenty of time.

Intermission 11～19

In the second chapter, new WAWs are issued, and each platoon leader is replaced by a Bloodhound Mk 2G and each member by a Bloodhound Mk 2, thus increasing the strength of the platoon.
If you are proceeding along the Scenario route, you can purchase bolt-ons starting from MISSION 12. oIn MISSION 12A, you will see RShell! Also, as the scenario progresses, there will be more nighttime missions so you may want to purchase an OwlEye.

Battard Trading Company Product List

MISSION 12

name	counter
HI－Pack01	5000
NINJA－03	2000
OwlEye	10000
RShell1	500
—	—
—	—
—	—
—	—
—	—
—	—
—	—
—	—
—	—

MISSION 13A

	counter
HI－Pack01	5000
NINJA－03	2000
RShell1	500
RShell2	1000
OwlEye	10000
ICE01	8000
FCS11	8500
AMIS	10000
—	—
—	—
—	—
—	—
—	—

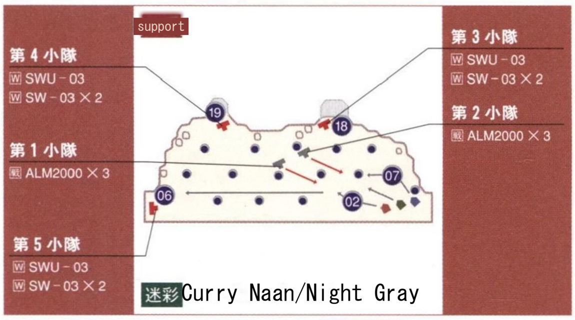
MISSION 17A

name	counter
HI－Pack01	5000
HI－Pack02	8000
NINJA－03	2000
NINJA－04	3500
RShell1	500
RShell2	1000
OwlEye	10000
ICE01	8000
FCS11	8500
FCS12	10000
AMIS	10000
AMIS2	15000
—	—

MISSION 19A

name	Counter
HI－Pack01	5000
HI－Pack02	8000
RShell1	500
RShell2	1000
RShell3	2000
ICE01	8000
ICE02	12000
FCS11	8500
FCS12	10000
AMIS	10000
AMIS2	15000
—	—
—	—

MISSION 11A SANGANA BEACH Sangana Beach



supplie

Name	!	Rating	
ENVELOPE	3	4	5
MANHOOD	—	4	5
DANG	—	—	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

The mission was conducted under unfavorable conditions: nighttime and sandy terrain underfoot. Reitz Platoon will pass through junction 07 and McCoy Platoon will pass through junction 02 and head for 1st and 2nd Platoons to spread out. Likin's platoon will attack 1st Platoon. Either the initial position of the enemy will be wiped out or, after about two minutes from the start of the mission, the 3rd and 4th platoons will appear. After defeating these reinforcements or passing through the relay point! 1or16, the 5th platoon will appear at relay point 06.

MISSION 12 SANGANA ROAD Sangana Coastal Highway



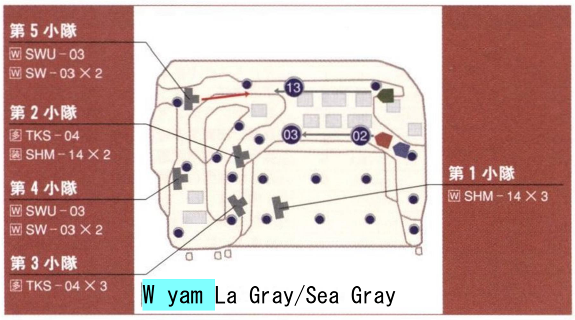
supp

Name1	Rating		
B.H.Mk2 G	3	4	5
B.H.Mk2	—	4	5
MANHOOD	3	4	5
ENVELOPE	3	4	5
DANG	—	4	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

Spare magazines are sold at the Battar Trading Company, but do not buy them here to conserve the counter. You can buy better spare magazines in the next mission.
Once started, the platoon will split up, with McCoy and Reitz Platoon heading for the 2nd Platoon from stopover point 19. Likin's platoon will move toward 1st Platoon from junction 03. The 3rd and 4th platoons will retreat to the vicinity of relay point 08 as we approach, so McCoy's and Likin's platoons will pursue them. Four minutes after the start of the mission, the 5th Platoon will appear at junction 06, so send in Reitz Platoon.

MISSION 13A ESCRAVOS escravos



suppl

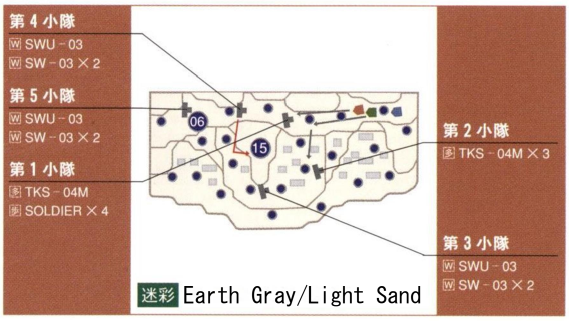
Name1	Rating		
B.H.Mk2 G	3	4	—
B.H.Mk2	—	4	—
PUTZ	3	4	5
DANG	3	4	5
CANE	—	—	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

Likin's platoon will advance to relay point 13 and engage the 5th platoon coming from the opposite direction. Meanwhile, McCoy's platoon and Reitz's platoon will move forward from junction 02 to junction 03 and wait until Likin's platoon has defeated the 5th platoon. Once the 5th platoon is defeated, the Likin platoon will advance first, and when the 4th platoon moves toward the Likin platoon, McCoy's and Reitz's platoons will also advance. The attack targets are the 2nd and 3rd platoons. Although it will take time to clear the platoon, this is a strategy that prioritizes avoiding a mix-up. Finally, move to the bottom of the cliff where the 1st Platoon is located and defeat it to complete the mission.



MISSION 14A EAST LEKKI eastern part of Lekki (i.e. east of the Itoigawa-Shizuoka Tectonic Line)



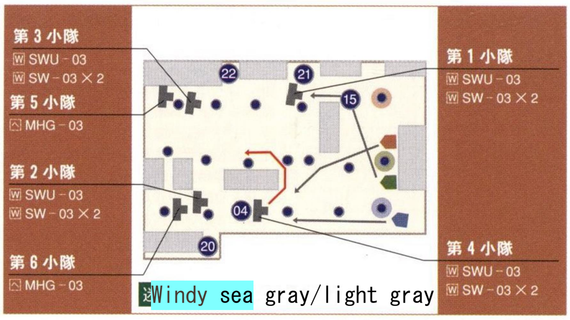
supplies

name		was	
B.H.Mk2	—	4	5
B.S.TypeX	—	—	5
DANG	—	4	5
SHEATH	—	—	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

McCoy's platoon will target the 1st Platoon, while Likin's and Reitz's platoons will target the 2nd Platoon. The platoon should attack with main arms and save backweapons for the enemy WAW. On the rare occasion, a multi-legged tank will attack, but in that case, use the back weapon's long-range attack to take it out. The 4th Platoon will move to the relay point 15 after the mission starts. McCoy's platoon will move to the 5th platoon, and Likin's and Reitz's platoons, which defeated the 2nd platoon, will attack the 3rd and 4th platoons. The difference in elevation makes it difficult to use backweapons here, so they should attack only after they are close enough to the enemy.

MISSION 15 NEWPORT Rd Lekki Port Road



suppl

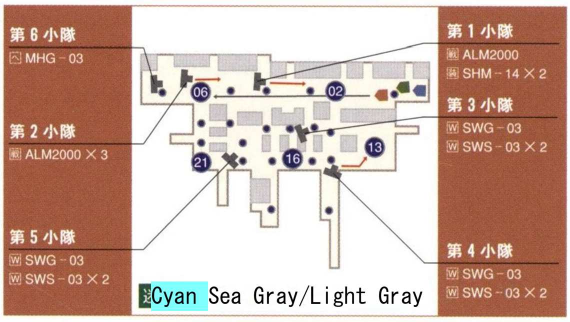
Name	Rating		
B.H.Mk2	3	4	5
DANG	3	4	5
CANE	3	4	5
SHEATH	3	4	5
POLE	—	—	5
※ MISSION 17A in the			
B.H.Mk2	3	4	5
B.S.TypeX	—	—	5
BULL SHOT	—	—	5
SHEATH	3	4	5
ENOB	—	4	5
PRICK	—	—	5

Tactics

Immediately after the mission starts, Furphy dies as a result of an event. The equipment on Farfie's plane will be temporarily lost until MISSION17A is cleared, so it is recommended to remove the necessary items.

Likin's platoon will head for 1st and 3rd platoons from relay point 15. McCoy's platoon, now reduced in strength, will go with Reitz's platoon to take out the 2nd and 4th platoons. When the enemy has only two platoons left, they will flee from the nearest staging area (20-22). Since attack helicopters cannot flee, the 5th and 6th platoons should be the last to be killed if the platoon is to clear the area by annihilating the enemy.

MISSION 16 LEKKI NEWPORT Lekki New Port



suppl

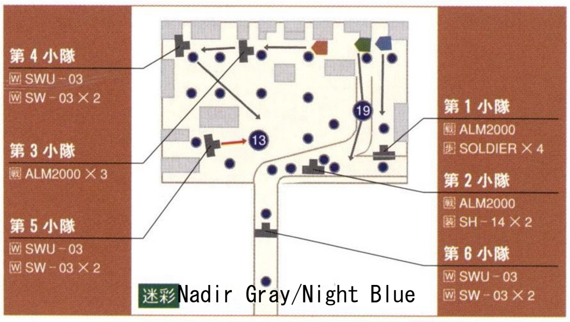
Name	Rating		
B.H.Mk2	3	4	5
B.S.TypeX	—	—	5
BULL SHOT	—	—	5
SHEATH	3	4	5
ENOB	—	4	5
PRICK	—	—	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

WAWs equipped with powerful weapons will appear. It is recommended that all platoons move in unison and play it safe by destroying enemy platoons individually. After defeating the 1st and 2nd platoons, turn left at junction 06 to engage the 5th platoon. Then turn left at junction 21 and head toward the 3rd and 4th platoons. It will take some time, but it is possible to get an operation rating of 5.

To clear the area as quickly as possible, split up at the 02 relay point and send one platoon of your team toward the 3rd and 4th platoons. The obstacles make it difficult to use the back weapon, so the main arm should be the mainstay of the fight.

MISSION 17A LAGOS Is. Lagos Island



supp

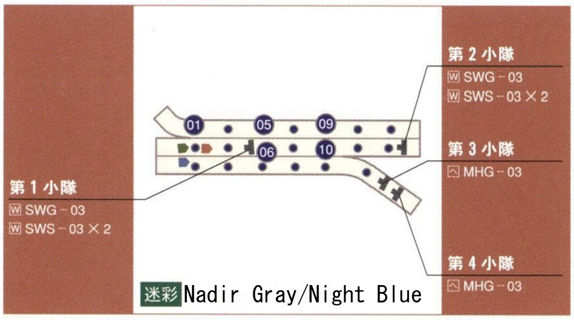
exquisite	evaluation		
B.H.Mk2	3	4	5
B.S.TypeX	—	4	5
ENOB	3	4	5
POLE	3	4	5
HUNG	—	4	5
PRONG	—	—	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

From this mission, Borghierdt will join McCoy's platoon. Borghierdt's learning value is inherited from Furphy's value. This time, McCoy's platoon will go out with large mobile weapons, so there is no need to worry about being defeated by the enemy. Special weapons are available, but there will be no need to change their equipment.

After the start, McCoy's platoon took out the 3rd and 4th platoons and engaged the 5th platoon, which moved to the vicinity of relay point 13. Meanwhile, Reitz's platoon took out the 1st Platoon, and the remaining Likin's platoon finished up by taking out the 2nd and 6th Platoons via relay point 19.

MISSION 18A 4th BRIDGE Lagoside Island



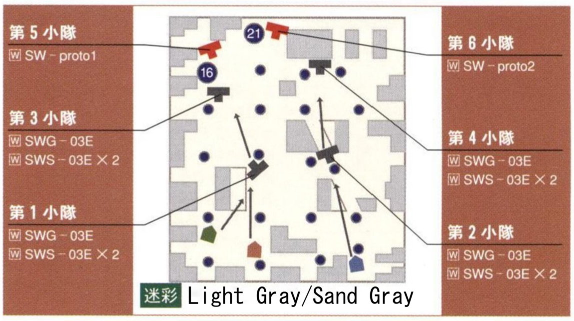
supp

Name	Rating		
B.H.Mk2	3	4	5
B.S.TypeX	---	4	5
BULL SHOT	---	---	5
PRICK	3	4	5
PRONG	3	4	5
POLE	3	4	5
HUNG	3	4	5
D－RIGGED	---	4	5
BAGGIE	---	---	5
---	---	---	---
---	---	---	---
---	---	---	---

Tactics

The battlefield is a huge bridge that gradually collapses as friendly platoons reach relay points. The final route is a single path from relay point 04-05-*06-*10-09. Note that the movement route must be reconfigured each time the foothold collapses.
As soon as the battle begins, the attack helicopters of the 3rd and 4th Platoons will be on their way. After the helicopters are downed without moving from the starting point, all platoons proceed to relay points 01-05 to fight the first platoon. After that, proceed along the road and defeat the second platoon at the end. The second platoon's attack is powerful, so be on your guard and attack with all platoons.

MISSION 19A YABA Yaba District, Lagos Island



supp

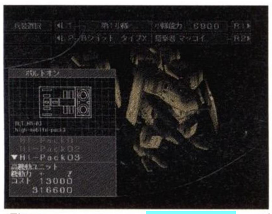
name	evaluati		
B.S.TypeX	無条件		
BULL SHOT	無条件		
PRONG	無条件		
FAG	無条件		
HUNG	無条件		
D－RIGGED	無条件		
BAGGIE	無条件		
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Tactics

McCoy's and Kin's platoons will attack the 1st and 3rd platoons in that order. Reitz Platoon will attack 2nd Platoon, then destroy 4th Platoon. Because there are many obstacles here, it is difficult for back weapons to hit the enemy. Use the main arm as the basic weapon, and use the back weapon in wide open areas.
After all enemy platoons are defeated, the 5th Platoon will appear at relay point 16 and the 6th Platoon at relay point 21. Since this is a powerful enemy, it is best to conserve your back weapon as much as possible.

Intermission 20～27

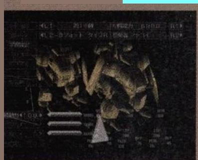
Once again, everyone was issued a new WAW, with the platoon leader flying a Bullshot Type x and his men in Bullshots.
After mission 20, the HRPack03 high-mobility unit can be purchased from the Battar Trading Company. If the HI-Pack03 is equipped on an aircraft that has reached its maximum mobility learning value and allocated all of its memory to mobility, it may even outperform a back-up weapon. Depending on the mission and battlefield conditions, HI-Pack03 can be a superior piece of equipment to spare magazines, and should be purchased at an early stage.



The HI-Pack 03 high-mobility uni demonstrates its full potentia when its mobility learning valu is maximized and all of it memory is allocated.

MISSION 24A and 24B are challenging missions in which the 4th Platoon must protect its allies from the enemy. In order to succeed in the mission, it is best to maximize the learning value of mobility and allocate all the memory to the mission. If the learning value is not sufficient, it must be increased in the previous mission. To do this, it is useful to maximize the memory of the item you want to learn, go out and leave it in a safe place for 30 minutes. Repeat this several times to maximize the learning value. In addition, the Hut Pack 03 is a perfect addition to the kit.

Preparation for a successful operation with OASIS ADHIM



If the mobility learning value is maximized in advance and the HI-Pack 03 mobility unit is equipped, the chances of a successful mission are increased.

Battard Trading Company Product List

MISSION 20

Name	Counter
HI－Pack01	5000
HI－Pack02	8000
HI－Pack03	13000
NINJA－03	2000
NINJA－04	3500
NINJA－06	6000
RShell1	500
RShell2	1000
RShell3	2000
RShell4	2500
AMIS	10000
AMIS2	15000
BirdEater	30000

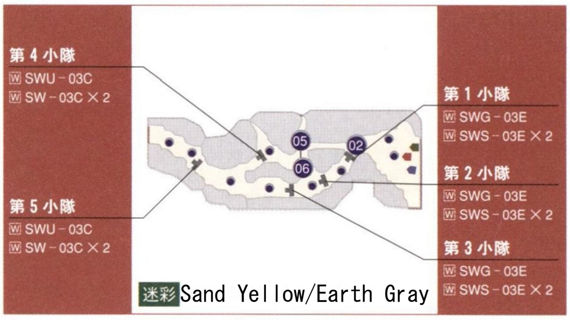
MISSION 23

Name	Counter	Name	Counter
HI－Pack01	5000	ICE03	20000
HI－Pack02	8000	FCS11	8500
HI－Pack03	13000	FCS12	10000
NINJA－03	2000	FCS21	18000
NINJA－04	3500	FCS22	18000
NINJA－06	6000	AMIS	10000
RShell1	500	AMIS2	15000
RShell2	1000	BirdEater	30000
RShell3	2000	DragonSwat	50000
RShell4	2500	---	---
RShell5	3000	---	---
ICE01	8000	---	---
ICE02	12000	---	---

MISSION 27A

Name	Counter	Name	
HI－Pack01	5000	FCS21	18000
HI－Pack02	8000	AMIS	10000
HI－Pack03	13000	AMIS2	15000
NINJA－03	2000	BirdEater	30000
NINJA－04	3500	DragonSwat	50000
NINJA－06	6000	---	---
RShell1	500	---	---
RShell2	1000	---	---
RShell3	2000	---	---
RShell4	2500	---	---
RShell5	3000	---	---
FCS11	8500	---	---
FCS12	10000	---	---

MISSION 20 Mt. ATAKOR Atakor Mountains



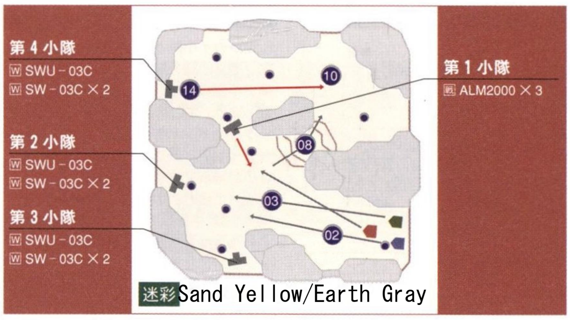
suppl

name	evaluation		
B.S.TypeX	3	4	5
BAGGIE	3	4	5
FAG	—	4	5
DINK	—	—	5
※ MISSION 22B in the event of proceeding to			
B.S.TypeX	3	—	—
BULL SHOT	3	4	5
FAG	3	4	5
DINK	3	4	5
DIAPER P	3	4	5
RAMMER	—	4	5
—	—	—	—

Tactics

First, all platoons should advance to relay point 02 and take out the 1st and 2nd platoons coming toward them. After that, all platoons should act together to play it safe, and then the 3rd, 5th, and 4th platoons should follow the path to defeat the enemy. However, this procedure takes a long time to clear, and the operation evaluation will be low. If you are aiming for an operation rating of 5, divide the friendly platoon into two groups at junction 02. 2 of the 3 platoons should proceed to the route of the 3rd and 5th platoons, while the remaining platoon should proceed to junction 05 on its own. The remaining platoon can proceed to the relay point 05 alone.

MISSION 21 Mt. TAHAT Tahat Mountains



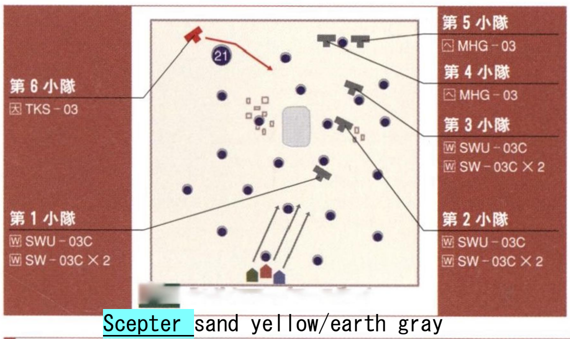
supplies

name	evaluati		
B.S.TypeX	3	—	—
BULL SHOT	3	4	5
FAG	3	4	5
DINK	3	4	5
DIAPER P	3	4	5
RAMMER	—	4	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

McCoy's platoon will attack 1st Platoon. Likin's and Reitz's platoons will go to attack the 2nd platoon via relay points 02 and 03 respectively. The third platoon will come out from behind the rocks as the friendly platoon approaches, so Likin and his platoon will take it out. The 4th platoon is

MISSION 22A AZOUA azure



Scepter sand yellow/earth gray

supp

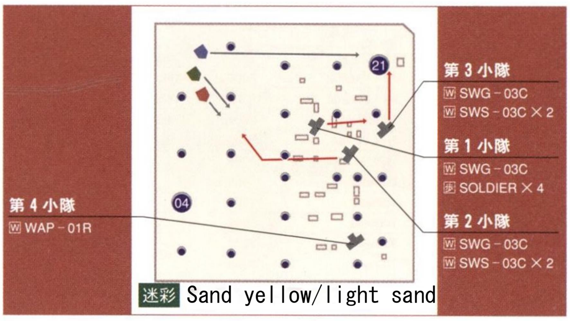
name	evaluation		
B.S.TypeR	—	—	5
B.S.TypeS	—	—	5
DINK	3	4	5
RAMMER	3	4	5
DING－DONG	3	4	5
PECKER	—	—	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

All three platoons of the allied team go out with large mobile weapons. The battlefield is sandy, but this does not hinder the movement of the large mobile weapons. When the mission begins, all platoons will take out the 1st through 3rd platoons in order of proximity. If the attack helicopters of the 4th and 5th platoons attack, they can be shot down without difficulty.

When the enemy platoon is annihilated, the 6th Platoon will appear near Relay Point 21. Since the 6th Platoon is also a large mobile weapon, its movement speed is fast. The 6th Platoon is also a large mobile weapon, so it moves fast. Since the distance does not shorten even if you chase after it, the ideal is for three platoons to move to surround it from three directions and fight so as not to let it escape.

MISSION 23 TITAF Tituff



supp

"*	evaluation		
BULL SHOT	3	4	5
B.S.TypeR	—	4	5
B.S.TypeS	—	—	5
DIAPER P	3	4	5
SCHLONG	—	4	5
RAMMER	—	—	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

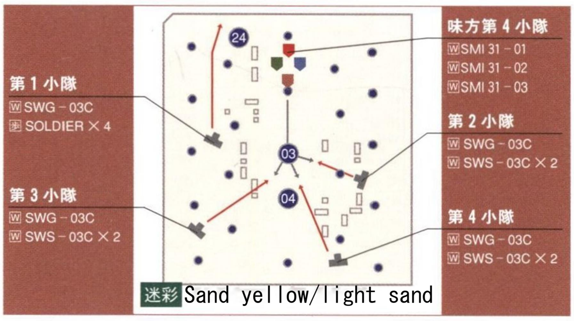
Tactics

This mission is completed when the 4th Platoon is defeated or when the 1st through 3rd Platoons are defeated and the 4th Platoon escapes.

If you want an easy clear, take the entire platoon from relay point 04 to platoon 4. The only other platoon you will have to fight is the 2nd Platoon, which will attack you on the way.

If you want to make it count, McCoy's and Likin's platoons will intercept the second platoon, then send Reitz's platoon to relay point 21 to take out the third platoon. Finally, all platoons will take out the 1st platoon. The 4th platoon will escape from the vicinity of relay point 15, and the game will be cleared.

MISSION 24A OASIS ADHIM addy



suppl

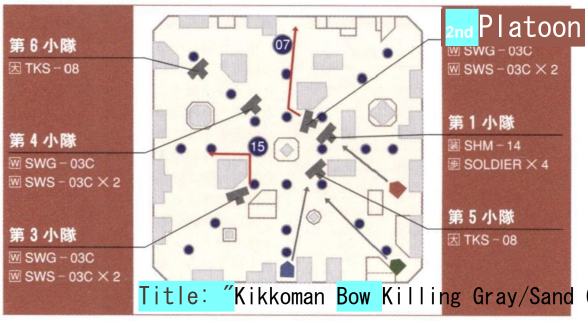
name	evaluation		
BULL SHOT	3	4	5
B.S.TypeS	—	—	5
PECKER	3	4	5
SCHLONG	3	4	5
DIAPHRAGM I	3	4	5
DING-DONG	—	4	5
GLANS	—	—	5
81formula electromagnetic gun			

Tactics

The 4th Platoon, appearing as an ally, automatically aims for relay point 04. It takes 2 minutes and 40 seconds to complete the mission, during which time the operation is successful if the platoon is able to defend itself from the enemy platoon's attack. The mission can only be attempted once, and even if the 4th Platoon or McCoy's plane is defeated, the mission is cleared as a failure.

After the start, all platoons advance to relay point 03 and attack the incoming 2nd to 4th platoons. The 1st platoon escapes from relay point 24, so there is no need to attack it. If the strategy is not successful, refer to the column on p. 287 for a setup that emphasizes mobility.

MISSION 25A KSABI ATTACK QSERV



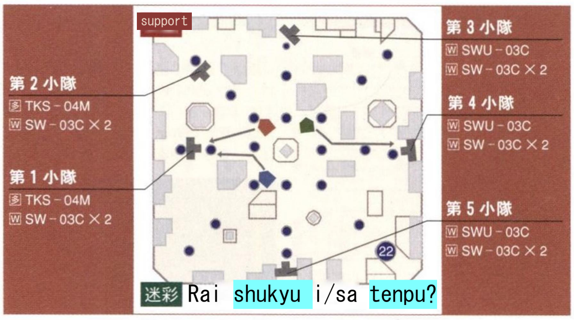
supp

name	evaluat		
BULL SHOT	3	4	5
B.S.TypeR	3	4	5
B.S.TypeS	—	4	5
RAMMER	3	4	5
DING-DONG	3	4	5
PECKER	—	4	5
DEAD STICK	—	—	5

Tactics

First, all platoons attack the 5th Platoon's large mobile weapons. If the 1st Platoon approaches McCoy's platoon during the engagement, McCoy's platoon will intercept the 1st Platoon. After destroying the 5th platoon, the 3rd platoon will fall back from junction 15, and Reitz's platoon will pursue and take it out. The 2nd platoon will move to relay point 07 and stand by, so we will leave them alone for now. Likin's and McCoy's platoons will attack the 4th platoon first. Reitz's platoon will engage the 6th platoon after defeating the 3rd platoon. Likin's platoon will join the fight after defeating the 4th platoon, while McCoy's platoon will move to take out the waiting 2nd platoon.

MISSION 26A KSABI DEFEND quasar service



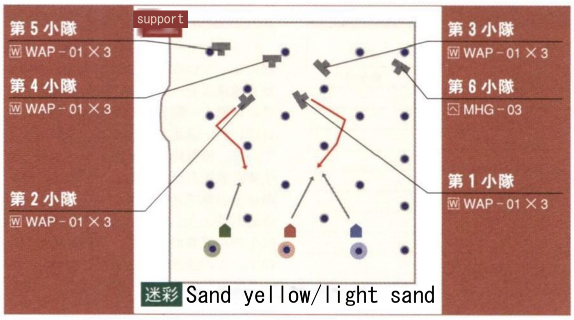
Supplied

name	evaluation		
B.S.TypeR	3	4	5
B.S.TypeS	—	4	5
PECKER	3	4	5
GLANS	3	4	5
DIAPHRAGM I	3	4	5
SCHLONG	—	4	5
DEAD STICK	—	—	5

Tactics

This mission can be completed in less than two minutes in most cases. If you want to take advantage of this, you need to use the technique of failing the mission once and immediately launching a support offensive attack. At the start, the 2nd Platoon is right in front of McCoy's platoon, but it does not move, so it is sent back. McCoy's platoon, together with Reitz's platoon, attacks the 1st platoon. McCoy's platoon and Leitz's platoon then work together to take out the 2nd and 3rd platoons. The 4th platoon will let Likin's platoon take over ° The 5th platoon will flee to the 22nd relay point when the 1st platoon is defeated.

MISSION 27A TARGIT Great Targit Sand Dunes



supplies

senior priest (of	evaluation
GREYHOUNDG	無条件
GREYHOUND	無条件
FLAPPER	無条件
DEAD STICK	無条件
GADGET	無条件
PHALLUS	無条件
SCHLONG	無条件
FALSIES	無条件

Tactics

This is a challenging mission where all enemy WAWs are Siqueida. Set the 4th Platoon for a support attack with a minimum time of 2 minutes, and choose a weapon with a long range for the back weapon. First, the approaching 6th Platoon is defeated. The 1st and 2nd platoons will then move toward them, and Reitz and Likin platoons will be assigned to them. McCoy's platoon will cover either side. Once the 1st and 2nd platoons are killed, the rest of the enemy platoons will move in, so all platoons should be resupplied. Likin's platoon will fight the 5th platoon, Reitz's platoon will fight the 3rd platoon, and McCoy's platoon will take out the 4th platoon.



Intermission 29 ~ 32

The platoon leader will receive a Greyhound G and the team members will receive Greyhounds for the final aircraft changeover. These aircraft are characterized by rollers attached to the legs, and the "roller dash shooting" and "roller dash left/right shooting" skills can be activated at a moment's notice. Chapter 4 is full of missions where you can obtain supplies unconditionally and do not need to worry about operational evaluation. If there is an ally with a low learning value, it is a good chance to maximize the learning value of all aircraft by repeating the technique of launching a mission and leaving it unattended for 30 minutes.



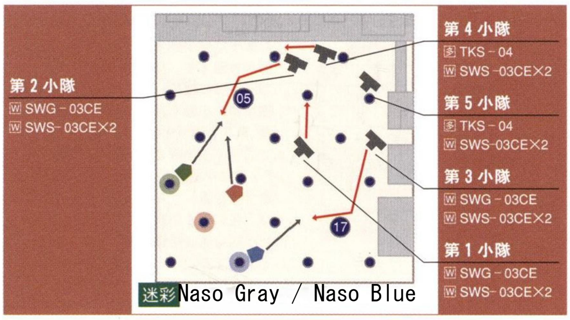
The final mission of "Scenario!" changes the composition of the enemy and the post-clearance conversation event, depending on the success or failure of the strategy in MISSION 24A.

Battard Trading Company Product List

MISSION 28

Name	1 Counter II	Name	1 Counter II
HI－Pack01	5000	ICE03	20000
HI－Pack02	8000	FCS11	8500
HI－Pack03	13000	FCS12	10000
NINJA－03	2000	FCS21	18000
NINJA－04	3500	FCS22	18000
NINJA－06	6000	FCS23	35000
RShell1	500	AMIS	10000
RShell2	1000	AMIS2	15000
RShell3	2000	BirdEater	30000
RShell4	2500	DragonSwat	50000
RShell5	3000	DragonSwat2	80000
ICE01	8000	DragonSwat	50000
ICE02	12000	---	---

MISSION 28 REGAR AIRPORT Regal Airport



迷彩 Naso Gray / Naso Blue

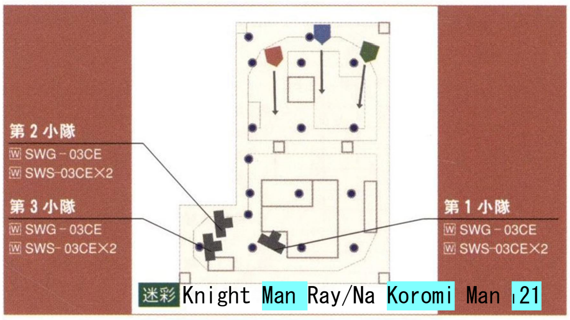
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name	evaluati
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Tactics

The second platoon will come from relay point 05 and the third platoon from relay point 17. The Likin and Leitz platoons will take care of each of them. The 1st Platoon will fall back and wait until we approach. McCoy's platoon should not pursue the first platoon, but should join with one of the friendly platoons to attack the incoming enemy platoon. The 4th and 5th platoons have multi-legged tanks, so they should approach defensively and take them out with their main arms. To be safe, after defeating the 2nd and 3rd platoons, all platoons may choose to resupply and then fight the tanks.

MISSION 29 GEOFACTORY geofactory



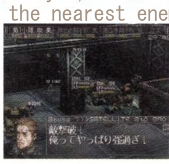
迷彩 Knight Man Ray/Na Koromi Man 21

supp

Name	Rating
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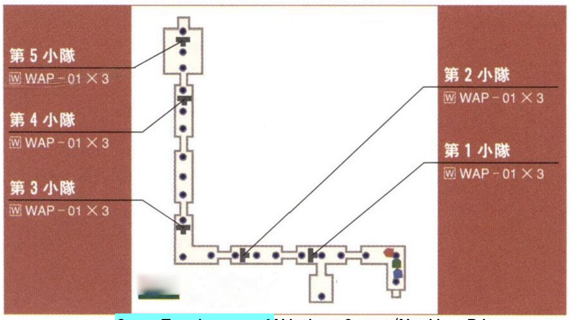
Tactics

The battlefield has three levels, but it is very small. Because there are many obstacles, it is difficult for back weapon attacks to hit the enemy. The mission starts with an enemy platoon in front of you, so each platoon should attack the nearest enemy first.



The floor structure and obstacles make it difficult to use back weapons. Fighting with main arm only is recommended.

MISSION 30 PASSAGEWAY aisle



Cao Enclosure!Night Gray/Nadir Blue

suppl

Name	Rating
BLASSTY	無条件
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Tactics

The battlefield is one long, narrow corridor. All platoons must advance along the aisle from the starting point, taking down the 1st through 5th platoons in turn. The passage is narrowed at the partition, and friendly aircraft may get caught in the passage during movement, disrupting the platoon's pace. In such cases, all platoons should stop and wait for the lagging platoon to join them. There is a small room next to the starting point, but there is no need to enter this room as it is empty.

After clearing the area, the powerful back weapon BLASSTY can be obtained.

MISSION 31 GEOPLANT geoplant

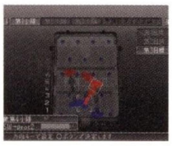


suppl

name	evalu
WOODPECKER	無条件
JOINT	無条件
KNOT	無条件
JOCK	無条件
J.T.	無条件
FIRECRACKER	無条件
BEEHIVE	無条件
DEAD STICK	無条件
RAIL	無条件
PHALLUS	無条件
GOALIE	無条件

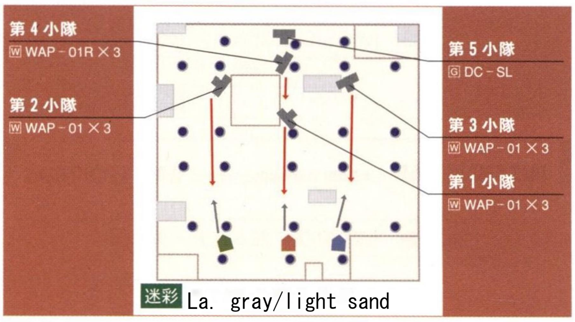
Tactics

The enemy is made up of three WAWs, each with powerful capabilities. c For each enemy platoon, you must attack with two or more platoons or you will be in danger. Make effective use of the BLASSTY obtained in the previous mission.



! When a platoon is attacked, the risk is great. Change your attack targets flexibly according to the enemy's movements.

MISSION 32A TIMGAD Tilgad Ruins

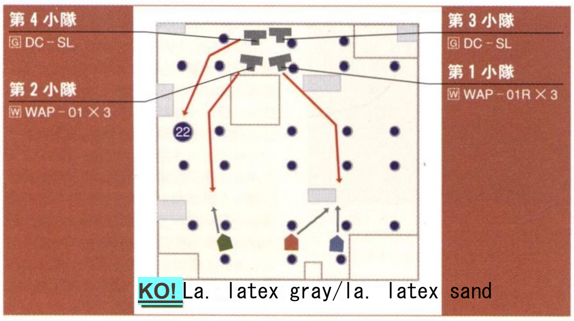


suppl

Tactics

The 4th and 5th platoons will move slightly from their initial positions and go into a waiting state. z The 1st through 3rd platoons will be coming toward them, so McCoy's platoon should intercept the 1st platoon, Likin's platoon the 3rd platoon, and Reitz's platoon the 2nd platoon.
Next, the 4th Platoon is surrounded from three directions and attacked. Since the 4th Platoon's weapons have a short range, it can be defeated unilaterally by attacking with back weapons. Once the 4th Platoon is defeated, the 5th Platoon will move in. Since the laser attack is aimed at the front direction, it is best to attack in a scattered and encircling manner to reduce the risk of multiple platoons being hit by the lasers.

MISSION 32B TIMGAD Tilgad Ruins



supplies

Name	Rating

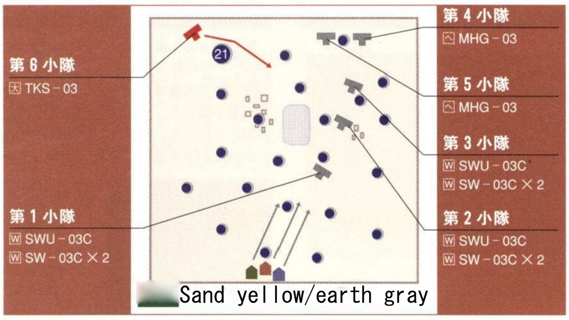
Tactics

Failure to perform the maneuver in MISSION 24A will result in one more large enemy WAW. The large WAWs of the 3rd and 4th platoons may attack with a laser simultaneously. This is a dangerous attack that can inflict devastating damage. Once they are in range of the lasers, you want to take them out as soon as possible.
First, McCoy's and Likin's platoons will take out the first platoon coming toward them. The second platoon will be taken out by Reitz Platoon. The 4th platoon will be waiting at the 22nd relay point, so three platoons will surround it and take it out. The 3rd platoon will not move until it gets close, so surround it in the same way.

Scenario 2 Mission Guide

If the player has obtained an average of 3 or higher in the operational ratings up to MISSION 20 in [Scenario], the game will branch out after the completion of the game. The story ends in Chapter 3, and is completed before the direct confrontation with the Synthemia Platoon.

MISSION 22B AZOUA azure



supp

name	evaluation		
BULL SHOT	3	4	5
B.S.TypeR	—	4	5
B.S.TypeS	—	—	5
DIAPER P	3	4	5
SCHLONG	—	4	5
RAMMER	—	—	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

In MISSION 22A, all platoons went out with large mobile weapons, but here the battle will be fought with regular WAW. Because the terrain is sandy and the footing is poor, it is recommended that the learning setting be set to a high mobility level. Large mobile weapons will appear as reinforcements. It is advisable to equip spare magazines and make sure that the back weapon is not used up.
After shooting down the 4th and 5th platoons first, all platoons proceed to take out the 1st through 3rd platoons in order. The 6th platoon, the last to appear, will attack while retreating, but it will be difficult to catch up with it by WAw. Use long-range attacks with back-up weapons to drive them back.

MISSION 24B OASIS ADHIM addy

supplies

name	evaluatio		
B.S.TypeR	3	4	5
B.S.TypeS	—	4	5
PECKER	3	4	5
SCHLONG	—	4	5
DIAPHRAGM I	3	4	5
GLANS	3	4	5
DEAD STICK	—	—	5
81 式電磁砲		無条件	
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

The composition of the enemy platoon and how to fight them are the same as in MISSION 24A, so please refer to p. 289 for the strategy procedure. However, the supplies after a successful mission are slightly different. If you succeed, skip two missions and go on to MISSION 27B.

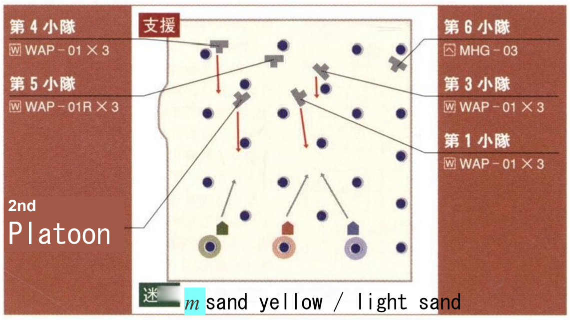
MISSION 25B KSABI ATTACK quasa

※P.289 MISSION 25A and data are the same

MISSION 26B KSABI DEFEND quasar service

※P.289 MISSION 26A and data are the same

MISSION 27B TARGIT The Great Targit Dunes



suppl

—	—	—	—
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—	—	—	—

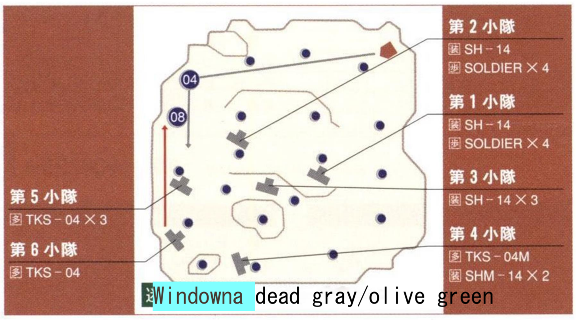
Tactics

The enemy formation is different from MISSION 27A, with the 5th Platoon in black ciqueida. The support attack should be set for 2 minutes to the 5th Platoon. Since the 5th Platoon will not move immediately, the support attack after 2 minutes will be enough to deal with the + minutes.
When the mission begins, intercept the 6th Platoon's attack helicopter as it approaches. The 1st through 4th platoons will come toward them, but the 3rd and 4th platoons will soon go into standby. The 2nd and 1st platoons continue to approach, so they are intercepted. The 3rd to 5th platoons will then move toward them, so after completing their supply, each platoon will destroy them individually.

Scenario 3 Mission Guide

It diverges from MISSION 01, and the ScenariOo Reitz Platoon, which ends in Chapter 2, does not appear, and the McCoy Platoon and the Kin Platoon fight alone until the end. The difficulty level is high because of the small number of allies.

MISSION 03B GEMENA gamena



supplies

name	evaluati		
PROD	3	4	5
BLUE VEINER	3	4	5
RAMROD	3	4	5
WHANG	—	4	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

In MISSION 03 B, the 6th Platoon is composed of a single multi-legged tank. Androe of the Bamia group is on board, and after three minutes from the start of the mission, he flees from the 08 relay point. The subsequent missions will diverge depending on whether or not Andlow is destroyed.

If you do not want to let the 6th Platoon escape, you can go ahead from relay point 04 to the escape point. If you engage the 5th Platoon, the 6th Platoon will come toward you, so you should change your attack target and take them out. If you want to clear the platoon without killing it, just kill the first platoon, then the second platoon, and so on, starting with the nearest enemy.

MISSION 04B YAHORENDE Yaholende

※P.283 MISSION 04Aand data are the same

MISSION 05B CLOSED MINE Yaholende

Tactics

Enemy composition and supplies are the same as in MISSION 05A, so see p. 283 for the basic strategy. The attack helicopter of MISSION 05B will approach after the mission starts, but will immediately retreat and return to its initial position. The helicopter will then circle at that location and will not attack until it is approached. Likin's platoon should take out the 1st and 4th platoons as in MISSION 05A. McCoy's platoon, equipped with a missile back weapon, will take out the 2nd platoon and then move on to the 3rd platoon.



The attack helicopters of 5th and 6th Platoon are not aggressively attacking. Let's take out both of them with the MATSUKOI Platoon, which defeated the 2nd Platoon.

MISSION 06B BANINGUI Bammin

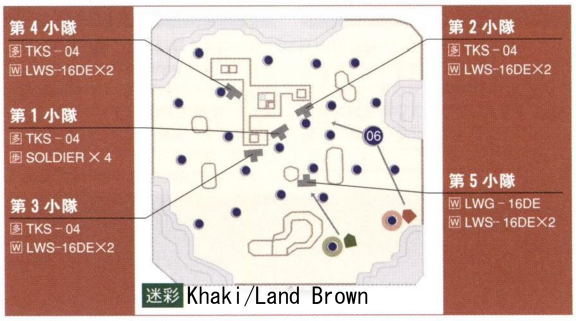
suppl

name			
B.H.Mk2 G	—	4	5
B.H.Mk2	—	—	5
BONER	—	4	5
ENVELOPE	—	—	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

The difference from MISSION 06A is that there are no mines in the battlefield. However, since they are not of concern to begin with, they do not affect the strategy. Also, the behavior patterns of the 1st and 2nd platoons have changed. Other enemies do not change their behavior patterns, so please refer to p. 283. The supplies after clearing the mission have also changed. If you obtain an operation rating of 4 or higher, you can obtain the new WAW.

MISSION 10B TOURBA PLANT Chad East Plant



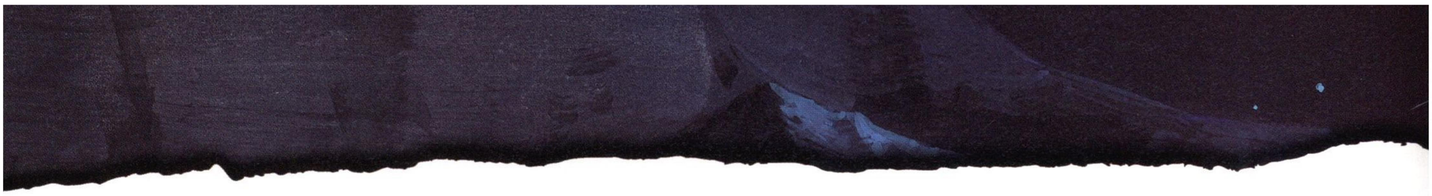
supplies

name	evaluati
B.H.Mk2 G	無条件
B.H.Mk2	無条件
ROOSTER	無条件
PUTZ	無条件
MANHOOD	無条件
BONER	無条件
WICK	無条件
ENVELOPE	無条件
—	—
—	—
—	—
—	—

Tactics

Unlike "Scenariol", only McCoy's and Likin's platoons will fight. However, there is no time limit of 8 minutes to complete the mission, so you can take your time. Also, there are no mines around the starting point.

McCoy's platoon will take out the 2nd and 1st platoons via relay point 06. Likin's platoon will take out the 5th and 3rd platoons. Finally, the two platoons will join forces and take out the 4th platoon to clear. To play it safe, McCoy's platoon and Likin's platoon should work together and take out the enemy platoons one by one.



MISSION 11B SANGANA BEACH Sangana Beach



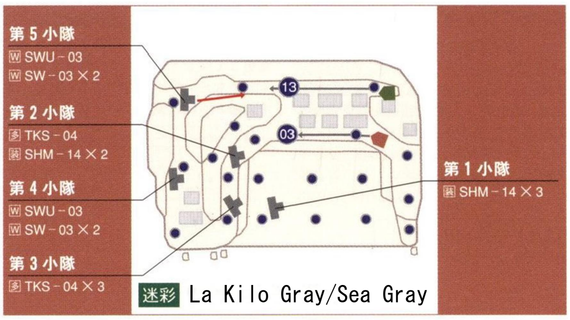
supplies

name	evaluation		
B.H.Mk2 G	3	4	5
B.H.Mk2	—	4	5
MANHOOD	3	4	5
ENVELOPE	3	4	5
DANG	—	4	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

The difficulty is higher than in MISSION 11A, with two platoons of allies. The difficulty is higher than in MISSION 11A, as it is more difficult to set up two allied platoons than in MISSION 11A. The 3rd to 5th platoons, which were reinforcements in MISSION 11A, are deployed from the start. Since the 3rd and 4th platoons will cross paths after 2 minutes, it is possible to attack both platoons by setting up a support attack on one of them.
After the 1st and 2nd platoons are defeated at all costs, McCoy's and Kin's platoons should join up and work together. After the 3rd and 4th platoons are defeated, McCoy's platoon and Kin's platoon will join forces and work together.

MISSION 13B ESCRAVOS escravos



supp

name	evaluation		
B.H.Mk2 G	3	4	—
B.H.Mk2	—	4	—
PUTZ	3	4	5
DANG	3	4	5
CANE	—	—	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

The battle strategy is the same as in MISSION 13A. McCoy's platoon will hold at relay point 03, while Likin's team will go through relay point 13 to take out the 5th Platoon. If McCoy's platoon moves toward the 2nd Platoon, it will be attacked intensively by the enemy, including the 4th Platoon. Once Likin's platoon advances and draws the 4th platoon, McCoy's platoon should take out the 2nd platoon. If they do so, they should approach defensively and attack with their main arms to avoid using their back weapons. After the fifth platoon is defeated, Kin's platoon will move to support McCoy's platoon, if necessary. Finally, move to the bottom of the cliff and take out the 1st Platoon to clear the area.

MISSION 14B EAST LEKKI eastern part of Lekki (i.e. east of the Itoigawa-Shizuoka Tectonic Line)



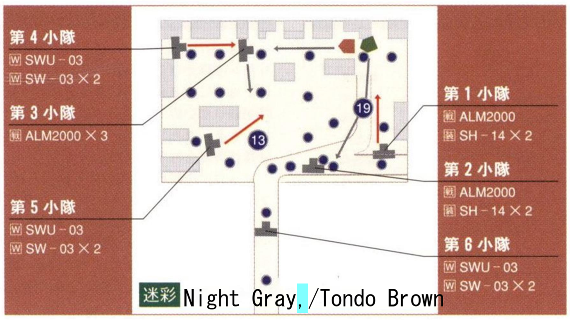
supp

name	evaluati		
B.H.Mk2	3	4	5
B.S.TypeX	—	—	5
BULL SHOT	—	—	5
SHEATH	3	4	5
ENOB	—	4	5
PRICK	—	—	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

After McCoy's and Kin's platoons advance to relay point 03, they will split up and take out the 1st and 2nd platoons. Since we want to save our back weapons for the enemy WAW, we should approach with an emphasis on defense and take them out with our main arms.
McCoy's platoon, having defeated the 1st Platoon, attacks the 4th Platoon, which is moving to Joint 15. The 3rd platoon will flee if attacked. In the end, two platoons will defeat the 5th platoon to clear. Here, three new aircraft will be given to the platoon with an operational rating of 5, so we must aim for a high rating by avoiding unnecessary maneuvers.

MISSION 17B LAGOS Is. Lagos Island



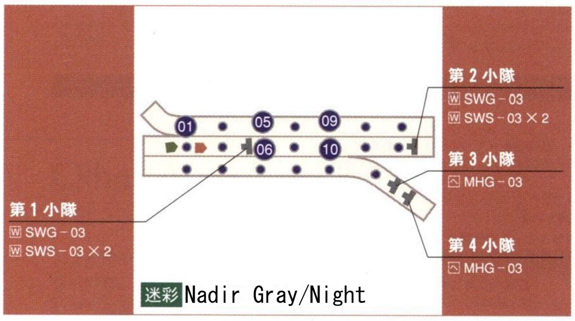
supp

name	evaluatio		
B.H.Mk2	3	4	5
B.S.TypeX	—	4	5
ENOB	3	4	5
POLE	3	4	5
HUNG	—	4	5
PRONG	—	—	5
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

McCoy's platoon will move toward the 3rd and 4th platoons. After defeating the 1st Platoon, the Likin Platoon will return to the starting point and proceed to relay point 19. Although it is possible to take out the 1st Platoon from the vicinity of relay point 19, it is better to take them out first, as they are likely to fall to the ground during the engagement.
As McCoy's platoon passes the 3rd Platoon's position, the 5th Platoon begins to move. The fifth platoon will approach the route of Likin's platoon, so Likin's platoon should switch to a defensive position and rush to the second platoon. The fifth platoon should be taken out by McCoy's platoon after the fourth platoon is defeated.

MISSION 18B 4th BRIDGE Lagoside Island

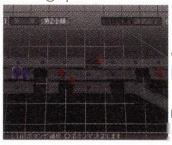


supp

name		evaluatio	
B.H.Mk2	3	4	5
B.S.TypeX	—	4	5
BULL SHOT	—	—	5
PRICK	3	4	5
PRONG	3	4	5
POLE	3	4	5
HUNG	3	4	5
D－RIGGED	—	4	5
BAGGIE	—	—	5
—	—	—	—
—	—	—	—
—	—	—	—

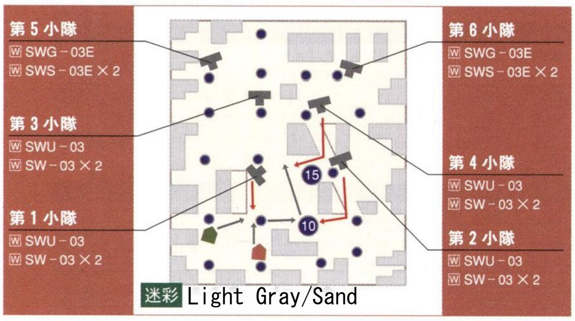
Tactics

The battle strategy is basically the same as in MISSION 18A, so see p. 287. The bridge drop points via certain relay points remain the same, so there is no change in the route to be taken. Shoot down the attacking helicopters of the 3rd and 4th Platoons at the starting point and start moving.



If you try again after failing a mission, you will start with all the bridges that are scheduled to fall. The mission will start with all of the bridges that were scheduled to fall.

MISSION 19B YABA Lagos Yaba District



Supplied by

Name		Rating	
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—
—	—	—	—

Tactics

There are many obstacles here, making it difficult to use a back weapon. Basically, use the main arm to fight, and refrain from wasting your back weapon. Also, since it is easy to get caught by obstacles during battle, you should set up relay points carefully and move smoothly.

When the mission starts, take out the first platoon with McCoy's and Likin's platoons. The second and fourth platoons will then approach, and McCoy's platoon and Rikin's platoon will take them out, respectively. After defeating the 2nd platoon, McCoy's platoon will go to support Likin's platoon, then join forces to defeat the 5th and 6th platoons.

Scenario 4 Mission Guide

From MISSION 03B in Scenarios, a further branching derivative Scenario。has the fewest number of missions, and the story ends with the first chapter. The story surrounding McCoy remains largely untold.

MISSION 04C YAHORENDE Yaholende

※P.283 MISSION 04A and data are the same

MISSION 05C CLOSED MINE Yaholende

supplies

name		evaluatio	
B.H.Mk2 G	—	4	5
B.H.Mk2	—	—	5
BONER	—	4	5
ENVELOPE	—	—	5

Tactics

The contents are the same as in MISSION 05B, so see p. 293. If you obtain an operation evaluation of 5, you can obtain a model of aircraft for your team members in addition to the captain's aircraft. Be sure to get it, switch to it, and take on the final mission.

MISSION 10C TOURBA PLANT Chad East Plant

※P.293 MISSION 10B and data are the same

MISSION Completed

There are four ALTERNATIVE scenarios available, so the second and subsequent times you play, use the branches to take a route you haven't completed yet.

FRONT MISSION ALTERNATIVE Data Bank

Alt's combat system is quite different from the others in the series. Armaments are obtained from the military, and only bolt-ons, which correspond to the function of a backpack, can be purchased from merchants.

arms

weapons

The weapon in **Alt is the WAP's** predecessor, the **WAW**. Naturally, there are no replacement parts. However, **the WAW** with weapons built into its arms and the Cicada, which is said to be the originator of the **WAP,** do appear, albeit to a limited extent. Here is a list of **WAWs and** other weapons that appear as both friend and foe.

legend

TYPE Weapons
- WAW = Wander Wagen
- Large = turret on hover legs. Large non-standardized maneuverable weapons
- Multi-legged tanks = large weapons featuring multiple legs developed before the advent of large mobile weapons.
- Vehicle = Attack - Support - Transport Vehicle
- Aircraft = Combat Aircraft. Helicopter

stamina Endurance of the unit. Destroyed when it reaches 0.
mobility Mobility set for the unit, affecting movement speed and evasive maneuverability.
mission The mission in which the unit appears or is provided is numbered and debased [The number in 1 is the name of the character equipped with the unit when it first appears and the mission number.

One Friendly Force, One Allied Force

format	name	Japanese name	TYPE	Durabi	Mobili	S-si-computer
RJ-24	BLOODHOUND	bloodhound	WAW	1800	100	[Bruce, Furphy :0 1][Beni Sad, Onosai: 05A.05B.05C][Magnusson, Bastanak: 081
RJ-26	BLOODHOUND G	Bloodhound G	WAW	2100	112	【マッコイ：01】【リキン：05A､05B､05C】【ライツ：08】
RJ-28	BLOODHOUND Mark2	Bloodhound Mark 2	WAW	3200	87	07～10A､12～18A､06B､10B､11B､13B､14B､05C
RJ-29	BLOODHOUND Mark2 G	Bloodhound Mark 2G	WAW	3600	100	05A､07～10A､12､13A､05B､06B､10B､11B､13B､18B､05C
TRJ-24	BULLDOG	bulldog	WAW	1800	100	06､08～10A､15､27A06B､10B､27B､10C
RJ-34	BULL SHOT	bull shot	WAW	3400	112	15､16､18A～21､23～25A､14B､17B､18B､22B､25B
RJ-35X	BULL SHOT Type X	Bull Shot Type X	WAW	4500	125	14A～21､14B､17B､18B
RJ35S	BULL SHTO Type S	Bull Shot Type S	WAW	5500	100	22A～26A､22B､24B～26B
RJ-35R	BULL SHOT Type R	Bull Shot Type R	WAW	6300	112	22A､23､25A､26A､22B､24B～26B
FRJ-45	GREYHOUND	greyhound	WAW	6000	138	27A
FRJ-46	GREYHOUND G	Greyhound G	WAW	6500	153	27A
FRJ-45T	GREYHOUND Type-T	Greyhound Taif T	WAW	6000	138	28
SMI31-01	—	Type 31-1	WAW	10000	100	【NPC：25A､25B】
SMI31-02	—	Type 31-2	WAW	7000	100	【NPC：25A､25B】
SMI31-03	—	Type 31-3	WAW	7000	100	【NPC：25A､25B】
TCK-010	TCK	TCK	大型	22000	125	17A､22A

Enemy Force 1

Format	name	Japanese name	TYPE		Mobili	mission
LW-16D	WAAGE	verge	WAW	2400	61	27A､30､32A､27B､32B
LWU-16D	WAAGE PLUS	WAGEPRUS.	WAW	2800	74	07
LWS-16D	WAAGE VERSTÄRKUNG	Wagefairsterkung	WAW	3000	36	08､09
LWG-16D	WAAGE PLUS VERSTÄRKUNG	Wagenspflegerstädterkung	WAW	3400	48	08､09
LWS-16DE	WAGE VERSTÄRKUNG 2	Wergefair Stelkungszwei	WAW	3200	48	10A､10B､10C
LWG-16DE	WAAGE PLUS VERSTÄRKUNG 2	Wagenspfleger Stelkungszwei	WAW	3600	61	10A､10B､10C
SW-Rroto1	CHLORANTA TUNED DATURA	Datura Kai Chlorantha	WAW	22000	106	19A､31
SW-Proto2	DISCOLOR TUNED DATURA	Datura Revised Discolor	WAW	26000	106	19A､31
SW-03	SCHÜTZE	schutze	WAW	3000	93	11A～15､17A､11B､13B､14B､17B､19B
SWU-03	SCHÜTZE PLUS	Schutzepschluss	WAW	3400	106	11A～15､17A､11B､13B､14B､17B､19B
SWS-03	SCHÜTZE VERSTÄRKUNG	Schutzweige Fairsterkung	WAW	3500	74	16､18A､18B
SWG-03	SCHÜTZE PLUS VERSTÄRKUNG	Schütze Puls Fairsterkung	WAW	5000	87	16､18A､18B
SWS-03E	SCHÜTZE VERSTÄRKUNG 2	Schutzfair Stelkungszwei	WAW	4000	80	19A､20､19B
SWG-03E	SCHÜTZE PLUS VERSTÄRKUNG 2	Schutzpfleger Stelkungszwei	WAW	5500	93	19A､20､19B
SWC-Proto1	BELLADONNA TUNED ATROPA	Atrova reform Belladonna	WAW	20000	119	31
SW-03C	LÖWE	Rave	WAW	5000	112	20～22A､26A､22B､26B
SWU-03C	LÖWE PLUS	Ravebles.	WAW	5400	119	20～22A､26A､22B､26B
SWS-03C	LÖWE VERSTÄRKUNG	Löwfairsterkung	WAW	6000	93	23～25A､24B､25B
SWG-03C	LÖWE PLUS VERSTÄRKUNG	Löwepulsfair Stelkung	WAW	7100	100	23～25A､24B､25B
SWS-03CE	LÖWE VERSTÄRKUNG 2	Löwfairsterkungszwei	WAW	7600	106	28､29
SWG-03CE	LÖWE PLUS VERSTÄRKUNG 2	Löwepfleste Stelkungszwei	WAW	6500	100	28､29
WAP-01	Cicada	Cervus nippon yesoensis	WAW	7000	125	27A､30､32A､27B､32B
WAP-01 R	Cicada R	Cicada Revision	WAW	12000	132	23､27A､32A､27B､32B
DC-SL	URAGAN	wild goose	G-WAW	—	—	32A､32B
TKS-04	PAUK	Pauk.	多脚	4000	36	01～04A､12､13A､28､03B､04B､10B､13B､04C
TKS-04M	PAUK RAKETA	Pauk Laquieta.	多脚	3500	36	03A､05A～09､14A､26A､03B､05B､06B､14B､26B､05C
TKS-04S	PAUK TYPE-S	Pauk - Type S	多脚	7000	36	10A
THS-03	Dyugoni	diugoni	大型	30000	74	22A､22B
THS-08	Osiminog	osiminog (Ociminooglu	大型	15000	100	25A､25B
SH-14	CHRYSALIDE	'Chrysalid	車両	600	87	01～03A､03B､17A､17B
SHM-14	CHRYSALIDE FUSE	Chrysalid-Fujzeh.	車両	600	87	01～08､13A､16､25A､03B～06B､13B､04C､05C
ALM-2000	LUCANE	Luccane	車両	3000	60	04A､07､09､11A､16､17A､21､04B､11B､17B､04C

Form No	name	Japanese name (often of plants	TYPE	stamin	Mobili	mission
MHG-03	CORNAILLE	cornail	aircraft	1000	148	05A、09、15、16、18A、22A、27A、05B、18B、22B、27B、05C
—	Tochka	bunker (military)	military installations	—	—	07
RADAR	RADAR	radar facility	military installations	—	—	07

Other Arms

Other Weapons

The other weapons listed here are not combat units, but weapons that appear only in movie scenes in the game or in the game's settings. The "~EYE" suffix in the name is a reconnaissance type of the model without the suffix.

legend

TYPE
: (A) Weapons

- WAW = Wander Wagen
- G-WAW = Large aircraft according to Wander Wagen standards
- Vehicle = Attack - Support - Transport Vehicle
- Aircraft = combat aircraft, helicopters
- Naval vessels = ships for combat
- Military facility = fixed facility on the map that is the target of the attack.

Demo
: For weapons that appear in movie scenes in the game, indicate their mission number
Setting only" represents units that exist only as a game setting

format	name	Japanese name (often of plants	TYPE	Demo
SJ-24	BLOODHOUND RED EYE	Bloodhound Red Eye	WAW	Setting only
RJ-34	BULL SHOT RED EYE	bull-shot red-eye	WAW	Setting only
FRJ-45S	GREYHOUND RED EYE	Greyhound Red - Eye	WAW	Setting only
LWM-16D	WAAGE AUFKLÄRER	Wageaoff Krahler.	WAW	Setting only
SWM-03	SCHÜTZE AUFKLÄRER	Schütze, Aufklärer.	WAW	Setting only
SWM-03C	LÖWE AUFKLÄRER	Raveaofkreeler.	WAW	Setting only
VJ-44G	BLOODY BULL	Bloody Bull.	WAW	Programming in Logic
SMI31	SMI31	Type 31 KO Rail Cannon	WAW	Appeared after a successful operation in 25A.25B
C-10D	DRIEBUS	Dribs.	vehicles	14A, 14B, 27A, 27B
GHB-100G	WEDGIE WAND	Wedge Wand	vehicles	27A, 27B
YH-82	GEKVLERK	zeku flakes	aircraft	Prologue J0AJ0BJ0C
FZ-116	INSEK	inseq	aircraft	10A
AHJ-00	BULL FISH	bluefish (Anableps spp.)	aircraft	6A, 6B, 26A, 26B
KH-2	DELFIN	Delphine	military vessel	11A.11B
KH-3W	BALLENA	vallena	military vessel	11AJ1BJ2



Weapons

Unlike the WAP, there are no punching or fighting weapons built into the arms, and only close-range and long-range attacks are possible. In the case of the WAW, the weapon is mounted on the left rear side, so a dedicated bolt-on joint mechanism is provided on the right rear side.

legend

TYPE : (A) — Weapons

- MG=Machine guns and gun systems
- MS=Missile system
- CN=Canonics
- GN = grenade-based
- RK= rocket (launcher) type
- EtC=Other Weapons
- SH=Shield
- Bolt-on_1=Auto-Gatling
- Bolt-on_2 = infrared suppressor
- Bolt-on_3 = fire control system
- Bolt-on_4=Nightscope
- Bolt-on_5 = spare magazine
- Bolt-on_6=High mobility unit
- Bolt-on_7=Smoke Discharger

arms

Offensive:.	Indicates offensive power per bullet
Number of times	Indicates the number of rounds that can be fired without reloading
Hit: (1)	The unit of measurement for the hit rate of an attack is percent.
Range:	Indicates the minimum and maximum range of the weapon Range 1 corresponds to about 12 meters
Ammo.	8″ for the number of rounds in that weapon, no out of ammunition.
Reload: 1	The unit of time it takes to reload a round after it has been shot is seconds.
Durability:	Destroyed when the durability of the part reaches 0.
Mobility Correction	When equipped, the shadow prowess on the unit's mobility
Counters: 1	Value of the counter (operation kourei) required to make a purchase.
Hit rate correction	Infrared suppressors affect enemy hit rate, fire control systems and night scopes (night only) affect the equipped unit's own hit rate, and smoke dischargers affect both enemy and friendly hit rates. Smoke dischargers affect both enemy and friendly hit rates.
Effect range: -1.5 to +1.5 mm.	The area of effect of the part. As with the range, the area of effect 1 corresponds to about 12 meters.
Additional ammunition	Number of additional bullets you can carry
Duration	The time unit in seconds in which the smoke discharger is effective
Map :.	The mission number indicates the mission to be completed or the mission that can be purchased at the Battar Trading Company [1 indicates the name of the character who is equipped with the weapon at the time of the first mission and the mission number

Arm Weapon

format number	name	Japanese	TYPE	Attack	Times	Hit	RANGE	Bullets	Reload	mission
WEP-GMG1	DINGUS	Dingus	MG	5	12	78	0-1	∞	1	Initial possession, 01
WEP-GMG2	WHANG	waa	MG	8	14	76	0-1	∞	2	01-03A, [Likin, Benisad, Onosai: 05A.03B~05B.05C].
WEP-GGUN1	DORK	dawk	MG	10	3	78	0-1	∞	1	Initial possession, [McCoy, Bruce, Furphy :01], [Beni Sad, Onosai: 05A.05B.05C]
WEP-GMG3	BANGER	banger	MG	10	14	74	0-1	∞	2	05A.07J Magnusson, Bastaninac:08]. 05B
WEP-GMG4	ROOSTER	rooster	MG	13	12	74	0-1	∞	1	07、08、10A、10B
WEP-GGUN2	RAMROD	ramrod	MG	14	3	76	0-1	∞	1	03A、03B
WEP-GMG8	GLANS	Glance	MG	14	20	74	0-2	∞	3	24A、26A、24B、26B
WEP-GMG5	CANE	cane	MG	16	16	74	0-1	∞	2	13A、15、13B
WEP-GMG9	FLAPPER	flapper	MG	16	20	74	0-2	∞	3	27A
WEP-GGUN3	BUSHBEATER	Bushbeater	MG	18	4	76	0-1	∞	1	_[Rights: 08], 03A-06A, 04B, 05B, 04C
WEP-GMG6	PRONG	Plon	MG	18	20	74	0-1	∞	2	17A、17B、18A、18B、19A
WEP-GMG7	DINK	Dink	MG	18	36	74	0-1	∞	3	20～22A
WEP-GMG11	JOCK	Jock	MG	20	24	76	0-2	∞	2	31
WEP-GGUN4	PUTZ	Pz	MG	22	4	82	0-1	∞	1	06A～08、10A、13A、10B、13B
WEP-GMG10	KNOT	Knot	MG	22	24	74	0-1	∞	2	31
WEP-GGUN6	PRICK	Prick	MG	26	4	80	0-2	∞	2	15、16、18A、14B、18B
TRW-VAL1	CLAZY PECK	Crazy Peck	MG	30	24	75	0-1	∞	—	17A、22A
WEP-GGUN5	DANG	Done	MG	30	4	82	0-1	∞	1	11A～15A、11B、13B
WEP-GMG12	JOINT	Joint	MG	30	28	76	0-1	∞	1	31
WEP-GGUN7	FAG	iFag	MG	37	2	82	0-1	∞	1	19A、20、21
WEP-GGUN8	PAECKER	Pecker	MG	42	3	84	0-2	∞	1	22A、24A～26A、24B～26B
WEP-GGUN9	GADGET	Gadget	MG	42	3	82	0-3	∞	3	27A
WEP-GGUN10	DEAD STICK	Dead Stick	MG	52	4	84	0-2	∞	1	25A～27A、31、24B～26B
WEP-GGUN11	J.T.	NAT	MG	62	4	86	0-3	∞	2	31
TRW-MIS1	BUGLE	Buggle	MS	60	2	78	0-2	∞	—	17A、22A
TRW-CAN1	BULL HONE	bullhorn	CN	80	1	70	0-4	∞	—	17A、22A
WEP-GGUN12	—	Type 8 EM CN	Etc	82	6	90	0-4	∞	—	24A、24B
—	BLASSTY	BLASTY !!!	Etc	255	1	99	0-5	∞	—	30

Back Weapon

format number	Name	Japanese name	TYPE	Attack	Times	Hit	RANGE	Number	Reload	mission
WEP-GCANON1	BLUE VEINER	Bluebeiner i	CN	80	1	75	2-4	4	4	03A、04A、03B、04B
WEP-GCANON2	BONER	Boehner.	CN	120	1	75	2-4	4	4	Lights: 08]. 08-10A.06B.10B,
WEP-GCANON3	HUNG	khan	CN	160	2	78	2-5	6	5	17A～19A、17B、18B
TWP-CNN01	BIG NOSE	Big Nose	CN	200	1	75	2-5	16	—	17A、22A
WEP-GCANON4	PHALLUS	iFaras	CN	220	3	81	2-5	6	4	27A、31
WEP-GRENADE1	WHOPPER	hopper	GR	40	1	58	0-2	8	3	Initial possession.01.02
WEP-GRENADE2	WICK	|wick	GR	50	2	58	0-2	10	3	06A、07、10A、10B
WEP-GRENADE3	ENOB	[enob	GR	80	3	60	0-2	9	4	15～17A、14B、17B
WEP-GRENADE4	RAMMER	lamar	GR	100	2	58	0-2	10	4	20～23、25A、22B、25B
WEP-GRENADE5	LOG	Logs	GR	120	2	60	0-3	12	4	—

format number	name	Japanese name	TYPE	Attack	freque	Hit	range	Bullet	Reload	mission
WEP-GMISSILE1	STAFF	staff	MS	100	1	85	1-4	2	6	03A～06A、04B、05B、04C
WEP-GMISSILE2	MANHOOD	manhood	MS	140	1	85	1-4	4	5	10A～12、10B、11B
TWP-MISSILE	EGG SACK	egg sack	MS	150	9	85	0-5	36	—	17A、22A
TWP-MISSILE	BEE HIVE	Beehive	MS	170	5	78	1-5	20	—	17A、22A
WEP-GMISSILE3	DONKEY-RIGGED	Donkey Rigid	MS	180	1	85	1-4	3	6	18A、19A、18B
WEP-GMISSILE5	RAIL	rail	MS	200	1	95	1-5	4	7	31
WEP-GMISSILE4	SCHLONG	schlong	MS	250	1	90	1-5	2	8	23、24A、26A、27A、22B、24B、26B
WEP-ROCKET1	PROD	PROD	RK	70	2	60	2-3	8	3	01～04A、03B、04B、04C
WEP-ROCKET2	LENGTH	length	RK	90	2	60	2-3	12	3	:07, [Magnusson, Busternack:08].
WEP-ROCKET3	POLE	pole	RK	110	4	55	1-3	16	3	15、17A、18A、17B、18B
WEP-ROCKET4	DING-DONG	Dinh Dong.	RK	140	3	50	1-4	20	4	22A、24A、25A、25B
WEP-ROCKET5	STALLION	stallion	RK	160	4	45	2-4	27	3	—

Cynole Doe Shield-

format	name	Japanese	TYPE	stamina	Mobility	mission
WAS-01	FLAT	flat	SH	2000	-10	U McCoy, Bruce, Fatfee:01] J Magnusson, Buster Nack:08]
DS-05	DIAPER E	Diaper Epsilon!	SH	2300	-5	"Likin, Benisad, Onosai: 03A-05A, 04B, 05B, 04C, 05C]
SYN7	DIAPHRAGM H	Diaframe - Eta !	SH	2800	-10	07、【ライツ：08】
YD-32	ENVELOPE	envelope	SH	3000	-5	09A～12、06B、10B、11B、05C
IT-9	SHEATH	sheath	SH	3400	-5	14A～16、14B
WAS-10	BAGGIE	baby carriage	SH	3600	0	18A～20、18B
DS-17	DIAPER P	Diaper-□-	SH	4500	-10	20、21、23、22B
SYN9	DIAPHRAGM I	Diaframe - Iota I	SH	4700	-5	24A、26A、24B、26B
KA-S16	FALSIES	Foalsies.	SH	4800	0	27A
DS-22	DIAPER X	Diaper-Kai	SH	5800	-15	—
USI-LS	RAG	rug	SH	6000	-5	—
SIK-1	GOALIE	Gorey.	SH	7000	-10	31

Bolt on **Bolt** on I

format number	name	Japanese name (often of	TYPE	counter	frequenc	a [hit	Rang	hit rate	Effect Rang	Number of	Mobility Corr	number	Effect Time	mission
BLT-AG1-01	AMIS	AMIS	Bolt-on_1	10000	3	10	2	—	—	—	—	—	—	13A、17A、19A、20A、23A、27A、28
BLT-AG1-02	AMIS2	AMIS2	Bolt-on_1	15000	4	15	2	—	—	—	—	—	—	13A、19A、20A、23A、27A、28
BLT-AG2-01	Bird Eater	bird-eater	Bolt-on_1	30000	8	15	2-3	—	—	—	—	—	—	20A、23A、27A、28
BLT-AG2-02	Dragon Swat	Dragon Swat	Bolt-on_1	50000	8	30	2-3	—	—	—	—	—	—	23A、27A、28
BLT-AG2-03	Dragon Swat2	Dragon Swat 2	Bolt-on_1	80000	12	50	1-3	—	—	—	—	—	—	28
BLT-IC-01	ICE01	ICE01	Bolt-on_2	8000	—	—	—	−15	—	—	—	—	—	13A、17A、19A、23、28
BLT-IC-02	ICE02	ICE02	Bolt-on_2	12000	—	—	—	−30	—	—	—	—	—	19A、23、28
BLT-IC-03	ICE03	ICE03	Bolt-on_2	20000	—	—	—	−50	—	—	—	—	—	23、28
BLT-FC1-01	FCS11	FCS11	Bolt-on_3	8500	—	—	—	＋5	1	—	—	—	—	13A、17A、19A、23、27A、28
BLT-FC1-02	FCS12	FCS12	Bolt-on_3	10000	—	—	—	＋5	2-3	—	—	—	—	17A、19A、23、27A、28
BLT-FC2-01	FCS21	FCS21	Bolt-on_3	18000	—	—	—	＋10	1-3	—	—	—	—	23、27A、28
BLT-FC2-02	FCS22	FCS22	Bolt-on_3	18000	—	—	—	＋10	3-5	—	—	—	—	23、28
BLT-FC2-03	FCS23	FCS23	Bolt-on_3	35000	—	—	—	＋15	1-5	—	—	—	—	28
BLT-NS-01	Owl Eye	owl's-eye	Bolt-on_4	10000	—	—	—	＋35	—	—	—	—	—	12、13A、17A
BLT-RS-01	RShell1	R shell 1	Bolt-on_5	500	—	—	—	—	—	＋2	—	—	—	12、13A、17A、19A、20、23、27A、28
BLT-RS-02	RShell2	R Shell 2	Bolt-on_5	1000	—	—	—	—	—	＋3	—	—	—	13A、17A、19A、20、23、27A、28
BLT-RS-03	RShell3	R Shell 3	Bolt-on_5	2000	—	—	—	—	—	＋4	—	—	—	19A、20、23、27A、28
BLT-RS-04	RShell4	R Shell 4	Bolt-on_5	2500	—	—	—	—	—	＋5	—	—	—	20、23、27A、28
BLT-RS-05	RShell5	R Shell 5	Bolt-on_5	3000	—	—	—	—	—	＋6	—	—	—	23、27A、28
BLT-HM-01	Hi-Pack01	Highback 01	Bolt-on_6	5000	—	—	—	—	—	—	＋3	—	—	12、13A、17A、19A、20、23、27A、28
BLT-HM-02	Hi-Pack02	Hi-Pack 02	Bolt-on_6	8000	—	—	—	—	—	—	＋5	—	—	17A、19A、20、23、28
BLT-HM-03	Hi-Pack03	Hi-Pack 03	Bolt-on_6	13000	—	—	—	—	—	—	＋7	—	—	20、23、28
BLT-SD-01	NINJA-03	Ninja03	Bolt-on_7	2000	—	—	—	−30	—	—	—	3	5	12、13A、17A、20、23、28
BLT-SD-02	NINJA-04	Ninja04	Bolt-on_7	3500	—	—	—	−40	—	—	—	4	8	17A、20、23、28
BLT-SD-03	NINJA-06	Ninja06	Bolt-on_7	6000	—	—	—	−50	—	—	—	6	12	20、23、28

FRONT MISSION 1ST

System & Mission Description

systemama

The game system of the 1ST the starting point of the series, is the basis for subsequent works, but since it is a 2D work expressed in so-called dot pictures, it differs in many aspects from other 3D works.

Select two scenarios

The **PS** port of 1ST **has two** scenarios, the **O.C.U.** version and the **U.S.N.** version, and you can choose which one to play when you start the game. Although the basic game system is the same, the **U.S.N.** version has fewer missions and fewer characters to join, making it more compact and challenging overall. They are also a feature of the U.S.N. version, as well.



If you are starting a new game, you will be asked " Have you played the first game? Have you ever played the first game? If YESJ, you can select a scenario, but if NOJ, you will automatically start the O.C.U. version.

Availability of loot

When you destroy certain enemy units during a mission, you will receive WAP parts, weapons, and items as loot. The loot includes rare parts and weapons that cannot be purchased at the store. However, this system is only available in the O.C.U. version, and no loot is available in the U.S.N. version. In addition, in the O.C.U. version, weapons and parts hidden in the map can be obtained in three missions, but in the U.S.N. version, there is no such element. These are the two biggest differences in the system.



In the O.C.U. version, there is a loot system that allows players to obtain weapons and weapons of war from specific enemy units. There are also items that can be obtained by moving to specific locations on the map.

UNIT

unit

Unit Classification

The units that appear in **1ST** can be roughly categorized into the **eight** types shown on the right.

Even if the enemy unit's **WAP** has the same name, the parts and equipment that make up the unit differ from mission to mission. Even bare-handed helicopters may be equipped with arm parts with powerful punch mechanisms, so care should be taken. Even if they are bare-handed, they may be equipped with arm parts with powerful punching mechanisms, so be careful.

Unit typology



WAP
A unit that serves as the main force for the enemy. The name of the enemy's aircraft is indicated by the name of its body parts, but in many cases the parts are a mixture of multiple models.



Supply vehicles (e.g. Big Born)
A support unit that repairs parts and supplies ammunition. The player side has only one unit, and in the U.S.N. version, a repair backpack appears instead.



Armored vehicles (LIGHT TANK, etc.)
There are several types of vehicle units with different equipment. They are equipped with two launchers and are mainly used for long-range offensives.



Tank (M.B.T.)
It is a vehicle unit equipped with a bifocal bazoo power, and has a lot of HP.



Attack helicopters (AAH34C, etc.)
An aerial unit, its main focus is on long-range attacks. It is characterized by its ability to move without being affected by terrain. It appears only in the U.S.N. as an enemy aircraft.



Patrol platform (OUTPOST)
A lookout that appears only in the U.S.N. version. Although its HP is low, it is equipped with a machine gun for close combat and a bazooka for close-up shooting, and its attack power is surprisingly high.



Turrets (e.g., LONG FORCE)
Fixed turrets installed in bases and fortresses. Basically, they are used for long-range attacks and have considerable destructive power. Because of their durability, they often take a long time to destroy.



large mobile arms
They have a lot of HP and are equipped with powerful weapons, making them dangerous if attacked carelessly.

Unit mobility

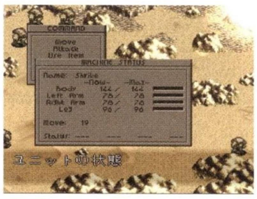
A unit's mobility is based on the mobility of its leg parts and is affected by the map's terrain and steps. The terrain of the map has a set mobility required for entry, and the movement range is determined by subtracting the required mobility for each square from the unit's mobility. In the same way, each step requires 1 travel distance per step.

Movement characteristics by leg-barts type

In 1ST, there are four types of leg parts: legs (bipods), tanks, hover, and tires. Each type of leg has its own special terrain to move over, and the trick to setting up the leg is to choose the type of leg that best suits the map conditions. The most important thing to keep in mind is the difference in performance when traversing uneven terrain. Legs can move up to two steps, but other types can only move one step at a time, making them slow in missions with many steps.

Relationship between excess output and moving power

If the fuselage has excess power (total output car gross weight), 10% of it is added to the mobility. For example, if the mobility of a leg part is 14 and the output is 100 and the weight is 75 = 25, 14 + 2 (rounded down to the nearest whole number) results in an actual mobility of 16. In missions with turn restrictions, it is effective to set up a system that increases mobility by reducing the amount of equipment and increasing the surplus output.

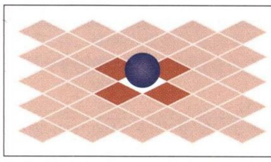


The actual mobility can be checked in "Machine Statusj" during the mission. During setup, only the mobility of the leg parts is displayed, so try to predict the actual mobility from the w/P value.

Attack and Defense

There are three types of attacks: fighting, melee, and ranged, and the type is determined by the weapon used. The attack range is **one** square (adjacent) for fighting and melee attacks, and at least the minimum distance of the weapon's range for long-range attacks.

Range of attack for bifocal weapons



The range of a ranged weapon is 1 to 4 squares. If an attack is made adjacent to an enemy, it is treated as a melee attack. If an attack is made from a distance of one square or more, it is treated as a ranged attack, and the effect on performance and experience gained will vary.

counterattack

If hit by a fighting or melee attack, it can counterattack. If both arm parts are still intact, the fighter can counterattack with either a left or right-handed weapon. Basically, since melee attacks are more effective than fighting attacks, it is preferable to counterattack with a melee weapon (firearm) against an enemy's fighting attack.

protection

If attacked from a distance or if it does not (cannot) counterattack, it takes a defensive action. If equipped with a shield, it can defend with the shield. However, if both arms are destroyed, they cannot defend. There is no concept of evading an attack; the decision is based on whether the attack hits or not.

CHARACTER >

character

Character Capabilities

Each ability has a separate experience value, with an upper limit of **9999**, and experience gained leads directly to improved abilities. The character levels up when the total experience of each ability reaches a specified value. The level itself does not affect the abilities, but the same abilities are set for enemy pilots who are involved in gaining bonus experience and learning skills, which affect the combat ability of enemy units (but do not level up).

Experience gain

When a unit engages in combat, the character gains experience in the ability that corresponds to its combat action. If a fighting attack is made, the character gains experience in fighting. The experience gained is determined by the success or failure of the attack and the amount of damage inflicted. When defending, each character gains a certain amount of experience based on his Agility at the start of the mission. However, when defending with a shield, the experience gained is halved. If an enemy unit's parts are destroyed, a bonus is added to the experience value. The most efficient way to gain experience is to destroy both arms and legs before destroying the body.

Character Capabilities

LV	level	Indicates the character's level of growth. Levels up each time the total experience value (Total) reaches a specified value.
Fight	combat offensive	Indicates the level of competence with respect to each means of attack. Gains
Short	short-range attack	The experience value is reflected as it is, mainly the hit rate of the attack.
Long	long-range attack	and enhance damage
Agility	protection	Indicates the ability to reduce damage when defending. Effective only if Shield or Normal Defense is selected.

SKILL

Types of Skills and Learning

When you level up, you can learn one skill for each ability if your experience level for that ability reaches the required skill level.



Learn the corresponding skills for each method of

Skill level and activation rate

Each skill has a skill level, which is randomly increased when the skill is activated. As the skill level increases, the activation rate increases, Speed increases the number of bullets fired, and Guide and Duel improve the hit rate of attacks. There are four skill levels (Lv. 1-Lv. 3). However, the probability of leveling up from Lv. 3 to Last is about 1 in 2,000, which is quite low. The level-up is also possible in the arena, so it is a good idea to use this method if you are aiming for the last level.

Skills

type		Skill	effect	Lv.1	Lv.2	Lv.3	Last
grappling	Stun	stun	Renders the enemy in a state of inactivity. Removal of the effect is determined randomly each turn.	40%	60%	80%	90%
	Double	double	Activated when both arms are bare-handed or equipped with fighting weapons. Continuous attack with the other arm.	40%	60%	80%	90%
	First	first	It will always be a first strike.	40%	60%	80%	100%
short distance	Duel	duel	You can choose which parts to attack. However, the hit rate will be reduced.	100%	100%	100%	100%
	Switch	switch	Activated when both arms are equipped with melee weapons. Continuous attack with the other arm.	30%	50%	80%	90%
long distance	Speed	speed	Activated when equipped with a machine gun or shotgun. The number of shots increases by 1 per level.	50%	60%	70%	100%
	Guide	guide	You can select the parts of the enemy to attack. However, the hit rate will be reduced.	100%	100%	100%	100%

Character growth trends **and** learnable skills **(O.C.U.** ed.)

Growth = Growth rate on a 5-point scale from A-E

Learnable skills = numbers indicate

skill level, colored letters indicate learned skills

Required experience = Experience needed to learn a skill

	i-	Grow	learnable	Experience required
Lloyd	grappl	C	Stan/First/Double	700-1900-3500
	short	period	Duel/Speed/Switch	2000-5000-7000
	long	C	guide	1500-6000
	protec	C	(Max. number of	—
Sakata (the	grappl	E	Stan/First/Double	1000-2300
	short	A	Duel/Speed/Switch	2500-5500-8500
	long	D	guide	2000-7000
	protec	D	(Max. number of	—
Natalie.	grappl	D	Stan/Double	1000-2200-3600
	short	B	Duel/Speed/Switch	3100-5000-7000
	long	C	guide	1900
	protec	D	(Max. number of	—
keith	grappl	C	double	1200-3000
	short	B	Duel/Speed/Switch	2000-5000-7000
	long	C	guide	2000
	protec	E	(Max. number of	—
J. J.	grappl	D	Stan/First/Double	900-2000-3600
	short	B	Duel/Speed/Switch	2000-5000-7000
	long	C	guide	2500
	protec	D	(Max. number of	—
Frederick.	grappl	D	First/Double	3000-9000
	short	D	Speed/Switch	5000-7000
	long	D	guide	6000
	protec	A	(Max. number of	—
Yang.	grappl	B	Stan/First 2/Double	1000-1800-2800
	short	C	Duel/Speed/Switch	3000-5000-7000
	long	E	guide	2200
	protec	D	(Max. number of	—
pole	grappl	D	stun	3000-4000-5000
	short	D	Duel/Switch	3000-5000
	long	A	guide	1500
	protec	D	(Max. number of	—
alder	grappl	B	Stan/First/Double	1500
	short	B	Duel/Switch	4000-7000
	long	D	guide	1700
	protec	E	(Max. number of	—

			learnable	Required
Hans.	grapp	D	–	—
	short	D	Duel/Speed/Switch	2900-5900-7900
	long	B	guide	900
	prote	C	(Max. number of	—
Gregorian (calen	grapp	A	Stan/First 2/Double	500-1800-3000
	short	D	–	—
	long	E	–	—
	prote	D	(Max. number of	—
molly	grapp	D	Stan/First/Double	1200-5500
	short	D	Duel/Switch	4000-6000
	long	D	–	—
	prote	B	(Max. number of	—
Bobby.	grapp	D	Stan/Double	1300
	short	B	switch	2000-4000
	long	B	guide	1500
	prote	D	(Max. number of	—
polunga (Neotr	grapp	C	Stan/First 2/Double	900-2200
	short	C	speed	3000-6000
	long	D	–	—
	prote	C	(Max. number of	—
eHin	grapp	D	Stan/Double	2000-3500
	short	B	speed	4000-4500
	long	C	guide	2600
	prote	D	(Max. number of	—
Gents.	grapp	C	stun	—
	short	C	Duel/Switch/Speed	3000-5000-7000
	long	C	guide	2500
	prote	C	Max. number of	—
ralph	grapp	B	Stan/Double	—
	short	C		—
	long	D	guide	2000
	prote	E	(Max. number of	—
PWI	grapp	D	–	—
	short	B	–	—
	long	D	–	—
	prote	B	(Max. number of	—

Character growth trends and learnable skills **(U.S.N.** version)

Growth = growth rate on a 5-point scale from A to E. Learnable skills

name			learnable	Required Experience
cabi	grapp	c	Stan/First/Double	1000-2200-3500
	short	C	Duel/Speed/Switch	1800-4800-7000
	long	c	guide	2000
	prote	c	(Max. number of	—
Sanders.	grapp	D	Stan/First/Double	1100-2300-3800
	short	B	Duel/Speed/Switch	1600-4500-6500
	long	D	guide	2000
	prote	D	(Max. number of	—
Matthew.	grap	B	Stan/First/Double	700-1900-3500
	short	c	Duel/Speed/Switch	2100-5100-8000
	long	D	guide	2000
	prote	D	(Max. number of	—
HAL	grap	c	Stan/Double	1000-2200
	short	D	Speed/Switch	3100-5000-7000
	long	D	guide	1900
	prote	B	(Max. number of	—

			learnable	Require
won (unit of	grapp	c	Stan/First/Double	800-2000
	short	D	speed	3500
	long	B	guide	1500
	prote	E	(Max. number of	—
Gina.	grapp	E	double	3000
	short	A	Duel/Speed/Switch	4800-6500
	long	D	guide	3000
	prote	D	(Max. number of	—
getter	grapp	C	Stan/First/Double	2200-3500
	short	D	duel	5000
	long	D	guide	3000
	prote	c	(Max. number of	—
—	—	—	—	—

ITEM

item

Item Utilization

The items listed in the table on the right can be used to escort friendly **NPC** units, or when the enemy is numerous and there is a large gap in strength. One of the most useful items is **Flash**, which can be used from the beginning of a mission to the final mission. In addition, when facing large mobile weapons or Driscoll's Ravens with high defenses and **high HP, the Acid Bomb, which** lowers defenses, is ideal. When used in conjunction with Flash, which stops their movement, they can be defeated with stunning ease.

Item Type

Item	sub	effect	Price
Repair S	myself	Select one part and recover 50 HP	50
Repair M	myself	Select one part and recover 100 HP	100
Repair L	myself	Select one part and recover 200 HP	200
Repair SP	myself	Select one part and recover 400 HP	400
B.A. Mine	square on a	Damage to enemies stationed in squares where mines are planted	120
Flash	enemy	Disables action (up to 3 turns)	160
Chaff	ally	50% reduction in hit rate when hit by long-range attacks	200
Smoke	enemy	50% reduction in the hit rate of all attacks	200
Acid Bomb	enemy	Defense of all parts lowered	200

Flash, Chaff, Smoke, and Acid Bomb are grenade-type items that basically shoot at a target within a range of 1 to 4 squares. The ejection distance can be extended by the performance of the backpack.

Utilize items to obtain experience

The use of ejectable items provides experience (Long) in long-range attacks, regardless of the target. If funds are available, in addition to inexpensive Flash items, it is possible to purchase a large number of Chaff items that target allies, and use them continuously while replenishing items by using the equipment change command of the supply vehicle to gain experience in long-range attacks.

T A C T I C S

Making use of supply vehicles to gain experience

In missions where supply vehicles appear among enemy units, you can efficiently gain experience and strengthen your character by taking advantage of the enemy units' behavioral characteristics.

Earn part destruction bonus

If the enemy unit has a supply vehicle, it will go to the supply vehicle to repair arm parts when they are destroyed. Using this pattern of behavior, destroy non-body parts with FGuideJ or "Duel. If the enemy gets adjacent to the supply vehicle, target the repaired parts and destroy them again on the next turn. By repeating this process, you can efficiently gain experience from the part destruction bonus. Parts Destruction Bonus

If the kill is not available, it attacks the body and may destroy it, but if it hits a part other than the body, it gains the same experience.

Agility Earn experience in

The enemy supply trucks can also be attacked to gain defensive experience (agility). Although this can be done by enemies other than supply trucks, supply trucks with low attack power are best suited because of the risk of being destroyed if they take too much damage. In the U.S.N. version, there are only a few missions where supply vehicles appear, so use attack helicopters or other vehicles instead.



The armament of enemy supply vehicles does not change much as the mission progresses, so it is harder to take damage in the latter half of the mission. Armored vehicles and attack helicopters can be substituted with machine guns and rifles if they run out of missiles, but be careful of the damage.

FRONT MISSION 1ST O.C.U.Side Simple Advance Chart

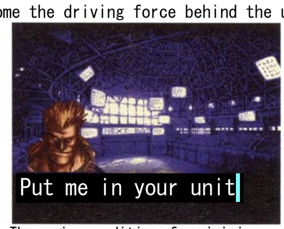
There are no branches in the storyline in 1ST, and the scenario progresses as the player completes the missions. The O.C.U. version is characterized by the large number of characters who join the unit (except for Lloyd, who is one of the 11 characters who must join the unit), and the number of characters who can join the unit at any time through events. The O.C.U.-version is characterized by the large number of characters who join the unit (**11** must join the unit (except for Lloyd, the main character), and **6** can join at will depending on the event, making a total of **18** characters including Lloyd. In addition to setting up the aircraft, the intermission will also require the gathering of these friends.

Summary of Story

The O.C.U. chapter describes the activities of Canyon Crow, a mercenary unit specially formed for the Second Huffman Conflict. Behind the conflict, the upper echelons of both militaries and the WAP development company are engaged in inhumane research---the development of a bio-computer using human brains---and the plot is hidden in various parts of the story. In the first half of the story, Canyon Crow, led by the main character Lloyd, moves from place to place, being swept away by the great swell of the conflict. After the conflict ends, they pursue the rebel group "Huffman's Soul" as a peace mediator, but when a conspiracy to develop a biocomputer is revealed, Lloyd leaves the military and takes independent action, and the members of Canyon Crow follow his lead. In the latter half of the film, Lloyd is pursued by the peace mediators, and the emotions of Lloyd and the others become the driving force behind the unit.



The basic scenario is to receive orders for the next mission at the military office in town.



The main condition for joining a particular character is to win a battle in the arena.

Chart Start	Story Guide
	Larkas Incident (2090) An O.C.U. military reconnaissance team led by Lloyd infiltrates a munitions factory in the Larkas area. They engage Driscoll's unit and Karen is taken away. This incident leads to the outbreak of the Second Huffman Conflict.
M01 powerful reconnaissance	
barindene	
M02 Rescue of allied aircraft	IN Sakata, Natalie and Keith, J.J.
New Milorgan	Canyon Crow Formation (2091) The mercenary unit Kyanyon Crow is organized by Colonel Olson.
M03 recovery of transported goods	IN Frederick.
New Milorgan	Canyon Crow added Frederick, a civilian journalist they had met at the crash site, to the convoy's escort mission. Pee Wee, who would later join Canyon Crow, was also a member of that unit.
M04 convoy escort	
chub mackerel (Scomber japonicus)	IN Jang, Piwi, Alder
M05 Hospital Survey	When Jan informs Mouthid of Karen's disappearance, he heads for the military hospital in Greylock, but the hospital is blown up.
graylock	IN pole
M06 eradication of anti-aircraft vehicles	Freedom Retrieval Operation An O.C.U. airstrike is scheduled for Operation Freedom. Canyon Crow is tasked with eliminating the enemy air force. He then faced the "Hell's Wall" at the U.S.N. outpost. The U.S.N. destroyed it.
M07 Breaking through the enemy defense line	
M08 Urban Strategy	IN Hans.
freedom	IN Gregorian (calendar)
M09 Survey of potential base sites	IN molly
freedom	Keith and J.J. on false information provided by Maury, who has a grudge against the military, go off on their own. In order to rescue the trapped pair, Lloyd and his team disregard their standby orders and set out.
M10 assault on a supply train	
freedom	Canyon Crow had violated orders to go out, but Colonel Olson dared not question it. His next task was to eliminate the enemy garrison stationed at the Meer River border.
M11 Eradication of river garrison	
peseta	IN Bobby, Polunga.

M12 Blowing up a transport train

belchica (type of flower)

M13 surprise attack

O.C.U. Garrison

M14 Escapee Secured

O.C.U. Garrison

M15 fortified attack

Fort Monus

M16 urban sprawl

Fort Monus

M17 Civilian helicopter escort

Fort Monus

M18 Pursuit of Remaining Enemy Forces

Fort Monus

field hospital

M19 informal investigation

Fort Monus

M20 Intercepting Terrorist Units

Fort Monus

M21 Terrorist unit raid

tholeiage

Frederick leaves Canyon Crow to conduct his own investigation as the war against the terrorist organization intensifies.

In Belchka, Natalie meets with General Blakewood, Commander of the O.C.U. Army. Natalie exchanges a few words with her father. Canyon Crow, now fully integrated into the O.C.U. army, crosses the Barunta Desert to join the Fort Monas offensive. However, he is ambushed by the enemy.

IN eHin

Operation Fort Monus Invasion

Canyon Crow, having secured a deserter from the Nirvana Agency named Yee-Hin, took part in the invasion of Fort Monas. The main force was unable to attack Fort Morgan, and Canyon Crow attached to the fortress and destroyed a large fortified gun.

The O.C.U. forces broke through Fort Morgan and rushed into the city of Fort Monas. The resistance of the U.S.N. forces was fierce, and they repeatedly fought back and forth. There, Grieg, the leader of the "Wall of Hell" who is bent on revenge against Canyon Crow, is waiting for them with his state-of-the-art large mobile weapons.

Fort Monas has fallen, the U.S.N. surrender is only a matter of time, and the O.C.U. forces shift to a pursuit of the remaining troops. Then, Reiji Sakata, the chairman of Sakata Industries, visits Fort Monas.

Second Huffman Conflict ends.

Olson is ordered by Canyon Crow to escort the helicopter carrying Chairman Sakata. It seems that a terrorist organization is targeting the life of Chairman Sakata.

O.C.U. and U.S.N. through P.M.O. mediation.

The conflict in the Middle East ended. From this point on, the two armies were placed under the control of the peace mediators, who were to conduct a soul-clearing operation of the terrorist organization, the Eight Humans.

OUT Frederick.

Canyon Crow was also assigned to this task and went to a field hospital to investigate a person who was said to be in league with the terrorist organization. There, he met Dr. Brown, who had been involved in B.D. research in the past. Lloyd and his team are shocked when Brown informs them of B.D.'s true identity.

M22 Enemy Hideout Assault

tholeiage

M23 Sneaking into a secret factory

M24 Exploring Abandoned Factories

Arms Dealers Camp

M25 Intercepting enemy assault forces

M26 secure a place to hide

lupidis

M27 Escape from siege

lupidis

M28 Detective tracking

lupidis

M29 airfield raid

M30 Underground base attack

End

Frederick, who had been investigating Huffman's soul, had uncovered the first signs of a conspiracy involving B.D.

IN Frederick.

OUT Natalie Keith, JJ

IN Gents.

calendenoid voiced voiced consonant mark

Lloyd defeats Driscoll at the site of the Larkas incident. Lloyd finds Karen in a very different state of disarray. Lloyd transfers Karen's device to his own plane.

IN Natalie, Keith, J.J.

After Nathalie and the others had opened fire on Olson, Canyon Crow followed President Sakata to the port of Lupidis. However, the peacekeepers were already deployed at the port. Lloyd and the others hide in a warehouse at the port under the guidance of Dr. Brown.

Sakata Industrii Tracking

Chairman Sakata and the president were about to leave Dock 16. Sakata said he would discuss the matter with his father and headed for the port. Chairman Sakata regrets his wrongdoing and wants to bring everything to light, but Koichi, the president, points a gun at him.

final battle

Dr. Brown's information reveals that Sakata Industries' secret factory is located on Long Reverse Island. Lloyd and his team kick out the peacekeepers occupying the port of Lupidis and cross to Long Rivers Island. When they enter the underground field, they find Koichi Sakata riding a large mobile weapon equipped with a Type B device and Driscoll, who has been transformed into a Type S device, waiting for them.

Epilogue

The Truth Revealed

The Long Rivers Island bombing was publicized as a mass suicide by the terrorist group "Souls of Huffman. However, when Frederick published his memoirs exposing the truth of the conflict, it began to be pursued as an international issue. The O.C.U. and the U.S.N. acknowledged some of the reports as true, but the alleged ringleader, the Republic of Zahutla, has stubbornly denied it.

Canyon Crow breaks up and reunites

The members of Canyon Crow have scattered, each with his or her own thoughts and feelings. Lloyd remains on Huffman Island and chooses to continue fighting for the island's independence with Gentz. Canyon Crow was once a disjointed group, but when Lloyd and Gentz fall into the trap of the PMO Army, their former comrades rush to their aid. Canyon Crow is reunited - they are like-minded and choose to fight together.

Walkthrough Mission

The O.C.U. version is generally orthodox, with few gimmicks such as turn restrictions. Weapons and parts can be obtained by destroying certain enemies, and items are hidden in some battlefield maps.

Contents of each item

Map Data

Data on units placed on the battlefield map or additional units that may appear

Unit Select

Number of members in the unit. -The number of characters in the unit at the time of the event. The number in parentheses is the number of characters that can be added at will, for example, by events.

Number of units available for sorties... The number of units available for sorties. However, the number does not include piwis, which are supply vehicles.

Forced sorties... A character that always goes out...

Player Unit

Unit" indicates the unit name and pilot name, "Weapon" indicates the weapon equipped on the left, right and left grips and shoulders, and "LV" indicates the pilot's level. LV" indicates the pilot's level, and " 〃 " indicates that the contents are variable.

NPC Unit

A unit that is an ally but cannot be controlled by the player and acts automatically.

Enemy Unit

The initially placed enemy units, where X is the number of units that appear. X is the number of enemy units.

Clear Bonus

Clear Reward -. -The amount of money (unit: H$) obtained when a mission is completed. Increase or decrease depending on the conditions.

Enemy Defeat Bonus. Amount for destroying all enemy units

Loot... Weapons, weapons, and other items that can be obtained by defeating specific enemy units.

Tactics

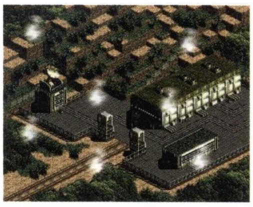
Explanation of mission features, tricks, and tactics for clearing missions

Intermission

The intermission action guide will focus on the events that advance the scenario and the procedure for adding characters to your team, as well as the use of the arena and set-up points.

MISSION 01

powerful reconnaissance



Map Data

Unit Select

No. of troops	—
number of available sorties	—
	—

Player Units

Unit	Weapon				LV
Shrike(Roid)	MG	—	—	MS	1
Raioh(Sakata)	RF	—	—	—	1
ZENITH	MG	—	—	RK	1

NPC Units

Danger Lady(Karen)	—	—	—	—	4

Enemy Units

TYPE11 DS(Driscoll)	KN	MG	—	—	40
GUST×2	MG	MG	—	—	1
CALM×2	—	—	MS	—	1
—	—	—	—	—	—
—	—	—	—	—	—
—	—	—	—	—	—

Clear Bonus

clear reward	—
Bonus for destroying the enemy	
Spoils of War	

Tactics

The mission is completed when all enemies except Driscoll are destroyed. Driscoll cannot be defeated, so ignore him and attack other enemies. Note that the OCU soldiers are a unit for this mission only, so there is no need to give them experience. It is a good idea to gain experience by first attacking with OCU soldiers and then using Lloyd and Sakata to destroy them.

MISSION 02

Rescue of allied aircraft



Map Data

Unit Select

No. of troops	—
number of available sorties	—
	—

Player Units

Unit	Weapon				LV
Raioh(Sakata)	RF	—	—	—	1
PrimeRose(Natalie)	MG	—	—	—	1
Ms.Jerry(Keith)	MG	—	—	MS	1
Hunter.J(J.J.)	RF	—	—	—	1

NPC Units

—	—	—	—	—	—

Enemy Units

ZOLA	MG	—	—	MS	1
CALM×5	—	MG	—	—	1
GUST×2	—	—	—	MS	1
—	—	—	—	—	—
—	—	—	—	—	—

Clear Bonus

Clear reward	3000
Enemy destruction bonus	1530

Spoils of War ZOLA=ZOLA-3A (left arm)

CALM=RAPTOR (MG)

Tactics

The two groups will fight in two groups: Keith & J.J.'s group and Natalie & □id's group. Sakata will join them when he sees the situation. Although the commander is at level 1, he is a strong enemy at this point. First, Sakata and J.J., who are equipped with rifles with high damage, aim to destroy parts, and when their HP is low, all attack together to destroy them. There are many steps, so be careful of changes in movement range and attackable range.

MISSION 03

recovery of transported goods



Map Data

Unit Select

No. of troops	5
number of available sorties	5
forced sortie	ロイド

Player Units

Unit	Weapon				LV
—	—	—	—	—	—

NPC Units

Witness(Frederick)	—	—	—	—	3

Enemy Units

ZENITH	RF	—	—	MS	2
CALM×4	MG	—	—	—	2
PABOTTE	—	MG	—	—	2
ZOLA×3	—	—	—	MS	1
—	—	—	—	—	—
—	—	—	—	—	—
—	—	—	—	—	—

Clear Bonus

KuUa Reward	2000
Bonus for destroying enemies	1970

Loot ZENITH=IGUCHI TYPE 5 (RF)
CALM=CALM (body)
PABOTTE=EGRET (RK)
ZOLA=PABOTTE (right arm)

Tactics

Frederick will be attacked on the second turn and will retreat to the rear. If he is destroyed, his reward is reduced to 1000, so he must be rescued. Also, in the second turn, PABOTTE always retrieves the cargo EGRET (RK). It is impossible to retrieve the EGRET first.

Intermission

BARINDEN

barindene

Scenario progression chart

Battle in the arena (win or lose doesn't matter)

Conversation with Colonel Olson in the tansu office

Answer "YES" to Colonel Olson's question.

MISSION 02 へ

After the arena match, Colonel Olson will give you H$1,000, so before going to the military office, go to the store and refurbish Lloyd's aircraft. Here, it is an appropriate choice to replace each part with ZENITH. -The weapons can be left as initially equipped.

NEW MILGAN

New Milorgan

The EGRET can be used to make money in the arena by equipping it to a character with a high long-range offensive ability and choosing a close-range, high-odds opponent in the arena. A character with VAPOR weapon arms and low attack power, such as Jango, should be able to take him down with three EGRET rounds. The maximum stake is 500 H$, so you should be able to earn about 400 H$ per round. If you have about $6,000, you can get full equipment for everyone at the store in this town.

MISSION 04
Protectorate General to Pacify the Transportation Corps



Map Data

Unit Select

部隊人数	6
出撃可能数	6
強制出撃	ロイド

Player Units

Unit	Weapon				LV
—	—	—	—	—	—

NPC Units

Supply Car(Peewie)	MG	—	—	—	5
Supply Car×2	MG	—	—	—	1

Enemy Units

GALVO	MG	RF	—	—	3
ZENITH×5	MG	RF	—	—	3
ZOLA×4	—	—	MS	RK	2
—	—	—	—	—	—
—	—	—	—	—	—
—	—	—	—	—	—
—	—	—	—	—	—

Clear Bonus

クリア報酬	7000
敵撃破ボーナス	2340
戦利品	GALVO=Rayon EL-002 (Com) ZENITH=ZENITH（脚） ZENITH=WINEE (RF) ZOLA=Repair S（アイテム）

Tactics

The three transports move to the bushes on the right side of the map on the second turn. The enemy on the right side of the map will approach, so split the team in two and have one team go to the front of the convoy while the other team escorts them to the rear of the convoy. Use the EGRET obtained in the previous mission. If even one of the transports is destroyed, the reward will be reduced to 4,000. Keep an eye on the HP of the transports.

MENASA
chub mackerel (Scomber

Scenario progression chart

Conversation with Colonel Olson in the military office

Conversation with Yang in the arena

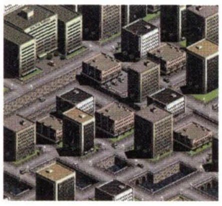
Accept the match with Yang and return to town

Winning against Yang in the Guanjing arena

Leave town andgo to Greylock

If you agree to fight Yang in the arena, return to the town and re-enter the arena to start fighting. If you win against Yang, Greylock will appear on the Huffman Island map.

MISSION 05
Hospital Survey



Map Data

Unit Select

部隊人数	7
出撃可能数	6
強制出撃	ロイド、ヤン

Player Units

Unit	Weapon				LV
Gyokuran(Yang)	—	—	—	—	—

NPC Units

Rainbow(Paul)	—	—	—	MS	6

Enemy Units

TYPE 11DS(Driscoll)	KN	MG	—	—	40
GIZEH×3	—	RF	MS	—	5
GALVO×6	MG	—	—	—	4
HUSKEY Mk.III×3	—	—	—	MS	4
Supply Car	—	—	—	—	1
—	—	—	—	—	—
—	—	—	—	—	—
—	—	—	—	—	—

Clear Bonus

クリア報酬	0
敵撃破ボーナス	3240（ドリスコル、輸送車を除く）
戦利品	GALVO=Repair S（アイテム） GALVO=Repair M（アイテム） HUSKEY Mk.III=HUSKEY Mk.III（左腕） HUSKEY Mk.III=PIZ-8 (MS) HUSKEY Mk.III=Repair S（アイテム）

Tactics

In the third turn, enemy transports appear and Driscoll begins to take action, but at this point he is outmatched. With their parts destroyed, the enemy begins to retreat toward Driscoll. It is dangerous to approach Driscoll, so it is better to destroy them one by one without fail. Note that the NPC's pole will not be affected by the repair penalty even if it is destroyed, so it is OK to leave it alone.

GREY ROCK
Greylock

Scenario progression chart

Visit Hans' office

Receive orders in the heavy office

Exit town to MISSION 06

In the town of Greylock, visit Hans' office and ask him to find out if Karen has disappeared. After that, you can proceed to the next mission if you receive an order from the heavy office.

Add Paul to the group.

When you enter the bar, Paul will come up to you and ask if he can be your friend.

MISSION 06
eradication of anti-aircraft vehicles



Map Data

Unit Select

部隊人数	8（+2）
出撃可能数	9
強制出撃	ロイド、ビウィー

Player Units

Unit	Weapon				LV
—	—	—	—	—	—

NPC Units

—	—	—	—	—	—

Enemy Units

HUSKEY Mk.IV×2	MG	RF	—	RK	6
GALVO SV×6	—	MG	—	—	5
ZIGLE-6B×3	—	—	RK	RK	5
SAM Luncher×3	—	—	—	—	5
—	—	—	—	—	—
—	—	—	—	—	—
—	—	—	—	—	—
—	—	—	—	—	—

Clear Bonus

クリア報酬	5000
敵撃破ボーナス	4486
戦利品	HUSKEY Mk.IV=EMPIRE (RF) GALVO SV=GALVO SV（ボディ） ZIGLE-6B=Repair S（アイテム）

Tactics

The objective is to destroy 3 anti-aircraft vehicles within 10 turns. Other enemy units may remain. All three Misilers on the left side of the map are equipped with EGRETs on both shoulders. It is a good idea to equip them with Flash and Chaff to stop them and avoid long-range attacks.

Add Alder to the group.

Conversation with jovial Herbert at the bar

Move to Menasa

Talk to Alder at Menasa's tavern and hire him

Play against Alder in the arena of Menasa

When Alder wins, he joins his friends

After the conversation with Herbert in Greylock and inviting Alder to the tavern in Menasa, you will be asked to fight in the arena.

MISSION 07
Breaking through the enemy defense line



Map Data

Unit Select

部隊人数	8（+2）
出撃可能数	9
強制出撃	ロイド、ビウィー

Player Units

Unit	Weapon				LV
—	—	—	—	—	—

NPC Units

—	—	—	—	—	—

Enemy Units

FROST(Grieg)	RF	RF	—	—	12
FROST(Dave)	RF	RF	—	—	7
FROST(Josh)	RD	RD	—	—	6
FROST(Ghetta)	RD	RD	—	—	5
FROST(Rebus)	—	—	RK	MS	7
FROST(Milligan)	—	—	RK	RK	5
GALVO SV×6	—	—	RK	—	6
—	—	—	—	—	—

Clear Bonus

クリア報酬	2000
敵撃破ボーナス	5010
戦利品	Griegr=Repair S（アイテム） Ghetta=FROST（左腕） Milligan=EGRET (RK) GALVO SV=GALVO SV（脚）

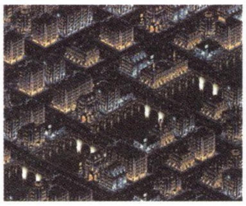
Tactics

The "Hell's Wall" has high attack and defense capabilities, and if you take them seriously, the damage will only increase. First, concentrate on attacking one unit with EGRET, and when it gets close, use BATTAN to stop its movement with Flash. The Hell's Wall is divided into three types of attacks: fighting, close range, and long range, so destroy them one by one in this order: long range, close range, and fighting. Other missiles can be defeated later.

You can continue to the next mission from the Huffman Island map, but you should return to Greylock to replenish the items you have consumed and save your data.



MISSION 08
Urban Strategy



Map Data

Unit Select

部隊人数	8（+2）
出撃可能数	9
強制出撃	ロイド、ビウィー

Player Units

Unit	Weapon				LV
—	—	—	—	—	—

NPC Units

—	—	—	—	—	—

Enemy Units

CLINTON	MG	—	—	—	8
CRABESANT	—	MG	MS	—	8
PABOTTE II×4	—	MG	—	—	7
GALVO SV×3	—	MG	—	—	7
ZIGLE-6B×5	—	—	MS	MS	7
Big Born×2	RF	—	—	—	7
—	—	—	—	—	—
—	—	—	—	—	—

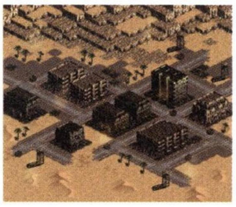
Clear Bonus

クリア報酬	5000
敵撃破ボーナス	5141
戦利品	CRABSANT＝Repair S（アイテム） GALVO SV＝Repair M（アイテム） GALVO SV＝HUSKEY Mk.Ⅳ（右腕） ZIGLE-6B＝SUN OWL（MS）

Tactics

Split into two groups and destroy them individually, focusing on attacking with EGRET. The enemy will move toward the supply vehicle when its parts are destroyed, so it is best to scatter your attacks appropriately to drive them back. CLINTON can be defeated by concentrating on long-range attacks, and since its close-range attacks are powerful, use Flash and Smoke in close combat. If you defeat CLINTON first, you can easily gain experience by using enemy supply vehicles.

MISSION 09
Survey of potential base sites



Map Data

Unit Select

部隊人数	8（+3）
出撃可能数	10
強制出撃	ロイド、ビウィー

Player Units

Unit	Weapon				LV
—	—	—	—	—	—

NPC Units

Tomy（Maury）	RF	—	—	—	5

Enemy Units

MOTH	BZ	MG	—	—	9
GENEM×5	MG	SG	—	—	8
GROPPE×4	—	—	MS	MS	9
Big Born×2	RF	—	—	—	8
—	—	—	—	—	—
—	—	—	—	—	—
—	—	—	—	—	—
—	—	—	—	—	—

Clear Bonus

クリア報酬	5000
敵撃破ボーナス	4669
戦利品	MOTH＝223N LEOSOCIAL（MG） GENEM＝Repair S（アイテム） GENEM＝Repair S（アイテム） GROPPE＝Repair S（アイテム） Big Born＝WS-14（SH）

Tactics

If the NPC Maury is defeated, the player's reward will be halved to 2500 H$. Molly will advance toward the nearest enemy at the shortest distance and attempt to attack, so unless you destroy the enemy first, you will be killed immediately. Since the individual enemies are not so strong, it is advisable to distribute your team and aggressively destroy the enemies that approach you.

MISSION 10
Assault on a supply train



Map Data

Unit Select

部隊人数	8（+3）
出撃可能数	8
強制出撃	ロイド、キース、J.J.、ビウィー

Player Units

Unit	Weapon				LV
Ms.Jerry（Keith）	//	//	//	//	//
Hunter.J（J.J.）	//	//	//	//	//

NPC Units

Tomy（Maury）	//	//	//	//	//

Enemy Units

MOTH×3	MG	MG	MS	RK	11
GROPPE×5	RF	—	—	—	10
GENEM×4	—	—	MS	MS	10
Natural×3	RF	—	—	—	11
—	—	—	—	—	—
—	—	—	—	—	—
—	—	—	—	—	—

Clear Bonus

クリア報酬	0
敵撃破ボーナス	5826
戦利品	MOTH＝Repair S（アイテム） GENEM＝GENEM（脚） GENEM＝Repair S（アイテム） Natural＝223N LEOSOCIAL（MG）

Tactics

Molly will advance to the mountain on the right side of the map, where she will be attacked by the enemy Commander and Missiler. Since there are many opportunities to be attacked from a distance, it is a good idea to have an iron chaff ready. Three enemy supply trucks will appear, so you can earn experience.

MISSION 11
Eradication of river garrison



Map Data

Unit Select

部隊人数	8（+3）
出撃可能数	11
強制出撃	ロイド、ビウィー

Player Units

Unit	Weapon				LV
—	—	—	—	—	—

NPC Units

—	—	—	—	—	—

Enemy Units

GROSTAR×2	Arm	Arm	—	—	12
VASA×2	MG	—	—	RK	15
AVENIR×4	RF	—	—	—	11
BIZANT×5	—	—	—	RK	11
BIZANT	—	—	MS	MS	11
Big Born	RF	—	—	—	11
—	—	—	—	—	—
—	—	—	—	—	—

Clear Bonus

クリア報酬	10000
敵撃破ボーナス	9490
戦利品	AVENIR＝AVENIR（脚） BIZANT＝Argento AGT-44(COM) Big Born＝ZOLA- 5 A（脚）

Tactics

The enemy is formed up with Attacker on the bridge and Missiler&Commander on the river. The rest of them destroy enemy parts by long-range attacks on the river and retreat to the supply trucks. After reducing their strength, they should supply ammunition and attack GROSTAR.

Intermission

FREEDOM
freedom

Hans joins us.

Hans joins the unit after completing MISSION 08. He is a long-range attack specialist along with Paul. Set up the aircraft in FREEDOM.

Add Gregorio to the group.

Enter the arena to face Gregorio, and if you win, he will join you. He is a fighting type and has a stun skill. He has a stun skill, so you will have no choice but to fight him with melee attacks to stay ahead of him. It is a good idea to buy HEXAFIRE-RG or GRAVE S at the store before you fight him. Even if you lose, you can rematch with Gregori-Sai since he is on the list of opponents. If you win, he will join your team.

FREEDOM
freedom

Maury joins the group.

After completing MISSION 09, Molly will join your team. Let's use Molly to make some money in the arena. First, go to the store and replace the body and arms of Morley's fuselage with FROST. Any legs will do. Next, go to the arena and fight Kenny, whose odds are 2.00 or higher. z Kenny is a fighting and long-range type, but FROST should be able to withstand his attacks and win with just a few punches. If you equip IGUCHI TYPE 5 (RF), Maury's initial equipment, on either side of the grip, the odds will be slightly lower because of the lower overall attack power.

PESETA
ペセタ

The process of adding Bobby and Polunga to the group

1 Receive orders at the military office

Leaving the military office

|Select FYESJ with the option to stop the Ken force.

Playing against Polunga

! If you win, Bobby and Porunga will join you.

When they leave the military office, they see Porunga and Bobby fighting. If you stop them, they will fight with Polunga, and if you win, they will join you. If you win, the two will join you. If you lose, they will fight each time you enter the peseta, and you can stop them in the same way.